

5

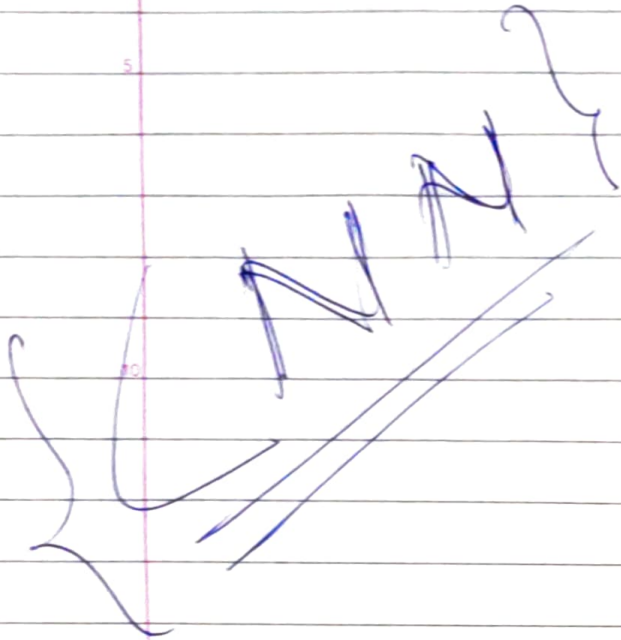
10

15

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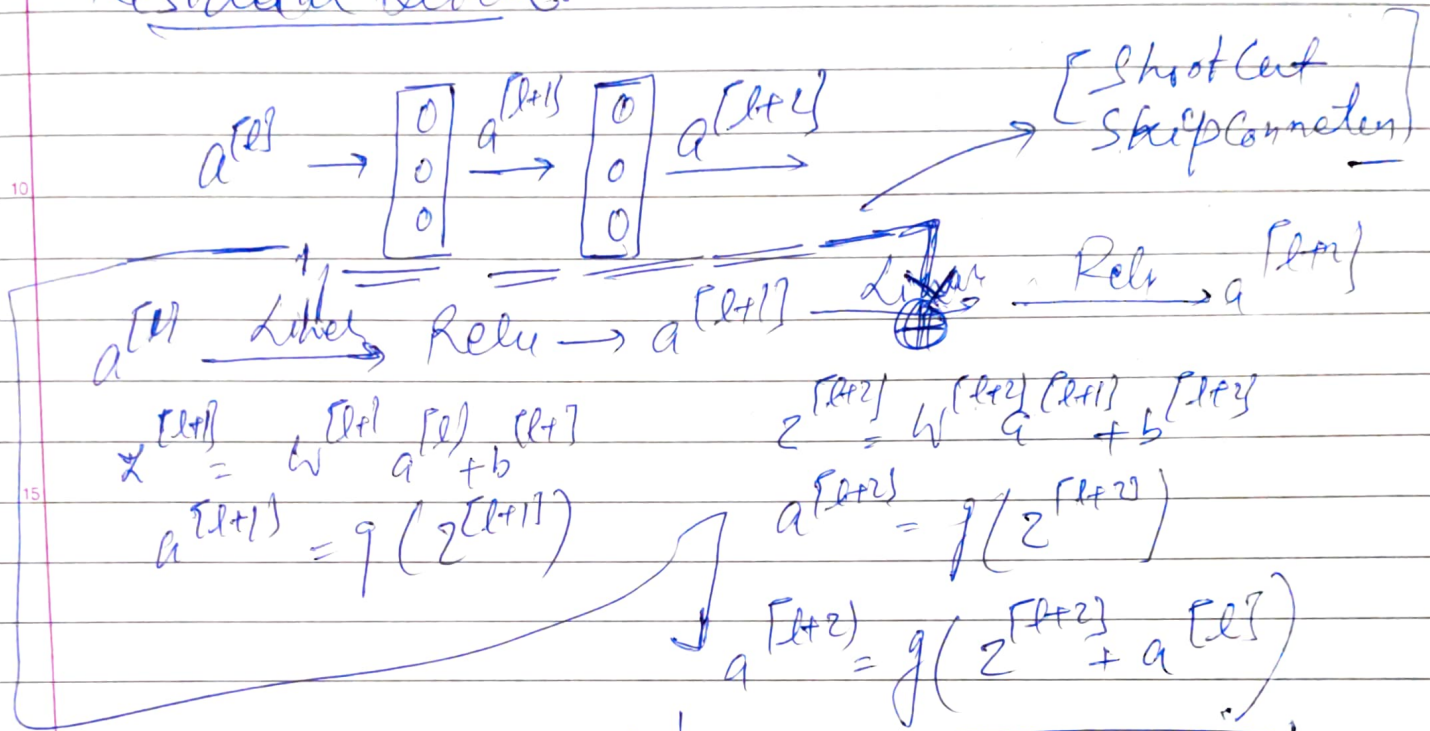


