

Lost And Found

Mobile App



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Team Structure



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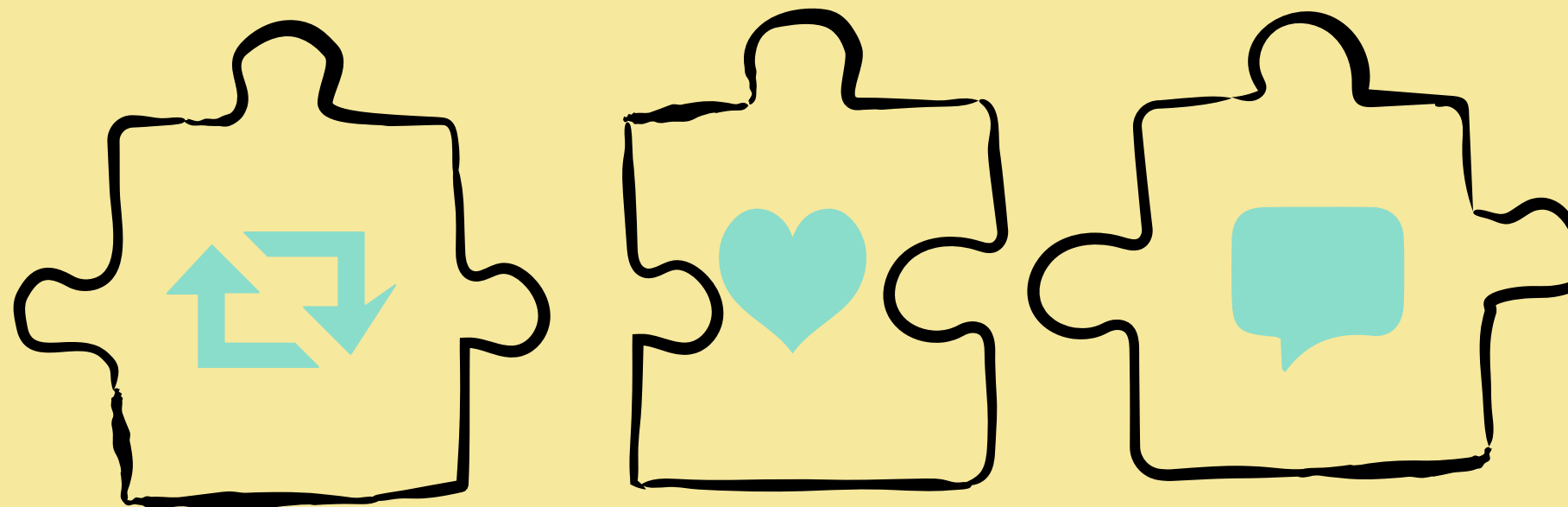
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Introduction

The Lost and Found Mobile Application is developing to provide a modern and efficient way for individuals to manage lost and found items. This app will allow users to easily report lost items with details and images, register found items, and receive notifications about potential matches through a secure and user-friendly interface.



Project Overview



Overview

- **Overview:** Digital platform to easily report, find, and recover lost items.
- **Goals:** Streamline lost & found, increase recovery success, provide a convenient solution.
- **Objectives:** Secure & intuitive app, efficient matching, effective notifications, high user satisfaction.

Problem & Solution

- **Problem:** Inefficient, fragmented lost & found processes lead to low recovery rates.
- **Solution:** Centralized mobile app for reporting, finding, and automatic matching of lost items.

Key Feature

- **User:** Simple reporting, found item registration, intelligent matching, secure communication, notifications.
- **Admin:** Item & user management.

Project Scope

Key Deliverables

- Working mobile app
- Backend and basic database.

Inclusion

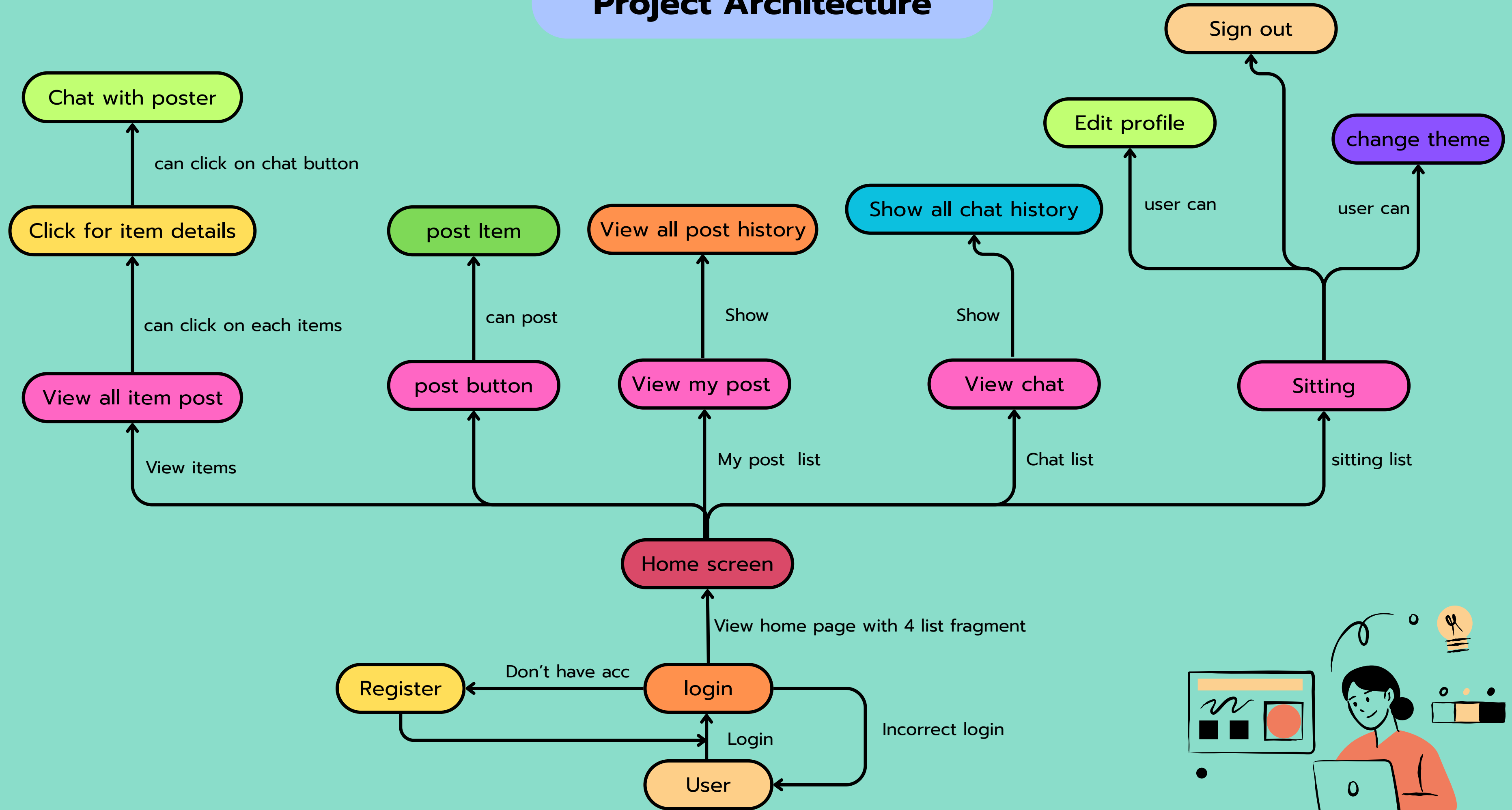
- Registration and login.
- Edit profile
- Simple forms for reporting lost and found items (text & single image).

Exclusion

- Advanced search/filtering.
- Matching algorithms
- Multi-language support.



