

CMSI 371-01

COMPUTER GRAPHICS

Spring 2016

Assignment 0225 Feedback

Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

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*Notes while running (high-priority notes are marked with ***):*

- Fun mashup. Surrealistic too :)

Code review (refer to <http://lmucs.github.io/backing-guidelines/> for code-review abbreviations):

1. Why is *keyframe-tweening-demo.html* still there? Clean up, clean up... (4b)
2. Oh, same with *keyframe-tweening-demo.js*. (4b)
3. Why the wrapper functions (lines 3–13, *toon.js*)? (4b)
4. Custom parameters, check; non-monotonic easing functions, check. +(1a, 2a, 3a, 3b, 4a)

1a — +

2a (max |) — |

3a (max |) — |

3b (max |) — |

4a — +

4b — | ...See above.

4c — +

4d — +

4e — Messages are definitely entertaining, but sometimes at the cost of descriptiveness. Frequency is good, except for, like you said, the start date...which is after the original due date, and in fact had no spring break activity at all! Must have been a helluva vacation :) (/)

4f — Submitted on time. (+)