



IEEE 5G Summit

# Broadcast and Multicast Communication Enablers for 5G

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# Contents

- **5G Drivers**
- Broadcast in 5G
- The Media & Entertainment Challenge
- The 5G-Xcast Project
- Outlook on 5G Broadcast



DRIVEN  
BY NEW  
USE CASES

5G

DESIGNED FOR  
NEW VERTICAL  
INDUSTRIES



## FACTORIES OF THE FUTURE

- 1 Time-critical process control
- 2 Non time-critical factory automation
- 3 Remote control
- 4 Intra/Inter-enterprise communication
- 5 Connected goods

## ENERGY

- 1 Grid access
- 2 Grid backhaul
- 3 Grid backbone

## e-HEALTH

- 1 Assets and interventions management in Hospital
- 2 Robotics
- 3 Remote monitoring
- 4 Smarter medication

## MEDIA & ENTERTAINMENT

- 1 Ultra High Fidelity Media
- 2 On-site Live Event Experience
- 3 User/Machine Generated Content
- 4 Immersive and Integrated Media
- 5 Cooperative Media Production
- 6 Collaborative Gaming

## AUTOMOTIVE

- 1 Automated driving
- 2 Share My View

- 3 Bird's Eye View
- 4 Digitalization of Transport and Logistics
- 5 Information Society on the road

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# 5G & Broadcast

BROADCAST / MULTICAST PTM TRANSMISSIONS  
ARE KEY IN MANY 5G USE CASES

## MULTIMEDIA & ENTERTAINMENT



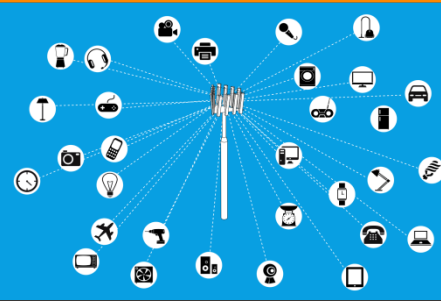
UHDTV delivery  
VR and AR

## CONNECTED AUTOMOTIVE



Infotainment  
Safety

## INTERNET OF THINGS



Software Updates  
Common Control  
Messages

## PUBLIC WARNING AND SAFETY



Public Warning System  
Tsunami and Earthquake  
Alert

# 5G and Broadcast



## 5G for large-scale media delivery?

- MNOs are increasingly entering the pay TV market
- Tablets and TVs have increased potential to become 5G connected
- Spectrum now available for 5G used to be for UHF broadcasting

5G is expected to provide the main means to **deliver new immersive audio-visual media** including their consumer interactivity

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# Media & Entertainment Challenge / User Devices



# Media & Entertainment Challenge / User Devices

## The Evolution of Samsung Galaxy

Samsung GALAXY S



**ANNOUNCED**  
**DISPLAY**  
**RESOLUTION**  
**CAMERA**  
**VIDEO**

**MARCH 2010**  
4" Super AMOLED  
480 x 800 pixels  
5MP (2560 x 1920 pixels)  
720p at 30fps

Samsung GALAXY S II



**FEBRUARY 2011**  
4.3" Super AMOLED Plus  
480 x 800 pixels  
8MP (3264 x 2448 pixels)  
1080p at 30fps

Samsung GALAXY S III



**MAY 2012**  
4.8" HD Super AMOLED  
720 x 1280 pixels  
8MP (3264 x 2448 pixels)  
1080p at 30fps

Samsung GALAXY S 4



**MARCH 2013**  
5" Full HD Super AMOLED  
1080 x 1920 pixels  
13MP (4128 x 3096 pixels)  
1080p at 30fps



5.8"

Galaxy S8



6.2"

Galaxy S8+

S8: 2960 x 1440 resolution  
Octa-core (2.35GHz Quad + 1.9GHz Quad)