Project Architecture



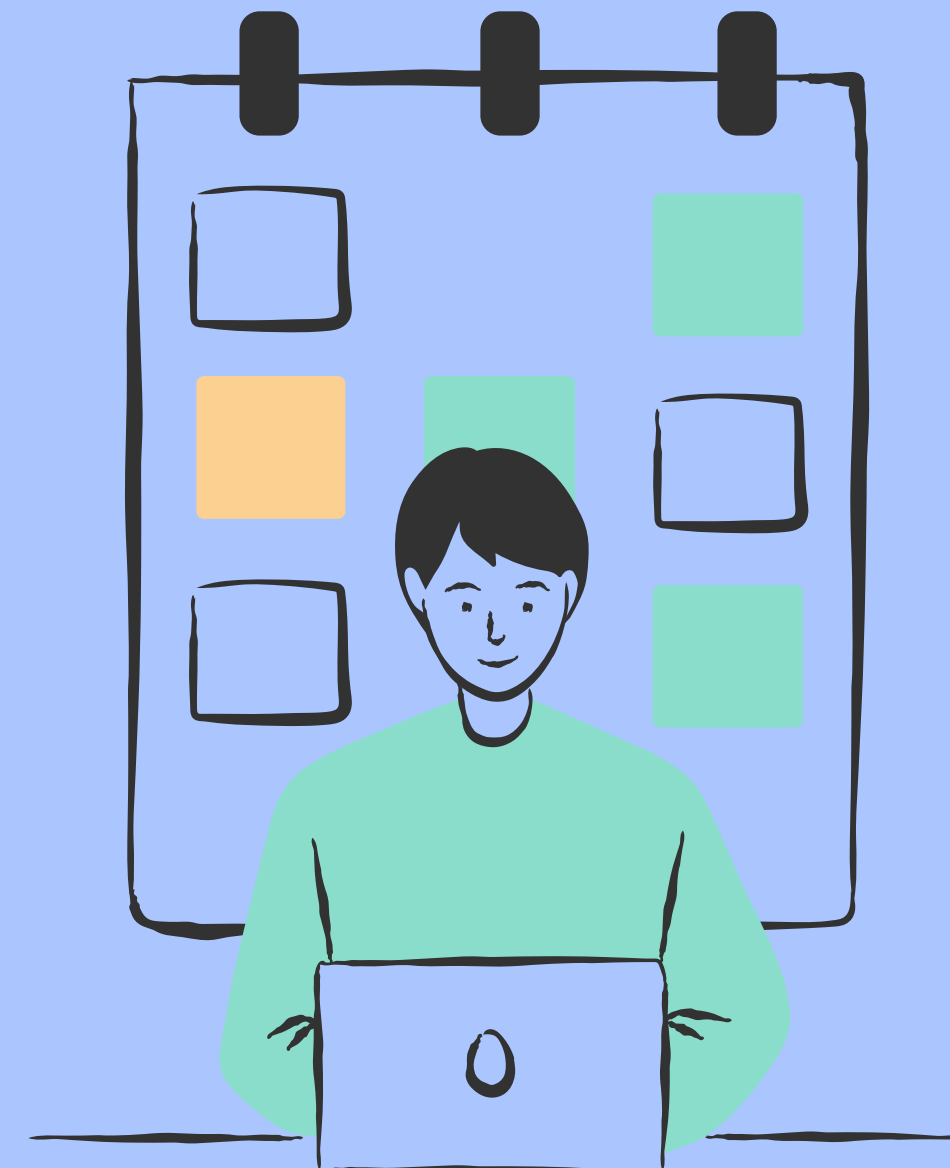
Project Methology

Implementation:

The application is a native Android "Lost and Found" platform designed to help users report and locate lost or found items. Key features include:

- 1.create an email
- 2.At Home page user can view all the items that other account post about the item that they lost.
- 3.User can post
- 4.User also can click on each items to see the detail
- 5.User also can contact with the post owner to talk about the items
- 6.User can edit profile
- 7.User can switch to the night mode

Tools/Technologies:



