

 \rightarrow

Selection sort is conceptually the most simplest sorting algorithm. This algorithm will first find the **smallest** element in the array and swap it with the element in the **first** position, then it will find the **second smallest** element and swap it with the element in the **second** position, and it will keep on doing this until the entire array is sorted.

 \rightarrow

This algorithm is called selection sort because it repeatedly **selects** the next-smallest element and swaps it into the right place.



- Selection sort is one of the easiest approaches to sorting.
- It is inspired from the way in which we sort things out in day to day life.
- It is an in-place sorting algorithm because it uses no auxiliary data structures while sorting.



Selection sort works as:-

- It finds the first smallest element.
- It swaps it with the first element of the unordered list.
- It finds the second smallest element.
- It swaps it with the second element of the unordered list.
- Similarly, it continues to sort the given elements.

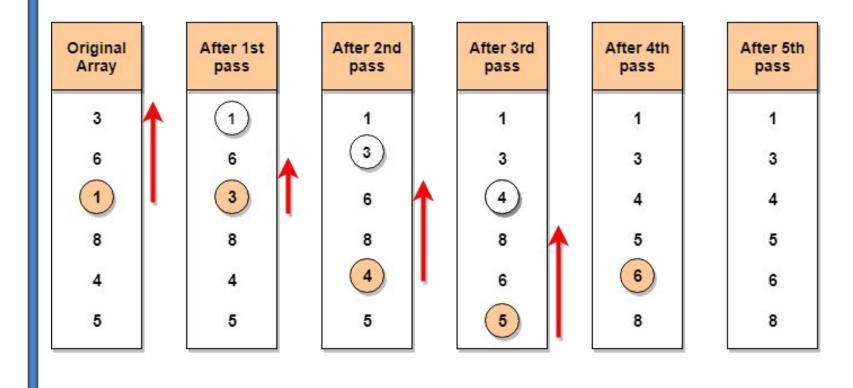


Algorithm:-

```
selectionSort(array, size)
 repeat (size - 1) times
 set the first unsorted element as the minimum
 for each of the unsorted elements
   if element < currentMinimum
     set element as new minimum
  swap minimum with first unsorted position
end selectionSort
```



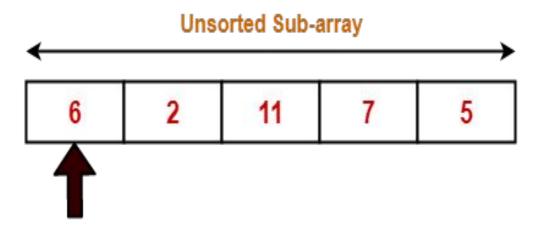
Let's consider an array with values {3, 6, 1, 8, 4, 5}





Ex-2:-6, 2, 11, 7, 5

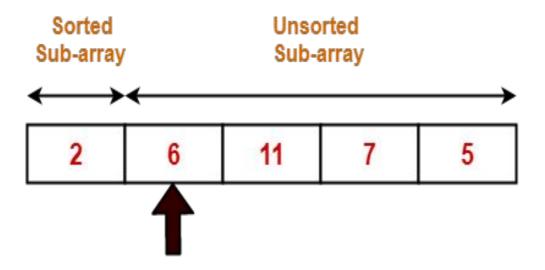
Step-01: For i = 0



We start here, find the minimum element and swap it with the 1st element of array



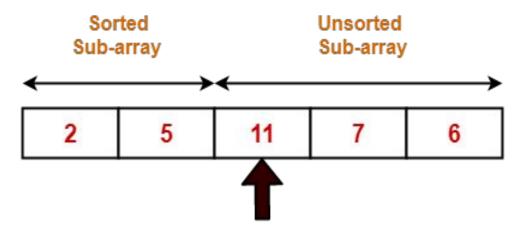
Step-02: For i = 1



We start here, find the minimum element and swap it with the 2nd element of array



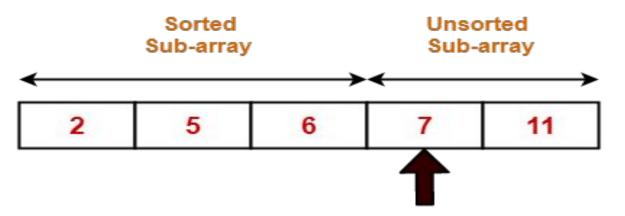
Step-03: For i = 2



We start here, find the minimum element and swap it with the 3rd element of array



Step-04: For i = 3

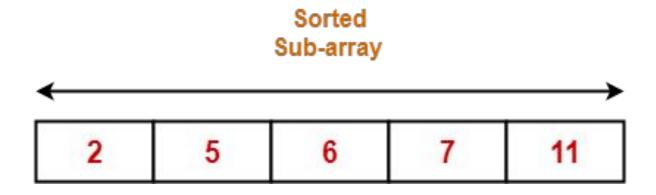


We start here, find the minimum element but there is no need to swap (4th element is itself the minimum)



Step-05: For i = 4

- Loop gets terminated as 'i' becomes 4.
- The state of array after the loops are finished is as shown-





Time Complexity:-

Selection sort algorithm consists of two nested loops.

Owing to the two nested loops, it has O(n²) time complexity.

	Time Complexity
Best Case	n ²
Average Case	n ²
Worst Case	n ²





Selection Sort Logic for implementation :-

```
for (i = 0; i < n-1; i++)
    index = i;
   for(j = i+1 ; j < n ; j++)
        if(A[j] < A[index])
        index = j;
    temp = A[i];
    A[i] = A[index];
    A[index] = temp;
```

Here,

i = variable to traverse the array A
 index = variable to store the index
 of minimum element
 j = variable to traverse the
 unsorted sub-array
 temp = temporary variable used
 for swapping



Selection Sort implementation

```
#include <stdio.h>
int main()
   int a[100], n, i, j, position, swap;
   printf("Enter number of elementsn");
   scanf("%d", &n);
   printf("Enter %d Numbersn", n);
   for (i = 0; i < n; i++)
     scanf("%d", &a[i]);
   for(i = 0; i < n - 1; i++)
      position=i;
      for(j = i + 1; j < n; j++)
        if(a[position] > a[j])
         position=j;
      if(position != i)
         swap=a[i];
         a[i]=a[position];
         a[position=swap;
   printf("Sorted Array:n");
   for(i = 0; i < n; i++)
      printf("%dn", a[i]);
   return 0;
```



Selection Sort implementation

```
#include <stdio.h>
void swap(int *a, int *b)
     int tmp = *a;
     *a = *b:
     *b = tmp:
//Selection sort function
void selectionSort(int arr[], int n)
      for (int j = 0; j < n - 1; j++)
         int min = j;
         for (int i = j + 1; i < n; i++)
            if (arr[i] < arr[min])</pre>
             min = i;
         swap(&arr[min], &arr[j]);
```

```
void display(int arr[], int n)
  for (int i = 0; i < n; ++i)
     printf("%d ", arr[i]);
   printf("\n");
int main()
   int arr[] = {20, 12, 10, 15, 2};
   int n = sizeof(arr) / sizeof(arr[0]);
   printf("Elements before sorting: \n");
   selectionSort(arr, n);
   printf("Elements after sorting:\n");
   display(arr, n);
```