Autonomous Vehicle class Final Project

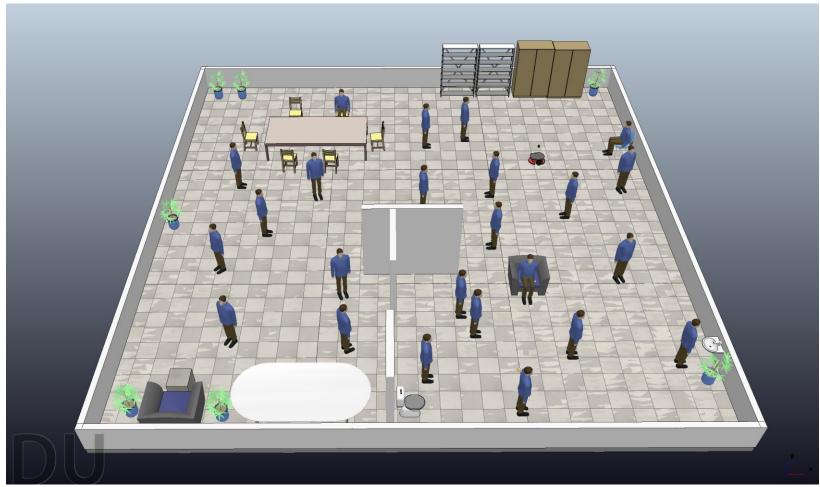
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Project Goals

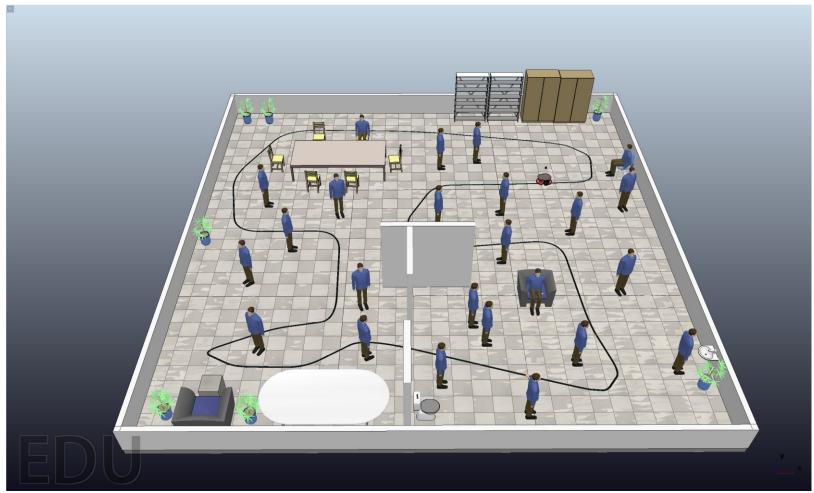
- Create a map using vrep
- SLAM(Simultaneous localization and mapping) to scan the map and plot grid map
- Find the optimal path on the grid map using the path planning algorithm

Map



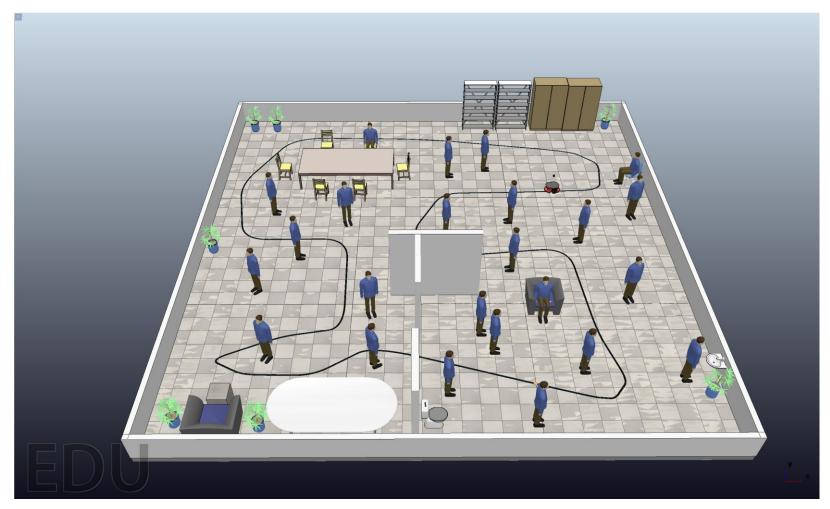
◆ Create a map similar to the indoor environment with many obstacles

