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### ICPC Notebook

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#### template

#### 1.sh

XUU's template

#### data-structure

ST表.hpp

```
#include <bits/stdc++.h>
using namespace std;
int lg[100010], f[100010][20], n, m;
int main() {
  ios::sync_with_stdio(false);
   cin.tie(0);
  cout.tie(0);
   cin >> n >> m;
   for(int i = 2; i \le n; i++) lg[i] = lg[i >> 1] + 1;
   for(int i = 1; i <= n; i++) cin >> f[i][0];
   for(int j = 1; j <= lg[n]; j++) {</pre>
      for(int i = 1; i \le n - (1 \le j) + 1; i++) { f[i][j] = max(f[i][j-1], f[i+(1 \le j)]
(j-1))][j-1]);
  for(int i = 1; i <= m; i++) {
     int l, r;
      cin >> l >> r;
      int len = \lg[r - l + 1];
      cout << \max(f[l][len], f[r - (1 << len) + 1][len]) << "\n";
  return 0;
```

md5: 4be317

单调栈**.hpp** md5: f4f08f

```
#include <bits/stdc++.h>
using namespace std;
stack<int> s;
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
  int n;
   cin >> n;
   int a[n + 1], ans[n + 1], tot = 0;
   for(int i = 1; i <= n; i++) cin >> a[i];
   for(int i = n; i >= 1; i--) {
      int j;
      while(s.size() >= 1) {
         j = s.top();
         if(a[i] < a[j]) {</pre>
            ans[++tot] = s.top();
            s.push(i);
            break;
         } else {
            s.pop();
```

```
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    if(s.empty() == 1) {
        s.push(i);
        ans[++tot] = 0;
    }
    for(int i = tot; i >= 1; i--) cout << ans[i] << " ";
    return 0;</pre>
```

单调队列.hpp md5: 2a35c3

```
#include <bits/stdc++.h>
using namespace std;
struct qwq {
   int x, y;
} a;
deque<qwq> q1;
deque<qwq> q2;
int ansmax[10000005];
int ansmin[10000005];
int main() {
   int n, k, w, t = 1;
   cin >> n >> k;
   for(int i = 1; i <= n; i++) {
      cin >> w;
      a.x = w;
      a.y = i;
      while(q1.empty() == 0 && w >= q1.back().x) { q1.pop_back(); }
      while(q2.empty() == 0 && w <= q2.back().x) { q2.pop_back(); }</pre>
      q1.push back(a);
      q2.push_back(a);
      while(i - k >= q1.front().y) { q1.pop_front(); }
      while(i - k >= q2.front().y) { q2.pop_front(); }
      if(i >= k) {
         ansmin[t] = q2.front().x;
         ansmax[t] = q1.front().x;
         t++;
   for(int i = 1; i < t; i++) { cout << ansmin[i] << " "; }</pre>
   cout << endl:</pre>
   for(int i = 1; i < t; i++) { cout << ansmax[i] << " "; }</pre>
   return 0;
```

#### 树状数组-双区间.hpp

md5: f893e9

```
#include <bits/stdc++.h>
#define N 500050
#define ll long long
using namespace std;
const ll inf = 2147483647;
ll n, m, t1[N], t2[N];
ll lowbit(int x) { return x & -x; }
void add(ll x, ll k) {
    ll s = x;
    while(x <= n) {
        t1[x] += k;
        t2[x] += s * k;
        x += lowbit(x);</pre>
```

```
ll sum(ll x) {
   ll ans = 0, s = x;
   while(x) {
      ans += (s + 1) * t1[x] - t2[x];
      x -= lowbit(x);
   return ans;
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= n; i++) {
      ll x;
      cin >> x;
      add(i, x);
      add(i + 1, -x);
   for(int i = 1; i <= m; i++) {
      ll pd, k, l, r;
      cin >> pd;
      if(pd == 1) {
         cin >> l >> r >> k;
         add(l, k);
         add(r + 1, -k);
      if(pd == 2) {
         cin >> k;
         add(1, k):
         add(2, -k);
      if(pd == 3) {
         cin >> k;
         add(1, -k);
         add(2, k);
      if(pd == 4) {
         cin >> l >> r;
         cout \ll sum(r) - sum(l - 1) \ll "\n";
      if(pd == 5) { cout << sum(1) << "\n"; }</pre>
   return 0;
```

#### **树状数组1.hpp** md5: 726feb

```
#include <bits/stdc++.h>
#define N 500050
#define ll long long
using namespace std;
const ll inf = 2147483647;
int n, m, t[N];
int lowbit(int x) { return x & -x; }
void add(int x, int k) {
   while(x <= n) {
       t[x] += k;
       x += lowbit(x);
}</pre>
```

```
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```

