

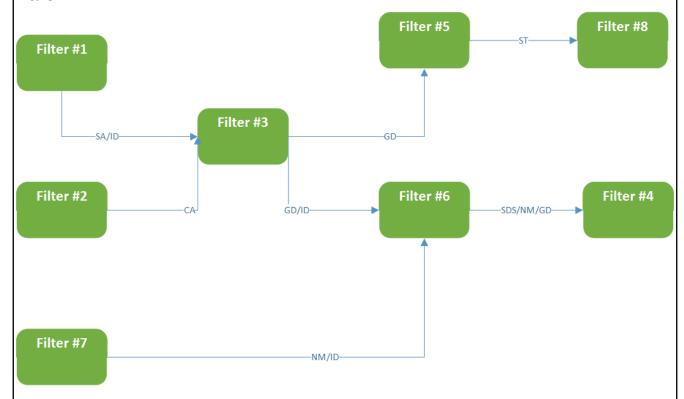
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# Problem #1

## **Pipes and Filters**

### Part A:



### Filters

Filter #1: this filter reads student's test answers together with student's IDs

Filter #2: this filter reads correct answers for the test

Filter #3: this filter computes test grades with student ID

Filter #4: this filter prints test grades with student names in the order as they are read from an input pipe

Filter #5: this filter computes test statistics

Filter #6: this filter sort student names in the descending order with respect to the grades

Filter #7: this filter reads the student's name together with their IDs

Filter #8: this filter reports the test statistics

#### **Pipes**

SA: Student's test answers together with student's ID

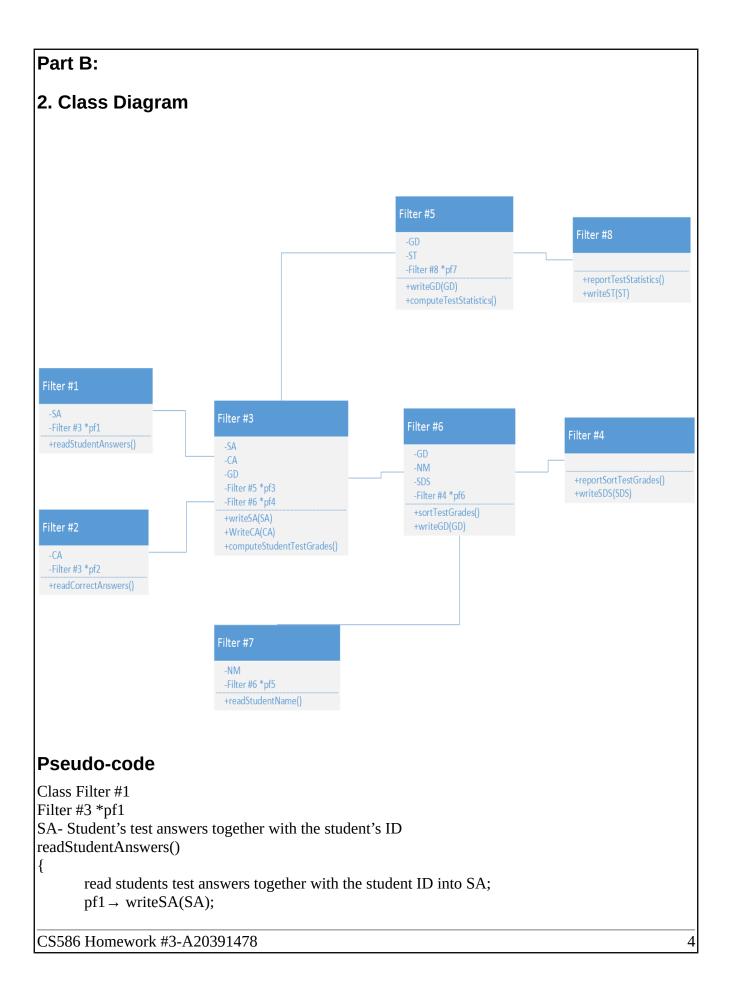
CA: Correct answers for the test

GD: Student's test grades

NM: Student's name together with student's ID

ST: Test Statistics (# of A Grades, # of b Grades)