Create Path



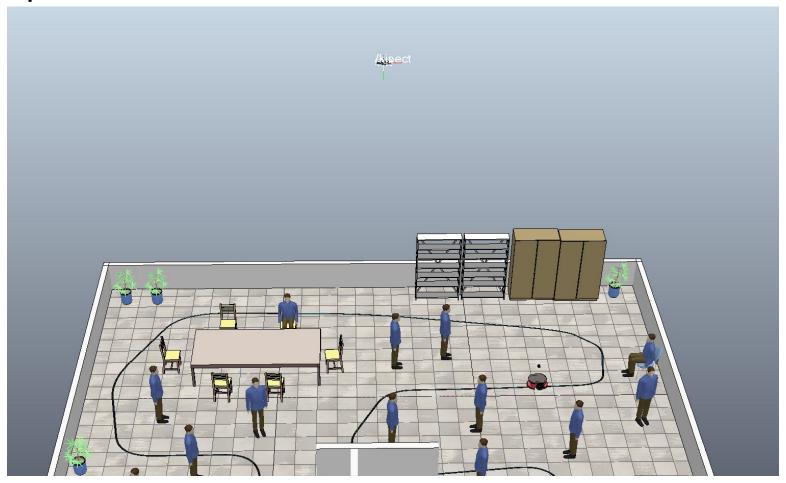
♦ Make the robot move along the path and scan the map.

Create Path



Create the path to make the robot can scan all parts of the map.

Map



◆ To compare the results with the map scanned with the lidar, add a top view kinect cam with appropriate FOV and sensing distance

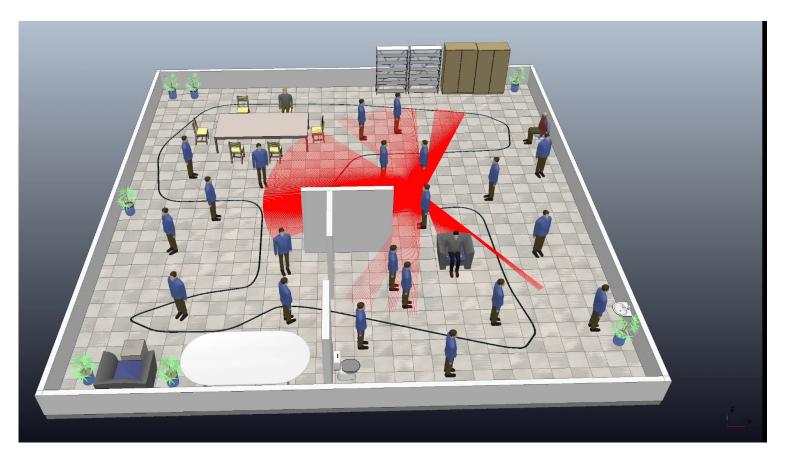


SLAM (Simultaneous localization and mapping)

- SLAM : Simultaneous localization and mapping
- Reason to do SLAM
 - : To get a map when the map is unknown
- How to do SLAM in vrep and Matlab
- 1. Attach sensors to mobile robots that can recognize their surroundings and objects (obstacles), such as LiDAR
- 2. Make a path so that the mobile robot can check every part of the map with a sensor (LiDAR)
- 3. Send the result data sensed by the lidar to the Matlab
- 4. Create a 2d grid map in Matlab based on the transmitted data



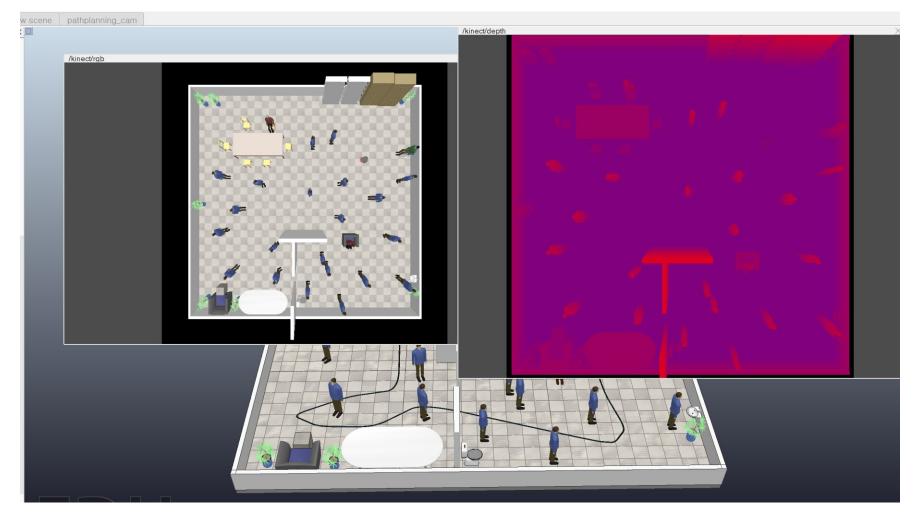
Result (SLAM)



