

Introduction to

Spring Cloud Stream

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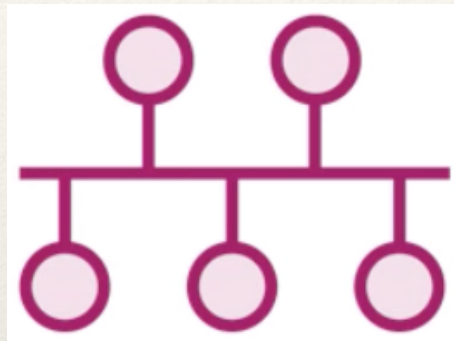
Spring Cloud Stream

Agenda

- ❖ The Role of Messaging in Microservices
- ❖ Understanding Spring Cloud Stream
- ❖ Understanding Binders and Configuring Stream Applications
- ❖ Creating Message Senders & Receivers using Spring Cloud Stream
- ❖ Creating Custom Interfaces
- ❖ Stream Listener methods based on Message Headers

Spring Cloud Stream

The Role of Messaging in Microservices



Encourage Loose Coupling

- ❖ It keeps services out from creating intentional & unintentional **linkages** between their **Endpoints**, **Business Logic & Schemas**

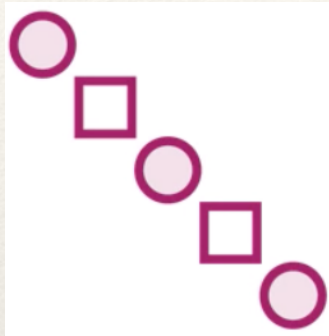


Improve Scalability & Reliability

- ❖ There may be needs for **abstraction** in terms of change in their **availability, evolving differently**
- ❖ Messaging **helps level** this abstraction and can **scale individual** components as necessary

Spring Cloud Stream

The Role of Messaging in Microservices



New Intake and Processing Patterns

- ❖ Introduce **new intake and processing patterns** by **Event Sourcing** OR **IoT** Message Handling
- ❖ Scenarios of **Over-engineering** of Messaging OR **moving the complexity** else where can be dealt with easily



Interact with Legacy Systems

- ❖ **Legacy systems cannot be changed**
- ❖ Gives capability to add **Messaging Facade** to Legacy systems to bring them to Microservices Architecture

Spring Cloud Stream

Understanding Spring Cloud Stream

- ❖ Framework for building message-driven Microservices Applications
- ❖ Opinionated Runtime Environment with Minimal Configuration
- ❖ Message Broker **Transparency** to connect to Endpoints
- ❖ MessageChannel & Message<T>
- ❖ Channel Adapters (Inbound & Outbound)
- ❖ **No Broker Specific code** in your Application

Spring Cloud Stream

Understanding Spring Cloud Stream



Apps communicate
through channels



Pub/sub pattern



Middleware
abstracted via binders



Consumer groups for
competing consumer



@StreamListener to
pull events



Partitioning for
stateful processing

Spring Cloud Stream

Understanding Spring Cloud Stream



Binders

- ❖ Connects you to physical endpoints in the external middleware
- ❖ Spring Cloud detects binders on classpath
- ❖ Can connect to multiple brokers of same type
- ❖ Can also use different binders with same code
- ❖ Possible to write your own binder

Spring Cloud Stream

Understanding Spring Cloud Stream



@StreamListener

- ❖ Unique to Spring Cloud Stream
- ❖ Handler for inbound messages
- ❖ Does automatic content type conversion
- ❖ Dispatch to multiple methods based on conditional checks

Spring Cloud Stream

Understanding Spring Cloud Stream

```
import org.springframework.cloud.stream.annotation.EnableBinding;
import org.springframework.cloud.stream.messaging.Source;
import org.springframework.integration.annotation.InboundChannelAdapter;

@EnableBinding(Source.class)
public class OrderSource {

    // Auto-push every 1 second
    @InboundChannelAdapter(value = Source.OUTPUT)
    public String sendOrder() {

        return "Polling Demo";
    }
}
```

- ❖ Lights up class as Stream Application
- ❖ Source, Sink, Processor are built-in, basic interfaces
- ❖ One way to emit data is with Spring Integration's InboundChannelAdapter

Spring Cloud Stream

Understanding Spring Cloud Stream

```
spring.rabbitmq.host=localhost  
spring.rabbitmq.port=5672  
spring.rabbitmq.username=guest  
spring.rabbitmq.password=guest  
  
spring.cloud.stream.bindings.output.destination = orders
```

- ❖ Properties OR YAML point to destination
- ❖ Destination name set here or defaults to name of channel
- ❖ May also set connection values

Spring Cloud Stream

Understanding Spring Cloud Stream

```
@EnableBinding(Sink.class)
@SpringBootApplication
public class StreamReceiver {

    public static void main(String args[]) {
        SpringApplication.run(StreamReceiver.class, args);
    }

    @StreamListener(Sink.INPUT)
    public void log(String msg) {
        System.out.println(msg);
    }

}
```

❖ Lights up class as Stream Application

❖ @StreamListener pulls from input channel of Sink

Spring Cloud Stream

Understanding Spring Cloud Stream

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spring.cloud.stream.bindings.input.destination = orders
```

- ❖ Destination name needs to match value designated in source

Spring Cloud Stream

Use Case - Creating Message Sender & Receiver

- ❖ Create Message Sender in **fastpass-console** that publishes message every second
- ❖ Create new project via Spring Starter
- ❖ Add Actuator and stream-rabbit dependencies
- ❖ Create Message Receiver in this new project that processes streams of incoming messages
- ❖ Observe RabbitMQ for Exchange, Channel, Queue

Spring Cloud Stream

Use Case - Creating Custom Interfaces

- ❖ Create Custom Interface for sender application
- ❖ Use InboundChannelAdapter to automatically publish every 2 seconds

Spring Cloud Stream

Use Case - Multiple Stream Listener Methods

- ❖ Dispatch to multiple Stream Listener methods
- ❖ Set the Header value for Payload