

# Corporate Strategy

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**Sitraka FORLER**

Digital Transformation - Senior Data Scientist



*March 2025*

# Everyday

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*Corporate Strategy*

Part II. Implementation & Planning

# Summary

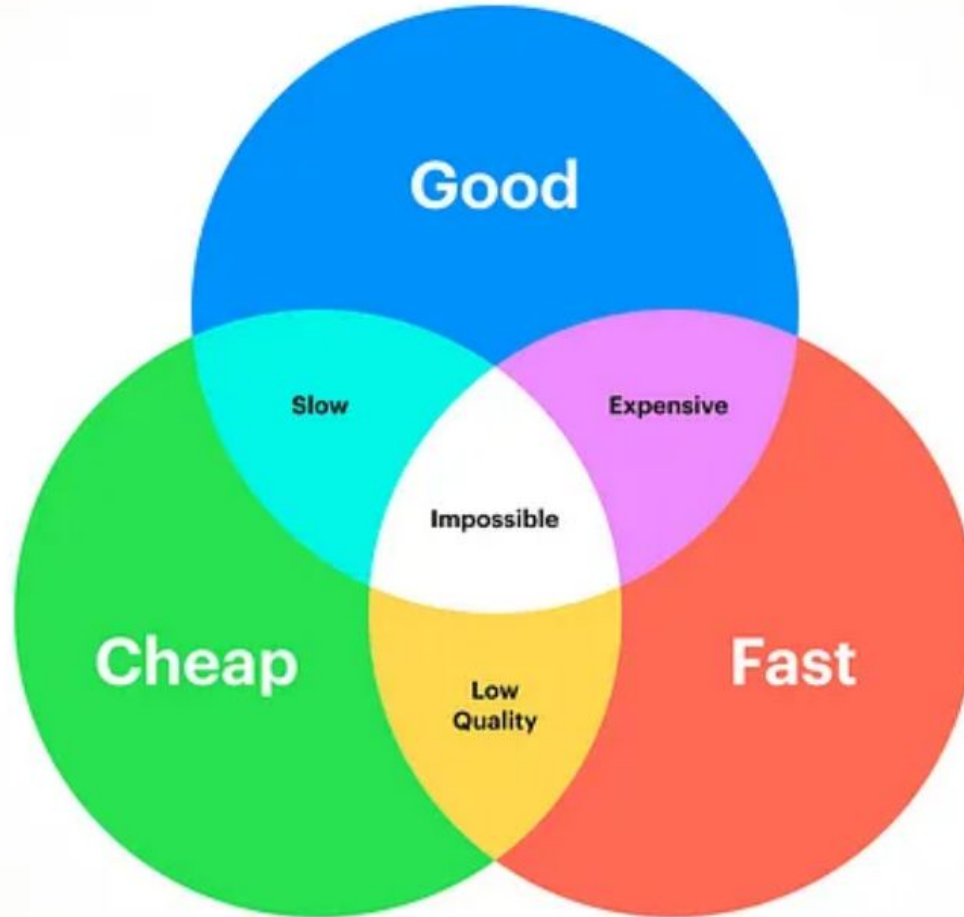
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1. Waterfall vs Agile
  - 1.1. Materials
  - 1.2. Use Cases
2. SCRUM
  - 2.1. Materials
  - 2.2. Use Cases

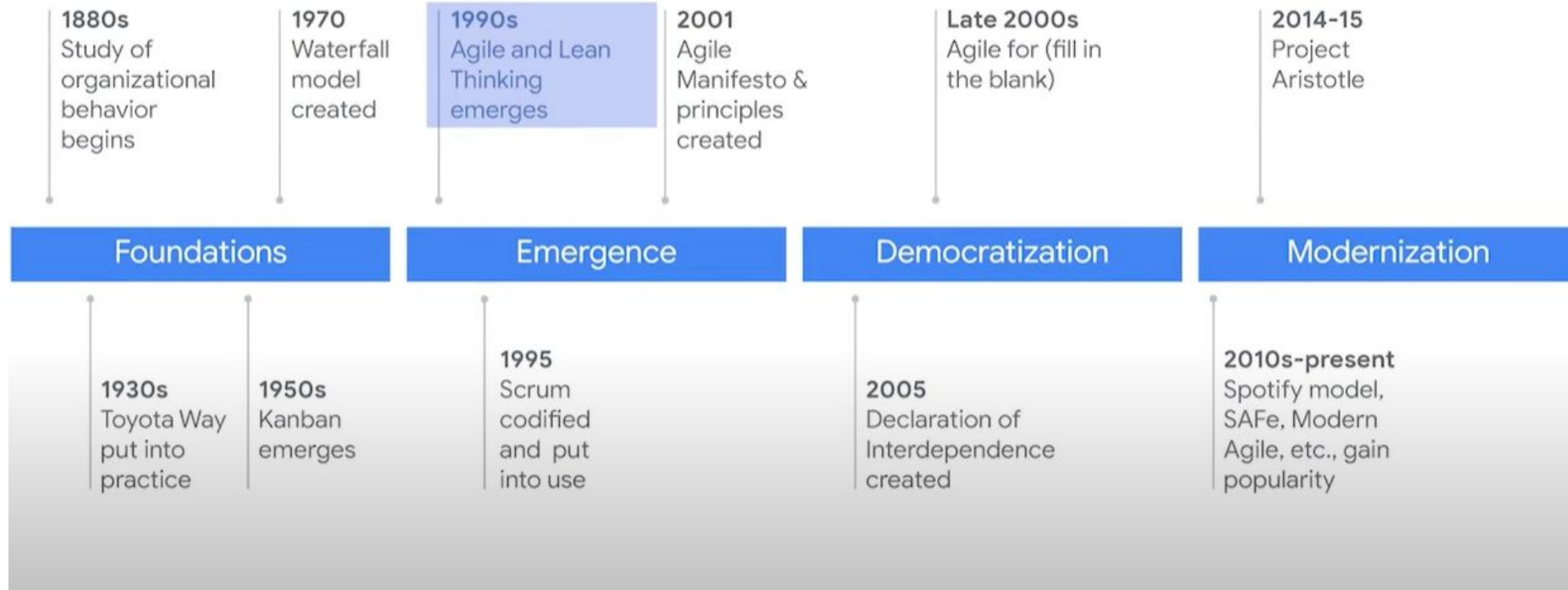
# Project

## *Corporate Strategy*

"Good, fast, cheap.  
Choose two." as stated in  
the [Common Law of  
Business Balance](#) (often  
expressed as "You get  
what you pay for.")

