

PROGRAM NO : 01**HELLO WORLD PROGRAM****AIM:**

Write a program to Toast Hello World

XML code

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <Button
        android:id="@+id/b1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/click" />

</LinearLayout>
```

JAVA CODE

```
package com.example.myfirstprgm;

import android.os.Bundle;
import android.app.Activity;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.Toast;

public class MainActivity extends Activity {
    Button b1;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        b1=(Button)findViewById(R.id.b1);
        b1.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                Toast t=Toast.makeText(getApplicationContext(), "Hello
World",Toast.LENGTH_LONG);
                t.show();
            }
        });
    }
}
```

PROGRAM NO : 02**ADDITION OF TWO NUMBERS****AIM:**

Write program to add two numbers

XML code

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <TableLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content" >
```

```

<TableRow
    android:id="@+id/tableRow1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" >

    <TextView
        android:id="@+id/textView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Enter 1st no"
        android:textAppearance="?android:attr/textAppearanceMedium" />

    <EditText
        android:id="@+id/editText1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" >

        <requestFocus />
    </EditText>

</TableRow>

<TableRow
    android:id="@+id/tableRow2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" >

    <TextView
        android:id="@+id/textView2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Enter 2nd no"
        android:textAppearance="?android:attr/textAppearanceMedium" />

    <EditText
        android:id="@+id/editText2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"/>

</TableRow>

<TableRow
    android:id="@+id/tableRow3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:gravity="center">

    <Button
        android:id="@+id/button1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="SUM" />

</TableRow>

<TableRow
    android:id="@+id/tableRow4"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" >

    <EditText
        android:id="@+id/editText3"
        android:layout_width="match_parent"
        android:layout_height="wrap_content" />

</TableRow>
</TableLayout>

```

</LinearLayout>

JAVA CODE

```

package com.example.addition;

import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;

public class MainActivity extends Activity {
    Button b1;
    EditText e1,e2,e3;
    Double n1,n2,sum;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        e1=(EditText) findViewById(R.id.editText1);
        e2=(EditText) findViewById(R.id.editText2);
        e3=(EditText) findViewById(R.id.editText3);
        b1=(Button) findViewById(R.id.button1);
        b1.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                n1=Double.parseDouble(e1.getText().toString());
                n2=Double.parseDouble(e2.getText().toString());
                sum=(n1+n2);
                e3.setText(Double.toString(sum));
            }
        });
    }
}

```

PROGRAM NO : 03

ALERT BOX

AIM:

Write a program to display an alert box with ok and cancel.

XML code

```

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <Button
        android:id="@+id/bt1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Show Alert" />

</LinearLayout>

```

JAVA CODE

```

package com.example.alert_box;

import android.os.Bundle;
import android.app.Activity;
import android.app.AlertDialog;

```

```
import android.content.DialogInterface;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.Toast;

public class MainActivity extends Activity implements OnClickListener {
    Button b1;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        b1=(Button)findViewById(R.id.btl);
        b1.setOnClickListener(this);
    }
    public void show_alert()
    {
        AlertDialog.Builder a=new AlertDialog.Builder(this);
        a.setTitle("save");
        a.setMessage("Do you really want to save");

        a.setPositiveButton("Yes",new DialogInterface.OnClickListener() {

            @Override
            public void onClick(DialogInterface arg0, int arg1) {
                Toast t1=Toast.makeText(getApplicationContext(),"ok",
Toast.LENGTH_LONG);

                t1.show();
                // TODO Auto-generated method stub

            }

        });

        a.setNegativeButton("No",new DialogInterface.OnClickListener() {

            @Override
            public void onClick(DialogInterface arg0, int arg1) {
                // TODO Auto-generated method stub
                Toast t1=Toast.makeText(getApplicationContext(),"save cancelled",
Toast.LENGTH_LONG);

                t1.show();

            }

        });
        a.show();
    }

    @Override
    public void onClick(View v) {
        // TODO Auto-generated method stub
        if(b1==v)
        {
            show_alert();
        }
    }
}
```

PROGRAM NO : 04

MENU PROGRAM

AIM:

