

// Conditional Statement: if, else if and else

```
var age = 66;
```

```
if (age > 18) {
```

```
    console.log("You are not an adult yet");
```

```
} else {
```

```
    console.log("You're not qualified");
```

```
}
```

```
if (age < 18) {
```

```
    console.log("You are not an adult yet");
```

```
} else if (age <= 65) {
```

```
    console.log("You're a civil servant");
```

```
} else {
```

```
    console.log("You must be retired");
```

```
}
```

```
var dtime = new Date().getHours();
```

```
console.log(dtime);
```

```
if (dtime < 12) {
```

```
    console.log("Good morning");
```

```
} else if (dtime <= 15) {
```

```
    console.log("Good afternoon");
```

```
} else if (dtime <= 20) {
```

```
    console.log("Good evening");
```

```
} else {
```

```
    console.log("Good night");
```

```
}
```

```
// switch statement

var x = new Date().getDay();

console.log(x);

switch (x) {

  case 0:

    console.log("Sunday");

    break;

  case 1:

    console.log("Monday");

    break;

  case 2:

    console.log("Tuesday");

    break;

  case 3:

    console.log("Wednesday");

    break;

  case 4:

    console.log("Thursday");

    break;

  case 5:

    console.log("Friday");

    break;

  case 6:

    console.log("Saturday");

    break;

  default:
```

```
    console.log("No match");  
}
```

// Ternary Operator

/*

condition?true:false

*/

```
age > 18 ? console.log("You're an Adul") : console.log("Child");
```

// Short circuit

```
age > 18 && console.log("You're an Adul");
```