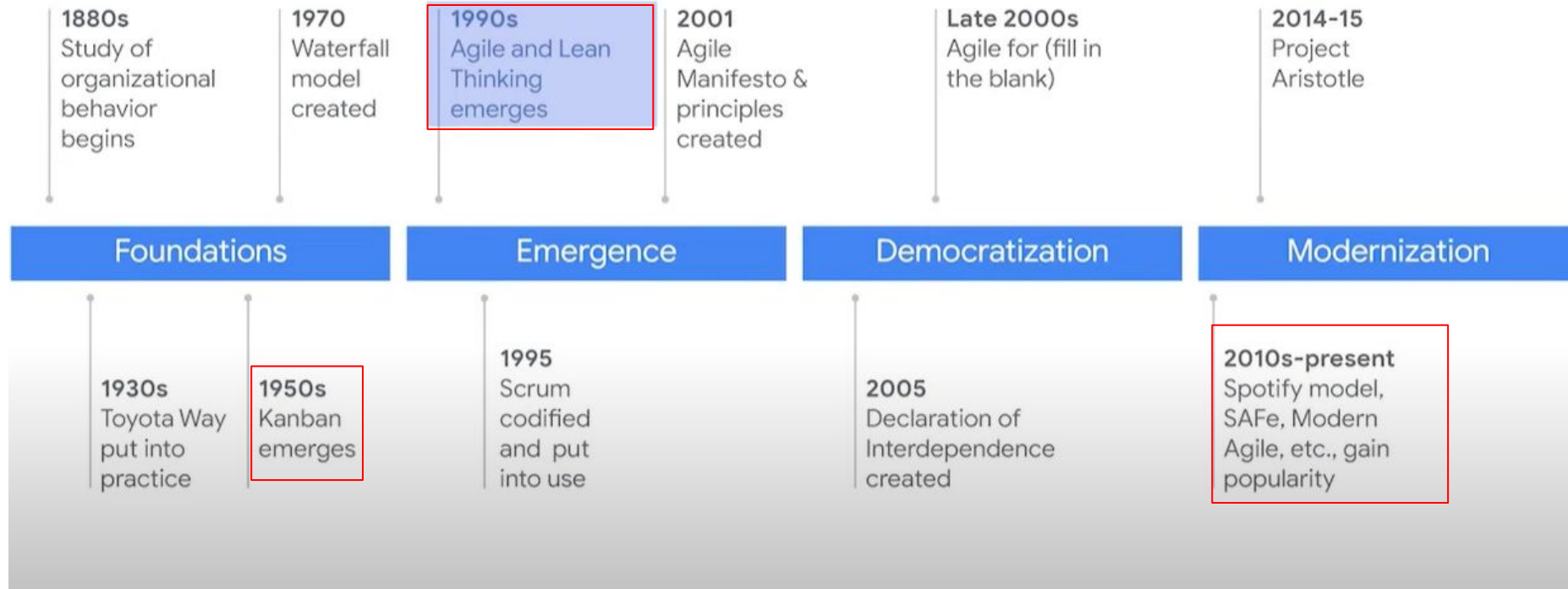


# Agile in historical context

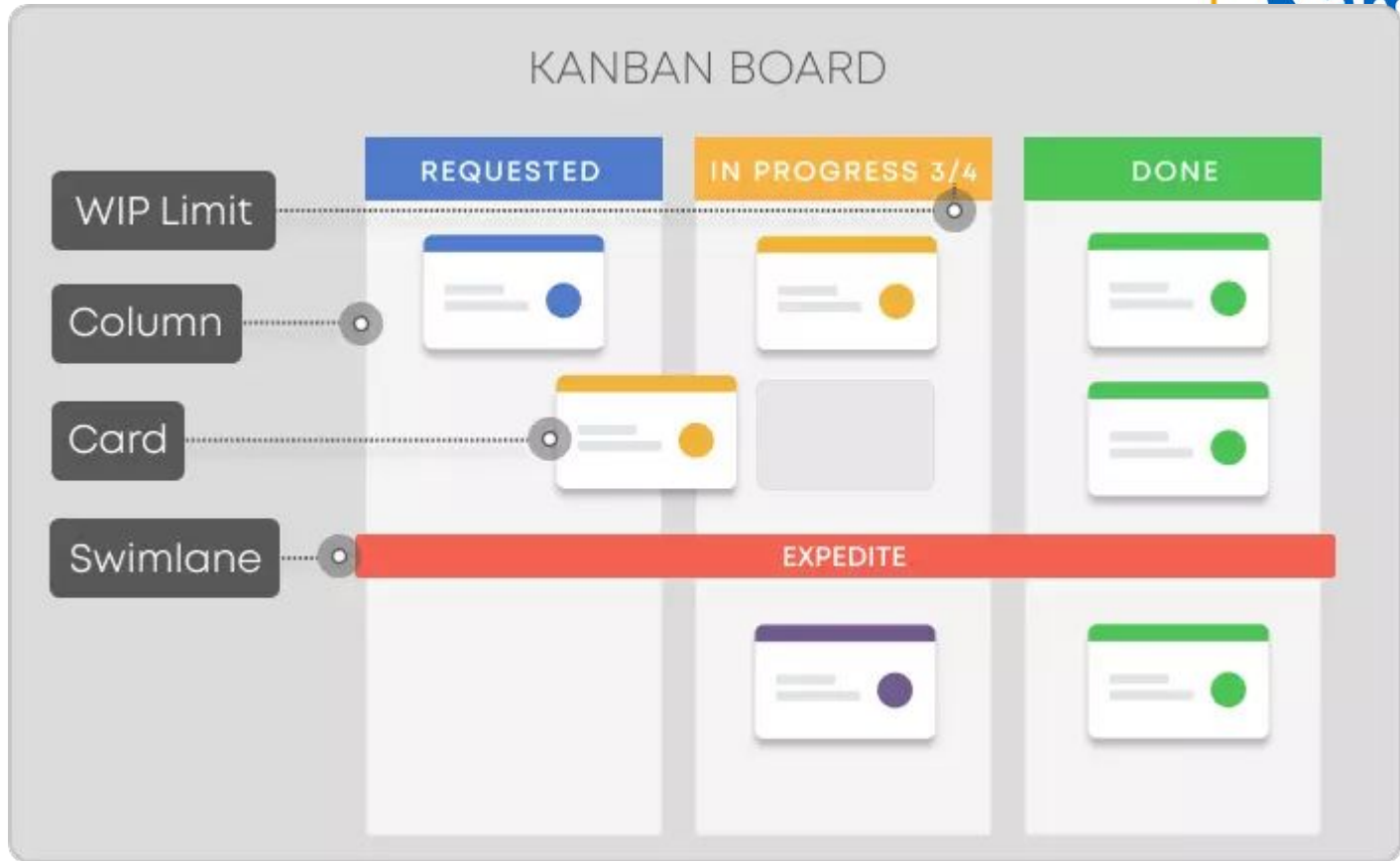


source: Google Agile Certification

# Agile in historical context



source: Google Agile Certification







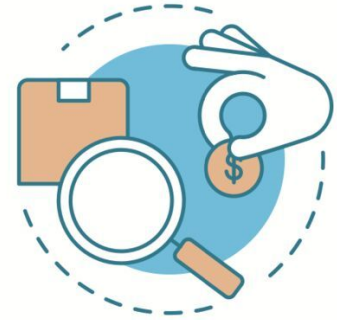
## Proof-of-concept

*Identifying technical feasibility of the idea. Is it doable?*



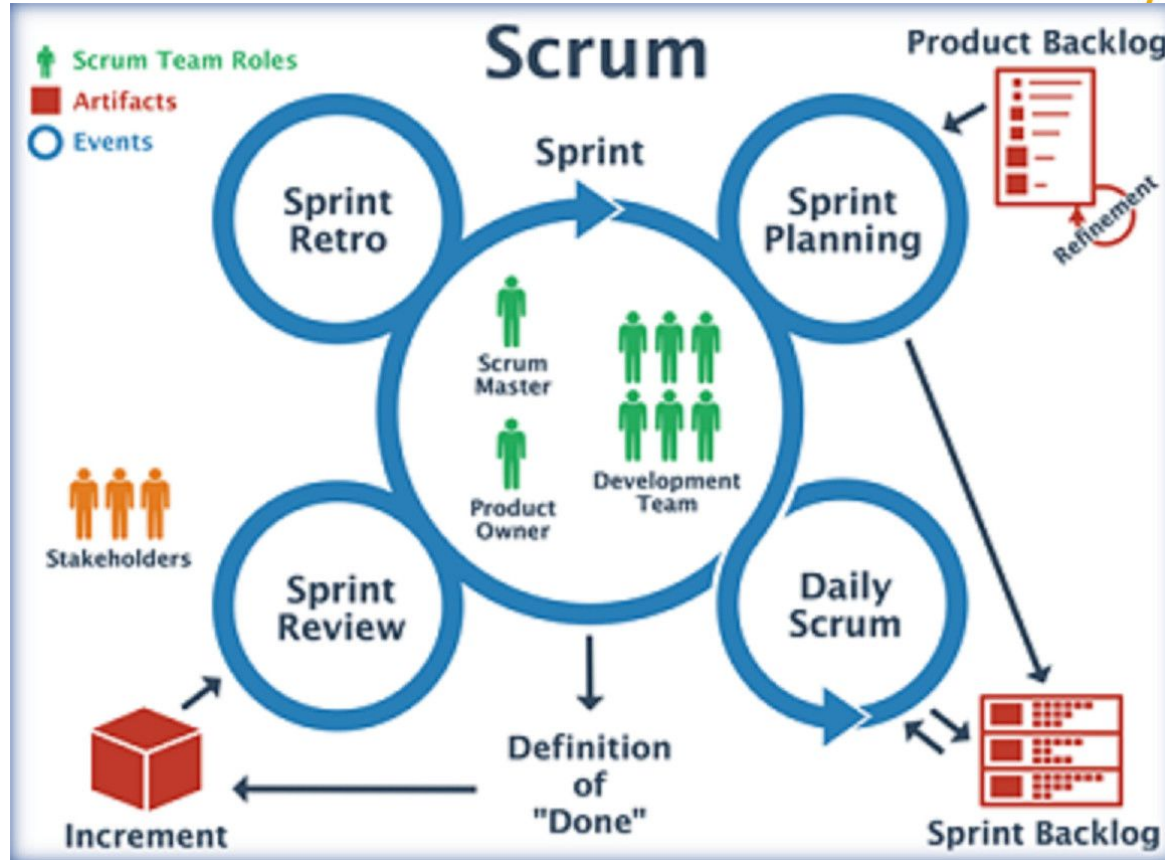
## Prototype

*Visualizing product, presenting it to stakeholders, testing it with end-users. How will my product look like?*



## Minimum viable product

*Providing basic functionality of the product that can be launched into the market. Will my product be viable?*



# The Agile: Scrum Framework at a glance

Inputs from Executives,  
Team, Stakeholders,  
Customers, Users



Sprint end date and team deliverable do not change



Burndown/up Charts



Every 24 Hours



# 12 AGILE PRINCIPLES

**01** Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.

**02** Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.

**03** Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.

**04** Business people and developers must work together daily throughout the project.

**05** Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.

**06** Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely.

**07** Working software is the primary measure of progress.

**08** The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.

**09** Continuous attention to technical excellence and good design enhances agility.

**10** Simplicity – the art of maximizing the amount of work not done – is essential.

**11** The best architectures, requirements, and designs emerge from self-organizing teams.

**12** At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly.

# 12 agile principles

## in software development



Customer  
satisfactions



Changing  
requirements



Frequent  
delivery



Communicate  
regularly



Support  
team member



Face-to-face  
communication



Measure  
work progress



Development  
process



Good  
design



Measure  
progress



Continue  
seeking result



Reflect and  
adjust regularly



# 12 agile principles

## in software development



Customer  
satisfactions



Changing  
requirements



Frequent  
delivery



Communicate  
regularly

USE PICTOGRAMS AS MUCH AS POSSIBLE !



Support  
team member



Face-to-face  
communication



Measure  
work progress



Development  
process



Good  
design



Measure  
progress



Continue  
seeking result



Reflect and  
adjust regularly

# 5 vital Agile outcomes



**BETTER**



**VALUE**



**SOONER**



**SAFER**



**HAPPIER**

# Benefits of SCRUM

1. Increased **flexibility**: Scrum allows for more flexibility and adaptability than traditional project management approaches, enabling teams to quickly respond to changing requirements and priorities.
2. Enhanced **communication**: Scrum emphasizes frequent communication and collaboration between team members, which can help to improve team dynamics and facilitate more effective problem-solving.
3. Improved **productivity**: Scrum's iterative development process can help to increase productivity by focusing on delivering working software in short cycles, enabling teams to achieve small wins and build momentum.
4. Higher quality **deliverables**: Scrum promotes a focus on quality by prioritizing testing and continuous improvement throughout the development process.
5. Increased stakeholder **engagement**: Scrum encourages stakeholder involvement throughout the development process, which can help to ensure that the final product meets their needs and expectations.



# Disadvantages of SCRUM

1. **Lack of structure**: Some teams may struggle with the lack of structure in the Scrum framework, which can lead to confusion and inefficiency.
2. **Time-consuming**: The Scrum framework requires a significant amount of time and effort to implement, particularly for teams who are new to agile methodologies.
3. **Dependency** on team collaboration: Scrum relies heavily on collaboration between team members, which can be challenging if team members have different working styles or are geographically dispersed.
4. Limited **documentation**: Scrum does not place a strong emphasis on documentation, which can make it difficult for team members who are not actively involved in the development process to understand the project's progress.
5. Difficult to **scale**: Scrum may be difficult to scale for larger projects or organizations, particularly if multiple teams are involved.