Write a program to create menu with three menu items

XML CODE

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

</LinearLayout>
```

JAVA CODE

```
package com.example.menu_program;

import android.os.Bundle;
import android.app.Activity;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.Toast;

public class MainActivity extends Activity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        menu.add(0, 1, 1, "Home");
        menu.add(0, 2, 2, "Settings");
        menu.add(0, 3, 3, "Gallery");
        //getMenuInflater().inflate(R.menu.main, menu);
        return true;
    }

    public boolean onOptionsItemSelected(MenuItem m)
    {
        switch (m.getItemId())
        {
            case 1:Toast t1=Toast.makeText(getApplicationContext(), "home menu is selected",
Toast.LENGTH_LONG);
t1.show();
return true;
            case 2:Toast t2=Toast.makeText(getApplicationContext(), "settings is selected",
Toast.LENGTH_LONG);
t2.show();
return true;
            case 3:Toast t3=Toast.makeText(getApplicationContext(), "gallery is selected",
Toast.LENGTH_LONG);
t3.show();
return true;
            default:return super.onOptionsItemSelected(m);
        }
    }
}
```

PROGRAM NO : 05

RADIO BUTTON

AIM:

Write a program to select gender using radio button

XML CODE

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="fill_parent"
```

```

        android:orientation="vertical" >

        <RadioGroup
            android:id="@+id/rg1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content" >

            <RadioButton
                android:id="@+id/rb1"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:text="MALE" />

            <RadioButton
                android:id="@+id/rb2"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:text="FEMALE" />

            <RadioButton
                android:id="@+id/rb3"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:text="TRANSGENDER" />

        </RadioGroup>

        <Button
            android:id="@+id/b1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="SUBMIT" />

    </LinearLayout>

```

JAVA CODE

```

package com.example.radio_button;

import android.os.Bundle;
import android.app.Activity;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.Toast;

public class MainActivity extends Activity implements OnClickListener {
    RadioButton r1,r2,r3;
    Button bt1;
    RadioGroup rg1;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        rg1=(RadioGroup) findViewById(R.id.rg1);
        r1=(RadioButton) findViewById(R.id.rb1);
        r2=(RadioButton) findViewById(R.id.rb2);
        r3=(RadioButton) findViewById(R.id.rb3);
        bt1=(Button) findViewById(R.id.b1);
        bt1.setOnClickListener(this);
    }
}

```

```

@Override
public void onClick(View arg0) {
    // TODO Auto-generated method stub

    int i=rg1.getCheckedRadioButtonId();
    String s="";
    switch(i)
    {
        case R.id.rb1: s=s+"Gender is "+r1.getText().toString();
                        break;
        case R.id.rb2: s=s+"Gender is "+r2.getText().toString();
                        break;
        case R.id.rb3: s=s+"Gender is "+r3.getText().toString();
                        break;
    }
    Toast t=Toast.makeText(getApplicationContext(), s, Toast.LENGTH_LONG);
    t.show();
}
}

```

PROGRAM NO : 06

SPINNER

AIM:

Write a program to spin four items

XML CODE

```

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <Spinner
        android:id="@+id/s1"
        android:layout_width="match_parent"
        android:layout_height="wrap_content" />

    <TextView
        android:id="@+id/t1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="You have selected"
        android:textAppearance="?android:attr/textAppearanceMedium" />

    <EditText
        android:id="@+id/e1"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:ems="10" >

        <requestFocus />
    </EditText>

</LinearLayout>

```

JAVA CODE

```

package com.example.item_spinner;

import android.os.Bundle;
import android.app.Activity;
import android.view.Menu;
import android.view.View;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.ArrayAdapter;

```

```

import android.widget.EditText;
import android.widget.Spinner;

public class MainActivity extends Activity implements OnItemSelectedListener {
    EditText et1;
    Spinner sp1;
    String [] items={"red","blue","green","yellow"};
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        et1=(EditText) findViewById(R.id.e1);
        sp1=(Spinner) findViewById(R.id.s1);
        sp1.setOnItemSelectedListener(this);
        ArrayAdapter ar=new
ArrayAdapter(this,android.R.layout.simple_spinner_dropdown_item,items);
        ar.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
        sp1.setAdapter(ar);
    }

    @Override
    public void onItemSelected(AdapterView<?> arg0, View arg1, int arg2,
        long arg3) {
        // TODO Auto-generated method stub
        String s1=items[arg2];
        et1.setText(s1);
    }

    @Override
    public void onNothingSelected(AdapterView<?> arg0) {
        // TODO Auto-generated method stub
        et1.setText(" ");
    }
}

```

PROGRAM NO : 07

CHECK BOX

AIM:

Write a program to Check the items listed

XML CODE

```

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <CheckBox
        android:id="@+id/ch1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="red" />

    <CheckBox
        android:id="@+id/ch2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="blue" />

    <CheckBox
        android:id="@+id/ch3"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"

