6 Forces in Equilibrium

6.1 Vectors and Scalars

- A **vector** is any physical quantity that has a direction as well as a magnitude.
 - Displacement, velocity, acceleration, force.
- A scalar is any physical quantity that is not directional.
 - Mass, density, volume, energy.

A vector can be **represented as an arrow** - the length of the arrow represents the magnitude of the vector quantity, the direction arrow gives the direction of the vector.

Distance travelled depends on the route, whereas the direct distance is always the same.

- **Displacement** is distance in a given direction.
- Velocity is speed in a given direction.

Vector Addition

Vectors can be added using a scale diagram.

$$OB = OA + AB$$

Vector addition gives the **overall effect** of the vectors. Adding two forces gives the **resultant** of the forces.

• The **resultant** is the combined effect of two forces.

Vectors can also be added using a calculator.

In general, if the two perpendicular forces are F_1 and F_2

- The **magnitude** of the resultant $F = \sqrt{{F_1}^2 + {F_2}^2}$
- The angle θ between the resultant and F_1 is given by $\tan \theta = F_2/F_1$.

Resolving a Vector into Two Perpendicular Components

Is the process of working out the **components of a vector** in two perpendicular directions given the magnitude and direction of the vector.

A force F can be resolved into two perpendicular components

- $F\cos\theta$ parallel to a line at angle θ to the line of action of the force.
- $F \sin \theta$ perpendicular to the line.

6.2 Balanced Force

When two forces act on a **point object**, the object is in **equilibrium** (at rest or moving at constant velocity) only if the two forces are equal and opposite to each other.

- The **resultant** of the two forces is zero.
- The two forces are said to be **balanced**.

When <u>three forces</u> act on a point object, their **resultant** is zero only if the resultant of any two of the forces is equal and opposite to the third force.

6.3 The Principle of Moments

The **moment of a force** about any point is defined as the force \times perpendicular distance from the line of action of the force to the point.

• The unit of the moment of a force is the newton metre (Nm).

The moments of a force $= F \times d$

- An object that is not a point object is referred to as a **body**.
- Such object turns if a force is applied to it anywhere other than through its **centre of mass**.
- The **centre of mass** of a body is the point through which a single force on the body has no turning effect.
 - It is the point where we consider the weight of the body to act when study the effect of forces on the body.

The **principle of moments** states if a body is <u>acted on by more than one force</u> and it is in equilibrium, the **turning effects of the forces** must balance out. Consider the moments of the forces about any point

sum of clockwise moments = sum of anticlockwise moments

6.4 More on Moments

A **couple** is a pair of equal and opposite forces acting on a body, but not along the same line.

The moment of a couple = force \times perpendicular distance between the lines of action of the forces

Note that the total moment is the same, regardless of the point about which the moments are taken.