

### **AndriodManifest.xml:**

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android">
    <application android:allowBackup="true" android:label="Sishir Phuyal's Bet UFC"
        android:supportRtl="true">
        <activity android:name=".ActiveFightsDisplay" android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN"/>
                <category android:name="android.intent.category.LAUNCHER"/>
            </intent-filter>
        </activity>
        <activity android:name=".ViewMyBetsActivity" android:exported="true"/>
        <activity android:name=".BetPageActivity" android:exported="true"/>
        <activity android:name=".AdminPageAddFightActivity" android:exported="true"/>

    </application>
</manifest>
```

### **ActiveFightsDisplay.java:**

```
package com.example.betufcapp;

import androidx.appcompat.app.AppCompatActivity;
import androidx.recyclerview.widget.LinearLayoutManager;
import androidx.recyclerview.widget.RecyclerView;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import java.util.ArrayList;

public class ActiveFightsDisplay extends AppCompatActivity {
    private Boolean adminAccess = Boolean.FALSE;
    ArrayList<FightCardObject> fightCardObjects;
    RecyclerView recyclerView;
    FightCardViewAdapter viewAdapter;
    DbHelper dbHelper;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        dbHelper = new DbHelper(this);
        setContentView(R.layout.fight_card_list);
    }
}
```

```

        initAddDishButton();
        initViewBetsButton();
    }

```

```

@Override
public void onResume() {
    super.onResume();
    dbHelper = new DbHelper(this);
    DbQueries ds = new DbQueries(this);
    try {
        ds.open();
        fightCardObjects = ds.getActiveFights();
        ds.close();
        if (fightCardObjects.size() > 0) {
            recyclerView = findViewById(R.id.fightsList);
            RecyclerView.LayoutManager layoutManager = new LinearLayoutManager(this);
            recyclerView.setLayoutManager(layoutManager);
            viewAdapter = new FightCardViewAdapter(fightCardObjects, this);
            viewAdapter.setOnItemClickListener(onItemClickListener);
            recyclerView.setAdapter(viewAdapter);
        }
        else {
            /*Intent intent = new Intent(ActiveFightsDisplay.this, BetPageActivity.class);
            startActivity(intent);*/
        }
    }
    catch (Exception e) {
    }
}

```

```

private final View.OnClickListener onItemClickListener = new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        RecyclerView.ViewHolder viewHolder = (RecyclerView.ViewHolder) view.getTag();
        int position = viewHolder.getAdapterPosition();
        int fightID = fightCardObjects.get(position).getFightID();
        Intent intent = new Intent(ActiveFightsDisplay.this, BetPageActivity.class);
        intent.putExtra("fightID", fightID);
        startActivity(intent);
    }
};

```

```

private void initAddDishButton() {
    Button addFightCards = findViewById(R.id.buttonAddFight);
}

```

```

        if(adminAccess){
            addFightCards.setOnClickListener(v -> {
                Intent intent = new Intent(ActiveFightsDisplay.this, AdminPageAddFightActivity.class);
                startActivity(intent);
            });
        }
        else{
            addFightCards.setVisibility(View.GONE);
        }
    }

    private void initViewBetsButton() {
        Button viewMyBets = findViewById(R.id.viewMyBets);
        viewMyBets.setOnClickListener(v -> {
            Intent intent = new Intent(ActiveFightsDisplay.this, ViewMyBetsActivity.class);
            startActivity(intent);
        });
    }
}

```

#### **AdminPageAddFightActivity.java :**

```

package com.example.betufcapp;
import android.app.AlertDialog;
import android.content.Context;
import android.content.DialogInterface;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;

import androidx.appcompat.app.AppCompatActivity;

public class AdminPageAddFightActivity extends AppCompatActivity {

    private Context context;
    private EditText enterFighterOneName;
    private EditText enterFighterTwoName;
    private EditText enterFighterOneOdds;
    private EditText enterFighterTwoOdds;
    private EditText enterStartTime;

```

```

private DbHelper dbHelper;
private FightCardObject currentDish;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.add_fight_to_db);
    context = this;
    enterFighterOneName = findViewById(R.id.f1Name);
    enterFighterTwoName = findViewById(R.id.f2Name);
    enterFighterOneOdds = findViewById(R.id.f1Odds);
    enterFighterTwoOdds = findViewById(R.id.f2Odds);
    enterStartTime = findViewById(R.id.startTime);

    Button addFight = findViewById(R.id.addFight);
    Button goBackToMainPage = findViewById(R.id.goBack);
    dbHelper = new DbHelper(context);

    addFight.setOnClickListener((new View.OnClickListener() {
        @Override
        public void onClick(View view) {
            addFightToDB();
        }
    }));

    goBackToMainPage.setOnClickListener((new View.OnClickListener() {
        @Override
        public void onClick(View view) {
            Intent intent = new Intent(AdminPageAddFightActivity.this, ActiveFightsDisplay.class);
            final Intent intent1 = intent.setFlags(Intent.FLAG_ACTIVITY_CLEAR_TOP);
            startActivity(intent1);
        }
    }));
}

private void addFightToDB() {
    FightCardObject object;
    if (!enterFighterOneName.getText().toString().isEmpty() &&
        !enterFighterTwoName.getText().toString().isEmpty() &&
        !enterStartTime.getText().toString().isEmpty() &&
        !enterFighterOneOdds.getText().toString().isEmpty() &&
        !enterFighterTwoOdds.getText().toString().isEmpty()) {
        object = new FightCardObject(

```

```

        enterFighterOneName.getText().toString(),
        enterFighterTwoName.getText().toString(),
        enterFighterOneOdds.getText().toString(),
        enterFighterTwoOdds.getText().toString(),
        enterStartTime.getText().toString(),0
    );
    DbQueries ds = new DbQueries(this);

    try {
        ds.open();
        ds.addFightsAdminOnly(object);
        ds.close();
    }
    catch (Exception e) {

    }
    clearEditTextFields();
}
else {
    displayAlert();
}
}

private void clearEditTextFields() {
    enterFighterOneName.setText("");
    enterFighterTwoName.setText("");
    enterFighterOneOdds.setText("");
    enterFighterTwoOdds.setText("");
    enterStartTime.setText("");
}

private void displayAlert(){
    AlertDialog.Builder builder = new AlertDialog.Builder(this);
    builder.setMessage("Please fill in all fields.");
    builder.setPositiveButton("OK", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialogInterface, int i) {
            // Close the dialog box
            dialogInterface.dismiss();
        }
    });
    AlertDialog dialog = builder.create();
    dialog.show();
}

```