```



```

        android:text="green" />

<Button
    android:id="@+id/b1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit" />

</LinearLayout>

```

JAVA CODE

```

package com.example.checkbox;

import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.Toast;

public class MainActivity extends Activity {
    Button bt;
    CheckBox c1,c2,c3;
    String str="";

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        c1=(CheckBox) findViewById(R.id.ch1);
        c2=(CheckBox) findViewById(R.id.ch2);
        c3=(CheckBox) findViewById(R.id.ch3);
        bt=(Button) findViewById(R.id.b1);
        bt.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                str="You have seleted ";
                if(c1.isChecked())
                {
                    str+=c1.getText().toString()+" ";
                }
                if(c2.isChecked())
                {
                    str+= c2.getText().toString()+" ";
                }
                if(c3.isChecked())
                {
                    str+=" "+c3.getText().toString()+" ";
                }

                Toast t=Toast.makeText(getApplicationContext(),
str,Toast.LENGTH_LONG);
                t.show();

            }
        });
    }
}

```

PROGRAM NO 8:**Image View****AIM:**

Write a Program to Display images from local drive of the computer)

XML code

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <Button
        android:id="@+id/button1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Image 1" />

    <ImageView
        android:id="@+id/imageView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:src="@drawable/ic_launcher" />

</LinearLayout>
```

Java code

```
package com.example.image_view;

import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.ImageView;

public class MainActivity extends Activity {
    Button b1;
    ImageView iv;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        iv=(ImageView) findViewById(R.id.imageView1);
        b1=(Button) findViewById(R.id.button1);
        b1.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                iv.setImageResource(R.drawable.sunflower);
            }
        });
    }
}
```

PROGRAM NO : 9**LIST VIEW****AIM:**

Write program to display items in a list

XML CODE

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <ListView
        android:id="@+id/lv"
        android:layout_width="match_parent"
        android:layout_height="wrap_content" >
    </ListView>

</LinearLayout>
```

JAVA CODE

```
package com.example.list_view;

import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.widget.Toast;

public class MainActivity extends Activity implements OnItemClickListener {
    ListView lv;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        lv=(ListView) findViewById(R.id.lv);
        String []values={"Apple","Grapes","pineapple","strawberry"};
        ArrayAdapter aa=new ArrayAdapter(this,
android.R.layout.simple_list_item_1,android.R.id.text1,values);
        lv.setAdapter(aa);
        lv.setOnItemClickListener(this);
    }

    @Override
    public void onItemClick(AdapterView<?> arg0, View arg1, int arg2, long arg3) {
        // TODO Auto-generated method stub
        String itemvalue=(String)lv.getItemAtPosition(arg2);
        Toast t=Toast.makeText(getApplicationContext(),"You have selected "+ itemvalue,
Toast.LENGTH_LONG);
        t.show();
    }
}
```

PROGRAM NO : 10

FETCH DATA

AIM

Write a program to fetch data from an EditText and display it in a TextView

XML CODE

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <EditText
```

```

        android:id="@+id/editText1"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:ems="10" >

        <requestFocus />
    </EditText>

    <Button
        android:id="@+id/button1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="CLICK" />

    <TextView
        android:id="@+id/textView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text=" "
        android:textAppearance="?android:attr/textAppearanceLarge" />
</LinearLayout>

```

JAVA CODE

```

package com.example.fetchdata;

import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

public class MainActivity extends Activity {
    Button b;
    EditText e1;
    TextView t;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        e1=(EditText) findViewById(R.id.editText1);
        t=(TextView) findViewById(R.id.textView1);
        b=(Button) findViewById(R.id.button1);
        b.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                t.setText(e1.getText().toString());
            }
        });
    }
}

```

PROGRAM NO : 11**MULTIPLICATION TABLE****AIM**

Write a program to display multiplication table of a given number

XML CODE

```

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

```

```

<TableLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content" >

    <TableRow
        android:id="@+id/tableRow1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" >

        <TextView
            android:id="@+id/textView1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Enter Number"
            android:textAppearance="?android:attr/textAppearanceLarge" />

        <EditText
            android:id="@+id/editText1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:ems="10" >

            <requestFocus />
        </EditText>

    </TableRow>

    <TableRow
        android:id="@+id/tableRow2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" >

    </TableRow>

    <TableRow
        android:id="@+id/tableRow3"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:gravity="center" >

