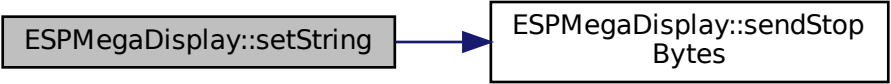


ESPMegaDisplay::setString



```
graph LR; A[ESPMegaDisplay::setString] --> B[ESPMegaDisplay::sendStop Bytes]
```

ESPMegaDisplay::sendStop
Bytes