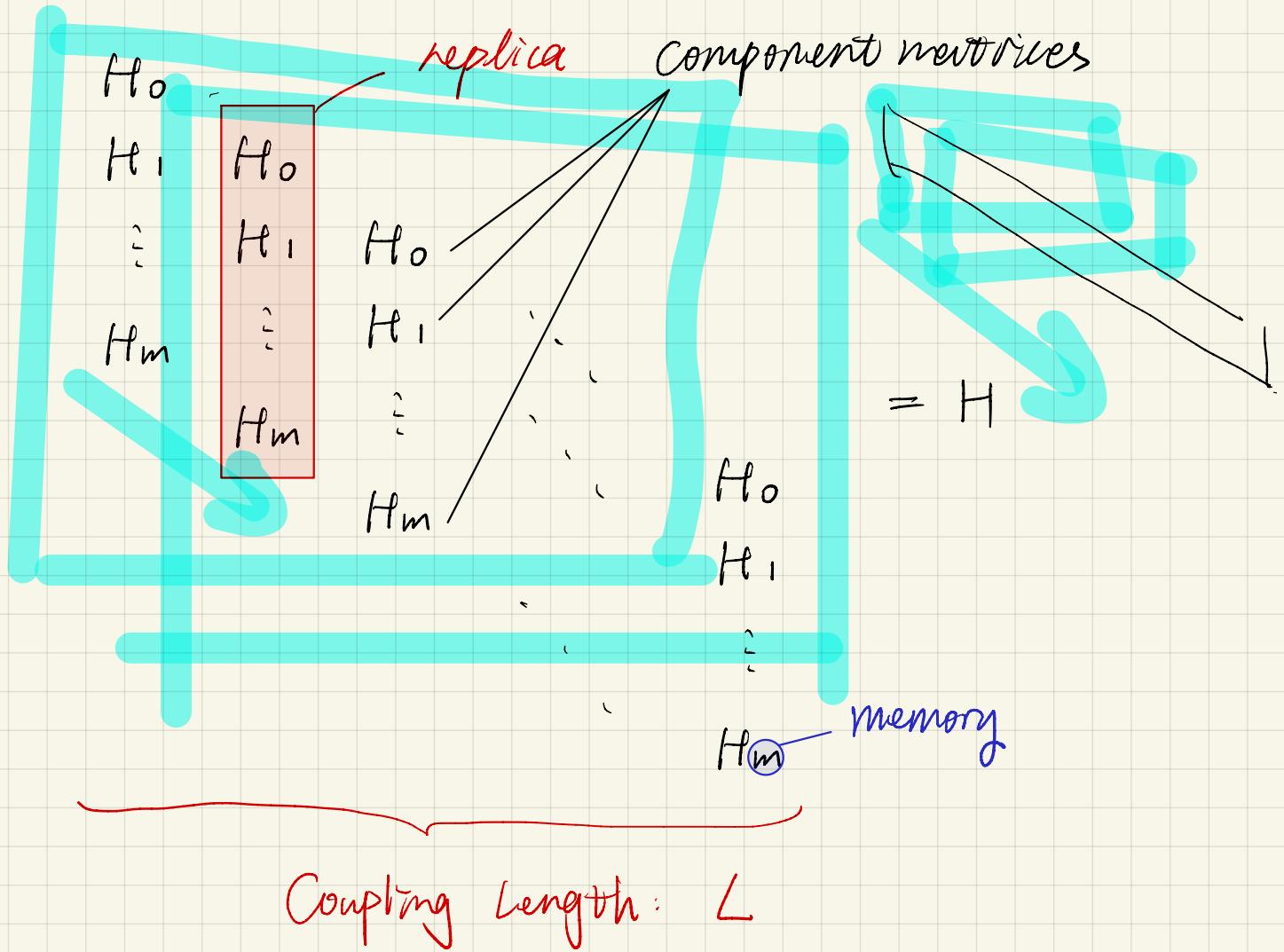


# Lecture

# Spatially-Coupled Codes

Structure:



Coupling Length:  $L$

QC - SC Codes

$$\text{Rate: } R = 1 - (1 + \frac{m}{L}) \frac{\gamma}{K}$$

Component matrices are QC codes.