```
int sum(int x) {
   int ans = 0;
   while(x) {
      ans += t[x];
      x -= lowbit(x);
   return ans;
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= n; i++) {
      int x:
      cin >> x;
      add(i, x);
   for(int i = 1; i <= m; i++) {
      int a, b, c;
      cin >> a >> b >> c;
      if(a == 1) add(b, c);
      if(a == 2) cout << sum(c) - sum(b - 1) << "\n";
   return 0:
```

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# 树状数组2.hpp

#include <bits/stdc++.h>

md5: fcd358

```
#define N 500050
#define ll long long
using namespace std;
const ll inf = 2147483647;
int n, m, t[N];
int lowbit(int x) { return x & -x; }
void add(int x, int k) {
   while(x <= n) {</pre>
      t[x] += k;
      x += lowbit(x);
int sum(int x) {
   int ans = 0;
   while(x) {
      ans += t[x];
      x -= lowbit(x);
   return ans;
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= n; i++) {
      int x;
      cin >> x;
      add(i, x);
```

```
add(i + 1, -x);
}
for(int i = 1; i <= m; i++) {
    int a, b, c;
    cin >> a;
    if(a == 1) {
        int x, y, z;
        cin >> x >> y >> z;
        add(x, z);
        add(y + 1, -z);
}
if(a == 2) {
    int x;
    cin >> x;
    cout << sum(x) << "\n";
}
}
return 0;</pre>
```

#### 线段树1.hpp

md5: 70febb

```
#include <bits/stdc++.h>
#define ll long long
#define MAXN 100005
using namespace std;
ll n, m, a[MAXN], ans[MAXN \langle \langle 2 \rangle], tag[MAXN \langle \langle 2 \rangle];
ll ls(ll p) { return p << 1; }</pre>
ll rs(ll p) { return p << 1 | 1; }</pre>
void f(ll l, ll r, ll p, ll k) {
   ans[p] += (r - l + 1) * k;
   tag[p] += k;
void push_up(ll p) { ans[p] = ans[ls(p)] + ans[rs(p)]; }
void push down(ll l, ll r, ll p) {
   ll \ mid = (l + r) >> 1;
   f(l, mid, ls(p), tag[p]);
   f(mid + 1, r, rs(p), tag[p]);
   tag[p] = 0;
void build(ll l, ll r, ll p) {
   if(l == r) {
      ans[p] = a[l];
      return;
   ll \ mid = (l + r) >> 1;
   build(l, mid, ls(p));
   build(mid + 1, r, rs(p));
   push up(p);
void update(ll l, ll r, ll p, ll L, ll R, ll k) {
   if(L <= l && r <= R) {
      f(l, r, p, k);
      return;
   push_down(l, r, p);
   ll mid = (l + r) >> 1;
   if(L <= mid) update(l, mid, ls(p), L, R, k);</pre>
   if(R > mid) update(mid + 1, r, rs(p), L, R, k);
   push_up(p);
```

```
Sistine/ICPC notebook -- copy from tatyam
ll query(ll l, ll r, ll p, ll L, ll R) {
   ll res = 0:
   if(L <= l && r <= R) return ans[p];</pre>
   ll \ mid = (l + r) >> 1;
   push down(l, r, p);
   if(L <= mid) res += query(l, mid, ls(p), L, R);</pre>
   if(R > mid) res += query(mid + 1, r, rs(p), L, R);
   return res;
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0):
   cin >> n >> m;
   for(int i = 1; i <= n; i++) cin >> a[i];
   build(1, n, 1);
   while(m--) {
      int pd, x, y, k;
      cin >> pd;
      if(pd == 1) {
         cin >> x >> y >> k;
         update(1, n, 1, x, y, k);
      if(pd == 2) {
         cin >> x >> v;
         cout \ll query(1, n, 1, x, y) \ll endl;
   return 0;
                                                                                 md5: 92efb4
#include <bits/stdc++.h>
#define ll long long
```

#### 线段树2.hpp

```
#define MAXN 100005
using namespace std:
[MAXN], ans[MAXN << 2], tag_add[MAXN << 2], tag_mul[MAXN << 2], n, q, m;
ll ls(ll p) { return p << 1; }</pre>
ll rs(ll p) { return p << 1 | 1; }</pre>
void f(ll l, ll r, ll p, ll k_mul, ll k_add) {
   ans[p] = (ans[p] * k mul + k add * (r - l + 1)) % m;
   tag mul[p] = (tag mul[p] * k mul) % m;
   tag add[p] = (tag add[p] * k mul + k add) % m;
void push_up(ll p) { ans[p] = (ans[ls(p)] + ans[rs(p)]) % m; }
void push_down(ll l, ll r, ll p) {
   ll \ mid = (l + r) >> 1;
   f(l, mid, ls(p), tag mul[p], tag add[p]);
   f(mid + 1, r, rs(p), tag_mul[p], tag_add[p]);
   tag_mul[p] = 1;
   tag_add[p] = 0;
void build(ll l, ll r, ll p) {
   tag_mul[p] = 1;
   if(l == r) {
      ans[p] = a[l];
      return:
   ll \ mid = (l + r) >> 1;
   build(l, mid, ls(p));
```

