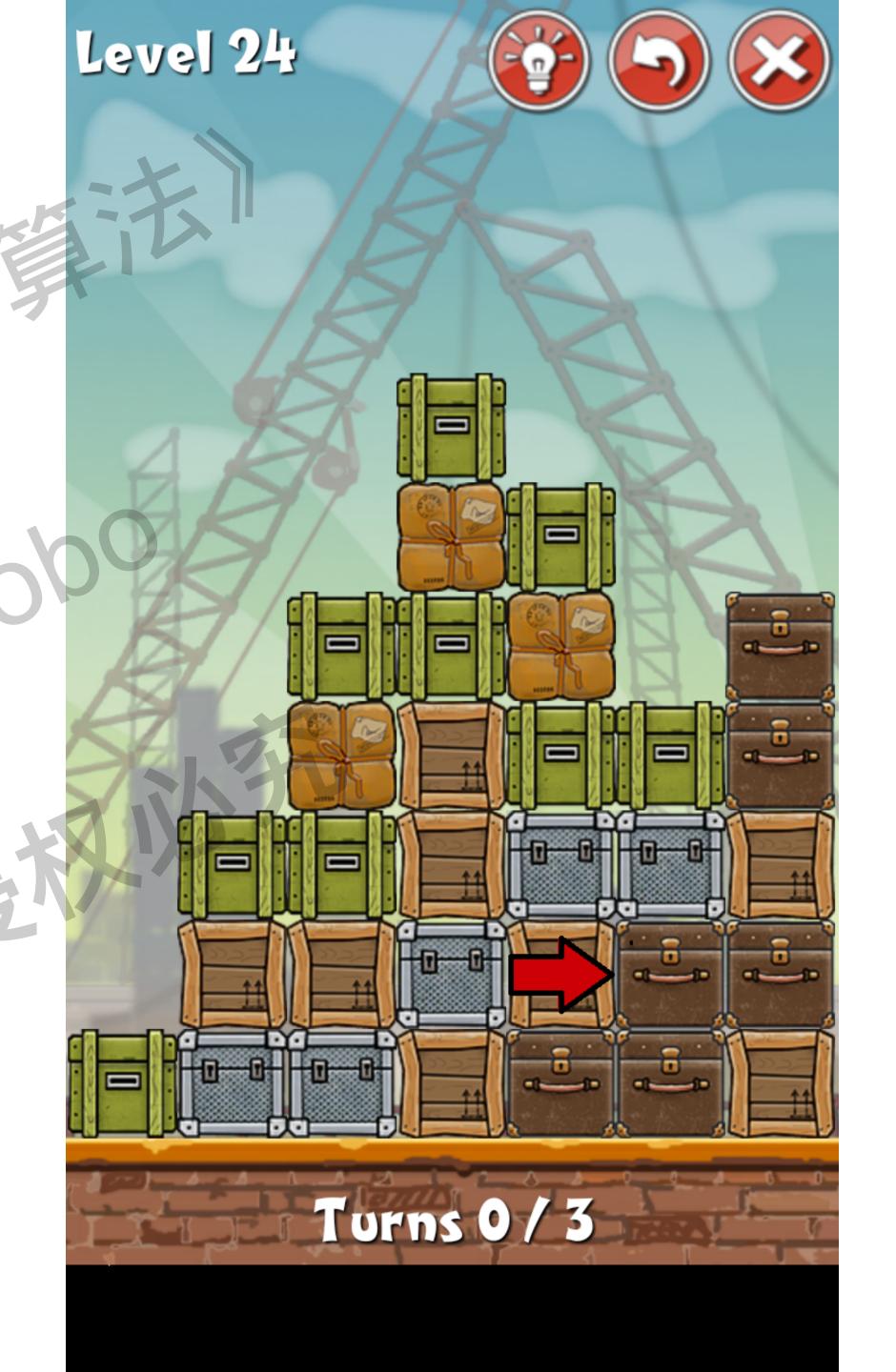
意识 看得见的算法 读述 liuyubobobo



Move the Box







Move the Box

演示:Move the Box 玩儿法

Move the Box 自动水解

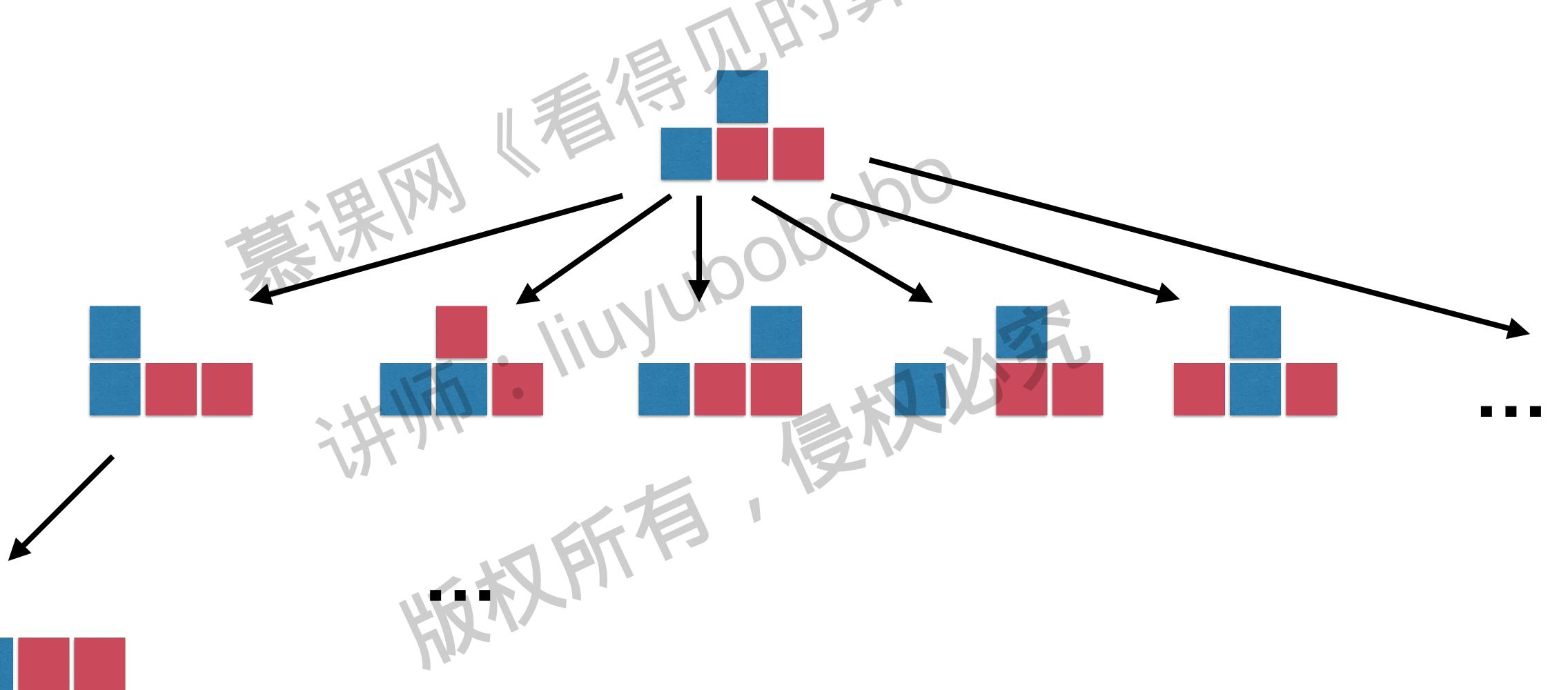
穷举所有可能

回溯法

回溯法是传统人工智能的基础方法

搜索

搜索 Move the Box 的解





