# Neon.js v1.0 Neume Editor ONline

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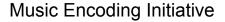
#### **Neon Within OMR**







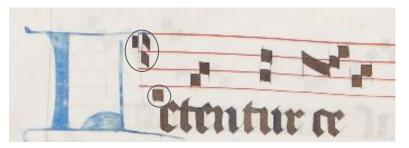
Pitch Finding





#### MEI





## Layering in Neon

- Neon takes as input an MEI file and an image file (currently JPG)
- Renders MEI data on top of the image
- Users can compare data against the original image and correct the MEI
- MEI file updates with every change made by the user



## History

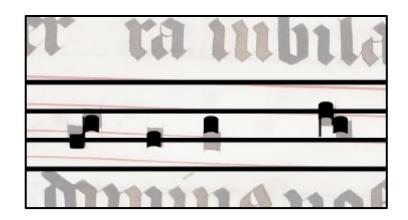
- Neon was started 6 years ago by Gregory Burlet and Alastair Porter as part of SIMSSA
  - https://github.com/gburlet
  - https://github.com/alastair
- They structured Neon.js as a tool to correct inaccuracies from the OMR process
- They used Fabric.js as a rendering tool for MEI data
- Relatively functional
- We mostly updated user experience and core editing functionality
- Salzinnes test set

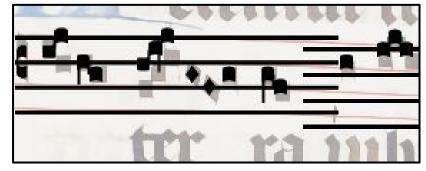
#### Demo

#### Overview of main features:

- Basic
  - Moving
  - Inserting
  - Ornaments
  - Editing
- Advanced
  - Hide tool
  - Merging Systems
  - Auto-Refresh
  - Grouping







## Summary of New Features

- Usability (Hotkeys, Zoom, Quick Hide, Undo)
- Advanced correcting functionality (Merging Systems, Clef missing + refresh)
- More options for users (Headshape, Grouping, Arrow Keys)
- Documentation (Users/Developers)
- Tutorial

### **Moving Forward**

- Replacing Fabric.js with Verovio, an open-source library specifically built for rendering and editing MEI files
- Releasing Neon.js v2.0 with Verovio and MEI v4.0
- Implementing Neon as part of the Rodan workflow
- Always improving





## **Thank you!**



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