

## **24.Design a C program to demonstrate UNIX system calls for file management.**

### **Aim**

To write a C program that demonstrates the use of UNIX system calls for file management, including file creation, opening, reading, writing, and closing.

### **Algorithm**

1. Start the program.
2. Use `creat()` or `open()` to create or open a file.
3. Write data to the file using `write()`.
4. Close the file using `close()`.
5. Reopen the file using `open()` in read mode.
6. Read data from the file using `read()`.
7. Display the read data on the console.
8. Close the file.
9. End the program.

### **Procedure**

1. Import necessary headers (like `fcntl.h` and `unistd.h`).
2. Define the file name and data to write.
3. Use `creat()` or `open()` to create/open a file.
4. Use `write()` to write data into the file.
5. Close the file using `close()`.
6. Use `open()` to reopen the file in read mode.
7. Use `read()` to read the data from the file into a buffer.
8. Display the content read from the file.
9. Close the file using `close()`.

### **Code:**

```
#include <fcntl.h>
```

```
#include <unistd.h>
```

```
#include <stdio.h>
```

```
int main() {
```

```
int fd;

char buffer[100];

const char *data = "Hello, UNIX file management!";


fd = creat("example.txt", 0644);

write(fd, data, 27);

close(fd);


fd = open("example.txt", O_RDONLY);

read(fd, buffer, 27);

buffer[27] = '\0';

printf("Read data: %s\n", buffer);

close(fd);

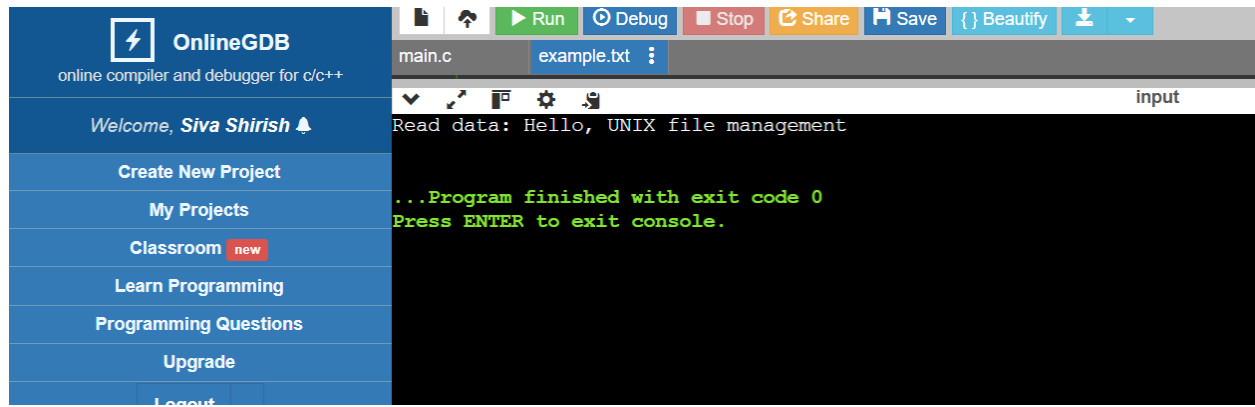

return 0;

}
```

## Result

The program demonstrates the creation, writing, reading, and closing of a file using UNIX system calls. When executed, the content of the file ("Hello, UNIX file management!") is read and displayed on the console.

## Output:



The screenshot displays the OnlineGDB web interface. On the left is a blue sidebar with the OnlineGDB logo and navigation links: 'Welcome, Siva Shirish', 'Create New Project', 'My Projects', 'Classroom' (with a 'new' badge), 'Learn Programming', 'Programming Questions', 'Upgrade', and 'Logout'. The main area features a toolbar with 'Run', 'Debug', 'Stop', 'Share', 'Save', 'Beautify', and download/upload icons. Below the toolbar, two files are open: 'main.c' and 'example.txt'. The 'example.txt' file contains the text 'Read data: Hello, UNIX file management'. The console output shows '...Program finished with exit code 0' and 'Press ENTER to exit console.' The input field on the right contains the text 'input'.

```
main.c example.txt
Read data: Hello, UNIX file management
...Program finished with exit code 0
Press ENTER to exit console.
input
```