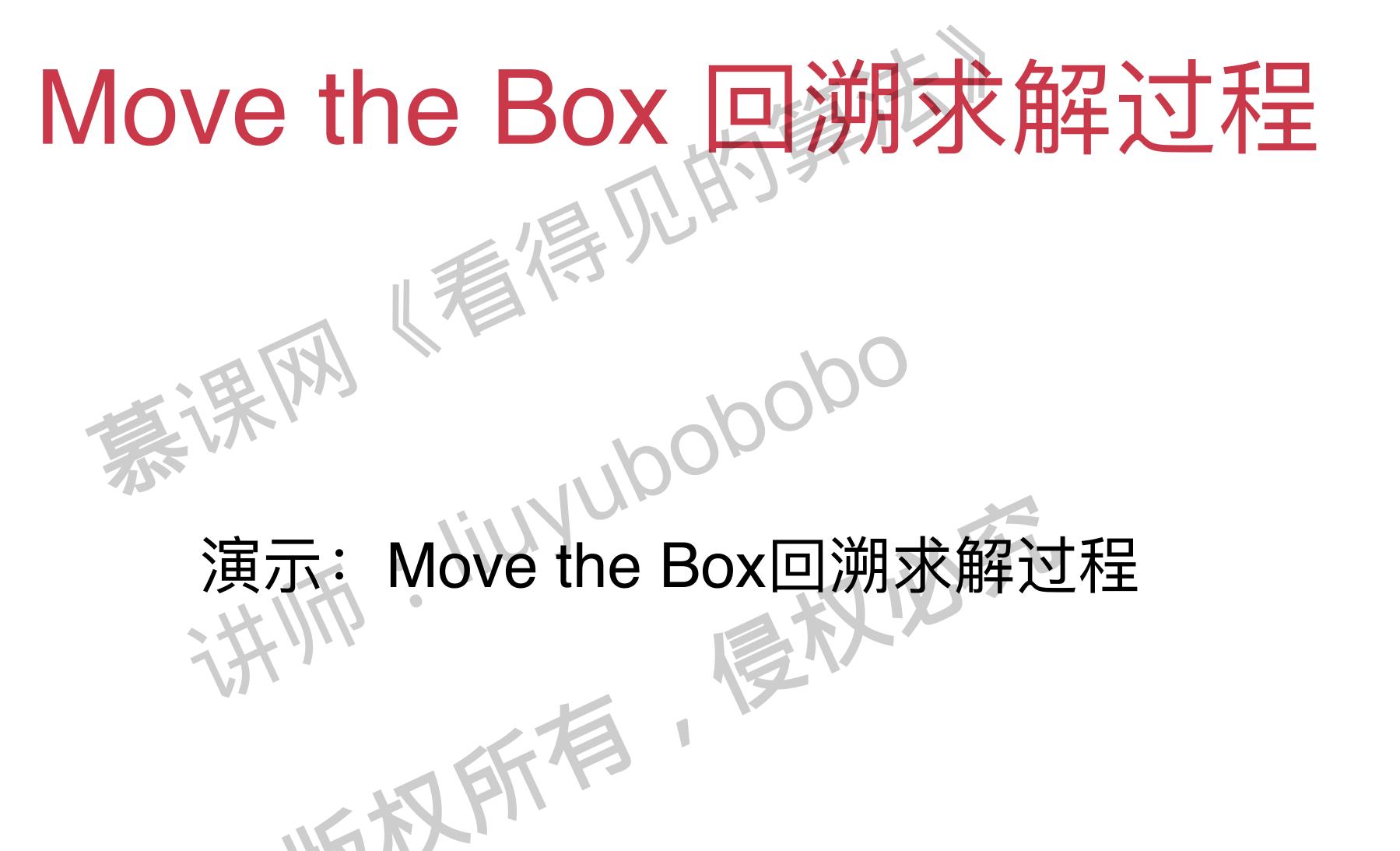




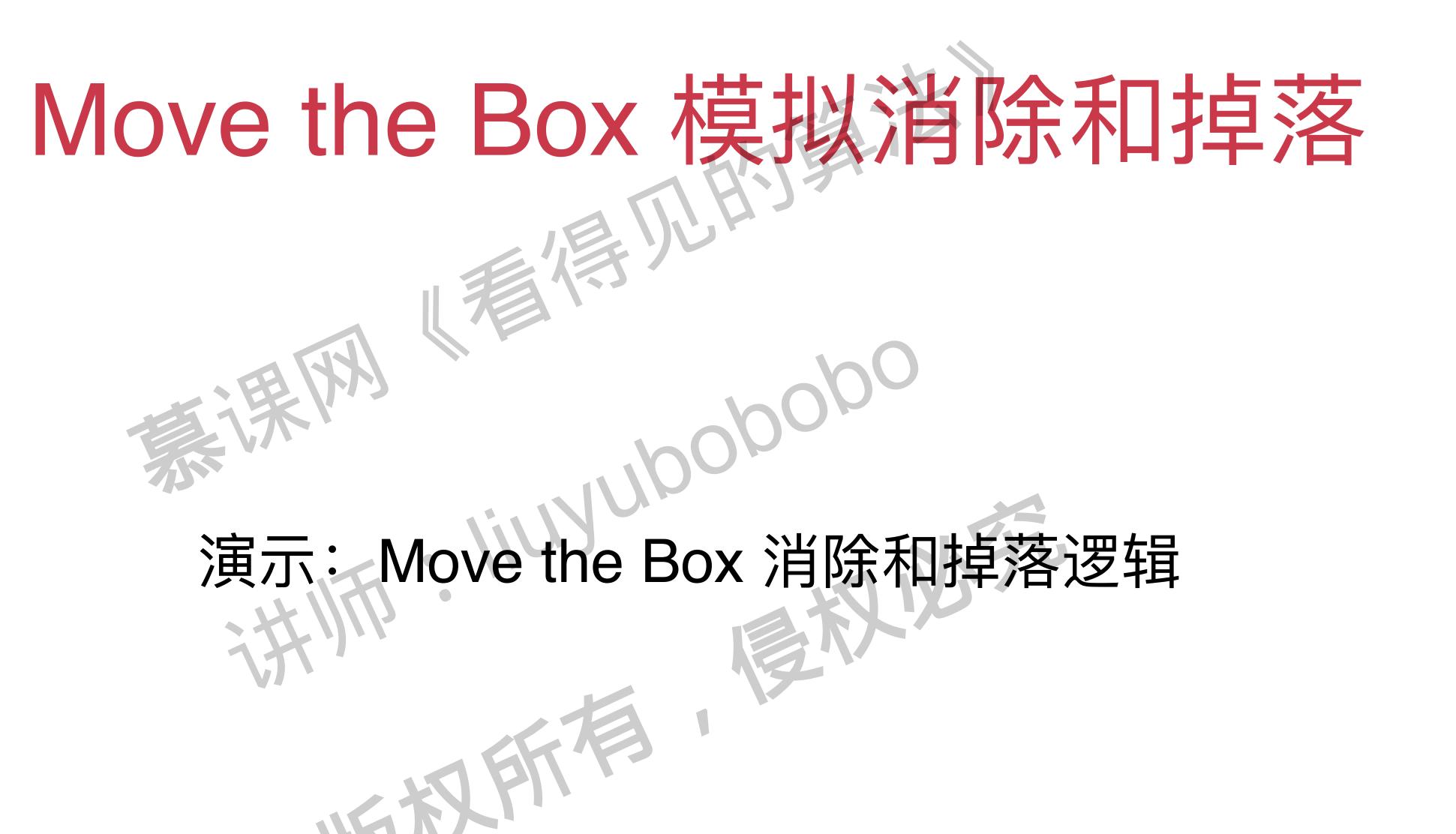
Move the Box 渲染

演示: 设置Move the Box渲染

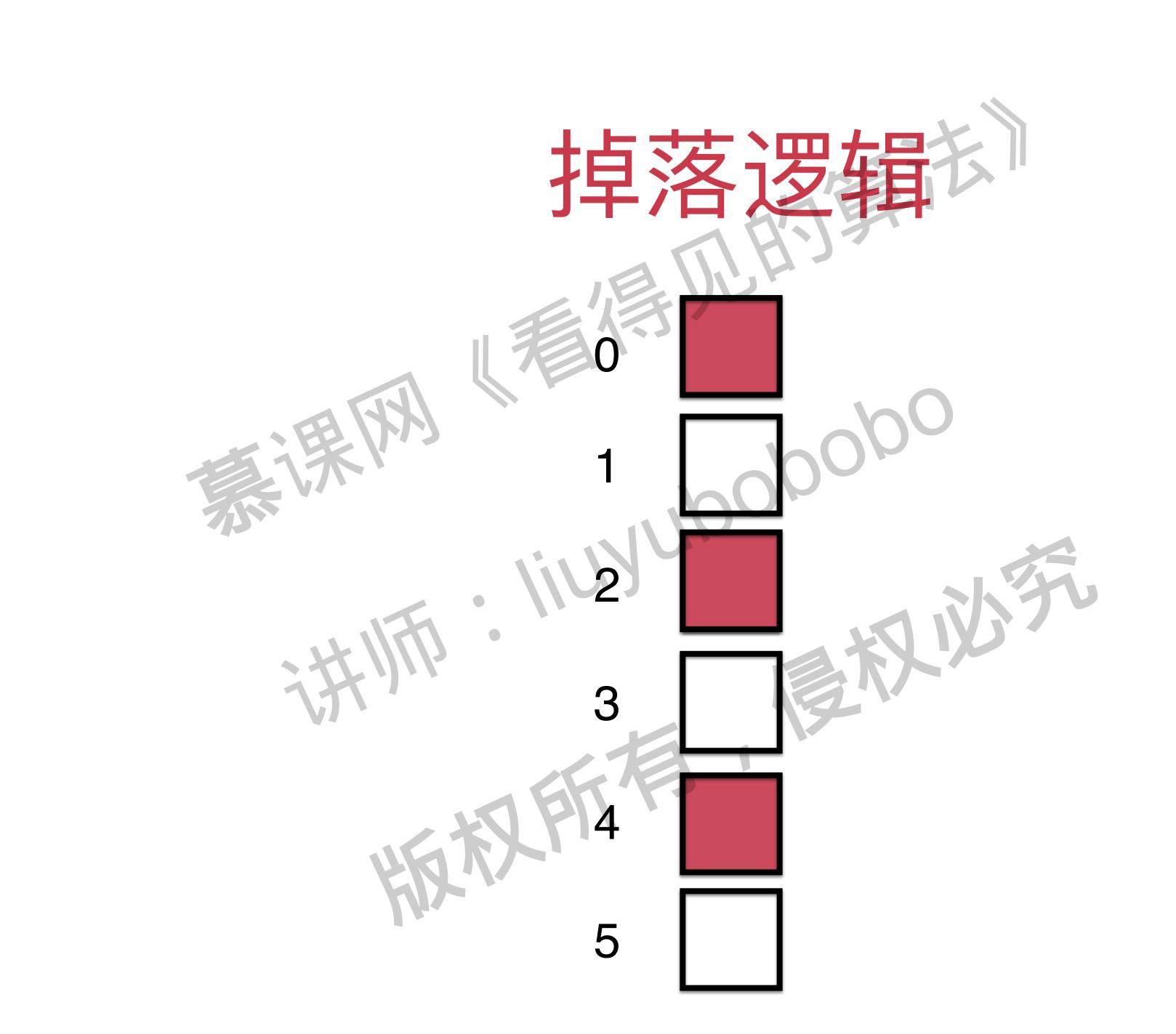


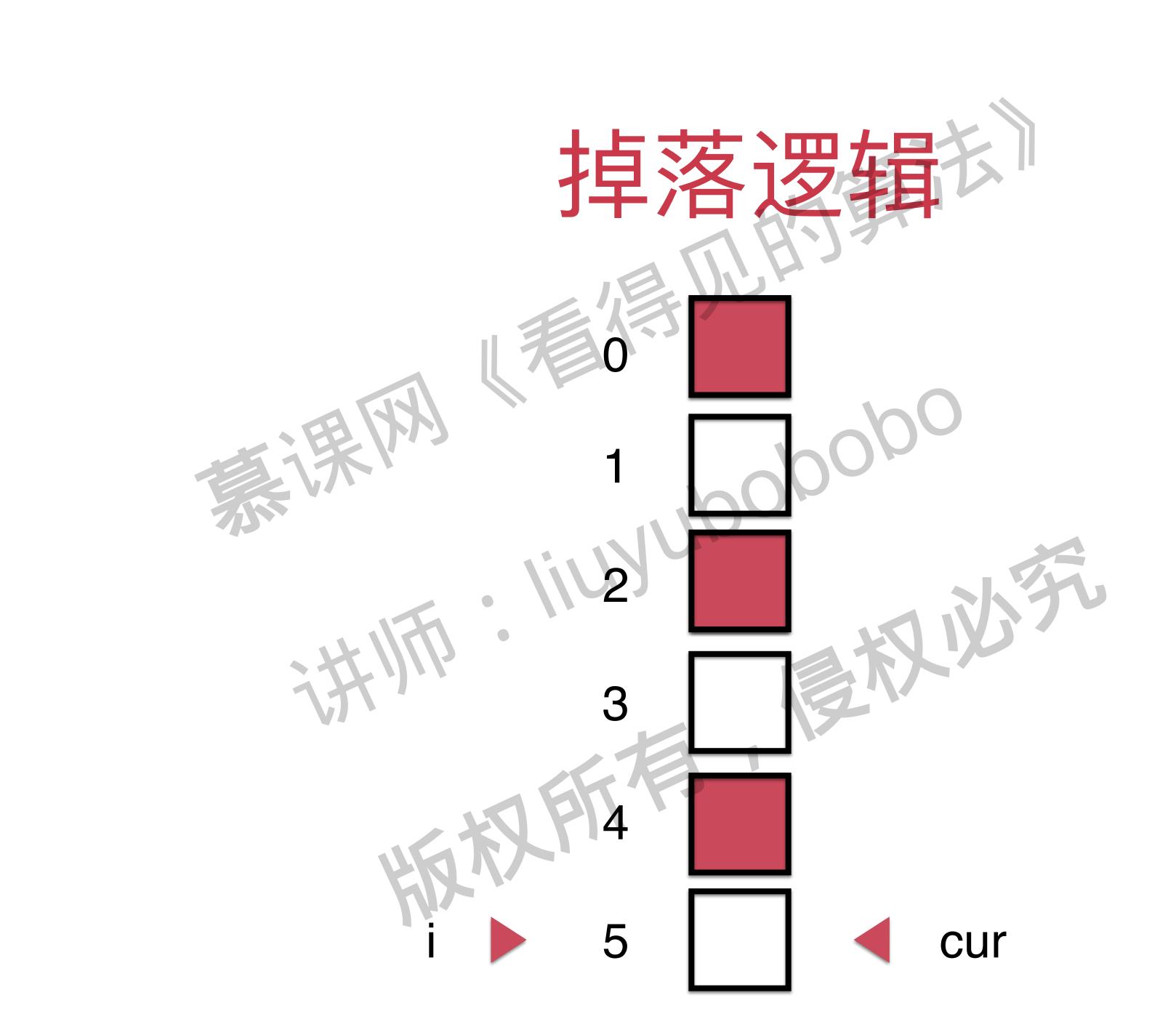


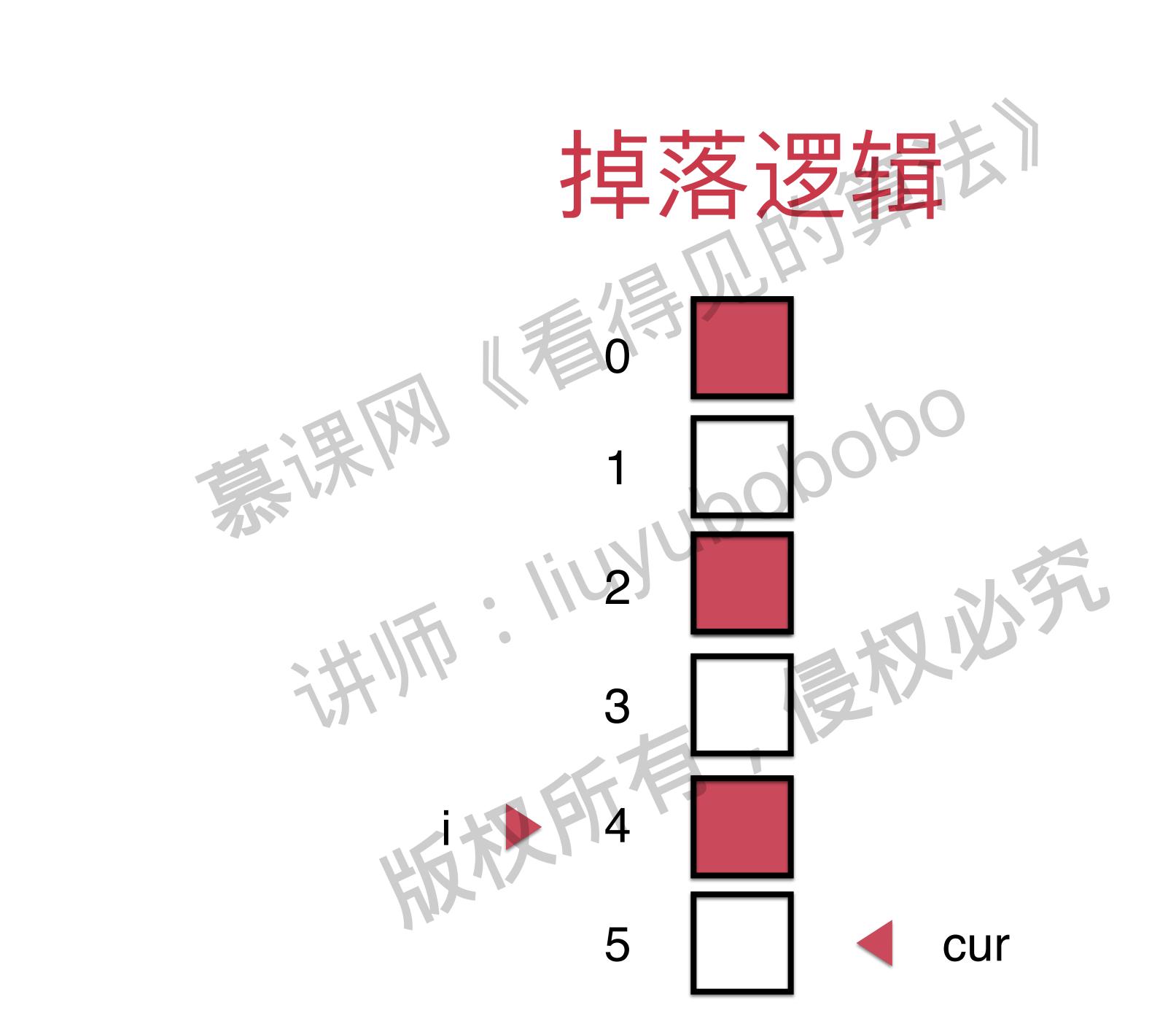


