

## 19 Thermal Physics

### 19.1 Internal Energy and Temperature

**Energy transfer** between two objects takes place if

- One object **does work** on another object by **exerting a force**.
- One object is hotter than the other project, so **energy is transferred by heating** because of a **temperature difference** between the two objects.

#### Internal Energy

- The **internal energy** of an object is the energy of its molecules due to their individual movements and positions.
- The internal energy of an object due to its temperature is called **thermal energy**.

The internal energy of an object is increased by

- Energy transfer **heating** the object.
- **Work done** on the object, e.g. electricity.

If internal energy of an object **stays constant**, then either

- There is **no energy transfer** by heating and no work is done.
- Energy transfer by heating and work done **balance each other out**.

The **first law of thermodynamics** states

Change of internal energy of the object = total energy transfer due to work done and heating

The **direction of energy transfers** determines whether the overall internal energy of the object increased or decreases.

#### States of Matter

A **molecule** is the smallest particle of a pure substance that is **characteristic of the substance**.

An **atom** is the smallest particle of an element that is characteristic of the element.

- In a **solid**, the molecules are **held to each other** by forces due to the electrical charges of the protons and electrons in the atoms.
  - Molecules **vibrate randomly** about fixed positions.
  - The higher the temperature of the solid, the more the molecules vibrate.
  - The energy supplied to raise the temperature of a solid **increases the kinetic energy of the molecules**.
  - If the temperature is raised enough, the solid **melts** - the molecules vibrate so much that they **break free from each other** and the substance loses its shape.

- The energy supplied to melt a solid **raises the potential energy** of the molecules because they break free from each other.
- In a **liquid**, the molecules move about at random **in contact with each other**.
  - The forces between the molecules are not strong enough to hold the molecules in fixed positions.
  - The higher the temperature of a liquid, the faster its molecules move.
  - The energy supplied to a liquid to raise its temperature **increases the kinetic energy of the liquid molecules**.
  - Heating the liquid further causes it to **vaporise** - the molecules have **sufficient kinetic energy** to break free and move away from each other.
- In a **gas**, the molecules move about at random but **much further apart** on average than in a liquid.
  - Heating a gas makes the molecules speed up and so **gain kinetic energy**.

The internal energy of an object is the **sum of the random distribution** of the kinetic and potential energies of its molecules.

Increasing the internal energy of a substance increases the kinetic/potential energy associated with the random motion and positions of its molecules.

### The Temperature Scale

- The temperature of an object is a measure of the **degree of hotness** of the object. The hotter an object the more **internal energy** it has.
- For any two objects at the same temperature, they are in **thermal equilibrium**, and **no overall energy transfer by heating** will take place.

A temperature scale is defined in terms of **fixed points** - standard degrees of hotness that can be accurately reproduced.

The **Celsius scale** of temperature in units  $^{\circ}\text{C}$  is defined in terms of

- **Ice point**  $0^{\circ}\text{C}$  - the temperature of pure melting ice.
- **Steam point**  $100^{\circ}\text{C}$  - the temperature of steam at standard atmospheric pressure.

The **absolute scale** of temperature in units kelvins is defined in terms of

- **Absolute zero**  $0\text{K}$  - the lowest possible temperature.
- **Triple point of water** -  $273.1\text{K}$ , the temperature which ice, water and water vapour co-exist in thermodynamic equilibrium.

$$\text{Temperature in Celsius} = \text{absolute temperature in kelvins} - 273.1$$

The **absolute zero** is the lowest possible temperature, because an object at absolute zero has **minimum internal energy**, regardless of the substance the object consists of.

## 19.2 Specific Heat Capacity

The temperature rise of an object when heated depends on

- **Mass** of the object.
- **Amount of energy** applied to it.
- **Substance** from which the object is made.

The **specific heat capacity**  $c$  of a substance is the energy needed to raise the temperature of unit mass of the substance by 1K without change of state.

The unit of  $c$  is  $\text{J kg}^{-1} \text{K}^{-1}$ .

The energy needed to raise the temperature of mass  $m$  of a substance is

$$\text{Energy needed } \Delta Q = mc\Delta t$$

### Specific Heat Capacity Measurements (Solid)

1. A block of metal of **known mass**  $m$  in an **insulated container** is used.
2. An **electrical heater** is inserted into a hole drilled in the metal to supply a **measured amount of electrical energy**.
3. A **thermometer** is inserted into a hole drilled in the metal to measure the **temperature rise**.
4. A **small amount of water or oil** in the thermometer hole will **improve the thermal contact** between the thermometer and the metal.

Assuming **no heat loss** to the surroundings.

$$mc\Delta T = IV\Delta t$$
$$c = \frac{IV\Delta t}{m\Delta T}$$

### Specific Heat Capacity Measurements (Liquid)

1. A **known mass** of liquid is used in an **insulated calorimeter** of known mass and known specific heat capacity.
2. An **electric heater** is placed in the liquid to heat it directly.
3. A **thermometer** is inserted into the liquid to measure the **temperature rise**.

$$IV\Delta t = m_L c_L \Delta T + m_{\text{cal}} c_{\text{cal}} \Delta T$$

So  $c$  can be calculated because all other quantities are known.

### Continuous Flow Heating

For mass  $m$  of liquid passing through the heater in a time  $\Delta t$  at a steady flow rate.

$$IV = \frac{mc\Delta T}{\Delta t}$$