```
build(mid + 1, r, rs(p));
   push_up(p);
void update_mul(ll l, ll r, ll p, ll L, ll R, ll k) {
  if(L <= l && r <= R) {
      tag add[p] = (tag add[p] \star k) % m;
      tag mul[p] = (tag mul[p] * k) % m;
      ans[p] = (ans[p] * k) % m;
      return:
   push_down(l, r, p);
   ll \ mid = (l + r) >> 1;
   if(L <= mid) update mul(l, mid, ls(p), L, R, k);</pre>
   if(R > mid) update mul(mid + 1, r, rs(p), L, R, k);
   push up(p);
void update add(ll l, ll r, ll p, ll L, ll R, ll k) {
   if(L <= l && r <= R) {
      ans[p] = (ans[p] + (r - l + 1) * k) % m;
      tag_add[p] = (tag_add[p] + k) % m;
      return:
   push down(l, r, p);
   ll \ mid = (l + r) >> 1:
   if(L <= mid) update_add(l, mid, ls(p), L, R, k);</pre>
   if(R > mid) update_add(mid + 1, r, rs(p), L, R, k);
   push up(p);
ll query(ll l, ll r, ll p, ll L, ll R) {
   ll res = 0:
   if(L <= l && r <= R) return ans[p] % m;
   push down(l, r, p):
   ll \ mid = (l + r) >> 1;
   if(L <= mid) res += query(l, mid, ls(p), L, R) % m;</pre>
   if(R > mid) res += query(mid + 1, r, rs(p), L, R) % m;
   return res % m:
int main() {
   ios::sync with stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> g >> m;
   for(int i = 1; i <= n; i++) cin >> a[i];
   build(1, n, 1);
   while(q--) {
      int x, y, k, pd;
      cin >> pd;
      if(pd == 1) {
         cin >> x >> y >> k;
         update_mul(1, n, 1, x, y, k);
      if(pd == 2) {
         cin >> x >> v >> k:
         update_add(1, n, 1, x, y, k);
      if(pd == 3) {
         cin >> x >> v:
         cout << query(1, n, 1, x, y) << "\n";
```

```
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  return 0;
```

math

modint

**FPS** 

graph

# dijkstra-负权.hpp

#include <bits/stdc++.h>

#define N 60006

md5: dcdf40

```
#define ll long long
using namespace std;
const ll inf = 1e9;
struct edge {
   int v, next, w;
} e[N << 1];
struct node {
   bool operator<(const node& x) const { return x.d < d; }</pre>
int head[N], cnt, n, m, tot[N];
ll h[N], dis[N];
bool vis[N];
void add(int u, int v, int w) {
   e[++cnt].v = v;
   e[cnt].w = w;
   e[cnt].next = head[u];
   head[u] = cnt;
bool spfa() {
   queue<int> q;
   memset(h, 0x7f, sizeof(h));
   q.push(0);
   h[0] = 0;
   vis[0] = 1;
   while(!q.empty()) {
      int u = q.front();
      q.pop();
      vis[u] = 0;
      for(int i = head[u]; i; i = e[i].next) {
         int v = e[i].v, w = e[i].w;
         if(h[v] > h[u] + w) {
            h[v] = h[u] + w;
            tot[v] = tot[u] + 1;
            if(tot[v] > n) return 1;
            if(vis[v] == 0) q.push(v), vis[v] = 1;
      }
   return 0;
void dijkstra(int s) {
   priority queue<node> q;
   memset(vis, 0, sizeof(vis));
```

```
for(int i = 1; i <= n; i++) dis[i] = inf;</pre>
   dis[s] = 0;
   q.push({s, 0});
   while(!q.empty()) {
      int u = q.top().pos;
      q.pop();
      if(vis[u] == 1) continue;
      vis[u] = 1;
      for(int i = head[u]; i; i = e[i].next) {
         int v = e[i].v, w = e[i].w;
         if(dis[v] > dis[u] + w) {
            dis[v] = dis[u] + w;
            if(vis[v] == 0) q.push({v, dis[v]});
int main() {
  ios::sync_with_stdio(false);
   cin.tie(0);
  cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= m; i++) {
      int x, y, z;
      cin >> x >> y >> z;
      add(x, y, z);
   for(int i = 1; i \le n; i++) add(0, i, 0);
  if(spfa() == 1) {
      cout << -1;
      return 0;
   for(int u = 1; u <= n; u++)
      for(int i = head[u]; i; i = e[i].next) e[i].w += h[u] - h[e[i].v];
   for(int i = 1; i <= n; i++) {
      dijkstra(i);
     ll ans = 0;
      for(int j = 1; j <= n; j++) {
         if(dis[j] == inf) ans += j * inf;
         else ans += j * (dis[j] + h[j] - h[i]);
      cout << ans << "\n";
   return 0;
```

# dijkstra.hpp md5: dd41b7