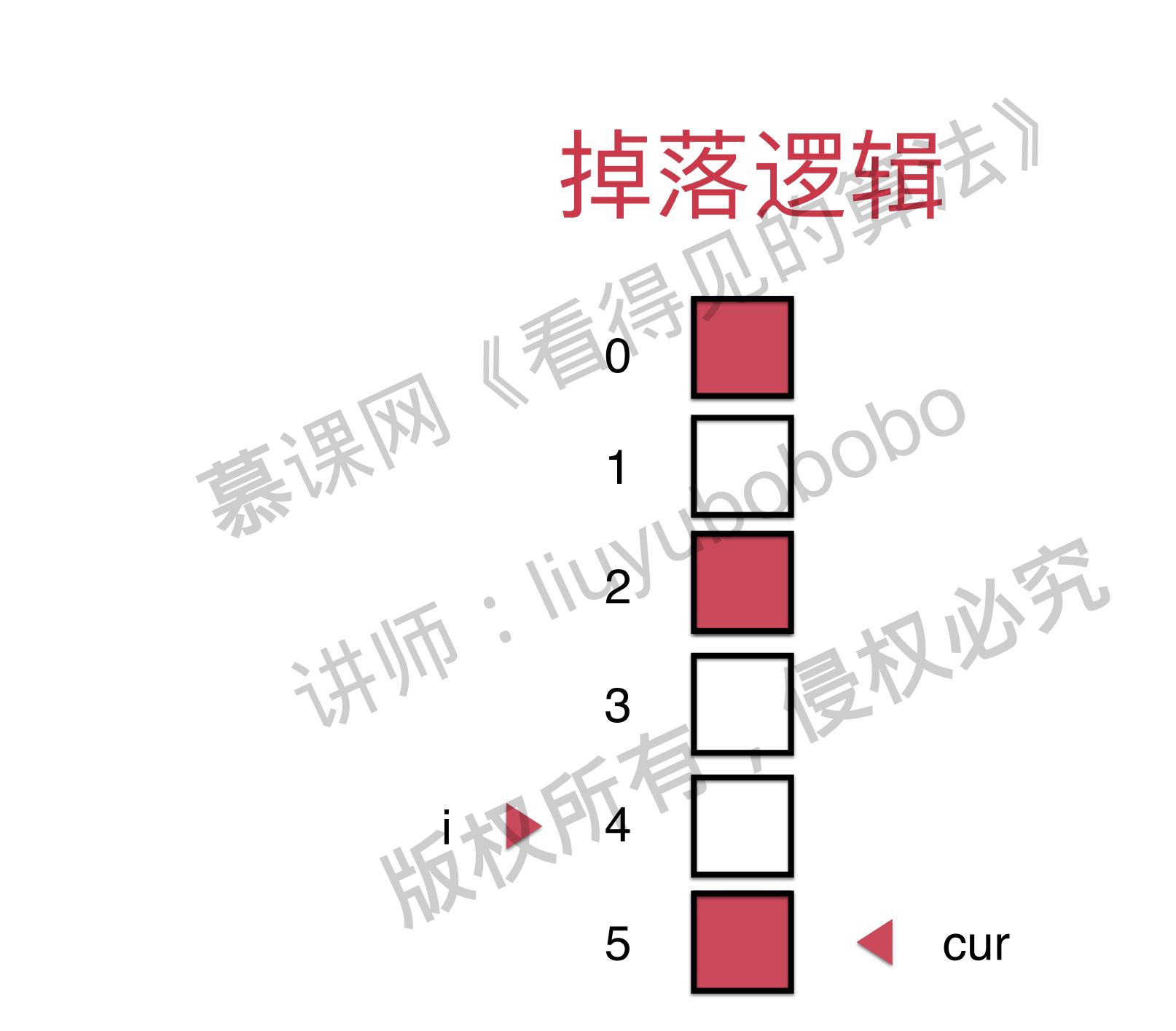


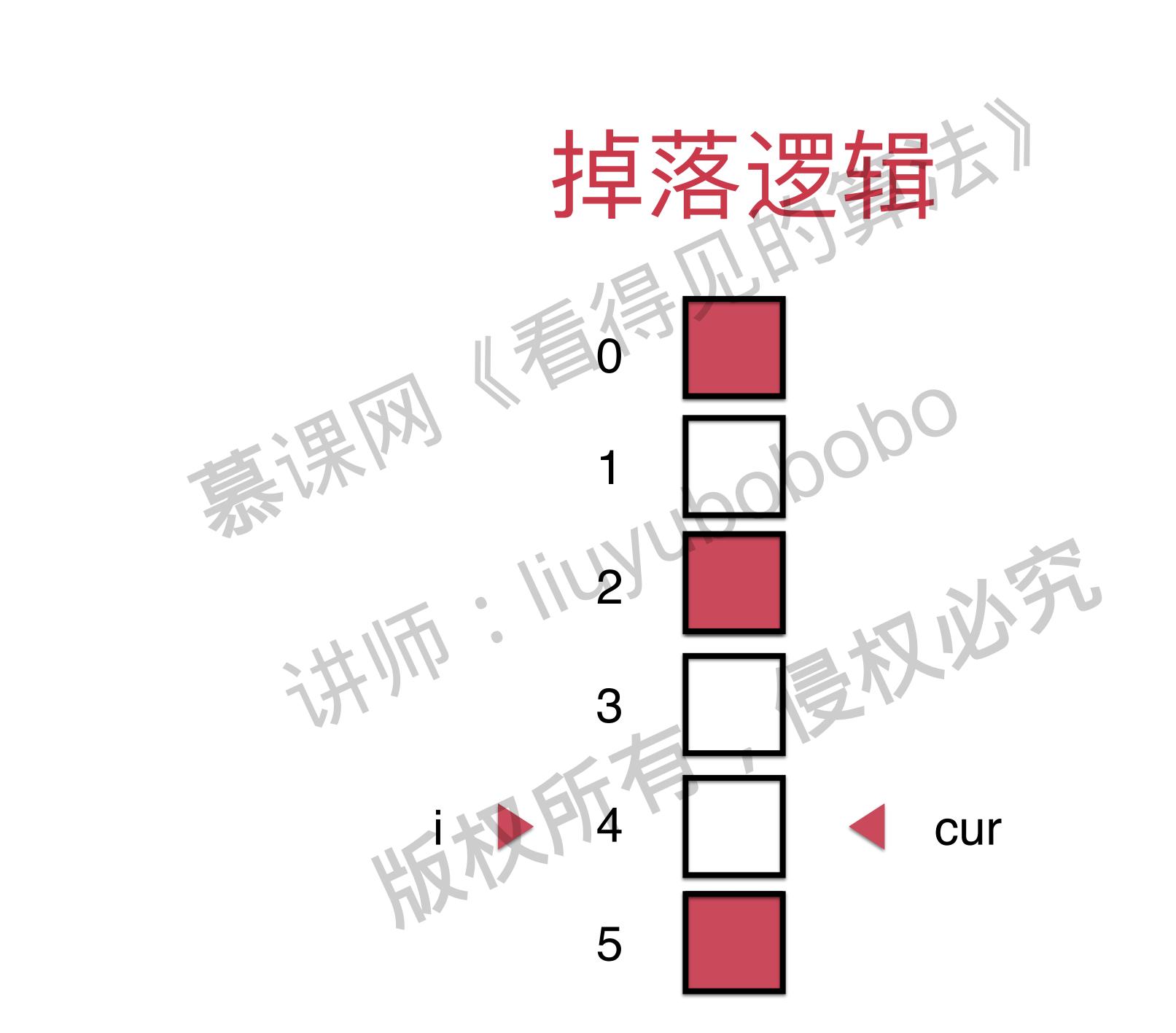


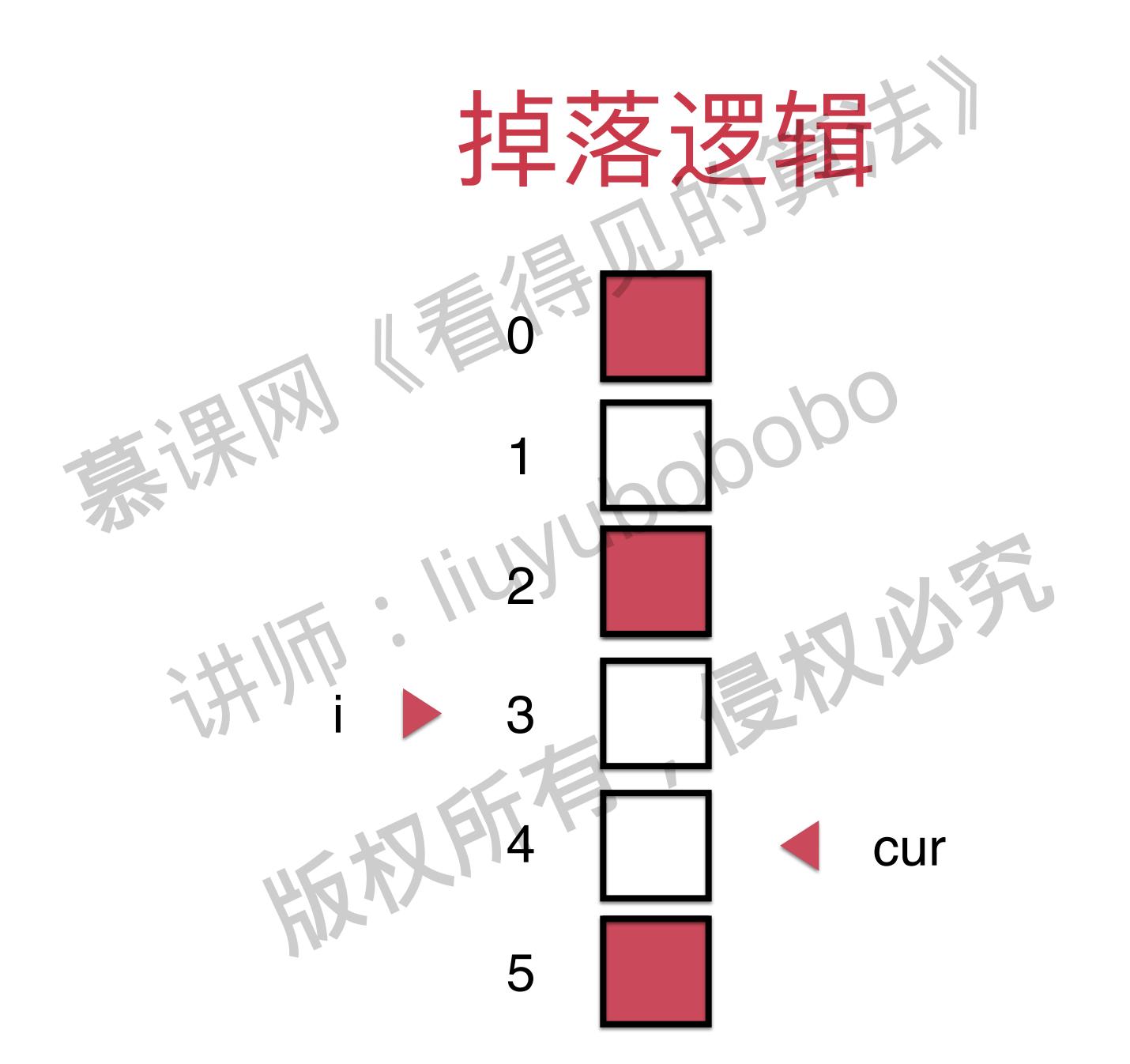


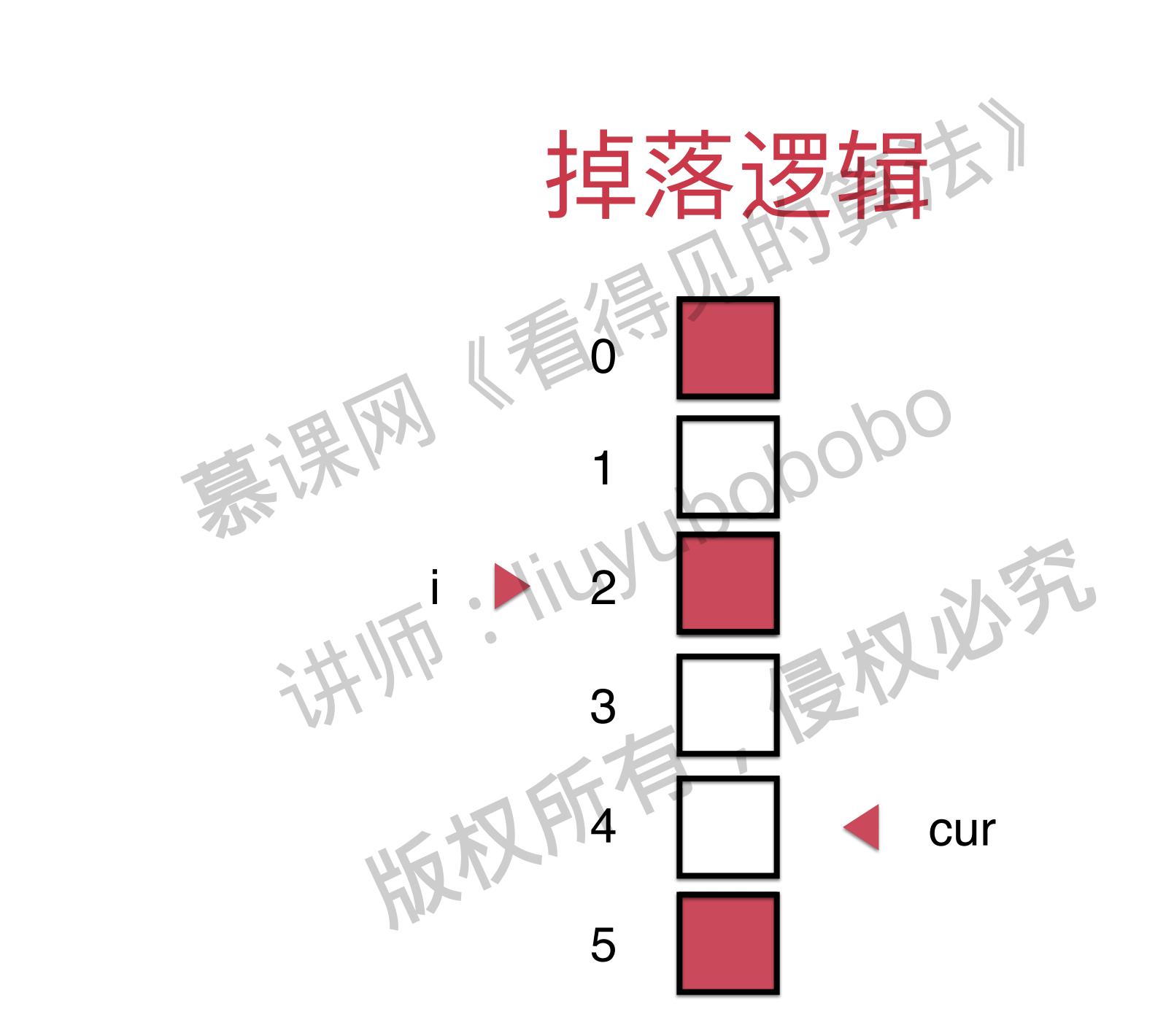


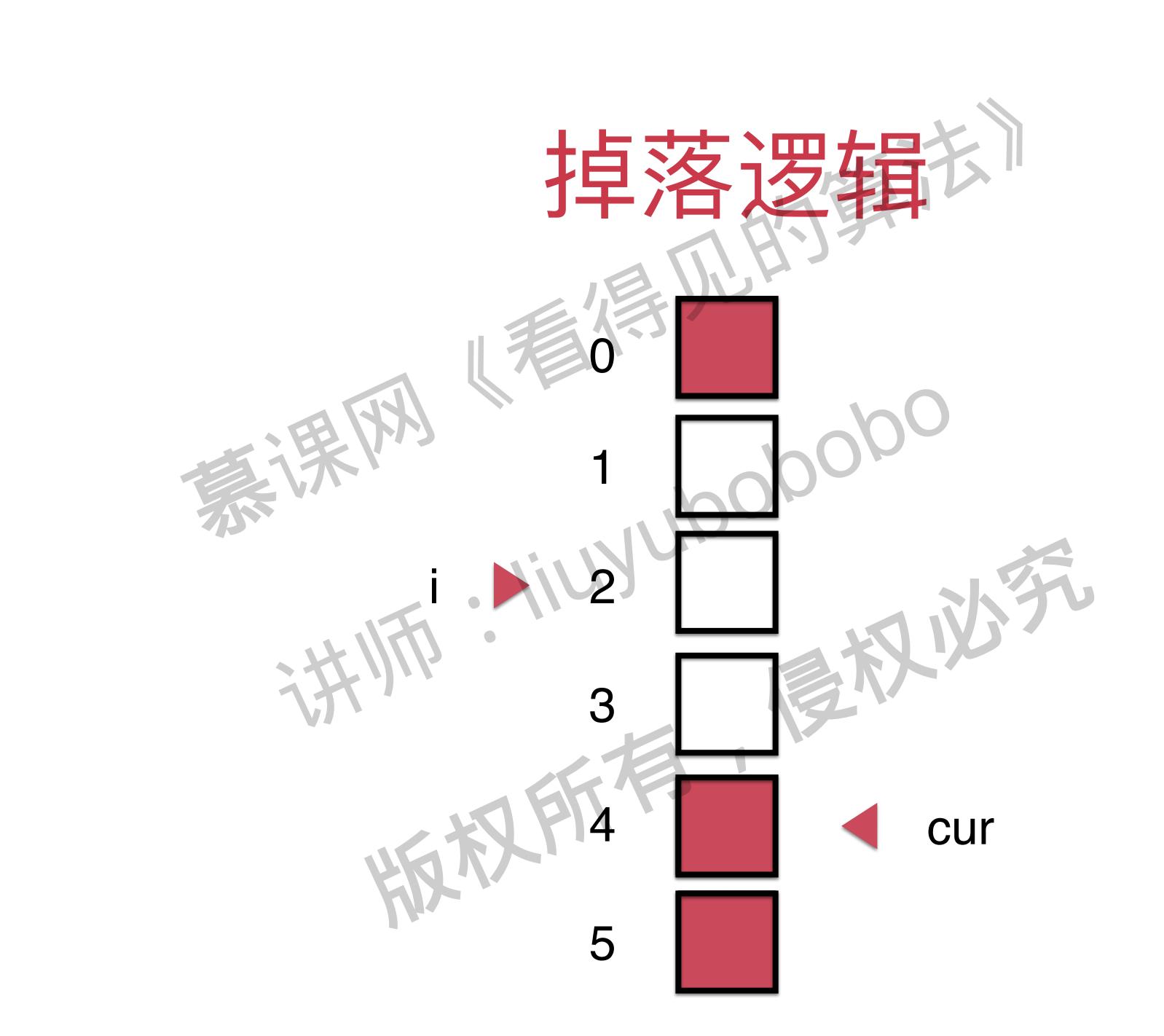


