CMSI 371-01

COMPUTER GRAPHICS

Spring 2016

Assignment 0308 Feedback

Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

Ed Seim	SirSeim / sirseim@gmail.com
Notes while running (high-priority notes are marked with ***):	_
•	
Code review (refer to http://lmucs.github.io/hacking-guidelines / for code-review abbreviation. 1.	s):
1a —	
2c (max) —	
2d—	
<i>3c</i> —	
4a —	
4b —	
4 <i>c</i> —	
4d —	
4e — Commit frequency is OK, and the messages are so descriptive it's almost 'I	ſMI O_o (+)
4f — Submitted on time. (+)	