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Problem 2. Reactive motion planning (20 points)

Consider an office with 7 rooms for work and one kitchen room. A robot has been entrusted with the responsibility of collecting used coffee mugs from the rooms and bring them to the kitchen. The robot can carry only one cup at a time. It keeps on visiting the rooms and if there is an empty cup in a room, it brings it to the kitchen. If it does not find a cup, it visits another room.

Capture the requirements stated above in the form of an LTL formula. Construct the layout of the office space based on the layout shown in Figure 2 in [KFP09], where region 1 is the kitchen and region 2-8 are the office rooms. Then with the help of LTLMoP tool, synthesize a reactive controller for the robot and simulate its behavior.

[KFP09] H. Kress-Gazit, G. E. Fainekos, and G. J. Pappas. Temporal-logic-based reactive mission and motion planning. IEEE Transactions on Robotics, 25(6):1370-1381, 2009.

Submit the following:

- Specification using LTL symbols.
- Specification in LTLMoP syntax.
- Synthesized Controller.
- Snapshot of the trajectories.

LTLMoP Webpage: <https://ltlmop.github.io>

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Specification with LTL symbols.

Workspace P is partitioned into P_1, P_2, \dots, P_{13} ,
Boolean proposition $\{r_1, r_2, \dots, r_{12}\}$ which are true
if robot is located at P_i else false

where P_1 : kitchen P_2, \dots, P_8 : Work room

P_9, \dots, P_{12} : pathway.

Action proposition (Boolean) $A = \{a^{\text{pickup}}, a^{\text{carry}}, a^{\text{drop}}\}$ which are
true if such actions are executed else false
eg

sensor proposition $X = \{s^{\text{cup}}\}$

Robot proposition $Y = r_1, r_2, \dots, r_{12}$

LTL $\varphi = \varphi_e \Rightarrow \varphi_s$; e - environment proposition, s - sensor proposition.

$$\text{where as } \varphi_e = \varphi_i^e \wedge \varphi_t^e \wedge \varphi_g^e$$

$$\varphi_s = \varphi_i^s \wedge \varphi_t^s \wedge \varphi_g^s$$

$\varphi_i^e = \{s^{\text{cup}}\}$ i: initial value.

\neg : negation.

Initially the sensor s^{cup} is set to false in env

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$$\# \varphi_t^e = \Box \left(\neg r_2 \wedge \neg r_3 \wedge \neg r_4 \wedge \neg r_5 \wedge \neg r_6 \wedge \neg r_7 \wedge \neg r_8 \right) \Rightarrow \left(\bigcirc s^{up} \right) \Leftrightarrow s^{up}$$

ie) Other than work room, the value of s^{up} won't change.

$$\# \varphi_g^e = \Box \Diamond \text{True} \quad ; \quad g: \text{goal}$$

Completing the modeling of the environment assumptions.

$$\# \varphi_i^s = \left(r_1 \wedge (i \in 2, 3, \dots, 12) \neg r_i \wedge \neg a^{\text{pickup}} \wedge \neg a^{\text{drop}} \wedge \neg a^{\text{army}} \right)$$

Initially robot starts in region r_1 with no action enabled.

$\# \varphi_t^s$ (Models the possible changes in the robot state)

$$\varphi_t^s = \left\{ \begin{array}{l} \bigwedge \Box (r_1 \Rightarrow \bigcirc r_9) \quad \bigwedge \Box (r_9 \Rightarrow (\bigcirc r_1 \vee \bigcirc r_{12} \vee \bigcirc r_8 \vee \bigcirc r_{10})) \\ \bigwedge \Box (r_2 \Rightarrow \bigcirc r_{12}) \quad \bigwedge \Box (r_{10} \Rightarrow (\bigcirc r_9 \vee \bigcirc r_7 \vee \bigcirc r_6 \vee \bigcirc r_{11} \vee \bigcirc r_5)) \\ \bigwedge \Box (r_3 \Rightarrow \bigcirc r_{11}) \quad \bigwedge \Box (r_{11} \Rightarrow (\bigcirc r_{12} \vee \bigcirc r_3 \vee \bigcirc r_4 \vee \bigcirc r_5 \vee \bigcirc r_{10})) \\ \bigwedge \Box (r_4 \Rightarrow \bigcirc r_{11}) \quad \bigwedge \Box (r_{12} \Rightarrow (\bigcirc r_9 \vee \bigcirc r_2 \vee \bigcirc r_{11})) \\ \bigwedge \Box (r_5 \Rightarrow \bigcirc r_{10}) \\ \bigwedge \Box (r_6 \Rightarrow \bigcirc r_{10}) \\ \bigwedge \Box (r_7 \Rightarrow \bigcirc r_{10}) \\ \bigwedge \Box (r_8 \Rightarrow \bigcirc r_9) \end{array} \right.$$

➡ Possible transition between regions

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cont.