```
#include <bits/stdc++.h>
#define N 500005
#define ll long long
using namespace std;
const ll inf = 2147483647;
struct edge {
   int v, next, w;
} e[N << 1];
struct node {
   int dis, pos;
   bool operator<(const node& x) const { return x.dis < dis; }
};
int n, m, head[N], cnt, s, dis[N];</pre>
```

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```
bool vis[N];
priority_queue<node> q;
void add(int u, int v, int w) {
   e[++cnt].v = v;
   e[cnt].w = w;
   e[cnt].next = head[u];
   head[u] = cnt;
void dijkstra() {
   dis[s] = 0;
   q.push({0, s});
   while(!q.empty()) {
      int x = q.top().pos;
      q.pop();
      if(vis[x] == 1) continue;
      vis[x] = 1;
      for(int i = head[x]; i; i = e[i].next) {
         int v = e[i].v;
         if(dis[v] > dis[x] + e[i].w) {
            dis[v] = dis[x] + e[i].w;
            if(vis[v] == 0) q.push({dis[v], v});
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0):
   cin >> n >> m >> s;
   for(int i = 1; i <= n; i++) dis[i] = inf;
   for(int i = 1; i <= m; i++) {
      int x, y, z;
      cin >> x >> y >> z;
      add(x, y, z);
   dijkstra();
   for(int i = 1; i <= n; i++) cout << dis[i] << " ";
   return 0:
```

f[x][y] = min(f[x][y], z);

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# floyd.hpp

```
md5: 196fe9
#include <bits/stdc++.h>
#define N 100005
#define ll long long
using namespace std;
const ll inf = 2147483647;
ll n, m, f[105][105];
int main() {
   ios::sync with stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= n; i++)
      for(int j = 1; j <= n; j++)
         if(i != j) f[i][j] = inf;
   for(int i = 1; i <= m; i++) {
      ll x, y, z;
      cin >> x >> y >> z;
```

```
f[y][x] = \min(f[y][x], z);
for(int k = 1; k \le n; k++) {
   for(int i = 1; i <= n; i++) {
      if(i == k || f[i][k] == inf) continue;
      for(int j = 1; j \le n; j++) { f[i][j] = min(f[i][j], f[i][k] + f[k][j]); }
for(int i = 1; i <= n; i++) {
   for(int j = 1; j <= n; j++) cout << f[i][j] << " ";</pre>
   cout << "\n";</pre>
return 0;
```

#### kruscal.hpp

md5: 31a4b1

```
#include <bits/stdc++.h>
#define N 200005
#define ll long long
using namespace std;
const ll inf = 2147483647;
struct edge {
  int u, v, w;
} e[N << 1];
int n, m, f[N], ans, cnt;
int find(int x) {
   if(f[x] == x) return x;
   return f[x] = find(f[x]);
bool cmp(edge a, edge b) { return a.w < b.w; }</pre>
void kruscal() {
   for(int i = 1; i <= m; i++) {
      int fu = find(e[i].u), fv = find(e[i].v);
      if(fu == fv) continue;
      f[fu] = fv;
      ans += e[i].w;
      if(++cnt == n - 1) break;
int main() {
   ios::sync with stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= n; i++) f[i] = i;
   for(int i = 1; i <= m; i++) cin >> e[i].u >> e[i].v >> e[i].w;
   sort(e + 1, e + 1 + m, cmp);
   kruscal();
   if(cnt < n - 1) cout << "orz";</pre>
   else cout << ans;</pre>
   return 0:
```

#### prim.hpp

md5: e76df0

```
#include <bits/stdc++.h>
#define N 200005
#define ll long long
using namespace std;
const ll inf = 2147483647;
```

```
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struct edge {
   int v, next, w;
   bool operator<(const edge& x) const { return x.w < w; }</pre>
int head[N], cnt, n, m, tot, now = 1, ans, dis[N];
bool vis[N];
void add(int u, int v, int w) {
   e[++cnt].v = v;
   e[cnt].w = w;
   e[cnt].next = head[u];
   head[u] = cnt;
void prim() {
   for(int i = 2; i <= n; i++) dis[i] = inf;
   for(int i = head[1]; i; i = e[i].next) dis[e[i].v] = min(dis[e[i].v], e[i].w);
   while(++tot < n) {</pre>
      int minn = inf;
      vis[now] = 1;
      for(int i = 1; i <= n; i++) {
         if(vis[i] == 0 && minn > dis[i]) {
            minn = dis[i];
            now = i;
      if(minn == inf) break;
      ans += minn;
      for(int i = head[now]; i; i = e[i].next) {
         int v = e[i].v;
         if(dis[v] > e[i].w) dis[v] = e[i].w;
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= m; i++) {
```

