

Object Detection

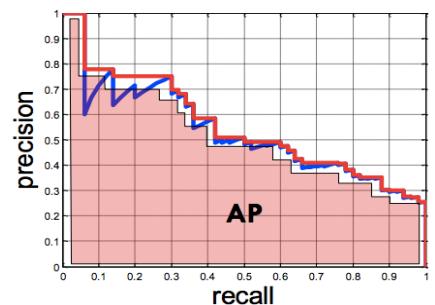
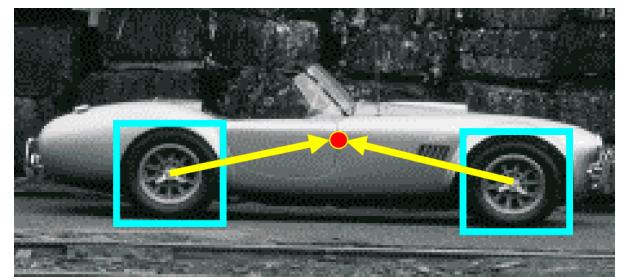
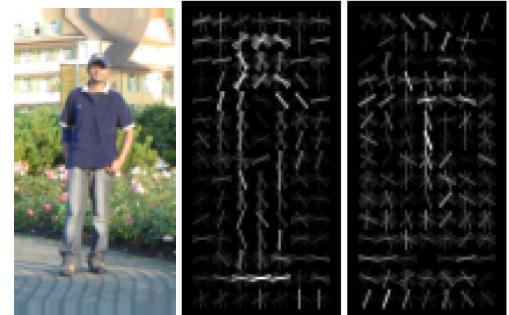
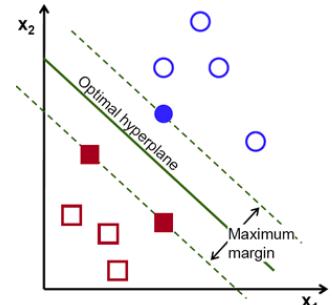
Ali Farhadi

Mohammad Rastegari

CSE 576

So Far

- Support Vector Machines (SVM)
- Pedestrian Detection by HOG
- Implicit Shape Models
- Detector Evaluation



PASCAL VOC Challenge

Aeroplane



Bicycle



Bird



Boat



Bottle



Bus



Car



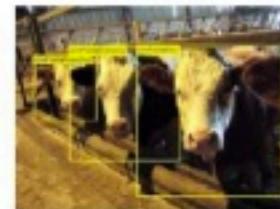
Cat



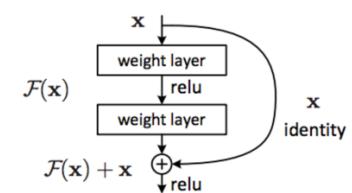
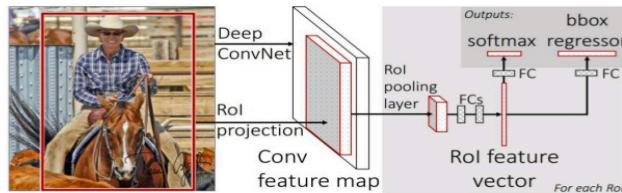
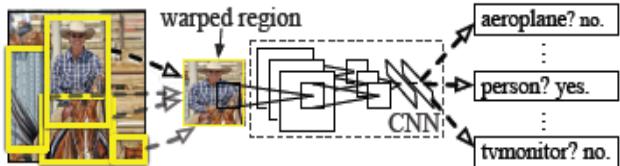
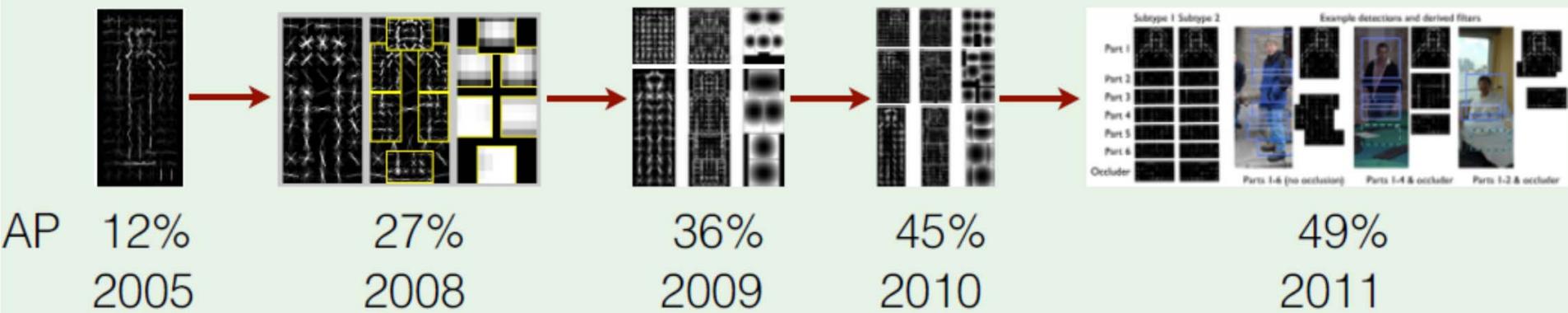
Chair



Cow



Person Detection in Pascal



54%
2013

58%
2014

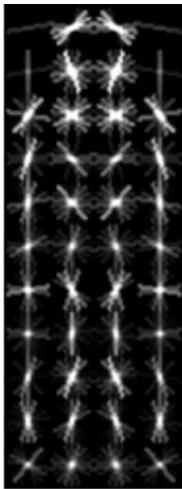
72%
2015

%85
2015

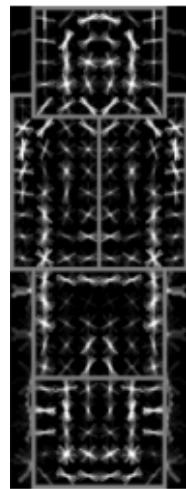
90%
2016

Deformable Part Models

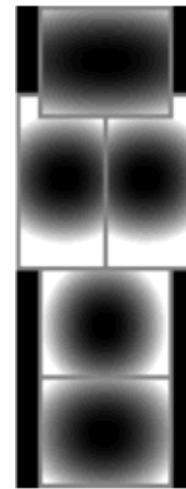
- Learn a part-based model:



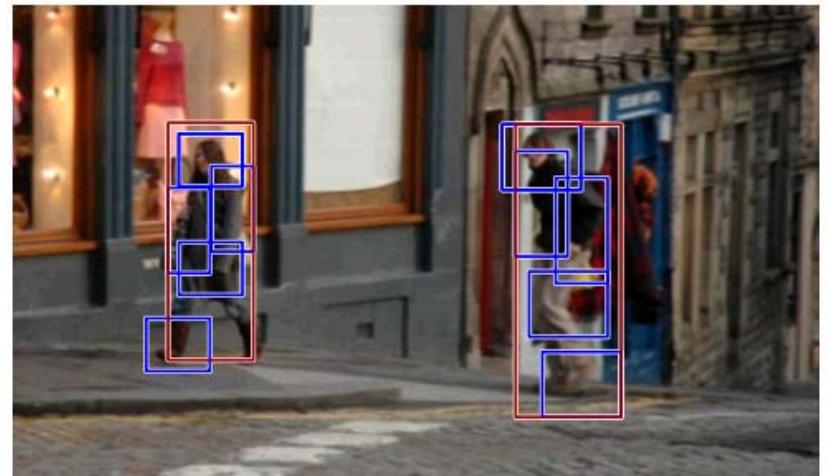
Coarse
root filter



Higher resolution
part filters



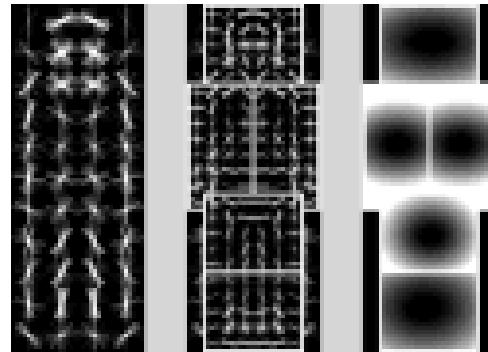
Deformation
models

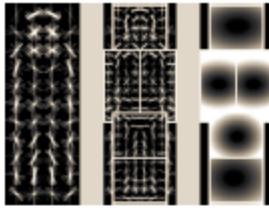


Example detection result

[Felzenszwalb et al, 2008]

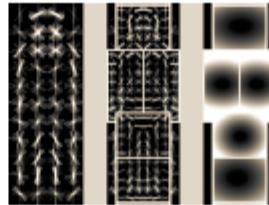
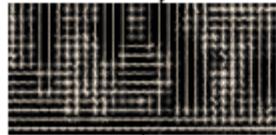
Detection

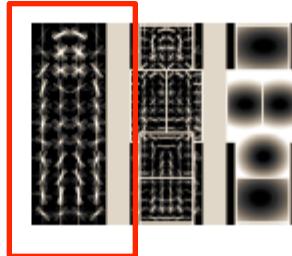
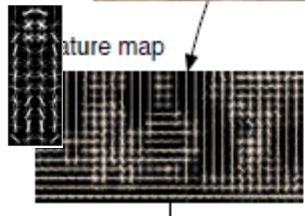


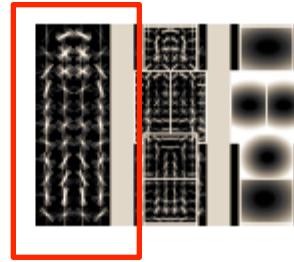
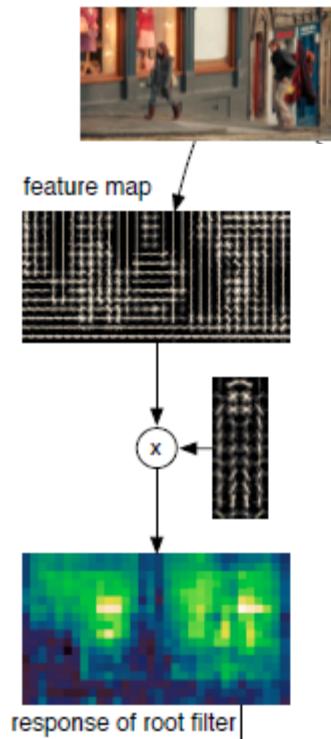


