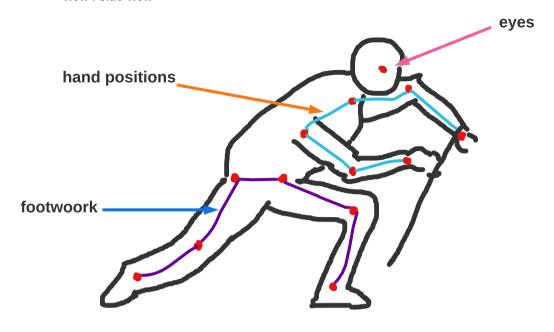
shot : forward defense view : side view



```
get hand-positions:

point 1 => if in the given range ? => point 2 => if in the given range ? =>

point 6 => if in the given range ? => get footwork :

point 1 => if in the given range ? => point 2 => if in the given range ? =>

point 6 => if in the given range ? =>

in the given range ? =>

If all the required conditions == true shot detected as : forward-defnse
```