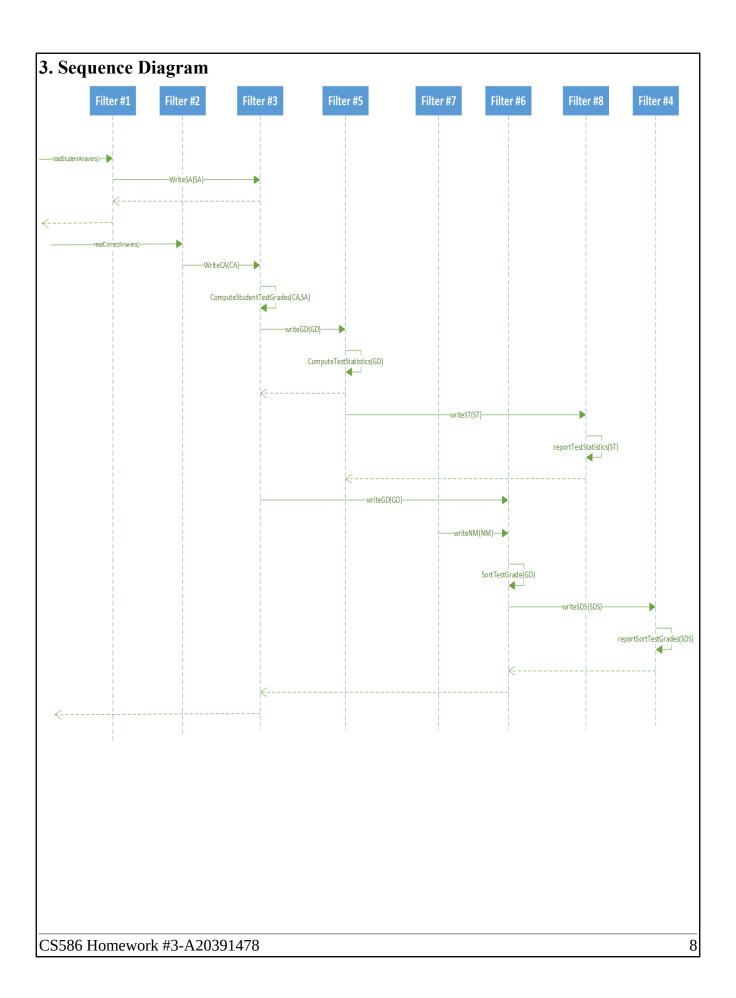
SDS: Student names sorted in descending order with respect to the grades

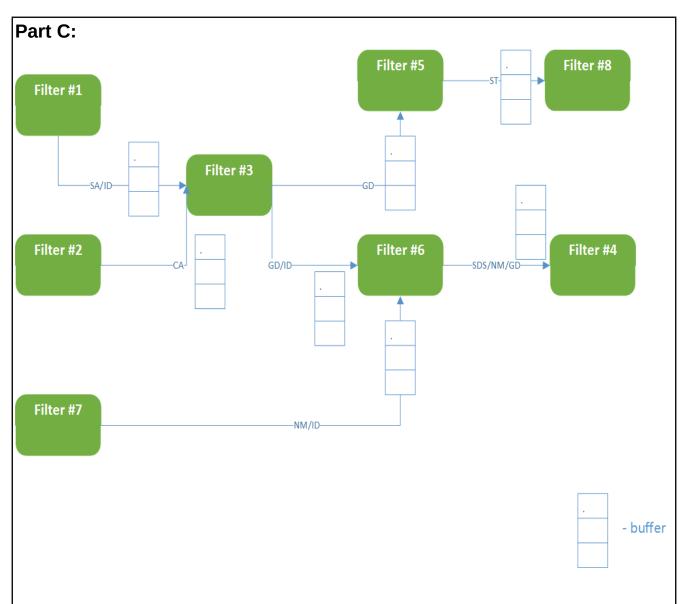


```
Class Filter #2
Filter #3 *pf2
CA- Correct answers for the test
readCorrectAnswers()
       read correct answers into CA;
       pf2 \rightarrow writeCA(CA);
Class Filter #3
SA- Student's test answers along with student's ID
CA- Correct Answers for the test
GD- Test Grades(A,B,C,E) along with the student's ID
Filter #5 *pf3
Filter #6 *pf4
flagCA=false;
flagSA=false;
writeSA(SA)
       1. Store into SA
       2. check if (flagCA==true)
       //CA is in
       call computeStudentGrades()
              flagCA=false;
              flagSA=false;
       else flagSA=true;
writeCA(CA)
       1. Store into CA
       2. check if (flagSA==true)
       //SA is in
       call computeStudentGrades()
              flagCA=false;
              flagSA=false;
       else flagCA=true;
ComputeStudentGrades()
//flags will be true when we have both the data structures SA and CA
       GD= computeStudentTestGrades(CA,SA)
       pf3 \rightarrow writeGD(GD)
       pf4 \rightarrow writeGD(GD)
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```

```
computeStudentTestGrades(CA,SA)
       grade Student Answers into GD
Class Filter #4
SDS- Students name sorted in descending order with respect to Grades received
writeSDS(SDS)
       1. Store into SDS
       2. //SDS is in
       call reportSortTestgrades()
reportSortTestGrades()
       print student names sorted in descending order with respect to the grades (descending order of
              name with grade A, descending order of Name with Grade B and descending order of
              name with grade C)
Class Filter #5
Filter #8 *pf7
GD- Student Grade
ST- Student Test Statistics (# of A grades, # of B Grades)
WriteGD(GD)
1. Store into GD
2. //GD is in
       call ComputeTestStatistics()
computeTestStatistics()
       //flag will be true when we have the data structure GD compute statistics into ST using GD
       compute and return test statistics (Number of students who got A grade, Number of students
              got B, Number of students got C and number of students got E)
       pf7 \rightarrow writeST(ST)
Class Filter #6
GD- Student Grade
NM- Student Name received from Filter #7
SDS- Students names sorted in descending order with respect to the grades received
Filter #4 *pf6
WriteGD(GD)
```