#### tarjan强连通分量.hpp

if(tot == n - 1) cout << ans;</pre>

int x, y, z; cin >> x >> y >> z;

add(x, y, z); add(y, x, z);

else cout << "orz";</pre>

prim();

return 0;

md5: 7ce3e4

```
#include <bits/stdc++.h>
#define inf 2147483647
#define ll long long
#define N 100005
using namespace std;
const int mod = 998244353;
struct edge {
   int v, next;
} e[N << 1];
int n, m, cnt, head[N], num, s[N], len, dfn[N], tot, low[N], scc[N];</pre>
```

```
vector<int> ans[N];
bool in[N], f[N];
void add(int u, int v) {
   e[++cnt].v = v;
   e[cnt].next = head[u];
   head[u] = cnt;
void dfs(int x) {
   dfn[x] = low[x] = ++tot;
   s[++len] = x;
   in[x] = 1;
   for(int i = head[x]; i; i = e[i].next) {
      int y = e[i].v;
      if(dfn[y] == 0) {
         dfs(y);
         low[x] = min(low[x], low[y]);
      } else if(in[y] == 1) low[x] = min(low[x], low[y]);
   if(dfn[x] == low[x]) {
      ans[++num].push_back(x);
      while(x != s[len]) {
         scc[s[len]] = num;
         in[s[len]] = 0;
         ans[num].push_back(s[len]);
         len--;
      len--;
      in[x] = 0;
      scc[x] = num;
void solve() {
   cin >> n >> m;
   for(int i = 1; i <= m; i++) {
      int u, v;
      cin >> u >> v;
      add(u, v);
   for(int i = 1; i <= n; i++)
      if(dfn[i] == 0) dfs(i);
   for(int i = 1; i <= n; i++) sort(ans[i].begin(), ans[i].end());</pre>
   cout << num << "\n";</pre>
   for(int i = 1; i <= n; i++) {
      if(f[scc[i]] == 1) continue;
      f[scc[i]] = 1;
      for(int j = 0; j < ans[scc[i]].size(); j++) { cout << ans[scc[i]][j] << " "; }</pre>
      cout << "\n";
signed main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   int T = 1;
   // cin>>T;
   while(T--) solve();
   return 0;
```

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并查集.hpp md5: 6b2234

```
#include <bits/stdc++.h>
#define N 2000005
#define ll long long
using namespace std;
const ll inf = 2147483647;
int n, m, f[N];
int find(int x) {
   if(f[x] == x) return x;
   return f[x] = find(f[x]);
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m;
   for(int i = 1; i <= n; i++) f[i] = i;
   while(m--) {
      int z, x, y;
      cin >> z >> x >> y;
      if(z == 1) f[find(y)] = find(x);
      if(z == 2) {
         if(find(x) == find(y)) cout << "Y\n";</pre>
         else cout << "N\n";</pre>
   return 0;
```

拓扑排序.hpp md5: 6c9ce8

```
#include <bits/stdc++.h>
using namespace std;
queue<int> q;
int deg[1001], cnt, head[1001], n;
struct edge {
   int v, next, u;
} e[2002];
void add(int u, int v) {
   e[++cnt].v = v;
   e[cnt].next = head[u];
   head[u] = cnt;
void topo() {
   for(int i = 1; i <= n; i++) {
      if(deg[i] == 0) {
         q.push(i);
         cout << i << " ";
   while(!q.empty()) {
      int x = q.front();
      q.pop();
      for(int i = head[x]; i; i = e[i].next) {
         deg[e[i].v]--:
         if(deg[e[i].v] == 0) {
            q.push(e[i].v);
            cout << e[i].v << " ";
```

```
int main() {
  ios::sync with stdio(false);
  cin.tie(0);
   cout.tie(0);
   cin >> n;
   for(int i = 1; i <= n; i++) {
      while(cin >> x) {
         if(x == 0) break;
         deg[x]++;
         add(i, x);
   topo();
   return 0:
```

#### 缩点.hpp md5: 3df608

```
#include <bits/stdc++.h>
#define inf 2147483647
#define ll long long
#define N 100005
using namespace std;
const int mod = 998244353;
struct edge {
   int v, next;
} e[N << 1], newe[N << 1];</pre>
int n, m, head[N], newhead[N], cnt, newcnt, num, scc[N], dfn[N], low[N], tot, val[N],
s[N], len, dp[N], a[N];
bool in[N];
void add(int u, int v) {
   e[++cnt].v = v;
   e[cnt].next = head[u];
   head[u] = cnt;
void newadd(int u, int v) {
   newe[++newcnt].v = v:
   newe[newcnt].next = newhead[u];
   newhead[u] = newcnt;
void dfs(int x) {
   dfn[x] = low[x] = ++tot;
   s[++len] = x;
   in[x] = 1;
   for(int i = head[x]; i; i = e[i].next) {
      int y = e[i].v;
      if(dfn[y] == 0) {
         dfs(v);
         low[x] = min(low[x], low[y]);
      } else if(in[y] == 1) low[x] = min(low[x], low[y]);
   if(dfn[x] == low[x]) {
      num++;
      while(s[len] != x) {
         in[s[len]] = 0;
         scc[s[len]] = num;
         val[num] += a[s[len]];
```