Mobile Application

Lost And Found

1st Week

Foundations & Design

Project Setup, Requirements

Gathering, UI/UX Design, Architecture

Planning

2nd Week

Core Functionality & Front-End

Core Feature Development, Front-End

Implementation, Initial Testing

3rd Week

Back-End & Additional Features

Back-End Development, Additional

Feature Implementation, Integration &

Testing

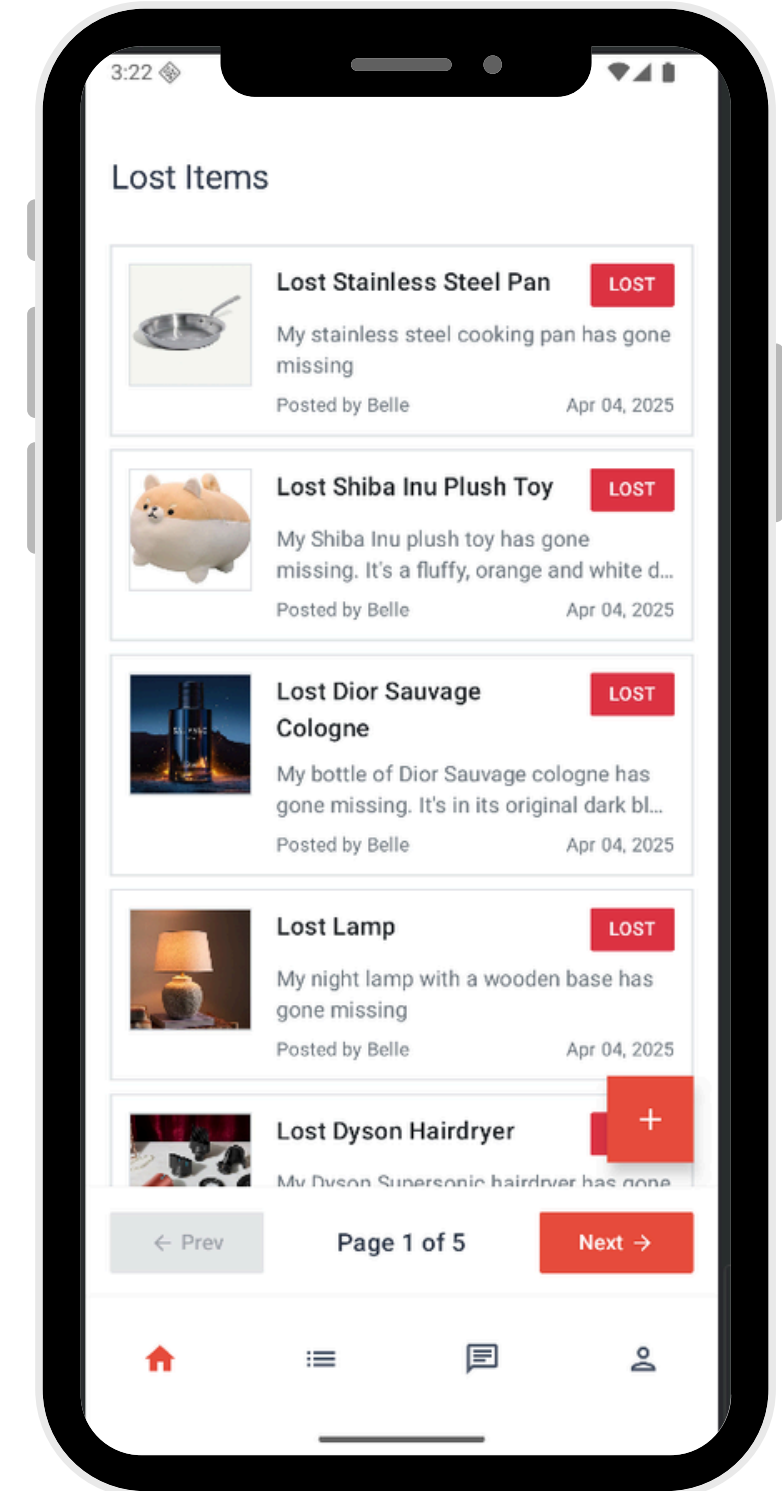
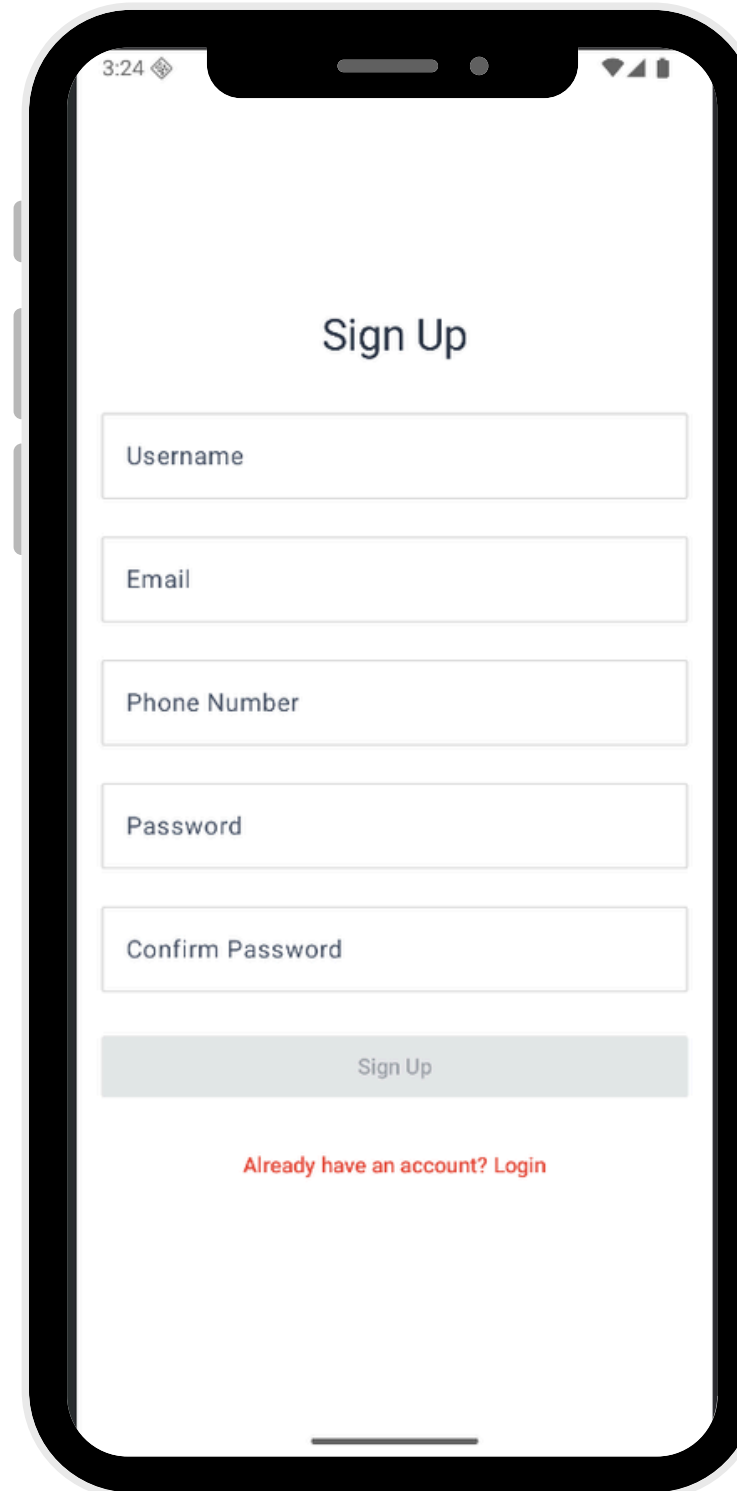
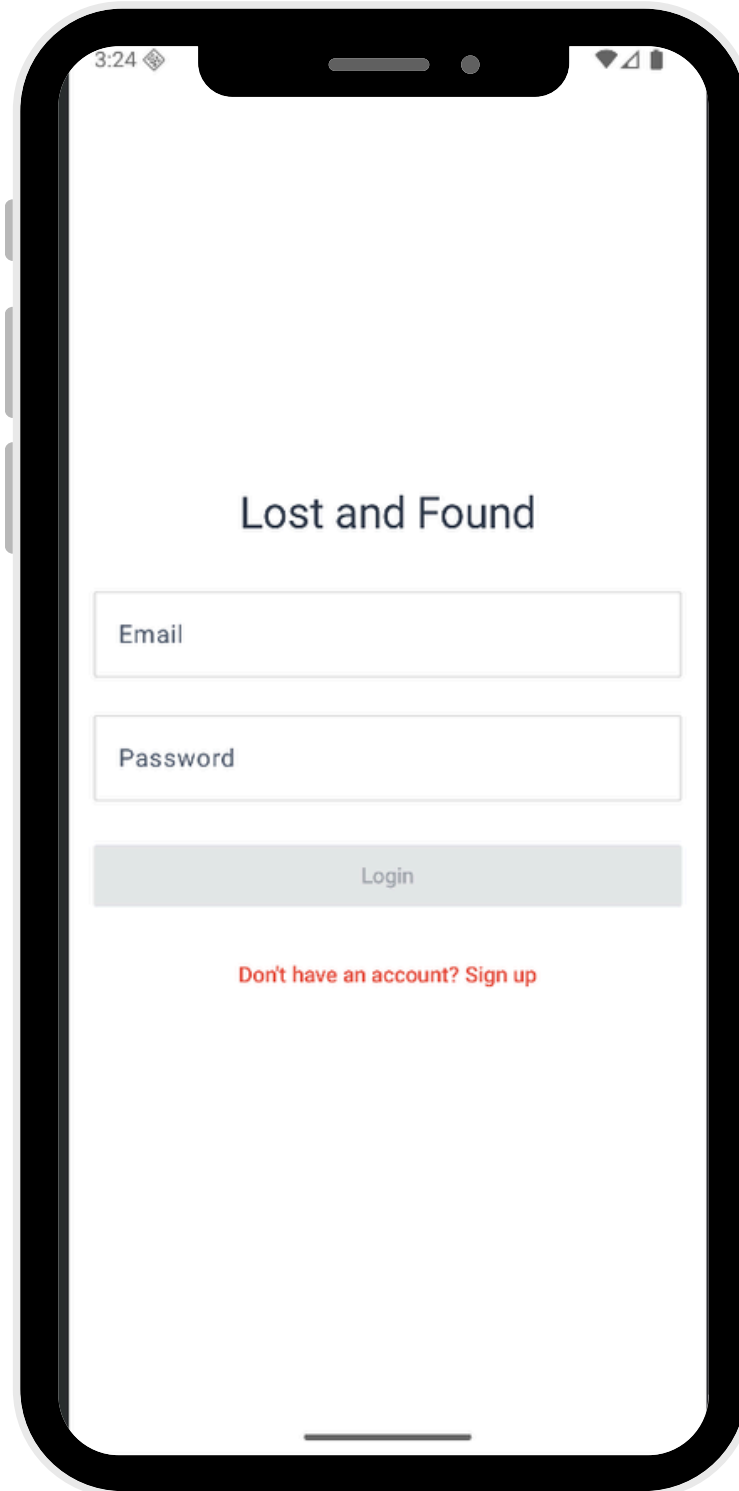
4th Week