```
1. Store into GD
2. //GD is in
       call SorttestGrades()
sortTestGrades()
       Sort student names in descending order of the name with respect to the grades
       pf6 \rightarrow writeSDS(SDS)
Class Filter #7
NM- Student Names
Filter #6 *pf5
readStudentName()
       read Student names into NM;
       pf5\rightarrow writeNM(NM);
Class Filter #8
ST- Students grade statistics (# of students got A, # of students got B, # of students got C and # of
students got E)
WriteST(ST)
1. Store into ST
2. //ST is in
       call reportTestStatistics()
reportTestStatistics()
       report/print the statistics
```





#### Filters

Filter #1: this filter reads student's test answers together with student's IDs

Filter #2: this filter reads correct answers for the test

Filter #3: this filter computes test grades with student ID

Filter #4: this filter prints test grades with student names in the order as they are read from an input pipe

Filter #5: this filter computes test statistics

Filter #6: this filter sort student names in the descending order with respect to the grades

Filter #7: this filter reads the student's name together with their IDs

Filter #8: this filter reports the test statistics

### **Pipes**

SA: Student's test answers together with student's ID

CA: Correct answers for the test

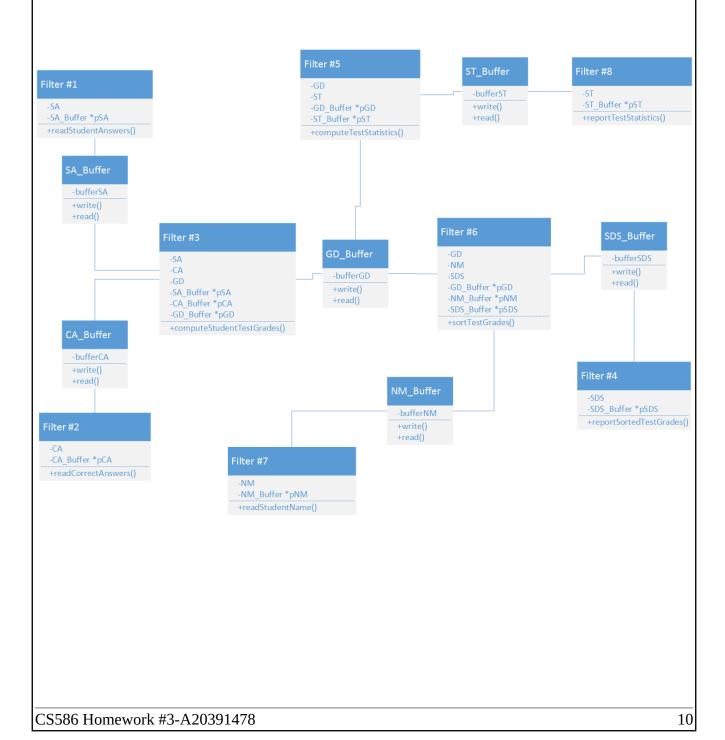
GD: Student's test grades

NM: Student's name together with student's ID

ST: Test Statistics (# of A Grades, # of B Grades)

SDS: Student names sorted in descending order with respect to the grades

## 2. Class Diagram

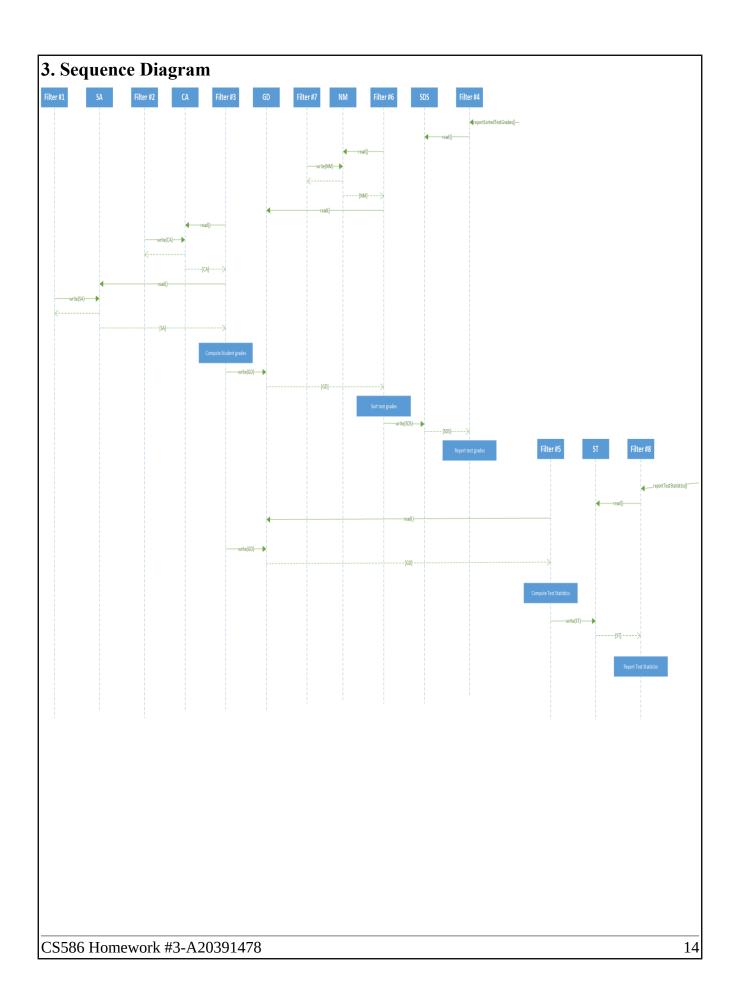