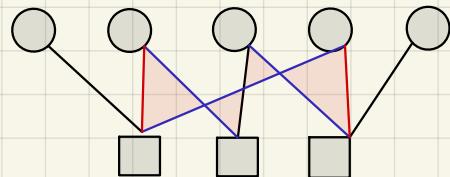
$H_0, H_1, \dots, H_m$   
 $\uparrow \quad \uparrow \quad \uparrow$  lifting  
 $H_0^P, H_1^P, \dots, H_m^P$   $\in \overline{F}_2^{rak}$  protograph

$$\bar{H} = H_0^P + H_1^P + \dots + H_m^P = \text{base matrix.}$$

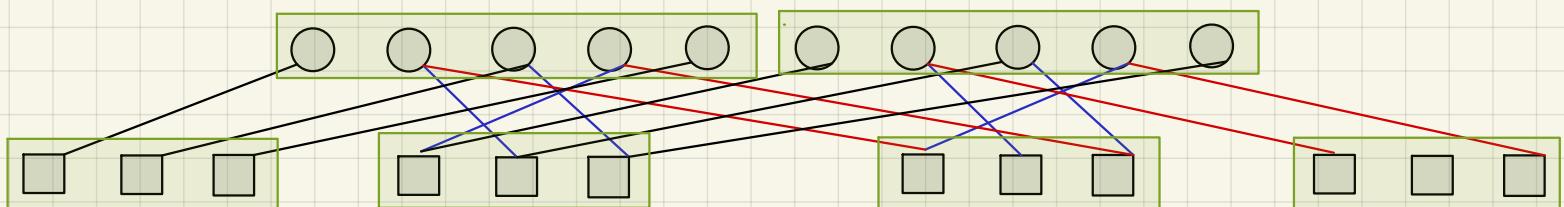
$$\begin{array}{c}
 H_0^P \\
 H_1^P \quad H_0^P \\
 \vdots \quad H_1^P \quad H_0^P \\
 H_m^P \quad \vdots \quad H_1^P \quad \ddots \\
 H_m^P \quad \vdots \quad \ddots \quad \ddots \\
 \vdots \quad \ddots \quad \ddots \quad \ddots \\
 H_m^P
 \end{array} = H^P$$

← protograph of  
QC-SC code

Graphical Interpretation:



$$\Pi = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$



$$H_0^P = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$H_1^P = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

$$H_2^P = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$H^P = \left[ \begin{array}{cc|cc} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ \hline 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{array} \right] \xrightarrow{\text{arrow}} \boxed{\begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{matrix}}$$

Partitioning Matrix:

$$\Pi = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix} \longrightarrow P = \begin{bmatrix} 0 & 2 & * & 1 & * \\ * & 1 & 0 & * & * \\ * & * & 1 & 2 & 0 \end{bmatrix}$$

Lifting Matrix:

$$L = \begin{bmatrix} l_1 & l_2 & * & l_3 & * \\ * & l_4 & l_5 & * & * \\ * & * & l_6 & l_7 & l_8 \end{bmatrix} \quad l_i \in [0, z-1]$$

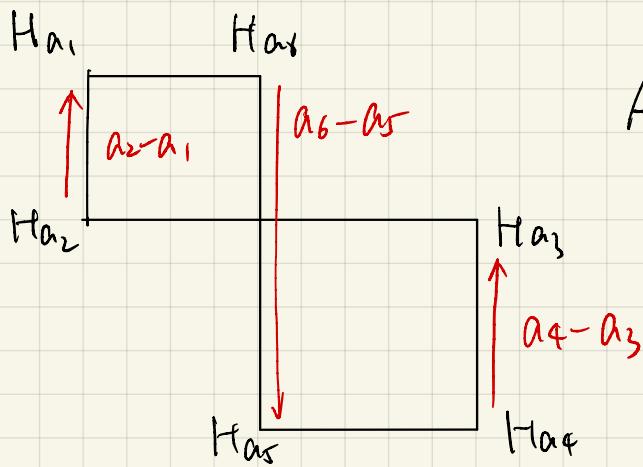
## Cycle Condition

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \xrightarrow{\Pi} H^P \xrightarrow{} H$$

$\downarrow$

$$P_{12} - P_{14} + P_{34} - P_{33} + P_{23} - P_{22} = 0$$

$$L_{12} - L_{14} + L_{34} - L_{33} + L_{23} - L_{22} = 0 \pmod{8}$$



Alternating Sum:

$$a_2 - a_1 + a_4 - a_3 + a_6 - a_5$$

## Optimization

Removing Cycles: increasing m, z.