Polish, Testing & Deployment

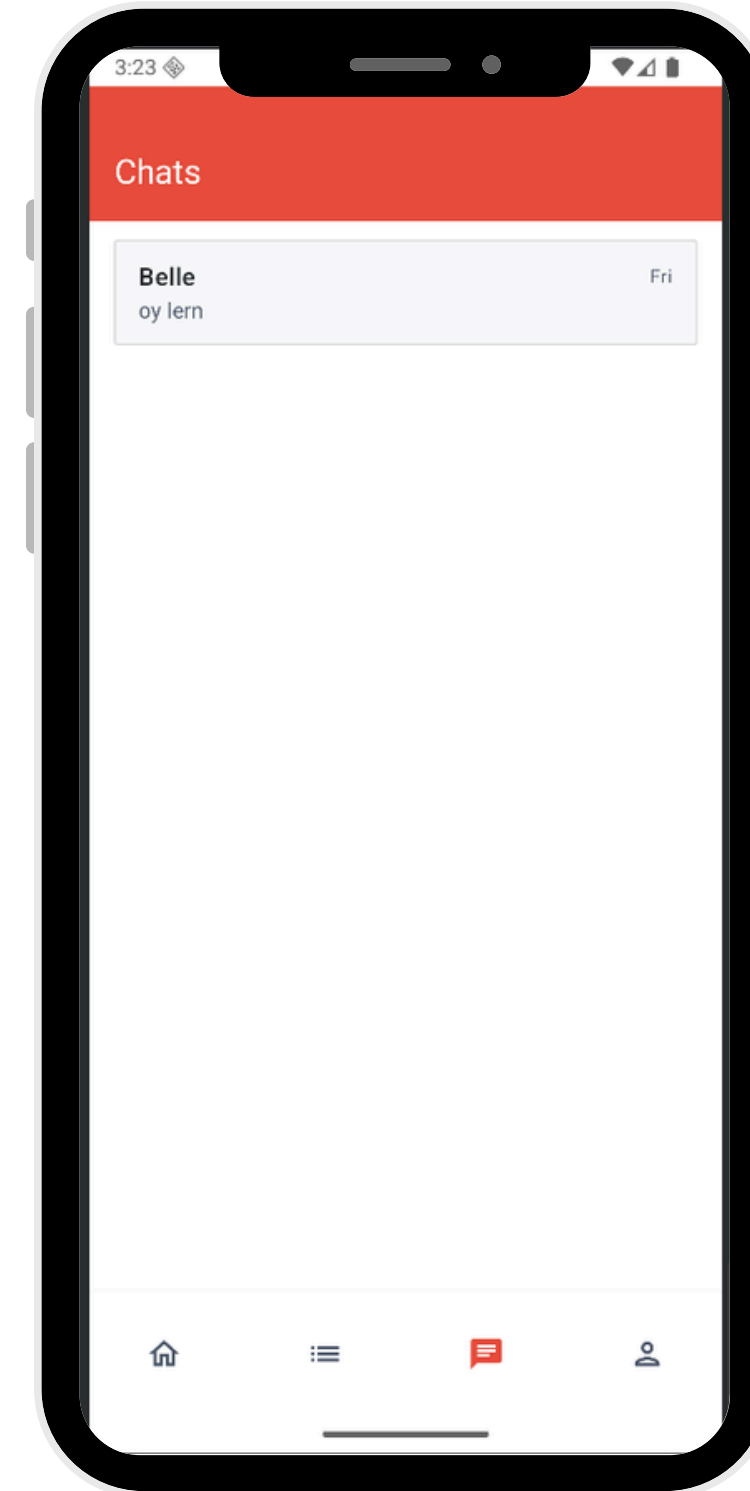
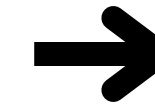
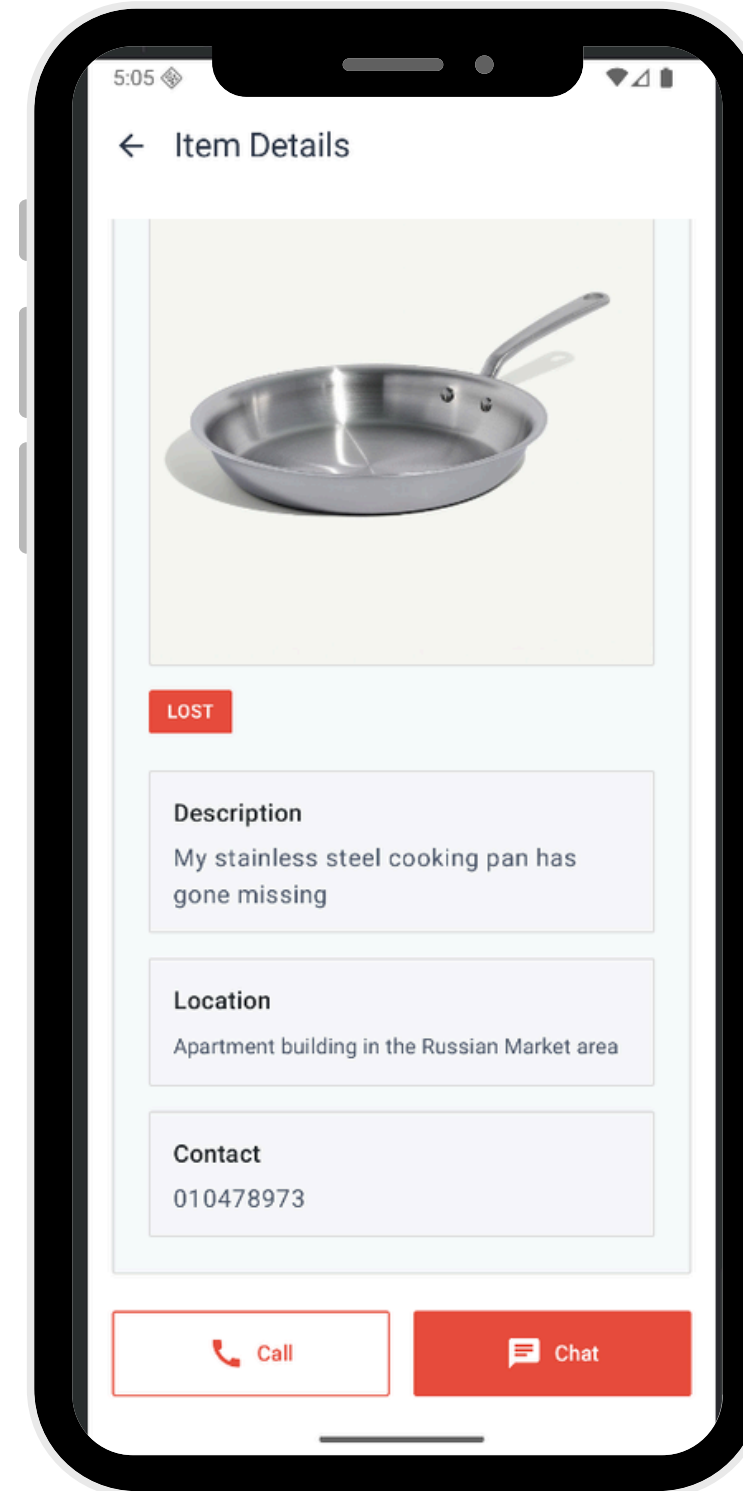
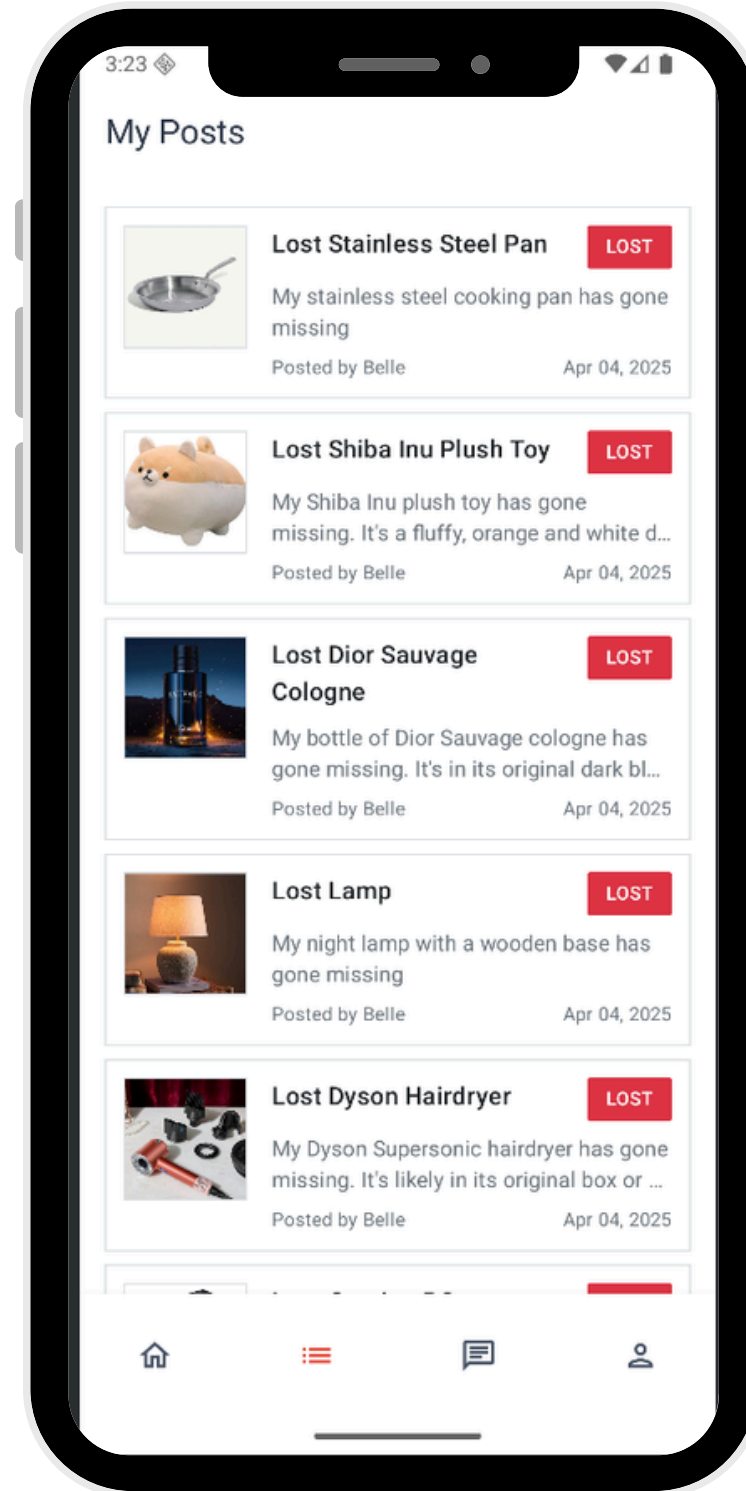
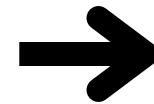
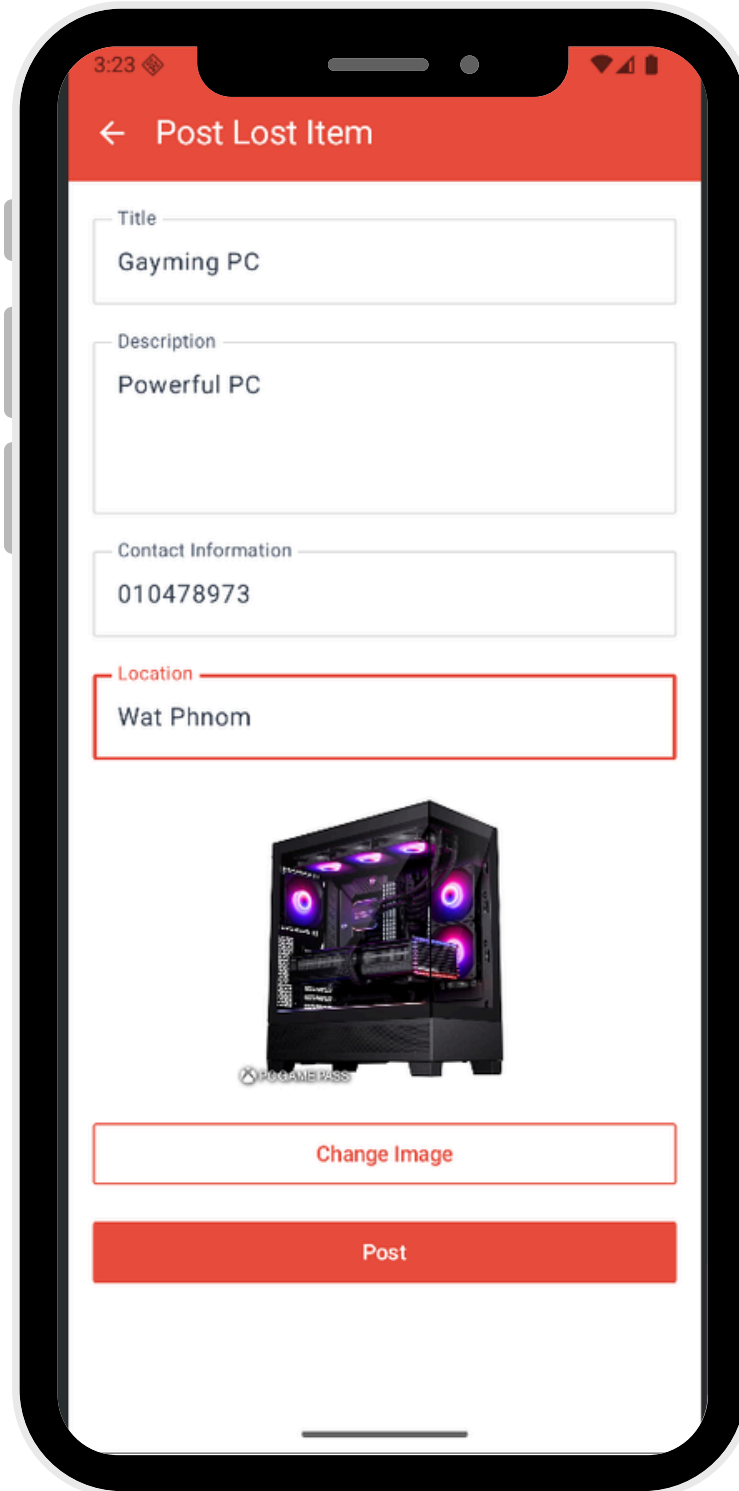
Polish & Refinement, Final Testing &

