Designing Type-Safe Haskell APIs

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What is type safety?

- Combination of static and strong typing
- Static typing: type errors caught compile time
- Strong typing: express invariants in the types

Strong/weak vs dynamic/static

What does "hello" + 1 do?

	Strong	Weak
Static	Haskell Compile-time error	C "ello"
Dynamic	Python Run-time error	Javascript "hello1"

Static typing

- Compare to dynamic (e.g., Python, Ruby)
- Mostly a binary choice
- Even in statically typed languages, some dynamic typing exists (RTTI, reflection, Typeable)

Strong typing

- Compare to weak (e.g., Perl, Javascript)
- Not a binary choice: there's a large spectrum
- Not just a language feature: libraries and programming style have a strong impact
- Some languages make strong typing easier

Weakly typed Haskell

```
isAdult :: String -> IO ()
isAdult input
   | read age < 18 = putStrLn $ name ++ " is not an
adult"
   where
   [name, age] = words input
main = do
   isAdult "Alice 25"
   isAdult "Bob 17"
   isAdult "Chris Johnson 17"
```

Basics

Cheap newtypes

verifyUser :: String -> String

Bad:

```
-> IO Bool

Better:

newtype Username = Username String
newtype Password = Password String
data Validity = Valid | Invalid
verifyUser :: Username
-> Password
-> IO Validity
```

Use the right datatype

- Use Map instead of assoc list
 - if order doesn't matter
- Use Set instead of list
- Don't be afraid to combine them

Map Username (Set Permission)

Make sure to use the right kind of union, e.g.:

Map.unionsWith Set.union

Express invariants in types

 User must provide phone number, or email address, or both

Use the right libraries

type FilePath = String

No type safety at all.

Use: system-filepath

Similarly: text, bytestring, blaze-html, ...

The Strings Issue

OverloadedStrings

- Makes it cheap to create newtypes
- Simple literal syntax for ByteString, HTML
- Replace String with improved Text
- Separate type for XML names
 - Compare to the Java solution: double the methods!
- Downside: no compile time checking
 - Not a huge problem in practice
 - Can always use QuasiQuotes instead

text versus bytestring

- Need to explicitly state character encoding
- Works as a tool for explanation

```
encodeUtf8 "שלום" =
"\215\169\215\156\215\149\215\157"

putStrLn (encodeUtf8 "שלום") -- compile time error
```

blaze-html

- Automatic entity escaping (avoids XSS)
- Explicit functions to avoid escaping
- Newtypes like Textarea have special features

```
renderHtml "<unsafe>" == "&lt;unsafe;&gt"
renderHtml $ preEscapedToMarkup "<b>Hello!</b>" == "<b>Hello!</b>"
renderHtml $ toHtml $ Textarea "Hello\nWorld" == "Hello<br>World"
```

Going too far

- Ascii data is neither Text nor ByteString
- Idea: create a newtype!
- Result: lots of complaints, too difficult to use
- Lesson learned: sometimes safer != better

Type tricks, extensions

Phantom data types

- Problem: all database keys look the same
- Solution: use a phantom

data Person = Person Name

```
data Vehicle = Vehicle Make Model
newtype Key table = Key Int
type PersonKey = Key Person
```

type VehicleKey = Key Vehicle

get :: Key table -> DB (Maybe table)

GADTs and data kinds

```
-- Name, age, and ID. Don't actually use bare Ints
-- like that in practice!
data Person = Person String Int Int
-- Automatic promotion: Sortable is a kind, constructors
-- are types
data Sortable = IsSortable | NotSortable
data PersonField value (s :: Sortable) where
   PersonName :: PersonField String NotSortable
   PersonAge :: PersonField Int IsSortable
   PersonId :: PersonField Int NotSortable
```

GADTs and data kinds (2)

```
data PersonFilter where
    (:==) :: Eq value => PersonField value s -> value
                      -> PersonFilter
    (:/=) :: Eq value => PersonField value s -> value
                      -> PersonFilter
data PersonSort where
   Asc :: Ord value => PersonField value IsSortable
                      -> PersonSort
    Desc :: Ord value => PersonField value IsSortable
                      -> PersonSort
```

GADTs and data kinds (3)

Type parameters

- Read a list of employees, some have IDs
- Assign IDs to employees without

```
newtype EmployeeId = EmployeeId Int
data Employee eid = Employee Name eid

readEmployees :: FilePath -> IO [Employee (Maybe EmployeeId)]
assignId :: Employee (Maybe EmployeeId) -> IO (Employee EmployeeId)
writeEmployees :: FilePath -> [Employee EmployeeId] -> IO ()

readEmployees inFile >>= mapM assignId >>= writeEmployees outFile
```

Keep it general

- Program to typeclasses when possible
- Use Monad minstead of IO
 - Won't accidentally perform actions
 - Code reuse
- Monoid covers a lot of use cases too
- Downside: more confusing error messages

Examples from Yesod

The boundary issue

- You lose all type safety when interacting with the outside world
- Solution: keep everything strongly typed
- Render at the last moment
- Parse to strong types immediately

Example: type-safe URLs

- Every route in a web app == value of a type
- Requested path gets converted to value immediately
 - If it can't be converted, send a 404 "not found"
- Render to text at the last minute
- We can introspect on these values
 - Permissions
 - Breadcrumbs
 - Request body limiting
- Compiler prevents us from generating invalid links

Typeclasses state requirements

- Simple example: MonadIO
- In Yesod:
 - Tells us which messages need to be translated (RenderMessage)
 - State Javascript deps (e.g., YesodJquery)

Type families

- State a relationship between two types
- In Yesod: type-safe URLs and web app
- Combines nicely with typeclasses

```
class RenderUrl url where
    renderUrl :: url -> Text

type family Route app

runApp :: RenderUrl (Route app) => app -> IO ()
```

Selling type safety

A means to an end*

- People don't buy programs because they're type safe
- Type safety is a technique to move runtime bugs to compile time
- ... also just a means to bug-free code
- Type safety is one tool among many
 - Unit testing
 - Static analysis
 - \circ QA
 - 0 ...

^{*} This is true for our purposes today. In some cases, type safety is an end in and of itself.

Why use type safety?

- Type checking is run every time you compile
 - Impossible to produce output that's not type safe
- Any invariant enforced by the type system is automatically guaranteed to be correct
 - Example: you don't need to write a unit test that the two arguments to + are numbers
- Helps make code self documenting
 - Not an excuse to avoid writing real documentation!

Cost/benefit analysis

- We're looking for large benefits with low costs
- Haskell makes many techniques cheap
 - See rest of this talk for examples :)
- Many of these techniques would be too expensive in other languages (e.g., Java)
 - This is why static typing has a bad rap
 - Popular static typed languages offer:
 - little benefit (few invariants enforced)
 - high cost (verbose syntax)
- Even in Haskell we sometimes draw the line
 - No hard and fact rule, it's a judgement call.