Siyabonga Mabuza

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https://siyabongamabuza.github.io/Portfolio/

EDUCATION

Skidmore College, Saratoga Springs, NY

Bachelor of Arts Computer Science & Economics Anticipated Graduation: *May 2025*

LANGUAGES

Python – 3 years Java – 2 years HTML/CSS/JavaScript - 2 years Stata – 1 year

SKILLS

Algorithms and Data Structures Front-end development Excel Communication Leadership

EXPERIENCE

Skidmore Learning Experience Design & Digital Scholarship Support (LEDs)

Digital Media and VR Assistant

September 2022-Present

- Lead workshops for 2D game design utilizing the Godot game engine to enhance educational experiences for students.
- Developed and deployed websites using WordPress, contributing too improved student learning outcomes.
- Leveraged Adobe Creative Suite for video editing to support both students and faculty in achieving course objectives.
- Orchestrated VR simulations for students, enriching their learning experience.

PROJECTS

Compiler Project

- Engineered a compiler from scratch using B-minor and C programming language.
- Generated target code from an abstract syntax tree, showcasing an understanding in low-level programming concepts, algorithms, and data structures.

CodePath Web Development

- Development of a website dedicated to raising awareness on social issues in Eswatini, employing HTML, CSS, and JavaScript.
- Collaborated within a team to develop the front end, fostering a comprehensive understanding of web development.