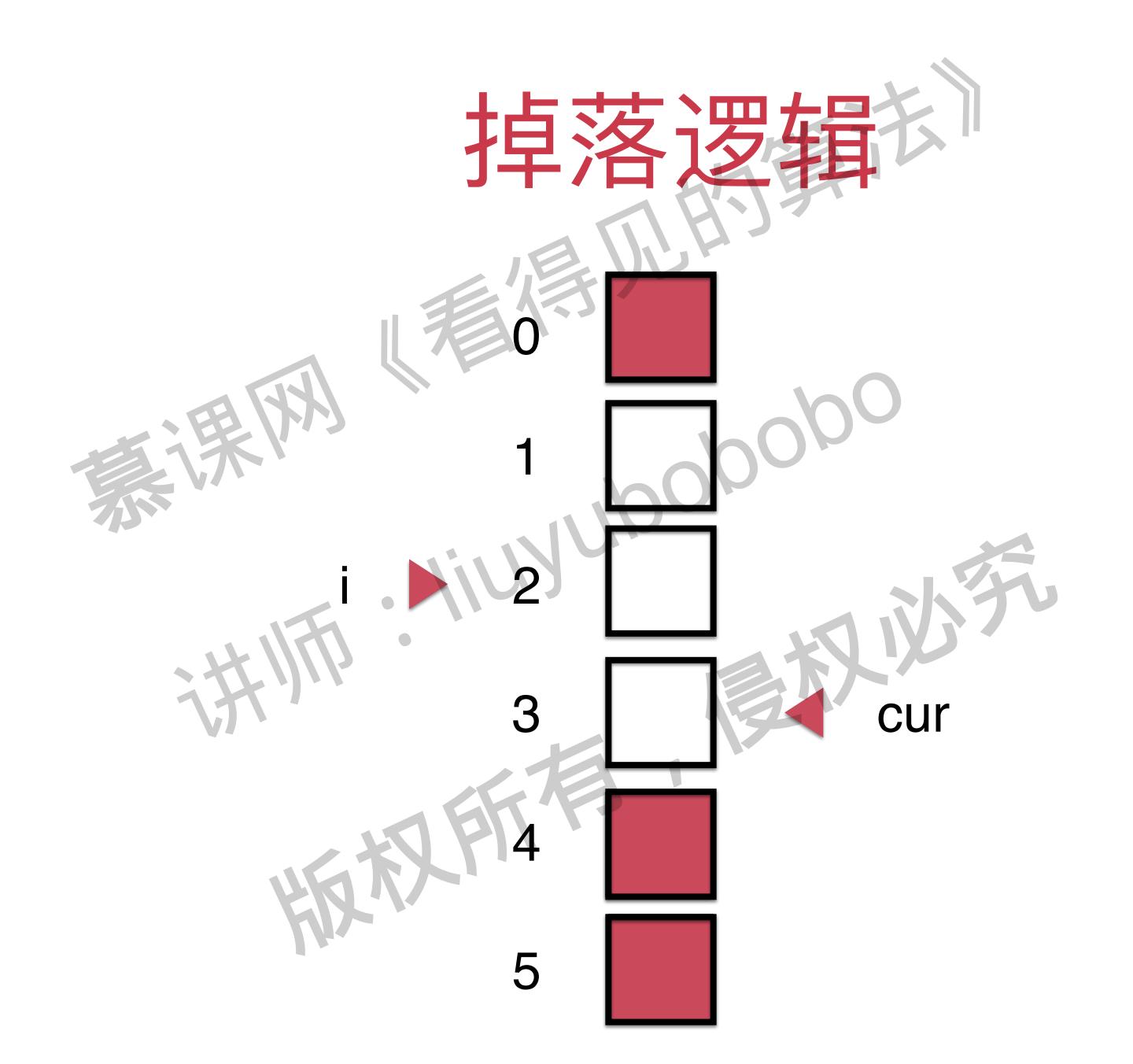


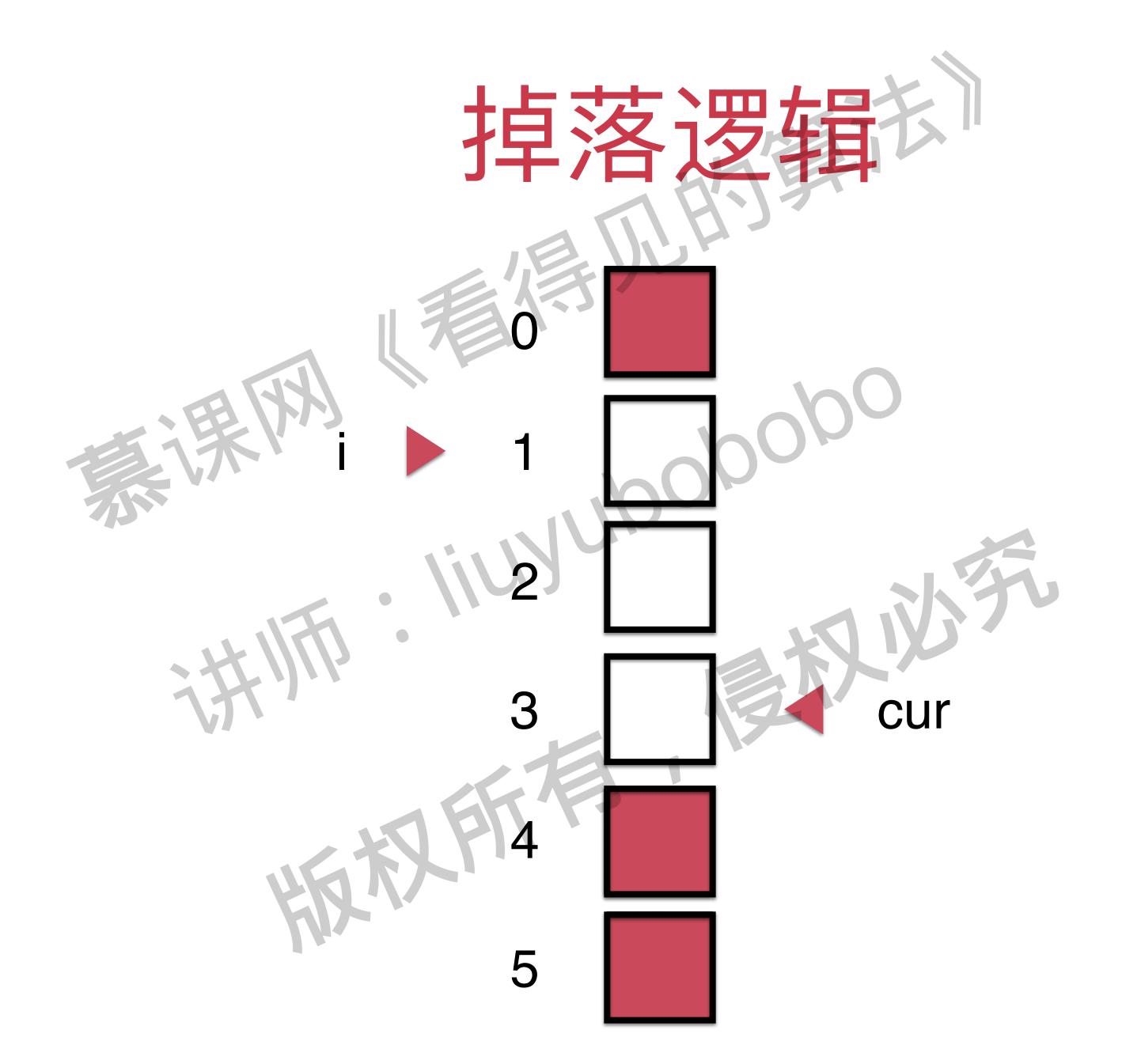


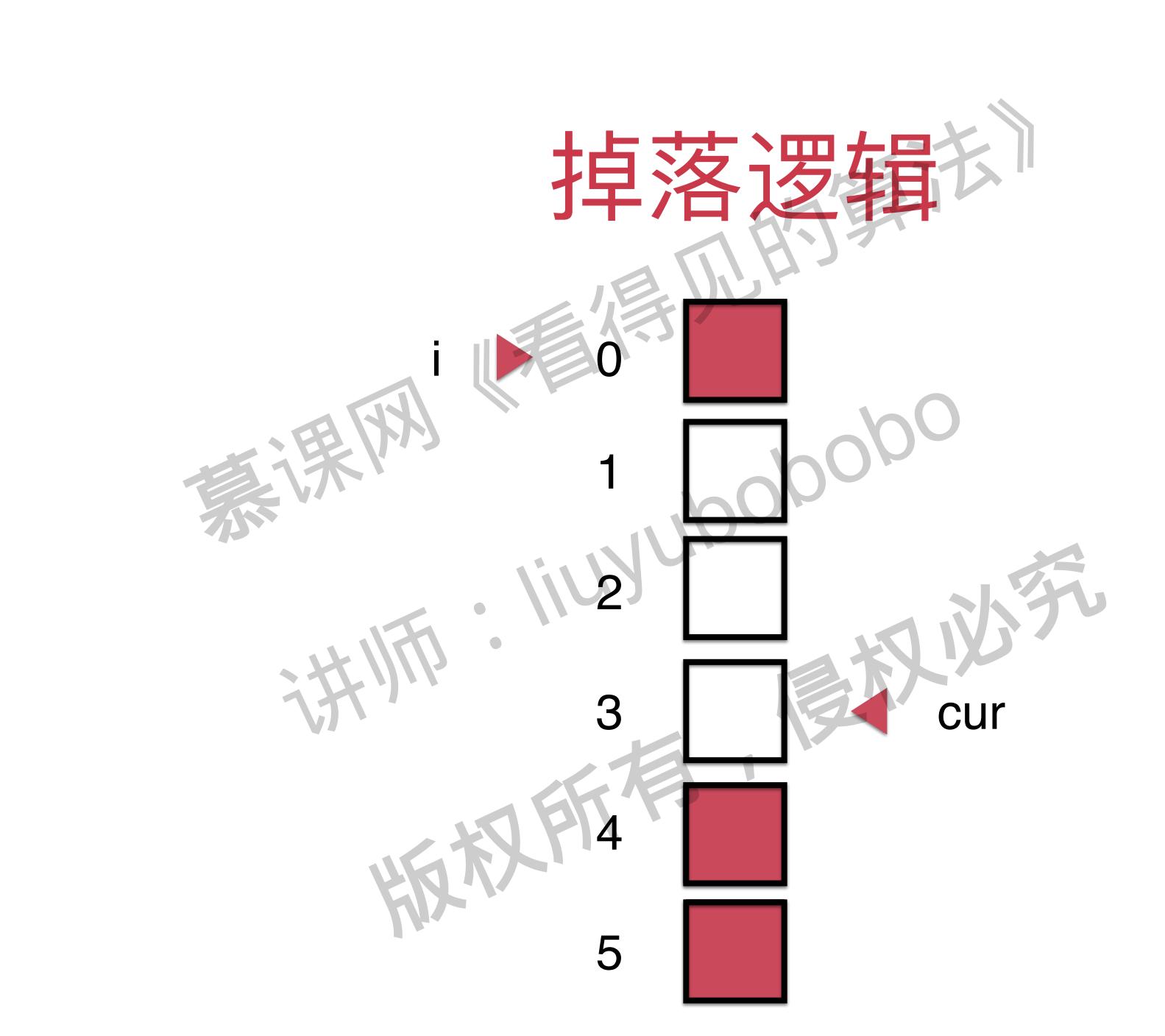


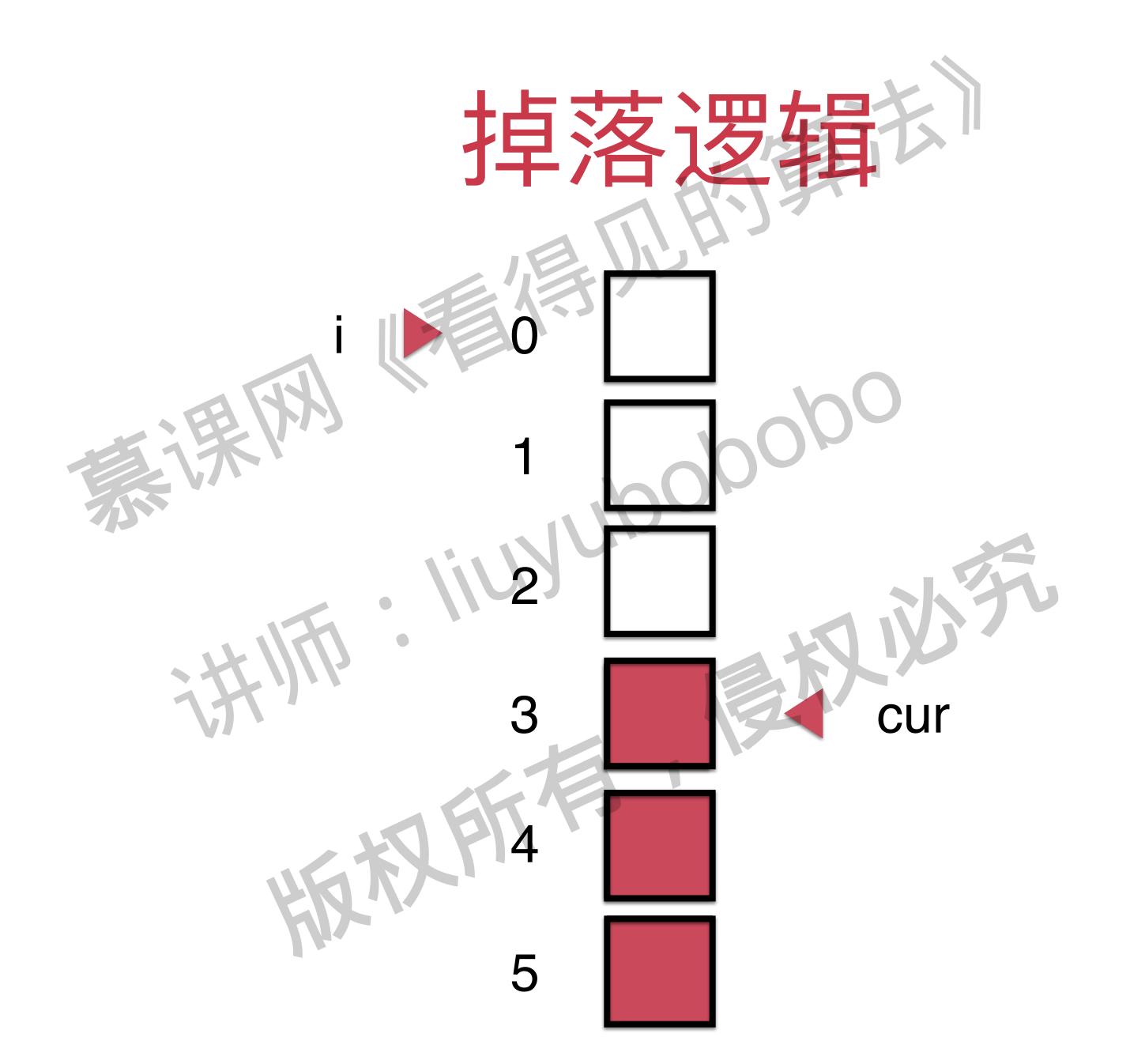


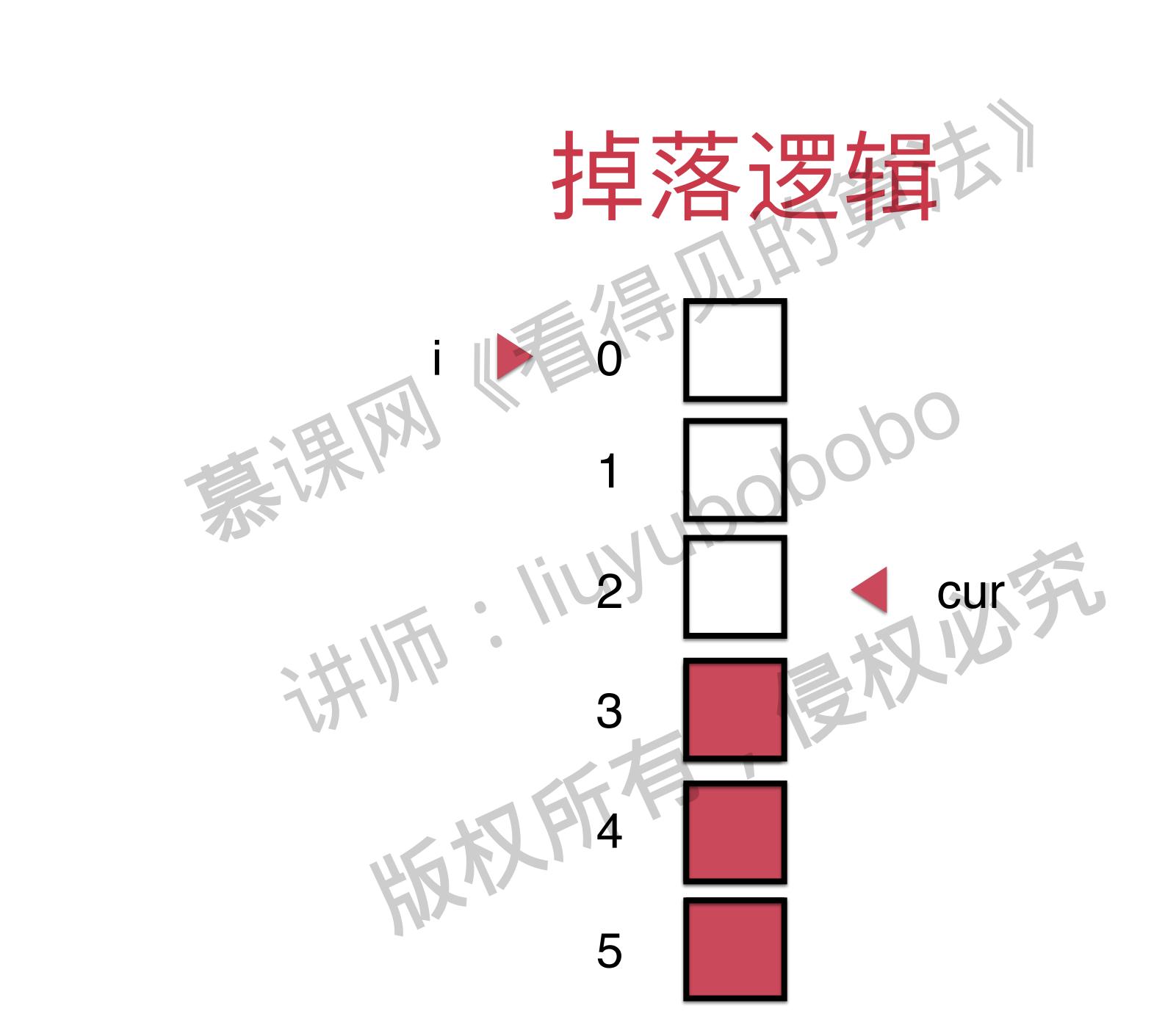


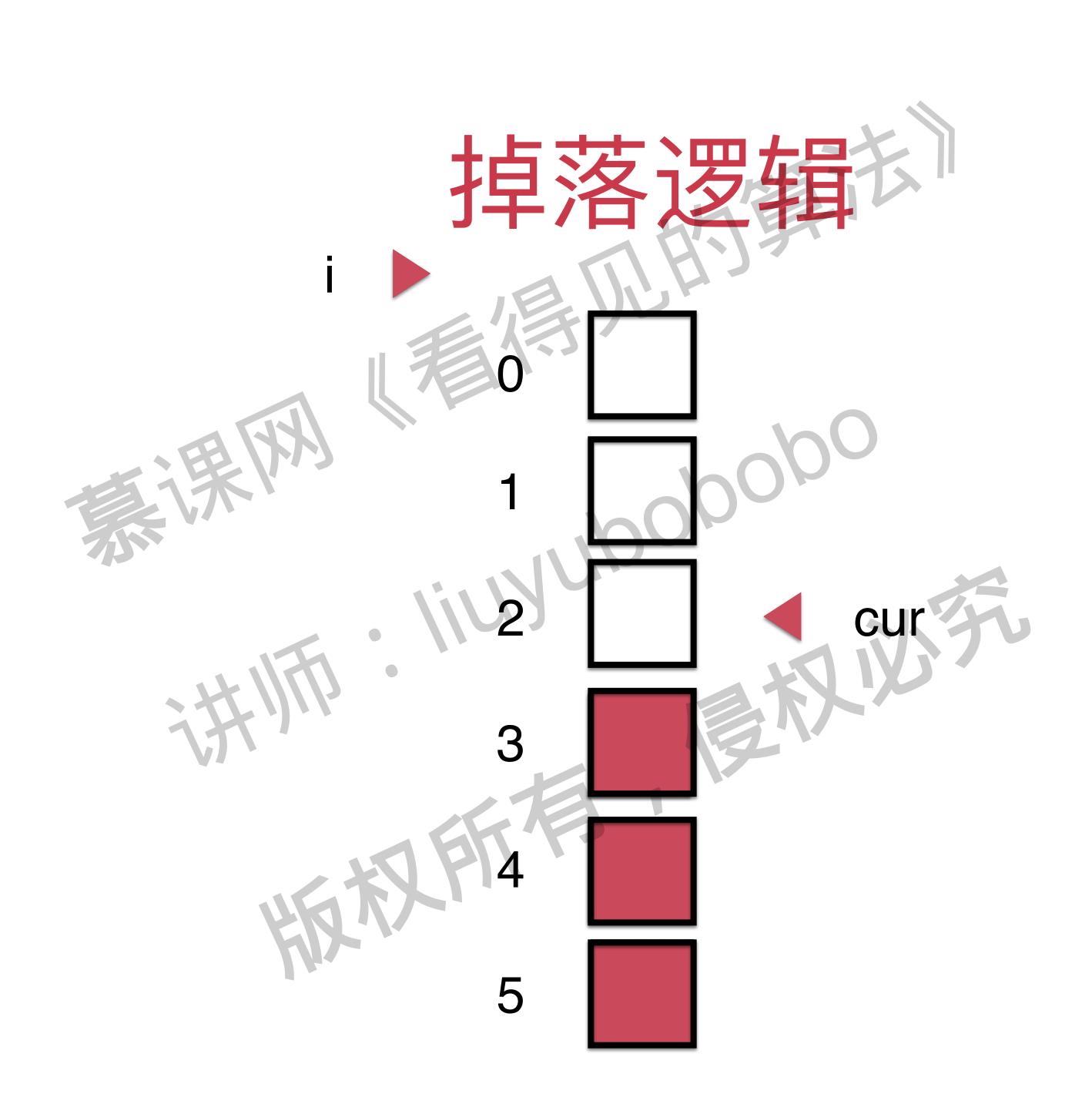