$$\phi_s = \left\{ \begin{array}{l} \bigwedge \square ((\phi_s^{\text{cup}} \Rightarrow \phi_a^{\text{pickup}}) \Rightarrow \phi_a^{\text{carry}}) \Rightarrow i \in 1, 2, \dots, 12 \\ \bigwedge \square ((r_i \wedge a^{\text{carry}}) \Rightarrow \phi_a^{\text{drop}}) \\ \bigwedge \square (a^{\text{drop}} \Rightarrow \phi \neg a^{\text{carry}}) \end{array} \right.$$

$0 r_i \Leftrightarrow \neg (r_2 \vee r_3 \vee r_4 \vee r_5 \vee r_6 \vee r_7 \vee r_8) \cup r_1$

$$\phi_g^s = \left\{ \begin{array}{l} \square \square (r_2 \vee s^{\text{cup}}) \wedge \square \square (r_3 \vee s^{\text{cup}}) \wedge \square \square (r_4 \vee s^{\text{cup}}) \\ \wedge \square \square (r_5 \vee s^{\text{cup}}) \wedge \square \square (r_6 \vee s^{\text{cup}}) \wedge \square \square (r_7 \vee s^{\text{cup}}) \\ \wedge \square \square (r_8 \vee s^{\text{cup}}) \end{array} \right.$$

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Specification using LTLMoP syntax

#Define Initial Config
Environment starts with false
Robot starts with false

#Define group
group rooms is r2,r3,r4,r5,r6,r7,r8

#Define visit
if you are not activating carry then visit all
rooms if you are in r1 then do not cup

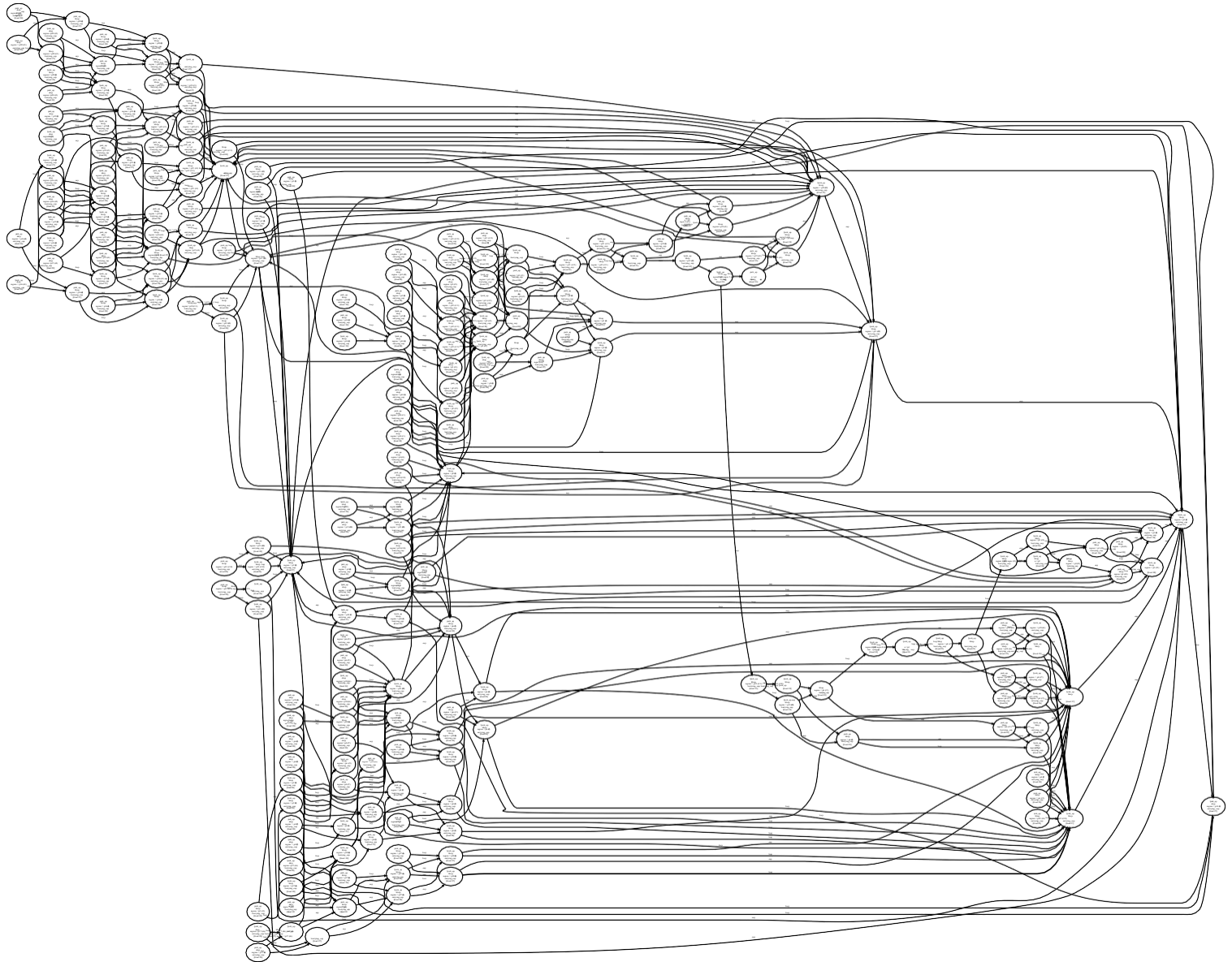
#Define pickup
do pickup if and only if you are sensing cup and you are in any rooms and you are not activating carry