# Waterfall Method

1. Clear
  2. Defined
  3. Efficient  
(Time&Money)
- 
1. Heavy  
Documentation
  2. Top-Dow  
communication
  3. Strong Expertise



# Waterfall Method

1. Clear
2. Defined
3. Efficient  
(Time&Money)

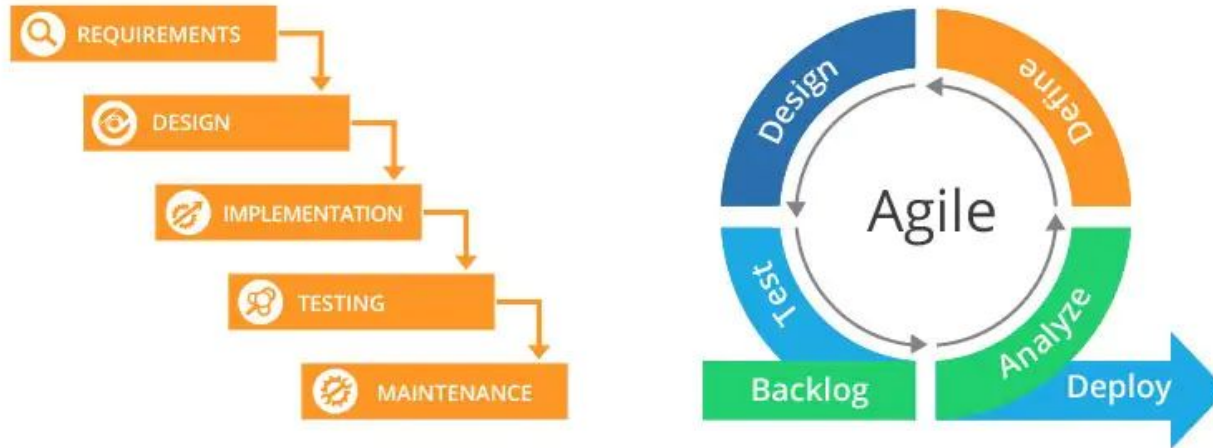
1. Heavy  
Documentation
2. Top-Dow  
communication
3. Strong Expertise

**Butterfly effect**



To summarize

## Waterfall vs. Agile





## Scrum vs Kanban vs Scrumban

	Scrum	Kanban	Scrumban
Time base	1-4 weeks sprints	No time base - Kanban is event-driven	1-year, 6-months and 3-months buckets
Rules	Complete constrained process	few constraints mostly flexible process	Slightly restricted process
Roles	Product owner, Scrum master, scrum team and stakeholders	No specific roles required	No specific roles required
Event-Based	No - Once started sprints cannot be modified	Yes - On going work can react to the workflow	Yes - On going work can react to the workflow and cause On-Demand Planning
Board	Defined/resets each sprint	Persistent - the Kanban board	Persistent - the Scrumban board
Prioritization	Through backlog	Optional	Recommended on each planning
Work routines	The product owner manages tasks and assigns them to team members	Team members choose and pull tasks	The project manager push tasks in the To-Do column and team members choose and pull from there
Scope limits	Sprint limits the work amount	Work in progress limits current on going work amount	Work in progress limits and optional To-Do limit
Task size	What can be delivered in a single sprint	Any size	Any size
New items in an iteration	Not allowed	Allowed whenever the queue allows it (WIP limits)	Allowed whenever the queue allows it (To-Do & WIP limits)
Meetings	Sprint planning, daily stand-ups, sprint reviews and retrospectives	Avoidable	On-Demand Planning
Estimation	Has to be done before sprint has started	Optional	Optional
Planning routines	Sprint planning	Release/iteration planning, demand planning	Planning on demand for new tasks
Performance metrics	Burndown	Cumulative flow diagram, lead time cycle time	Average cycle time
Performance feedback	Sprint retrospective	Optional	Improvement events are an option



Chroma Enregistrement Modifier Afficher Historique Favoris Profils Onglet Fenêtre Aide Vous voyez actuellement l'écran de Options d'affichage

Projet ML de bout en bout - Sr Worksheet Flow | Dataiku

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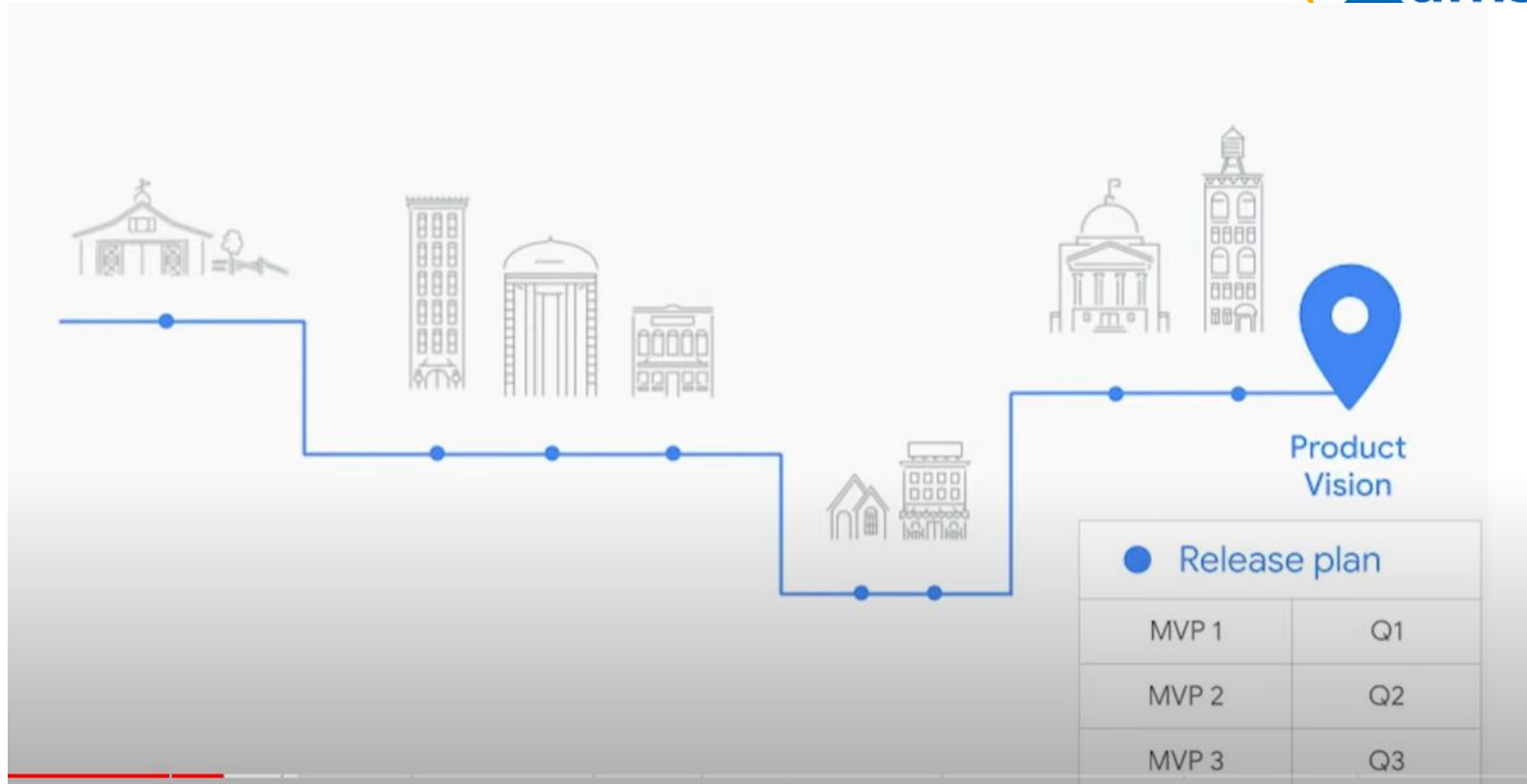
# Planning du projet

There is a better way

Avril 2021		Mai				Juin				Juillet				Aout				Septembre				Octobre	
S16	S17	S18	S19	S20	S21	S22	S23	S24	S25	S26	S27	S28	S29	S30	S31	S32	S33	S34	S35	S36	S37	S38	S39
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Participants 32 Discussion 3 Écran partagé Enregistrer Réactions Quitter

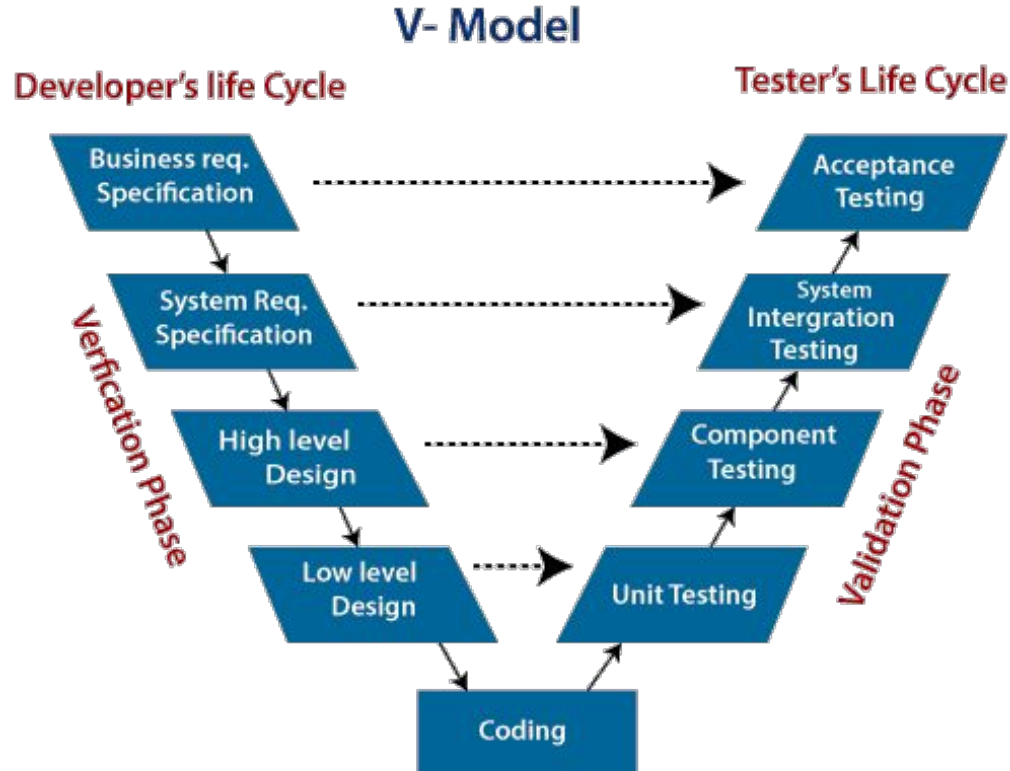
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# How to Quantify the ROI ?