```
}
```

### **BetPageActivity.java:**

```
package com.example.betufcapp;
import android.app.AlertDialog;
import android.content.Context;
import android.content.DialogInterface;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.SwitchCompat;

import java.sql.SQLException;

public class BetPageActivity extends AppCompatActivity {

    private Context context;
    private TextView fighterOneName;
    private TextView fighterTwoName;
    private TextView fighterOneOdds;
    private TextView fighterTwoOdds;
    private TextView amount;
    private TextView previewWinningsText;
    private EditText betAmount;
    private FightCardObject currentFightCard;
    private SwitchCompat switchFighterOne;
    private SwitchCompat switchFighterTwo;
    private ExtraMethods extraMethods;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main_betting_page);
        Bundle extras = getIntent().getExtras();
        extraMethods = new ExtraMethods();
    }
}
```

```

context = this;
fighterOneName = findViewById(R.id.fighterOneName);
fighterTwoName = findViewById(R.id.fighterTwoName);
fighterOneOdds = findViewById(R.id.fighterOneOdds);
fighterTwoOdds = findViewById(R.id.fighterTwoOdds);
betAmount = findViewById(R.id.bet_amount);
amount = findViewById(R.id.amount);
previewWinningsText = findViewById(R.id.possibleWinning);
switchFighterOne = findViewById(R.id.switchFighterOne);
switchFighterTwo = findViewById(R.id.switchFighterTwo);
Button previewWinnings = findViewById(R.id.preview_winnings);
Button submitBet = findViewById(R.id.submit_bet_button);
Button goBackToMainPage = findViewById(R.id.go_to_listOfDishes_button);
if(extras != null) {
    initPage(extras.getInt("fightID"));
    setView();
}
previewWinnings.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        showWinningPotential();
    }
});

submitBet.setOnClickListener((new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        submitBet();
    }
}));

goBackToMainPage.setOnClickListener((new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        goBack();
    }
}));
}

private void goBack(){
    Intent intent = new Intent(BetPageActivity.this, ActiveFightsDisplay.class);
    final Intent intent1 = intent.setFlags(Intent.FLAG_ACTIVITY_CLEAR_TOP);
    startActivity(intent);
}

```

```

private void showWinningPotential() {
    if (switchFighterOne.isChecked() && switchFighterTwo.isChecked() ||
!switchFighterOne.isChecked() && !switchFighterTwo.isChecked()) {
        displayAlert();
    }
    else{
        String winningAmount;
        amount.setVisibility(View.VISIBLE);
        previewWinningsText.setVisibility(View.VISIBLE);
        amount.setText("Amount : " +
extraMethods.formattedCurrency(Double.parseDouble(betAmount.getText().toString())));
        double amountDecimal = Double.parseDouble(betAmount.getText().toString());
        if (switchFighterOne.isChecked()){
            winningAmount = extraMethods.calculateWinningAmount(amountDecimal,
Double.parseDouble(fighterOneOdds.getText().toString()));
        }
        else{
            winningAmount = extraMethods.calculateWinningAmount(amountDecimal,
Double.parseDouble(fighterTwoOdds.getText().toString()));
        }
        previewWinningsText.setText("Possible Winning: " + winningAmount);

    }
}

private void displayAlert(){
    AlertDialog.Builder builder = new AlertDialog.Builder(this);
    builder.setMessage("Select ONE Fighter");
    builder.setPositiveButton("OK", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialogInterface, int i) {
            // Close the dialog box
            dialogInterface.dismiss();
        }
    });
    AlertDialog dialog = builder.create();
    dialog.show();
}

private void submitBet() {

    if (switchFighterOne.isChecked() && switchFighterTwo.isChecked() ||
!switchFighterOne.isChecked() && !switchFighterTwo.isChecked()) {

```



```

        displayAlert();
    }
    else{
        int amountDecimal = Integer.parseInt(betAmount.getText().toString());
        int selectFighter;
        if (switchFighterOne.isChecked()){
            selectFighter = 1;
        }
        else{
            selectFighter = 2;
        }
        DbQueries ds = new DbQueries(this);
        try {
            ds.open();
            ds.insertBetIntoTable(currentFightCard.getFightID(), amountDecimal, selectFighter);
            ds.close();
        } catch (SQLException e) {
            e.printStackTrace();
        }
        goBack();
    }
}

```

```

private void setView(){
    fighterOneName.setText(currentFightCard.getFighterOneName());
    fighterTwoName.setText(currentFightCard.getFighterTwoName());
}

```

```

fighterOneOdds.setText(extraMethods.displayFormattedOdds(Integer.parseInt(currentFightCard
.getFighterOneOdds())));

```

```

fighterTwoOdds.setText(extraMethods.displayFormattedOdds(Integer.parseInt(currentFightCard.
getFighterTwoOdds())));
}

```

```

private void initPage(int fightID){
    DbQueries ds = new DbQueries(this);
    try {
        ds.open();
        currentFightCard = ds.getFightCardByFightID(fightID);
        ds.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```
}  
}
```

### **DbHelper.java:**

```
package com.example.betufcapp;  
  
import android.content.Context;  
import android.database.sqlite.SQLiteDatabase;  
import android.database.sqlite.SQLiteOpenHelper;  
import android.util.Log;  
  
import androidx.annotation.NonNull;  
  
public class DbHelper extends SQLiteOpenHelper {  
  
    private static final String DATABASE_NAME = "BETUFC.db";  
    private static final int DATABASE_VERSION = 1;  
  
    private static final String SQL_CREATE_ACTIVE_FIGHT_TABLE =  
        "CREATE TABLE activeFights (fightID INTEGER PRIMARY KEY AUTOINCREMENT," +  
        "fighterOneName TEXT NOT NULL," +  
        "fighterOneOdds TEXT NOT NULL," +  
        "fighterTwoName TEXT NOT NULL," +  
        "fighterTwoOdds TEXT NOT NULL," +  
        "startTime TEXT NOT NULL," +  
        "isActive INTEGER DEFAULT 1)";  
  
    private static final String SQL_CREATE_ACTIVE_BETS_TABLE =  
        "CREATE TABLE bets (betID INTEGER PRIMARY KEY AUTOINCREMENT," +  
        "fightID INTEGER NOT NULL," +  
        "betAmount INTEGER NOT NULL," +  
        "fighterPick INTEGER NOT NULL," +  
        "FOREIGN KEY (fightID) REFERENCES activeFights(fightID))";  
  
    public DbHelper(Context context) {  
        super(context, DATABASE_NAME, null, DATABASE_VERSION);  
    }  
  