# 负环-spfa.hpp

int T = 1;

// cin>>T;

return 0;

while(T--) solve();

md5: ce6dbb

```
#include <bits/stdc++.h>
#define N 60006
#define ll long long
using namespace std;
const ll inf = 2147483647;
struct edge {
   int v, next, w;
} e[N << 1];
int head[N], cnt, tot[N], dis[N], n, m;
bool vis[N];
queue<int> q;
void add(int u, int v, int w) {
```

```
e[++cnt].v = v;
   e[cnt].w = w:
   e[cnt].next = head[u];
   head[u] = cnt;
bool spfa() {
  vis[1] = 1;
   dis[1] = 0;
   q.push(1);
   while(!q.empty()) {
      int u = q.front();
      q.pop();
      vis[u] = 0;
      for(int i = head[u]; i; i = e[i].next) {
         int v = e[i].v;
         if(dis[v] > dis[u] + e[i].w) {
            dis[v] = dis[u] + e[i].w;
            tot[v] = tot[u] + 1;
            if(tot[v] >= n) return 1;
            if(vis[v] == 0) vis[v] = 1, q.push(v);
   return 0;
void solve() {
   memset(tot, 0, sizeof(tot));
   memset(head, 0, sizeof(head));
   memset(vis, 0, sizeof(vis));
   memset(e, 0, sizeof(e));
   memset(dis, 0x3f, sizeof(dis));
   cnt = 0:
   cin >> n >> m;
   for(int i = 1; i <= m; i++) {
      int x, y, z;
      cin >> x >> y >> z;
      add(x, y, z);
      if(z \ge 0) add(y, x, z);
   if(spfa() == 1) cout << "YES\n";
   else cout << "NO\n";</pre>
int main() {
   ios::sync with stdio(false);
   cin.tie(0);
   cout.tie(0);
   int t;
   cin >> t;
   while(t--) solve();
   return 0;
```

#### graph/tree

# LCA-dfn.hpp

md5: 78b45a

```
#include <bits/stdc++.h>
#define N 500005
using namespace std;
int lg[N], mi[22][N], n, m, s, dfn[N], dn, head[N], cnt;
struct edge {
```

```
Sistine/ICPC notebook -- copy from tatyam
   int v, next;
} e[N << 1];
int get(int x, int y) { return dfn[x] < dfn[y] ? x : y; }</pre>
void add(int u, int v) {
   e[++cnt].v = v;
   e[cnt].next = head[u];
   head[u] = cnt;
void dfs(int now, int father) {
   dfn[now] = ++dn;
   mi[0][dfn[now]] = father;
   for(int i = head[now]; i; i = e[i].next)
      if(e[i].v != father) dfs(e[i].v, now);
int lca(int x, int y) {
   if(x == y) return x;
   if(dfn[x] > dfn[y]) swap(x, y);
   int deep = \lg[dfn[y] - dfn[x] - 1];
   return get(mi[deep][dfn[x] + 1], mi[deep][dfn[y] - (1 << deep) + 1]);
int main() {
   ios::sync with stdio(false);
   cin.tie(0);
   cout.tie(0):
   cin >> n >> m >> s;
   for(int i = 1; i < n; i++) {
      int x, v;
      cin >> x >> y;
      add(x, y);
      add(y, x);
   for(int i = 2; i \le n; i++) lg[i] = lg[i >> 1] + 1;
   dfs(s, 0);
   for(int i = 1; i <= lg[n]; i++) {
      for(int j = 1; j <= n - (1 << i) + 1; j++) { mi[i][j] = get(mi[i - 1][j], mi[i - 1]
[j + (1 << i - 1)]); }
   for(int i = 1; i <= m; i++) {
      int x, y;
      cin >> x >> y;
      cout \ll lca(x, y) \ll "\n";
   return 0:
```