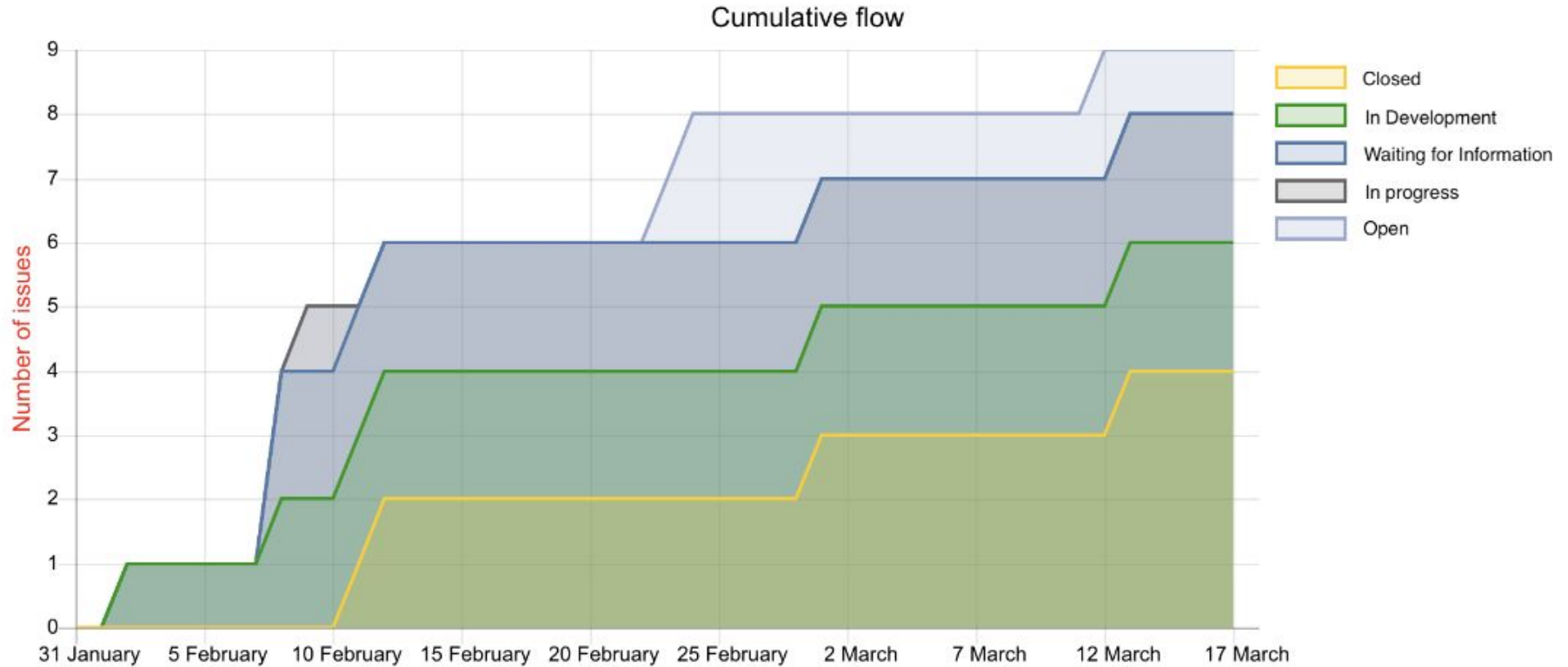
# How to Quantify the ROI ?



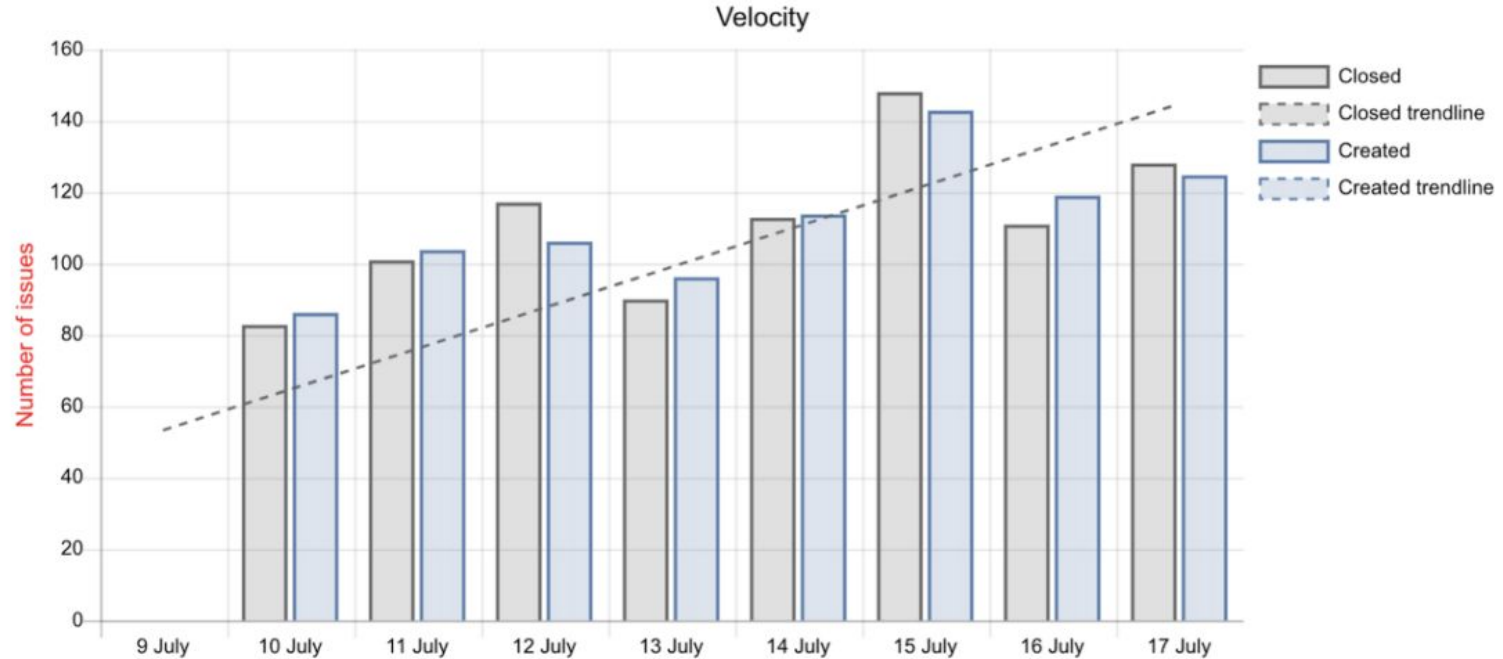
# How to Quantify the ROI ?



# How to Quantify the ROI ?



# How to Quantify the ROI ?



Velocity chart showing a steady increase of workload that is being handled well.

# How to Quantify the ROI ?

After-Tax Return on Invested Capital (dollars in millions)			
Numerator	Trailing Twelve Months		
	January 30, 2021	February 1, 2020	
Operating income	\$ 6,539	\$ 4,658	
+ Net other income / (expense)	(16)	9	
EBIT	6,523	4,667	
+ Operating lease interest <sup>(a)</sup>	87	86	
- Income taxes <sup>(b)</sup>	1,404	1,045	
<b>Net operating profit after taxes</b>	<b>\$ 5,206</b>	<b>\$ 3,708</b>	
Denominator	January 30, 2021	February 1, 2020	
Current portion of long-term debt and other borrowings	\$ 1,144	\$ 161	
+ Noncurrent portion of long-term debt	11,536	11,338	
+ Shareholders' investment	14,440	11,833	
+ Operating lease liabilities <sup>(c)</sup>	2,429	2,475	
- Cash and cash equivalents	8,511	2,577	
Invested capital	\$ 21,038	\$ 23,230	
<b>Average invested capital <sup>(d)</sup></b>	<b>\$ 22,134</b>	<b>\$ 23,208</b>	
<b>After-tax return on invested capital</b>	<b>23.5 %</b>	<b>16.0 %</b>	

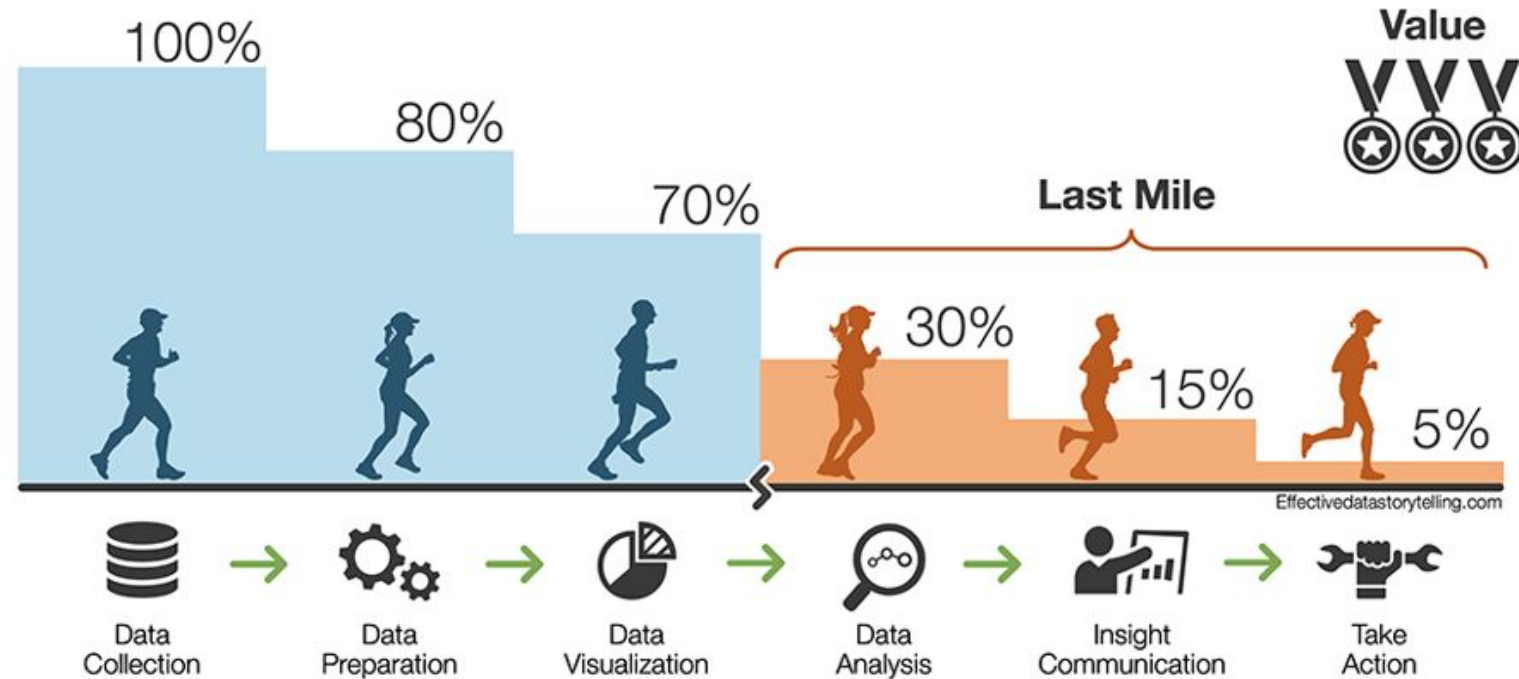
Velocity chart showing a steady increase of workload that is being handled well.