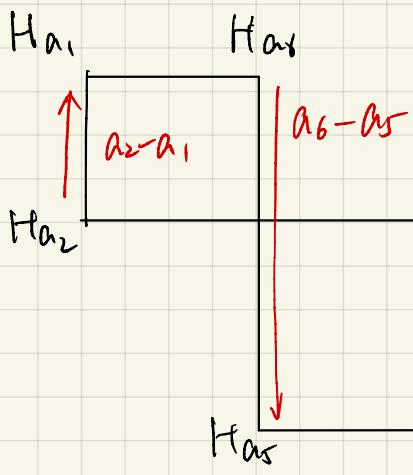
↓  
also improves threshold / waterfall performance

Step 1: Optimize the number of cycles of photograph by optimizing P.

Step 2: Randomly assign lifting parameters to L and apply greedy algorithm to further optimize.

low-memory: Combinatorial Optimization is applicable

high-memory: high complexity  
→ probabilistic method.



$$\mathbb{P}[P_i, j = k] = p_k. \quad 0 \leq k \leq m$$

$$P = (p_0, p_1, \dots, p_m)$$

$$f_p(x) = \sum_{k=0}^m p_k x^k$$

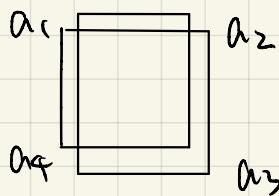
$$\begin{aligned} & [f_p(x) f_p(x^{-1})]^3 \\ &= \sum_k \sum_{\substack{\alpha_6 - \alpha_5 + \alpha_4 - \alpha_3 + \alpha_2 - \alpha_1 = k}} \left( \prod_{i=0}^m p_{\alpha_i} \right) x^k \\ &= \sum_k \mathbb{P}[\alpha_2 - \alpha_1 + \alpha_4 - \alpha_3 + \alpha_6 - \alpha_5 = k] x^k \end{aligned}$$

Probability of a cycle in base matrix becomes cycles in the photograph -

$$[(f_p(x) f_p(x^{-1}))^3]$$

↓  
coefficient of  $x^0$  / constant term

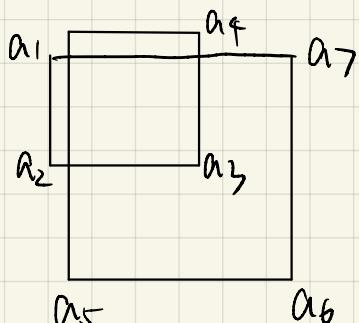
Cycles 8.



