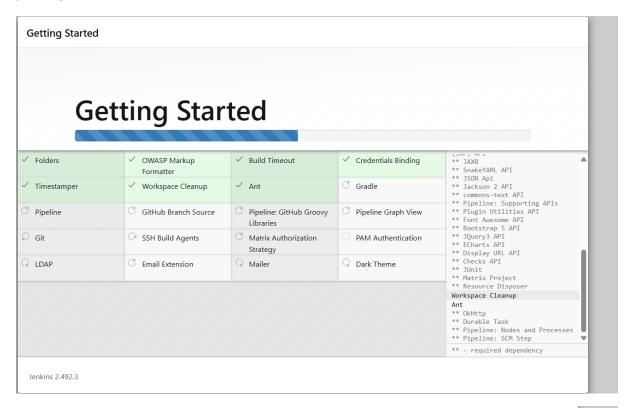
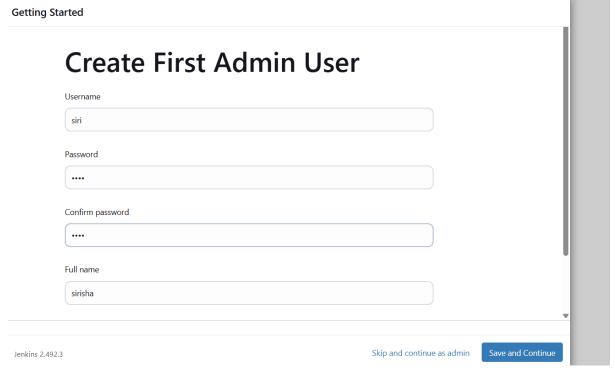
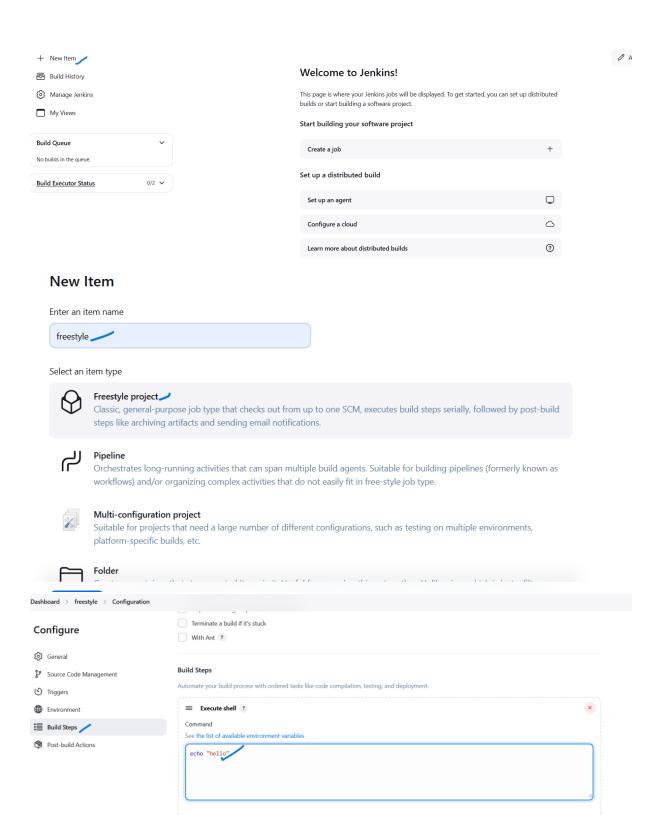
JENKINS:



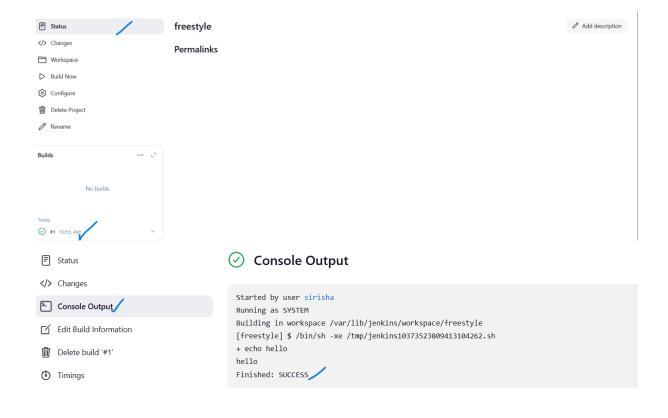


Creating a freestyle project:



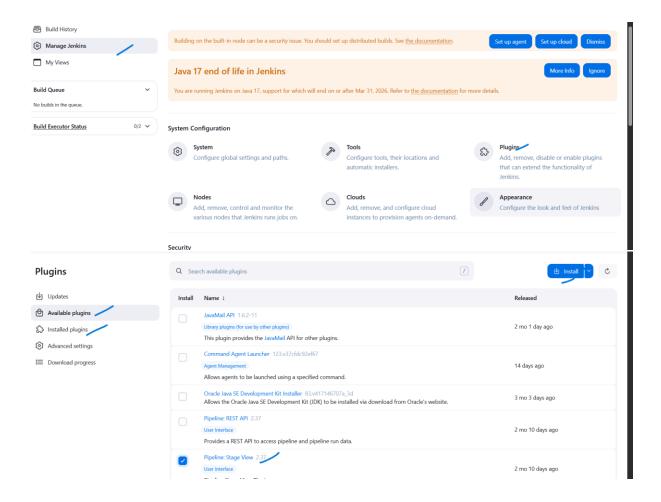
Advanced ~

Add build stop. Y





Installing plugins:



Here, we install the Pipeline Stage View plugin, which allows us to visualize all stages of the pipeline one by one, making it easier to identify and troubleshoot errors."