Review, Deployment & Launch

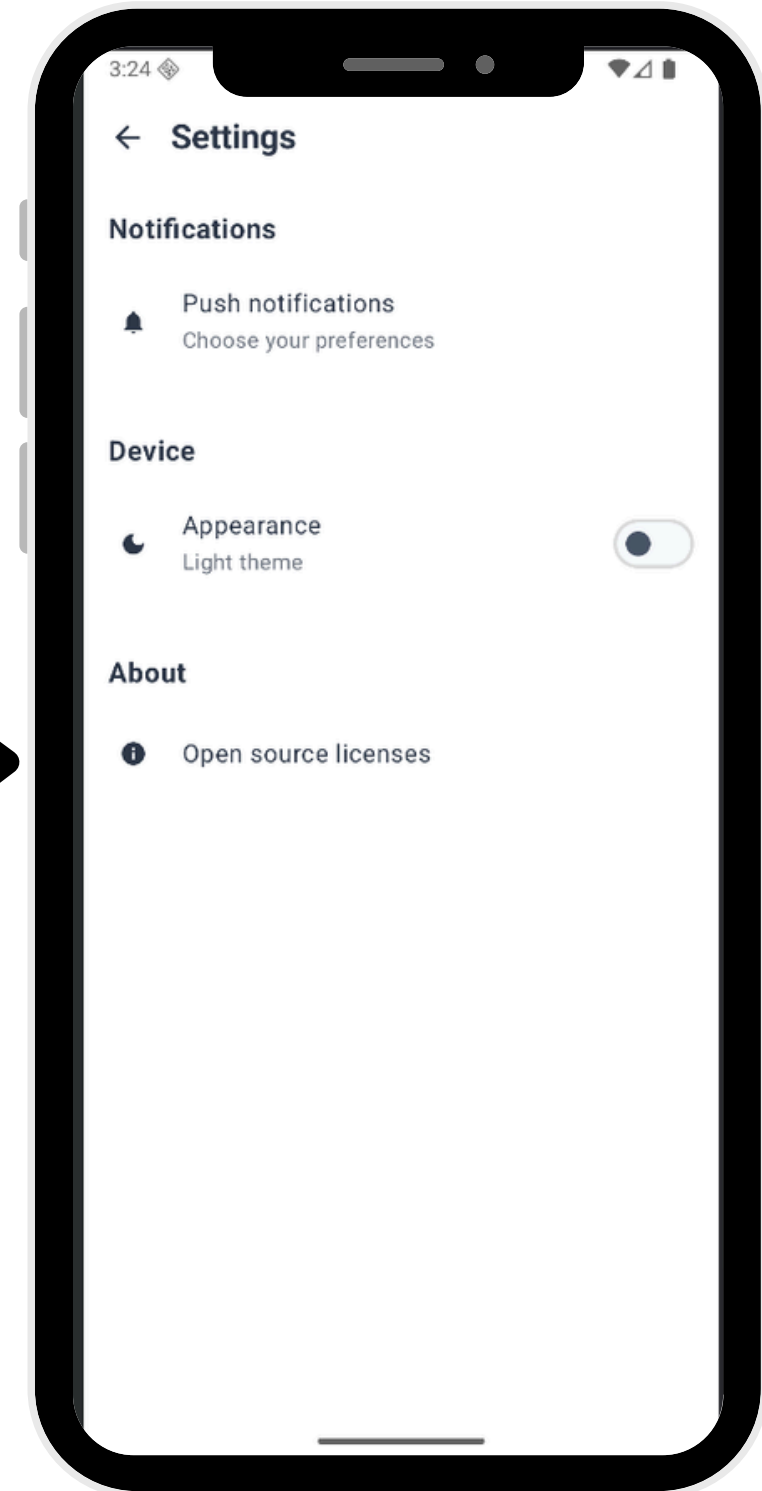
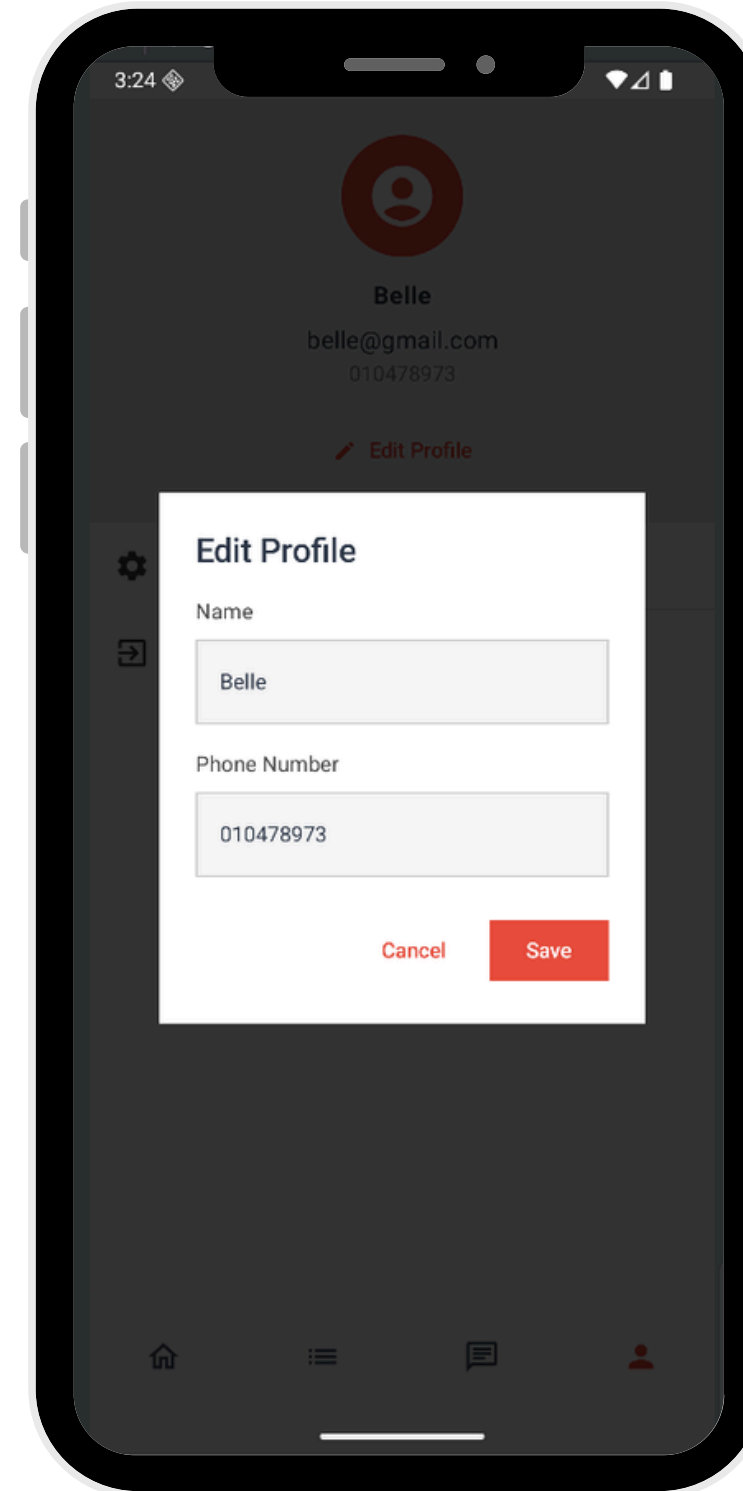