**GREATER  
PROCESSING  
POWER**

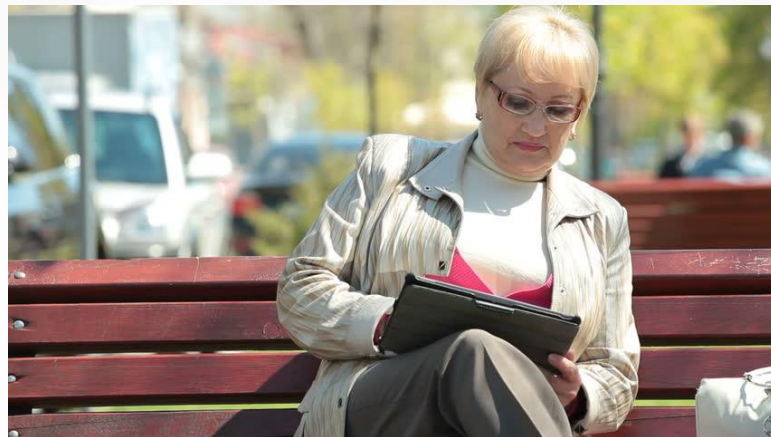


**LARGER  
HIGH-RES  
DISPLAYS**





# Media & Entertainment Challenge / User Environment



# Media & Entertainment Challenge / Distribution

## GOAL >

Deliver the content  
and services to all  
interested users

## > AT >

the right time  
the right place  
the required quality  
the right price point

## > ON >

the right device

## A Balance of

- Optimising the user experience
- Network resource management
- Business objectives
- Regulatory requirements and constraints

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- 5G Drivers
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- The Media & Entertainment Challenge
- **The 5G-Xcast Project**
  - Technical Challenges
  - Vision
- Outlook on 5G Broadcast



## Technical Challenges / Our Focus

### USE CASES

Identify and define requirements and KPIs for: **M&E, Automotive, IoT** and **PWS** verticals.

### BROADCAST PTM RAN

Comprehensive and holistic, design will include the **radio interface**, RAT **protocols** and RAN **architecture**.

### CONVERGED CORE NETWORK

Combining **fixed, mobile and broadcast** networks. Using mix of **Unicast, broadcast transport** and **caching** capabilities.



## Technical Challenges / Our Focus

### CONTENT DISTRIBUTION FRAMEWORK

**Network-agnostic**, Combining unicast, multicast, broadcast and caching for **dynamic network resource optimisation**. **Simple interface** between content service provider and network operator

### PROOF-OF-CONCEPT PROTOTYPES

For the **5G-Xcast Radio, transport** and **application layer** key components



## **Proof of concepts** **/ Demonstrators & Test beds**

x3

### **Demonstration Use Cases**

Object-based broadcast service, hybrid broadcast service and PWS

x3

### **Test-beds**

5GIC (Surrey, UK); IRT (Munich, Germany);  
TUAS(Turku, Finland)

