

Network modelling and optimization  
2020 Course project

Solve the traffic assignment problem on the Sioux falls network and Chicago sketch network.

1. Sioux Falls Network (24 nodes, 76 links)

Network structure:

[https://github.com/bstabler/TransportationNetworks/blob/master/SiouxFalls/SiouxFalls\\_net.tntp](https://github.com/bstabler/TransportationNetworks/blob/master/SiouxFalls/SiouxFalls_net.tntp)

OD Demand:

[https://github.com/bstabler/TransportationNetworks/blob/master/SiouxFalls/SiouxFalls\\_trips.tntp](https://github.com/bstabler/TransportationNetworks/blob/master/SiouxFalls/SiouxFalls_trips.tntp)

Travel time on each link follows the following BPR function:

$$t_a(v_a) = t_0 \left[ 1 + 0.15 \left( \frac{v_a}{C_a} \right)^4 \right]$$

where  $t_0$  is the free-flow travel time, and  $C_a$  is the design capacity of each link.

The values of  $t_0$  and  $C_a$  can be found at:

[https://github.com/bstabler/TransportationNetworks/blob/master/SiouxFalls/SiouxFalls\\_net.tntp](https://github.com/bstabler/TransportationNetworks/blob/master/SiouxFalls/SiouxFalls_net.tntp)

2. Chicago sketch network

Network structure:

[https://github.com/bstabler/TransportationNetworks/blob/master/Chicago-Sketch/ChicagoSketch\\_net.tntp](https://github.com/bstabler/TransportationNetworks/blob/master/Chicago-Sketch/ChicagoSketch_net.tntp)

OD demand:

[https://raw.githubusercontent.com/bstabler/TransportationNetworks/master/Chicago-Sketch/ChicagoSketch\\_trips.tntp](https://raw.githubusercontent.com/bstabler/TransportationNetworks/master/Chicago-Sketch/ChicagoSketch_trips.tntp)

Travel time on each link follows the same BPR function as above, and the free-flow time and capacity of each link can be found on the website of network structure as well.

Termination criterion:

$$\Delta = \frac{\left| \sum_{w \in W} d_w \mu_w - \sum_{a \in A} t_a(v_a) v_a \right|}{\sum_{a \in A} t_a(v_a) v_a} \leq 10^{-4}$$

Required output:

1. Link flow on each link
2. The value of  $\Delta$  in each iteration
3. Total running time