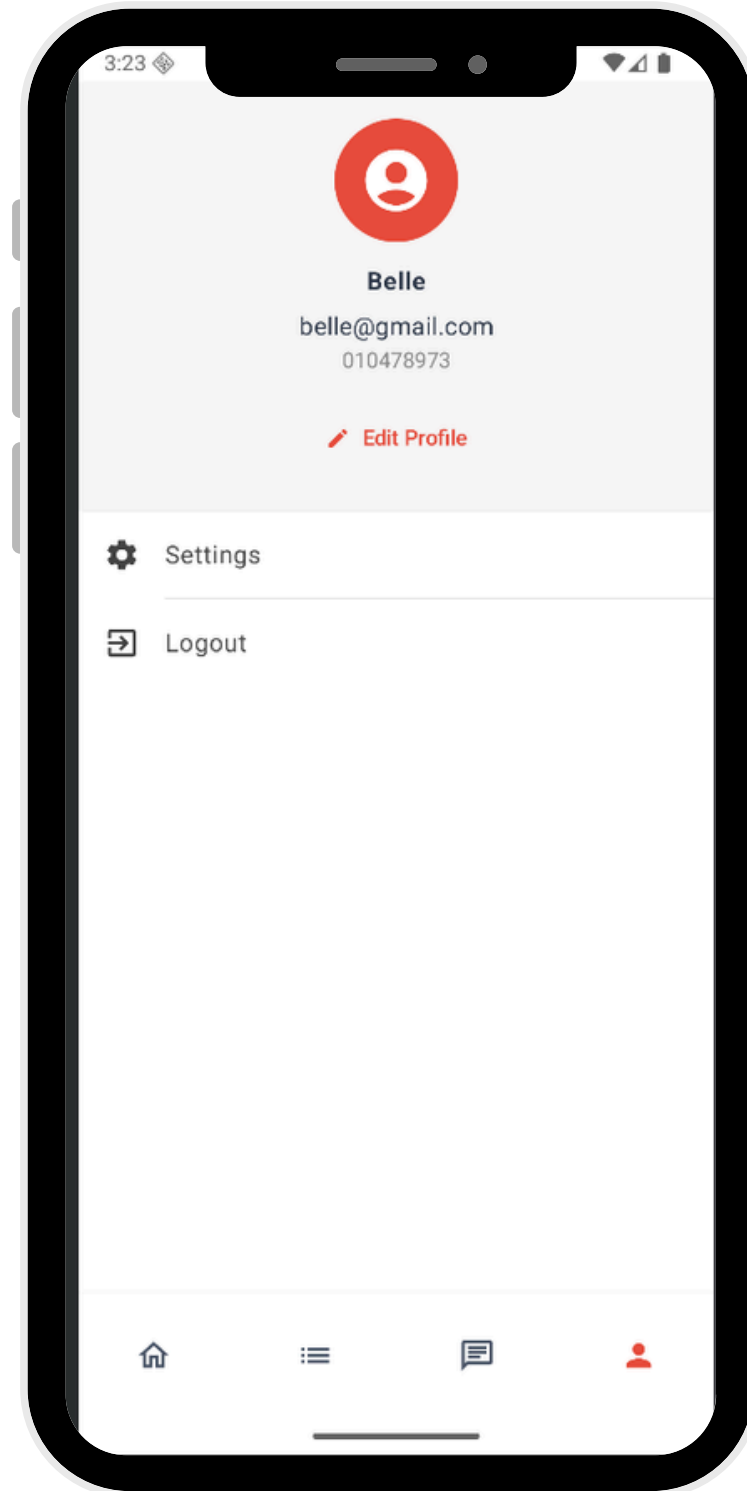
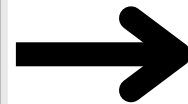
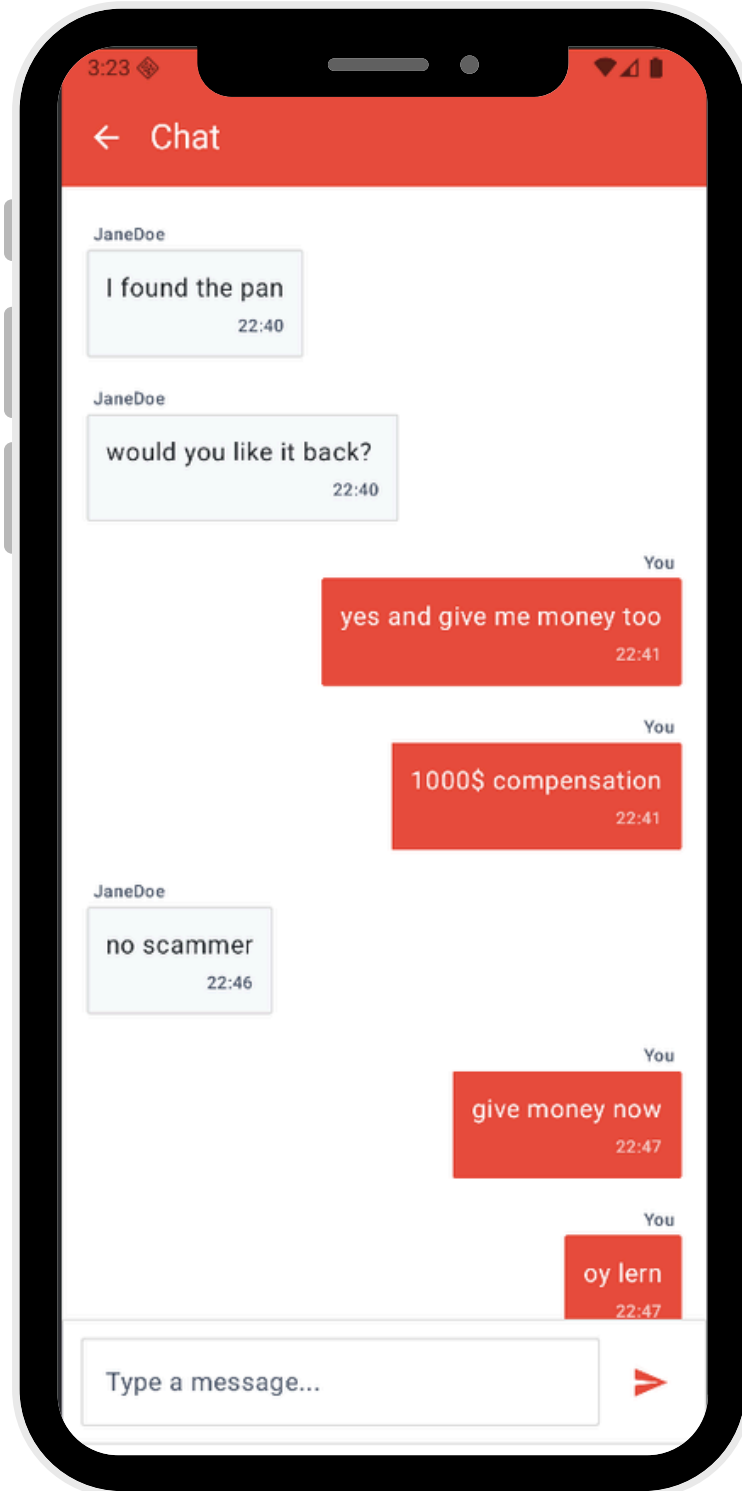
User Interface