Here creating pipeline project:

New Item

Enter an item name myfirstpipelinejob

Select an item type



Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.



Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.



Multi-configuration project

Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.



Dashboard > myfirstpipelinejob > Configuration

General Triggers Pipeline

Advanced A



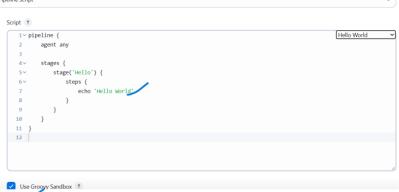


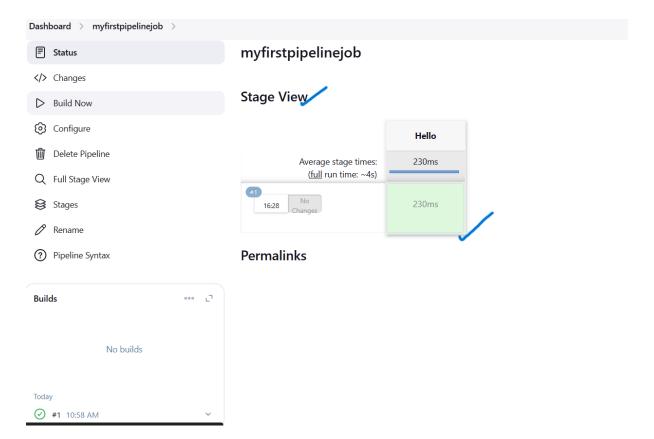
Define your Pipeline using Groovy directly or pull it from source control

Apply

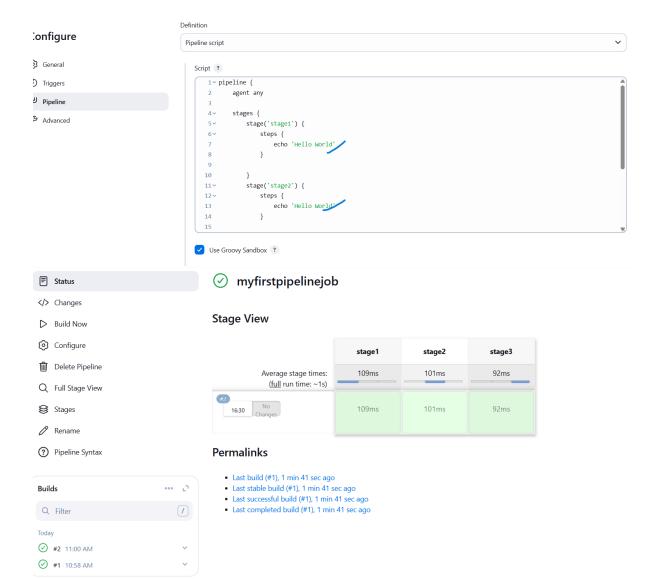








Creating multistage pipeline:



I'm setting up a CI/CD pipeline to automatically check out code from a GitHub repository."

New Item

Enter an item name



Select an item type



Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.



Pipeline /

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.



Multi-configuration project

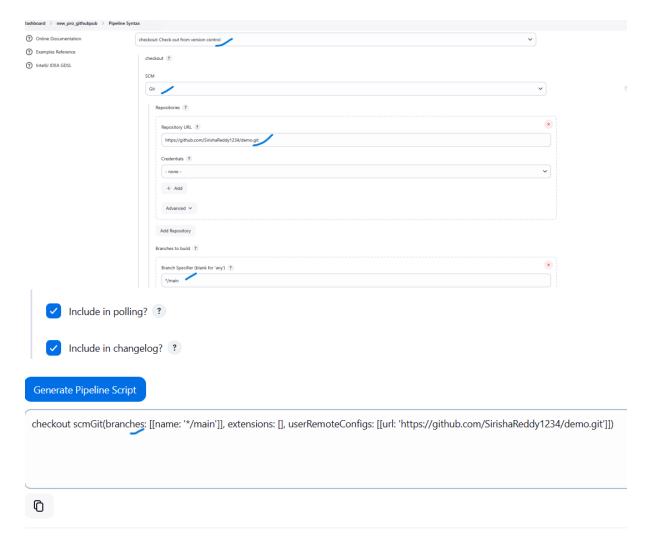
Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.



Folder

Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different





Global Variables

```
Script ?
   1∨ pipeline {
       agent any
  3
       stages {
 6 >
             steps {
                 checkout scmGit(branches: [[name: '*/main']], extensions: [], userRemoteConfigs: [[url: 'https://githu
  8
  9
          }
  10
       }
  11 }
  12
✓ Use Groovy Sandbox ?
Pipeline Syntax
```