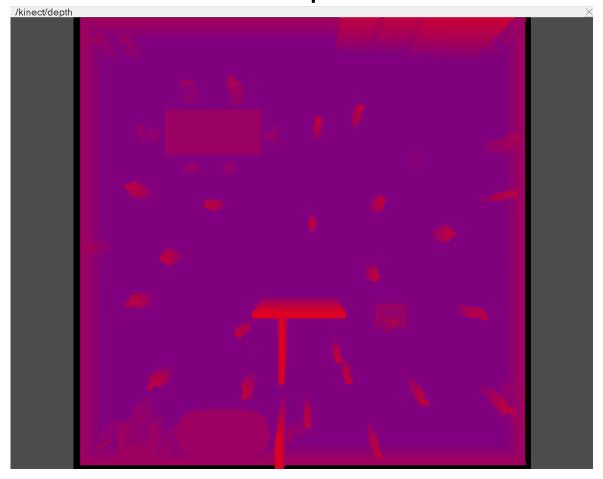
- Succeeded to move the robot alog the path
- Failed to get LiDAR data.



Result (Kinect camera)

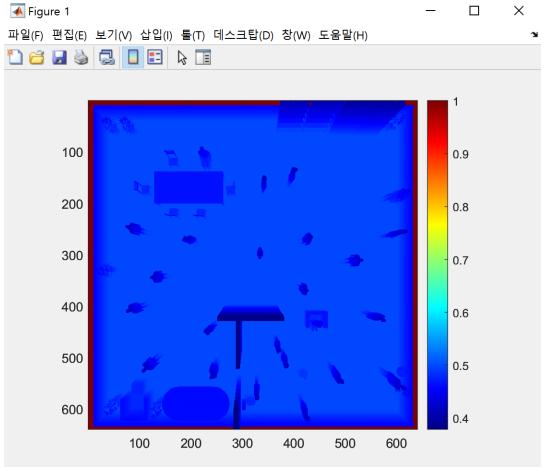


Result (Kinect camera depth)



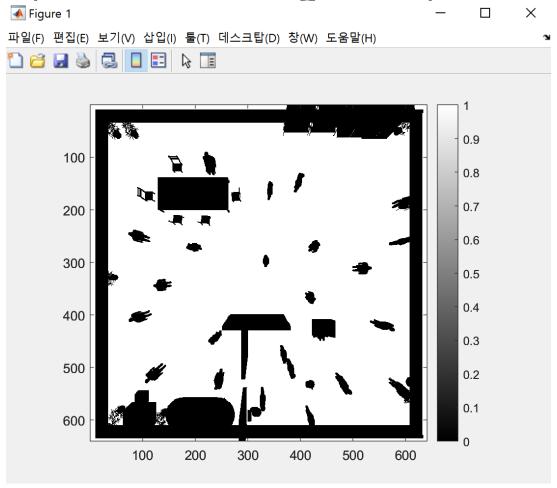
◆ Importing depth information into the kinect cam succeeded.

Result (Kinect camera depth)



Can receive data from vrep to Matlab as above.

Result (Depth to Matlab gridmap)



Made a binary grid map with 0 and 1 (range change, use threshold)

RRT*

- ◆ I tried to use path planning algorithm, RRT*
- RRT : Rapidly-exploring random trees
- 1. Common option that both creates a graph and finds a path. The path will not necessarily be optimal.
- 2. One of the sampling-based route planning methods.
- 3. Find a path by exploring point-wise spaces by randomly creating multiple sample points without dividing feature spaces into grids

RRT*

- RRT* (advanced version of RRT)
- Optimized and modified algorithm that aims to achieve a shortest path, whether by distance or other metrics.
- 2. RRT + near neighbor search + rewiring tree operations
- Near neighbor operations
 - → Finds the best parent node for the new node before its insertion in tree
- Rewiring operation
 - → Rebuilds the tree within



Failure Analysis

- Tried RRT* with matlab, but it doesn't work.
- ◆ Use PlannerRRTStar → Failed to pass validation
- 1. Tried to change the start point and the goal point.
- 2. Simplified the map
- 3. Changed map to mat file
- If RRT* worked
- 1. Find the best route through matlab.
- 2. Check if the route could be implemented in vrep.
- 3. Try to simulate in vrep.

