

Iterators vs generators

As per understanding, Iterable is an object which actually has elements stored inside it (E.g. a list). They follow an iteration protocol where they implement `__iter__()` method which returns an Iterator object which helps in iterating the Iterable.

As per my understanding Generators helps in generating the data on the fly instead of creating a big data structure in memory and returning it. We can achieve similar goal by the use of Iterators as well.

Now my doubt, If we already had Iterators what was the need of Generators, since both helps achieving a similar goal of generating data on the fly. Is that just to simplify the syntax or is there any other reason why Generators exist

Iterators

for variable in iterable:

statement(s)

iterable are nothing but collection from where we can

read one by one value.Eg: list | set | str | range | tuple

dict | file | cursor | callable_iterator...

'''

import time

lst=[10,20,30,40]

```
for i in lst:
    time.sleep(.5)
    print(i)
```

```
class Shashi:
    pass
```

```
s=Shashi()
for i in s:
```

```
pass
```

```
''' lst is an object of <class 'list'> '''
```

```
print(dir(lst))
```

```
''' Note : if any class is Overridden with
```

```
__iter__(self) and __next__(self)
```

```
then those classes are acts as iterable classes
```

```
__iter__(self) method should return Same class object
```

```
__next__(self) method should return next item
```

```
from iterable. whenever __next__() is completed  
its execute then it should raise StopIterationError
```

```
import time
```

```
class Shashi:
```

```
    def __init__(self):  
        self.courses=["Java","Python","DM"]  
        self.index=-1
```

```
    def __iter__(self):  
        return self
```

```
    def __next__(self):  
        self.index=self.index+1  
        if self.index>=len(self.courses):  
            raise StopIteration  
        return self.courses[self.index]
```

```
#calling
```

```
s=Shashi()
```

```
for i in s:
```

```
    time.sleep(1)
```

```
    print(i)
```

Example 2:

```
import time
```

```
print("Predefined Range Object")
```

```
for i in range(1,10):
```

```
    time.sleep(.2)
```

```
    print(i)
```

```
print("-"*30)
```

```
class MyRange:
```

```
    def __init__(self,start,end):
```

```
        self.value=start
```

```
        self.end=end
```

```
    def __iter__(self):
```

```
        return self
```

```
    def __next__(self):
```

```
        if self.value>self.end:
```

```
            raise StopIteration
```

```
        curval=self.value
```

```
        self.value=self.value+1
```

```
        return curval
```

```
print("User defied range object ")
```

```
for i in MyRange(10,20):
```

```
    time.sleep(.5)
```

```
    print(i)
```

Generators

'''

Generator is an alternative way for
defining our own iterators.

Note: if u want define class level iterators we have to
follow some protocols. i.e the class must be overridden
with `__iter__(self)` and `__next__(self)`

Defining the generator is nothing defining a function
with `yield` keyword.

if any function defined by using `yield` keyword then
that function return generator

generator is a iterator

'''

```
import time
def myfun():
    yield 10
    yield 20
    yield 30
    yield 40
```

```
m=myfun()
print("type of m is :",type(m))
```

```
for i in m:
    time.sleep(1)
    print(i)
```

'''Note : Generator are best than iterator Reason

Case 1: Iterator will take more space in the memory
Generator will take less space in the memory.

case 2: Generator are executes faster than iterators '''

Example :
import time

```
def myRange(start,end):
    i=start
    while i<=end:
```

```
yield i
i=i+1
```

```
m=myRange(10,20)
print("Type is :",type(m))
```

```
for i in m:
    time.sleep(.5)
    print(i)
```

Note:

''' Comprehension

List comprehension return list collection | where
list collection is iterator

Tuple comprehension returns generator | generator
also an iterator

Note: If u want know how many bytes are taken
by an object then we have to use `getsizeof()` from
`sys` module.

'''

```
import sys
```

```
lst=[i for i in range(1,1000000) ]
print("Type is :",type(lst))
size=sys.getsizeof(lst)
print("Memory taken for Iterator is :",size)
```

```
print("-"*30)
t=(i for i in range(1,1000000))
print("Type is :",type(t))
size2=sys.getsizeof(t)
print("Memory taken for generator is :",size2)
```

Note:

Testing Efficiency

```
import timeit
"""
    timeit.timeit(stmt='function',number=int) -> time
"""

def myIterator():
    lst=[i for i in range(1,1000000)]

def myGenerator():
    t=(i for i in range(1,1000000))

ttitr=timeit.timeit(stmt="def myIterator():
    lst=[i for i in range(1,100000)]",number=(100))

print("Time taken for iterator ? : ",ttitr)
print("- " * 30)

ttgen=timeit.timeit(stmt="def myGenerator():
    t=(i for i in range(1,100000))",number=(100))

print("Time Taken for generator ? : ",ttgen)
```