    @Override  
    public void onCreate(SQLiteDatabase db) {  
        db.execSQL(SQL_CREATE_ACTIVE_FIGHT_TABLE);  
        db.execSQL(SQL_CREATE_ACTIVE_BETS_TABLE);  
    }  
}
```

```

    }

    @Override
    public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
        Log.w(DbHelper.class.getName(),
            "Upgrading database from version " + oldVersion + " to "
            + newVersion + ", which will destroy all old data");
        db.execSQL("DROP TABLE IF EXISTS activeFights");
        db.execSQL("DROP TABLE IF EXISTS dishes");
        onCreate(db);
    }
}

```

### **DBQueries.java:**

```

package com.example.betufcapp;

import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;

import java.sql.SQLException;
import java.util.ArrayList;

public class DbQueries {

    private SQLiteDatabase database;
    private DbHelper dbHelper;

    public DbQueries(Context context) {
        dbHelper = new DbHelper(context);
    }

    public void open() throws SQLException {
        database = dbHelper.getWritableDatabase();
    }

    public void close() {
        dbHelper.close();
    }
}

```

```

public int addFightsAdminOnly(FightCardObject object) {
    ContentValues values = new ContentValues();
    values.put("fighterOneName", object.getFighterOneName());
    values.put("fighterTwoName", object.getFighterTwoName());
    values.put("fighterOneOdds", object.getFighterOneOdds());
    values.put("fighterTwoOdds", object.getFighterTwoOdds());
    values.put("startTime", object.getStartTime());
    long newRowId = database.insert("activeFights", null, values);
    return (int) newRowId;
}

```

```

public void insertBetIntoTable(int fightID, int betAmount, int fighterPick) {
    ContentValues values = new ContentValues();
    values.put("fightID", fightID);
    values.put("betAmount", betAmount);
    values.put("fighterPick", fighterPick);
    long newRowId = database.insert("bets", null, values);
    updateFightStatus(fightID);
}

```

```

public ArrayList<FightCardObject> getActiveFights() {
    ArrayList<FightCardObject> fightCardObjects = new ArrayList<FightCardObject>();
    try {
        String query = "SELECT * FROM activeFights where isActive = 1 order by startTime
asc";
        Cursor cursor = database.rawQuery(query, null);

        cursor.moveToFirst();
        do {
            FightCardObject temp = new FightCardObject(
                cursor.getString(1),
                cursor.getString(3),
                cursor.getString(2),
                cursor.getString(4),
                cursor.getString(5),
                cursor.getInt(0)
            );
            fightCardObjects.add(temp);
        } while (cursor.moveToNext());

        cursor.close();
    } catch (Exception e) {
        fightCardObjects = new ArrayList<FightCardObject>();
    }
}

```

```

    }
    return fightCardObjects;
}

public FightCardObject getFightCardByFightID(int fightID) {
    FightCardObject fightCardObject = new FightCardObject();
    try {
        String query = "SELECT * FROM activeFights where fightID =" + String.valueOf(fightID);
        Cursor cursor = database.rawQuery(query, null);

        cursor.moveToFirst();
        do {
            FightCardObject temp = new FightCardObject(
                cursor.getString(1),
                cursor.getString(3),
                cursor.getString(2),
                cursor.getString(4),
                cursor.getString(5),
                cursor.getInt(0)

            );
            cursor.close();
            return temp;
        } while (cursor.moveToNext());

    } catch (Exception e) {

    }
    return fightCardObject;
}

private void updateFightStatus(int fightID) {
    boolean didSucceed = false;
    try {
        ContentValues values = new ContentValues();

        values.put("isActive", 0);
        didSucceed = database.update("activeFights", values, "fightID=" + fightID, null) > 0;

    } catch (Exception e) {
        //Do nothing -will return false if there is an exception
    }
}

```

```

public ArrayList<MyBetDTO> getMyBets() {
    ArrayList<MyBetDTO> arrayList = new ArrayList<MyBetDTO>();
    try {
        String query = "SELECT * FROM bets";
        Cursor cursor = database.rawQuery(query, null);

        cursor.moveToFirst();
        do {
            MyBetDTO temp = new MyBetDTO();
            temp.setBetID(cursor.getInt(0));
            temp.setFightCard(getFightCardByFightID(cursor.getInt(1)));
            temp.setBetAmount(cursor.getInt(2));
            temp.setFighterPick(cursor.getInt(3));
            arrayList.add(temp);
        } while (cursor.moveToNext());

        cursor.close();
    } catch (Exception e) {
        arrayList = new ArrayList<MyBetDTO>();
    }
    return arrayList;
}

public void removeAllBets() {
    ArrayList<MyBetDTO> dtos = getMyBets();
    for (MyBetDTO dto : dtos){
        try {
            boolean didDelete = false;
            didDelete = database.delete("bets", "betID=" + dto.getBetID(), null) > 0;
            if (didDelete){
                deleteFightByFightID(dto.getFightCard().getFightID());
            }
        }
        catch (Exception e) {
            e.printStackTrace();
        }
    }
}

public void deleteFightByFightID(int fightID) {
    boolean didDelete = false;
    try {

```

```

        didDelete = database.delete("activeFights", "fightID=" + fightID, null) > 0;
    }
    catch (Exception e) {
    }
}
}

```

### **ExtraMethods.java:**

```

package com.example.betufcapp;

import java.text.DecimalFormat;

public class ExtraMethods {
    public String calculateWinningAmount(double betAmount, double oddPotential) {
        double decimalOdd = 0.0;
        if (oddPotential >= 0) {
            decimalOdd = 1 + (oddPotential / 100.0); // For positive odds (underdog UFC odds)
        } else {
            decimalOdd = 1 - (100.0 / Math.abs(oddPotential)); // For negative odds (favored
fighter's odds)
        }
        double winningAmount = betAmount * decimalOdd;
        DecimalFormat decimalFormat = new DecimalFormat("0.00");
        String winningAmountFormatted = decimalFormat.format(winningAmount);
        return "$"+winningAmountFormatted;
    }

    public String formattedCurrency(double currency) {
        DecimalFormat decimalFormat = new DecimalFormat("0.00");
        String winningAmountFormatted = decimalFormat.format(currency);
        return "$"+winningAmountFormatted;
    }

    public double calculateWinningAmountDouble(double betAmount, double oddPotential) {
        double decimalOdd = 0.0;
        if (oddPotential >= 0) {
            decimalOdd = 1 + (oddPotential / 100.0); // For positive odds (underdog UFC odds)
        } else {
            decimalOdd = 1 - (100.0 / Math.abs(oddPotential)); // For negative odds (favored
fighter's odds)
        }
        double winningAmount = betAmount * decimalOdd;
    }
}

```