        <Button
            android:id="@+id/button1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="show" />

    </TableRow>

    <TableRow
        android:id="@+id/tableRow4"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:gravity="center" >

        <TextView
            android:id="@+id/textView2"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text=" "
            android:textAppearance="?android:attr/textAppearanceMedium" />

    </TableRow>
</TableLayout>

</LinearLayout>

```

JAVA CODE

```

package com.example.multiplicationtable;

import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.app.Activity;

public class MainActivity extends Activity {
    EditText editText;
    Button button;
    TextView result;
    int ans=0;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        editText=(EditText) findViewById(R.id.editText1);
        button=(Button) findViewById(R.id.button1);
        result=(TextView) findViewById(R.id.textView2);
        button.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                StringBuffer buffer = new StringBuffer();
                String fs=editText.getText().toString();
                int n = Integer.parseInt(fs);
                for (int i = 1; i <= 10; i++)
                {
                    ans = (i * n);
                    buffer.append(i + " X " + n + " = " + ans + "\n");
                    result.setText(buffer);
                }
            }

        });
    }
}

```

PROGRAM NO : 12

IP ADDRESS

AIM:

Write a program to get IP Adress of the device

XML CODE

AndroidManifest.xml

```

<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.example.ipaddress"
    android:versionCode="1"
    android:versionName="1.0" >

    <uses-sdk
        android:minSdkVersion="8"
        android:targetSdkVersion="21" />

    <uses-permission android:name="android.permission.ACCESS_WIFI_STATE" />
    <uses-permission android:name="android.permission.INTERNET" />

```

```

<application
    android:allowBackup="true"
    android:icon="@drawable/ic_launcher"
    android:label="@string/app_name"
    android:theme="@style/AppTheme"
    >
    <activity
        android:name=".MainActivity"
        android:label="@string/app_name" >
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />

            <category android:name="android.intent.category.LAUNCHER" />
        </intent-filter>
    </activity>
</application>

```

</manifest>

Activity main.xml

```

<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="16dp"
    android:orientation="vertical"
    tools:context=".EditTextToTextViewActivity">

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_marginTop="16dp"
        android:orientation="horizontal">

        <TextView
            android:id="@+id/textView1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="IP Address"
            android:textAppearance="?android:attr/textAppearanceLarge" />

        <EditText
            android:id="@+id/editText1"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_weight="1"
            android:ems="10" />

    </LinearLayout>

    <Button
        android:id="@+id/button1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="click" />

</LinearLayout>

```

MainActivity.java

```

package com.example.ipaddress;

import android.os.Bundle;
import android.text.format.Formatter;

```

```
import android.app.Activity;
import android.net.wifi.WifiManager;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;

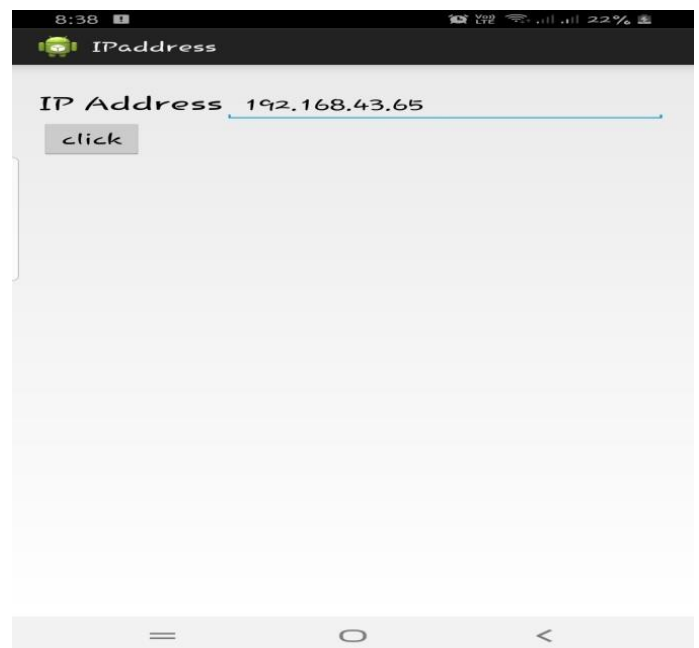
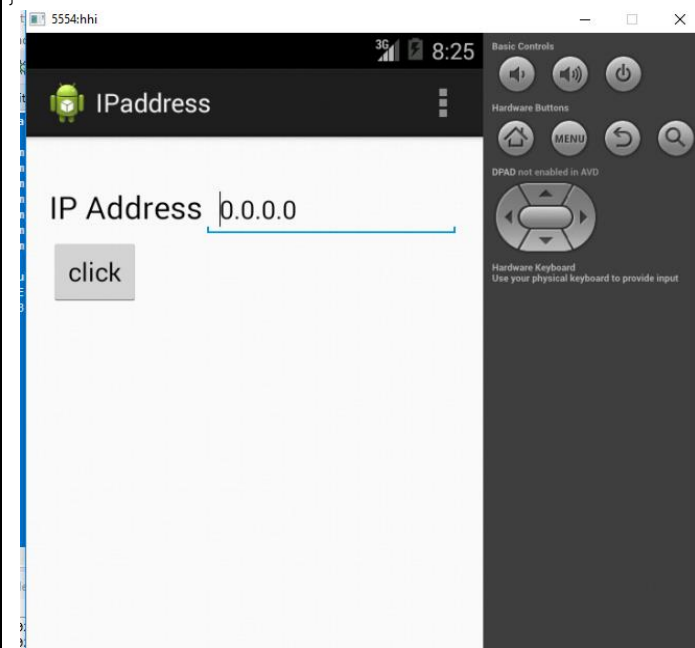
public class MainActivity extends Activity {
    EditText e;
    Button b;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        e = (EditText) findViewById(R.id.editText1);
        b = (Button) findViewById(R.id.button1);
        b.setOnClickListener(new View.OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                WifiManager wm
                =(WifiManager) getApplicationContext().getSystemService(WIFI_SERVICE);

