

Mini project

Develop a desktop application - Basic arithmetic calculator which performs addition, subtraction, multiplication, division and mod operation using GUI.

Code:

```
import tkinter as tk
```

```
class Calculator:
```

```
    def __init__(self, master):
```

```
        self.master = master
```

```
        master.title("Basic Arithmetic Calculator")
```

```
        # Entry widget to display the results
```

```
        self.result = tk.Entry(master, width=25, font=('Arial', 12))
```

```
        self.result.grid(row=0, column=0, columnspan=4, padx=5, pady=5)
```

```
        # Buttons for the calculator operations
```

```
        buttons = [
```

```
            "7", "8", "9", "/",
```

```
            "4", "5", "6", "*",
```

```
            "1", "2", "3", "-",
```

```
            "0", ".", "C", "+",
```

```
            "%", "="
```

```
        ]
```

```
        row = 1
```

```
col = 0
```

```
for button in buttons:
```

```
    # Define the function that will be called when the button is pressed
```

```
    if button == "=":
```

```
        cmd = self.calculate
```

```
    elif button == "C":
```

```
        cmd = self.clear
```

```
    else:
```

```
        cmd = lambda x=button: self.add_to_expression(x)
```

```
    # Create the button with the corresponding function
```

```
    btn = tk.Button(master, text=button, width=5, height=2, command=cmd)
```

```
    btn.grid(row=row, column=col, padx=5, pady=5)
```

```
col += 1
```

```
if col > 3:
```

```
    col = 0
```

```
    row += 1
```

```
self.expression = ""
```

```
def add_to_expression(self, char):
```

```
    self.expression += str(char)
```

```
    self.result.insert(tk.END, char)
```

```
def calculate(self):
```

```
try:
    self.result.delete(0, tk.END)
    self.result.insert(tk.END, str(eval(self.expression)))
except:
    self.result.delete(0, tk.END)
    self.result.insert(tk.END, "Error")
self.expression = ""
```

```
def clear(self):
    self.result.delete(0, tk.END)
    self.expression = ""
```

```
root = tk.Tk()
calculator = Calculator(root)
root.mainloop()
```

OUTPUT:

jupyter Untitled27 Last Checkpoint: a minute ago (unsaved changes) Python 3 (ipykernel)

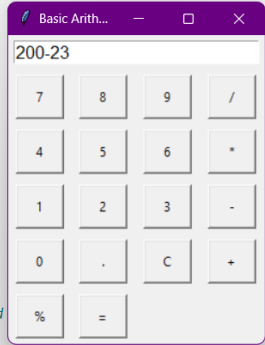
```
In [*]: import tkinter as tk

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            btn.grid(row=row, column=col, padx=5, pady=5)
```



jupyter Untitled27 Last Checkpoint: 3 minutes ago (autosaved) Python 3 (ipykernel)

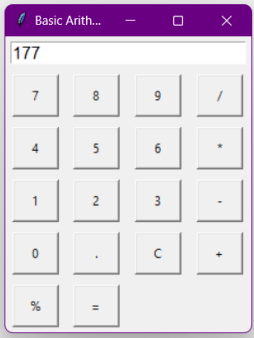
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            btn = tk.Button(master, text=button, width=5, height=2, command=cmd)
            btn.grid(row=row, column=col, padx=5, pady=5)
```



CONCLUSION:

Therefore, we designed and Developed a desktop application - Basic arithmetic calculator which performs addition, subtraction, multiplication, division and mod operation using GUI.