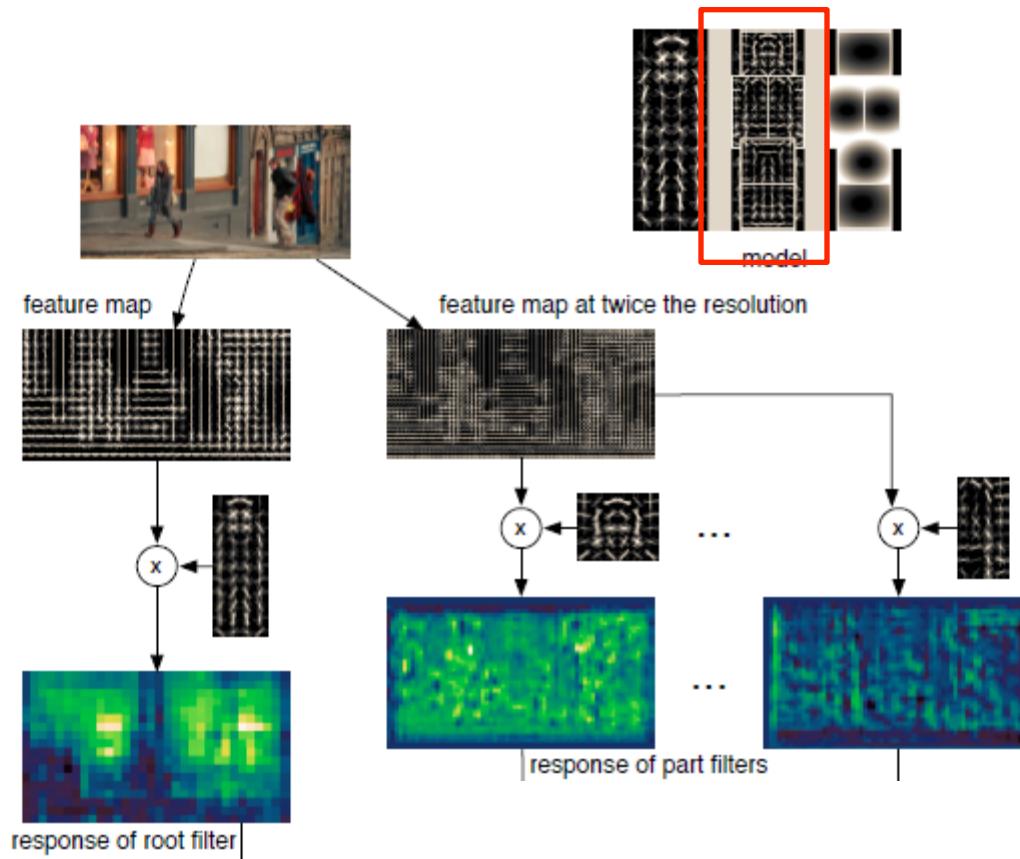


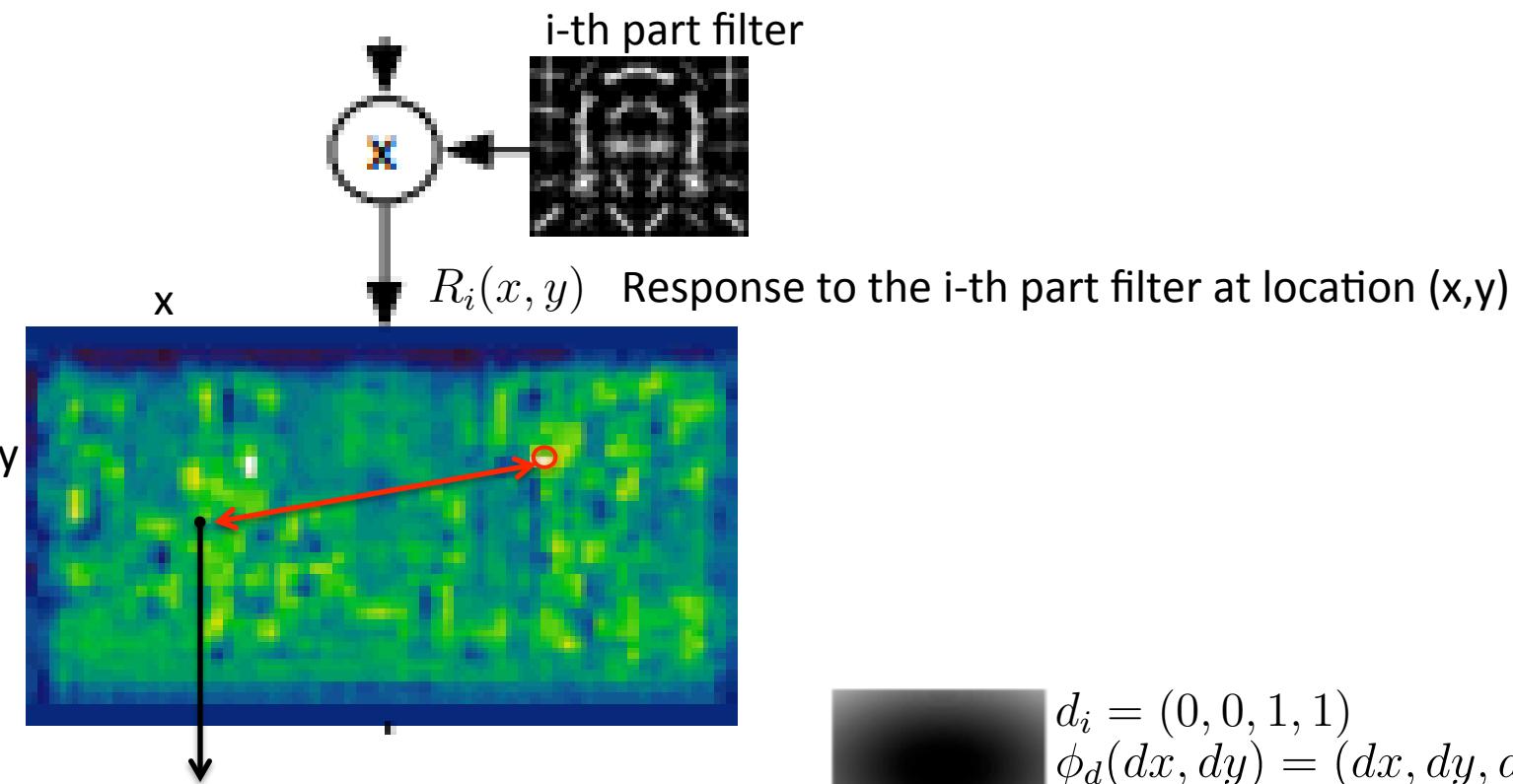
feature map





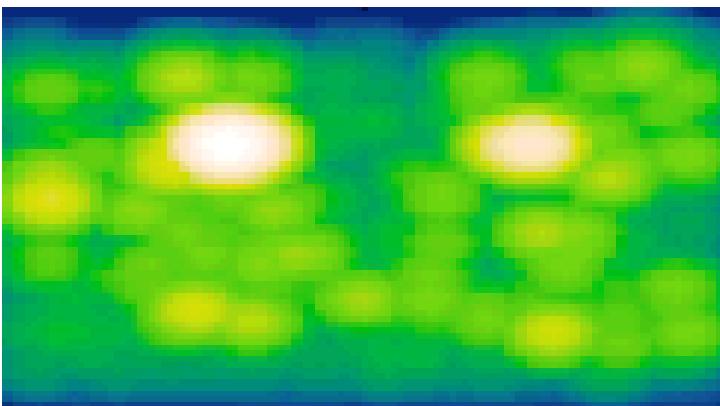






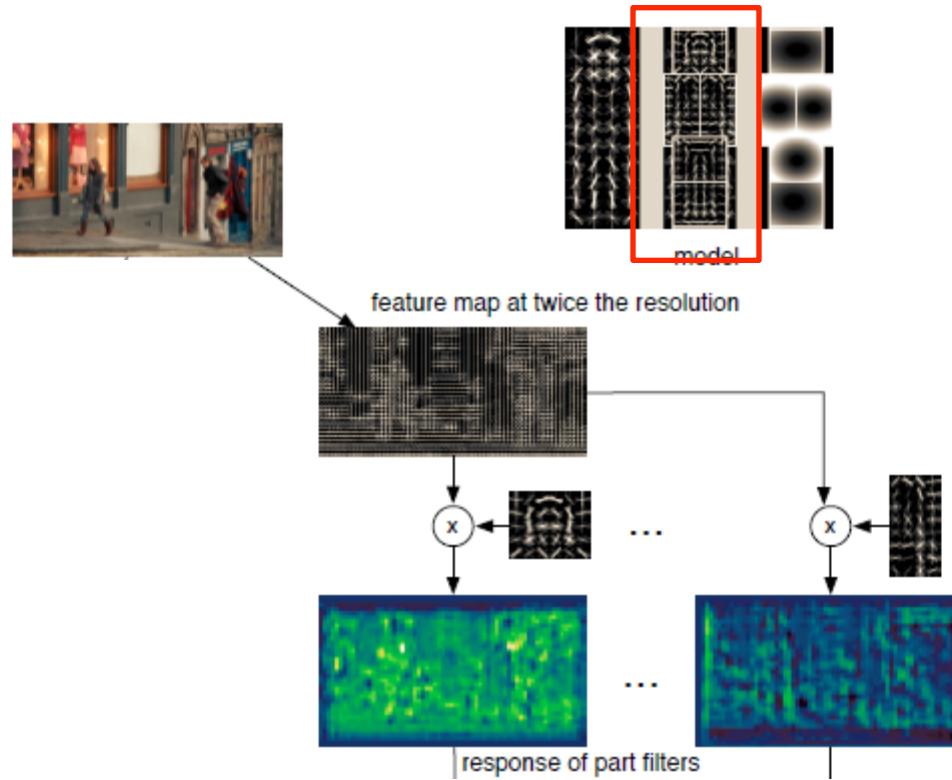
Is there a person at location (x,y)?

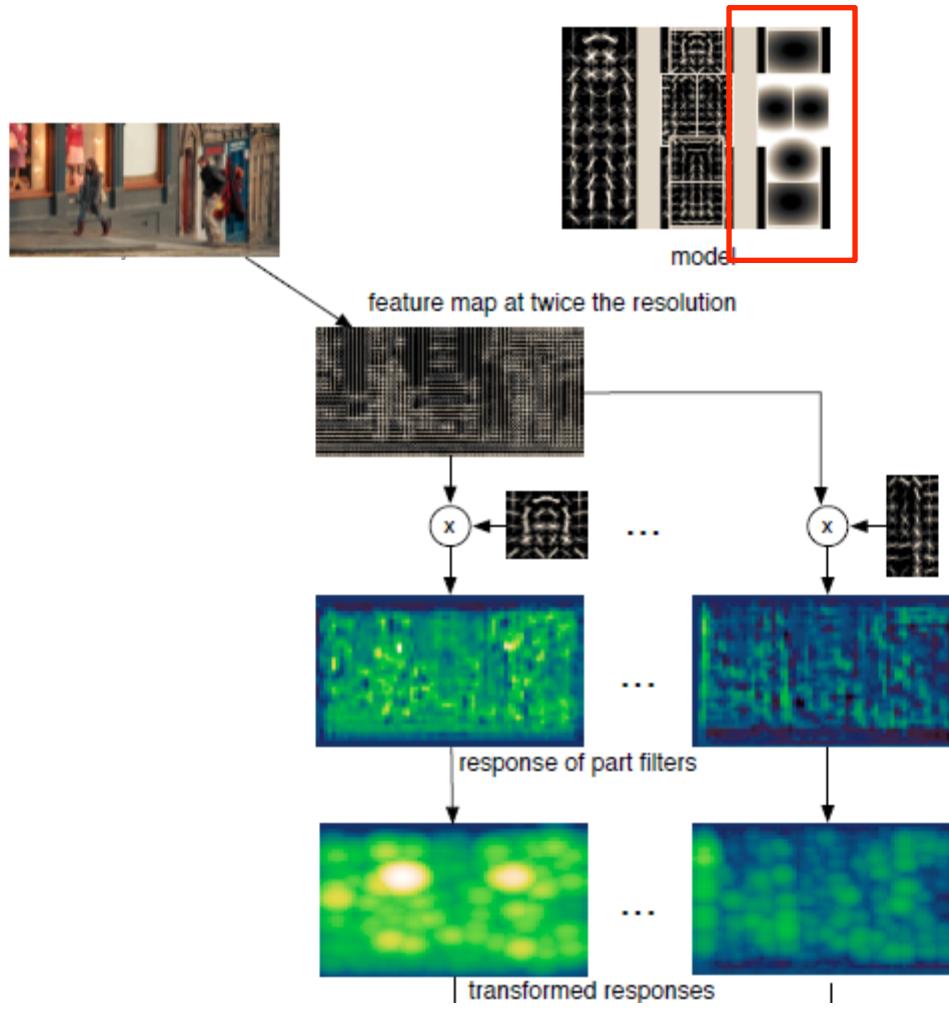
$$D_i(x, y) = \max_{dx, dy} R_i(x + dx, y + dy) - d_i \cdot \phi_d(dx, dy)$$

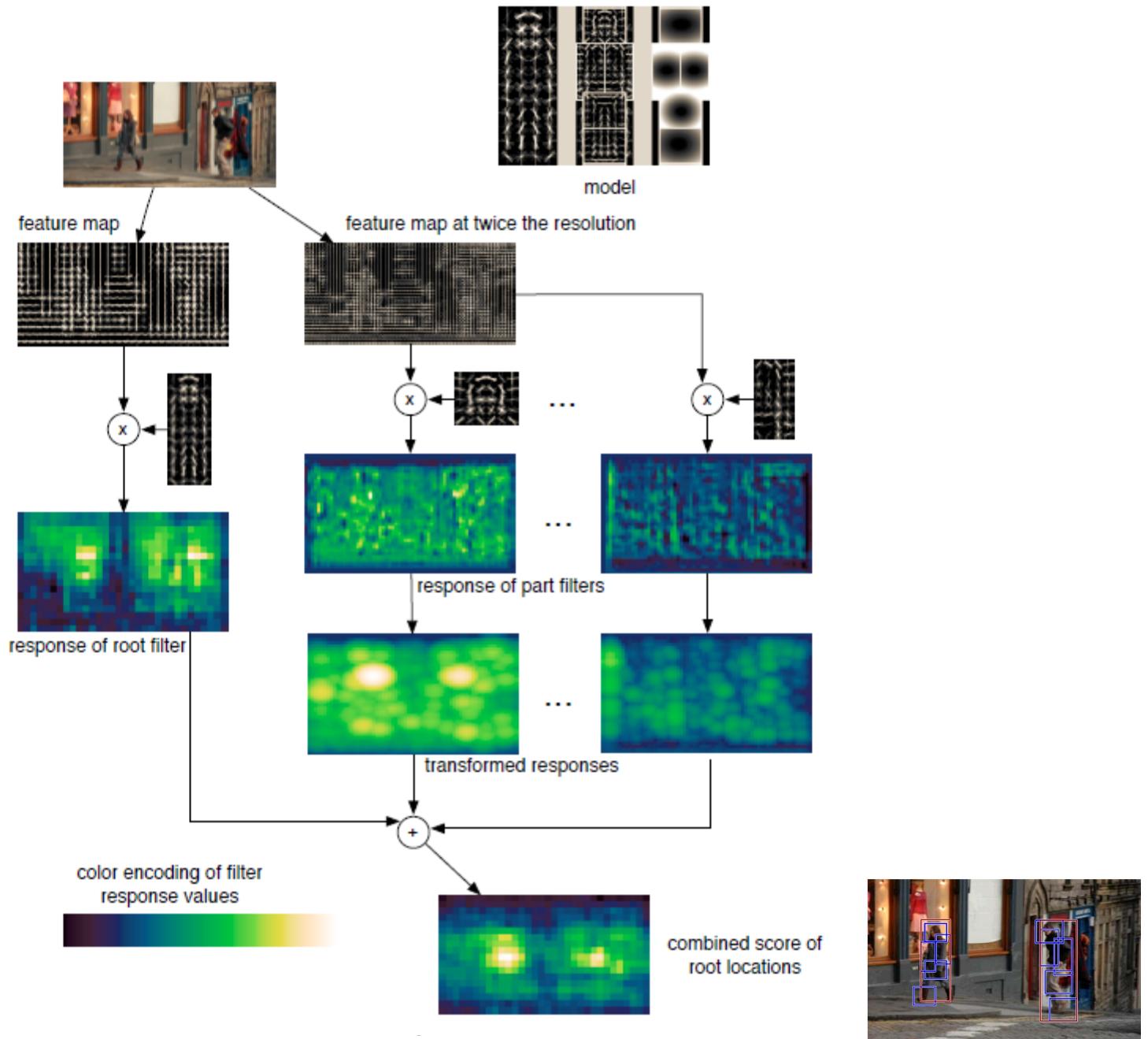


$d_i = (0, 0, 1, 1)$
 $\phi_d(dx, dy) = (dx, dy, dx^2, dy^2)$

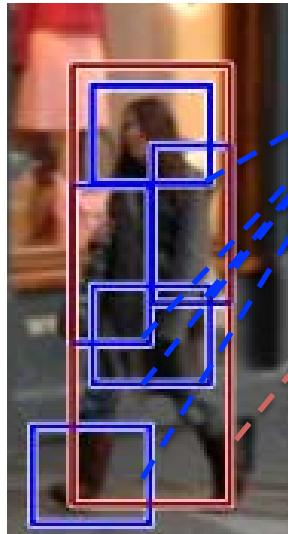
- Naïve search $\rightarrow O(N^2)$
- Generalized Distance Transform $\rightarrow O(N)$
[Felzenszwalb et al, 2004]







Detection Score

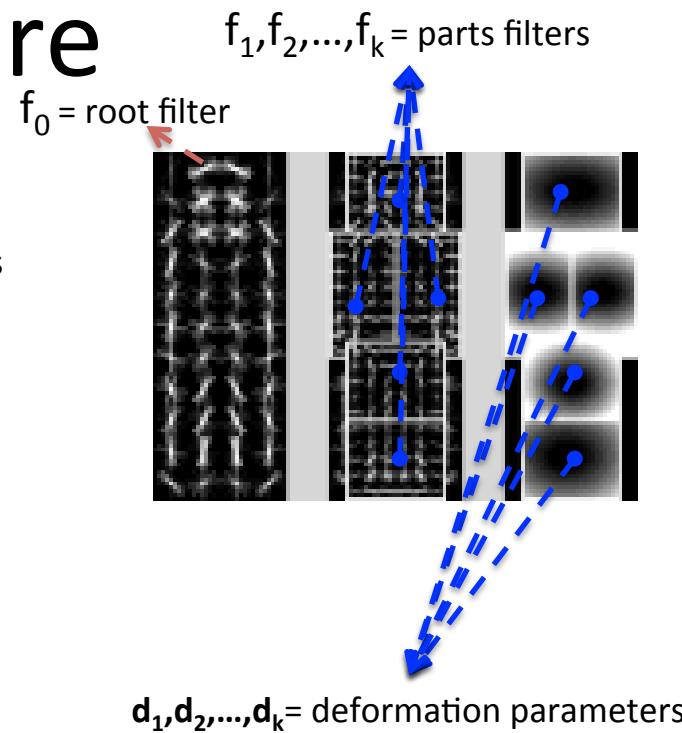


$$p_i = (x_i, y_i)$$

p_1, p_2, \dots, p_k = location of the parts

$$p_0 = \text{location of the root}$$

$$\Delta_i = (dx_i, dy_i) = p_i - p_0$$



$$\phi_h(p_i) = \text{HOG feature at part } p_i$$

$$\phi_d(\Delta_i) = (dx_i, dy_i, dx_i^2, dy_i^2)$$

$$z = (p_0, p_1, \dots, p_k)$$

$$\text{score}(z) = f_0 \cdot \phi_h(p_0) + f_1 \cdot \phi_h(p_1) + \dots + f_k \cdot \phi_h(p_k) - d_1 \phi_d(\Delta_1) - d_2 \phi_d(\Delta_2) - \dots - d_k \phi_d(\Delta_k)$$