# Data Story Telling

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*Corporate Strategy*

# Data Analytics Marathon



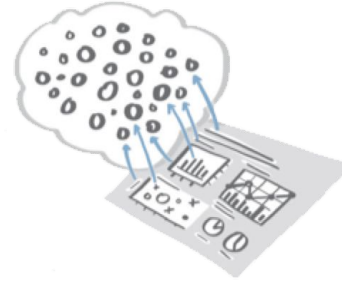
# Storytelling with Data



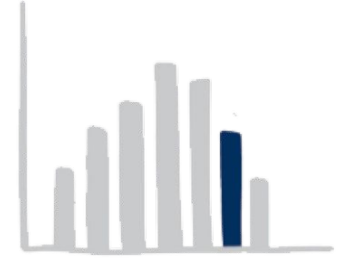
understand the  
context



choose an effective  
visual

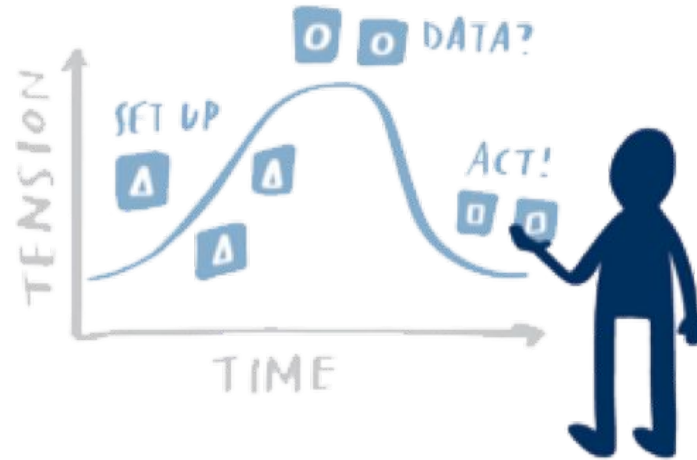


eliminate  
clutter



find key  
trends

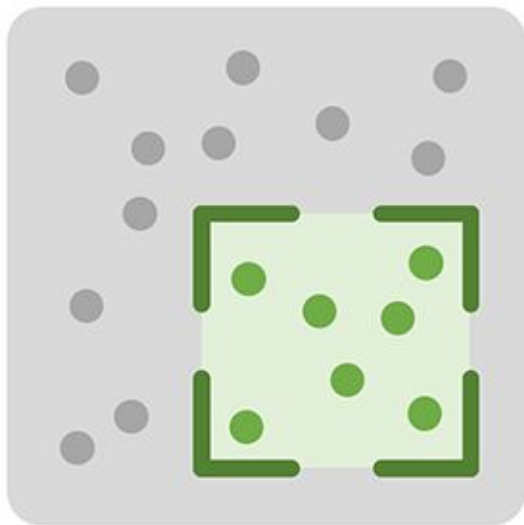




time to shine,  
time to SHARE !

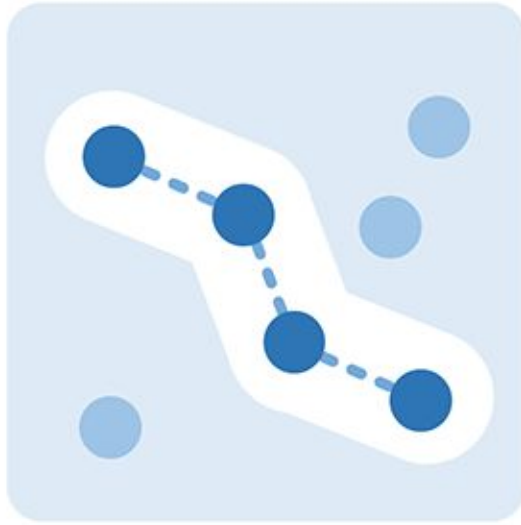
1

## Storyframing



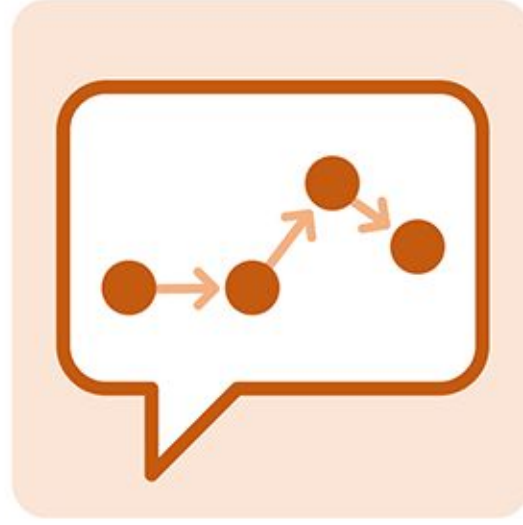
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## Storyforming



3

## Storytelling



Exploratory

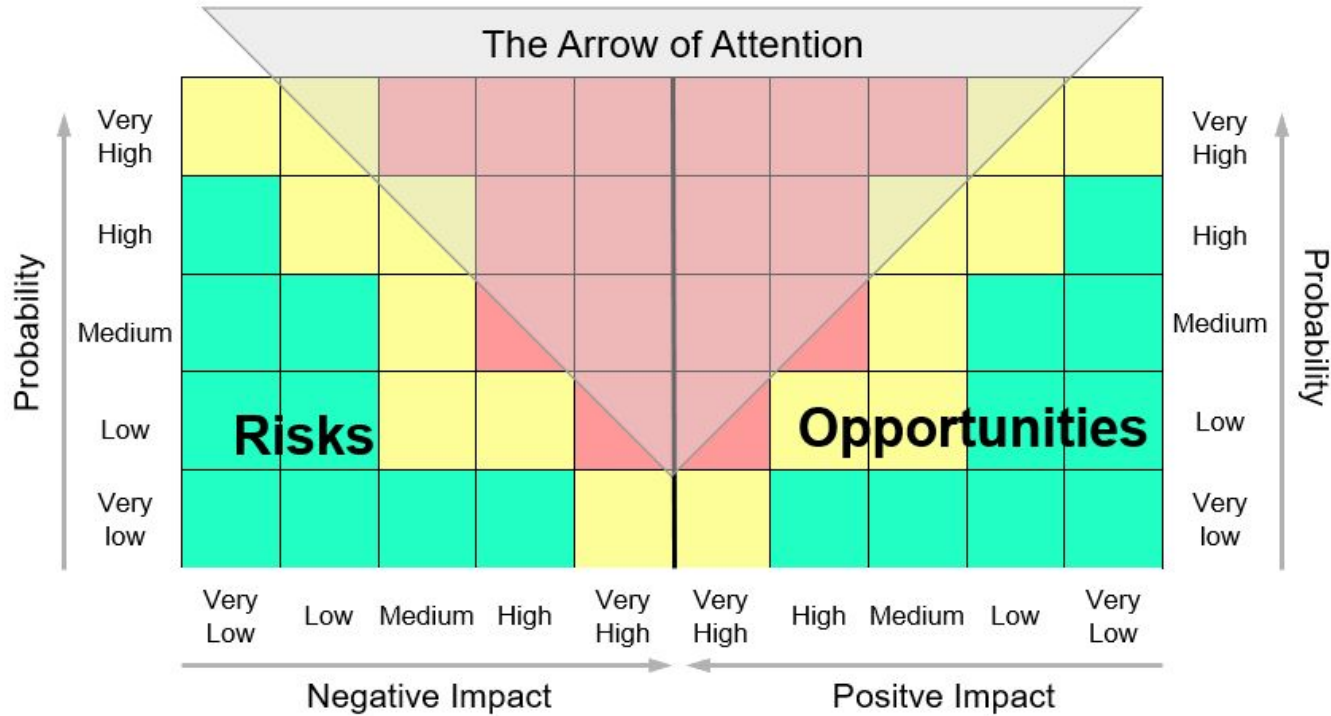
Explanatory

Effectivedatastorytelling.com

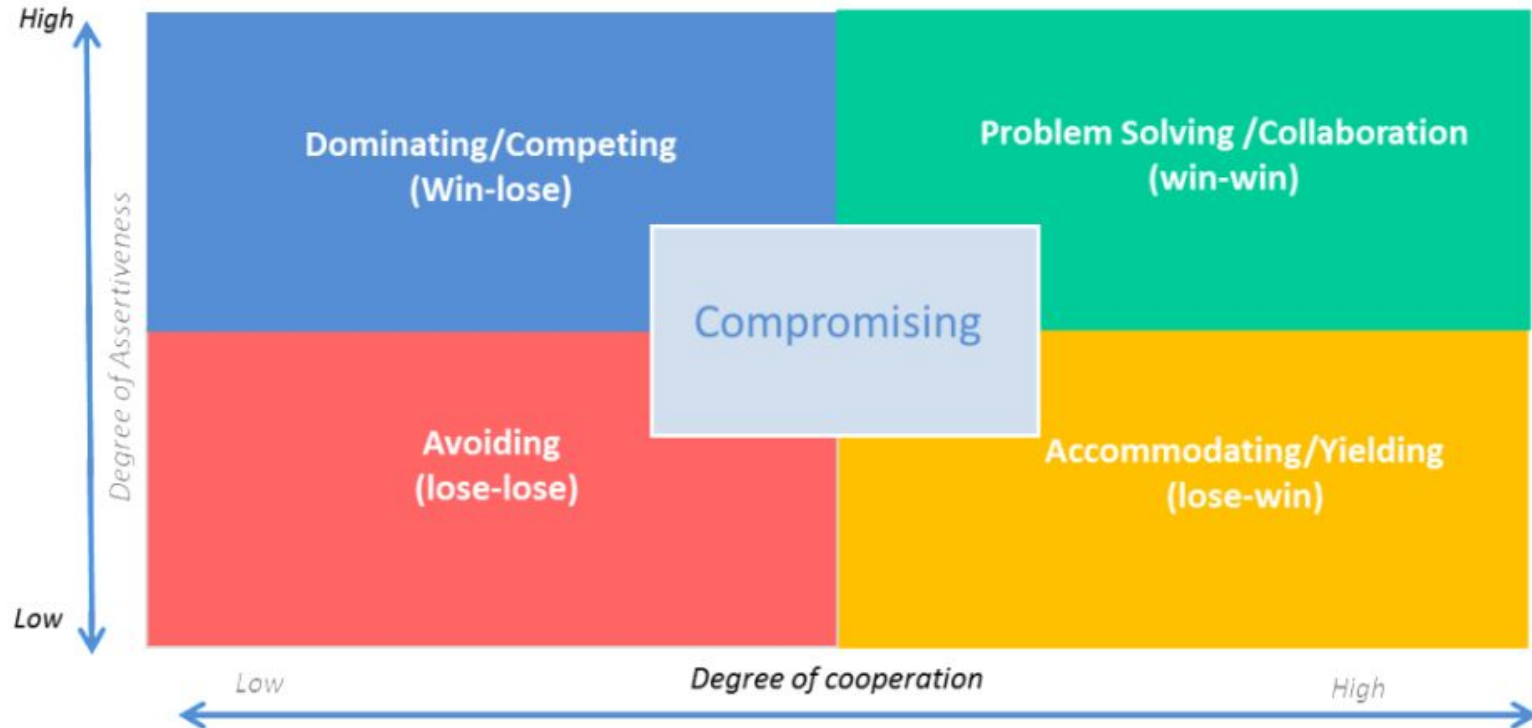
# Continue or not ?