DEMOs

European Championships 2018 (Showcase),  
IBC 2018, MWC 2019



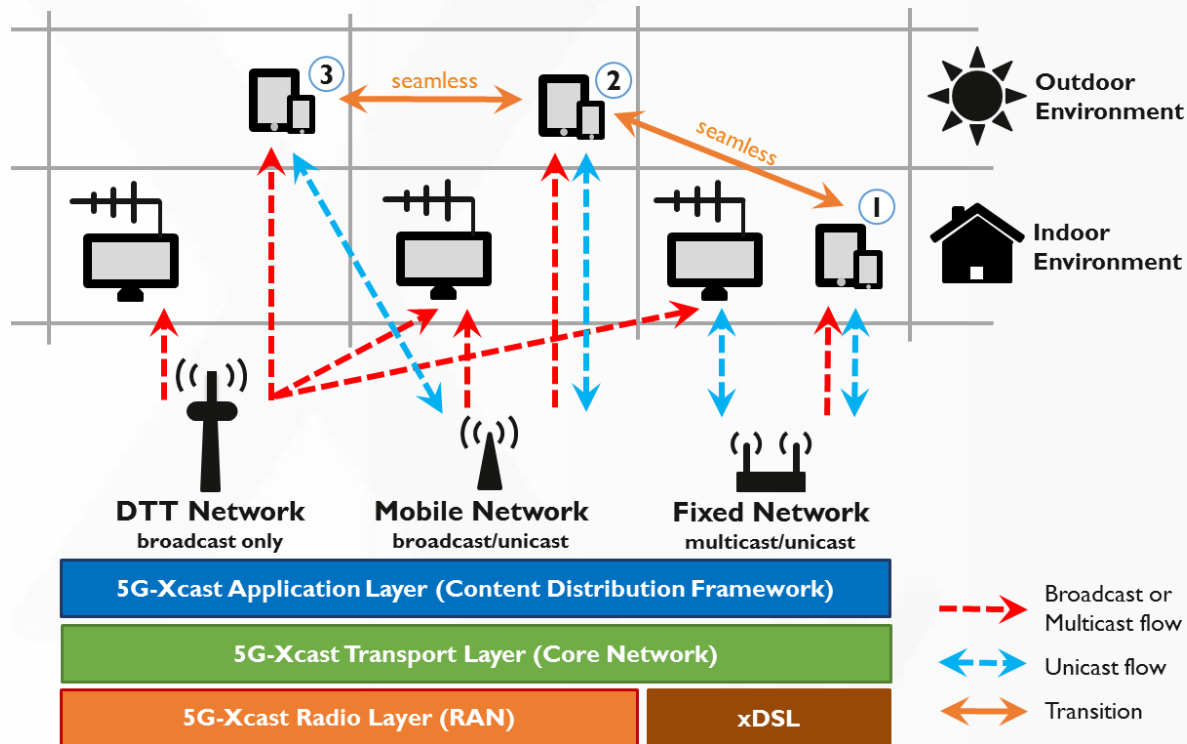
## CHANGE OF PARADIGM

Treat **multicast, broadcast and caching** as **built-in internal network delivery optimisations** not as a service to be offered to content service providers.

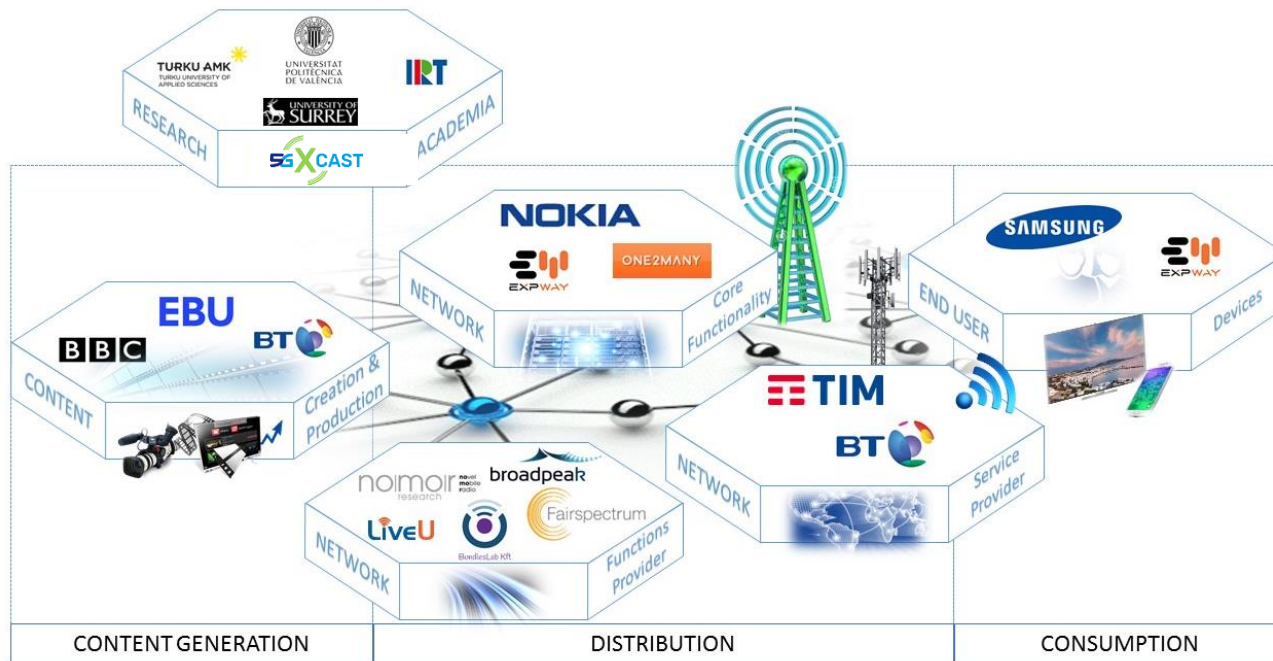
Network slice broadcast service that would use PTM capabilities.

