

BLM 3: Flick Game Score Card

Student Name: _____

1. Record each of your scores by placing an X on the value (the place on the number line where your eraser landed) using the number line of your choice. You may use a number line more than once. **Be sure to label your number lines.**



AFTER 3 TURNS:

- a) Circle your highest score.
- b) Calculate the total of your 3 personal scores using your choice of a number line, area or set.

2. Record each of your teammate's best scores by placing an X on the value using the number line of your choice. You may use a number line more than once:



3. Determine your team's total score by adding **each person's highest score together**.
Represent your team's total score using a DIFFERENT model than the one you used to show your personal total.

4. What representation (number line, area or set) makes the most sense to you? Why?