                String ip = Formatter.formatIpAddress(wm.getConnectionInfo().getIpAddress());

                e.setText(ip);
            }
        });
    }
}
```



PROGRAM NO : 13

BACKGROUND COLOUR

AIM:

Write a program to change the background colour

XML CODE

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
```



```

android:layout_height="fill_parent"
android:orientation="vertical"
android:id="@+id/layout">

<Button
    android:id="@+id/button1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="CHANGE" />

```

```
</LinearLayout>
```

JAVA CODE

```

package com.example.changebackgroundcolor;

import android.os.Bundle;
import android.app.Activity;
import android.graphics.Color;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.LinearLayout;

public class MainActivity extends Activity {
    LinearLayout l;
    Button b;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        l=(LinearLayout) findViewById(R.id.layout);
        l.setBackgroundColor(Color.CYAN);
        b=(Button) findViewById(R.id.button1);
        b.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                l.setBackgroundColor(Color.BLUE);
            }
        });
    }
}

```

PROGRAM NO : 14

BACKGROUND IMAGE

AIM:

Write a program to change the background image

XML CODE

```

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical"
    android:background="@drawable/sunflower"
    android:id="@+id/layout">

    <Button
        android:id="@+id/button1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="change" />

```

```
</LinearLayout>
```

JAVA CODE

```
package com.example.backgroundimage;

import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.LinearLayout;

public class MainActivity extends Activity {
    LinearLayout layout;
    Button btnchange;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        layout = (LinearLayout) findViewById(R.id.layout);

        btnchange = (Button) findViewById(R.id.button1);
        btnchange.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                layout.setBackgroundResource(R.drawable.flowers);
            }
        });
    }
}
```

PROGRAM NO : 15

INTENT

AIM:

Write a program to start another activity from your own activity using intent

XML CODE

Activity main.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <TextView
        android:id="@+id/textView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="This is ativity 1"
        android:textAppearance="?android:attr/textAppearanceLarge" />

    <Button
        android:id="@+id/button1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="NEXT" />

</LinearLayout>
```

Activity main2.xml

```

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <TextView
        android:id="@+id/textView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="This is activity 2"
        android:textAppearance="?android:attr/textAppearanceLarge" />

</LinearLayout>

```

JAVACODE

```

package com.example.intent;

import android.os.Bundle;
import android.app.Activity;
import android.content.Intent;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;

public class MainActivity extends Activity {
    Button b;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        b=(Button)findViewById(R.id.button1);
        b.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View arg0) {
                // TODO Auto-generated method stub
                Intent i=new Intent(MainActivity.this,MainActivity2.class);
                startActivity(i);
            }
        });
    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        // Inflate the menu; this adds items to the action bar if it is present.
        getMenuInflater().inflate(R.menu.main, menu);
        return true;
    }
}

```