```
Pseudo-code
Class Filter #1
SA- Student's test answers together with the student's ID
SA_Buffer *pSA
readStudentAnswers()
Loop
       read students test answers together with the student ID into SA;
       pSA \rightarrow write(SA);
EndLoop
Class Filter #2
CA- Correct answers for the test
CA_Buffer *pCA
readCorrectAnswers()
Loop
       read correct answers into CA;
       pCA \rightarrow write(CA); // Correct answers for the test
EndLoop
Class Filter #3
SA- Student's test answers along with student's ID
CA- Correct Answers for the test
GD- Test Grades(A,B,C,E) along with the student's ID
SA_Buffer *pSA
CA_Buffer *pCA
GD_Buffer *pGD
computeStudentTestGrades()
Loop
       SA = pSA \rightarrow read() // read Student's test answers together with the student ID
       CA = pCA \rightarrow read() // read Correct answers
       computes test grades with SA and CA
       put student's test grade together with students ID into GD
       pGD \rightarrow write(GD);
EndLoop
Class Filter #4
SDS- Students name sorted in descending order with respect to Grades received
SDS Buffer *pSDS
reportSortedTestGrades()
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                                                                                                    11
```

```
Loop
       SDS= pSDS -> read()// read student names sorted in descending order with respect to the
                            grades
       print SDS
EndLoop
Class Filter #5
GD- Student Grade
ST- Student Test Statistics (# of A grades, # of B Grades)
GD Buffer *pGD
ST Buffer *pST
computeTestStatistics()
Loop
       GD= pGD→ read() // read student's test grade from pipe GD
       compute test statistics with GD
       return ST
EndLoop
Class Filter #6
GD- Student Grade
NM- Student Name received from Filter #7
SDS- Students names sorted in descending order with respect to the grades received
GD Buffer *pGD
NM_Buffer *pNM
SDS Buffer *pSDS
sortTestGrades()
Loop
       GD= pGD \rightarrow read() //read student's test grade with student ID
       Sort student names in descending order of the name with respect to the grades
       pSDS \rightarrow write(SDS)
EndLoop
Class Filter #7
NM- Student Names
NM Buffer *pNM
readStudentName()
Loop
       read Student names into NM;
```

```
pNM→ write(NM) // students Name
EndLoop
Class Filter #8
ST- Students grade statistics (# of students got A, # of students got B, # of students got C and # of
students got E)
ST Buffer *pST
reportTestStatistics()
Loop
       ST = pST \rightarrow read() read statistics
       print ST
EndLoop
Pipe Classes
buffer B
list read()
       if buffer B is empty then
              wait until the buffer is not empty
              delete list from buffer B
              return list
       EndIf
write(list)
       put list into buffer B
```

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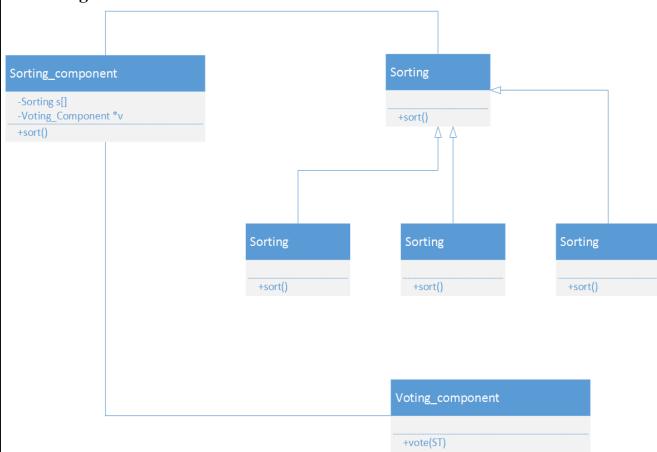


# Problem #2

## **Fault Tolerant Architecture**

### 1. N-Version Architecture

## Class Diagram



### Pseudo-code