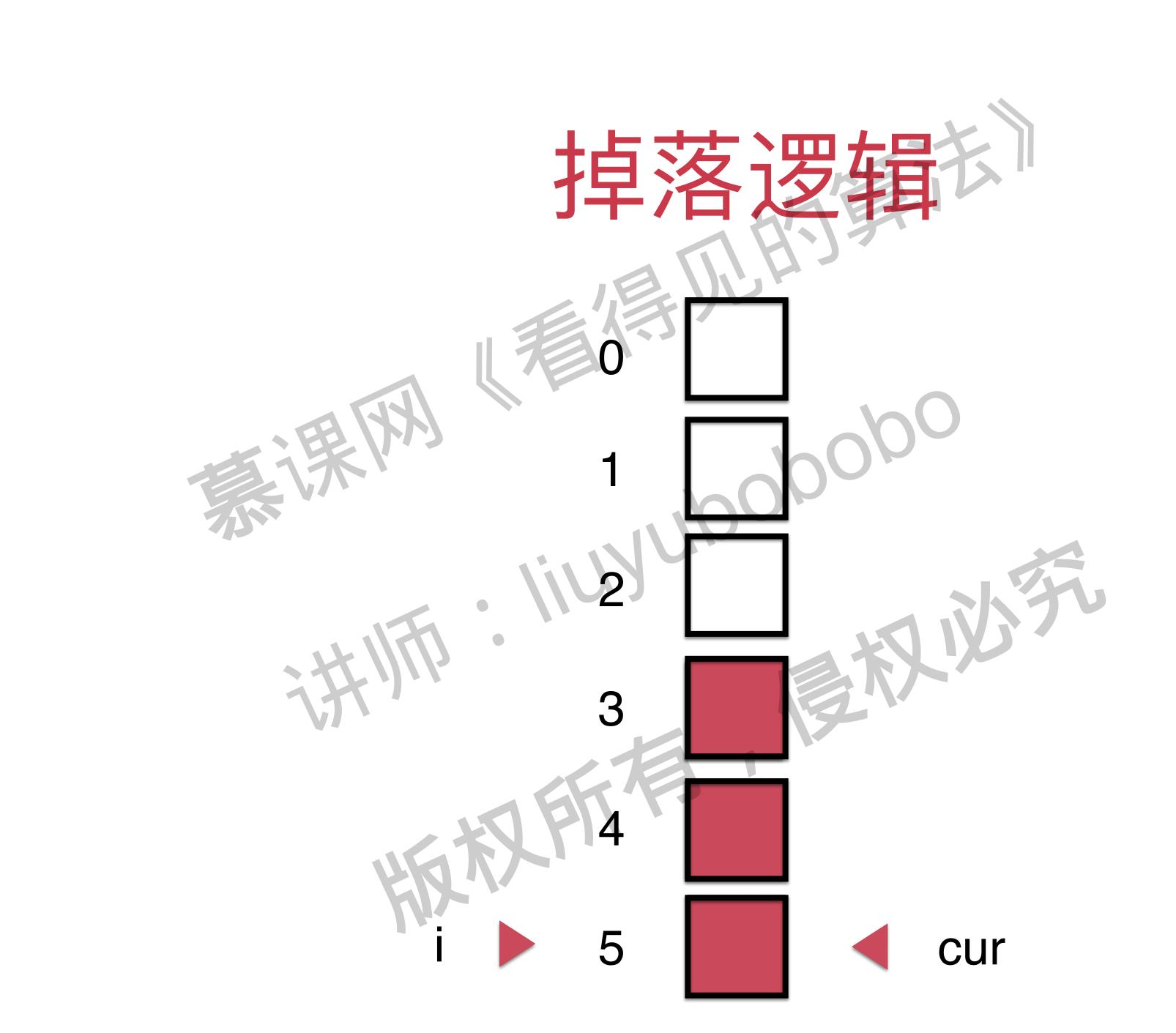


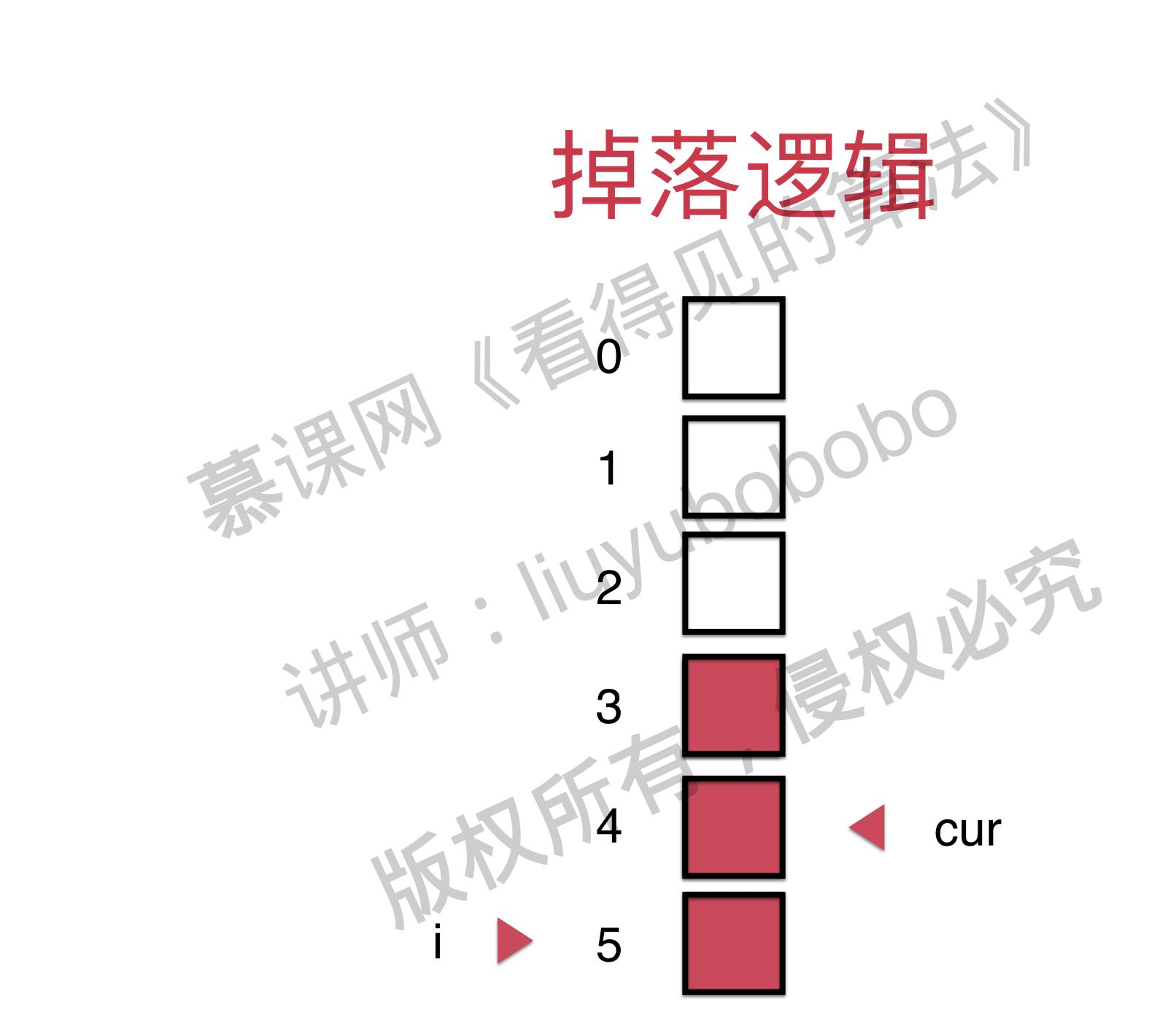


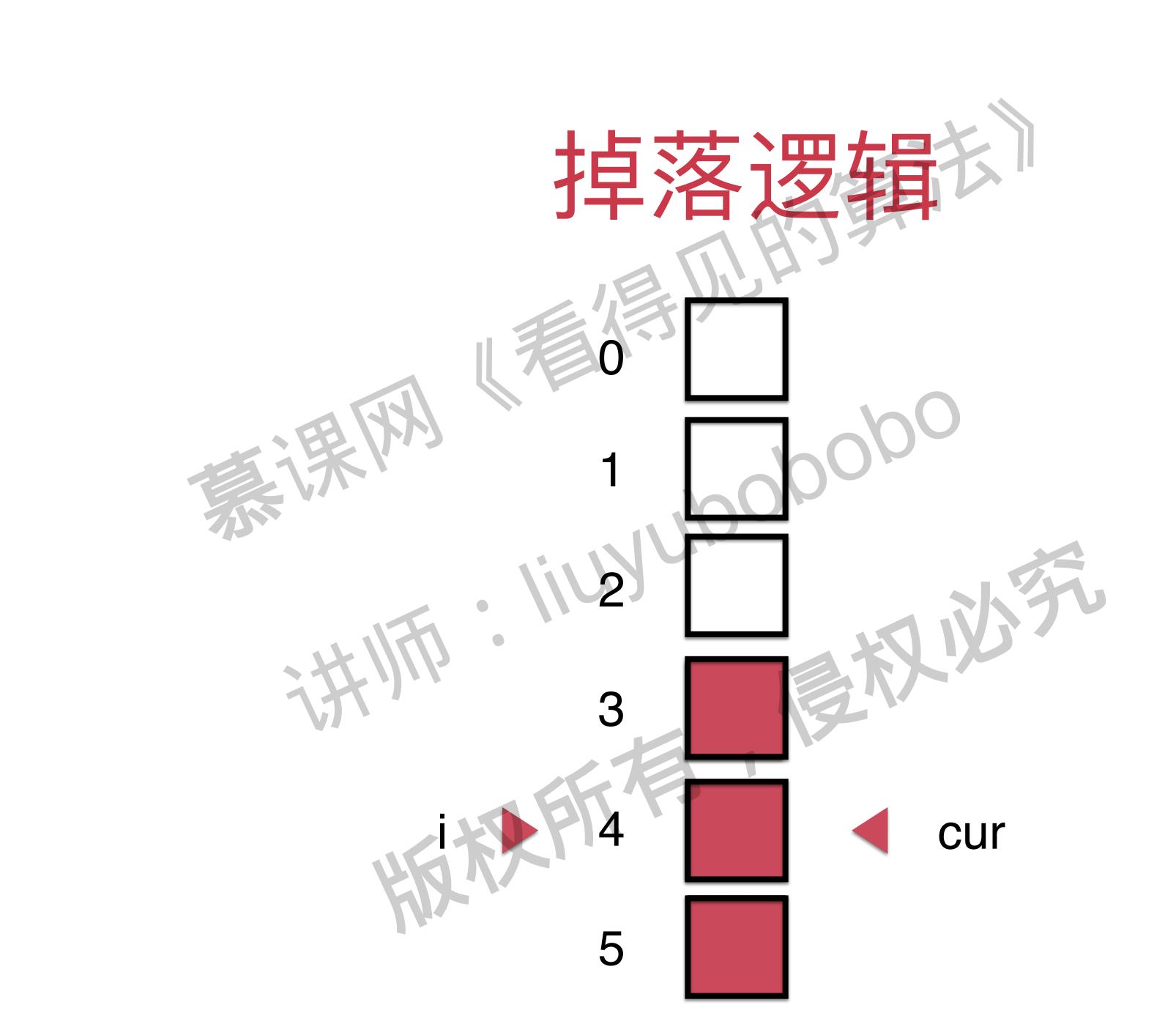








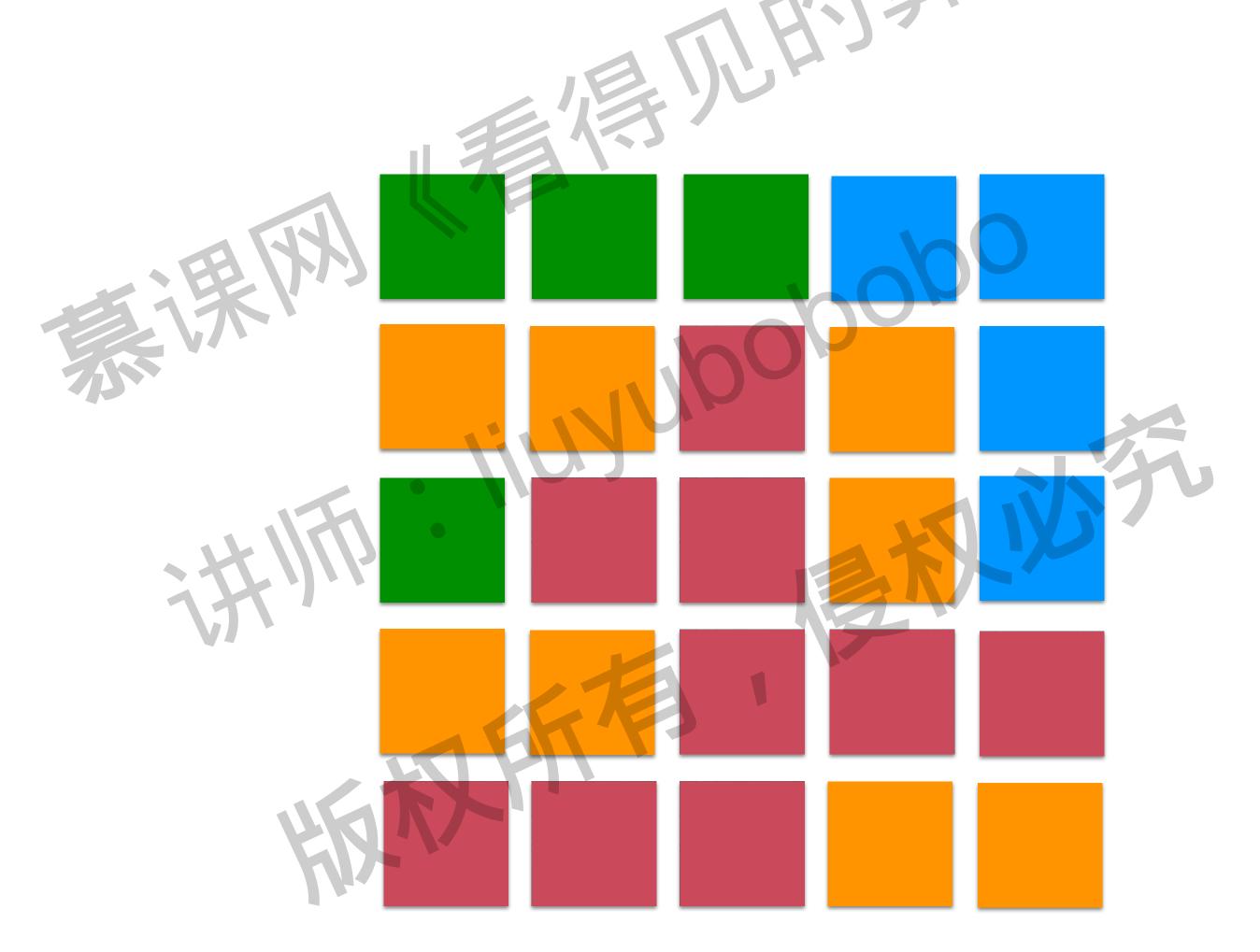




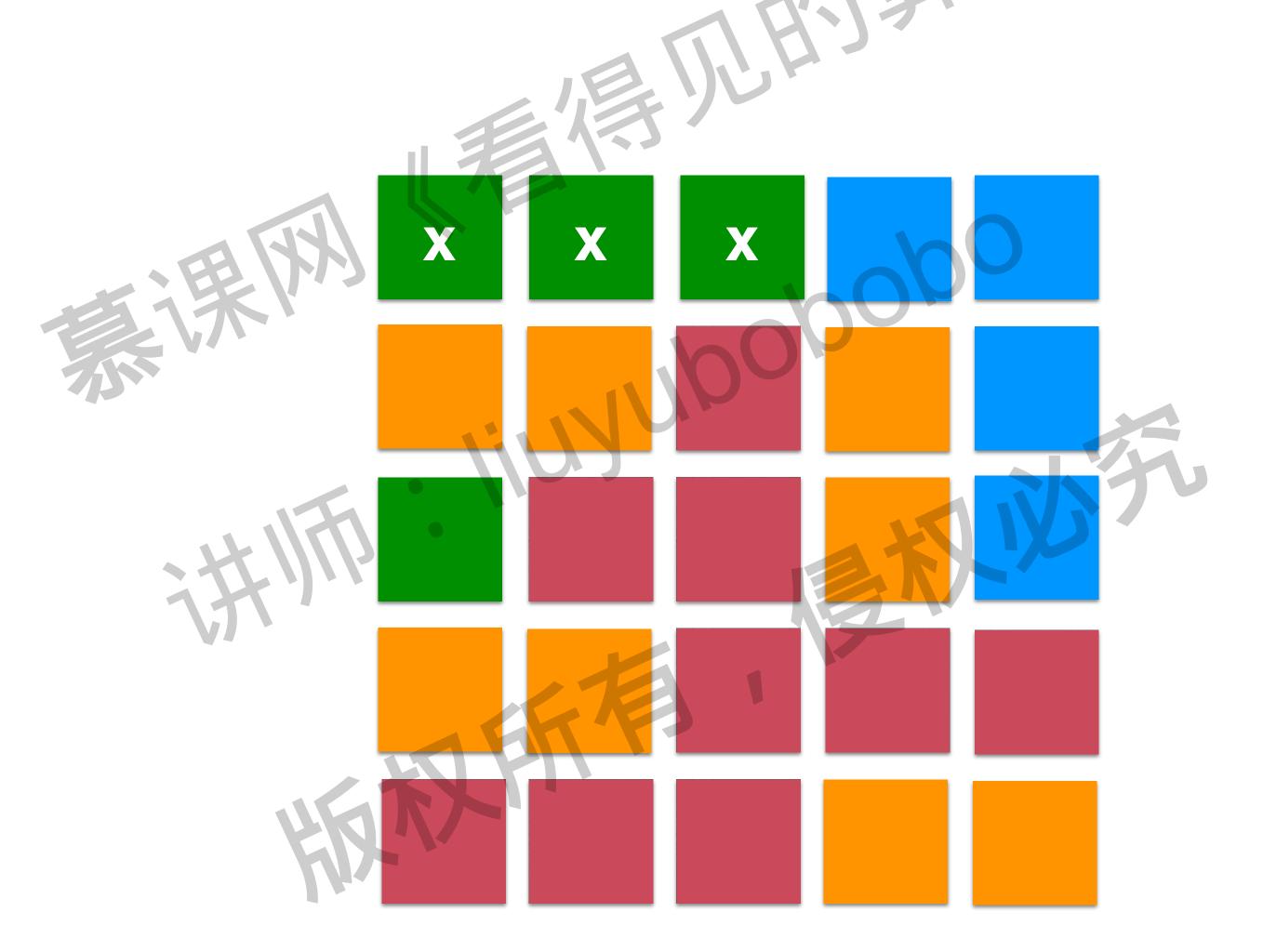
掉落逻辑 演示:编写掉落逻辑、

