

Intro to SQL



LESSON OBJECTIVES

Understand and implement the various types of queries such as, DDL,DML,DCL,TCL

What is SQL?

- SQL stands for Structured Query Language
- SQL lets you access and manipulate databases.

RDBMS

- RDBMS stands for Relational Database Management System.
- The data in RDBMS is stored in database objects called tables. A table is a collection of related data entries and it consists of columns and rows.



Data Definition Language (DDL)

- Deals with database schemas and descriptions of how the data should be appear in the database.
- CREATE- to create a database and its objects like (table, index, views, store procedure,
- ALTER alters the structure of the existing database
- DROP delete objects from the database
- TRUNCATE remove all records from a table, including all spaces allocated for the records are removed
- RENAME rename an object

Data Manipulation Language (DML)

- are SQL commands that deal with the manipulation of data present in the database.
- INSERT Insert data into a table.
- UPDATE Update existing data within the table.
- DELETE Delete records from the database table.
- LOCK Table control concurrency
- CALL Call a PL/SQL or JAVA subprogram
- EXPLAIN PLAN Describe the access path to data

Data Control Language (DCL)

- includes commands such as GRANT and REVOKE which mainly deal with the rights,
 permissions, and other controls of the database system.
- GRANT Assigns new privileges to a user account, allowing access to specific database objects, actions, or functions.
- REVOKE Removes previously granted privileges from a user account, taking away their access to certain database objects or actions.



















Transaction Control Language (TCL)

- Transactions group a set of tasks into a single execution unit. Each transaction begins with a specific task and ends when all the tasks in the group are successfully completed. If any of the tasks fail, the transaction fails.
- BEGIN TRANSACTION Starts a new transaction.
- COMMIT Saves all changes made during the transaction.
- ROLLBACK Undoes all changes made during the transaction
- SAVEPOINT Creates a savepoint within the current transaction