```
Class Sorting_Component
```

Sorting s[]

Voting\_component \*v

Void sort(in int n, int L[], out int m,int SL[])

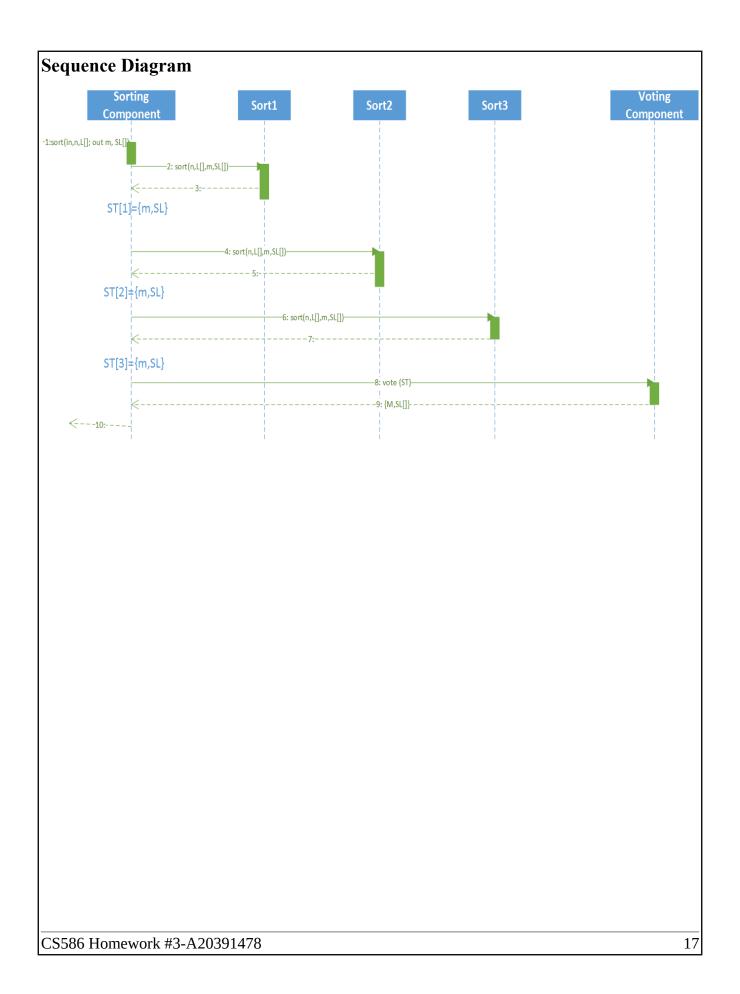
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ST[int,int]

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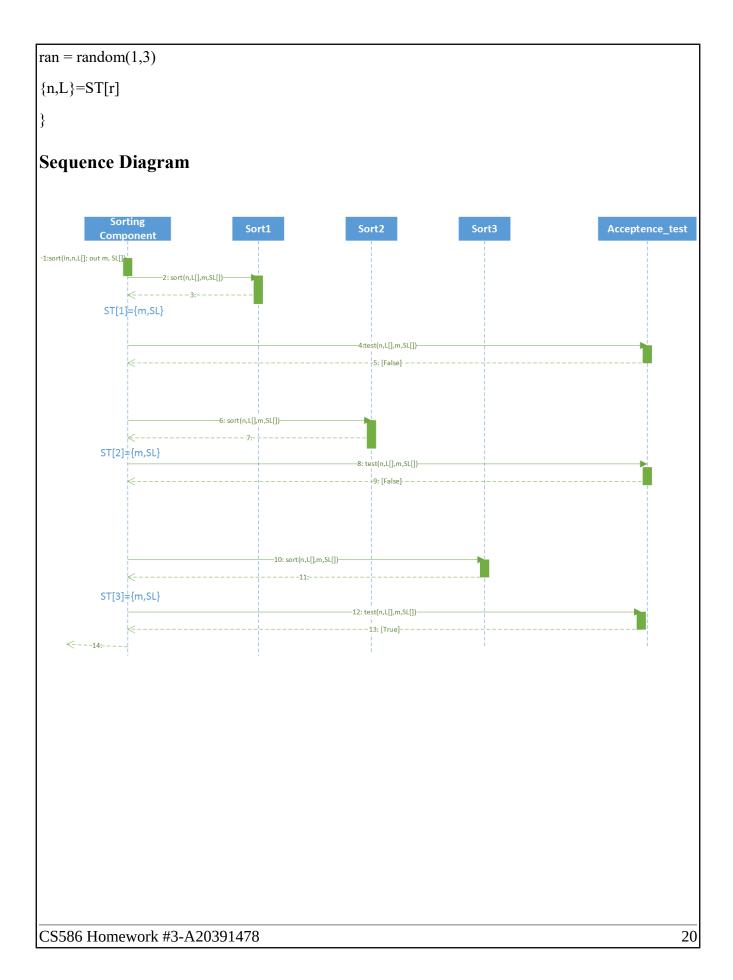
```
sorting s[];
s[1] = new sort1()
s[2] = new sort2()
s[3] = new sort3()
for Y=1 to 3
s[i] \rightarrow sort(n,L[],m,SL[])
ST[Y] = \{m, SL[]\}
End for
\{m,SL[]\}=v \rightarrow sort(ST)
Class Voting Component:
{int,int} sort (in:SRT)
If ST[1] == ST[2] then
return ST[1]
else If ST[2] = ST[3] then
return ST[2]
else If ST[1] == ST[3] then
return ST[3]
endif
ran = random (1,3)
return ST[ran]
```

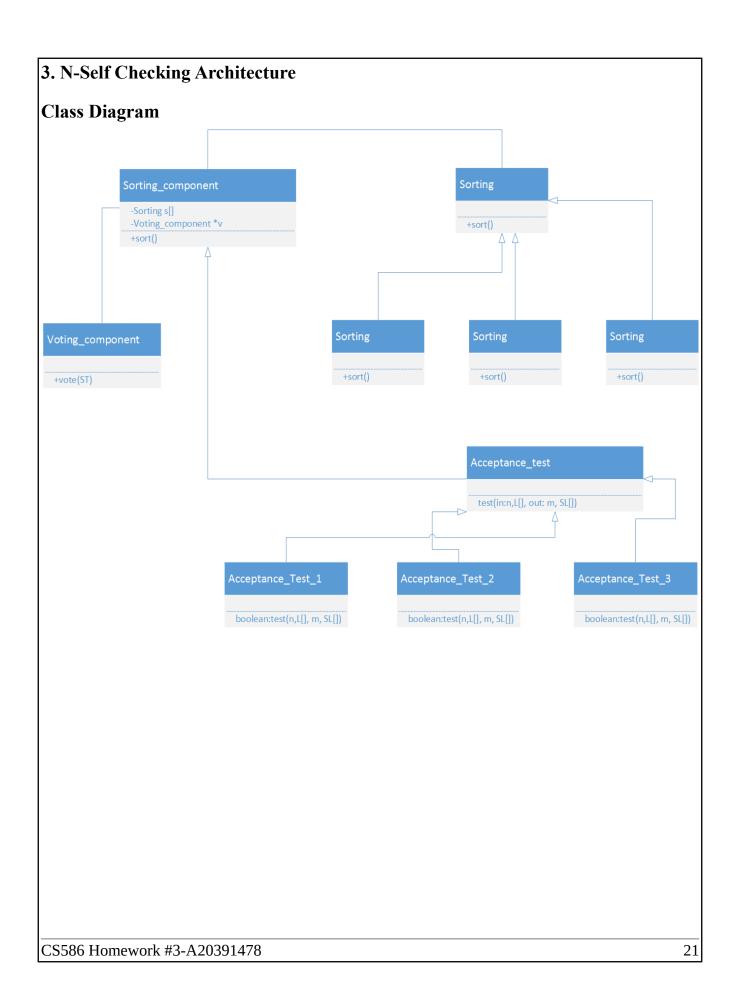


# 2. Recovery- Block Architecture Class Diagram Sorting\_component Sorting -Sorting s[] -Acceptence\_test \*at +sort() Sorting Sorting Sorting Acceptance\_test boolean:test(n,L[], m, SL[]) Pseudocode Class acceptence\_test boolean test (in: int n, int L, out: int m, int SL) For i=1 to n where n=number of outputs if SL[i] > SL[i+1]elseif SL[i+1]<0 then return false CS586 Homework #3-A20391478 18