#Define carry
carry is set on pickup and reset on drop

#Define drop
if you are activating carry then visit r1 do drop if and only if you are in r1 and you are activating carry

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Synthesized Controller



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Fig 4: Part-1 Snapshot of the trajectory synthesized by LTLMoP Tool

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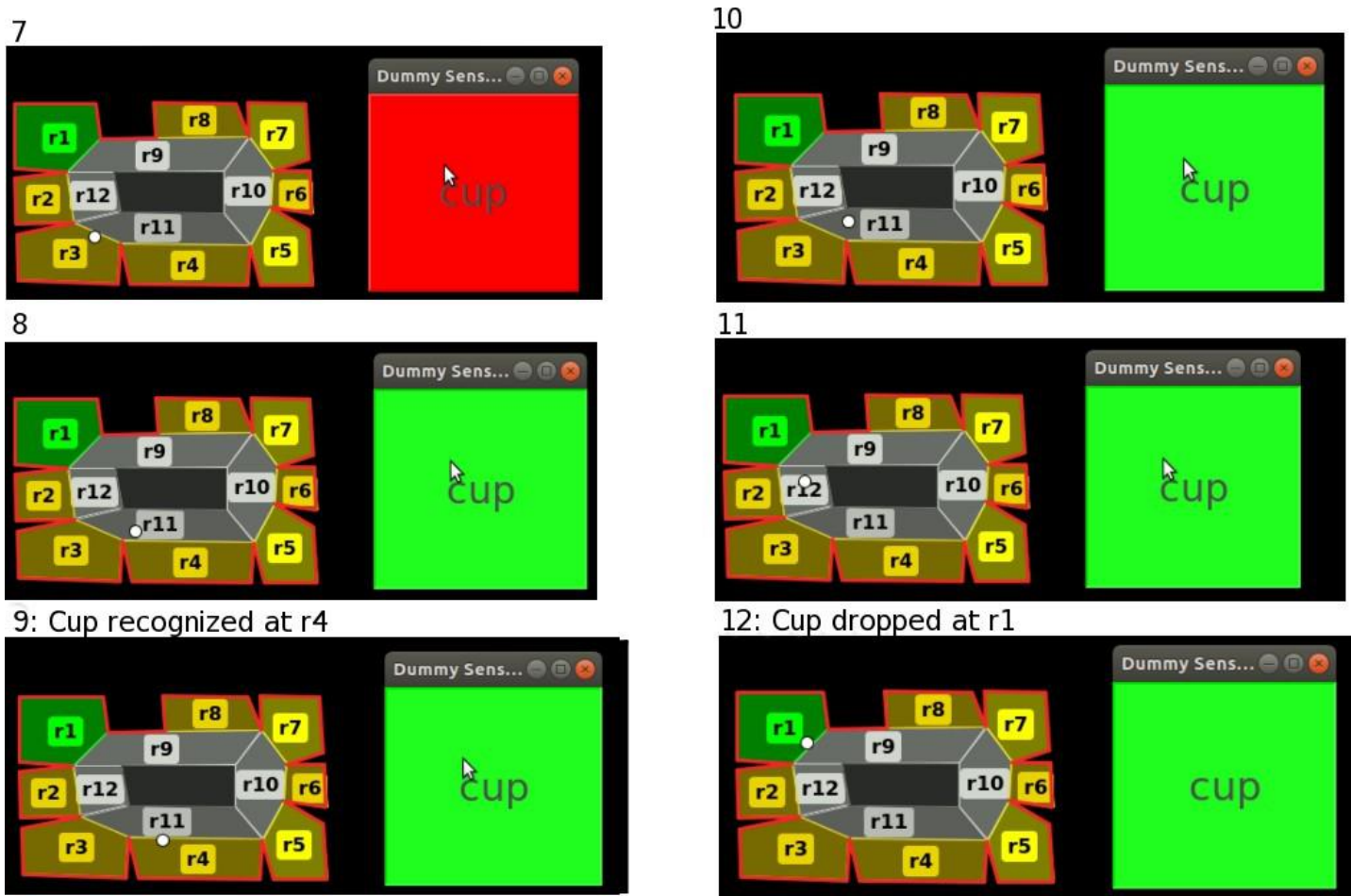


Fig 4: Part-2 Snapshot of the trajectory synthesized by LTLMoP Tool

Dummy Actuator Handler			
	Time	pick_up	drop
1	23:42:34	True	
2	23:42:34	False	
3	23:42:37	False	True

Fig 5: Part-3 Snapshot of the Dummy Actuator handler