$$2(a_1 - a_2 + a_3 - a_4) = 0$$

$$\Rightarrow [f(x) f(x^{-1})].$$

$N_1$

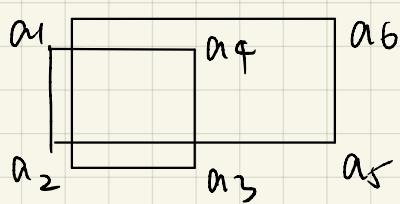


$$a_1 - a_2 + a_3 - a_4 + a_1 - a_5 + a_6 - a_7 = 0$$

$$\Rightarrow 2a_1 - a_2 + a_3 - a_4 - a_5 + a_6 - a_7 = 0$$

$$\Rightarrow [f(x^2) f(x) f(x^{-1})].$$

$N_2$

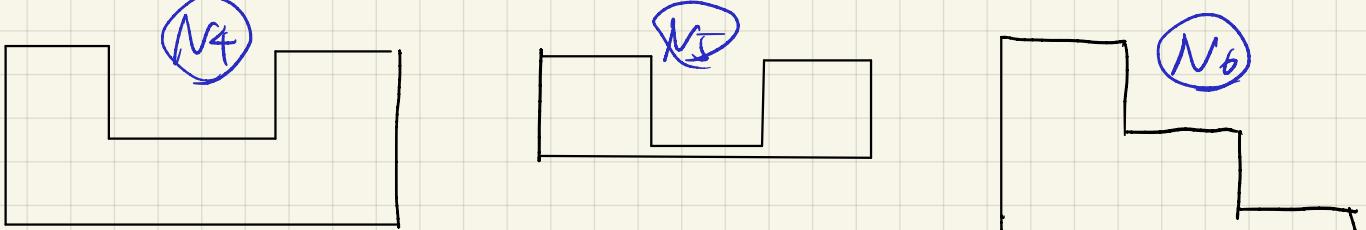


$$a_1 - a_2 + a_3 - a_4 + a_1 - a_2 + a_5 - a_6 = 0$$

$$\Rightarrow 2a_1 - 2a_2 + a_3 - a_4 + a_5 - a_6 = 0$$

$$\Rightarrow [f(x^2) f(x^{-2}) f(x) f(x^{-1})].$$

$N_3$



$$\Rightarrow [f(x) \ f(x^{-1})].$$

$$F_8(p) = N_1 [f^2(x) f(x^{-1})]_0 + N_2 [f(x^2) f^2(x) f^4(x^{-1})]_0 \\ + N_3 [f(x^2) f(x^{-2}) f^2(x) f^2(x^{-1})]_0 + (N_4 + N_5 + N_6) [f^4(x) f^8(x^{-1})]$$

