

A Nifty, Dungeons and Dragons-esque, Oregon Trail-esque,

SURVIVE THE DAY @ UNH

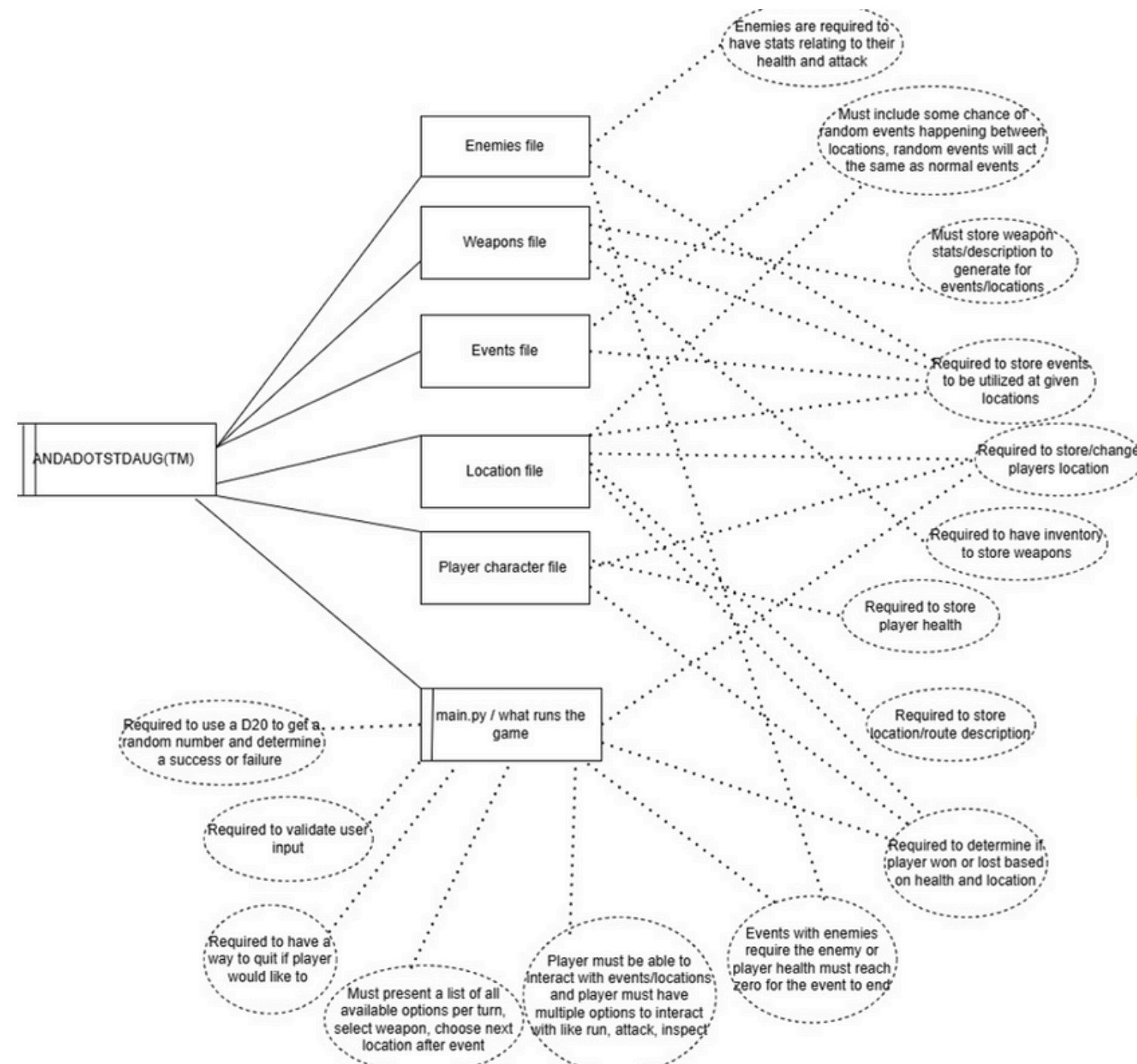
Game™

By Braxton Rider, Adonis Lattimore, Nate Merz, and Anna Gettinger

