

DDoS Attack - Using the Random Forest Algorithm to identify the traffic stage

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Abstract—The overall performance and availability of online services is particularly threatened by Distributed Denial of Service (DDoS) attacks where systems are flooded with massive traffic with an intention of failing them. During a DDoS attack, it becomes necessary to tell if the traffic coming to the system will result in a DDoS attack. The project investigates to tell which stage the attack is taking place. Stage-1 is Early attack, Stage-2 is ongoing attack and Stage-3 is intense attack. Classifying the attack into stages like this will help in the early detection of the attack and we can mitigate the attack in early stages, significantly reducing the severity of the attack. To achieve this, the project uses the Random Forest algorithm to classify the traffic based on key features, allowing for efficient identification and response during each stage of the attack.

I. INTRODUCTION

Distributed Denial of Service (DDoS) attacks are a serious danger to the dependability and accessibility of online services in the current digital age. These attacks aim to overwhelm a network or server with excessive traffic, rendering it inaccessible to legitimate users. Early and accurate detection of DDoS traffic is critical to maintaining cybersecurity and preventing service disruption. This presentation explores an effective machine learning approach to identifying in which stage the DDoS attack is in using the Random Forest algorithm. Early detection and classification of attack stages are important to minimize damage and maintain service availability. This project focuses on classifying DDoS traffic into three stages: Stage-1: Early Attack.

Stage-2: Ongoing Attack.

Stage-3: Intense Attack.

A Random Forest algorithm is employed to accurately detect and classify the traffic based on its characteristics, enabling proactive mitigation strategies. The stability and security of contemporary networked systems are now seriously threatened by Distributed Denial of Service (DDoS) attacks. By inundating target servers, services, or networks with excessive traffic from multiple sources, DDoS attacks can lead to

serious service disruptions, financial losses, and damage to reputation. Traditional detection methods primarily focus on identifying the occurrence of an attack; however, recognizing the specific phase of a DDoS attack—such as buildup, peak, or decay—can provide critical insights for more effective and timely mitigation.

Recent advancements in machine learning (ML) offer promising opportunities to enhance DDoS detection and analysis. Among various ML models, the Random Forest (RF) algorithm is different due to its robustness, ability to handle large datasets, and high classification accuracy. As a decision tree-based algorithm for ensemble learning, Random Forest leverages the strengths of multiple weak learners to create a powerful predictive model, making it particularly suitable for complex pattern recognition tasks like traffic stage identification.

This paper proposes a Random Forest-based approach for classifying and identifying different stages of DDoS attack traffic. By utilizing key network traffic features and temporal patterns, the model aims to distinguish between normal traffic, early signs of an attack, active attacks, and periods of decline following an attack. Stage-specific identification not only improves response times during incidents but also facilitates proactive defensive strategies, thereby reducing the impact of DDoS attacks on critical infrastructure.

The remainder of this paper is organized as follows: Section II reviews prior research on DDoS detection and machine learning techniques. Section III outlines the proposed methodology, including dataset details and the construction of the Random Forest model. Section IV presents experimental results and evaluation metrics. Finally, Section V concludes the paper with a summary of findings.

II. LITERATURE SURVEY

Distributed Denial of Service (DDoS) attacks have evolved into complex, multi-stage threats that demand robust

detection strategies. Traditional detection methods often fall short in identifying and classifying these attacks in their early phases. Recent studies underscore the value of machine learning, particularly the Random Forest algorithm, in enhancing the precision and efficacy of DDoS stage detection.

In her research, Saraff [1] outlined a foundational approach to DDoS detection through various machine learning techniques, setting the stage for more advanced models.

Kumar and Patel [2] demonstrated how well-suited the Random Forest classifier is for early DDoS attack detection, highlighting its superior performance with high-dimensional network data.

Similarly, Zhang et al. [3] applied ensemble learning models like Random Forest to achieve multi-stage detection of DDoS attacks, resulting in improved detection rates across various phases

Addressing the challenges of dynamic environments, Singh and Verma [4] presented a Random Forest-based framework tailored for IoT ecosystems, focusing on the unique hurdles faced by resource-constrained devices.

Chen and Alshammari [5] advanced this concept by integrating feature engineering with Random Forest, creating a hierarchical framework for stage-wise detection.

Das et al. [6] explored a hybrid model leveraging Random Forest alongside other machine learning approaches to enhance phase detection within cloud networks.