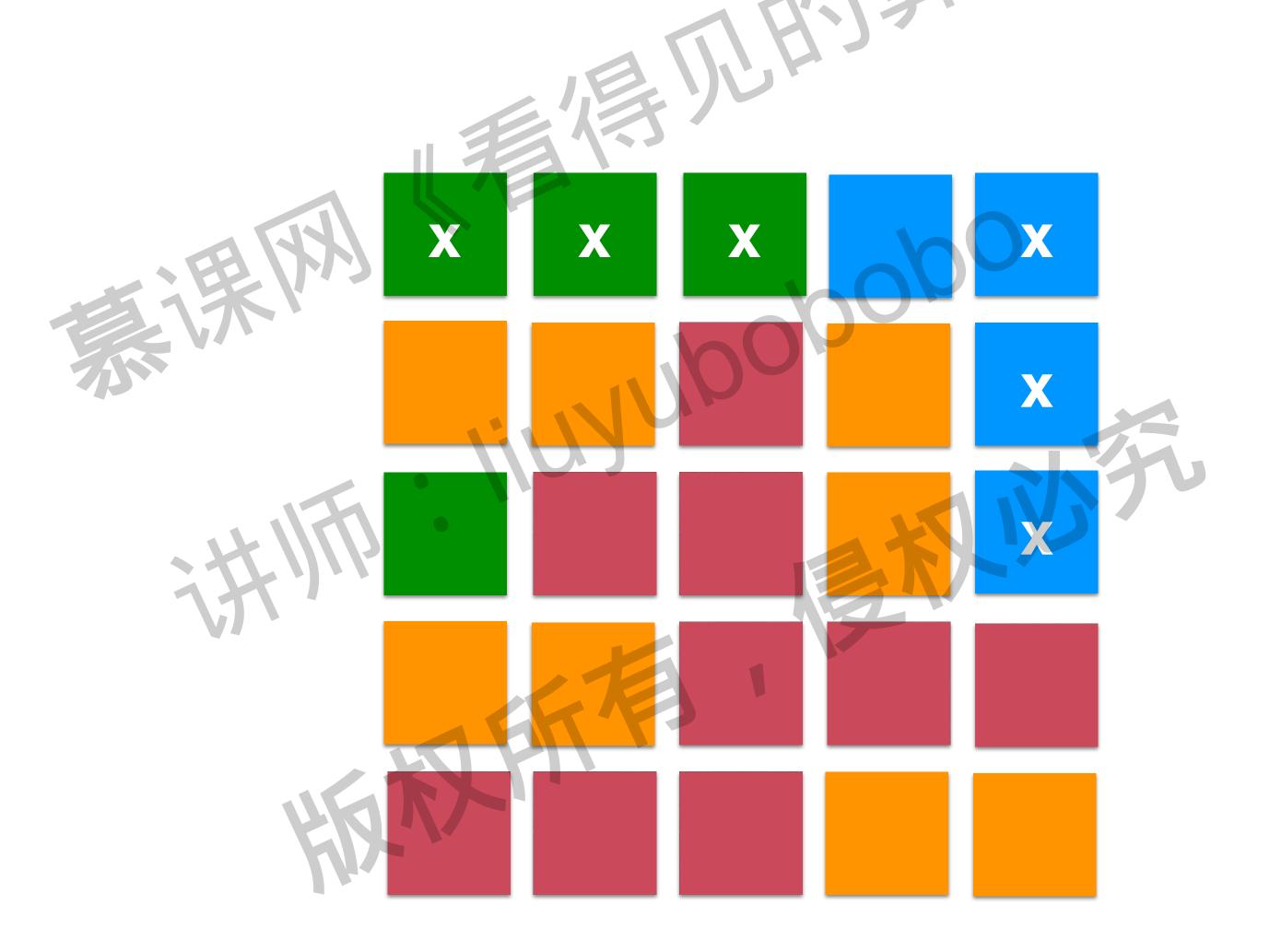


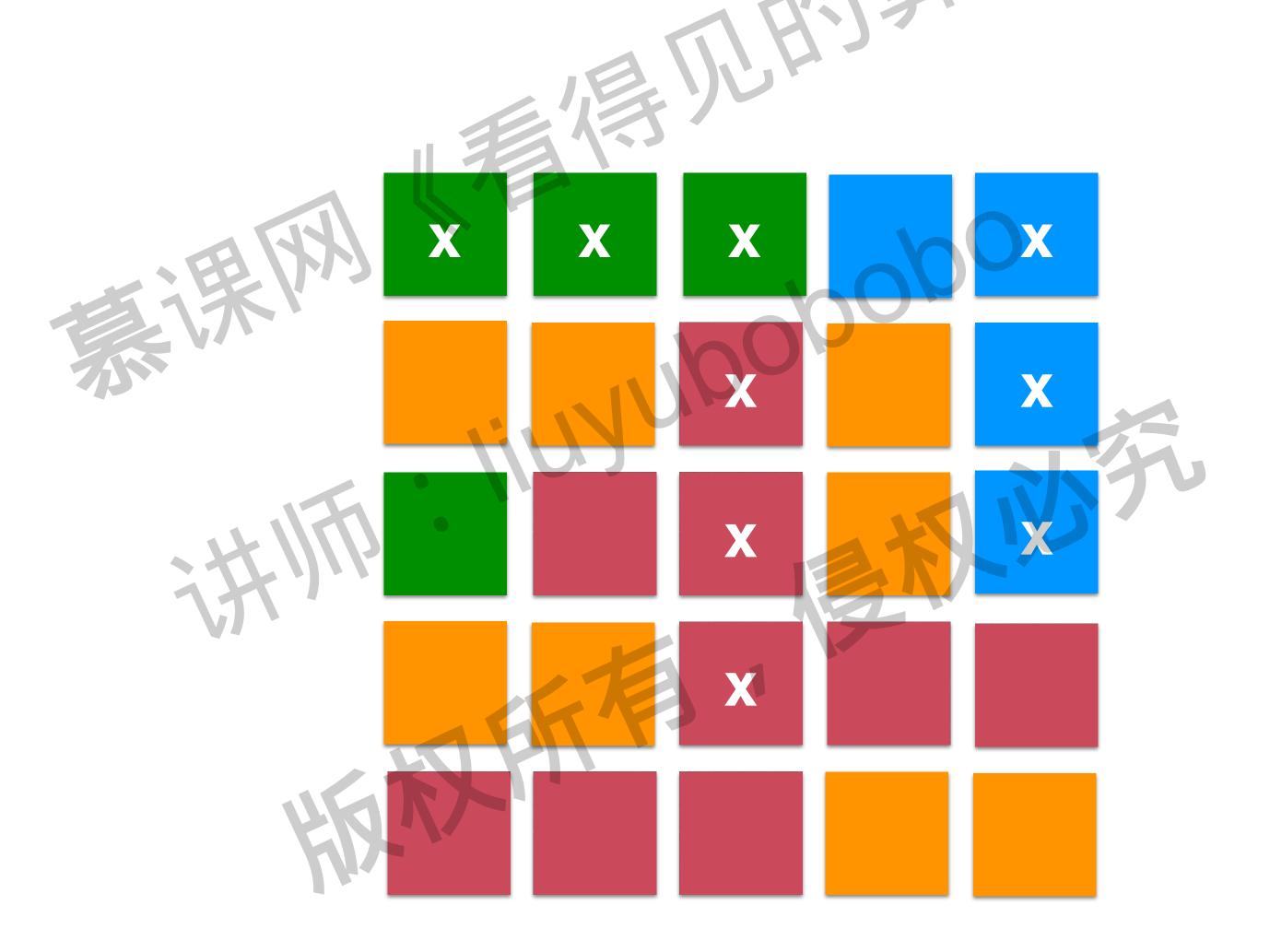
消除逻辑

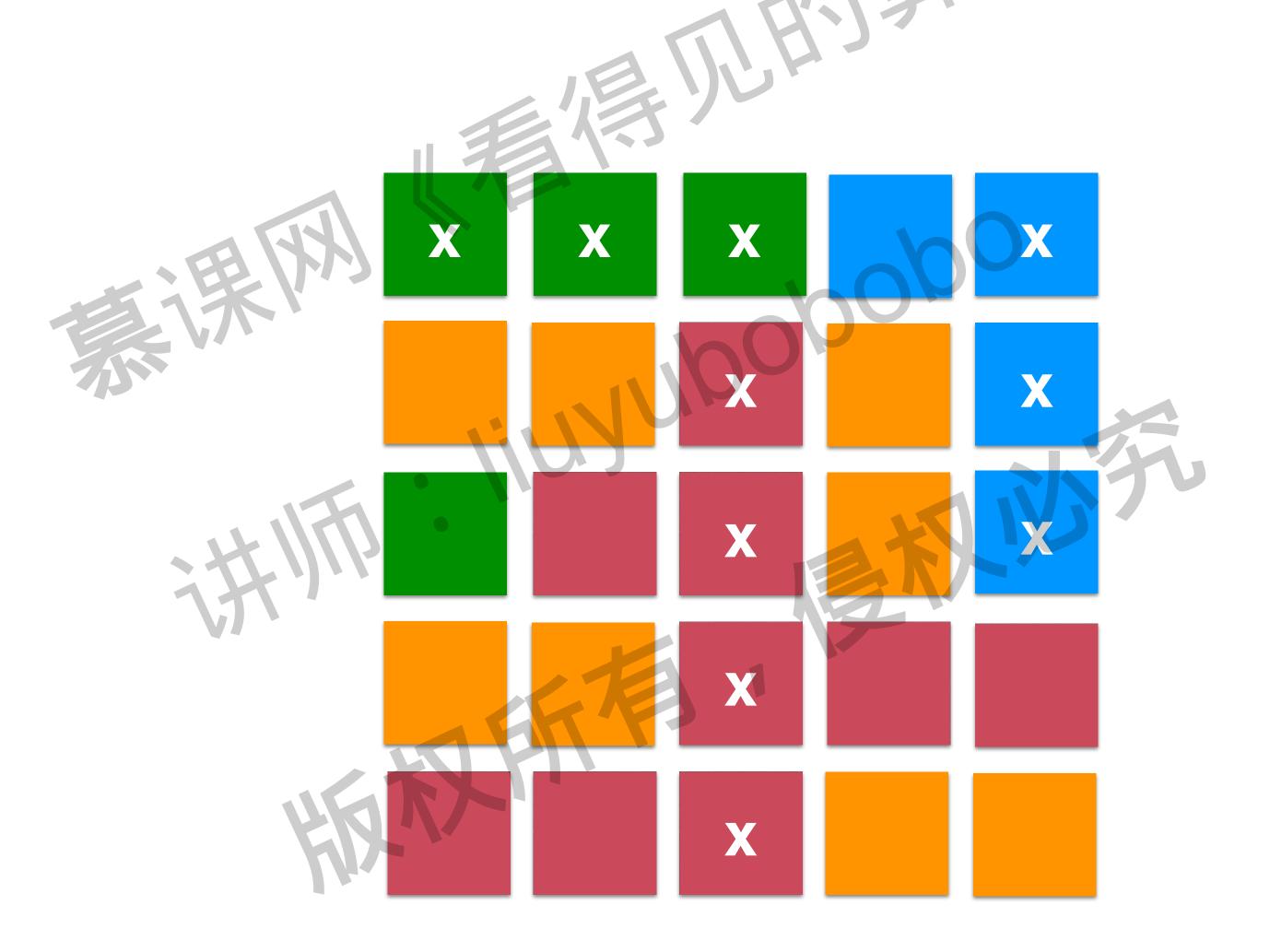


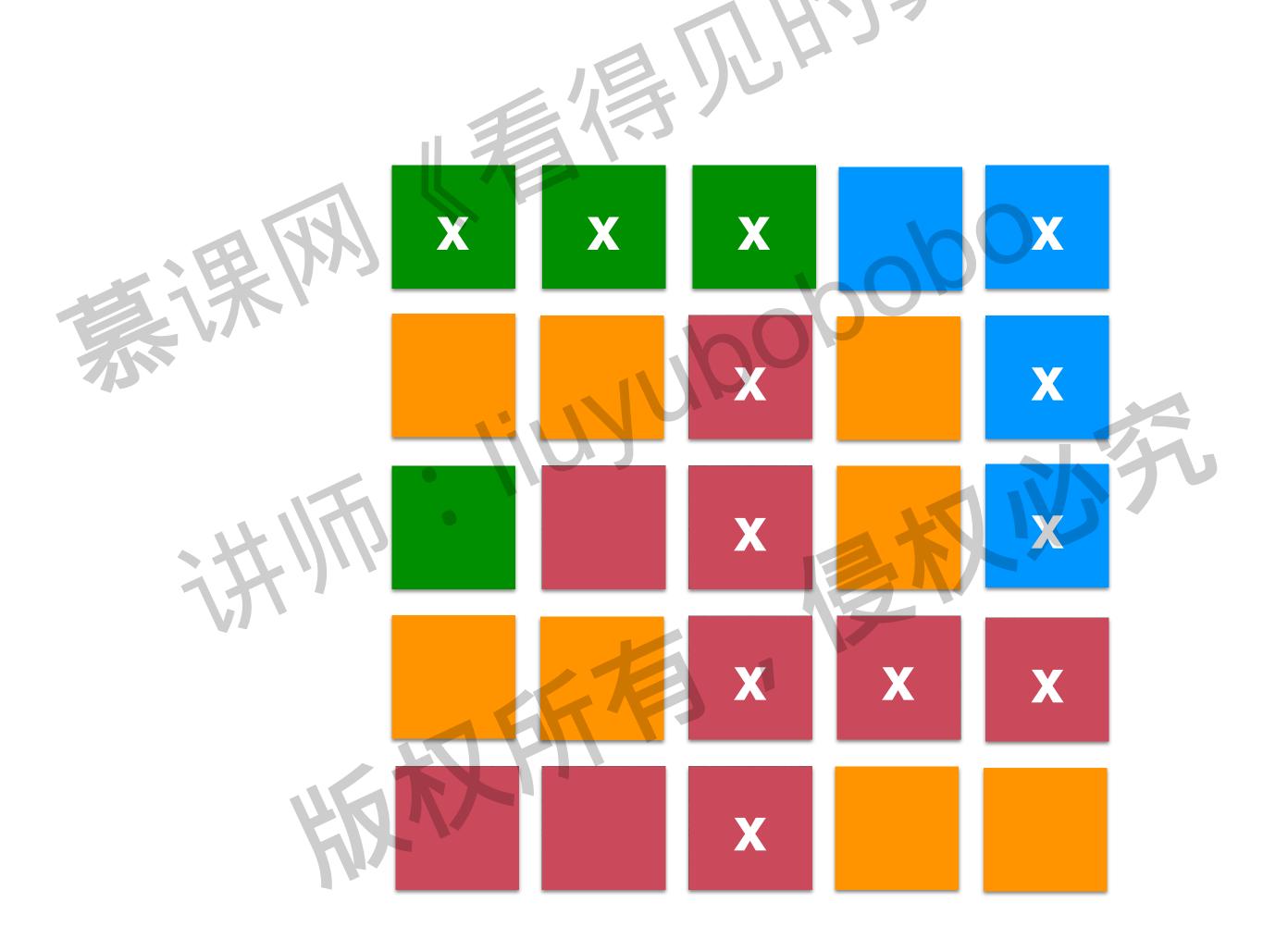
消除逻辑

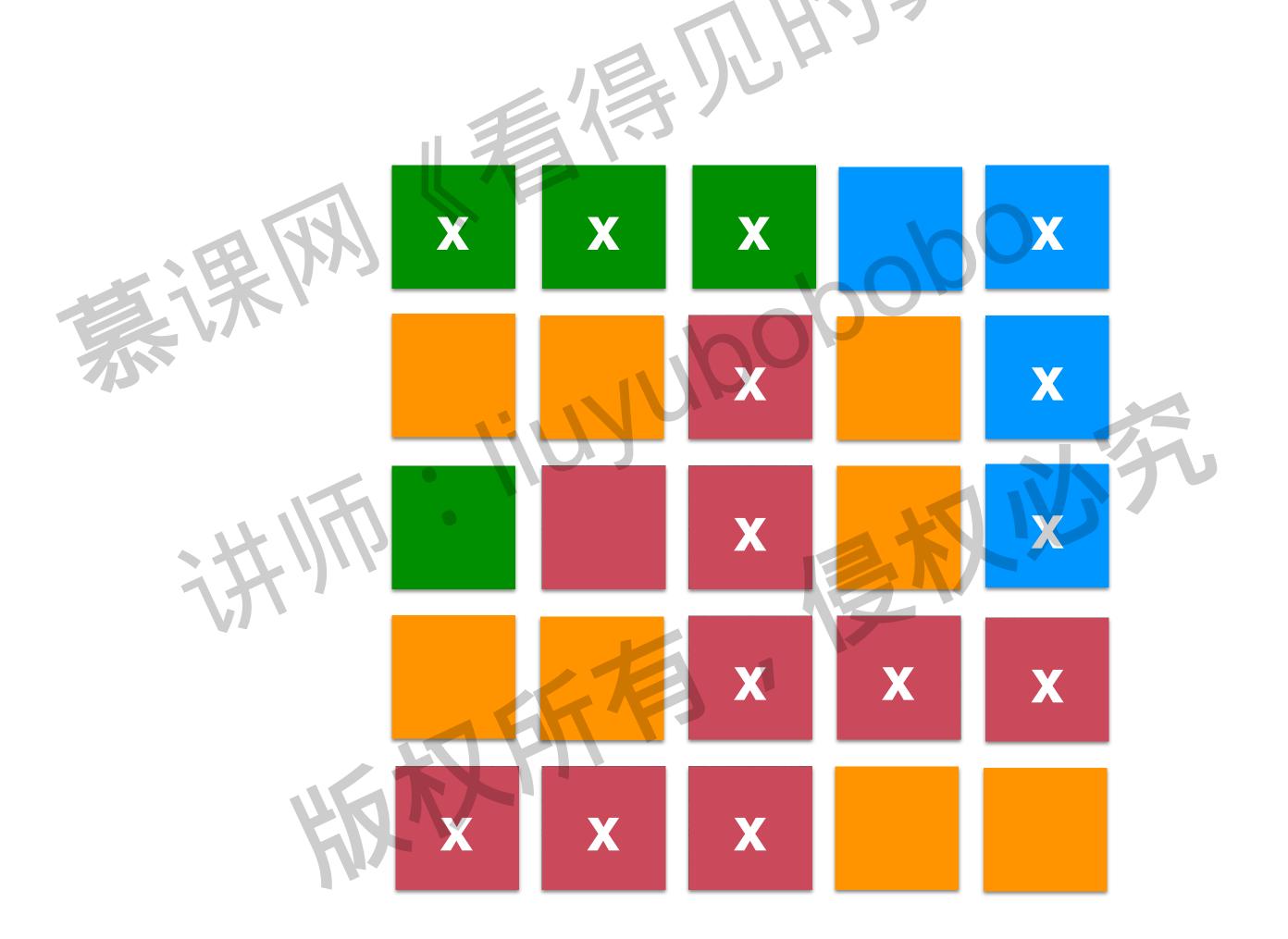






