# < Residual Network & ResNets >

⊗ LEARN Vanishing & Exploding Gradient.

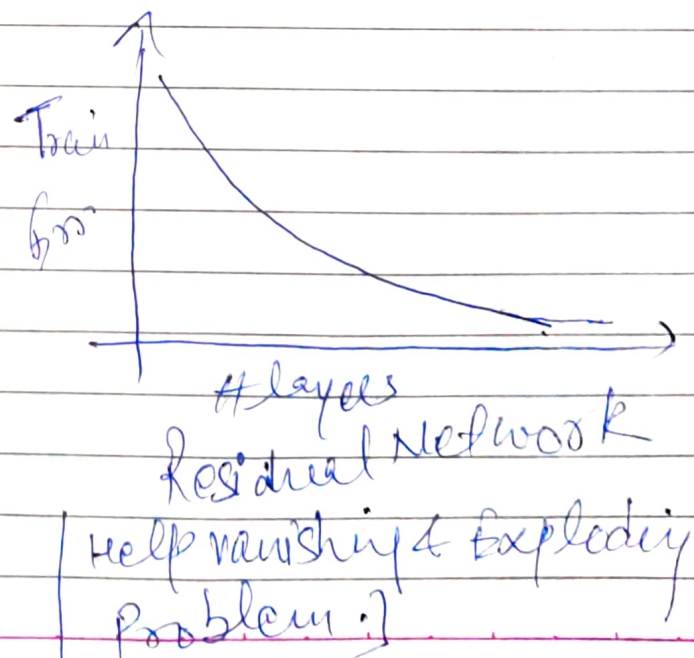
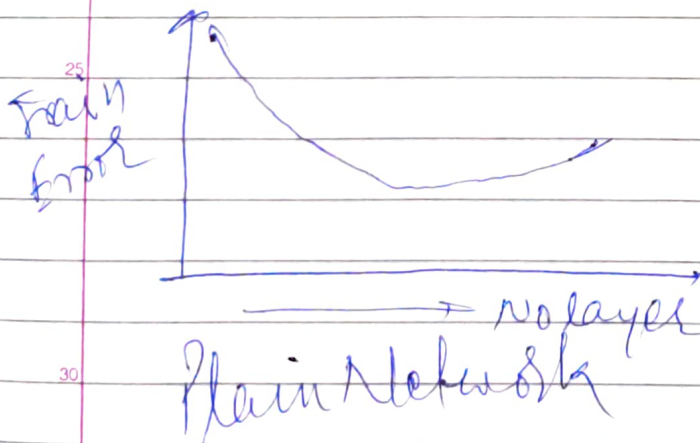
ResNet:- He et al. 2015 Deep residual Network.