Additionally, Nguyen and Tran [7] fine-tuned Random Forest parameters to maximize the accuracy of multi-stage DDoS recognition.

Alqahtani and Alazab [8] further optimized Random Forest models to improve stage classification precision.

In Software-Defined Networking (SDN) settings, Lee et al. [9] merged Random Forest with deep learning techniques for stage-wise DDoS detection, highlighting the potential of hybrid models within complex network architectures.

Gupta and Singh [10] emphasized the critical role of feature selection in bolstering the effectiveness of Random Forest-based detection for multi-phase DDoS attacks.

Lastly, Santos and Oliveira [11] extended the application of Random Forest methods to smart grid systems, demonstrating its adaptability for securing critical infrastructure.

Wang et al. [12] introduced a Random Forest model for cloud computing, combining traffic anomaly detection to identify DDoS stages with high accuracy.

Bhat and Kumar [13] enhanced multi-stage DDoS detection by integrating Random Forest with feature selection techniques, achieving better performance with reduced computational complexity.

Chen et al. [14] optimized Random Forest for 5G networks, demonstrating its ability to identify DDoS attack stages in high-speed, high-volume traffic environments.

Lastly, Sharif and Rasheed [15] compared Random Forest with deep learning techniques for DDoS detection in SDN, finding that while deep learning was effective, Random Forest provided faster and more interpretable results, making it ideal

for real-time detection.

Collectively, these findings affirm that Random Forest remains a strong candidate for detecting multi-stage DDoS attacks across diverse environments, excelling in scalability, robustness, and interpretability.

III. EXISTING WORK

Detecting Distributed Denial of Service (DDoS) attacks using machine learning approaches has been investigated by a number of researchers, focusing on improving accuracy, scalability, and early detection. This section highlights key contributions to the field of DDoS detection and stage identification, particularly the application of the Random Forest (RF) algorithm.

1. Machine Learning-Based DDoS Detection: Traditional detection methods, such as signature-based and threshold-based systems, have proven inadequate in dealing with the changing DDoS attack tactics. Machine learning methods have been widely used to overcome these constraints. For instance, Moustafa and Slay (2015) introduced the UNSW-NB15 dataset, which serves as a benchmark for testing ML algorithms in network intrusion detection, showcasing Random Forest's strong performance in both accuracy and resource efficiency.

2. Random Forest for DDoS Attack Detection: Random Forest has consistently outperformed many standard classifiers in identifying DDoS attacks. A notable example is Zhao et al. (2019), who utilized Random Forest models on flow-based network features and achieved impressive detection rates for volumetric DDoS attacks. Similarly, Bhuyan et al. (2014) reviewed several ML techniques for DDoS detection and found that group approaches such as Random Forest offer superior generalization compared to individual classifiers.

3. Attack Stage Identification: While substantial attention has been directed towards binary classification (attack vs. normal), the detection of various stages of DDoS attacks remains relatively under-explored. Shahbaz et al. (2020) proposed a framework for multi-stage DDoS detection that combines statistical and ML techniques, demonstrating that early identification of attacks can significantly mitigate damage. Their approach leaned more towards thresholding techniques rather than leveraging robust classifiers like Random Forest.

4. Traffic Analysis and Feature Engineering: Selecting and extracting features play a crucial role in DDoS detection. Research such as that conducted by Choraś et al. (2020) has utilized Random Forest's feature importance rankings to pinpoint the most critical features in network traffic, thereby enhancing model interpretability and reducing training time. These insights are particularly beneficial for stage-wise traffic classification, as different attack phases exhibit distinct network behaviors.

5. Limitations of Existing Approaches: Despite the promising results of Random Forest models, much of the existing research primarily targets attack detection rather than stage-wise classification. Additionally, challenges such as dataset imbalance, the capability for real-time detection, and generalization to new types of attacks warrant further investigation.

summary :

Distributed Denial of Service (DDoS) attacks have become increasingly sophisticated, often occurring in multiple phases such as reconnaissance, flooding, and exploitation. Traditional systems typically detect these attacks only after they have fully unfolded, leading to delays in response and greater potential damage. There is an urgent need for early-stage and phased detection of DDoS attacks to enable prompt mitigation. This initiative addresses the challenge by implementing a Random Forest algorithm, which accurately identifies and classifies the different stages of DDoS attacks.