```
endif
endfor
Class Sorting_component
sorting s[]
acceptence test *at
void sorting (in: int n, int L, int m,int SL)
{m,SL}ST[]
S[1] = new sort()
S[1] \rightarrow sort(n,L,m,SL)
ST[1] = \{m.SL\}
testsort = at \rightarrow test(n,L,m,SL)
if testsort == true then
exit
S[2] = new sort()
S[2] \rightarrow sort(n,L,m,SL)
ST[1] = \{m.SL\}
testsort = at \rightarrow test(n,L,m,SL)
if testsort == true then
exit
S[3] = new sort()
S[3] \rightarrow sort(n,L,m,SL)
ST[1] = \{m.SL\}
testsort = at \rightarrow test(n,L,m,SL)
if testsort == true then
exit
endif
```

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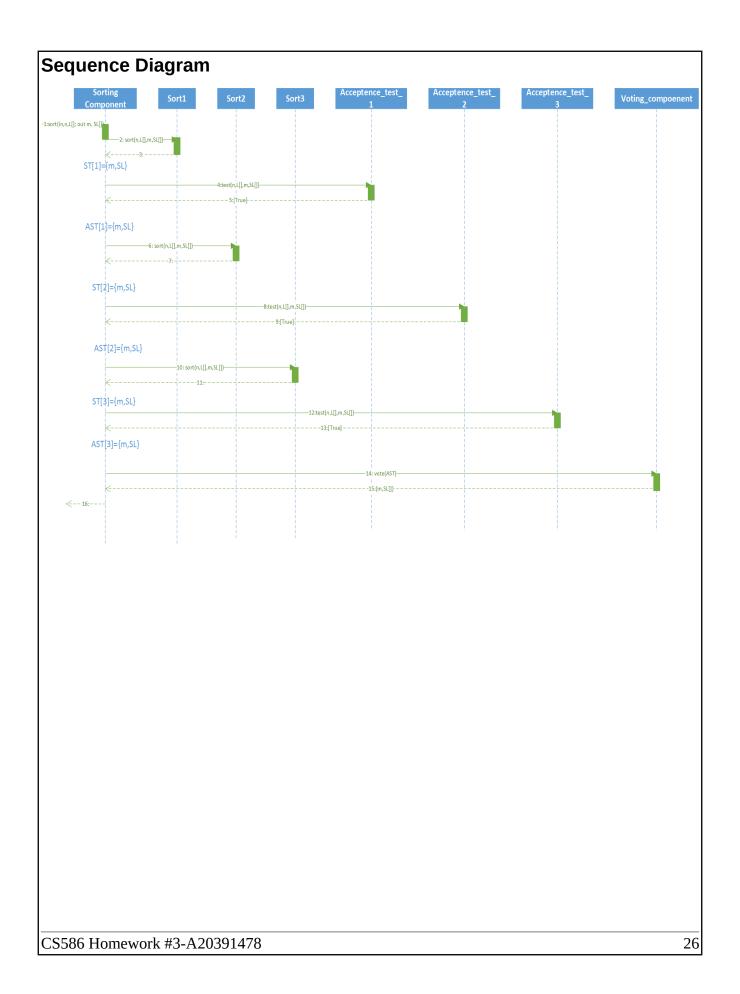
```
Pseudocode
Class Sorting component
Sorting s[]
Acceptance test *at
Voting Component *v
void sort(in int n, int L[]; out int m, int SL[])
ST[] // an array of {int,int}
AST[] // an array of {int, int}
sorting s[]
Acceptance_test AT[]
S[1] = new sort(1)
AT[1] = new test(1)
S[2] = new sort(2)
AT[2] = new test(2)
S[3] = \text{new sort}(3)
AT[3] = new test(3)
K=0
for i=1 to 3
s[i] \rightarrow sorting (n,L,m,SL)
ST[i] = \{m,SL\}
testsort=AT[i] \rightarrow test(n,L,m,SL)
if testsort == true then
k=k+1
AST[k] = \{m,SL\}
end if
end for
```

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```
if k=0 then
ran= random(1,3)
{m,SL} =ST[rand]
else if
\{m,SL\}=vc \rightarrow vote (AST,k)
endif
Class Voting_component
{int ,int} vote (in: AST,k)
if k==3 then
if AST[1] == AST[2] then
return AST[1]
else if AST[2]==AST[3] then
return AST[2]
else if AST[1]==AST[3] then
return AST[3]
endif
r=random(1,3)
return AST()
else if k==2 then // if 2 results pass their respective tests
if AST[1]==AST[2] then
return AST[1]
endif
ran=random (1,2)
return AST[r]
CS586 Homework #3-A20391478
```