Data Term

Spatial Term

Training

$$\text{score}(z) = f_0 \cdot \phi_h(p_0) + f_1 \cdot \phi_h(p_1) + \cdots + f_k \cdot \phi_h(p_k) - d_1 \phi_d(\Delta_1) - d_2 \phi_d(\Delta_2) - \cdots - d_k \phi_d(\Delta_k)$$

Model Parameters
Need to be trained

$$w = [f_0, f_1, \dots, f_k, d_1, d_2, \dots, d_k]$$

$$x = [\phi_h(p_0), \phi_h(p_1), \dots, \phi_h(p_k), -\phi_d(\Delta_1), -\phi_d(\Delta_2) - \cdots - \phi_d(\Delta_k)]$$

$$\text{score}(z) = w \cdot x$$

w is a classifier in the space of x

Can we train w by SVM?

$$\min_w \frac{1}{2} \|w\|^2$$

$$\forall j \ y_j(w \cdot x) > 1 \quad y_j \in \{-1, 1\}$$

Training



$$z = (p_0, p_1, \dots, p_k)$$

We do not have any information
about the location of the parts in train data

Z is latent

$$\text{Latent-SVM: } \min_{w,z} \frac{1}{2} \|w\|^2$$

$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

Latent SVM

$$\min_{w,z} \frac{1}{2} \|w\|^2$$

$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

- Loop until no change in z, w
 - Fix z , find w
 - Fix w , find z



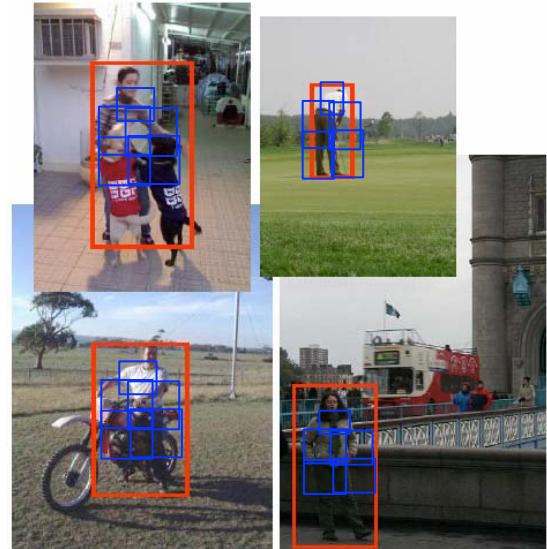
Latent SVM

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z

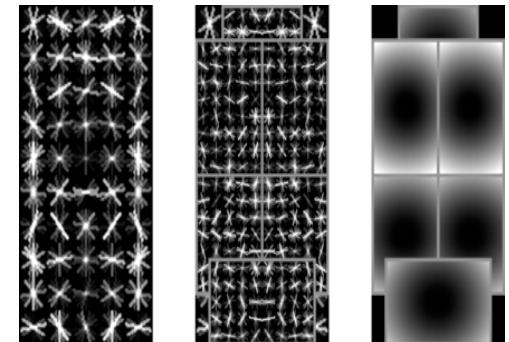


- Standard SVM

$$\min_w \frac{1}{2} \|w\|^2$$

$$\forall j \text{ } y_j(w.x) > 1 \quad y_j \in \{-1 + 1\}$$

w



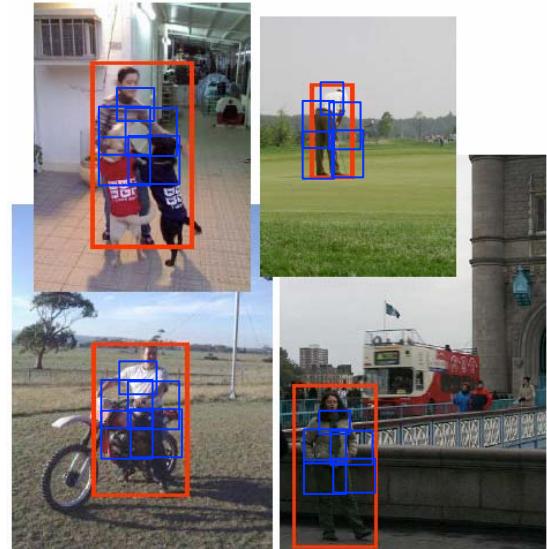
Latent SVM

$$\min_{w,z} \frac{1}{2} \|w\|^2$$

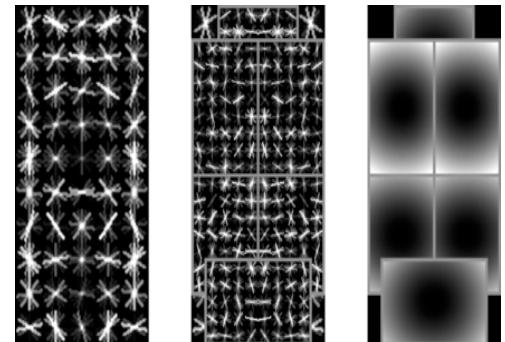
$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

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z



w

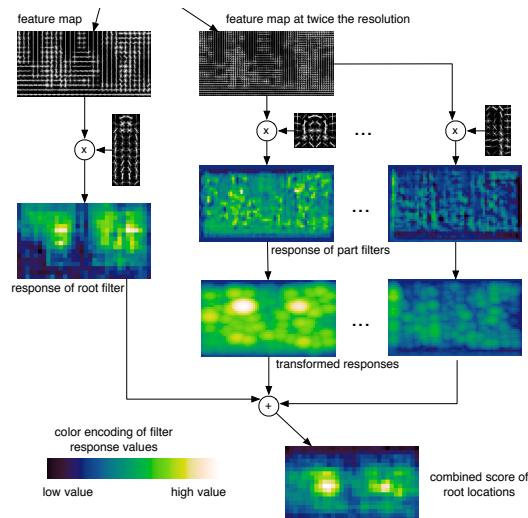


Latent SVM

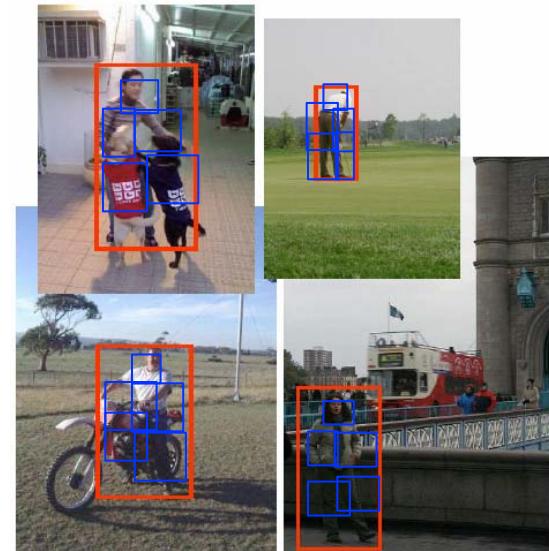
$$\min_{w,z} \frac{1}{2} \|w\|^2$$

$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

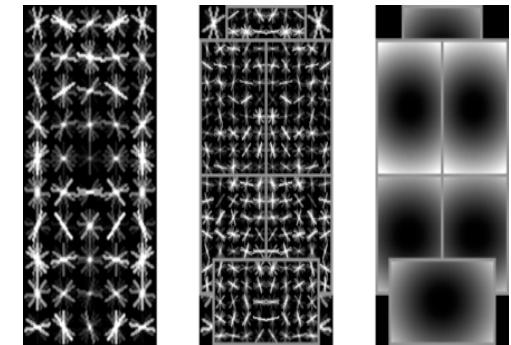
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z



w



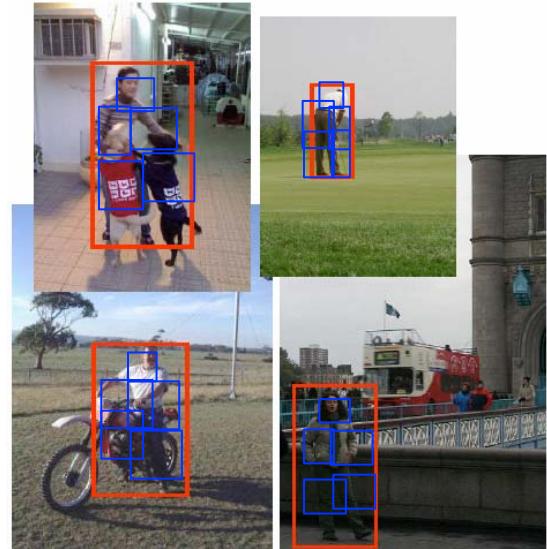
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z

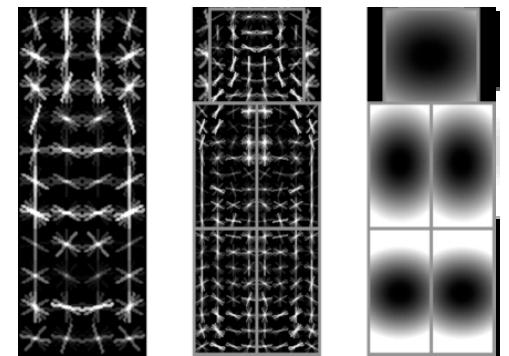


- Standard SVM

$$\min_w \frac{1}{2} \|w\|^2$$

$$\forall j \text{ } y_j(w.x) > 1 \quad y_j \in \{-1 + 1\}$$

w

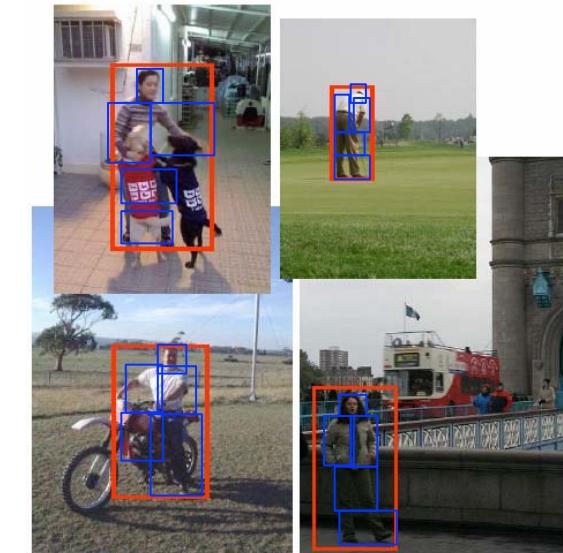
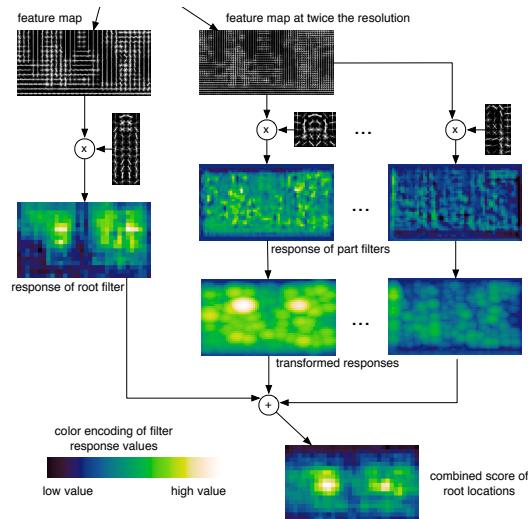


Latent SVM

$$\min_{w,z} \frac{1}{2} \|w\|^2$$

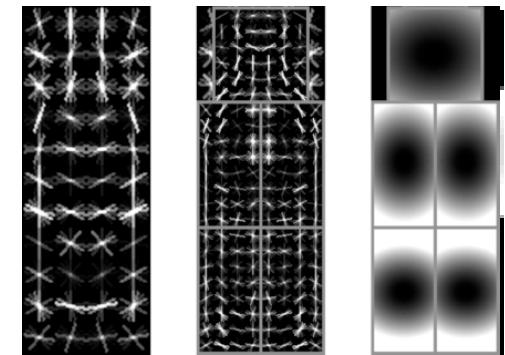
$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

- Loop until no change in z, w
 - Fix z , find w
 - Fix w , find z



z

w

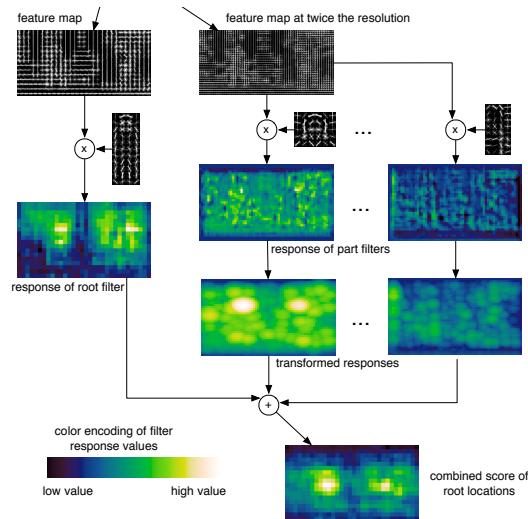


Latent SVM

$$\min_{w,z} \frac{1}{2} \|w\|^2$$

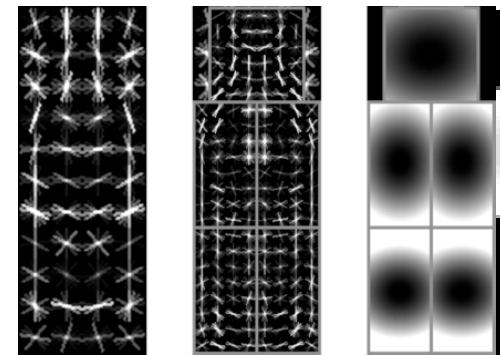
$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

- Loop until no change in z, w
 - Fix z , find w
 - Fix w , find z



z

w



Latent SVM

$$\min_{w,z} \frac{1}{2} \|w\|^2$$

$$\forall j \text{ score}(z)y_j > 1 \quad y_j \in \{-1 + 1\}$$

- Loop until no change in z, w
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z