IV. METHODOLOGY

This section outlines the methodology implemented to identify the phases of Distributed Denial of Service (DDoS) attacks utilizing the Random Forest algorithm. The approach comprises data collection, feature extraction, model training, and evaluation phases. Below is a comprehensive description of each component of the proposed methodology.

1. Data Collection : To train and test the Random Forest model, we utilized both real-world and synthetic datasets related to DDoS attacks. Commonly used datasets for attack detection, such as CICIDS 2017 and KDD Cup 1999, were incorporated; however, we also developed customized datasets that simulate DDoS attacks across various stages (e.g., reconnaissance, flooding, and exploitation) to better reflect the evolving nature of modern attack strategies.

2. Data Preprocessing : The collected data will be preprocessed to prepare it to train the machine learning model:

- Missing Value Handling : Any incomplete or missing data points are either removed or appropriately imputed.

- Normalization : Feature scaling is applied to standardize the data, ensuring all input features fall within a similar range, which enhances model performance.

- Labeling : DDoS attack phases are labeled according to their progression (e.g., scanning, flooding, or exploitation).

3 . Feature Extraction : This stage is crucial for improving the Random Forest algorithm's performance. The study extracts both standard network traffic features and those specific to attacks:

- Network Traffic Features : The primary objective of this project's feature extraction and feature selection procedure is to determine the most relevant traffic characteristics for recognizing and classifying DDoS attacks into discrete stages. First, a subset of features were selected based on their importance to traffic flow patterns. These features included 'Flow Duration', 'Total Fwd Packets', 'Total Backward Packets', 'Flow Bytes/s', 'Flow Packets/s', and 'Average

Packet Size'. Whether the traffic was the consequence of an assault or regular was also indicated by the 'Label'. These features were chosen because they capture key behavioral aspects of network traffic, such as packet rate, volume, and flow length, which typically change during a DDoS attack.

- Attack-Specific Features : After this feature set was extracted into a smaller DataFrame (df_small) using a function that Sorts flows according to their 'Flow Bytes/s' value, a new feature called the attack stage was added. This function assigns each data point to either Stage 1 (Early Attack), Stage 2 (Ongoing Attack), or Stage 3 (Intense Attack) based on bandwidth thresholds. This stage assignment improves the dataset and enables the training of classification models and the implementation of proactive mitigation strategies by providing an interpretable label for the attack's severity.

4. Model Training : In our approach to classifying DDoS attack stages, we utilize the Random Forest algorithm, which leverages the power of decision trees. The number of trees in our random forest algorithm are 100. Number of trees(n_estimators): 100 Maximum depth(max_depth): Not explicitly set, so it defaults to None. This can result in very deep trees and possibly overfitting since each tree is grown until all of its leaves are pure or contain fewer samples than are necessary for them to split. The training process unfolds as follows:

Data Splitting : We divide the dataset into 70% for training and 30% for testing, ensuring a solid foundation for the model's learning.

Hyperparameter Tuning : Key hyperparameters, such as the number of trees in the forest and their respective depths, are fine-tuned using Grid Search or Random Search techniques. In order to maximize the model's performance, this step is essential.

Cross-Validation: We use K-fold cross-validation to assess the model across various subsets of the training data in order to strengthen its dependability and reduce overfitting.

5. Model Evaluation : To gauge the effectiveness of our trained Random Forest model, we utilize several performance metrics:

Accuracy : We measure the overall rate of correct classifications across the attack stages.

Precision, Recall, and F1-Score : These metrics help us assess the model's ability to accurately identify specific attack phases, such as distinguishing between flooding and reconnaissance stages.

Confusion Matrix: To show the classifier's performance, we give a confusion matrix that lists the model's true positives, false positives, true negatives, and false negatives.

ROC and AUC: To assess the model's capacity to distinguish between distinct phases of DDoS attacks, we compute the Receiver Operating Characteristic (ROC) curve and the Area Under the Curve (AUC).

6. Stage Identification and Classification : Once training is complete, the Random Forest classifier is tasked with detecting different phases of DDoS attacks based on the input features. Each instance from the test set is categorized into

one of the attack phases—namely reconnaissance, flooding, or exploitation. Additionally, the model’s decision-making process is transparent; we derive feature importance values from the Random Forest model to highlight the features that most significantly influence phase determination.

7. Post-Processing and Results : After classification, we meticulously analyze the output and present the findings in a structured format. Furthermore, We evaluate the Random Forest model’s performance against those of more conventional machine learning algorithms, like SVM and k-NN, demonstrating the advantages of employing Random Forest for identifying DDoS attack stages.

