SIRAJ CHOKSHI

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EDUCATION

University of Illinois at Urbana-Champaign

May 2022 (expected)

B.S. in Cognitive Science (GPA: 3.93)

Relevant Coursework: Data Structures, Discrete Structures, Python for Data, Programming for Cognitive Science, Computer Architecture, Elements of Syntax, Semantics & Pragmatics, Brain & Cognition, Statistics, Linear Algebra

RELEVANT SKILLS

Knowledge: Web Applications, Full-Stack Development, UI/UX Design, Data Visualization, REST/GraphQL

Languages: JavaScript/TypeScript, Python, C++, Java, C#, Go, HTML, CSS

Frameworks: React, Vue, Redux, Node.js, Flask, Django, MongoDB, PostgreSQL, OpenCV

Software: Git, Linux/Unix, Sketch, Figma, Adobe Illustrator/Photoshop, Unity3D

RELEVANT EXPERIENCE

LinkedIn Sunnyvale, CA

Software Engineering Intern

May 2021—August 2021

• Incoming Frontend/UI Engineering Intern

Stealth Startup

San Francisco, CA

Software Engineering Intern

Nov 2020-March 2021

- Building a site-wide, context-aware command line with TypeScript, React, and Django REST
- Scoped and developed core analytics web application for end-user data management and documentation

AbbVie

Champaign, IL

Software Engineering Intern

- Mar 2020—Nov 2020
- Developed applications with Vue.js frontends and RESTful APIs to access large volumes of biometric data
- Implemented typeahead (predictive search), advanced query options, and shopping cart features
- Integrated TIBCO Spotfire dashboards with authentication and session storage into web applications

University of Illinois at Urbana-Champaign

Champaign, IL

Undergraduate Research Assistant

May 2020—Oct 2020

- Modeling social cognition with neural networks in C# at the Learning and Language Lab under Dr. Jon Willits
- Conceptualized and built resource distribution and world generation algorithms with Unity3D

LEADERSHIP & EXTRACURRICULARS

Illinois Labs

Co-founder, Lead Engineer

Dec 2020-Present

- Founded a student organization that builds solutions to student-needs with software (https://illinoislabs.org)
- Created values, recruiting process, and technical infrastructure. Designed and built organization website

Hack4Impact

Product Designer

Jan 2020—Present

- Designing software solutions for non-profit clients SaverLife, Collective Liberty, and Falling Fruit
- Building web and mobile applications with JavaScript, Express.JS, and React Native collaboratively

Illinois Founders

Software Developer

Sept 2019—Present

- Led the frontend development of a job board web application built along with five other engineers
- Architecting a new website and scoping projects to serve the University of Illinois startup community

PROJECTS

Poke

Built a SaaS for social media engagement with Python cloud functions and a React/Redux progressive web application.

https://github.com/poke-saas/poke

WASM Terrain Generator

A terrain generator using Perlin 2D noise implemented in C via WebAssembly and HTML5 canvas.

https://terrain.sirajchokshi.com

Git-Get

A simple GitHub profile analyzer built to gain insight for users and organizations. Built with React, Go, and Firebase.

https://gitget.now.sh