# LCA-tarjan.hpp

md5: 832c2e

```
#include <bits/stdc++.h>
#define MAXN 500005
using namespace std;
int n, m, s, cnt, vcnt, head[MAXN], vhead[MAXN], f[MAXN], lca[MAXN << 2];
bool vis[MAXN];
struct edge {
   int to, next, vto, vnext;
} e[MAXN << 1];
void add(int u, int v) {
   e[++cnt].to = v;
   e[cnt].next = head[u];
   head[u] = cnt;
}
void vadd(int u, int v) {</pre>
```

```
e[++vcnt].vto = v;
   e[vcnt].vnext = vhead[u];
   vhead[u] = vcnt;
int find(int x) {
  if(f[x] == x) return x;
   return f[x] = find(f[x]);
void tarjan(int u) {
   vis[u] = 1;
   for(int i = head[u]; i; i = e[i].next) {
      int v = e[i].to;
      if(vis[v] == 1) continue;
      tarjan(v);
      f[v] = u;
   for(int i = vhead[u]; i; i = e[i].vnext) {
      int v = e[i].vto;
      if(vis[v] == 0) continue;
      lca[i] = find(v);
      if(i % 2 == 1) lca[i + 1] = lca[i];
      else lca[i - 1] = lca[i];
int main() {
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m >> s;
   for(int i = 1; i \le n; i++) f[i] = i;
   for(int i = 1; i < n; i++) {
      int x, v;
      cin >> x >> y;
      add(x, y);
      add(y, x);
   for(int i = 1; i <= m; i++) {
      int x, y;
      cin >> x >> y;
      vadd(x, y);
      vadd(y, x);
   tarjan(s);
   for(int i = 1; i <= m; i++) cout << lca[i * 2] << "\n";</pre>
   return 0;
```

LCA-倍增·hpp md5: 7b6e10

```
#include <bits/stdc++.h>
#define MAXN 500005
using namespace std;
struct edge {
   int v, next;
} e[MAXN << 1];
int dep[MAXN], head[MAXN], f[MAXN][22], lg[MAXN], n, m, s, cnt;
void add(int u, int v) {
   e[++cnt].v = v;
   e[cnt].next = head[u];
   head[u] = cnt;
}</pre>
```

```
void dfs(int now, int father) {
   f[now][0] = father;
   dep[now] = dep[father] + 1;
   for(int i = 1; i \le lg[dep[now]]; i++) f[now][i] = f[f[now][i - 1]][i - 1];
   for(int i = head[now]; i; i = e[i].next) {
      if(e[i].v != father) dfs(e[i].v, now);
int lca(int x, int y) {
   if(dep[x] < dep[y]) swap(x, y);
   while(dep[x] > dep[y]) x = f[x][lg[dep[x] - dep[y]]];
   if(x == y) return x;
   for(int i = lg[dep[x]]; i >= 0; i--) {
      if(f[x][i] != f[y][i]) {
         x = f[x][i];
         y = f[y][i];
   return f[x][0];
int main() {
   ios::sync with stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m >> s;
   for(int i = 1; i < n; i++) {
      int x, y;
      cin >> x >> y;
      add(x, y);
      add(y, x);
   for(int i = 2; i \le n; i++) lg[i] = lg[i >> 1] + 1;
   dfs(s, 0);
   for(int i = 1; i <= m; i++) {
      int x, y;
      cin >> x >> y;
      cout \ll lca(x, y) \ll "\n";
   return 0;
```