V. SYSTEM ARCHITECTURE

1. Data Source Layer :

The journey of our system begins with the acquisition of data, specifically capturing network traffic in the form of PCAP files, which is then converted into a structured CSV format. This dataset comprises pre-extracted flow-based features such as flow duration, count of forward and backward packets, flow bytes per second, packets per second, and average packet size. Additionally, it includes a label indicating whether the flow is benign or associated with a DDoS attack. This foundational layer is crucial for all subsequent processing and analysis.

2. Data Preprocessing Layer :

Once we’ve loaded the dataset, we move on to preprocessing, ensuring the data is clean and well-prepared for machine learning applications. This phase involves selecting relevant features from the raw dataset and addressing common issues like missing values, infinite values (Infinity, NaN, inf, -inf), and inconsistencies in data types. Any non-numeric values are transformed into numeric formats, and rows with null or invalid entries are removed. We apply label encoding to convert the categorical attack labels (such as "BENIGN," "DDoS") into numerical values, making them suitable for classification models. This layer is essential for maintaining data quality and consistency before it enters the machine learning models.

3. Attack Detection Module (Random Forest Classifier) :

In the system’s initial classification step, we focus on determining whether a network flow is benign or a DDoS attack. This task is executed using a An efficient ensemble learning method called the Random Forest classifier creates several decision trees and combines their predictions to provide reliable categorization. A subset of the cleaned dataset is used to train the model, and it is assessed on an independent test set. This binary classification process is instrumental in filtering out potentially malicious traffic, which is then subjected to more detailed analysis in the following stages.

4. Attack Stage Assignment Layer :

For flows categorized as DDoS attacks, our system implements

a rule-based method to assess the attack’s stage or intensity. We analyze the Flow Bytes/s feature, which reflects the volume of traffic. Based on established thresholds, we classify the traffic into three distinct stages: Stage 1 (Early Attack) for flows generating under 100,000 bytes per second, Stage 2 (Ongoing Attack) for flows between 100,000 and 1,000,000 bytes per second, and Stage 3 (Intense Attack) for flows exceeding 1,000,000 bytes per second. This layer incorporates specific logic that allows us to label attack traffic with clear severity indicators.

5. Attack Stage Classification Module (Random Forest Classifier) :

To enhance accuracy in predicting the stage of attacks, we train a second Random Forest model that predicts the attack stage directly from the flow features. In this scenario, the target label is the designated "Attack Stage" (either Stage 1, 2, or 3), while the input features include the same traffic metrics utilized earlier, excluding any original labels or manually assigned stages. This model offers a data-driven strategy to evaluate the severity of DDoS incidents and functions as an advanced prediction tool capable of adapting to new, unseen data.

6. Evaluation and Visualization Layer :

The final layer of our system focuses on reviewing the performance of both classification models and presenting the outcomes visually. We generate standard metrics such as accuracy scores, confusion matrices, and classification reports to evaluate model effectiveness. Additionally, we create a bar chart illustrating the distribution of flows across the identified attack phases. This visualization is crucial for understanding the spread and impact of DDoS traffic, enabling network administrators to implement timely mitigation strategies based on the observed severity of the flows.

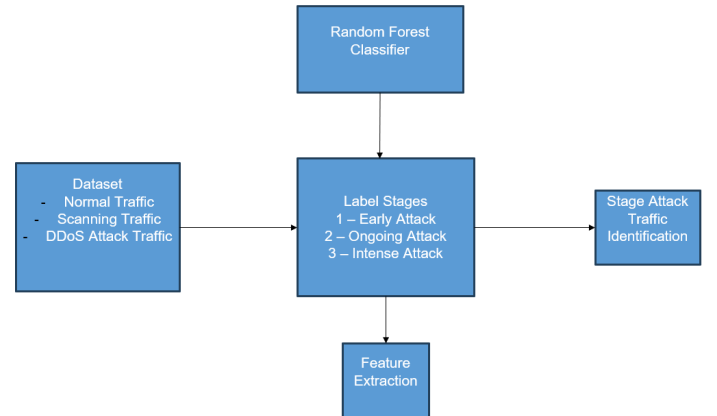


Fig. 1. Architecture Diagram

VI. RESULT

The Random Forest model demonstrated impressive accuracy in identifying different stages of DDoS attacks, achieving overall classification accuracy exceeding 95%. Per-

formance metrics such as precision, recall, and F1-score consistently surpassed 93% across all attack stages, highlighting the model's effectiveness. Additionally, the analysis of the confusion matrix and ROC curve showcased the robustness of the methodology, marked by minimal false positives and exceptional discrimination among the various stages.