*You told your story but now  
how to decide if we go in or not ?*

# Risks & Opportunities



# Risks & Opportunities

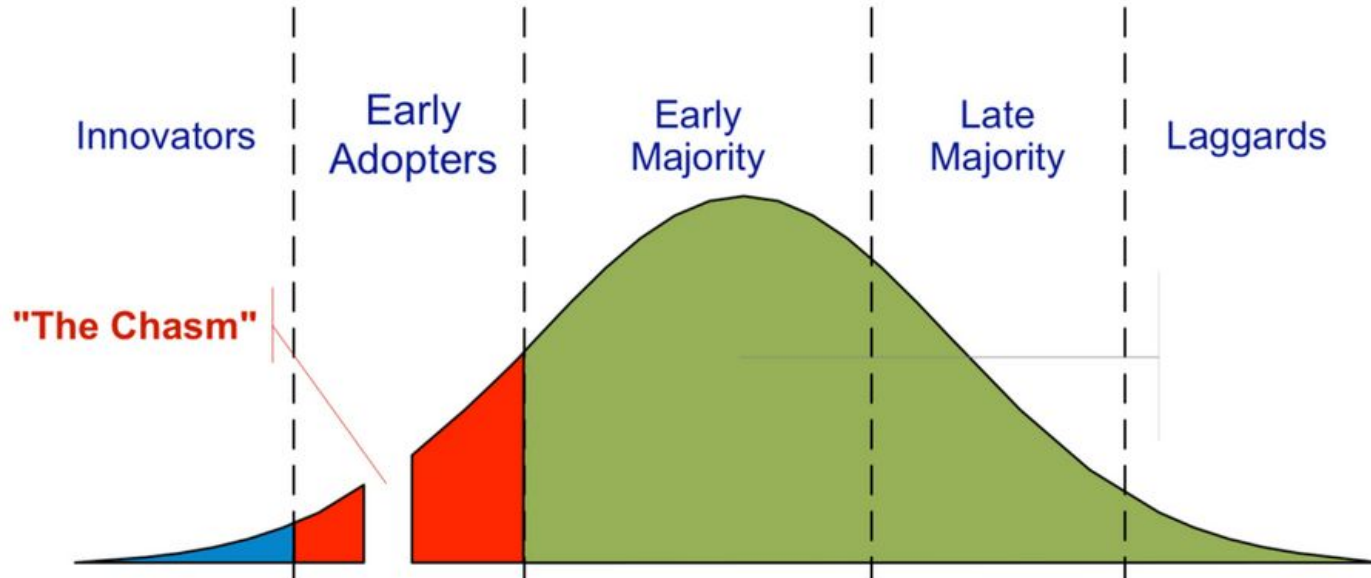


THE SEGMENTED NEGOTIATING BEHAVIOR MATRIX

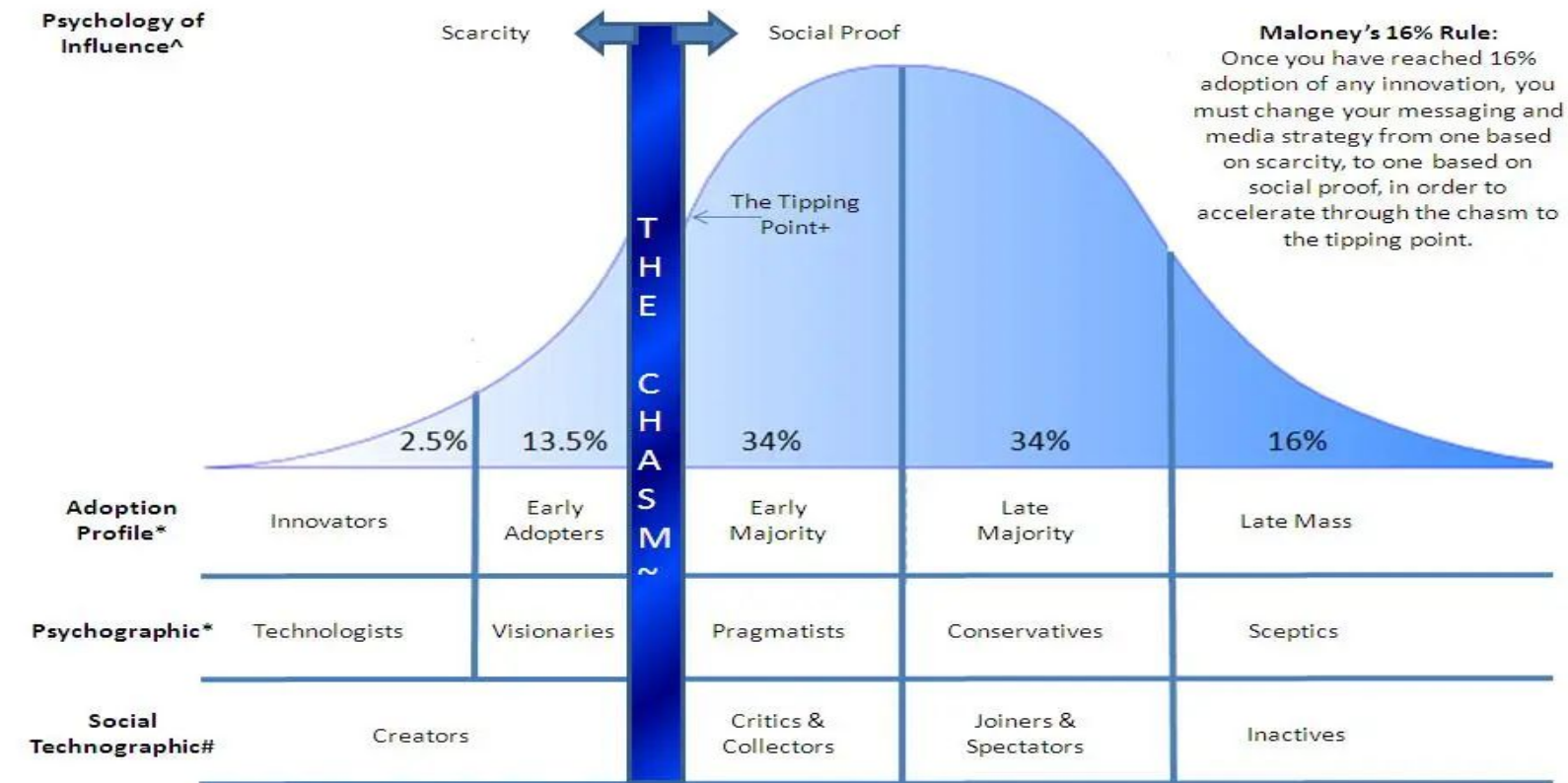
# New Project

*Feature, tool, people*

# Diffusion of innovation



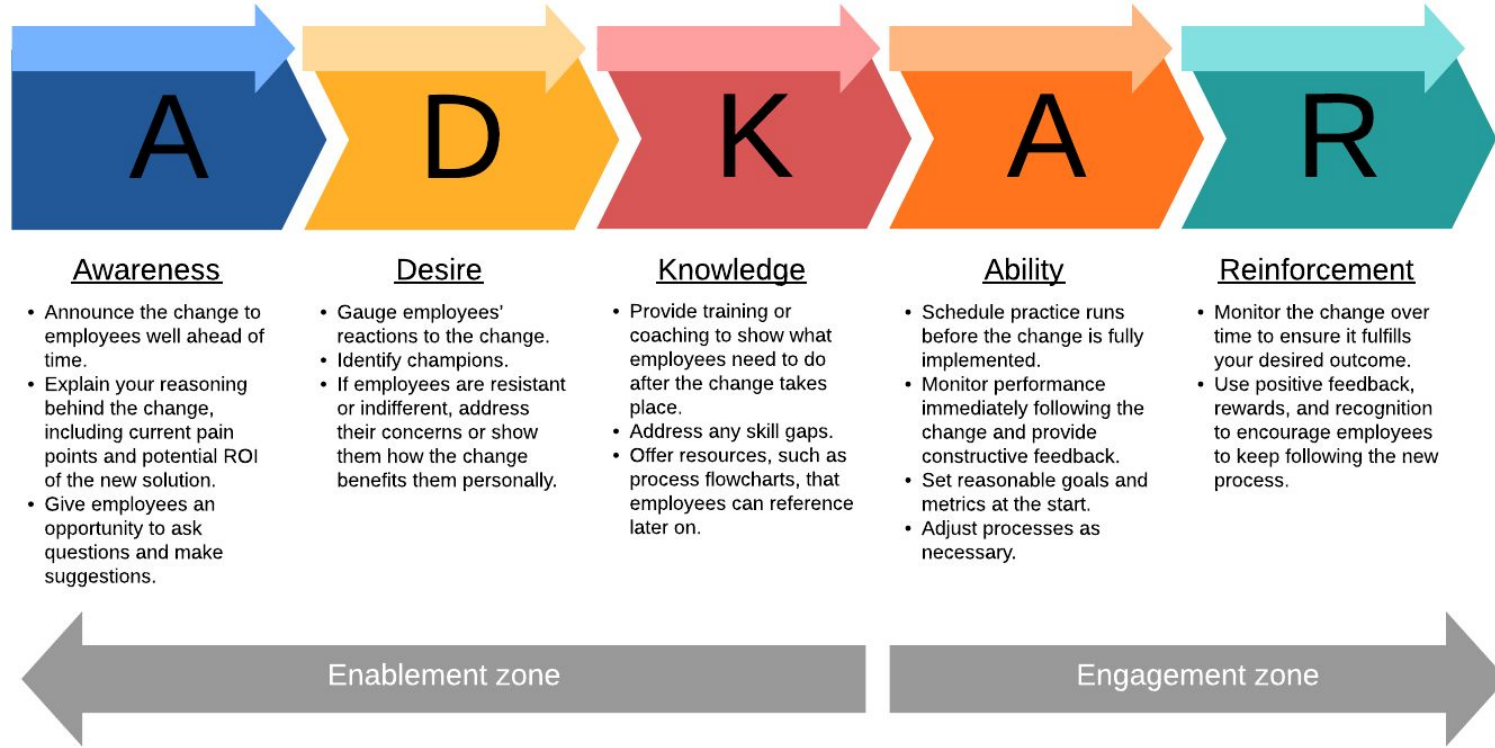
# Accelerating Diffusion of Innovation: Maloney's 16% Rule©



<sup>^</sup> Robert Cialdini \*Everett Rogers #Forresters ~Geoffrey Moore + Malcolm Gladwell



# New Project → Change



# New Project → Change

- Coordination of data-related tasks from inception to deployment
- Balancing technical and business objectives
- Ensuring efficiency and reproducibility

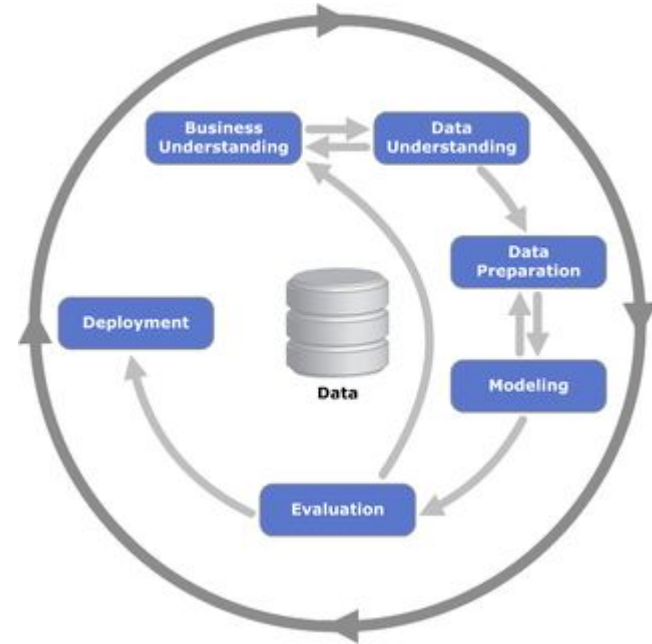
## Why is it Important?