```

        return winningAmount;
    }

    public String displayFormattedOdds(int odds){
        if (odds > 0 ){
            return "+" + odds;
        }
        else {
            return "" + odds;
        }
    }
}

```

### **FightCardObject.java:**

```

package com.example.betufcapp;

public class FightCardObject {
    private String fighterOneName;
    private String fighterTwoName;
    private int fighterOneOdds;
    private int fighterTwoOdds;
    private int fightID;
    private String startTime;

    public FightCardObject(){

    }

    public FightCardObject(String fighterOneName, String fighterTwoName, String
fighterOneOdds, String fighterTwoOdds, String startTime, int fightID ) {
        this.fighterOneName = fighterOneName;
        this.fighterTwoName = fighterTwoName;
        this.fighterOneOdds = Integer.parseInt(fighterOneOdds);
        this.fighterTwoOdds = Integer.parseInt(fighterTwoOdds);
        this.fightID = fightID;
        this.startTime = startTime;
    }

    public String getStartTime() {
        return startTime;
    }
}

```



```
public void setStartTime(String startTime) {
    this.startTime = startTime;
}

public String getFighterTwoOdds() {
    return fighterTwoOdds+"";
}

public String getFighterOneOdds() {
    return fighterOneOdds+"";
}

public String getFighterTwoName() {
    return fighterTwoName ;
}

public String getFighterOneName() {
    return fighterOneName ;
}

public int getFightID() {
    return fightID;
}

public void setFighterOneName(String fighterOneName) {
    this.fighterOneName = fighterOneName;
}

public void setFighterTwoName(String fighterTwoName) {
    this.fighterTwoName = fighterTwoName;
}

public void setFighterOneOdds(String fighterOneOdds) {
    this.fighterOneOdds = Integer.parseInt(fighterOneOdds);
}

public void setFighterTwoOdds(String fighterTwoOdds) {
    this.fighterTwoOdds = Integer.parseInt(fighterTwoOdds);
}

public void setFightID(int fightID) {
    this.fightID = fightID;
}
}
```

### **FightCardViewAdapter.java:**

```
package com.example.betufcapp;

import android.annotation.SuppressLint;
import android.content.Context;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.TextView;

import androidx.annotation.NonNull;
import androidx.recyclerview.widget.RecyclerView;

import java.util.ArrayList;

@SuppressWarnings("rawtypes")
public class FightCardViewAdapter extends RecyclerView.Adapter{
    private ArrayList<FightCardObject> dishArrayList;
    private View.OnClickListener myOnItemClickListener;
    private Context parentContext;
    private ExtraMethods extraMethods;

    public class DishViewHolder extends RecyclerView.ViewHolder {
        public TextView fighterOne;
        public TextView fighterOneOdds;
        public TextView fighterTwo;
        public TextView fighterTwoOdds;
        public TextView startTime;

        public DishViewHolder(@NonNull View itemView) {
            super(itemView);
            fighterOne = itemView.findViewById(R.id.fighterOne);
            fighterTwo = itemView.findViewById(R.id.fighterTwo);
            fighterOneOdds = itemView.findViewById(R.id.fighterOneOdds);
            fighterTwoOdds = itemView.findViewById(R.id.fighterTwoOdds);
            startTime = itemView.findViewById(R.id.startingTime);
            itemView.setTag(this);
            itemView.setOnClickListener(myOnItemClickListener);
        }

        public TextView getFighterOne() {
            return fighterOne;
        }
    }
}
```

```

    }
    public TextView getFighterTwo() {
        return fighterTwo;
    }
    public TextView getFighterOneOdds() {
        return fighterOneOdds;
    }
    public TextView getFighterTwoOdds() {
        return fighterTwoOdds;
    }
    public TextView getStartTime() {
        return startTime;
    }
}

public FightCardViewAdapter(ArrayList<FightCardObject> arrayList, Context context) {
    dishArrayList = arrayList;
    parentContext = context;
    extraMethods = new ExtraMethods();
}

public void setOnItemClickListener(View.OnClickListener itemClickListener) {
    this.myItemClickListener = itemClickListener;
}

@NonNull
@Override
public RecyclerView.ViewHolder onCreateViewHolder(@NonNull ViewGroup parent, int
viewType) {
    View v = LayoutInflater.from(parent.getContext()).inflate(R.layout.fight_card_list_item,
parent, false);
    return new DishViewHolder(v);
}

@Override
public void onBindViewHolder(@NonNull RecyclerView.ViewHolder holder,
@SuppressLint("RecyclerView") int position) {
    DishViewHolder cvh = (DishViewHolder) holder;
    int temp = dishArrayList.get(position).getFightID();
    cvh.getFighterOne().setText(dishArrayList.get(position).getFighterOneName());

    cvh.getFighterOneOdds().setText(extraMethods.displayFormattedOdds(Integer.parseInt(dishArr
ayList.get(position).getFighterOneOdds())));
    cvh.getFighterTwo().setText(dishArrayList.get(position).getFighterTwoName());
}

```

```

cvh.getFighterTwoOdds().setText(extraMethods.displayFormattedOdds(Integer.parseInt(dishArrayList.get(position).getFighterTwoOdds())));
    cvh.getStartTime().setText(dishArrayList.get(position).getStartTime());
}

@Override
public int getItemCount() {
    return dishArrayList.size();
}

/* private void deleteItem(int position) {
    FightCardObject restaurantObject = dishArrayList.get(position);
    DbQueries ds = new DbQueries(parentContext);
    try {
        ds.open();
        boolean didDelete = ds.deleteDishInformation(restaurantObject.getDishID());
        ds.close();
        if (didDelete) {
            dishArrayList.remove(position);
            notifyDataSetChanged();
            Toast.makeText(parentContext, "Delete Success!", Toast.LENGTH_LONG).show();
        }
        else {
            Toast.makeText(parentContext, "Delete Failed!", Toast.LENGTH_LONG).show();
        }
    }
    catch (Exception e) {
    }
}*/
}

```

### **MyBetDTO.java:**