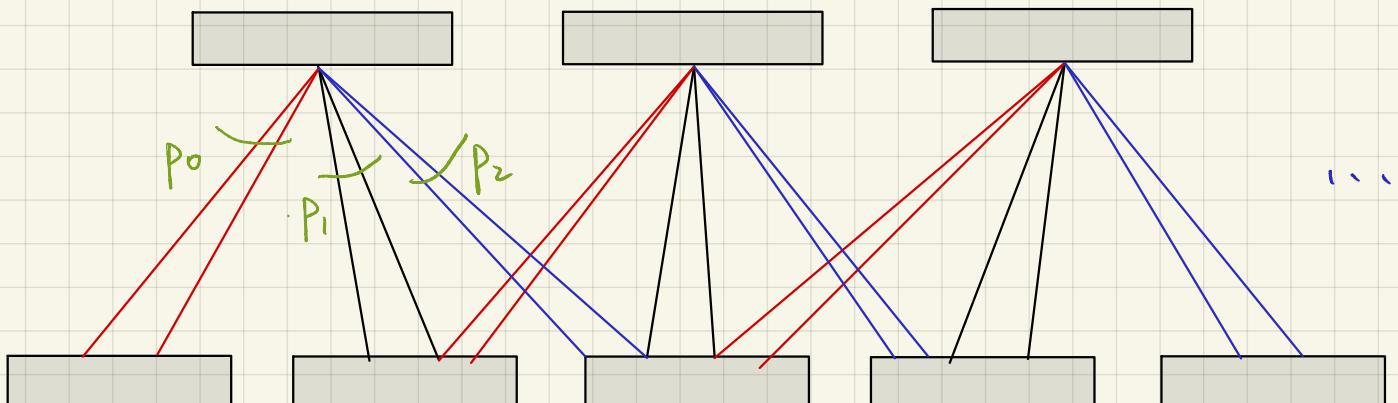
$$F_6(p) = N [f^3(x) f^3(x^{-1})]_0.$$

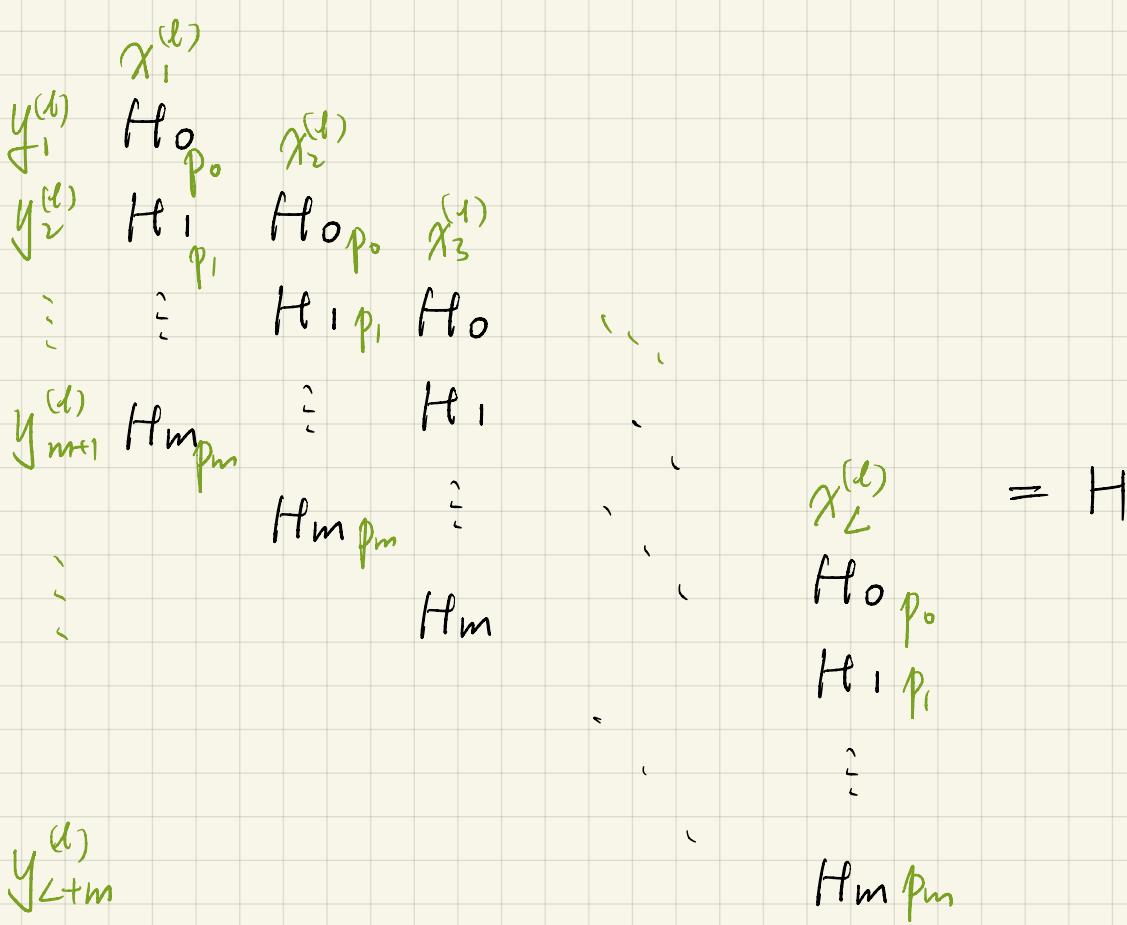
$$F(p) = w F_6(p) + F_8(p).$$

$$\nabla_p F(p) = w \nabla_p F_6(p) + \nabla_p F_8(p) \quad > \text{gradient descent}$$

$$\nabla_p F_6(p) = N \nabla_p [f^3(x) f^3(x^{-1})]_0 \\ = N [3f^2(x) f^3(x^{-1}) \nabla_p f(x) + 3f^3(x) f^2(x^{-1}) \nabla_p f(x^{-1})]_0 \\ = N [3f^2(x) f^3(x^{-1}) (1, x, \dots, x^m) \\ + 3f^3(x) f^2(x^{-1}) (1, x^t, \dots, x^{-m})]_0.$$

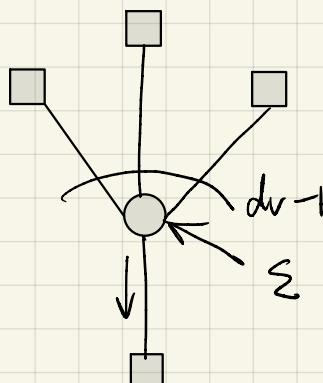
## Threshold Saturation on BECC( $\varepsilon$ )





$$\vec{x}^{(l)} = (x_1^{(l)}, x_2^{(l)}, \dots, x_L^{(l)})$$

## VN-2-CN Update

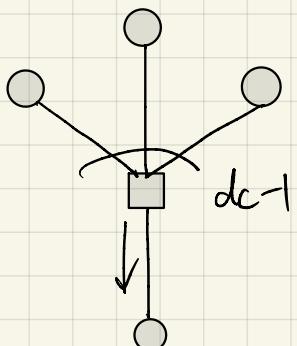


$$x_{K,dv}^{(l+1)} = \sum (p_0 y_K^{(l)} + p_1 y_{K+1}^{(l)} + \dots + p_m y_{K+m}^{(l)})^{dv-1}$$

$$x_K^{(l+1)} = \mathbb{E}_{dv} [x_{K,dv}^{(l)}]$$

$$= \sum \lambda \left( \sum_{i=0}^m p_i y_{K+i}^{(l)} \right) \quad K = 1, \dots, L$$

