

Koen Vandenberg

Game Developer

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About me

I'm a passionate programmer, who loves to work on games. I come to my full right in small to medium sized groups. I'm eager to learn about new topics.

Education

Digital Arts and Entertainment | Howest

2015 - present

Game development

Sint-Jozef college

2009 - 2015

Human Sciences

Skills

Programming languages

C++

3 years of working in Visual Studio

C#

2 years of working in Unity 3D

Tools

Visual Studio, Unity, Unreal, 3Ds Max, Photoshop