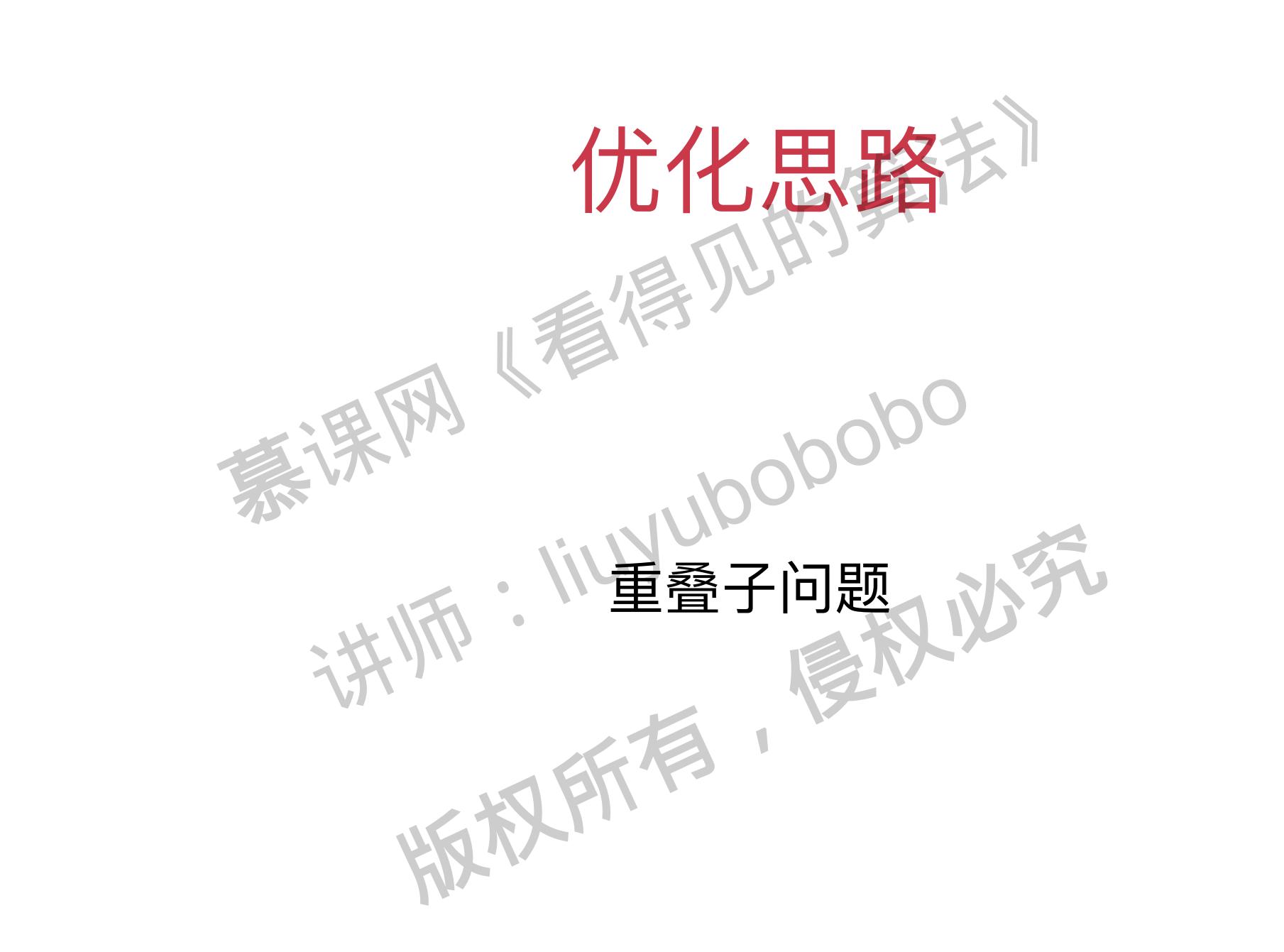
消除逻辑 演示:消除逻辑以并

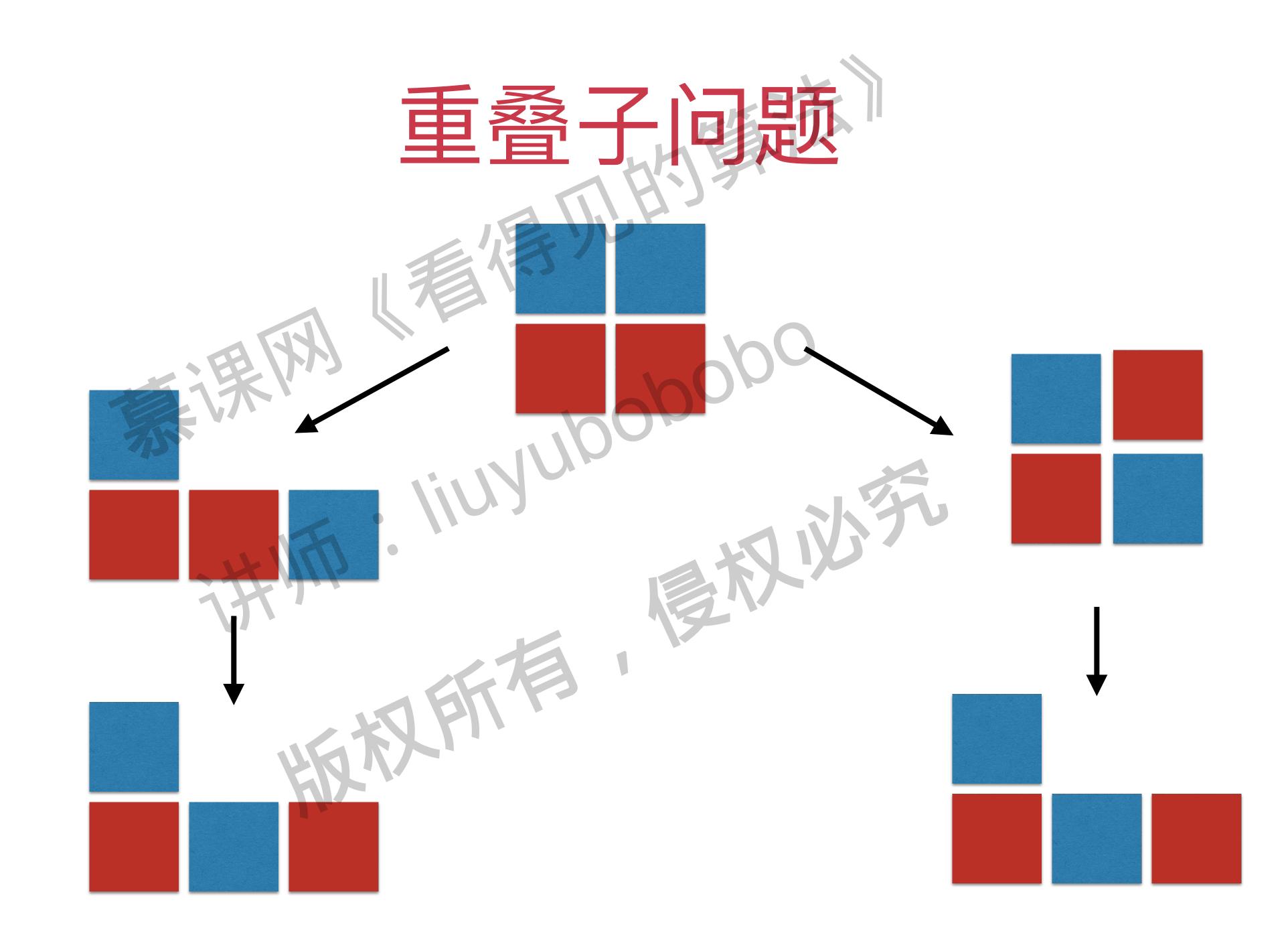
看得见的算法》 显示问题的解

显示问题的解 演示:显示问题的解析

显示问题的解 练习:添加交互认为

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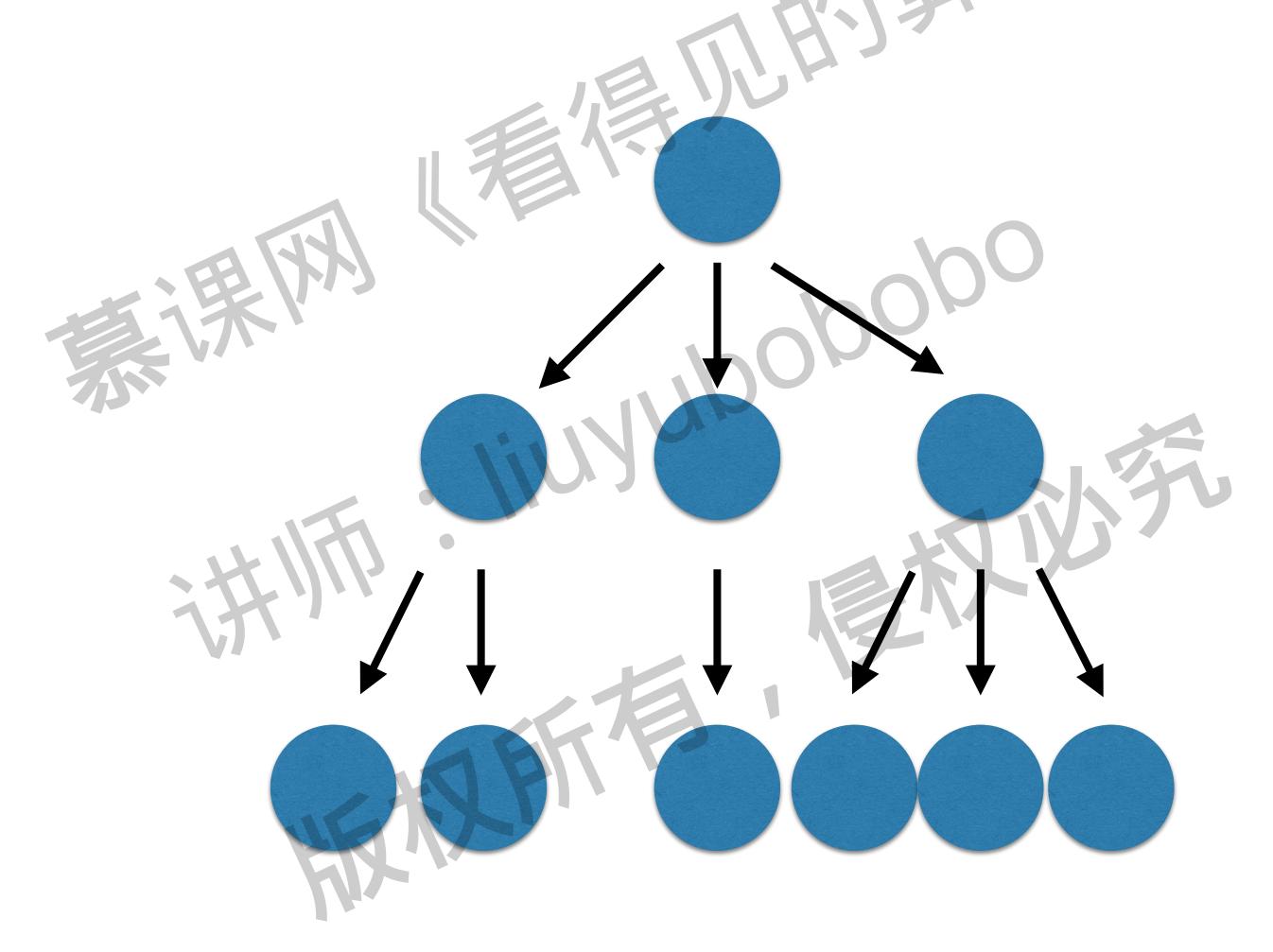
优化思路