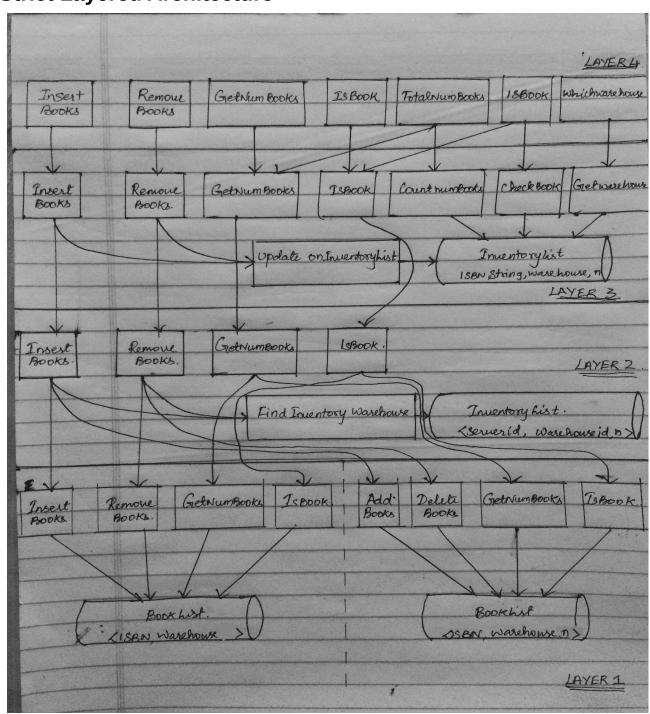
```
elseif k==1 then
return AST[1]
endif
Class Acceptence_test_1
boolean test(n, L[]; m, SL[]){
int count
For i=1 to m
If(SL[i]>0)
then,
for i=1 to m// if the elements in SL are not sorted
for j=i+1 to m-1
if (SL[i] < SL[j])
return true.
Else
Return false.
Else
Return false.
endif
Endfor
Endfor
Class Acceptence_test_2
boolean test( n, L[],m, SL[]){
int count
For i=1 to n
if(L[i] >= 0) then
count++
end if
end for
If(m!=count)// if the number of positive integers in SL is not equal to that of
                                                                                        the positive
integers in L
return false
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```