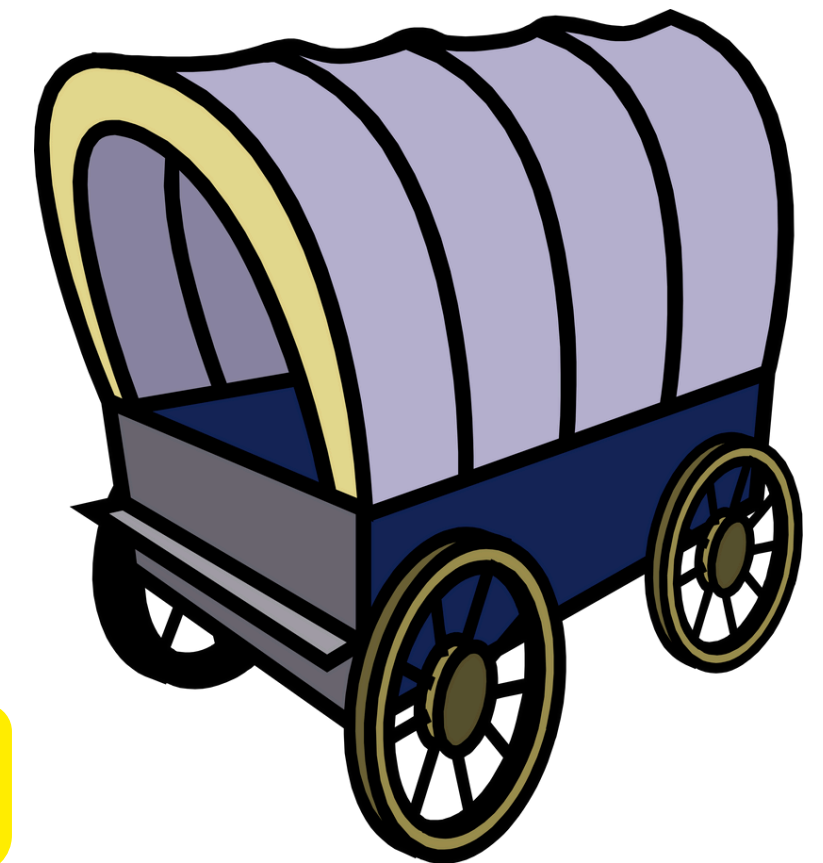
WEEK 1

Planning & Requirements

Phases 1-2



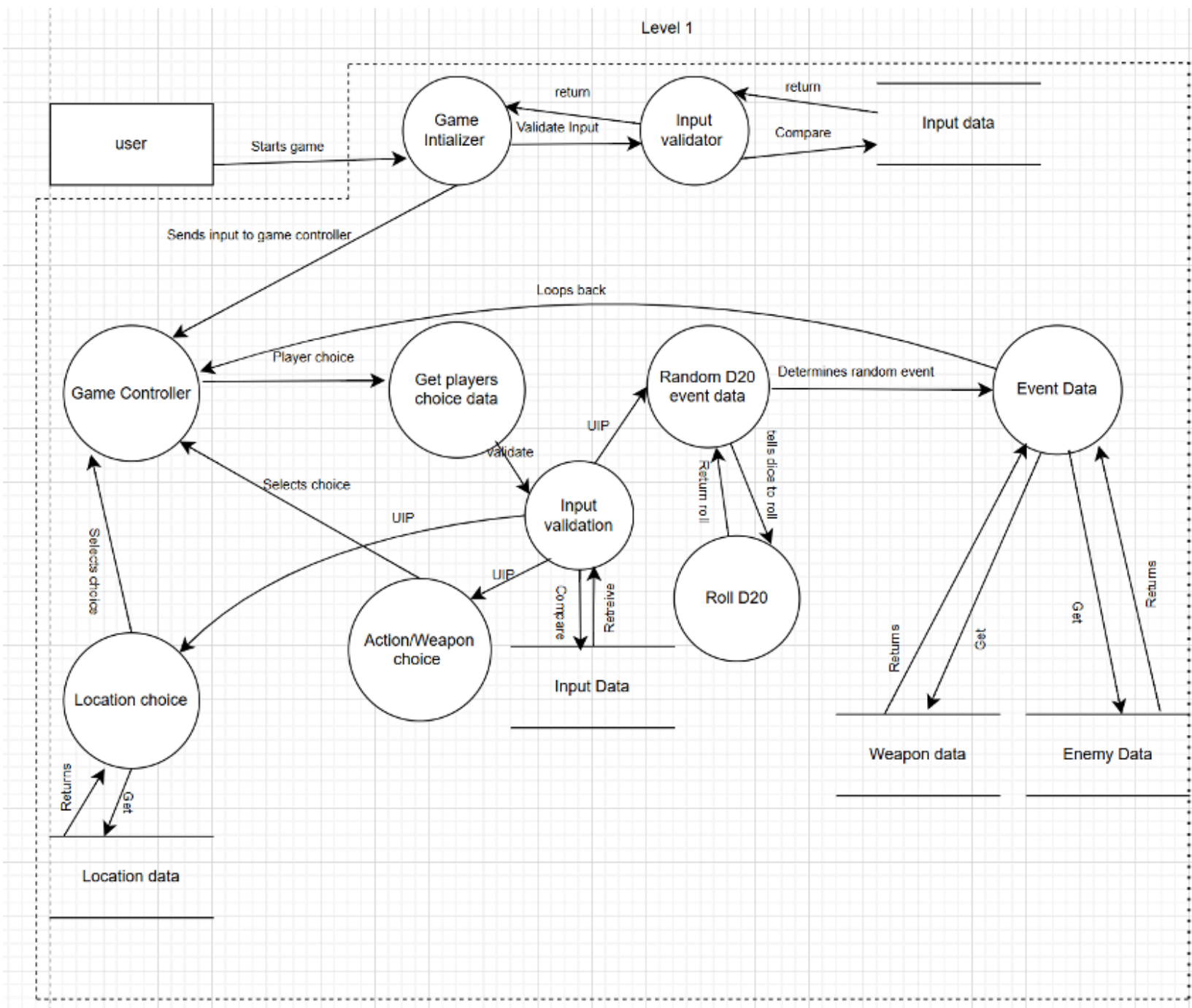
**SOFTWARE
ENGINEERING
PROBLEM
FRAME**



WEEK 2

Design & Implementation

Phases 3-4



**LEVEL 1
DATA