```

package com.example.betufcapp;

public class MyBetDTO {
    public int getBetID() {
        return betID;
    }

    public void setBetID(int betID) {
        this.betID = betID;
    }
}

```

```

}

private int betID;
public FightCardObject getFightCard() {
    return fightCard;
}

public void setFightCard(FightCardObject fightCard) {
    this.fightCard = fightCard;
}

private FightCardObject fightCard;

public int getBetAmount() {
    return betAmount;
}

public void setBetAmount(int betAmount) {
    this.betAmount = betAmount;
}

private int betAmount;

public int getFighterPick() {
    return fighterPick;
}

public void setFighterPick(int fighterPick) {
    this.fighterPick = fighterPick;
}

private int fighterPick;

public boolean isDidUserWin() {
    return didUserWin;
}

public void setDidUserWin(boolean didUserWin) {
    this.didUserWin = didUserWin;
}

private boolean didUserWin;

public MyBetDTO(){

```

```
}  
}
```

### **MyBetsViewAdapter.java:**

```
package com.example.betufcapp;  
  
import android.annotation.SuppressLint;  
import android.content.Context;  
import android.graphics.Color;  
import android.view.LayoutInflater;  
import android.view.View;  
import android.view.ViewGroup;  
import android.widget.TextView;  
  
import androidx.annotation.NonNull;  
import androidx.recyclerview.widget.RecyclerView;  
  
import java.util.ArrayList;  
  
@SuppressWarnings("rawtypes")  
public class MyBetsViewAdapter extends RecyclerView.Adapter{  
    private ArrayList<MyBetDTO> myBetDTOS;  
    private View.OnClickListener myOnItemClickListener;  
    private Context parentContext;  
    private ExtraMethods extraMethods;  
    private Boolean showPayOut = false;  
  
    public class DishViewHolder extends RecyclerView.ViewHolder {  
        public TextView matchTittle;  
        public TextView myFighterPick;  
        public TextView myFighterOdds;  
        public TextView betAmount;  
        public TextView potentialPayout;  
        public TextView betWonLossTextView;  
  
        public DishViewHolder(@NonNull View itemView) {  
            super(itemView);  
            matchTittle = itemView.findViewById(R.id.MatchTittle);  
            myFighterOdds = itemView.findViewById(R.id.myFighterOdds);  
            myFighterPick = itemView.findViewById(R.id.myFighterPick);  
            betAmount = itemView.findViewById(R.id.betAmount);
```

```

        potentialPayout = itemView.findViewById(R.id.potentialPayout);
        betWonLossTextView = itemView.findViewById(R.id.betWon);
        itemView.setTag(this);
    }
    public TextView getMatchTittle() {
        return matchTittle;
    }
    public TextView getMyFighterOdds() {
        return myFighterOdds;
    }
    public TextView getMyFighterPick() {
        return myFighterPick;
    }
    public TextView getBetAmount() {
        return betAmount;
    }
    public TextView getPotentialPayout() {
        return potentialPayout;
    }
    public TextView getBetWonLossTextView() {
        return betWonLossTextView;
    }
}

public MyBetsViewAdapter(ArrayList<MyBetDTO> betDTOS, Context context, Boolean
showPay) {
    myBetDTOS = betDTOS;
    extraMethods = new ExtraMethods();
    parentContext = context;
    this.showPayOut = showPay;
}

@NonNull
@Override
public RecyclerView.ViewHolder onCreateViewHolder(@NonNull ViewGroup parent, int
viewType) {
    View v = LayoutInflater.from(parent.getContext()).inflate(R.layout.my_bets_list_item,
parent, false);
    return new DishViewHolder(v);
}

@Override
public void onBindViewHolder(@NonNull RecyclerView.ViewHolder holder,
@SuppressLint("RecyclerView") int position) {

```

```

DishViewHolder cvh = (DishViewHolder) holder;

cvh.getMatchTittle().setText(myBetDTOS.get(position).getFightCard().getFighterOneName() + "
vs " + myBetDTOS.get(position).getFightCard().getFighterTwoName());
    cvh.getBetAmount().setText("Bet Amount : " +
extraMethods.formattedCurrency(myBetDTOS.get(position).getBetAmount()));
    if (myBetDTOS.get(position).getFighterPick() == 1){
        cvh.getMyFighterPick().setText("My Pick : " +
myBetDTOS.get(position).getFightCard().getFighterOneName());

cvh.getMyFighterOdds().setText(extraMethods.displayFormattedOdds(Integer.parseInt(myBetD
TOS.get(position).getFightCard().getFighterOneOdds())));
        cvh.getPotentialPayout().setText("Potential Payout : " +
extraMethods.calculateWinningAmount(myBetDTOS.get(position).getBetAmount(),Integer.parse
Int(myBetDTOS.get(position).getFightCard().getFighterOneOdds())));

    }
    else{
        cvh.getMyFighterPick().setText("My Pick : " +
myBetDTOS.get(position).getFightCard().getFighterTwoName());

cvh.getMyFighterOdds().setText(extraMethods.displayFormattedOdds(Integer.parseInt(myBetD
TOS.get(position).getFightCard().getFighterTwoOdds())));
        cvh.getPotentialPayout().setText("Potential Payout : " +
extraMethods.calculateWinningAmount(myBetDTOS.get(position).getBetAmount(),Integer.parse
Int(myBetDTOS.get(position).getFightCard().getFighterTwoOdds())));
    }
    if (showPayOut){
        cvh.getBetWonLossTextView().setVisibility(View.VISIBLE);
        if(myBetDTOS.get(position).isDidUserWin()){
            cvh.getBetWonLossTextView().setText("Bet Won");
            cvh.getBetWonLossTextView().setTextColor(Color.GREEN);
        }
        else{
            cvh.getBetWonLossTextView().setText("Bet Lost");
            cvh.getBetWonLossTextView().setTextColor(Color.RED);
        }
    }