# 5G XCAST Convergence Vision

The **converged media delivery architecture** of 5G-Xcast over **fixed broadband, mobile broadband and terrestrial broadcast networks** allows a **seamless, uninterrupted service** to be offered to the users as they move.



# Media & Entertainment Value Chain



# 5G-Xcast External Advisory Board



- (SWR)Südwestrundfunk, Germany
- **Avanti**, UK
- **Ericsson**, Germany
- **TDF**, France
- **Technical University of Braunschweig (TUBS)**, Germany
- **Teracom**, Sweden
- **Thales Alenia Space**, France
- **Dutch Ministry of Security and Justice (MSJ)**, The Netherlands
- Electronics and Telecommunications Research Institute (**ETRI**), South Korea

- Communications Research Center (**CRC**), Canada
- **Qualcomm**, USA
- National Engineering Research Center (**NERC**), China
- Nippon Hōsō Kyōkai (**NHK**), Japan
- WISSEA, China

Expressed Interest: Sony, Digita,  
Cellnext, RAI

**LIVE**

**5G XCAST**

**Stay Tuned!**



[www.5g-xcast.eu](http://www.5g-xcast.eu)



@5Gxcast



**Thank You**



**Any Questions ?**

# 5G Broadcast Outlook & Summary



- 5G Broadcast **not included** in first 5G release (Rel'15)
- Innovative 5G **use cases require PTM** transmissions
- **PTM transmissions** as **delivery optimization tool** (together with caching)
- Broadcasters interest in 3GPP technologies has increased recently
- Big Potential in **convergence of fixed and mobile broadband networks for large-scale media delivery**





- 5G-Xcast Basic Information



# Where we are now?



AV media services

Distribution infrastructure

The audience

TV channels  
radio channels

on-demand  
time shifted  
interactive  
personalised  
multi-view  
...

hybrid TV  
second screen  
cross-platform  
social media  
text  
...

user  
generated  
content

virtual  
reality  
augmented  
reality  
...

Broadcast

Broadband

Terrestrial

Satellite

Cable

Fixed networks  
\* IPTV  
\* OTT

Mobile networks  
\* 3G, 4G



# 5G-Xcast Main Objectives



Nr.	Objective
1	To <b>develop broadcast and multicast point to multipoint (PTM) capabilities for 5G</b> considering M&E, automotive, IoT and PWS use cases, and <b>evaluate 5G spectrum allocation options for 5G Broadcast network deployments.</b>
2	To design a dynamically adaptable <b>5G network architecture</b> with <b>layer independent network interfaces</b> capable of <b>dynamically and seamlessly switching between unicast, multicast and broadcast</b> modes or use them in parallel and <b>exploiting built-in caching</b> capabilities.
3	To <b>experimentally demonstrate the 5G key innovations</b> developed in the project for the M&E and PWS verticals.