User Interface



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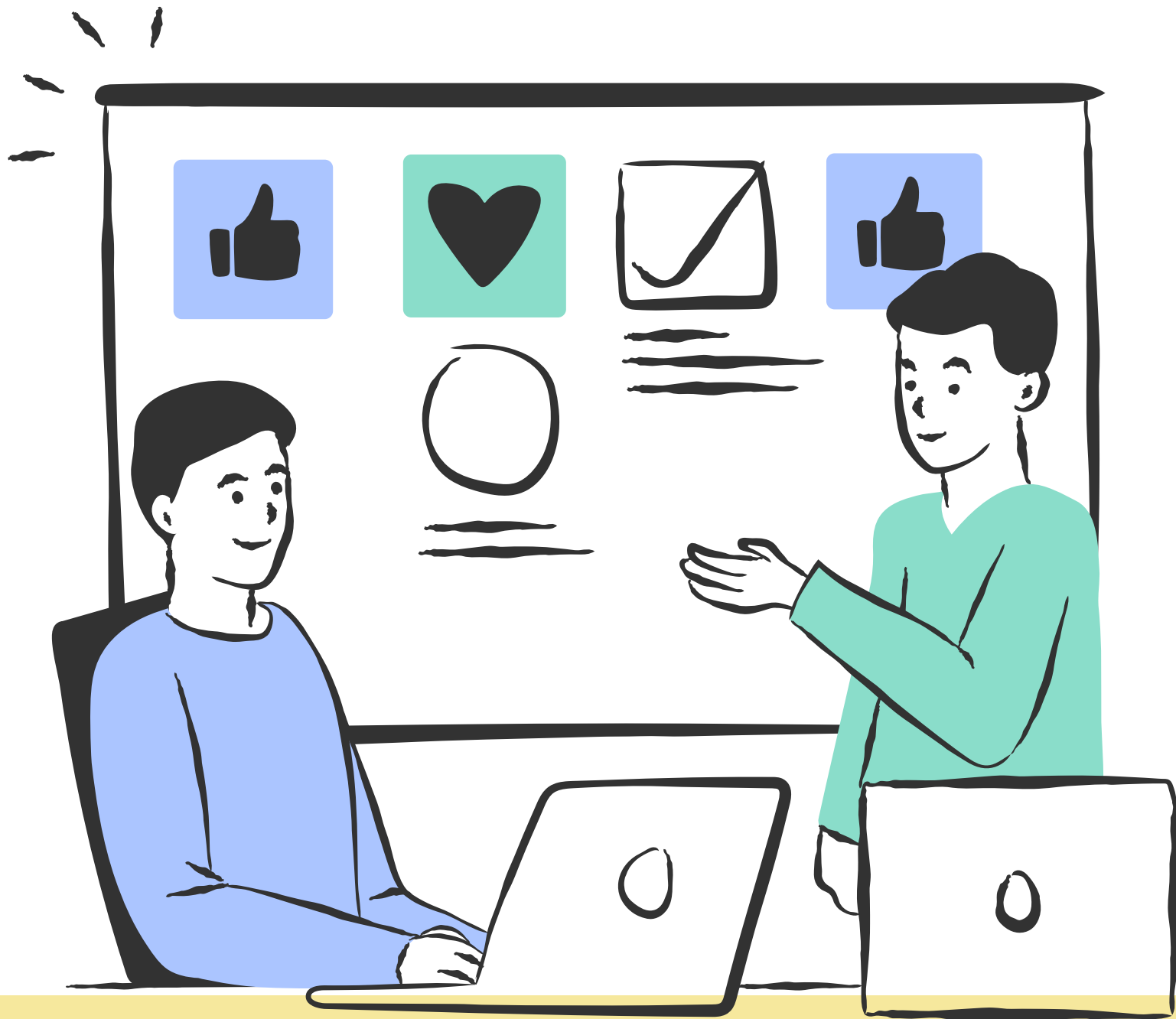