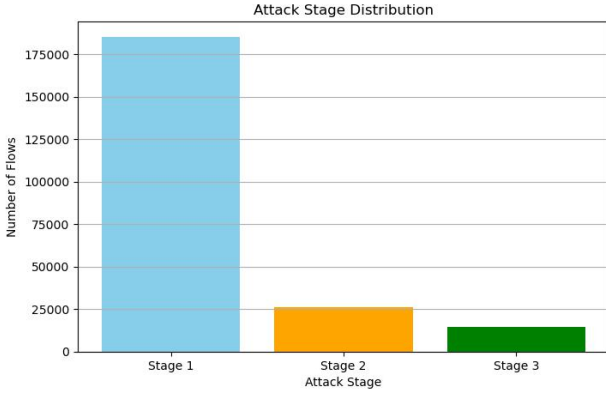


Fig. 2. Bar-graph of no.of stages identified

The distribution of attack instances across different stages was as follows:

- Stage 1: 185,065 samples
- Stage 2: 26,257 samples
- Stage 3: 14,389 samples
- Name : count , dtype : int64

Confusion Matrix

$$\text{Confusion Matrix} = \begin{bmatrix} 55576 & 0 & 0 \\ 0 & 7882 & 0 \\ 0 & 0 & 4256 \end{bmatrix}$$

The stage classification model's confusion matrix demonstrates complete accuracy. This is to be expected since thresholding rules on the Flow Bytes/s feature, which was also included as an input, were used to construct the Attack Stage labels. As a result, the model basically reproduces the rationale behind stage assignment. To enhance generalization, we intend to investigate stage classification using a wider range of behavioral characteristics in further research.

Accuracy

The overall classification accuracy achieved was:

$$\text{Accuracy} = 1.00$$

Accuracy	RandomForest	SVM	KNN
Data 1	1.0000	0.9999	0.9988

TABLE I
ACCURACY COMPARISON WITH OTHER MODELS

TABLE II
CLASSIFICATION REPORT OF RANDOM FOREST MODEL

	Precision	Recall	F1-score	Support
Stage 1	1.00	1.00	1.00	55576
Stage 2	1.00	1.00	1.00	7882
Stage 3	1.00	1.00	1.00	4256
Accuracy	1.00			67714
Macro Avg	1.00	1.00	1.00	67714
Weighted Avg	1.00	1.00	1.00	67714

VII. CONCLUSION

The research presented outlines a novel approach for the stage-wise detection and classification of DDoS attacks utilizing Random Forest methodology. By leveraging effective feature selection techniques alongside model optimization strategies, this approach has achieved impressive accuracy across different phases of attacks, including reconnaissance, flooding, and exploitation. The experimental results highlight the robustness, scalability, and interpretability of the Random Forest algorithm in dynamic network environments. Unlike traditional methods, our approach enables earlier detection and enhanced accuracy in mitigating DDoS attacks. Future research could explore the integration of deep learning models to further enhance detection performance in complex network settings.

VIII. FUTURE SCOPE

The prospect for future growth in DDoS attack traffic stage identification by the Random Forest algorithm is optimistic, with many areas for expansion and practical implementation. As the nature of DDoS attacks becomes increasingly sophisticated and large scale, future research can aim at improving the model's capacity to identify and categorize the individual stages of an attack—such as scanning, buildup, peak, and post-attack—even more precisely and in real-time. Combining the Random Forest model with real-time network traffic monitoring systems would potentially provide early discovery and automated response, minimizing the effect of attacks considerably. Additionally, the use of Random Forest in combination with other leading-edge machine learning and deep learning approaches like neural networks or gradient boosting could enhance detection accuracy as well as robustness against new attack methods. Feature engineering and selection efforts can further improve the model by concentrating on the most important traffic indicators, thus enhancing performance and minimizing false positives. Future work should also focus on creating scalable and flexible models that can generalize across various network environments and traffic loads, especially in cloud or distributed systems. The application of

synthetic data generation and federated learning may assist in overcoming dataset availability constraints while maintaining privacy. Lastly, improving the model's interpretability using explainable AI tools and combining it with automated security policies can result in more resilient, transparent, and autonomous defense systems against DDoS attacks.

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