## CN-2-VN Update



$$y_{K,dc}^{(l)} = 1 - \left( \sum_{i=0}^{\min(K,m)} p_i (1 - x_{K-i}^{(l)}) + \sum_{i=\min(K,m)+1}^m p_i \right)^{dc-1} \quad (1 \leq K \leq L)$$

$$y_{L+k,dc}^{(l)} = 1 - \left( \sum_{i=k}^m p_i (1 - x_{L+k-i}^{(l)}) + \sum_{i=0}^{k-1} p_i \right)^{dc-1} \quad (1 \leq k \leq m)$$

Introduce:  $\overset{(1)}{X_{-m}} = \overset{(1)}{X_{-m+1}} = \dots = \overset{(1)}{X_{-1}} = 0$

$\overset{(1)}{X_{L+1}} = \overset{(1)}{X_{L+2}} = \dots = \overset{(1)}{X_{L+m}} = 0$ .  $\forall l \in N^*$

$$y_{k,dc}^{(1)} = 1 - \left( \sum_{i=0}^m p_i (1 - x_{k-i}^{(1)}) \right)^{dc}$$

$$\bar{y}_k^{(1)} = \underset{dc}{\mathbb{E}} [y_{k,dc}^{(1)}]$$

$$= 1 - p \left( 1 - \sum_{i=0}^m p_i x_{k-i}^{(1)} \right).$$

$$x_k^{(t+1)} = \varepsilon \lambda \left( \sum_{i=0}^m p_i \left( 1 - p \left( 1 - \sum_{j=0}^m p_j x_{k+i-j}^{(t)} \right) \right) \right)$$

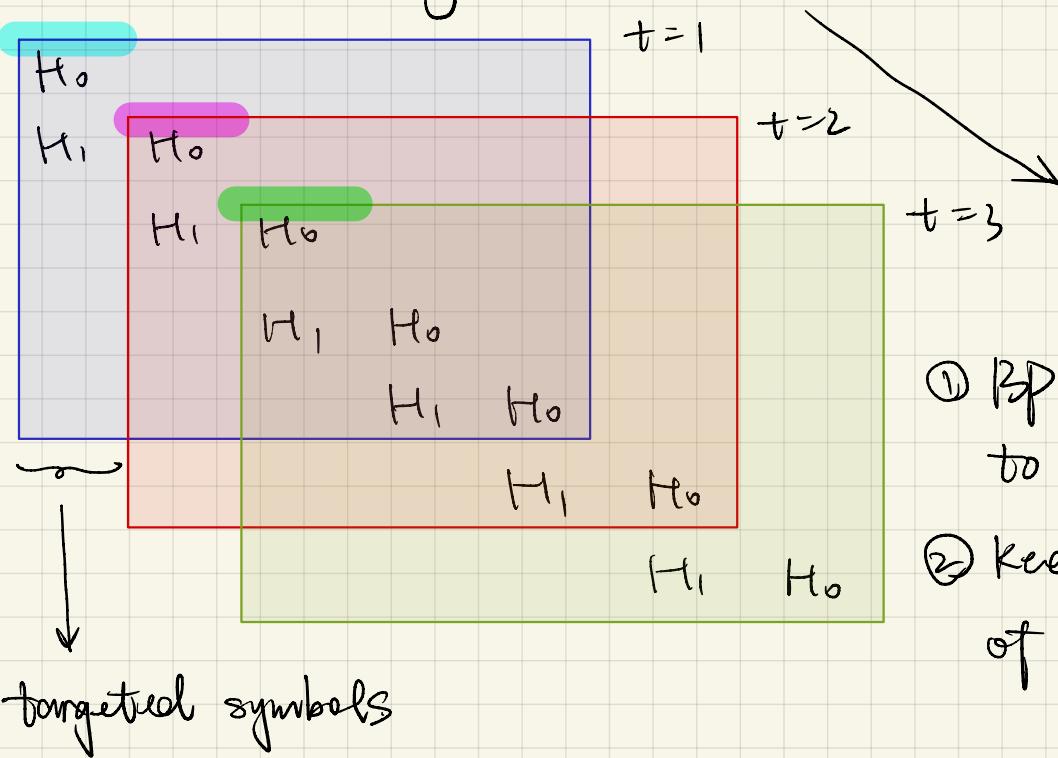
Density Evolution:

$$\vec{x}^{(0)} = (\varepsilon, \varepsilon, \dots, \varepsilon)$$

obtain the maximal  $\varepsilon$  s.t.  $\forall \varepsilon' < \varepsilon \quad \vec{x}^{(t)} \rightarrow 0_L$



# Windowed Decoding.



- ① BP within each WD to decode target symbol
- ② Keep the information of the last window.