#### 树链剖分.hpp

md5: 475d70

```
#include <bits/stdc++.h>
#define N 200005
#define ll long long
using namespace std;
const ll inf = 2147483647;
struct edge {
   int v, next;
} e[N << 1];
int n, m, root, mod, ans[N \lt\lt 2], tag[N \lt\lt 2], son[N], id[N], fa[N], cnt, dep[N], siz[N],
top[N], head[N], w[N], wt[N];
int ls(int p) { return p << 1; }</pre>
int rs(int p) { return p << 1 | 1; }
void push up(int p) {
   ans[p] = ans[ls(p)] + ans[rs(p)];
   ans[p] %= mod;
void f(int l, int r, int p, int k) {
   ans[p] += (r - l + 1) * k;
```

```
ans[p] %= mod;
   tag[p] += k;
void push_down(int l, int r, int p) {
   int mid = (l + r) \gg 1;
   f(l, mid, ls(p), tag[p]);
   f(mid + 1, r, rs(p), tag[p]);
   tag[p] = 0;
void update(int l, int r, int p, int L, int R, int k) {
   if(L <= l && r <= R) {
      f(l, r, p, k);
      return:
   int mid = (l + r) \gg 1;
   push down(l, r, p);
   if(L <= mid) update(l, mid, ls(p), L, R, k);</pre>
   if(R > mid) update(mid + 1, r, rs(p), L, R, k);
   push_up(p);
int query(int l, int r, int p, int L, int R) {
   if(L \le l \&\& r \le R) return ans[p];
   int res = 0, mid = (l + r) >> 1;
   push_down(l, r, p);
   if(L <= mid) res += query(l, mid, ls(p), L, R), res %= mod;</pre>
   if(R > mid) res += query(mid + 1, r, rs(p), L, R), res %= mod;
   return res % mod;
void build(int l, int r, int p) {
   if(l == r) {
      ans[p] = wt[l] \% mod;
   int mid = (l + r) \gg 1;
   build(l, mid, ls(p));
   build(mid + 1, r, rs(p));
   push up(p);
void add(int u, int v) {
   e[++cnt].v = v;
   e[cnt].next = head[u];
   head[u] = cnt;
void dfs1(int u, int father) {
   dep[u] = dep[father] + 1;
   fa[u] = father;
   siz[u] = 1;
   int hson = -1;
   for(int i = head[u]; i; i = e[i].next) {
      int v = e[i].v;
      if(v == father) continue;
      dfs1(v, u);
      siz[u] += siz[v];
      if(siz[v] > hson) hson = siz[v], son[u] = v;
void dfs2(int u, int topc) {
   id[u] = ++cnt;
   wt[cnt] = w[u];
   top[u] = topc;
   if(son[u] == 0) return;
   dfs2(son[u], topc);
```

```
Sistine/ICPC notebook -- copy from tatyam
   for(int i = head[u]; i; i = e[i].next) {
      int v = e[i].v:
      if(v == fa[u] || v == son[u]) continue;
      dfs2(v, v);
void update1(int x, int y, int k) {
   k %= mod;
   while(top[x] != top[y]) {
      if(dep[top[x]] < dep[top[y]]) swap(x, y);</pre>
      update(1, n, 1, id[top[x]], id[x], k);
      x = fa[top[x]];
   if(dep[x] > dep[y]) swap(x, y);
   update(1, n, 1, id[x], id[y], k);
int query1(int x, int y) {
   int res = 0:
   while(top[x] != top[y]) {
      if(dep[top[x]] < dep[top[y]]) swap(x, y);</pre>
      res += query(1, n, 1, id[top[x]], id[x]);
      res %= mod;
      x = fa[top[x]];
   if(dep[x] > dep[y]) swap(x, y);
   res += query(1, n, 1, id[x], id[y]);
   return res % mod:
void update2(int x, int k) { update(1, n, 1, id[x], id[x] + siz[x] - 1, k); }
int query2(int x) { return query(1, n, 1, id[x], id[x] + siz[x] - 1); }
   ios::sync_with_stdio(false);
   cin.tie(0);
   cout.tie(0);
   cin >> n >> m >> root >> mod;
   for(int i = 1; i <= n; i++) cin >> w[i];
   for(int i = 1; i < n; i++) {
      int x, y;
      cin >> x >> y;
      add(x, y);
      add(y, x);
   cnt = 0:
   dfs1(root, 0);
   dfs2(root, root);
   build(1, n, 1);
   while(m--) {
      int op, x, y, z;
      cin >> op;
      if(op == 1) {
         cin >> x >> y >> z;
         update1(x, y, z);
      if(op == 2) {
         cin >> x >> y;
         cout << query1(x, y) << "\n";
      if(op == 3) {
         cin >> x >> y;
         update2(x, y);
      if(op == 4) {
```

```
cin >> x;
  cout << query2(x) << "\n";
}
return 0;
}</pre>
```

#### flow

#### string

trie.hpp md5: 3708ff

```
#include bitsstdc++.h
#define ffor(i, a, b) for(int i = (a); i = (b); i++)
#define roff(i, a, b) for(int i = (a); i = (b); i--)
using namespace std;
typedef long long ll:
const int Maxn = 3000005;
string s;
int n, q, t, tot;
int trie[Maxn][130], cnt[Maxn];
void insert(string s) {
   int len = s.size(), u = 0;
   ffor(i, 0, len - 1) {
      int a = s[i];
      if(!trie[u][a]) trie[u][a] = ++tot;
      u = trie[u][a];
      cnt[u]++:
int find(string s) {
   int len = s.size(), u = 0;
   ffor(i, 0, len - 1) {
      int a = s[i]:
      if(!trie[u][a]) return 0;
      u = trie[u][a];
   return cnt[u];
void solve() {
   cinnq;
   ffor(i, 0, tot) ffor(j, 0, 122) trie[i][j] = 0;
   ffor(i, 0, tot) cnt[i] = 0;
   tot = 0;
   ffor(i, 1, n) {
      cins;
      insert(s);
   ffor(i, 1, q) {
      cins:
      coutfind(s) 'n';
int main() {
   cint;
   while(t--) solve();
   return 0:
```

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字符串哈希.hpp

```
#include <bits/stdc++.h>
#define N 2000006
#define ll long long
typedef unsigned long long ull;
#define inf 2147483647
using namespace std;
ull base = 131;
ull a[10010];
char s[10010];
int n, ans = 1, prime = 19260817;
ull mod = 212370440130137957;
ull hash1(char s[]) {
   int len = strlen(s);
   ull ans = 0;
   for(int i = 0; i < len; i++) ans = (ans * base + ull(s[i])) % mod + prime;
   return ans;
int main() {
   ios::sync_with_stdio(false);
```

```
cin.tie(0);
cout.tie(0);
cin >> n;
for(int i = 1; i <= n; i++) {
    cin >> s;
    a[i] = hash1(s);
}
sort(a + 1, a + 1 + n);
for(int i = 1; i < n; i++) {
    if(a[i] != a[i + 1]) ans++;
}
cout << ans;
return 0;
}</pre>
```

#### algorithm

#### geometry

memo

md5: ec7dfc