Human Interface Guidelines

The HIG contains guidance and best practices that can help you design a great experience for any Apple platform.

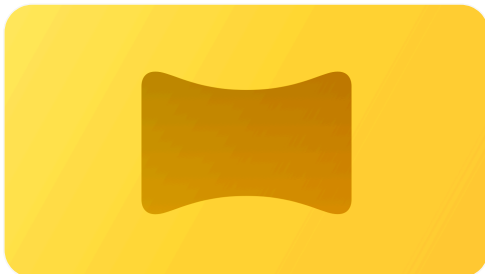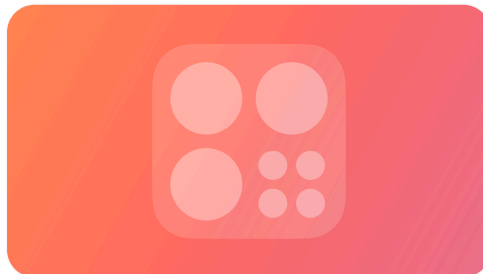## New and updated

Camera Control

Gestures

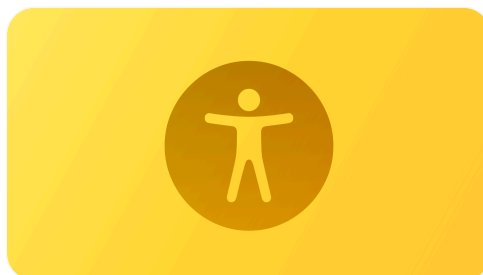**Designing for games**

Immersive experiences

Controls

App icons

Featured

Designing for visionOS
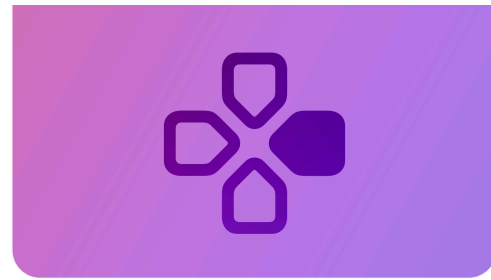

Accessibility
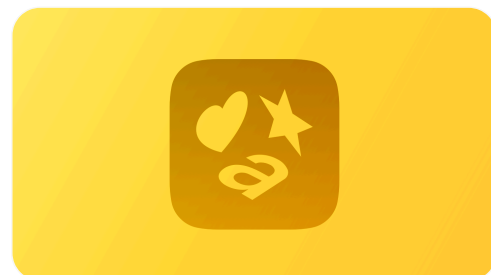
SF Symbols

Typography

Writing

Game controls

Topics

Getting started

Create an app or game that feels at home on every platform you support.

Learn More >

Foundations

Understand how fundamental design elements help you create rich experiences.

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Patterns

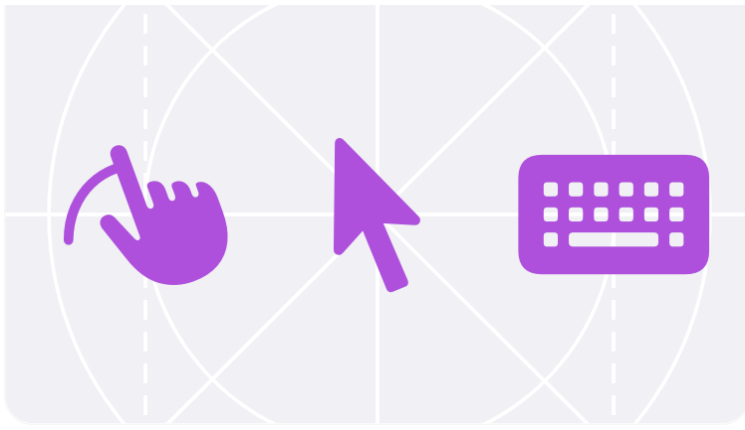Get design guidance for supporting common user actions, tasks, and experiences.

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Components

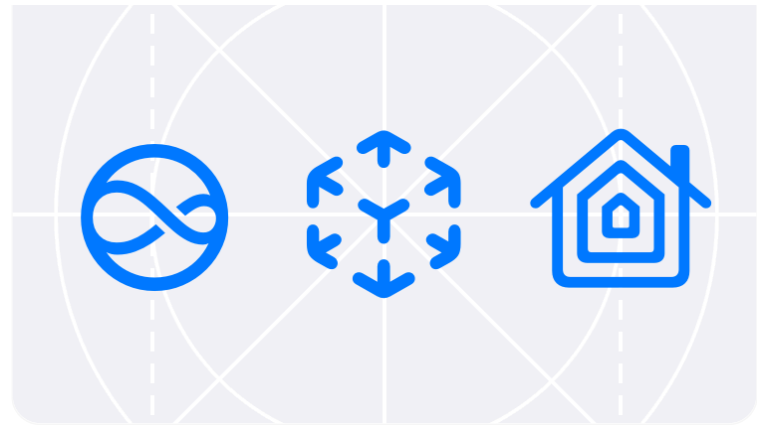Learn how to use and customize system-defined components to give people a familiar and consistent experience.

Learn More >

Inputs

Learn about the various methods people use to control your app or game and enter data.

Learn More >

Technologies

Discover the Apple technologies, features, and services you can integrate into your app or game.

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