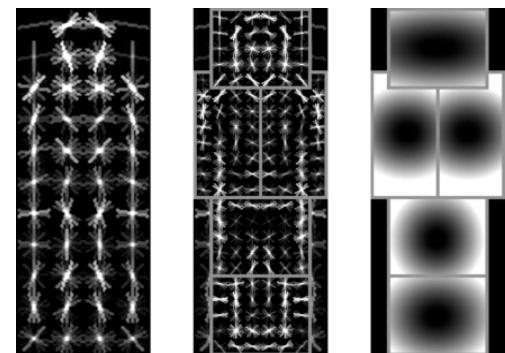


- Standard SVM

$$\min_w \frac{1}{2} \|w\|^2$$

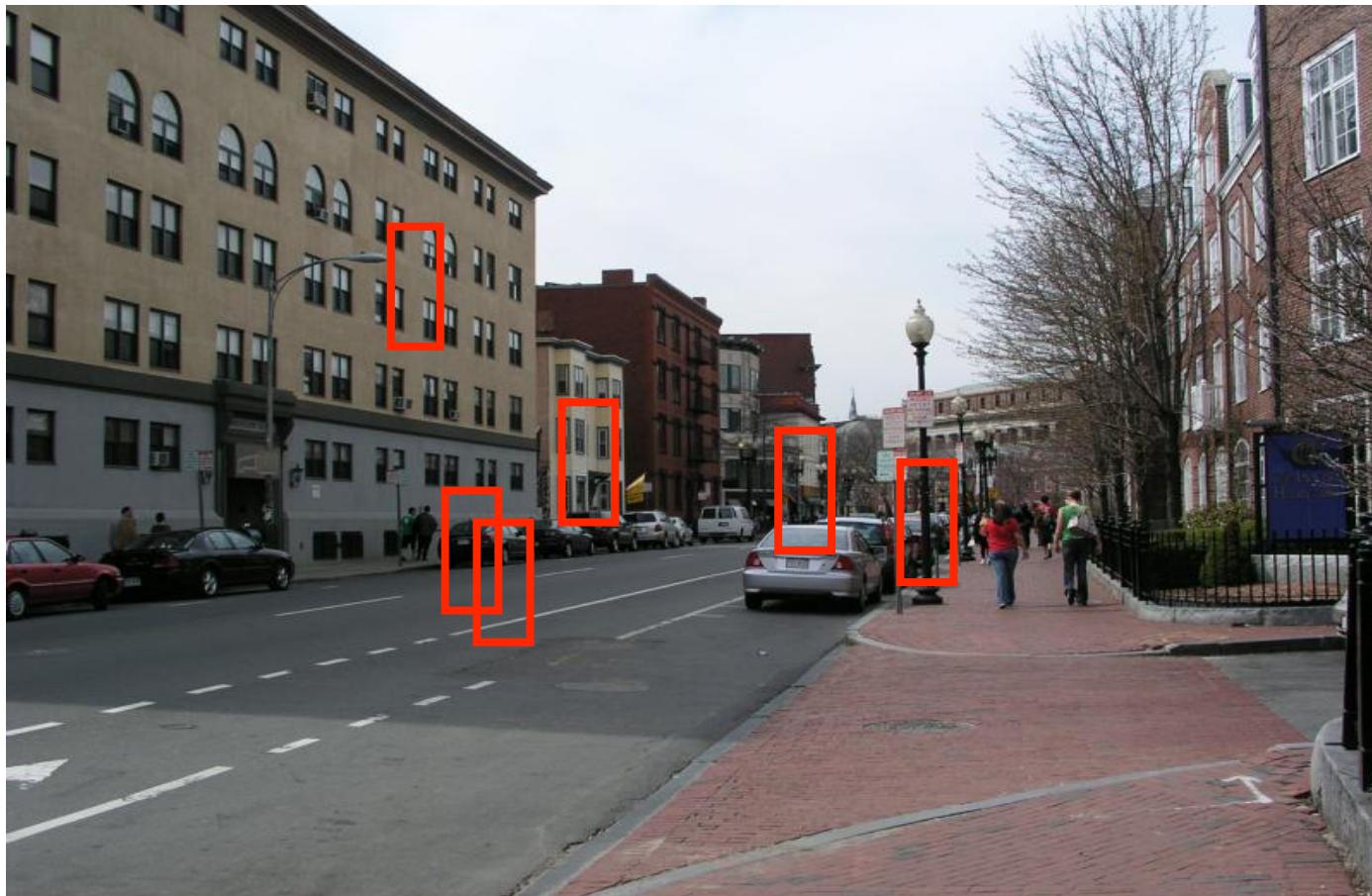
$$\forall j \text{ } y_j(w.x) > 1 \quad y_j \in \{-1 + 1\}$$

w



Negative Samples

- Infinite possibility for negative samples



Hard Negative Samples

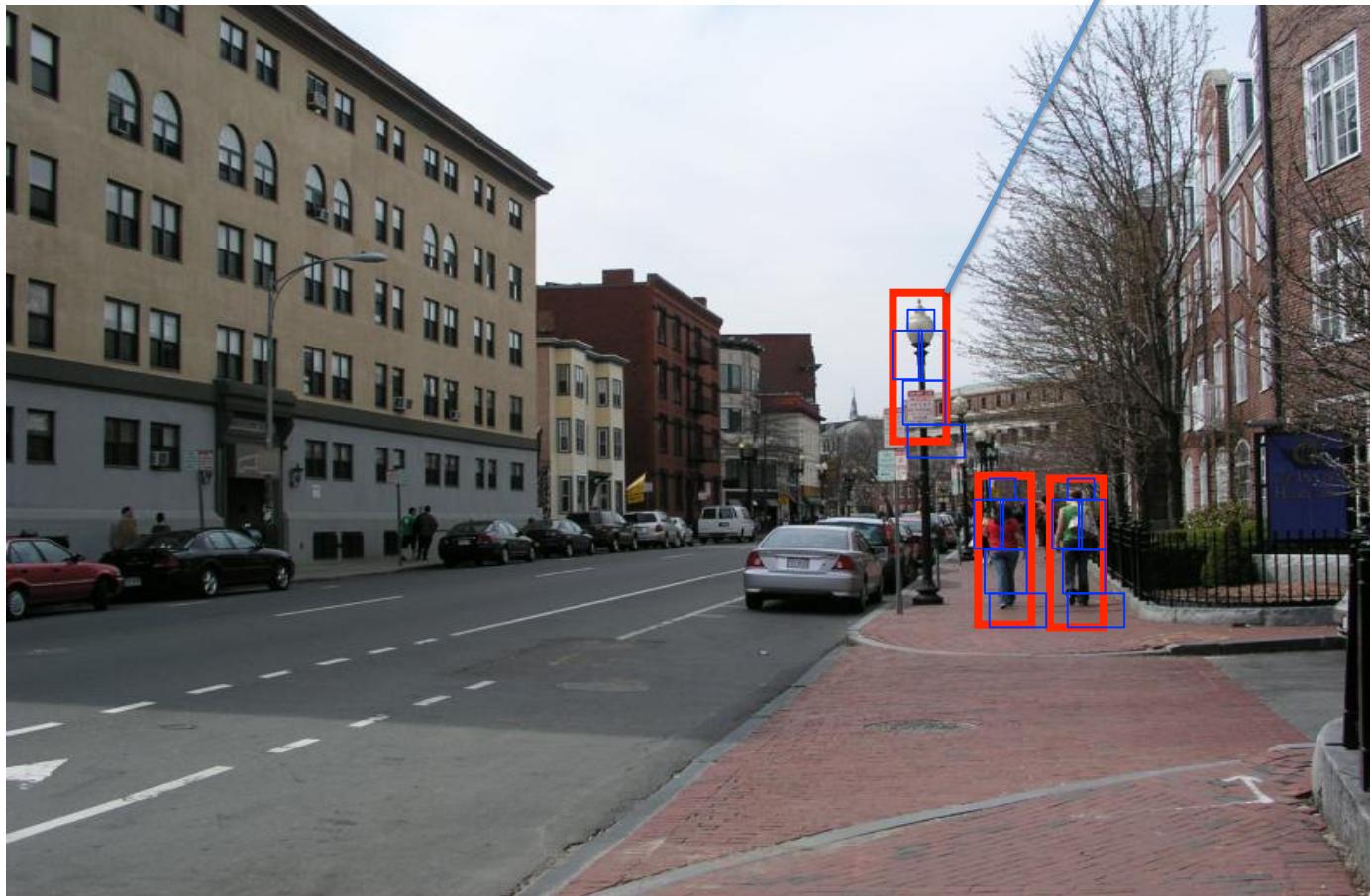
- Data Mining



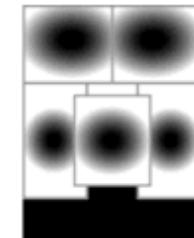
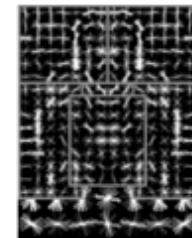
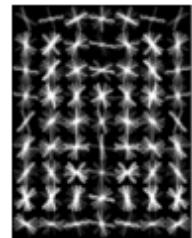
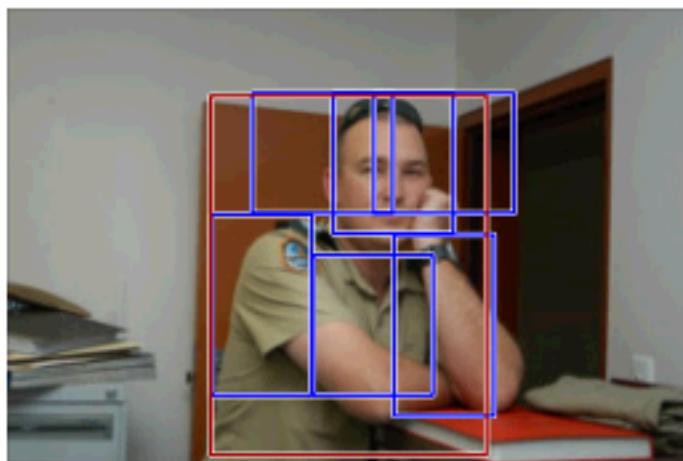
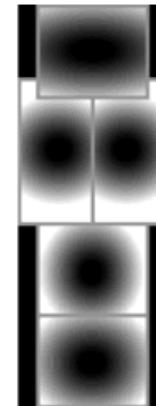
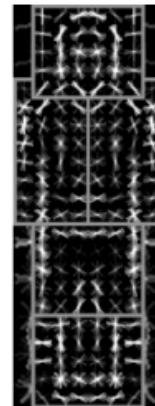
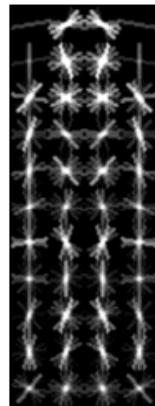
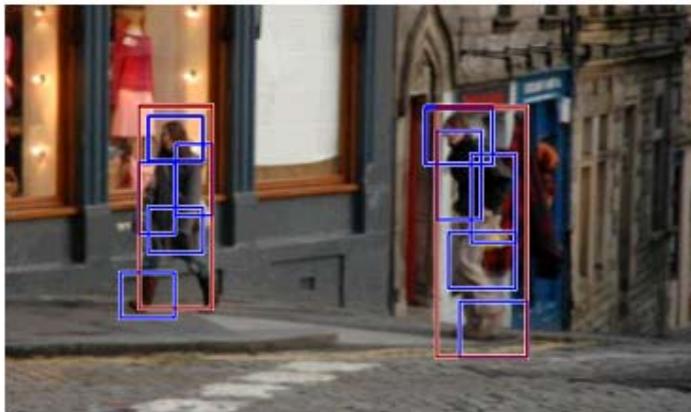
Hard Negative Samples

- Data Mining

Add this as a negative sample for training



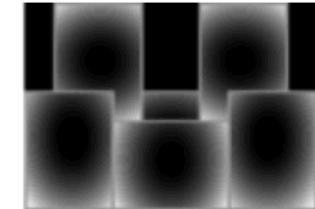
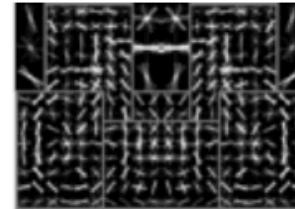
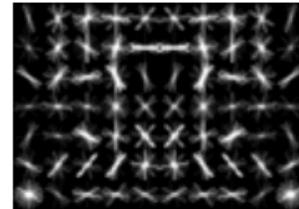
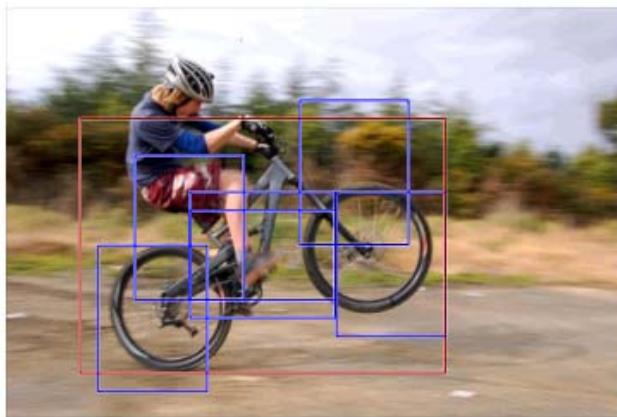
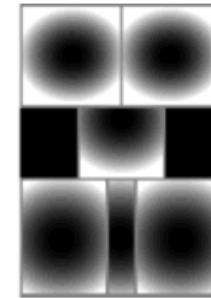
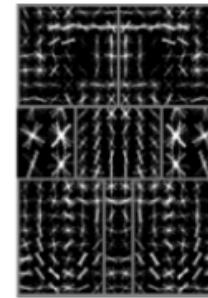
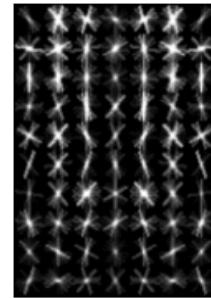
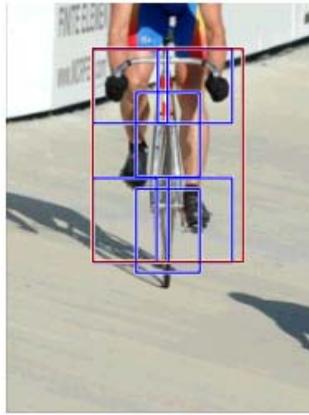
Mixture Model



