#### 1

# Physical Layer Design for a Narrow Band Communication System

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Abstract—This a simple document explaining a question about the concept of similar triangles.

Download all python codes from

svn co https://github.com/SiddharthPh/ Summer2020/trunk/geometry/codes

and latex-tikz codes from

svn co https://github.com/gadepall/school/trunk/ ncert/geometry/figs

#### 1 Specifications

#### 1.0.1. 8-PSK Consider

$$\mathbf{y} = \mathbf{s} + \mathbf{n} \tag{1.0.1.1}$$

where  $s \in \{s_0, s_1, s_2, s_3, s_4, s_5, s_6, s_7\}$ 

$$s_0 = \begin{pmatrix} \sqrt{E_s} \\ 0 \end{pmatrix} \tag{1.0.1.2}$$

$$s_1 = \begin{pmatrix} \sqrt{\frac{E_s}{2}} \\ \sqrt{\frac{E_s}{2}} \end{pmatrix} \tag{1.0.1.3}$$

$$s_2 = \begin{pmatrix} 0\\ \sqrt{E_s} \end{pmatrix} \tag{1.0.1.4}$$

$$s_6 = \begin{pmatrix} 0 \\ -\sqrt{E_s} \end{pmatrix} \tag{1.0.1.8}$$

$$s_7 = \begin{pmatrix} \sqrt{\frac{E_s}{2}} \\ -\sqrt{\frac{E_s}{2}} \end{pmatrix}$$
 (1.0.1.9)

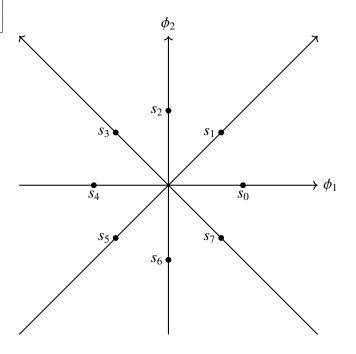


Fig. 1.0.1.1: Constellation diagram

$$s_3 = \begin{pmatrix} -\sqrt{\frac{E_s}{2}} \\ \sqrt{\frac{E_s}{2}} \end{pmatrix}$$
 (1.0.1.5) 1.0.2. Encoding  $s_0$  denote bits 000,  $s_1$  denote bits 001,  $s_2$  denote bits 011,  $s_3$  denote bits 010,  $s_4$  denote bits 110,  $s_5$  denote bits 111,  $s_6$  denote bits 101,  $s_7$  denote bits 100.

1.0.3. Decoding

# **Minimum distance Criterion:**

$$s_5 = \begin{pmatrix} -\sqrt{\frac{E_s}{2}} \\ -\sqrt{\frac{E_s}{2}} \end{pmatrix}$$
 (1.0.1.7) 
$$\hat{s} = \min \|\mathbf{y} - \mathbf{s}\|$$
 where  $\mathbf{s} \in s_0, s_1, s_2, \dots, s_M$ 

Symbol	Gray Code	Value
<i>S</i> <sub>0</sub>	000	$\begin{pmatrix} 1 \\ 0 \end{pmatrix}$
<i>s</i> <sub>1</sub>	001	$\begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}$
$s_2$	011	$\begin{pmatrix} 0 \\ 1 \end{pmatrix}$
<i>S</i> <sub>3</sub>	010	$\begin{pmatrix} \frac{-1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}$
<i>S</i> <sub>4</sub>	110	$\begin{pmatrix} -1 \\ 0 \end{pmatrix}$
<i>S</i> <sub>5</sub>	111	$\begin{pmatrix} \frac{-1}{\sqrt{2}} \\ \frac{-1}{\sqrt{2}} \end{pmatrix}$
<i>s</i> <sub>6</sub>	101	$\begin{pmatrix} 0 \\ -1 \end{pmatrix}$
S <sub>7</sub>	100	$\begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{-1}{\sqrt{2}} \end{pmatrix}$

Fig. 1.0.2.1: Gray coding

Symbol	Gray Code	Inphase	Quadrature
s <sub>0</sub>	000	1	0
$s_1$	001	$\frac{1}{\sqrt{2}}$	$\frac{1}{\sqrt{2}}$
$s_2$	011	0	1
S <sub>3</sub>	010	<u>-1</u> √2	$\frac{1}{\sqrt{2}}$
$s_4$	110	-1	0
85	111	$\frac{-1}{\sqrt{2}}$	$\frac{-1}{\sqrt{2}}$
S <sub>6</sub>	101	0	-1
S7	100	1/2	-1 √2

Fig. 1.0.2.2

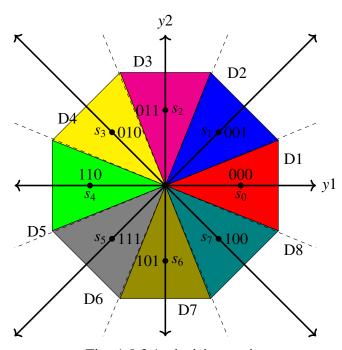


Fig. 1.0.3.1: decision regions

From eq.1.0.3.1, $s_0$  is chosen if

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_1\|^2$$
 (1.0.3.2)