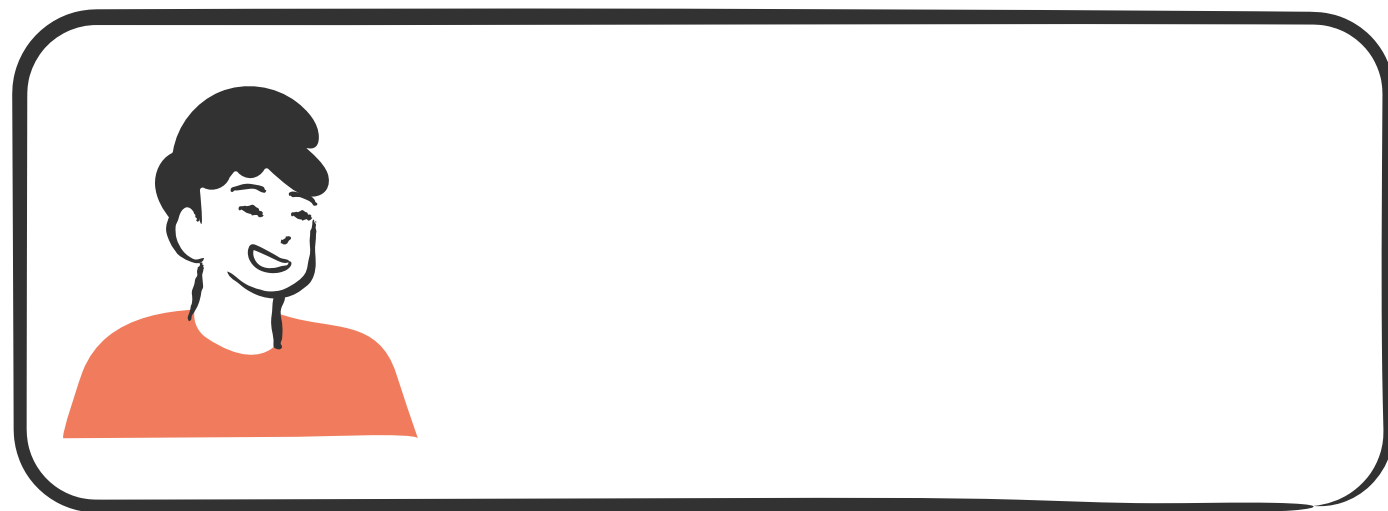
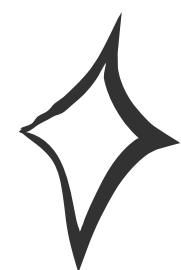
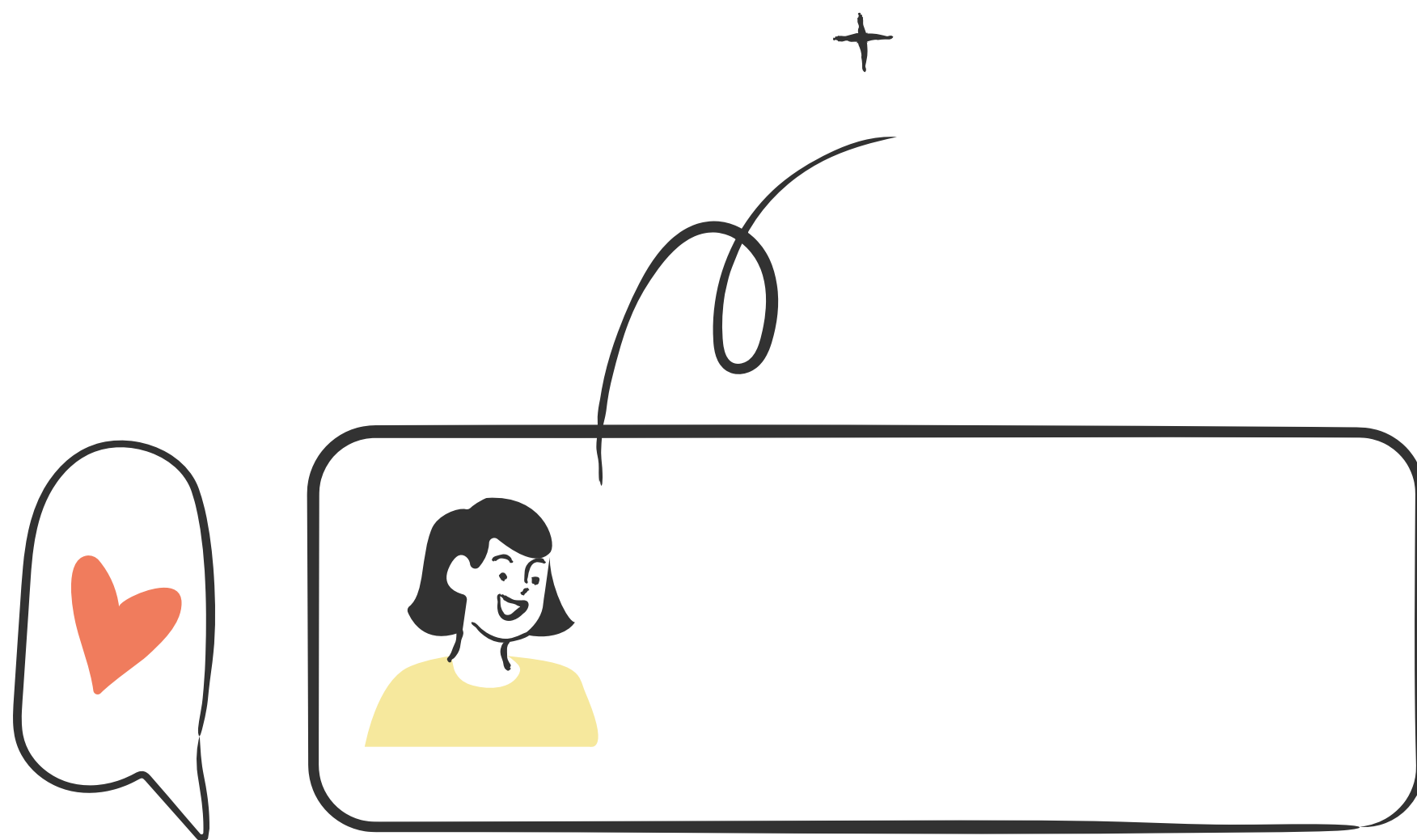
Conclusion

Conclusion & Future Enhancement

In short, this Lost and Found Mobile App provides a user-friendly digital way to report, match, and recover lost items more efficiently, saving time and reducing frustration for everyone.

Future plans include making matching smarter with AI, connecting with other services, and adding helpful features like item tracking to continuously improve the app's effectiveness.





Thank You