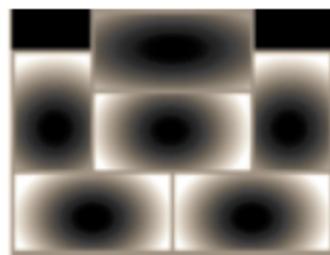
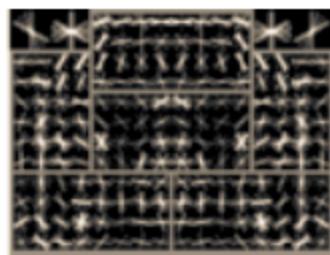
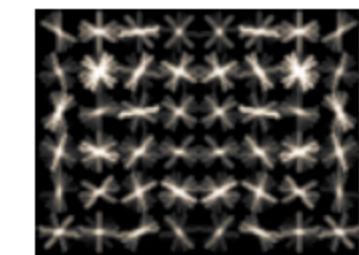
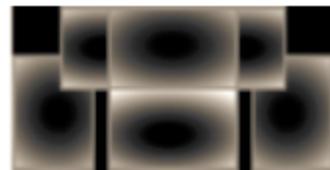
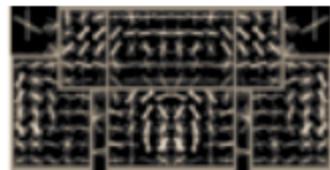
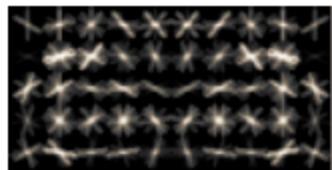
Bicycle



Bicycle



Car



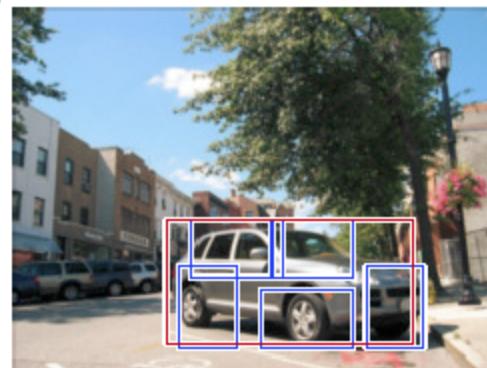
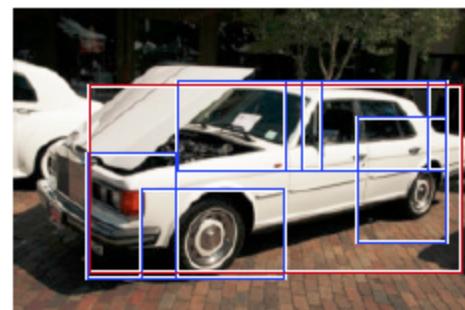
root filters
coarse resolution

part filters
finer resolution

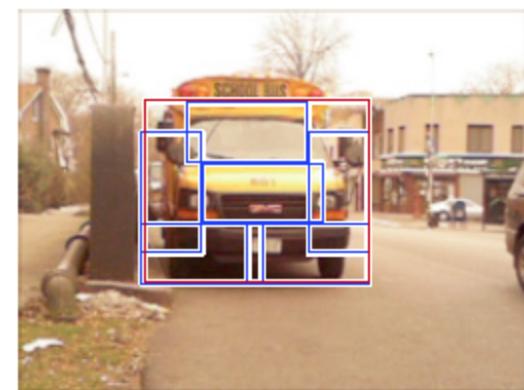
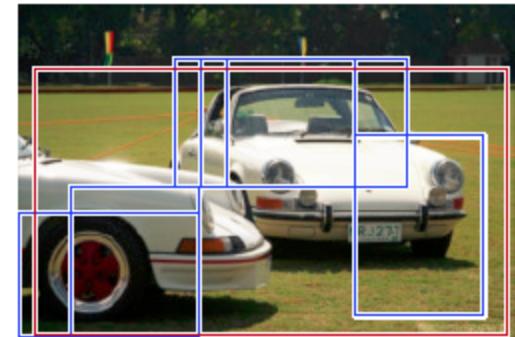
deformation
models

Car detections

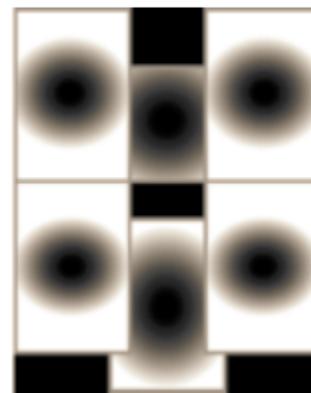
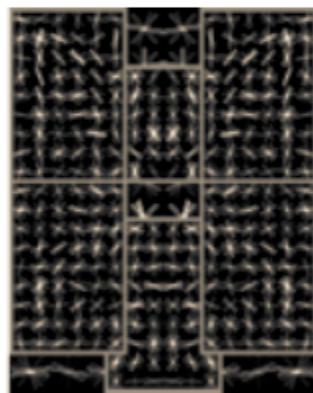
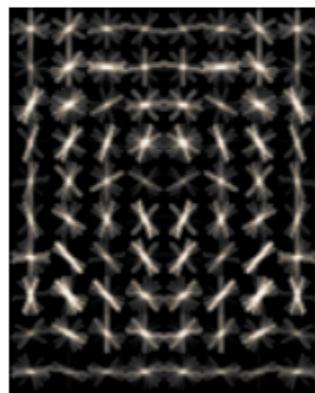
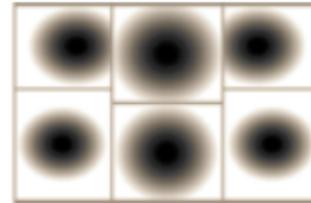
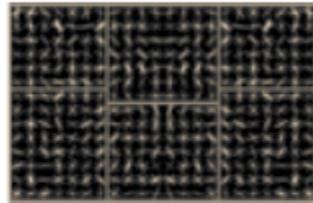
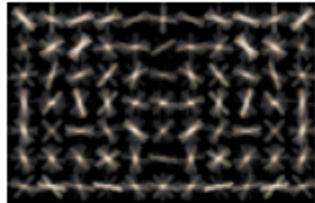
high scoring true positives



high scoring false positives



Cat



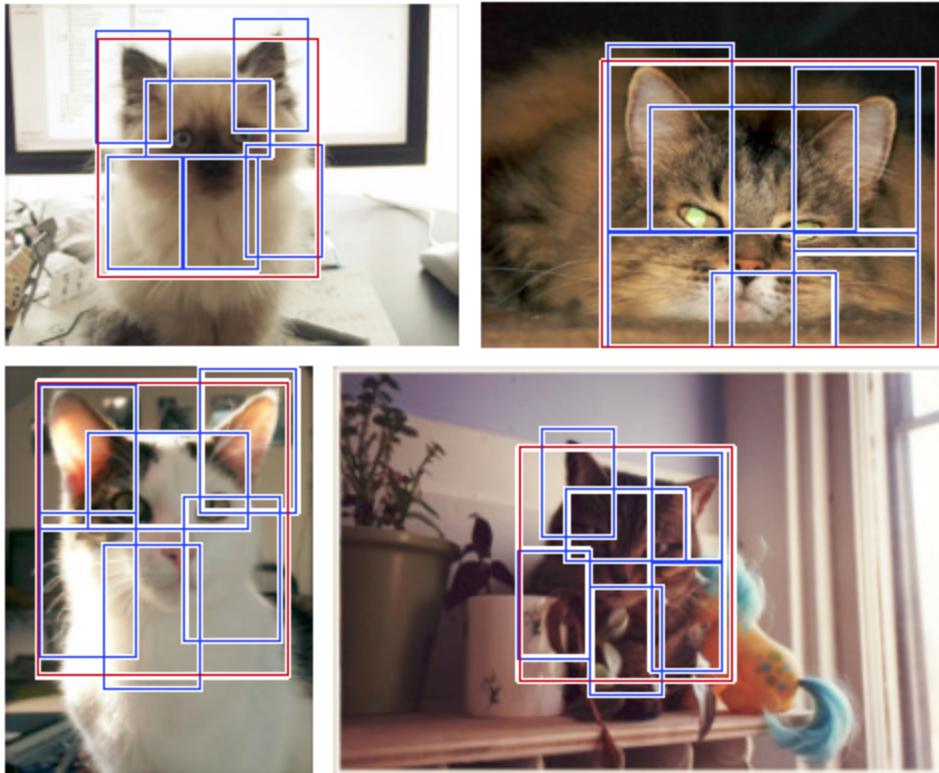
root filters
coarse resolution

part filters
finer resolution

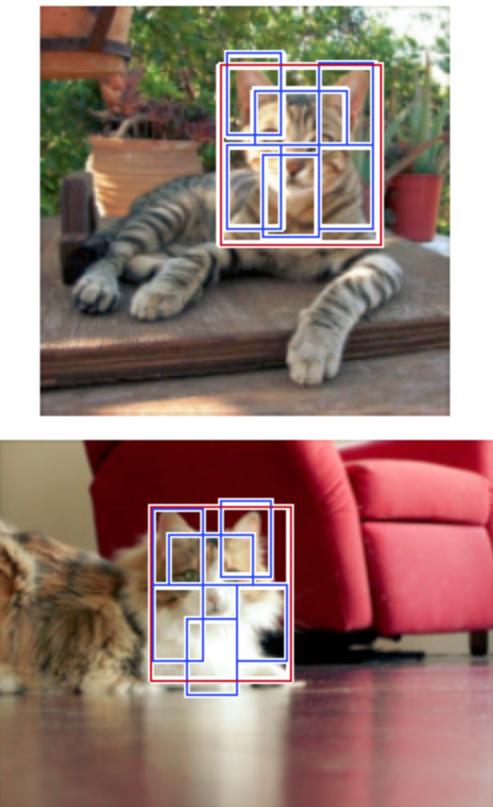
deformation
models

Cat detections

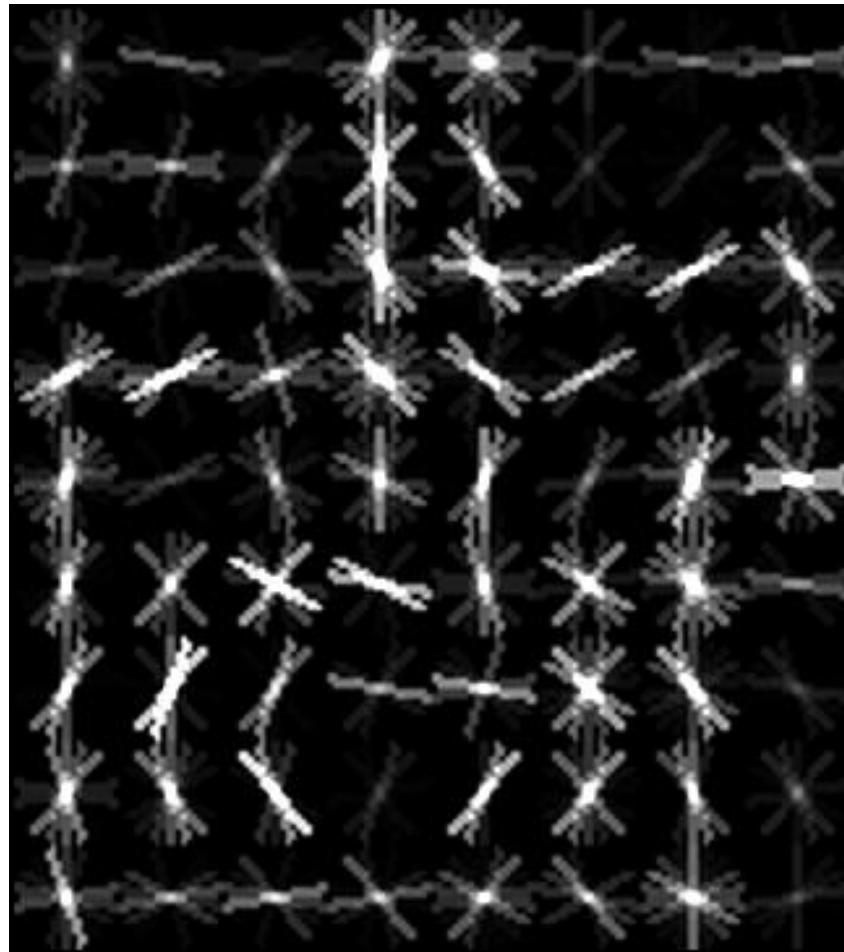
high scoring true positives



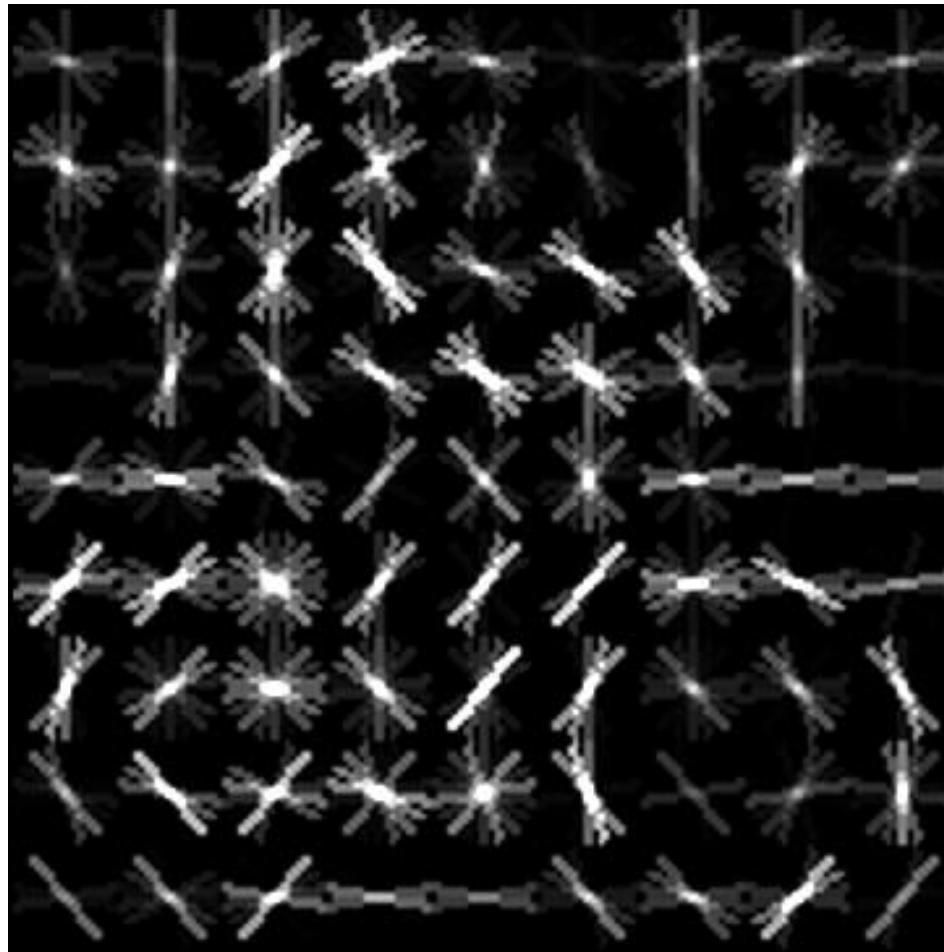
high scoring false positives
(not enough overlap)