# 5G-Xcast Consortium



- Universitat Politècnica de València (UPV)
- Nokia Solutions and Networks OY
- Nokia Solutions and Networks Management International GmbH
- British Broadcasting Corporation (BBC)
- British Telecommunications Public Limited Company (BT)
- Broadpeak
- BundlesLab Kft
- Expway
- Fairspectrum OY
- Institut für Rundfunktechnik GmbH (IRT)
- LiveU Ltd.
- Nomor Research
- One2Many
- Samsung Electronics (UK) Limited
- Telecom Italia
- Turun Ammattikorkeakoulu OY (TUAS)
- Union Européenne de Radio Télévision (EBU)
- University of Surrey 5GIC

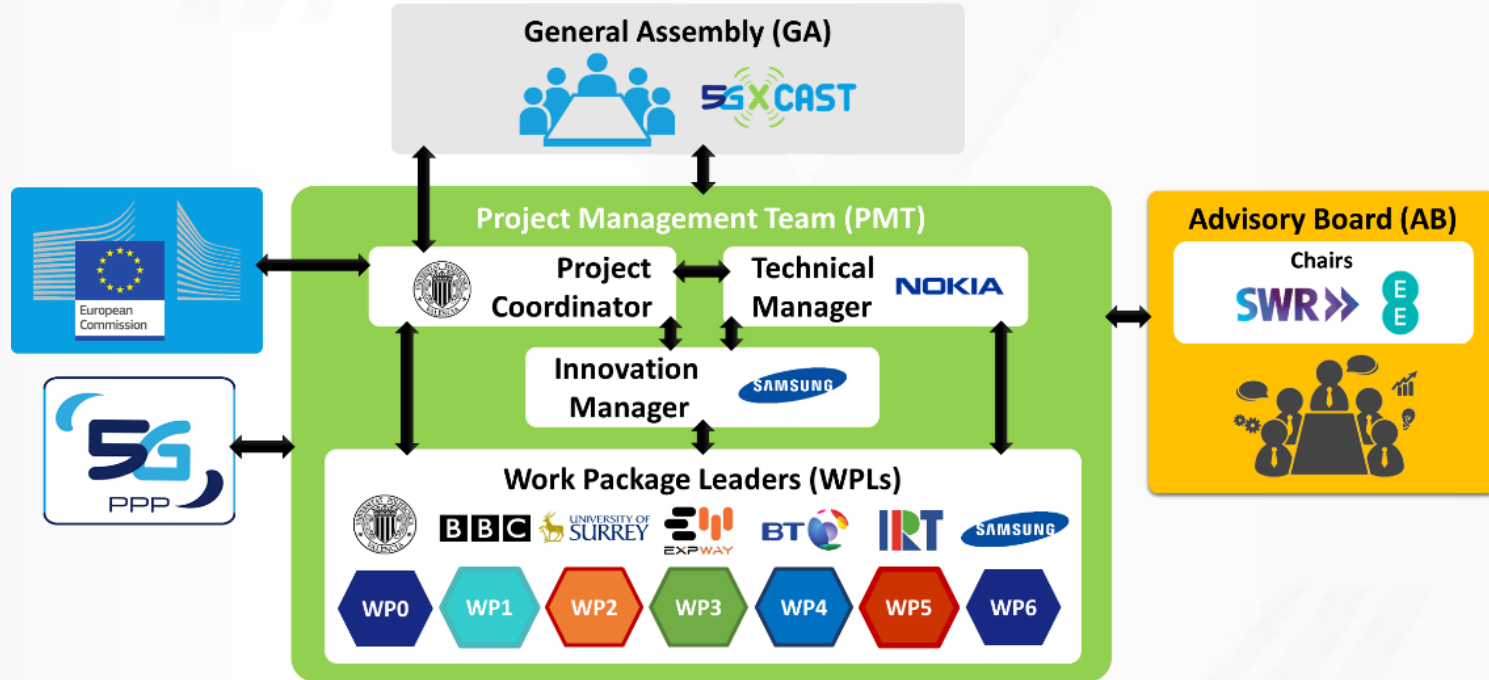