- Reduces project failures
- Enhances team collaboration
- Aligns with business strategy

- **CRISP-DM (Cross-Industry Standard Process for Data Mining)**

Business Understanding → Data Understanding  
→ Data Preparation → Modeling  
→ Evaluation → Deployment

- **Agile Data Science**
  - Iterative approach using sprints
  - Adaptability to business needs
- **Kanban for Data Science**
  - Visualization of workflow
  - Continuous delivery focus



# Summarized

- **Project Manager** – Oversees planning and execution
- **Data Engineer** – Prepares and processes data
- **Data Scientist** – Develops models and insights
- **ML Engineer** – Deploys and maintains models
- **Domain Expert** – Provides business context
- **Stakeholders** – Decision-makers influencing project goals



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# Planning du projet

There is a better way

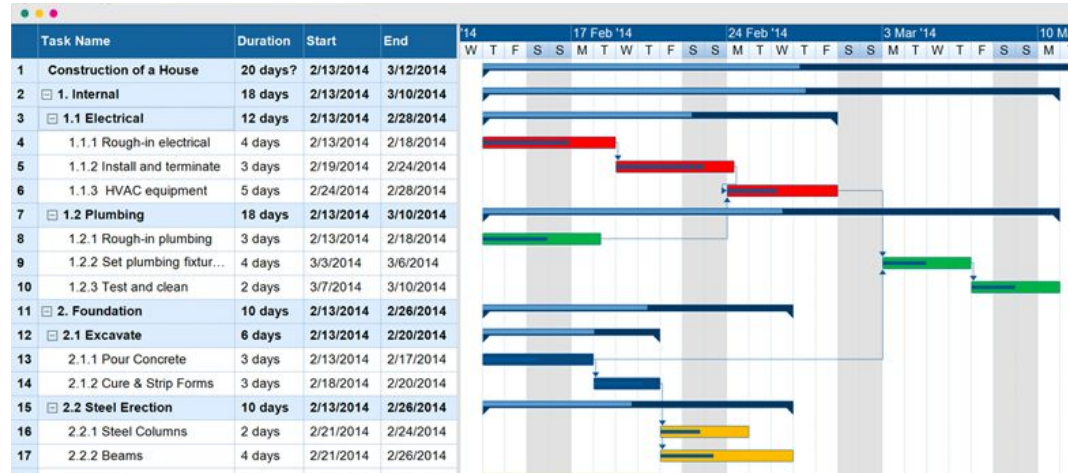
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# Gantt

## What is a Gantt Chart? (Definition & Benefits) Example of a **Strategy Roadmap** using a Gantt Chart **Milestones & Dependencies** (Critical Path Method)



Opportunity Cost & Resource Allocation

Game Theory in Competitive Strategy

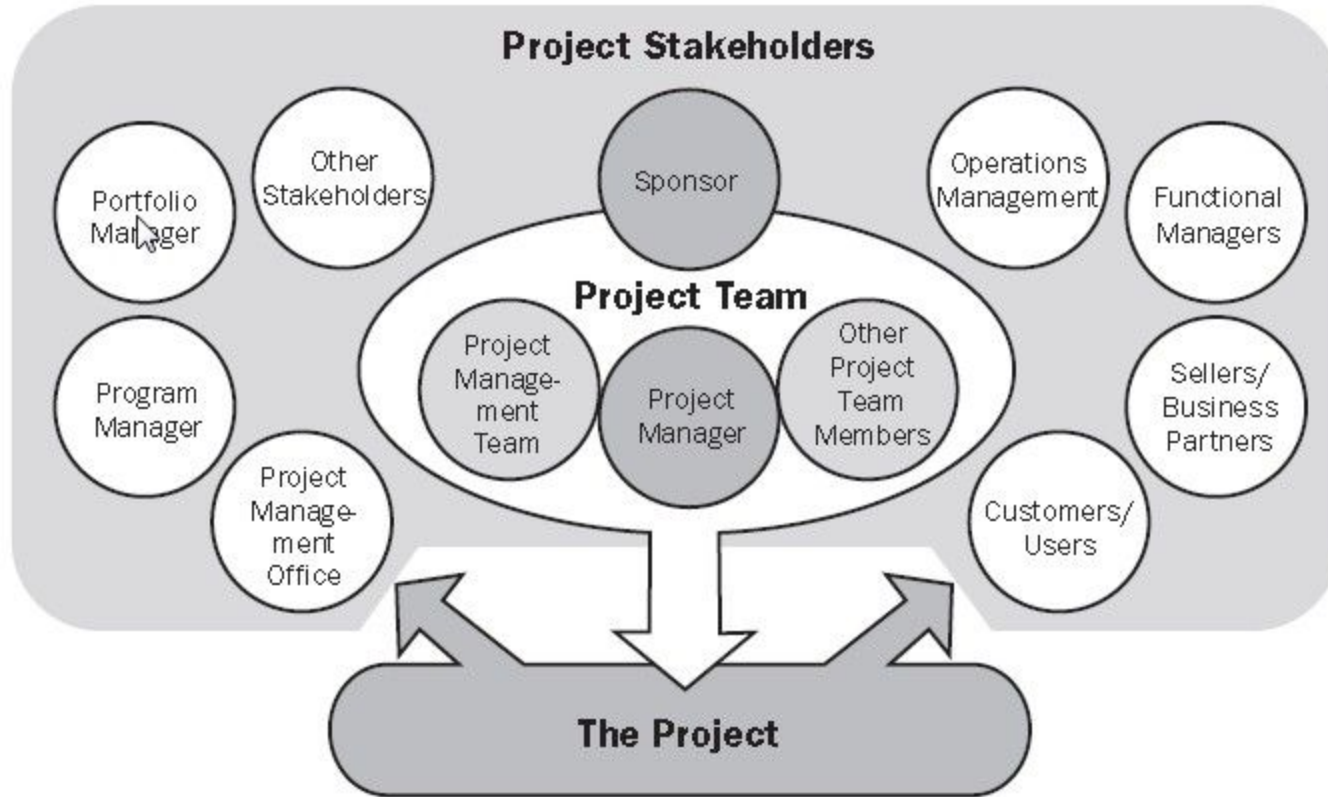
Economies of Scale & Scope





# Summarized

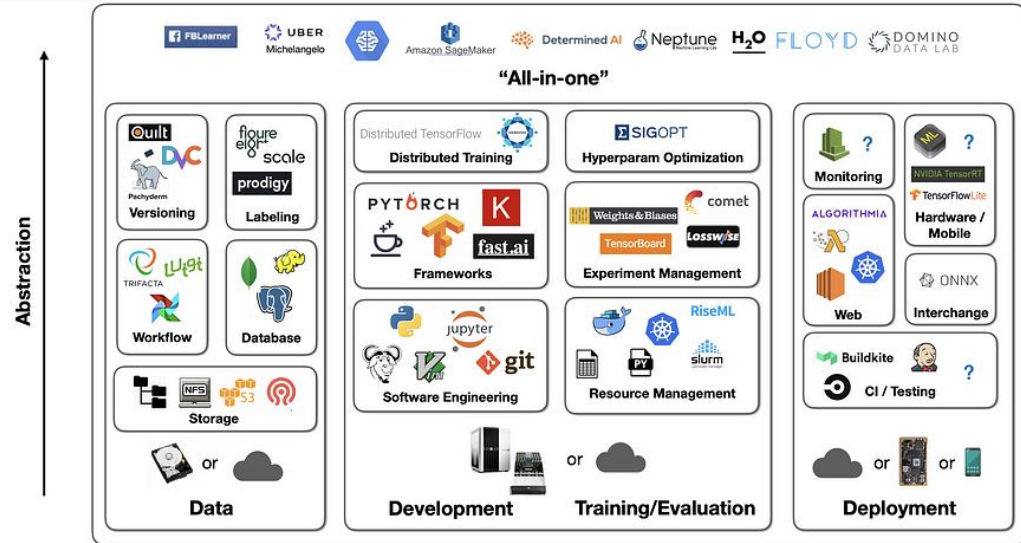
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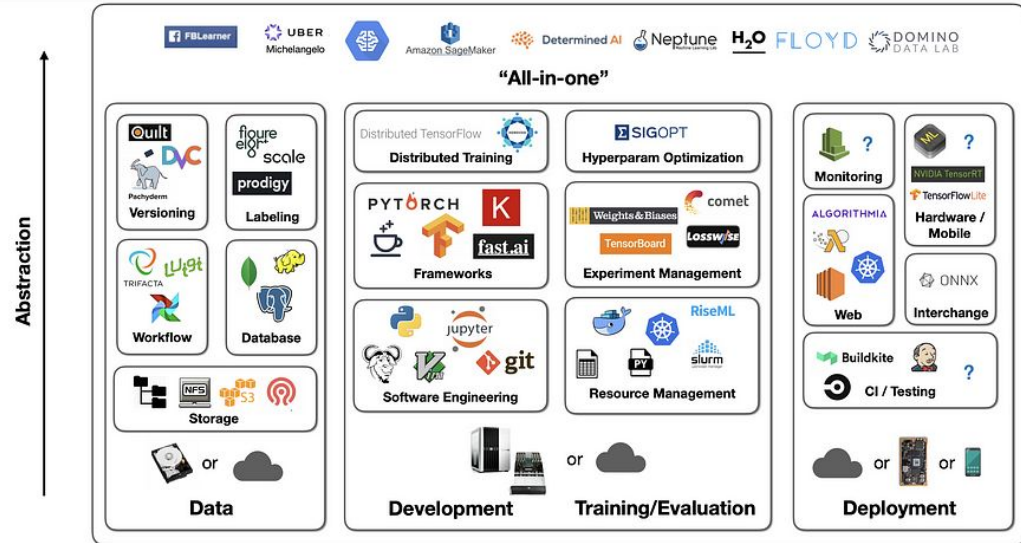
# Summarized

- **Communication Tools:** Slack, Microsoft Teams
- **Version Control:** Git, DVC
- **Project Management Tools:** JIRA, Trello
- **Collaboration Platforms:** Jupyter Notebooks, Google Colab
- **Documentation:** Confluence, Notion