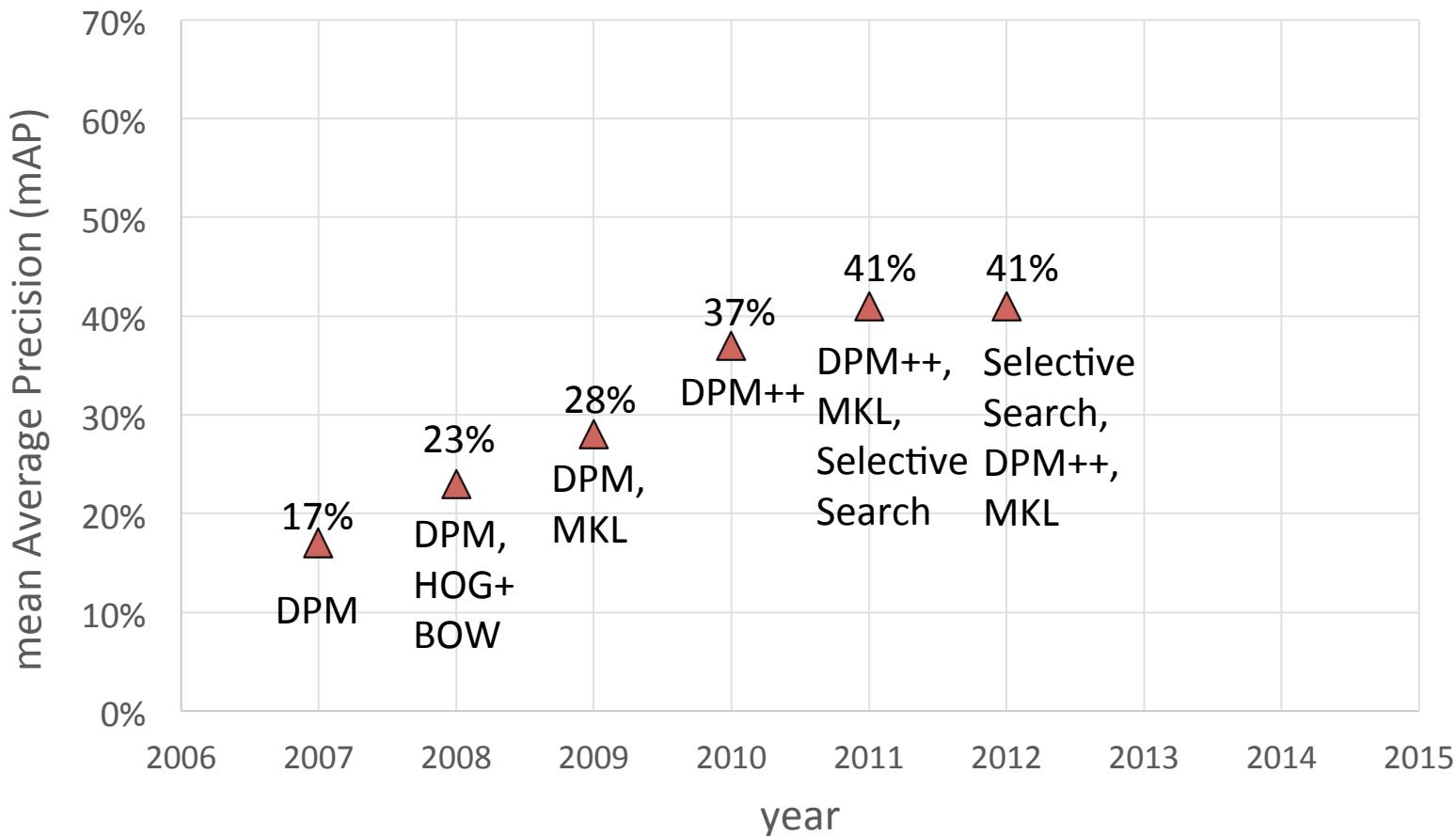
Person riding horse



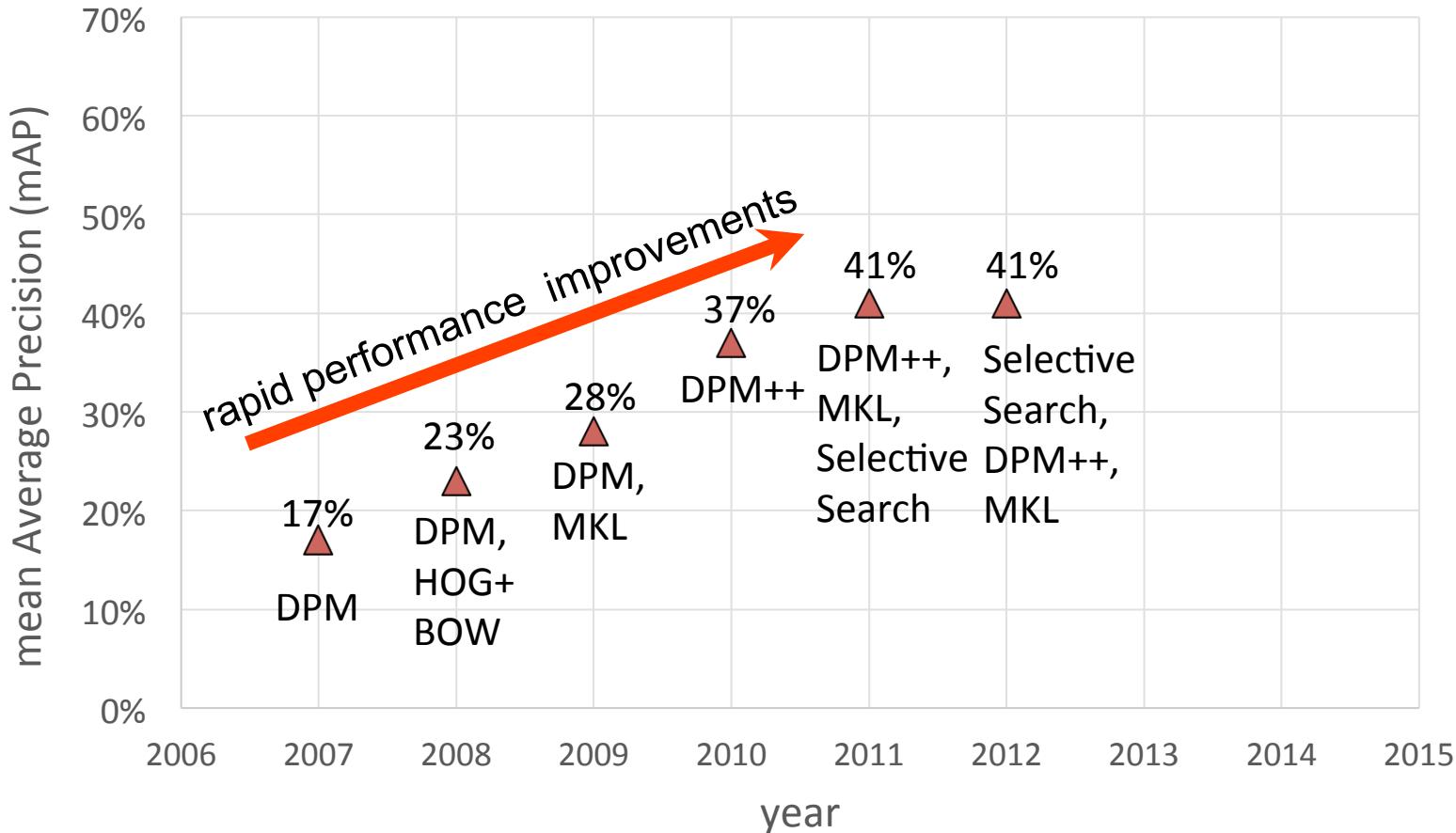
Person riding bicycle



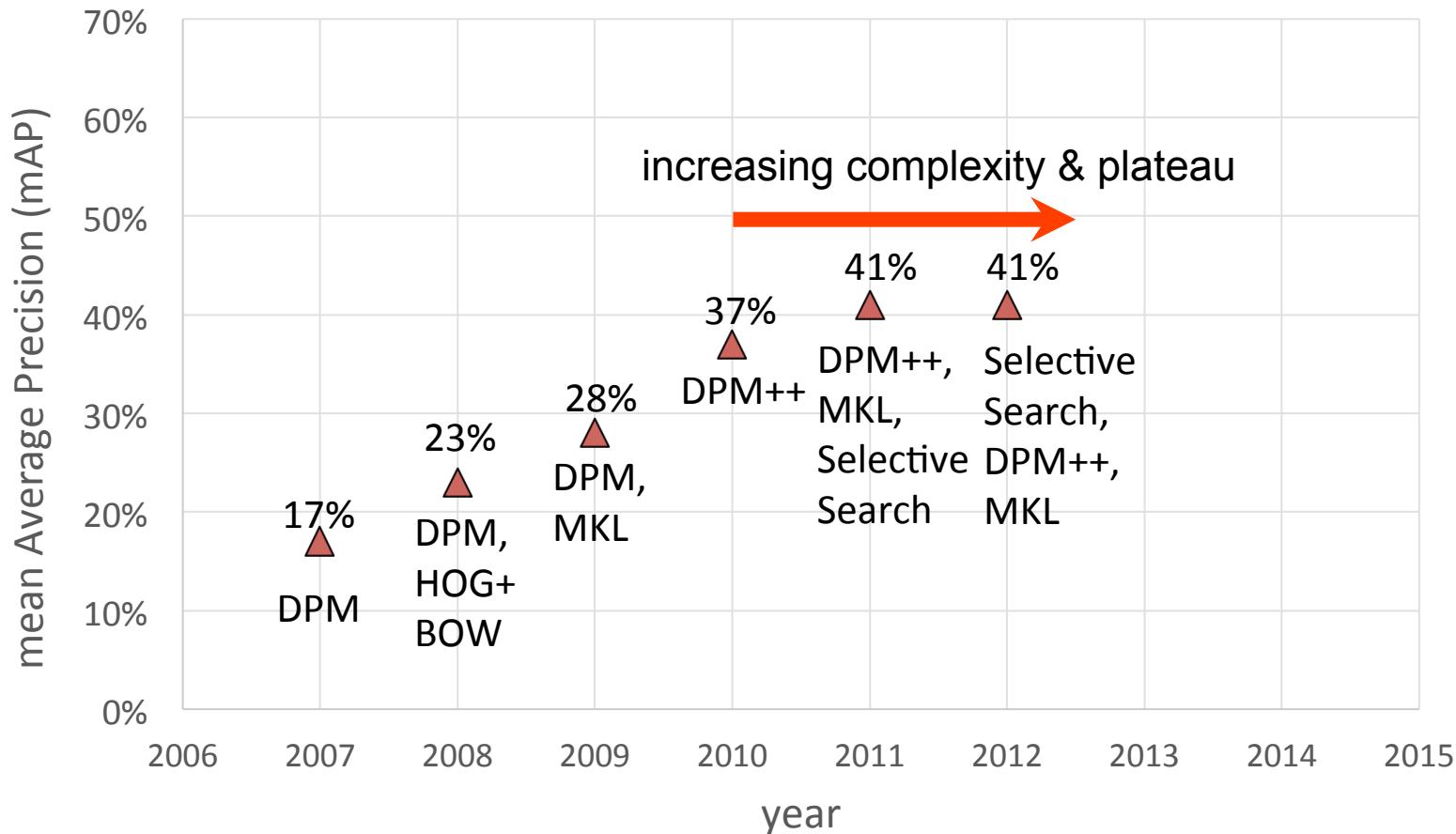
PASCAL VOC detection history



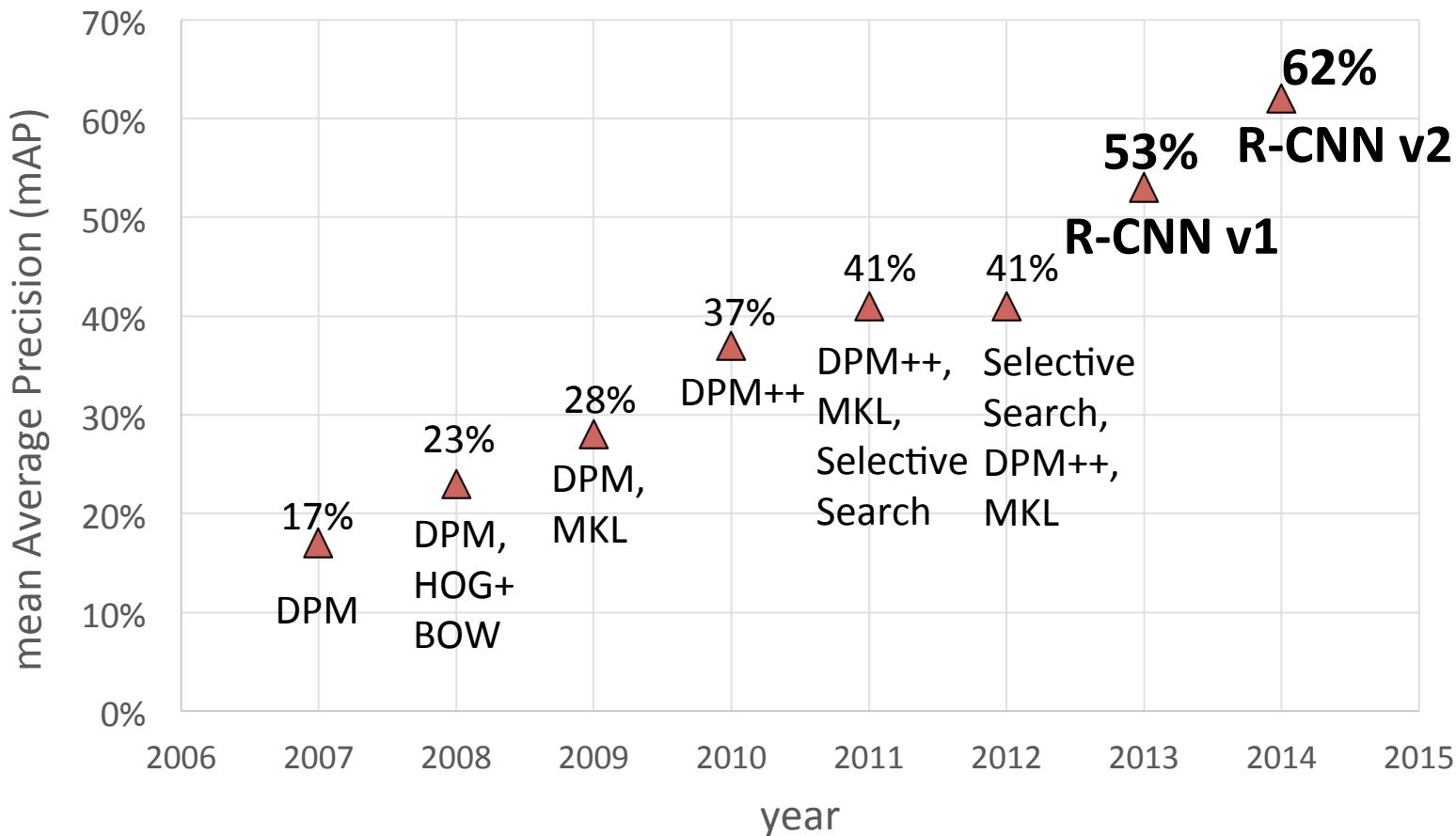
Part-based models & multiple features (MKL)