}

}

@Override
public int getItemCount() {

```



```

        return myBetDTOS.size();
    }
}

```

### **ViewMyBetsActivity.java:**

```

package com.example.betufcapp;
import android.app.AlertDialog;
import android.content.DialogInterface;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import java.util.Random;
import androidx.appcompat.app.AppCompatActivity;
import androidx.recyclerview.widget.LinearLayoutManager;
import androidx.recyclerview.widget.RecyclerView;

import java.util.ArrayList;

public class ViewMyBetsActivity extends AppCompatActivity {

    ArrayList<MyBetDTO> dtoArrayList;
    RecyclerView recyclerView;
    MyBetsViewAdapter viewAdapter;
    DbHelper dbHelper;
    ExtraMethods extraMethods;
    TextView totalBetTextView;
    TextView totalPayoutTextView;
    Boolean showPayOut = false;
    Button simulatePayout;
    DbQueries ds;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        Bundle extras = getIntent().getExtras();
        extraMethods = new ExtraMethods();
        super.onCreate(savedInstanceState);
        dbHelper = new DbHelper(this);
        setContentView(R.layout.view_my_bets_list);
        goBack();
    }
}

```

```

dbHelper = new DbHelper(this);
ds = new DbQueries(this);
totalBetTextView = findViewById(R.id.totalSpent);
totalPayoutTextView = findViewById(R.id.totalPayout);
simulatePayout = findViewById(R.id.simulatePayout);

try {
    ds.open();
    dtoArrayList = ds.getMyBets();
    ds.close();
    if(extras != null) {
        int testInt = extras.getInt("simulatePayout");
        dtoArrayList = simulateFights();
        showPayOut = true;
    }
    if (dtoArrayList.size() > 0) {
        recyclerView = findViewById(R.id.betsList);
        RecyclerView.LayoutManager layoutManager = new LinearLayoutManager(this);
        recyclerView.setLayoutManager(layoutManager);
        viewAdapter = new MyBetsViewAdapter(dtoArrayList, this, showPayOut);
        recyclerView.setAdapter(viewAdapter);
    }
    else {
        /*Intent intent = new Intent(ActiveFightsDisplay.this, BetPageActivity.class);
        startActivity(intent);*/
    }
}
catch (Exception e) {
    Toast.makeText(this, "Error retrieving contacts", Toast.LENGTH_LONG).show();
}
listenForSimulatePayout();
}

@Override
public void onResume() {
    super.onResume();
}

private void goBack() {
    Button goBack = findViewById(R.id.goBack);
    goBack.setOnClickListener(v -> {
        Intent intent = new Intent(ViewMyBetsActivity.this, ActiveFightsDisplay.class);
        startActivity(intent);
    });
}

```

```
});  
}
```

```
private void listenForSimulatePayout() {  
    Button simPay = findViewById(R.id.simulatePayout);  
    simPay.setOnClickListener(v -> {  
        if (dtoArrayList.size() == 0){  
            displayAlert();  
        }  
        else{  
            Intent intent = new Intent(ViewMyBetsActivity.this, ViewMyBetsActivity.class);  
            intent.putExtra("simulatePayout", 1);  
            startActivity(intent);  
        }  
    });  
}
```

```
private ArrayList<MyBetDTO> simulateFights(){  
    ArrayList<MyBetDTO> arrayList = new ArrayList<MyBetDTO>();  
    double totalBet = 0;  
    double payoutTotal = 0;  
    for (MyBetDTO dto : dtoArrayList) {  
        MyBetDTO temp = new MyBetDTO();  
        Random random = new Random();  
        int fightWinner = random.nextInt(2) + 1; // Generates a random integer between 1 and 2  
        if (fightWinner == dto.getFighterPick()){  
            temp.setDidUserWin(true);  
            if (dto.getFighterPick() == 1){  
                payoutTotal +=  
extraMethods.calculateWinningAmountDouble(dto.getBetAmount(),Double.parseDouble(dto.get  
FightCard().getFighterOneOdds()));  
            }  
            else{  
                payoutTotal +=  
extraMethods.calculateWinningAmountDouble(dto.getBetAmount(),Double.parseDouble(dto.get  
FightCard().getFighterTwoOdds()));  
            }  
        }  
        else{  
            temp.setDidUserWin(false);  
            payoutTotal -= dto.getBetAmount();  
        }  
        temp.setBetAmount(dto.getBetAmount());  
        totalBet += dto.getBetAmount();  
    }  
}
```

```

        temp.setFighterPick(dto.getFighterPick());
        temp.setFightCard(dto.getFightCard());
        arrayList.add(temp);
    }
    totalBetTextView.setVisibility(View.VISIBLE);
    totalPayoutTextView.setVisibility(View.VISIBLE);
    totalBetTextView.setText("Total Spent : "+ extraMethods.formattedCurrency(totalBet));
    totalPayoutTextView.setText("Total Payout : "+
extraMethods.formattedCurrency(payoutTotal));
    simulatePayout.setVisibility(View.INVISIBLE);
    clearBetDB();
    return arrayList;
}

private void clearBetDB(){
    try
    {
        ds.open();
        ds.removeAllBets();
        ds.close();
    }
    catch (Exception e){

    }

}

private void displayAlert(){
    AlertDialog.Builder builder = new AlertDialog.Builder(this);
    builder.setMessage("No Fights have been bet on yet.");
    builder.setPositiveButton("OK", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialogInterface, int i) {
            // Close the dialog box
            dialogInterface.dismiss();
        }
    });
    AlertDialog dialog = builder.create();
    dialog.show();
}
}

```

**add\_fight\_to\_db.xml:**