# Summarized

- **Communication Tools:** Slack, Microsoft Teams
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## Common Risks:

- Poor data quality
- Model bias
- Unrealistic expectations
- Integration challenges

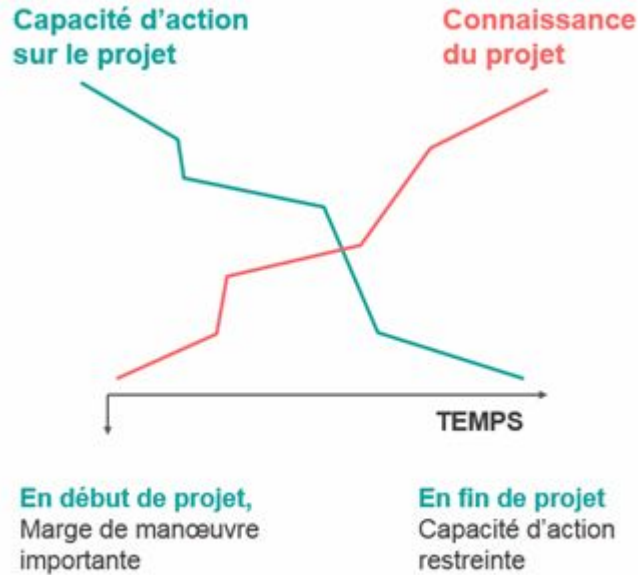
## Mitigation Strategies:

- Data validation pipelines
- Regular stakeholder updates
- Ethical AI frameworks
- Continuous monitoring & retraining

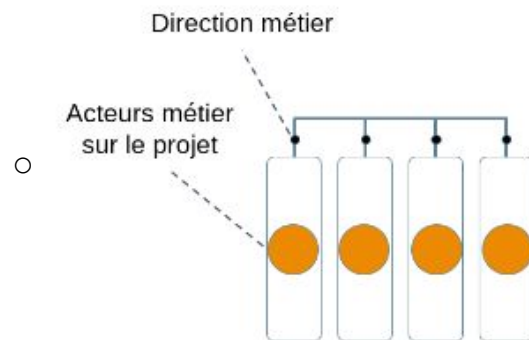


# Summarized

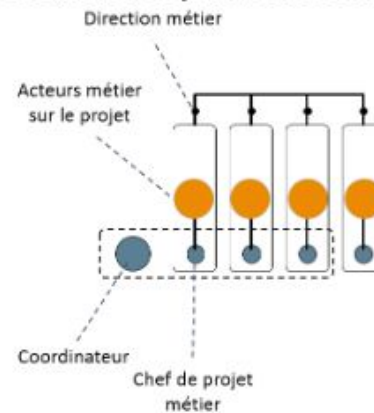
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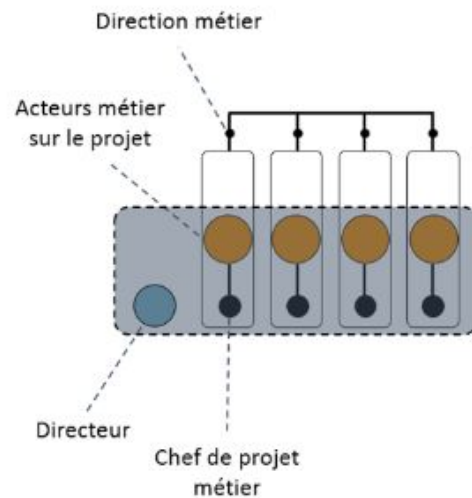
## Fonctionnel



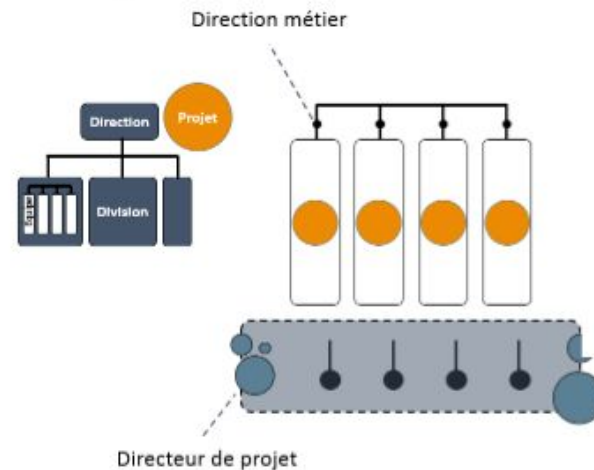
## Coordination / matriciel faible



## Matriciel fort



## Projet Sorti

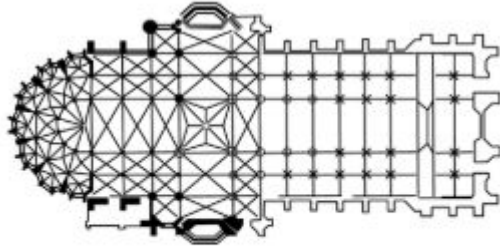


# Summarized

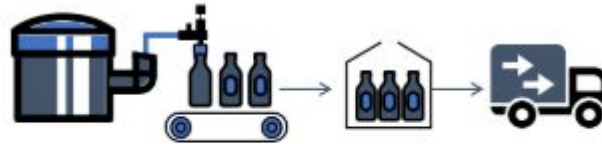
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	Avantages	Inconvénients
Fonctionnel	Peu coûteux	Pas de responsable clair, n'avance pas
Coordination de projet	Optimisation des moyens	Petits projets, manque d'autorité du coordinateur
Matriciel fort	Très adaptable	2 chefs = conflits
Sorti	À 100% sur le projet	Réaffecter l'équipe ? Perte de compétences ?

# Summarized



**Un projet**  
Construire une cathédrale



**Une opération**  
Mettre de la bière en bouteille

# Summarized

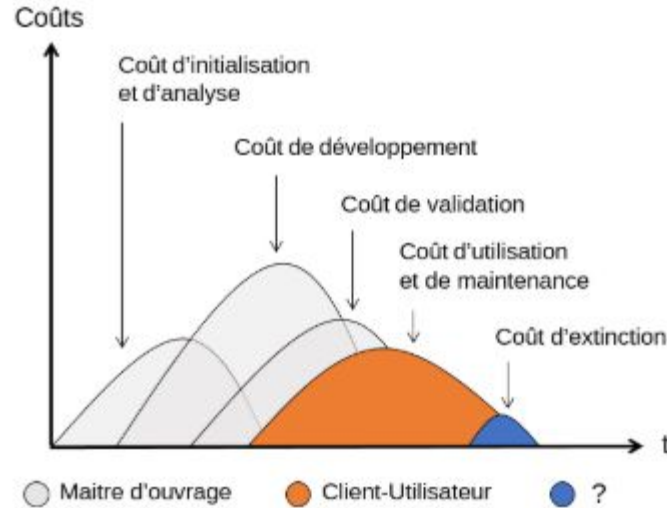
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PROJETS		OPÉRATIONS
Chef de projet	Coordination	Manager Opérationnel
Prend fin avec le projet	Objectif	Routinier
Temporaire	Équipe	Organisation stable
Très variées	Compétence	Spécialisées
Jamais fait	Tâche	Répétable
Temps, coût et contraintes de périmètre	Planification	Sur un cycle annuel
À évaluer	Budget et temps	Fixes

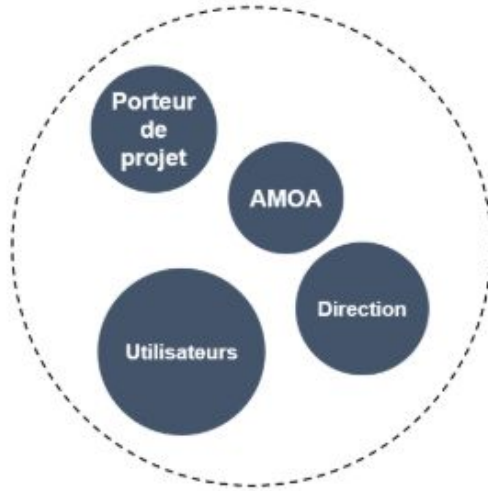


# Summarized

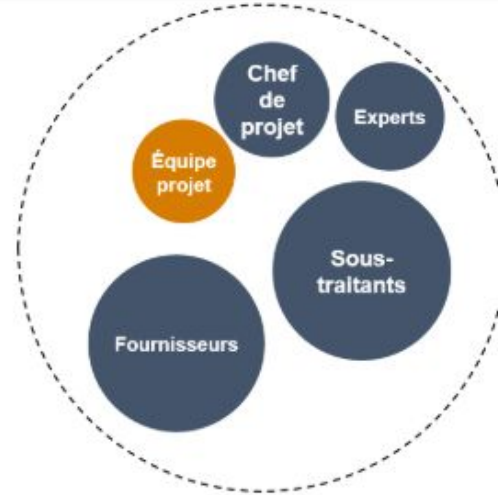
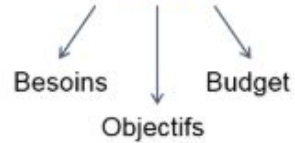
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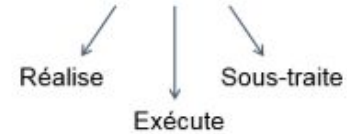
# Summarized



**Maître d'ouvrage  
MOA**



**Maître d'œuvre  
MOE**



# Summarized

○



# Summarized

○

## Arbitrage entre projets



- Ressources disponibles
- Degré d'avancement
- Répartition des risques
- Synergies

# Offre de Stage, cooptation possible

[#Hiring](#) || [#stage](#) || M2 - Bilan [#carbone](#)

Le groupe Square Management recherche de nouveaux talents pour renforcer ses équipes R&D sur des sujets [#ESG](#) et en particulier l'élaboration d'un bilan carbone !

Un stage de [#recherche](#) qui viendra compléter une série de travaux portant sur le risque de [#transition](#), portés par le Square Research Center...

- 👉 Contribuer à l'élaboration d'une méthodologie / outil de bilan carbone
  - 👉 Poursuivre les travaux de quantification des gaz à effet de serre ([#GES](#))
  - 👉 Evaluation et proposer des trajectoires à plus faibles émissions
- ... toujours en lien avec des contraintes réglementaires et opérationnelles.

Ce poste est ouvert au Master 2 / Bac+5 pour une durée de 6 mois (stage de pré-embauche)

N'hésitez plus et rejoignez une équipe dynamique et passionnée !

Pour toutes informations complémentaires, contactez : [Margaux DUVAL](#)

# Thank you for attention, **Have nice day!**

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# Questions micro

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“The way to get started is to quit talking and  
begin doing”

What is SCRUM ?



What is the purpose of the Backlog ?

What is the 'best' team size?

Now, PRACTICE !