Kitchen-sink approaches

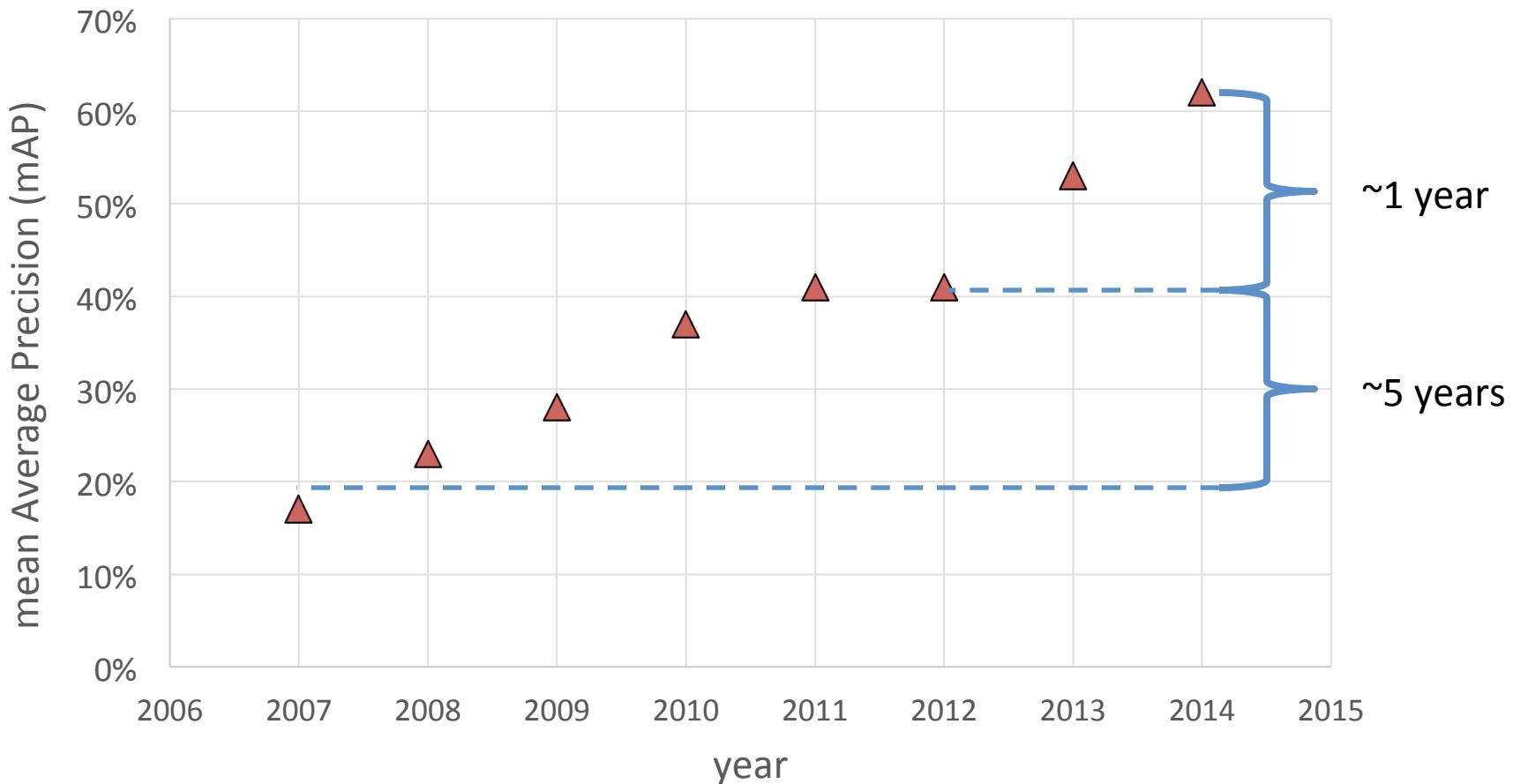


Region-based Convolutional Networks (R-CNNs)



[R-CNN. Girshick et al. CVPR 2014]

Region-based Convolutional Networks (R-CNNs)



[R-CNN. Girshick et al. CVPR 2014]

Deep Neural Networks and Torch

Neural Networks A Brief History

- The 1940s: The Beginning of Neural Networks
 - Warren McCulloch and Walter Pitts (1943)
 - Threshold Logic



Bulletin of Mathematical Biology Vol. 52, No. 1/2, pp. 99–115, 1990.
Printed in Great Britain.

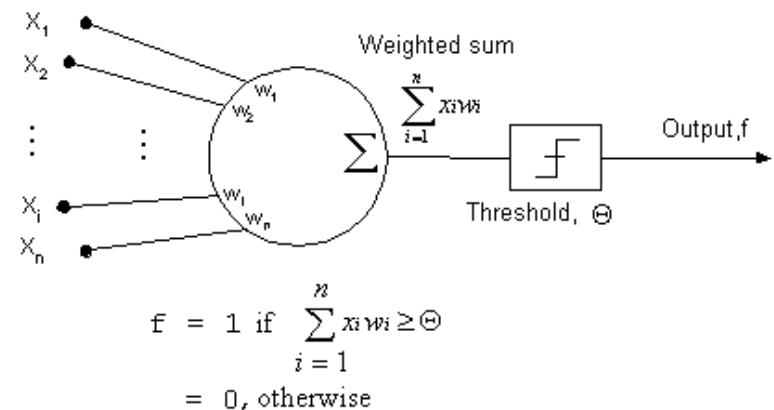
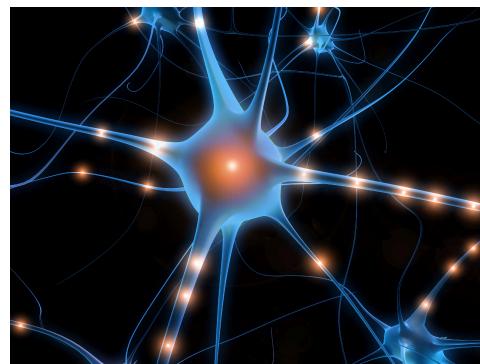
0092-8240/90\$3.00 + 0.00
Pergamon Press plc
Society for Mathematical Biology

A LOGICAL CALCULUS OF THE IDEAS IMMANENT IN NERVOUS ACTIVITY*

■ WARREN S. McCULLOCH AND WALTER PITTS

University of Illinois, College of Medicine,
Department of Psychiatry at the Illinois Neuropsychiatric Institute,
University of Chicago, Chicago, U.S.A.

Because of the “all-or-none” character of nervous activity, neural events and the relations among them can be treated by means of propositional logic. It is found that the behavior of every net can be described in these terms, with the addition of more complicated logical means for nets containing circles; and that for any logical expression satisfying certain conditions, one can find a net behaving in the fashion it describes. It is shown that many particular choices among possible neurophysiological assumptions are equivalent, in the sense that for every net behaving under one assumption, there exists another net which behaves under the other and gives the same results, although perhaps not in the same time. Various applications of the calculus are discussed.



Neural Networks A Brief History

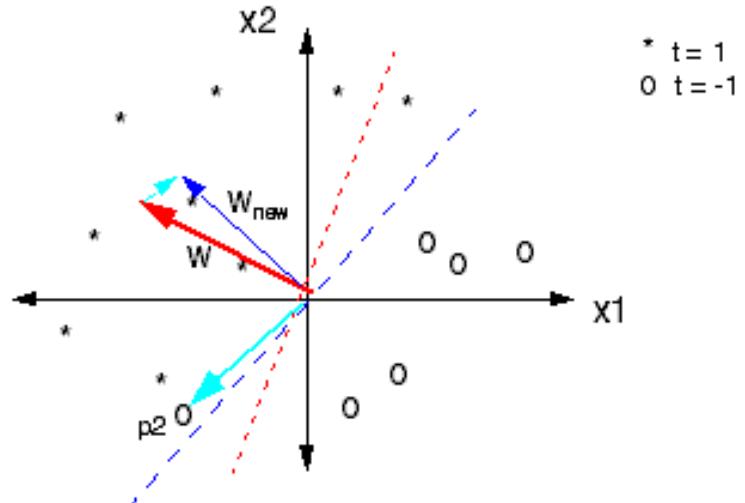
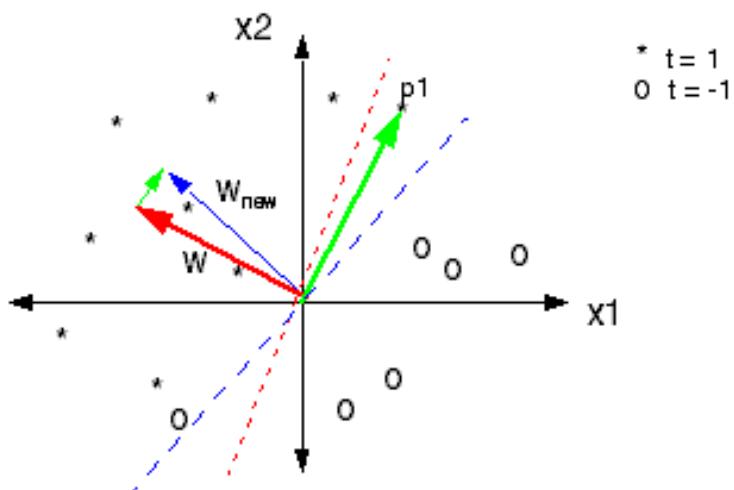
- The 1950s and 1960s: The First Golden Age of Neural Networks

- Frank Rosenblatt (1958) created the perceptron

Psychological Review
Vol. 65, No. 6, 1958

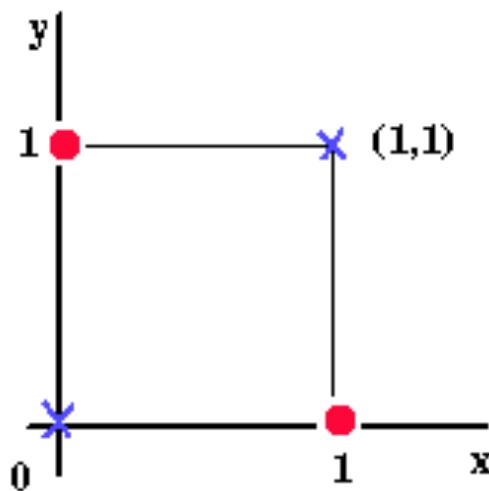
THE PERCEPTRON: A PROBABILISTIC MODEL FOR INFORMATION STORAGE AND ORGANIZATION IN THE BRAIN¹

F. ROSENBLATT
Cornell Aeronautical Laboratory

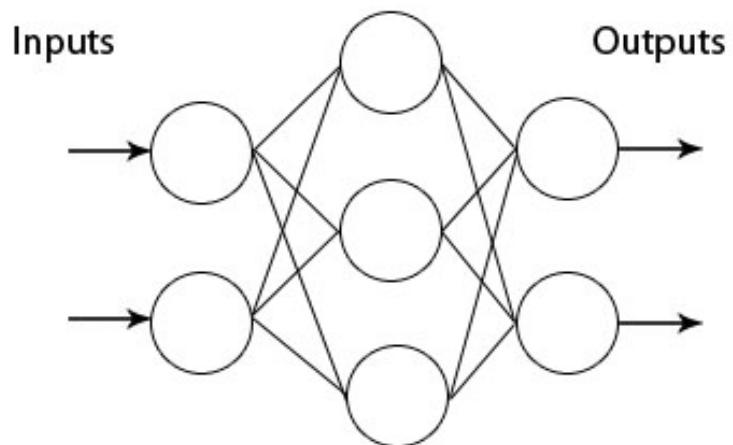


Neural Networks A Brief History

- The 1970s: The Quiet Years
 - Perceptron could not solve simple XOR problem
 - Overestimating the success of AI in research papers