```
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".BetPageActivity">
```

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Start Time"
    android:textStyle="bold"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.088"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.654" />
```

```
<EditText
    android:id="@+id/f2Odds"
    android:layout_width="174dp"
    android:layout_height="51dp"
    android:hint="Enter F2 Odds"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.81"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.538" />
```

```
<EditText
    android:id="@+id/f2Name"
    android:layout_width="174dp"
    android:layout_height="51dp"
    android:hint="Enter F2 Name"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.81"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
```

```
app:layout_constraintVertical_bias="0.41" />
```

```
<EditText
    android:id="@+id/startTime"
    android:layout_width="174dp"
    android:layout_height="51dp"
    android:hint="Enter Start Time"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.81"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.663" />
```

```
<EditText
    android:id="@+id/f1Odds"
    android:layout_width="174dp"
    android:layout_height="51dp"
    android:hint="Enter F1 Odds"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.81"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.294" />
```

```
<TextView
    android:id="@+id/textView4"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Amount : "
    android:textSize="20sp"
    android:visibility="gone"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.062"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.768" />
```

```
<EditText
    android:id="@+id/f1Name"
    android:layout_width="174dp"
```

```
android:layout_height="51dp"
android:hint="Enter F1 Name"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.81"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.155" />
```

```
<TextView
    android:id="@+id/textView5"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Possible Winning : "
    android:visibility="gone"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.801"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.768" />
```

```
<TextView
    android:id="@+id/fighterOneName"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fighter One Name"
    android:textSize="20sp"
    android:textStyle="bold"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.052"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.167" />
```

```
<TextView
    android:id="@+id/fighterTwoName"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fighter Two Odds"
    android:textStyle="bold"
    android:textSize="20sp"
```

```
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.051"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.531" />
```

```
<TextView
    android:id="@+id/fighterTwoOdds"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fighter Two Name"
    android:textStyle="bold"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.052"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.413" />
```

```
<TextView
    android:id="@+id/fighterOneOdds"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fighter One Odds"
    android:textStyle="bold"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.05"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.295" />
```

```
<Button
    android:id="@+id/addFight"
    android:layout_width="188dp"
    android:layout_height="72dp"
    android:layout_marginBottom="104dp"
    android:text="Add Fight"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.618"
```



```

        app:layout_constraintStart_toStartOf="parent" />

<Button
    android:id="@+id/goBack"
    android:layout_width="101dp"
    android:layout_height="42dp"
    android:text="Go Back"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.005" />

</androidx.constraintlayout.widget.ConstraintLayout>

```

### **fight\_card\_list.xml:**

```

<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".ActiveFightsDisplay">

    <androidx.constraintlayout.widget.ConstraintLayout
        android:id="@+id/constraintLayout"
        android:layout_width="match_parent"
        android:layout_height="50dp"
        android:background="@color/black"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent">

        <Button
            android:id="@+id/buttonAddFight"
            android:layout_width="129dp"
            android:layout_height="41dp"
            android:layout_marginEnd="24dp"
            android:text="Add Fights Admin Only"
            app:layout_constraintBottom_toBottomOf="parent"
            app:layout_constraintEnd_toEndOf="parent"
            app:layout_constraintTop_toTopOf="parent"

```

```

        app:layout_constraintVertical_bias="0.555" />

<Button
    android:id="@+id/viewMyBets"
    android:layout_width="148dp"
    android:layout_height="42dp"
    android:layout_marginEnd="244dp"
    android:text="View My Bets"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>

<androidx.recyclerview.widget.RecyclerView
    android:id="@+id/fightsList"
    android:layout_width="408dp"
    android:layout_height="697dp"
    android:layout_marginStart="8dp"
    android:layout_marginBottom="8dp"
    app:layout_constraintBottom_toTopOf="@+id/linearLayout"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="1.0"
    tools:ignore="SpeakableTextPresentCheck" />

<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:background="@color/navbar_background"
    android:orientation="horizontal"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>

```

### **fight\_card\_list\_item.xml:**

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"

```

```
xmlns:app="http://schemas.android.com/apk/res-auto"  
xmlns:tools="http://schemas.android.com/tools"  
android:background="@color/navbar_background"  
android:layout_width="match_parent"  
android:layout_height="wrap_content">
```

```
<TextView  
    android:id="@+id/fighterOne"  
    android:layout_width="104dp"  
    android:layout_height="57dp"  
    android:layout_marginStart="24dp"  
    android:layout_marginTop="8dp"  
    android:text="Fighter One"  
    android:textAlignment="center"  
    android:textColor="@color/white"  
    android:textSize="@dimen/text_size_large"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView  
    android:id="@+id/fighterOneOdds"  
    android:layout_width="84dp"  
    android:layout_height="50dp"  
    android:layout_marginStart="32dp"  
    android:layout_marginTop="76dp"  
    android:text="F1 Odds"  
    android:textAlignment="center"  
    android:textColor="@color/white"  
    android:textSize="@dimen/text_size_large"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView  
    android:id="@+id/fighterTwoOdds"  
    android:layout_width="86dp"  
    android:layout_height="34dp"  
    android:layout_marginStart="288dp"  
    android:layout_marginTop="76dp"  
    android:text="F2 Odds"  
    android:textAlignment="center"  
    android:textColor="@color/white"  
    android:textSize="@dimen/text_size_large"  
    app:layout_constraintStart_toStartOf="parent"
```

```
app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView  
    android:id="@+id/startingTime"  
    android:layout_width="109dp"  
    android:layout_height="29dp"  
    android:layout_marginStart="148dp"  
    android:layout_marginTop="8dp"  
    android:text="Time"  
    android:textAlignment="center"  
    android:textColor="#8BC34A"  
    android:textSize="@dimen/text_size_large"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView  
    android:layout_width="42dp"  
    android:layout_height="34dp"  
    android:layout_marginStart="184dp"  
    android:layout_marginTop="60dp"  
    android:text="VS"  
    android:textAlignment="center"  
    android:textColor="@color/white"  
    android:textSize="@dimen/text_size_large"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView  
    android:id="@+id/fighterTwo"  
    android:layout_width="110dp"  
    android:layout_height="54dp"  
    android:layout_marginStart="276dp"  
    android:layout_marginTop="8dp"  
    android:text="Fighter Two"  
    android:textAlignment="center"  
    android:textColor="@color/white"  
    android:textSize="@dimen/text_size_large"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent" />
```

```
<View  
    android:layout_width="match_parent"  
    android:layout_height="10dp"
```

```
    android:background="#FFFFFF"
    android:layout_marginTop="16dp"
    app:layout_constraintBottom_toBottomOf="parent"
    tools:layout_editor_absoluteX="0dp" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

### **main\_betting\_page.xml:**

```
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".BetPageActivity">
```

```
    <TextView
        android:id="@+id/amount"
        android:layout_width="413dp"
        android:layout_height="36dp"
        android:text="Amount : "
        android:textAlignment="center"
        android:visibility="gone"
        android:textSize="20sp"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.058"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
        app:layout_constraintVertical_bias="0.779" />
```

```
    <TextView
        android:id="@+id/possibleWinning"
        android:layout_width="409dp"
        android:layout_height="33dp"
        android:text="Possible Winning : "
        android:visibility="gone"
        android:textAlignment="center"
        android:textSize="20sp"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
```

```
app:layout_constraintHorizontal_bias="0.103"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.843" />
```

```
<TextView
    android:id="@+id/fighterOneName"
    android:layout_width="179dp"
    android:layout_height="29dp"
    android:text="Fighter One Name"
    android:textAlignment="center"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.294" />
```

```
<TextView
    android:id="@+id/fighterTwoName"
    android:layout_width="177dp"
    android:layout_height="31dp"
    android:text="Fighter Two Name"
    android:textAlignment="center"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.292" />
```

```
<TextView
    android:id="@+id/fighterTwoOdds"
    android:layout_width="178dp"
    android:layout_height="36dp"
    android:text="Fighter Two Odds"
    android:textAlignment="center"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
```

```
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.411" />
```

```
<EditText
    android:id="@+id/bet_amount"
    android:layout_width="166dp"
    android:layout_height="53dp"
    android:hint="Enter Bet Amount"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.497"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.579" />
```

```
<TextView
    android:id="@+id/fighterOneOdds"
    android:layout_width="178dp"
    android:layout_height="32dp"
    android:text="Fighter One Odds"
    android:textAlignment="center"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.409" />
```