## Density Evolution

$$\chi_k^{(t+1)} = \varepsilon \lambda \left( \sum_{i=0}^m p_i (1 - p (1 - \sum_{j=0}^m p_j \chi_{k+i-j}^{(t)})) \right)$$

$$\begin{cases} \chi_k^{(t+1)} = \varepsilon g(\chi_{k-m}, \chi_{k-m+1}, \dots, \chi_{k+m-1}, \chi_{k+m}) \\ \chi_k^{(t)} = 0, \quad k \notin [L] \end{cases}$$

$$\begin{aligned} y_{\{c\}} &= (y_{1,\{c\}}, y_{2,\{c\}}, \dots, y_{W,\{c\}}) \\ &= (\chi_{c,\{c\}}, \chi_{c+1,\{c\}}, \dots, \chi_{c+W-1,\{c\}}) \end{aligned}$$

$$\chi_{\{1\}} = (\underbrace{\varepsilon, \varepsilon, \varepsilon}_{y_{\{1\}}}, \dots, \underbrace{\varepsilon, \varepsilon, \varepsilon, \dots, \varepsilon}_{g(y_{\{1\}})}, \varepsilon)$$

$$\chi_{\{2\}} = (y_{1,\{1\}}^{(\infty)}, y_{2,\{1\}}^{(\infty)}, \dots, y_{W,\{1\}}^{(\infty)}, \varepsilon, \varepsilon, \dots, \varepsilon)$$

$$\begin{aligned}
 X_{\{3\}} &= (y_{1,\{1\}}^{(\infty)}, y_{1,\{2\}}^{(\infty)}, \dots, y_{W,\{1\}}^{(\infty)}, \dots, \varepsilon) \\
 &\quad \downarrow g \quad y_{\{3\}}^{(\infty)} \\
 X_{\{4\}} &= (y_{1,\{1\}}^{(\infty)}, y_{1,\{2\}}^{(\infty)}, y_{1,\{3\}}^{(\infty)}, \dots, y_{W,\{3\}}^{(\infty)}, \dots, \varepsilon)
 \end{aligned}$$

$X_{\{L\}}$

Threshold  $X_{\{L\}} \leq \mathcal{J}_1$ .

$\Sigma_{\text{WD}}^{\text{BP}}(\lambda, p, \delta, W, L)$

$W$  large enough,  $\Sigma_{\text{WD}}^{\text{BP}} \rightarrow \Sigma^{\text{BP}}$

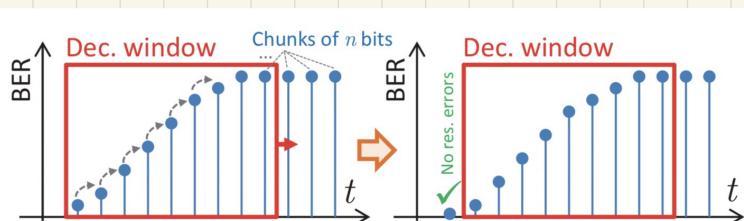


Fig. 2: Illustration of windowed decoding of SC-LDPC codes

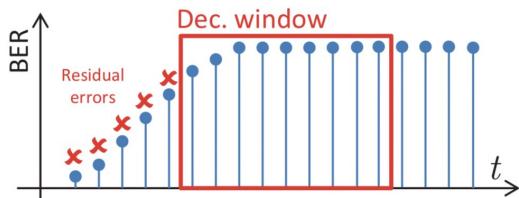


Fig. 3: Illustration of stalling of windowed decoding of SC-LDPC codes

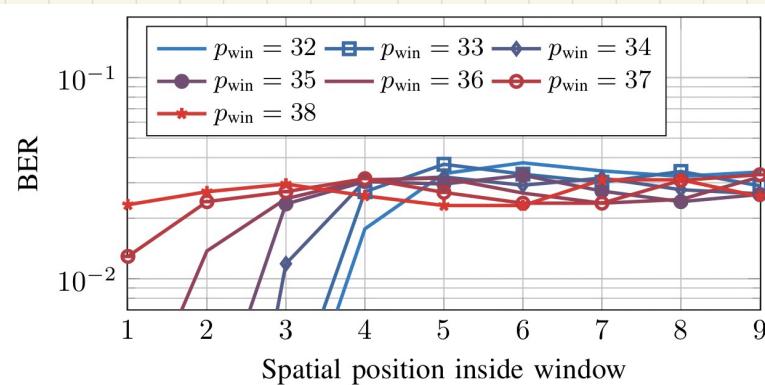


Fig. 1. BER within a window decoder with fixed  $I = 3$  iterations of size  $w = 9$  for several spatial positions during a decoder stall. The decoder gets stuck at around position 37.