Residual Block:-



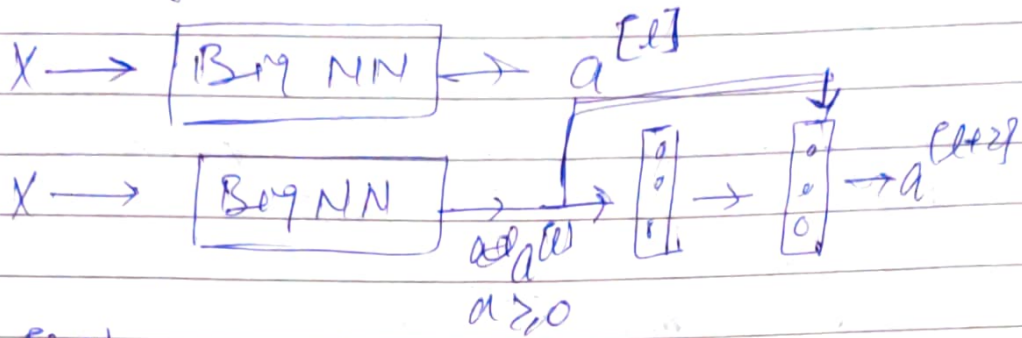
This is Residual Block.

⊗ Using residual blocks allow to train much deeper network.



Help vanishing & Exploding Problem.

# Why ResNet Work



$$\begin{aligned}
 a^{[l+2]} &= g(z^{[l+2]} + a^{[l+1]}) \\
 &= g(w^{[l+2]} a^{[l+1]} + b^{[l+2]} + a^{[l+1]})
 \end{aligned}$$

if there is  $L_2$  regularization this will shrink  $w^{[l+2]}$  & may  $b^{[l+2]}$  hence  $w^{[l+2]}, b^{[l+2]} \approx 0$

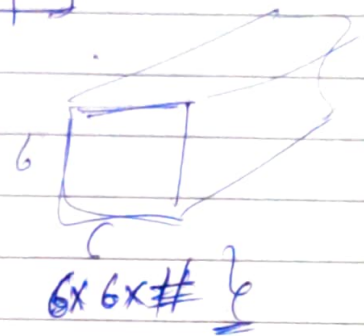
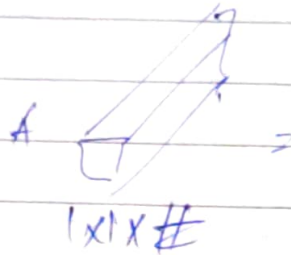
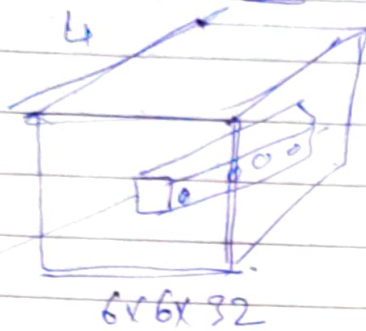
$$\rightarrow g[0 + 0 + a^{[l+1]}]$$

$\approx g(a^{[l+1]})$  Residual blocks learn or transform identity function

# 1x1 Convolution

$$\begin{array}{|c|c|c|c|} \hline 1 & 2 & 3 & 4 \\ \hline 5 & 6 & 7 & 8 \\ \hline 9 & 10 & 11 & 12 \\ \hline 13 & 14 & 15 & 16 \\ \hline \end{array} * \begin{array}{|c|} \hline 2 \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline 2 & 4 & 6 & 8 \\ \hline 10 & 12 & 14 & 16 \\ \hline 18 & 20 & 22 & 24 \\ \hline 26 & 28 & 30 & 32 \\ \hline \end{array}$$

Just a scale version.



→ We can think like 1 neuron multiply each of these 32 Numbers & apply Relu.

④ It is generally used to shrink the channels. ex.  
 $(28 \times 28 \times 192) \xrightarrow[\text{Conv}]{\text{Relu}} (28, 28, 32)$   
 $(1 \times 1) \# 32$