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="VS"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.502"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.353" />
```

```
<Button
    android:id="@+id/submit_bet_button"
    android:layout_width="188dp"
```

```
android:layout_height="72dp"
android:text="Submit Bet"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.928"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.975" />
```

<TextView

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Select Fighter:"
android:textSize="20sp"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.498"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.106" />
```

<Button

```
android:id="@+id/go_to_listOfDishes_button"
android:layout_width="101dp"
android:layout_height="42dp"
android:text="Go Back"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="1.0"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.005" />
```

<Button

```
android:id="@+id/preview_winnings"
android:layout_width="200dp"
android:layout_height="63dp"
android:text="Preview Possible Winning"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.688" />
```



```
<androidx.appcompat.widget.SwitchCompat
    android:id="@+id/switchFighterOne"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginStart="64dp"
    android:minHeight="48dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.175" />
```

```
<androidx.appcompat.widget.SwitchCompat
    android:id="@+id/switchFighterTwo"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginStart="292dp"
    android:minHeight="48dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.175" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

### **my\_bets\_list\_item.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="190dp"
    android:background="@android:color/black">
```

```
<TextView
    android:id="@+id/betWon"
    android:layout_width="69dp"
    android:layout_height="53dp"
    android:layout_marginStart="324dp"
    android:layout_marginTop="120dp"
```

```
android:text="Won Loss"
android:visibility="gone"
android:textColor="@color/white"
android:textSize="@dimen/text_size_large"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView
    android:id="@+id/potentialPayout"
    android:layout_width="273dp"
    android:layout_height="33dp"
    android:layout_marginStart="20dp"
    android:layout_marginTop="140dp"
    android:text="Potential Payout : "
    android:textColor="#009688"
    android:textSize="@dimen/text_size_large"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView
    android:id="@+id/MatchTittle"
    android:layout_width="363dp"
    android:layout_height="42dp"
    android:layout_marginStart="16dp"
    android:layout_marginTop="16dp"
    android:text="Fighter One vs Fighter Two"
    android:textAlignment="center"
    android:textColor="@color/white"
    android:textSize="@dimen/text_size_large"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView
    android:id="@+id/myFighterOdds"
    android:layout_width="86dp"
    android:layout_height="34dp"
    android:layout_marginStart="292dp"
    android:layout_marginTop="64dp"
    android:text="F2 Odds"
    android:textColor="@color/white"
    android:textSize="@dimen/text_size_large"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

```

<TextView
    android:id="@+id/betAmount"
    android:layout_width="258dp"
    android:layout_height="36dp"
    android:layout_marginStart="20dp"
    android:layout_marginTop="100dp"
    android:text="Bet Amount : "
    android:textColor="#009688"
    android:textSize="@dimen/text_size_large"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />

```

```

<TextView
    android:id="@+id/myFighterPick"
    android:layout_width="262dp"
    android:layout_height="37dp"
    android:layout_marginStart="20dp"
    android:layout_marginTop="64dp"
    android:text="My Pick : Fighter "
    android:textColor="@color/white"
    android:textSize="@dimen/text_size_large"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />

```

```

<View
    android:layout_width="match_parent"
    android:layout_height="10dp"

    android:background="#FFFFFF"
    android:layout_marginTop="16dp"
    app:layout_constraintBottom_toBottomOf="parent"
    tools:layout_editor_absoluteX="0dp" />

```

```

</androidx.constraintlayout.widget.ConstraintLayout>

```

### **view\_my\_bets\_list.xml:**

```

<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"

```

```
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".ActiveFightsDisplay">
```

```
<androidx.constraintlayout.widget.ConstraintLayout
    android:id="@+id/constraintLayout"
    android:layout_width="match_parent"
    android:layout_height="50dp"
    android:background="@color/black"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">
```

```
<Button
    android:id="@+id/goBack"
    android:layout_width="103dp"
    android:layout_height="37dp"
    android:layout_marginEnd="24dp"
    android:text="Go Back"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.538" />
```

```
<Button
    android:id="@+id/simulatePayout"
    android:layout_width="178dp"
    android:layout_height="38dp"
    android:layout_marginEnd="216dp"
    android:text="Simulate Payout"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
<androidx.recyclerview.widget.RecyclerView
    android:id="@+id/betsList"
    android:layout_width="375dp"
    android:layout_height="578dp"
    android:layout_marginEnd="8dp"
```

```
android:layout_marginBottom="8dp"
app:layout_constraintBottom_toTopOf="@+id/linearLayout"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.714"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.4"
tools:ignore="SpeakableTextPresentCheck" />
```

```
<LinearLayout
    android:id="@+id/linearLayout"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:background="@color/navbar_background"
    android:orientation="horizontal"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent" />
```

```
<TextView
    android:id="@+id/totalSpent"
    android:layout_width="394dp"
    android:layout_height="34dp"
    android:text="Total Spent : "
    android:textAlignment="center"
    android:textSize="25sp"
    android:textStyle="bold"
    android:visibility="invisible"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.929" />
```

```
<TextView
    android:id="@+id/totalPayout"
    android:layout_width="394dp"
    android:layout_height="34dp"
    android:text="Total Payout : "
    android:textAlignment="center"
    android:textSize="25sp"
    android:textStyle="bold"
    android:visibility="invisible"
```

```
app:layout_constraintBottom_toBottomOf="parent"  
app:layout_constraintEnd_toEndOf="parent"  
app:layout_constraintHorizontal_bias="1.0"  
app:layout_constraintStart_toStartOf="parent"  
app:layout_constraintTop_toTopOf="parent"  
app:layout_constraintVertical_bias="0.978" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```