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_2\|^2$$
 (1.0.3.3)

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_3\|^2$$
 (1.0.3.4)

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_4\|^2$$
 (1.0.3.5)

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_5\|^2$$
 (1.0.3.6)

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_6\|^2$$
 (1.0.3.7)

$$\|\mathbf{y} - s_0\|^2 < \|\mathbf{y} - s_7\|^2$$
 (1.0.3.8)

Since  $||s_i||^2 = E_s$ , the above conditions can be simplified to obtain the region

$$(s_0 - s_1)^T y > 0 (1.0.3.9)$$

$$(s_0 - s_2)^T y > 0 (1.0.3.10)$$

$$(s_0 - s_3)^T y > 0 (1.0.3.11)$$

$$(s_0 - s_4)^T y > 0$$
 (1.0.3.12)

$$(s_0 - s_5)^T y > 0 (1.0.3.13)$$

$$(s_0 - s_6)^T y > 0$$
 (1.0.3.14)

$$(s_0 - s_7)^T y > 0 (1.0.3.15)$$

Substituting the values of  $s_0, s_1, ..., s_7$  in the above and eliminating  $\sqrt{E_s}$ , the desired region is

$$\begin{pmatrix}
(1 - \frac{1}{\sqrt{2}}) \\
\frac{-1}{\sqrt{2}}
\end{pmatrix}^T \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$$
(1.0.3.16)

$$\begin{pmatrix} 1 \\ -1 \end{pmatrix}^T \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$$
 (1.0.3.17)

$$\begin{pmatrix} (1 + \frac{1}{\sqrt{2}}) \\ \frac{-1}{\sqrt{2}} \end{pmatrix}^T \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$$
 (1.0.3.18)

$$\begin{pmatrix} (1 + \frac{1}{\sqrt{2}}) \\ \frac{1}{\sqrt{2}} \end{pmatrix}^T \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$$
 (1.0.3.20)

$$\left( \frac{1 - \frac{1}{\sqrt{2}}}{\frac{1}{\sqrt{2}}} \right)^{T} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$$
 (1.0.3.22)

yielding  $y_2+(\sqrt{2}-1)y_1 > 0$ ,  $y_2-(\sqrt{2}-1)y_1 < 0$ . i.e.,Red region(D1) is detected at the receiver.

Similarly for all symbols their decision region and their respective inequalities are given below in the table shown.

Symbol	Decision region	Inequality	Matrix equation
s <sub>0</sub>	D1	$y_2 + (\sqrt{2} - 1)y_1 > 0, y_2 - (\sqrt{2} - 1)y_1 < 0$	$\begin{pmatrix} \sqrt{2} - 1 & 1 \\ \sqrt{2} - 1 & -1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
$s_1$	D2	$y_2 - (\sqrt{2} + 1)y_1 < 0, \ y_2 - (\sqrt{2} - 1)y_1 > 0$	$\begin{pmatrix} \sqrt{2} + 1 & -1 \\ -(\sqrt{2} - 1) & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
$s_2$	D3	$y_2 - (\sqrt{2} + 1)y_1 > 0, \ y_2 + (\sqrt{2} + 1)y_1 > 0$	$\begin{pmatrix} -(\sqrt{2}+1) & -1 \\ \sqrt{2}+1 & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
S3	D4	$y_2 + (\sqrt{2} - 1)y_1 > 0, y_2 + (\sqrt{2} + 1)y_1 < 0$	$\begin{pmatrix} \sqrt{2} - 1 & 1 \\ -(\sqrt{2} + 1) & -1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
$s_4$	D5	$y_2 + (\sqrt{2} - 1)y_1 < 0,  y_2 - (\sqrt{2} - 1)y_1 > 0$	$\begin{pmatrix} -(\sqrt{2}-1) & -1 \\ -(\sqrt{2}-1) & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
S <sub>5</sub>	D6	$y_2 - (\sqrt{2} + 1)y_1 > 0, y_2 - (\sqrt{2} - 1)y_1 < 0$	$\begin{pmatrix} -(\sqrt{2}+1 & 1) \\ \sqrt{2}-1 & -1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
s <sub>6</sub>	D7	$y_2 - (\sqrt{2} + 1)y_1 < 0,  y_2 + (\sqrt{2} + 1)y_1 < 0$	$\begin{pmatrix} \sqrt{2} + 1 & -1 \\ -(\sqrt{2} + 1) & -1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$
s <sub>7</sub>	D8	$y_2 + (\sqrt{2} - 1)y_1 < 0, y_2 + (\sqrt{2} + 1)y_1 > 0$	$\begin{pmatrix} -(\sqrt{2}-1) & -1 \\ \sqrt{2}+1 & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} > 0$

Fig. 1.0.3.2: Decision regions and their inequalities

## 1.0.4. The following code has simulation of 8PSK.

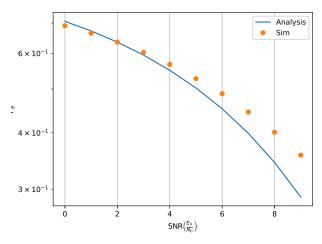


Fig. 1.0.4.1: SER plot