```
Class Acceptence_test_3:
boolean test(int n, L[],m, SL[])
for i=1 to 3 // if the list contains negative elements
if(SL[i] <0)
return false
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                                                                                                 25
```



# Problem #3

# **Strict Layered Architecture**





```
Pseudo-code
Layer 4
InsertBooks(ISBN, Warehouse, n)
L3 \rightarrow InsertBooks(ISBN, Warehouse, n);
RemoveBooks(ISBN,Warehouse,n)
L3 \rightarrow RemoveBooks(ISBN,Warehouse,n);
GetNumBooks(ISBN,Warehouse)
L3→ GetNumBooks(ISBN, Warehouse);
List the total number of books
IsBook(ISBN, Warehouse)
L3 \rightarrow IsBook(ISBN, Warehouse);
TotalNumBooks(ISBN)
L3 \rightarrow TotalNumBooks(ISBN);
Count the books available in all the warehouse
IsBook(ISBN)
boolean ans= L3 \rightarrow IsBook(ISBN);
if(ans==true)
       L3 \rightarrow TotalNumBooks(ISBN);
WhichWarehouse(ISBN)
L3 \rightarrow Whichwarehouse(ISBN);
List the warehouse ID of the ISBN book
Layer 3
```

```
InsertBooks(ISBN, Warehouse, n)
update on InventoryList(ISBN, Warehouse,"in")
L2 \rightarrow InsertBooks(ISBN, Warehouse, n);
RemoveBooks(ISBN,Warehouse,n)
update on InventoryList(ISBN, Warehouse, "out")
L2 \rightarrow RemoveBooks(ISBN,Warehouse,n);
GetNumBooks(ISBN, Warehouse)
L2 \rightarrow GetNumBooks(ISBN, Warehouse);
Return the count
IsBook(ISBN, Warehouse)
boolean ans= L2.IsBook(ISBN);
return ans;
CountNumBooks(ISBN)
onInventory List.update(ISBN,warehouse);
Checkbook(ISBN)
onInventory List.update(ISBN,warehouse);
GetWarehouse(ISBN)
go through the onInventory List, and return the warehouse
UpdateOnInventoryList(ISBN,Warehouse,string action)
if (action == "in") go through the InventoryList
if (ISBN exist in the OnInventory List)
      count the book and add to the totalnumbooks in the inventory list by n;
else if (action == "out")
      go through the OnInventory List
```

```
if (ISBN exist in OnInventory List)
      count the book and reduce the totalnumbooks in the inventory list by n;
     return;
Layer 2
InsertBook(ISBN, Warehouse id, Warehouse, n)
int id= FindInventoryList(Warehouse id)
if(id==1)
      server1.AddBook(ISBN, Warehouse, n);
else if(id==2)
      If n! = 0
      system2.InsertBook(ISBN,Warehouse);
      n=n--; // reduce the count of n by 1 until it becomes zero since the server 2 can add only one
book at a time
if n=0:
return;
RemoveBook(ISBN, Warehouse, Warehouse id,n)
int id= FindInventoryList(Warehouse id)
if(id==1)
      server1.DeleteBook(ISBN,Warehouse,n);
else if(id==2)
      get n \rightarrow number of books that needed to be removed
if n!=0
      system2.RemoveBook(ISBN,Warehouse);
      n=n--; // reduce the count of n by 1 until it becomes zero since the server 2 can remove only
one book at a time
if n=0:
return;
GetNumBooks(ISBN, Warehouse)
Count List 1= Server1.GetNumBooks(ISBN, Warehouse)
Count List 2= Server2.GetnumBooks(ISBN, Warehouse)
```

```
combine Count List 1 and Count List 2 and return the combined count of warehouse;

}

IsBook(ISBN,warehouse)
{
   if(server1.IsBook(ISBN,Warehouse)==true)
        return true;
   if(server2.IsBook(ISBN,warehouse)==true)
        return false
}

FindInventoryList(Warehouse_id)
{
   go through the InventoryList
   if(Warehouse_id is contained in Server 1)
        return 1;
   else if(warehouse_id is contained in Server 2)
        return 2;
}
```