# 5G-Xcast External Advisory Board

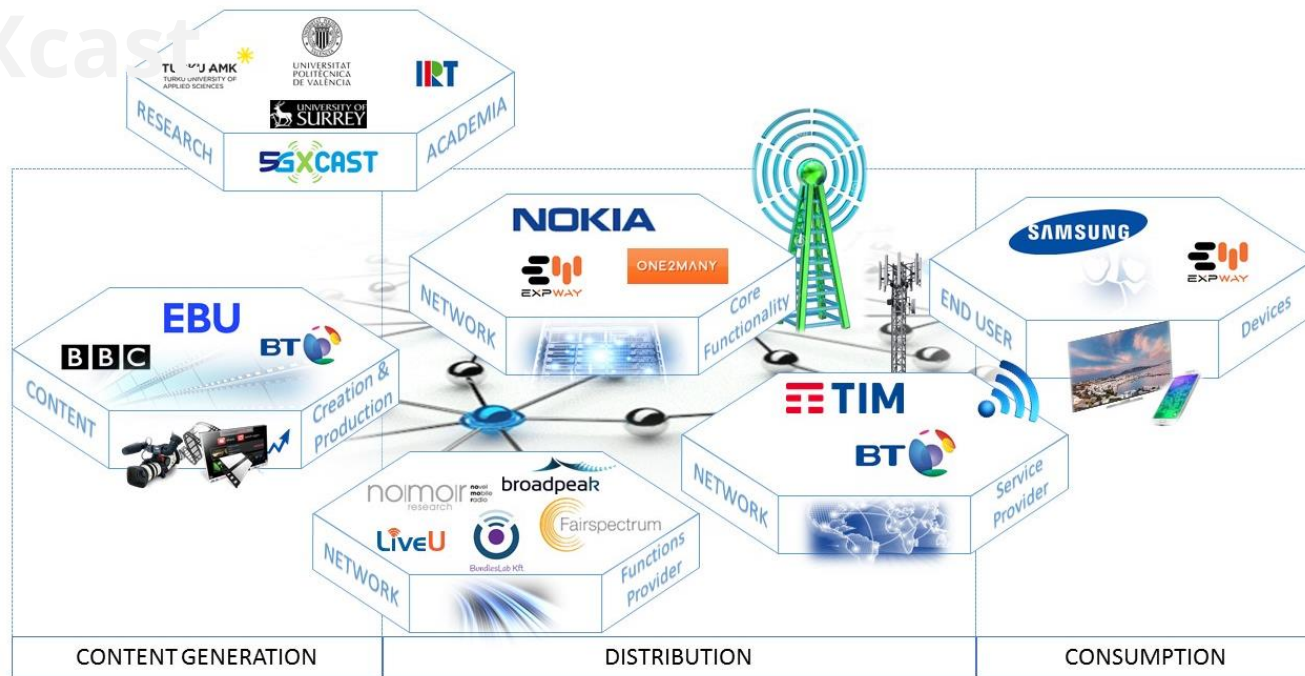


- Südwestrundfunk (**SWR**), Germany
- **Avanti**, UK
- **Ericsson**, Germany
- **TDF**, France
- **Technical University of Braunschweig (TUBS)**, Germany
- **Teracom**, Sweden
- **Thales Alenia Space**, France
- **Dutch Ministry of Security and Justice (MSJ)**, The Netherlands
- Electronics and Telecommunications Research Institute (**ETRI**), South Korea
- Communications Research Center (**CRC**), Canada
- Qualcomm, USA
- National Engineering Research Center (**NERC**), China
- Nippon Hōsō Kyōkai (**NHK**), Japan
- WISSEA, China
- Finnish Communications Regulatory Authority (**FICORA**), Finland

