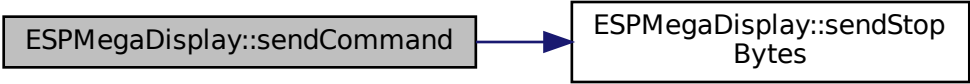


ESPMegaDisplay::sendCommand



```
graph LR; A[ESPMegaDisplay::sendCommand] --> B[ESPMegaDisplay::sendStop Bytes]
```

ESPMegaDisplay::sendStop
Bytes