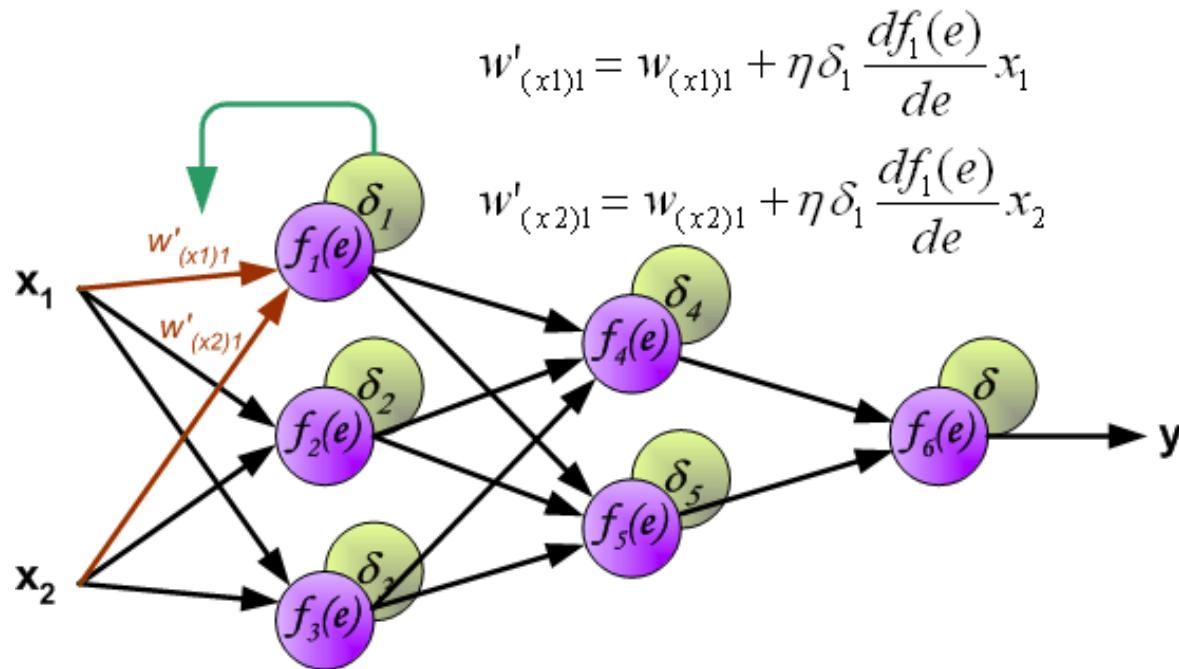


Multi-Layer Perceptron : **How to train?!!!**



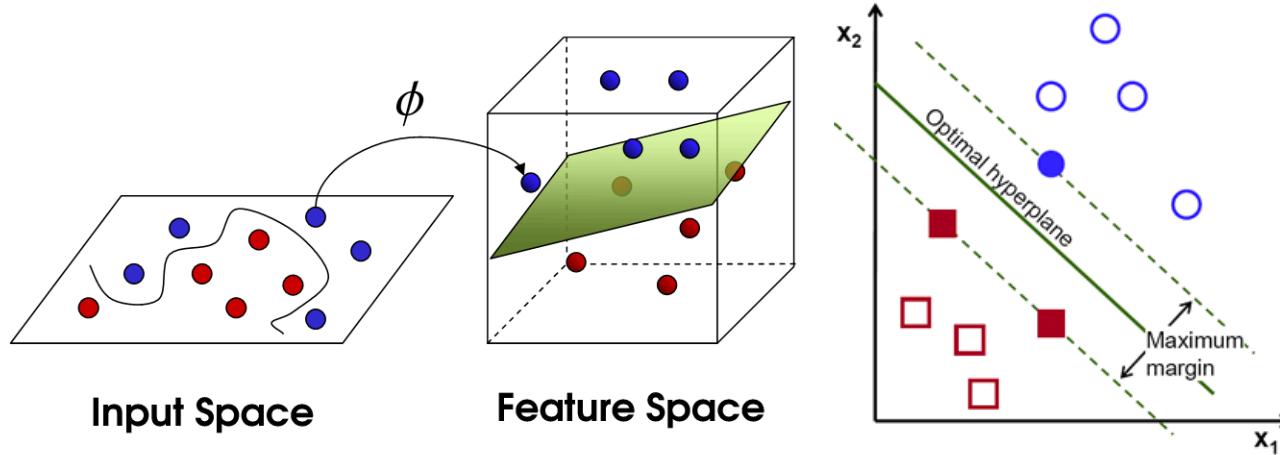
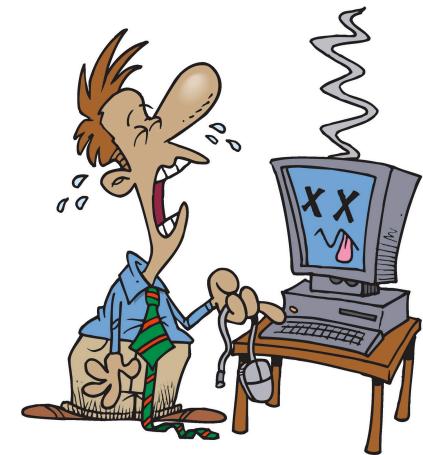
Neural Networks A Brief History

- After 1975 up to 1990: Renewed Enthusiasm
 - The Backpropagation algorithm was created by Paul Werbos (1975)



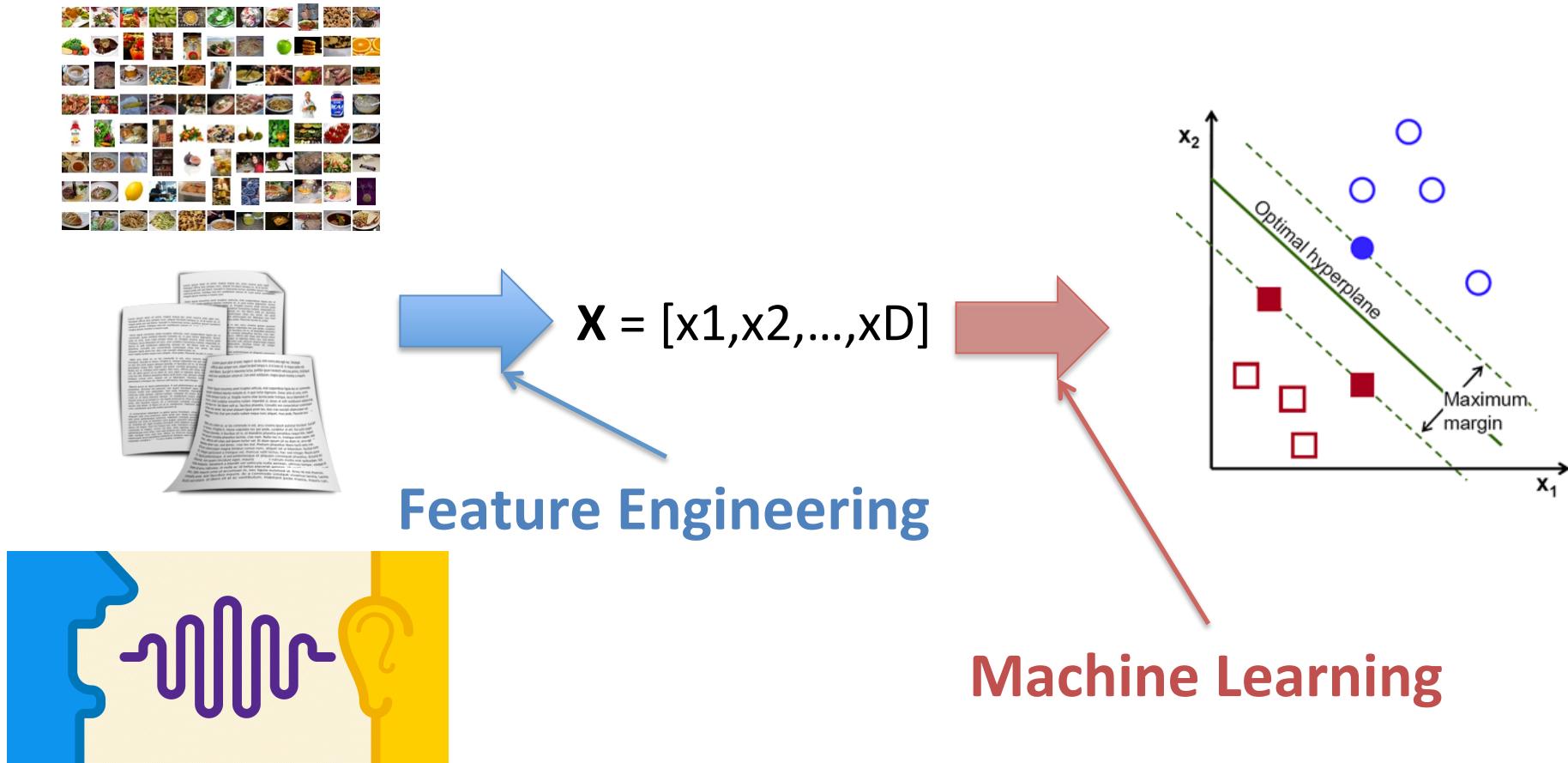
Neural Networks A Brief History

- 1990 -2012 : Long Quiet Years !!!
 - Learning large network was computationally expensive
 - Support Vector Machine took over
 - Convex Optimization
 - Nonlinear Models by Kernel Tricks



Feature Engineering

- Converting everything to a vector representation



Feature Learning

- Convolutional Neural Networks

Biol. Cybernetics 36, 193–202 (1980)

Biological
Cybernetics
© by Springer-Verlag 1980

Neocognitron: A Self-organizing Neural Network Model
for a Mechanism of Pattern Recognition
Unaffected by Shift in Position

Kunihiko Fukushima

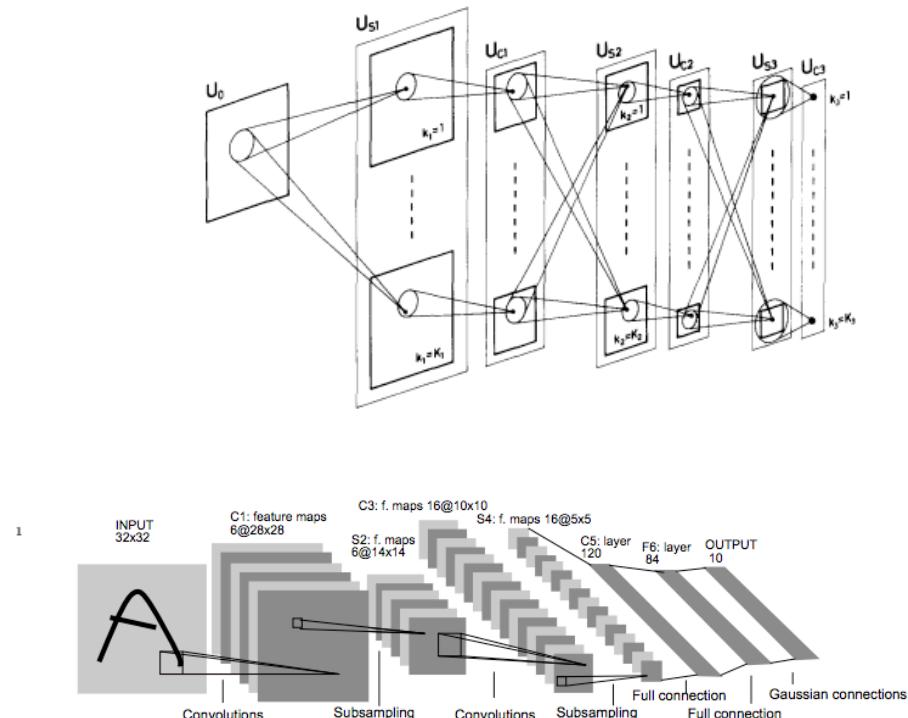
NHK Broadcasting Science Research Laboratories, Kinuta, Setagaya, Tokyo, Japan

PROC. OF THE IEEE, NOVEMBER 1998

1

Gradient-Based Learning Applied to Document
Recognition

Yann LeCun, Léon Bottou, Yoshua Bengio, and Patrick Haffner



<https://www.youtube.com/watch?v=Qil4kmvm2Sw>

Feature Learning

- Convolutional Neural Networks

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Biological
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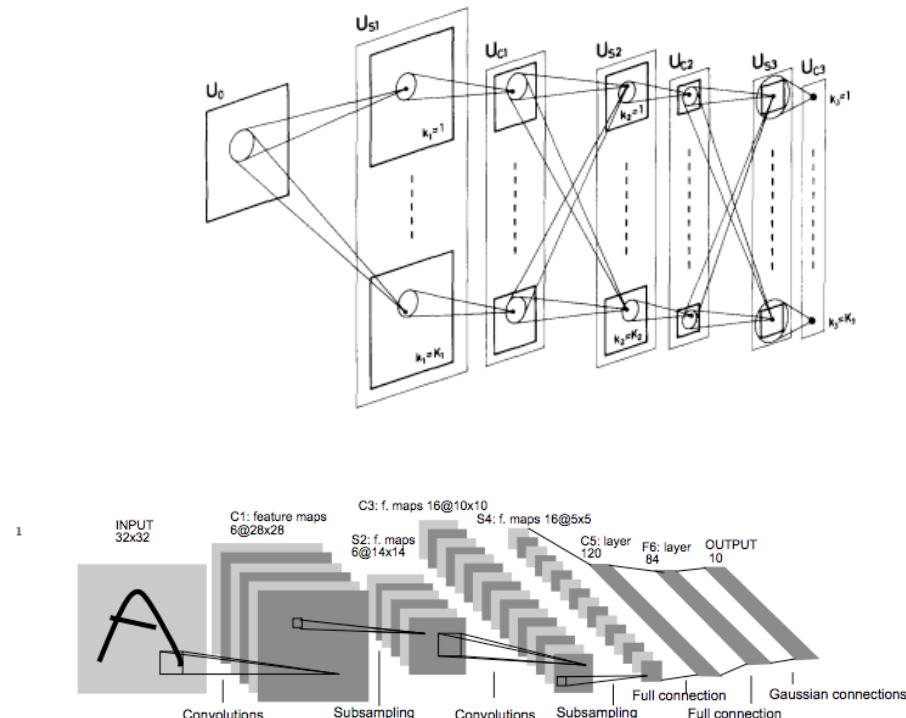
NHK Broadcasting Science Research Laboratories, Kinuta, Setagaya, Tokyo, Japan

PROC. OF THE IEEE, NOVEMBER 1998

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Gradient-Based Learning Applied to Document
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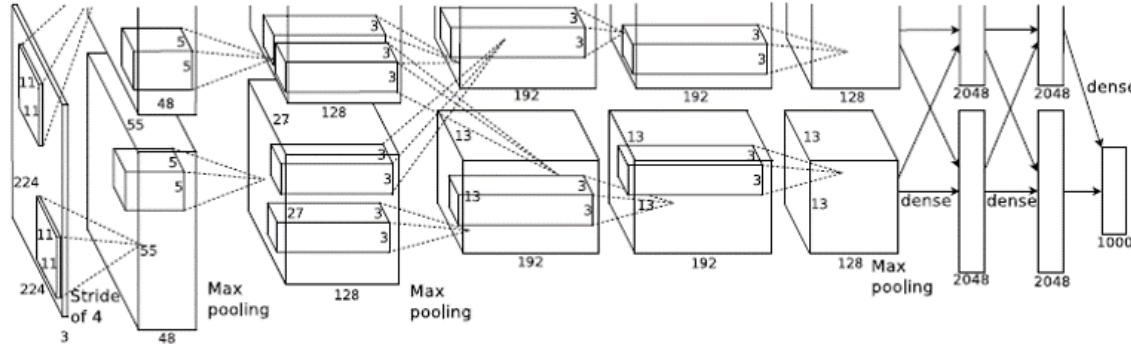
Yann LeCun, Léon Bottou, Yoshua Bengio, and Patrick Haffner



<https://www.youtube.com/watch?v=Qil4kmvm2Sw>

GPU and BigData

- AlexNet (2012)

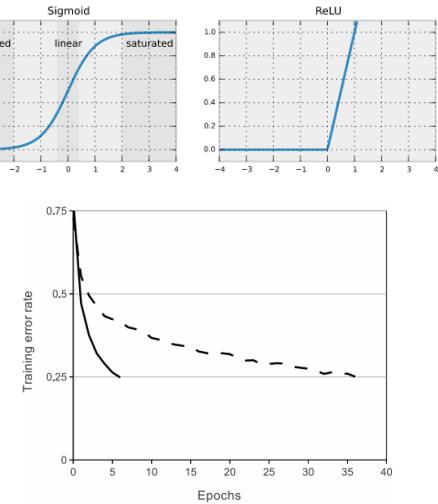


ImageNet Classification with Deep Convolutional Neural Networks

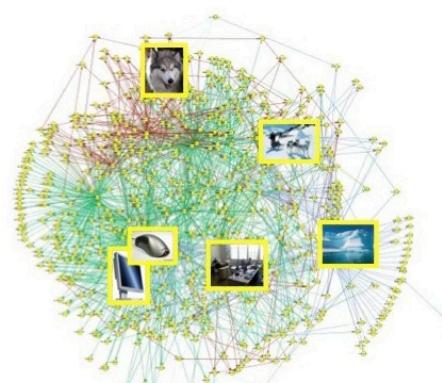
Alex Krizhevsky
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Geoffrey E. Hinton
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- ImageNet



IMAGENET