# 5G-Xcast Management Structure



# Media & Entertainment Value Chain in



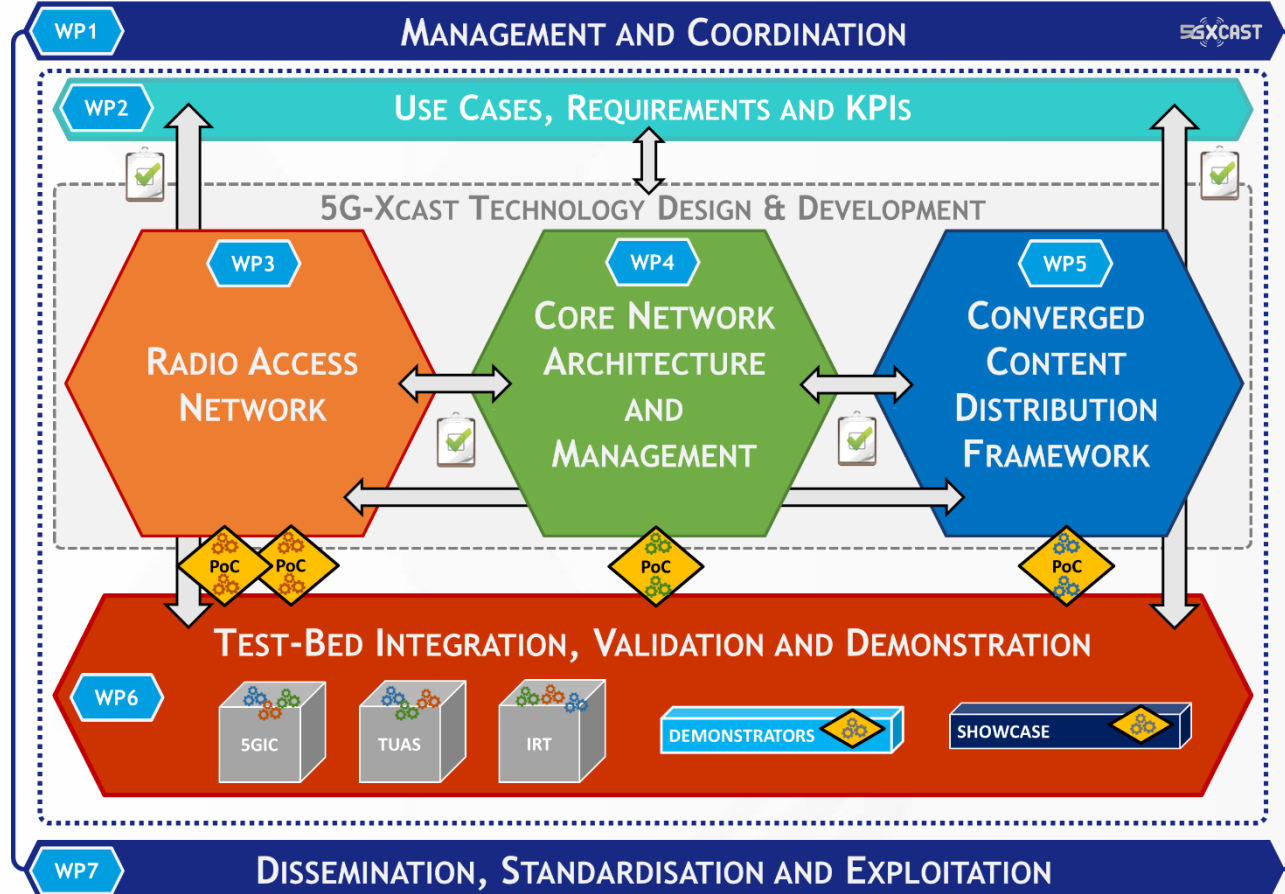
- External Advisory Board: the public service broadcasters **SWR** (Germany) and **NHK** (Japan), the MNO **EE** (UK), the broadcast network operators **TDF** (France) and **Teracom** (Sweden), the telecom vendor **Ericsson** (Germany), the CE manufacturer **Qualcomm** (USA), and the satellite service provider **Avanti** (UK), the aerospace manufacturer