Error propagation: Decoding "stall" if WD moves too fast

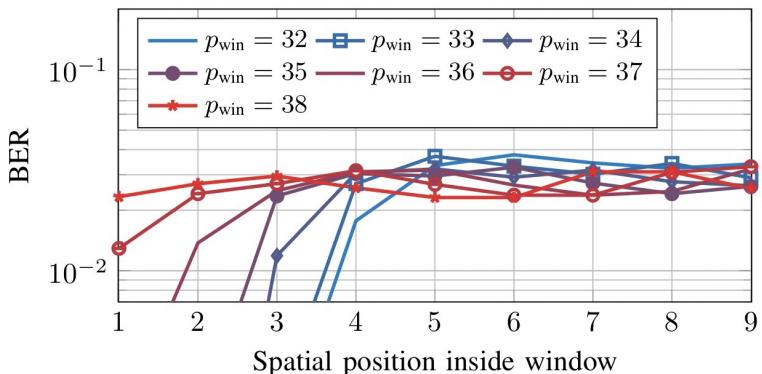


Fig. 1. BER within a window decoder with fixed  $I = 3$  iterations of size  $w = 9$  for several spatial positions during a decoder stall. The decoder gets stuck at around position 37.

### Algorithm 1 Adaptive iterations decoder

**Input:**

$I_{\min}$  min. number of iter. per window  
 $I_{\max}$  max. number of iter. per window

**for**  $p_{\text{win}} = 1 : N_{\text{win}}$  **do**

$I \leftarrow 0$

**while**  $I < I_{\max}$  **do**

        CN update, VN update and stall detection

**if**  $I \geq I_{\min}$  **and** stall detection == false **then**

            break

**end if**

$I \leftarrow I + 1$

**end while**

**end for**

$\downarrow$  Add number of iterations  
 within each WD until no  
 stall detected.

### Algorithm 2 Window shift decoder

**Input:**

$I_{\min}$  min. number of iter. per window  
 $I_{\max}$  max. number of iter. per window  
 $n_b$  number of skipped blocks

**for**  $p_{\text{win}} = 1 : N_{\text{win}}$  **do**

$I \leftarrow 0$

**while**  $I < I_{\max}$  **do**

        CN update, VN update and stall detection

**if**  $I == I_{\min}$  **and** stall detection == false **then**

            break

**else if**  $I == I_{\min}$  **then**

$P_{\text{stall}} \leftarrow p_{\text{win}} - n_b$

**end if**

$I \leftarrow I + 1$

**end while**

**end for**

$\downarrow$  move back  $n_b$   
 positions & increase  
 # of iterations within  
 the WD

Increasing # iterations per WD could improve the performance.

### Stall Detection

(1) If the CNs are satisfied or not within current WD.

(2) Soft-decision:

$$P_{\text{stall}} = \frac{1}{K+1} \sum_{K=1}^K \frac{1}{1 + \exp(K \cdot c)}$$

### Algorithm 3 Wave tracking decoder

**Input:**

$I_{\min}$  min. number of iter. per window  
 $I_{\max}$  max. number of iter. per window  
 $n_b$  number of skipped blocks

**for**  $p_{\text{win}} = 1 : N_{\text{win}}$  **do**

    flag  $\leftarrow 0$

$I \leftarrow 0$

**while**  $I < I_{\max}$  **do**

        CN update, VN update and stall detection

**if**  $I == I_{\min}$  **and** stall detection == false **then**

            break

**else if**  $I == I_{\min}$  **then**

$p_{\text{win}} \leftarrow p_{\text{win}} - n_b$

            flag=1

**end if**

**if**  $I > I_{\min}$  **and** stall detection == false and flag==1

**then**

$p_{\text{win}} \leftarrow p_{\text{win}} + n_b$

        flag=0

**else if**  $I > I_{\min}$  **and** stall detection == false **then**

$p_{\text{win}} \leftarrow p_{\text{win}} + 1$

**end if**

$I \leftarrow I + 1$

**end while**

**end for**