FLOW
DIAGRAM**

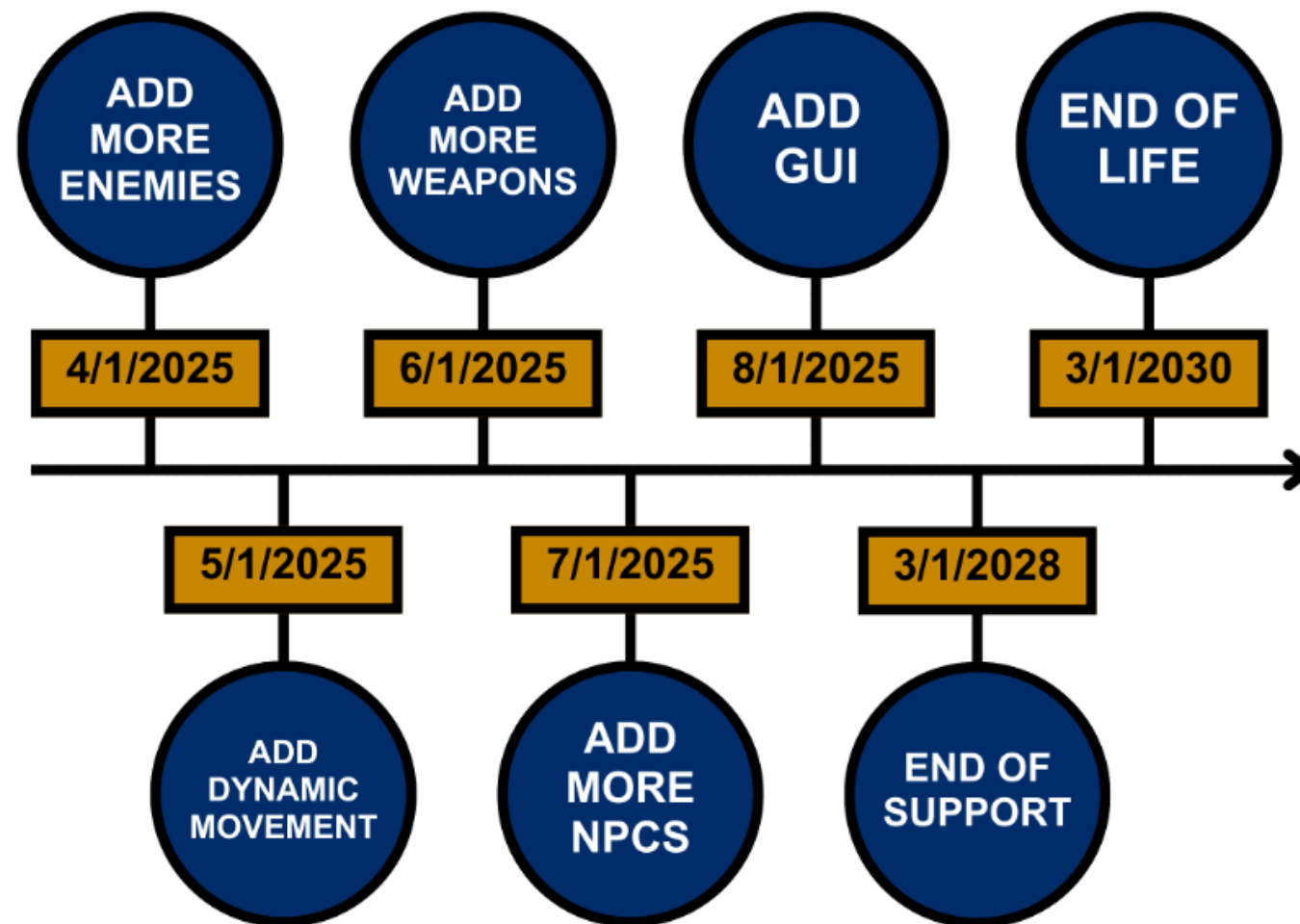


WEEK 3

Testing & Maintenance

Phases 5-6

Maintenance Timeline



**FINAL
MAINTENANCE
TIMELINE**





AND NOW...

...a demo!

...Loading PyCharm...