# 5G-Xcast Work Packages (WPs) Structure

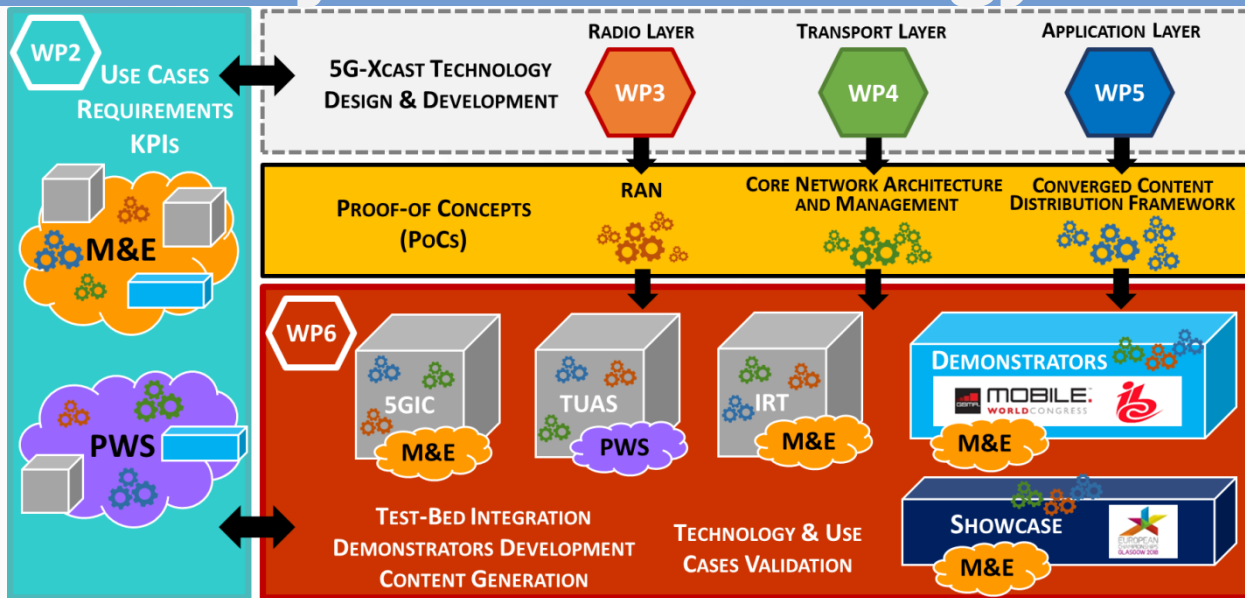


- WP Leaders
  - WP1 **UPV**
  - WP2 **BBC**
  - WP3 **5GIC**
  - WP4 **Expway**
  - WP5 **BT**
  - WP6 **IRT**
  - WP7 **Samsung**





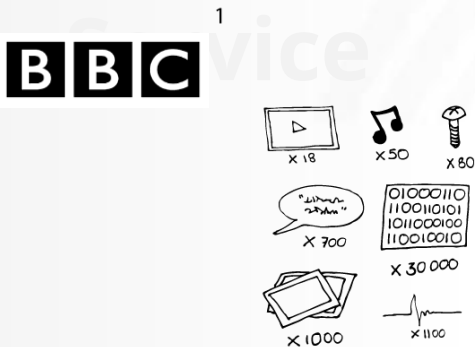
# 5G-Xcast Project Methodology



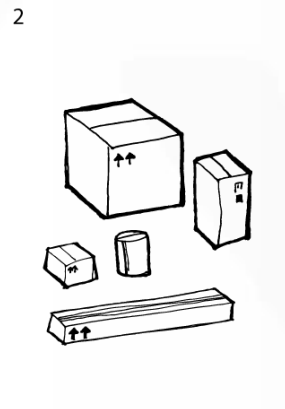
- **x3 demonstration use cases:** **object-based broadcast service**, **hybrid broadcast service (HbbTV)** and **PWS**
- **x3 5G test-beds:** **5GIC** (Surrey, UK), **IRT** (Munich, Germany), **TUAS** (Turku, Finland)
- **Demonstrations:** European Championships 2018 (showcase), IBC 2018, MWC

2019

# Use Case: Object-based Broadcast



The programme is made in the traditional way.



The programme is turned into a collection of media objects along with some metadata to describe how it should be assembled. All of this data is broadcast to everyone.



The device inside the viewer's home re-assembles the media objects according to the metadata.



The objects can be assembled differently (based on the original metadata), optimising the experience depending on local factors relating to the device, environment and viewer.

- <http://www.bbc.co.uk/rd/about/vision>