重叠子问题

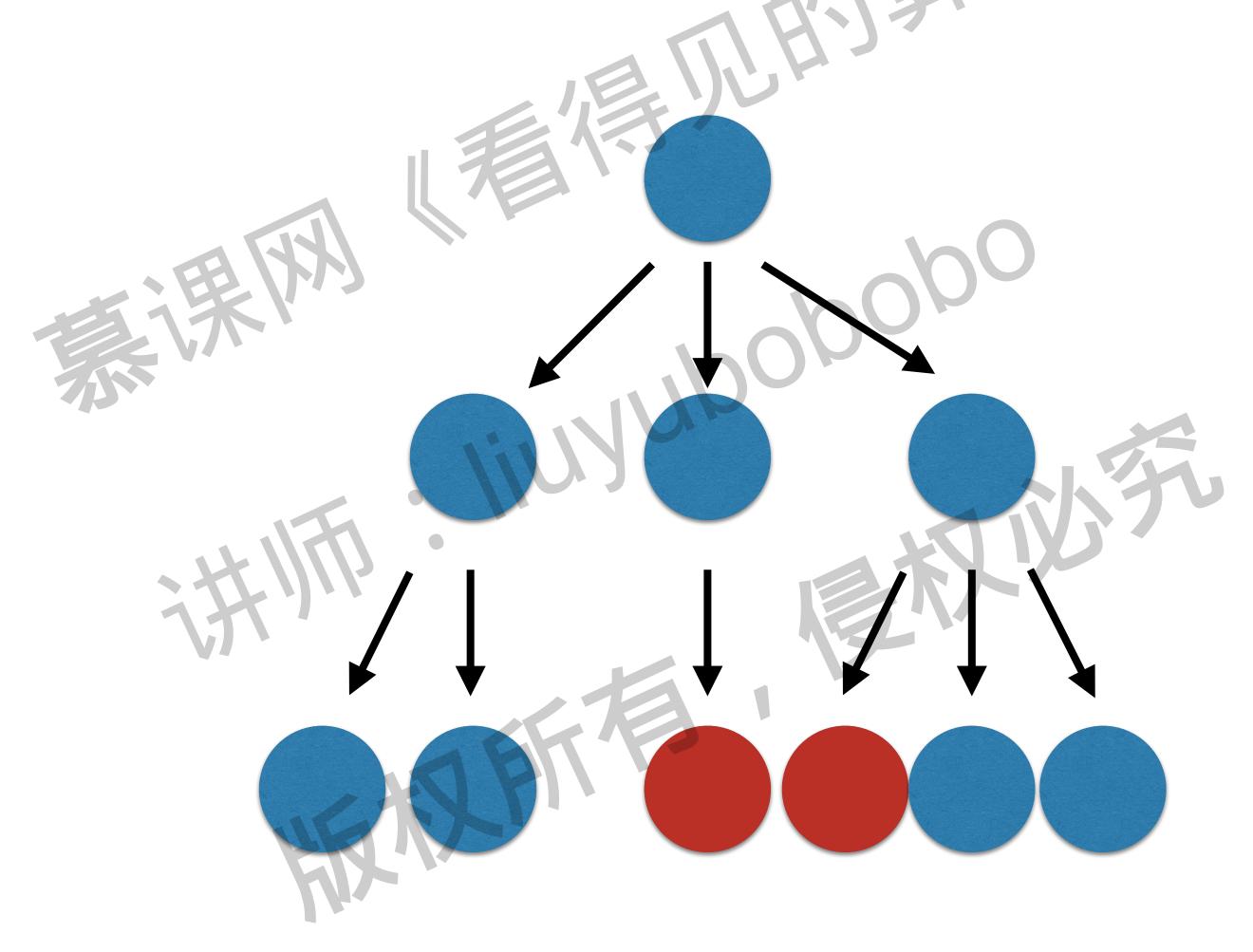
解决方案:使用查找表记录状态

平衡:重叠子问题的数量和维护查找表的开销

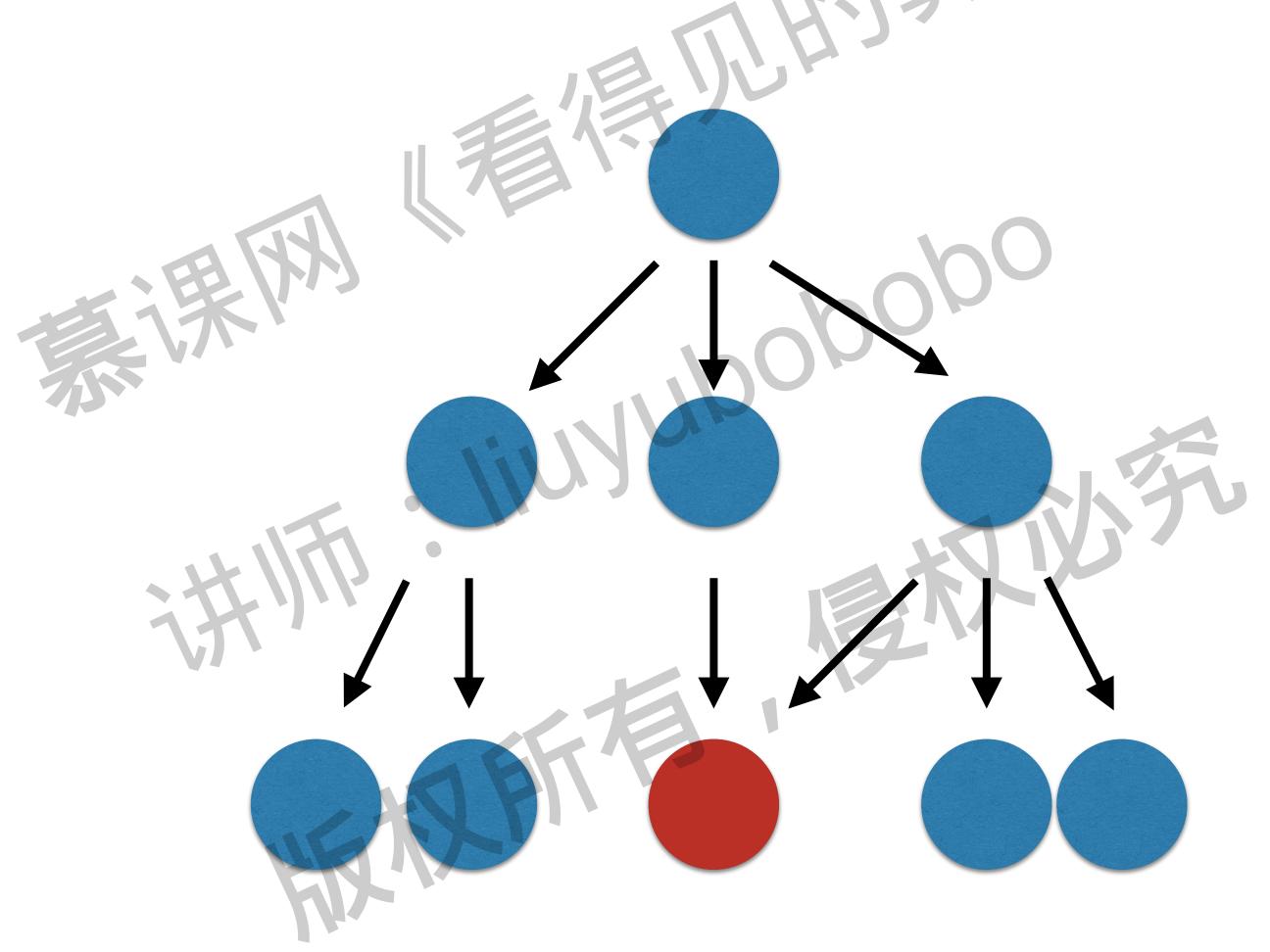
树搜索 vs 图搜索

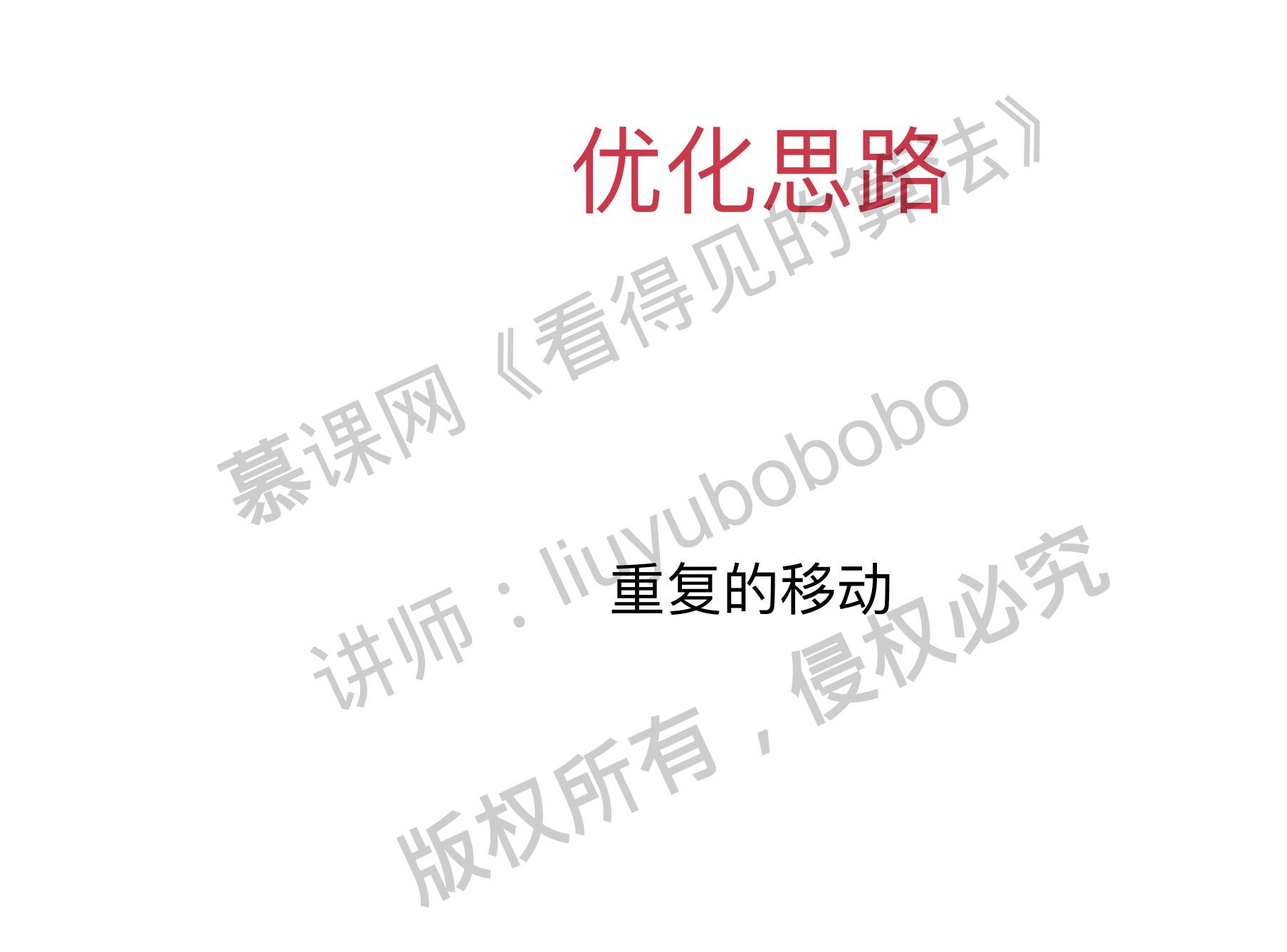


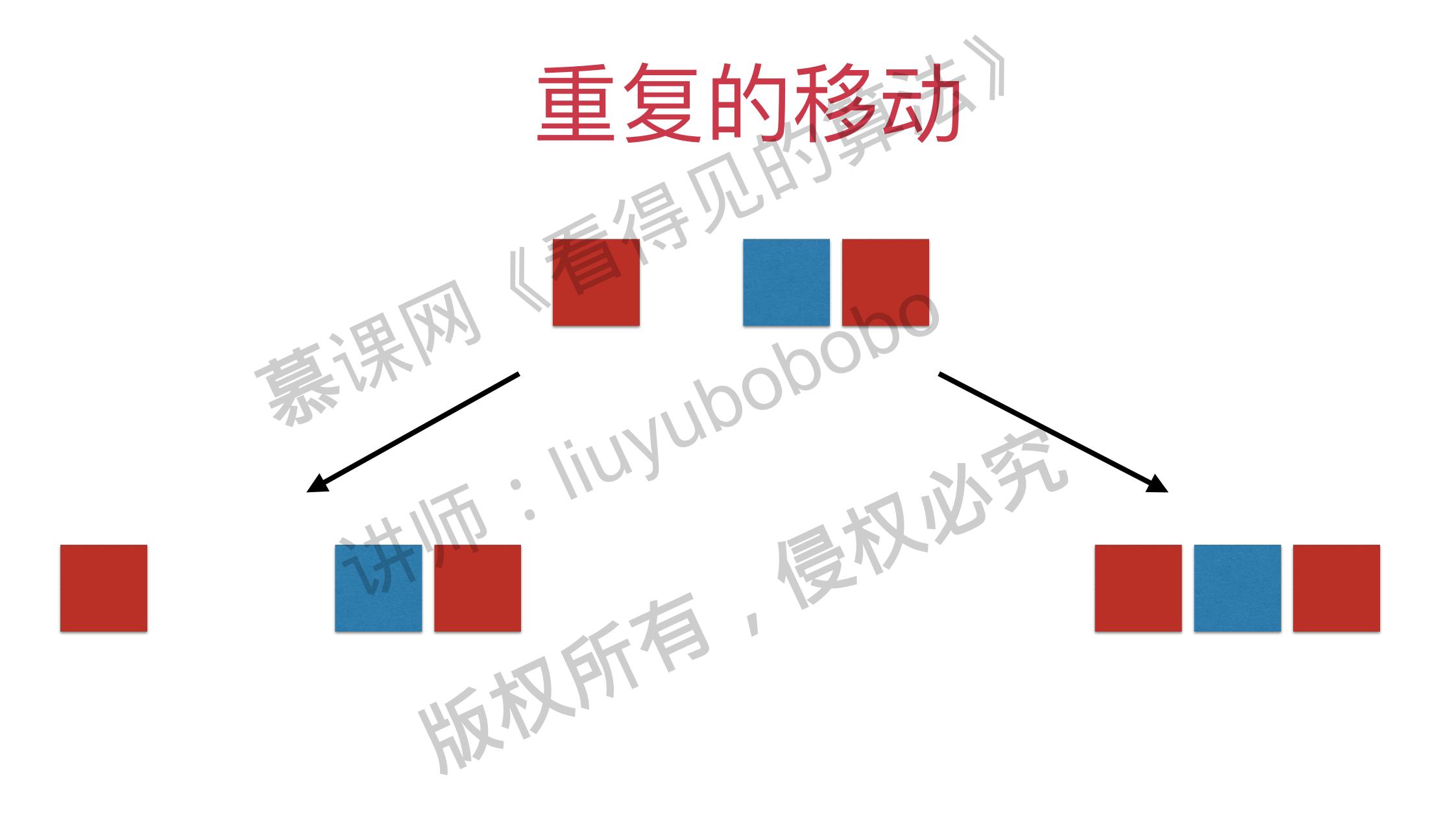
树搜索 vs 图搜索

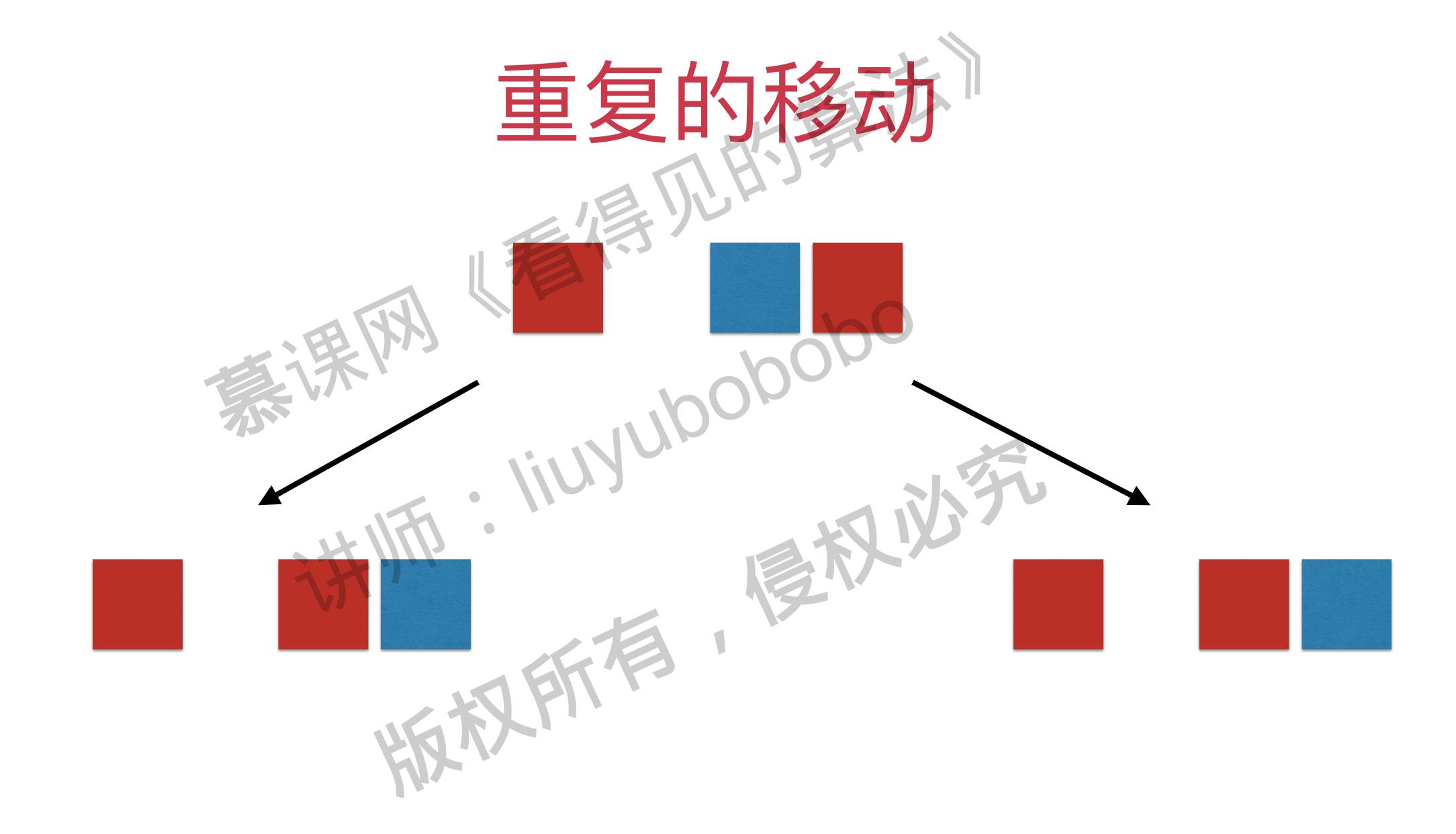














优化思路 標際 標際 不可能到达结果的中间状态

优化思路

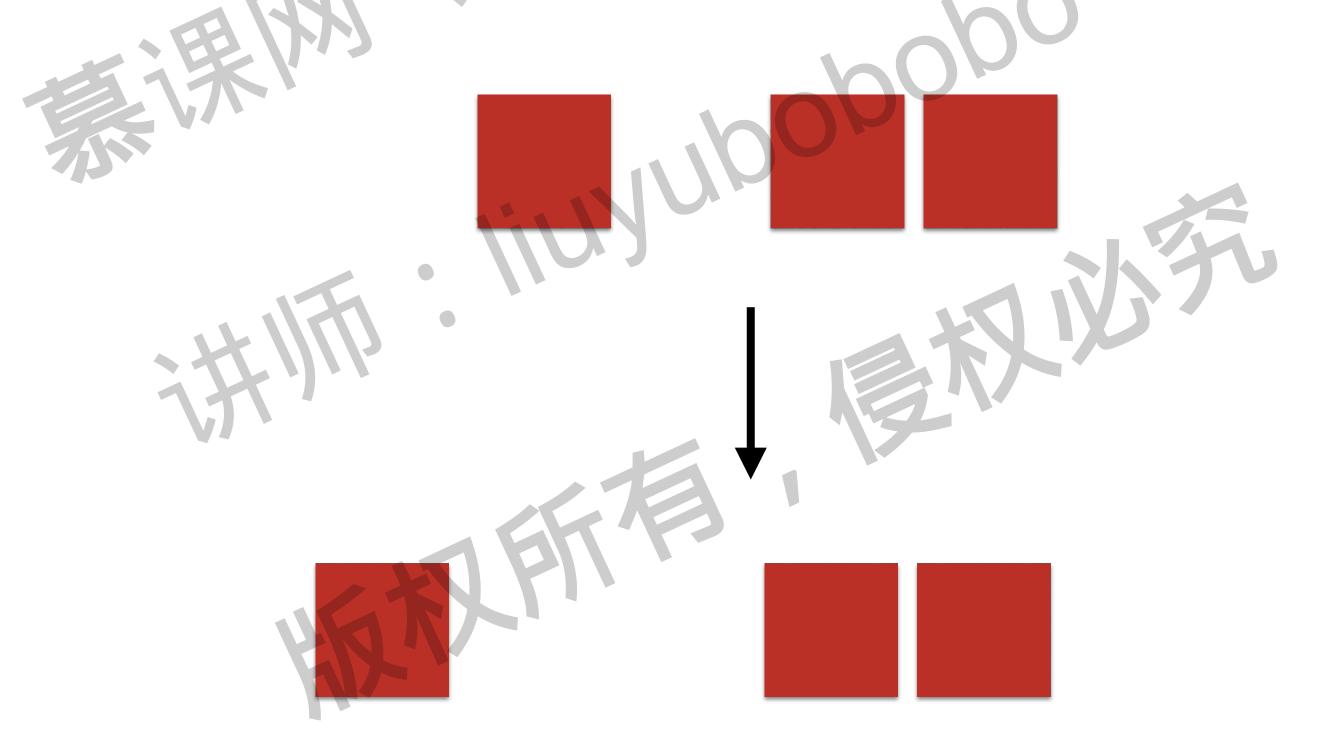


优化思路

不可能在有限步到达结果的中间状态

化化墨路

不可能在有限步到达结果的中间状态





估算距离。
估算概率

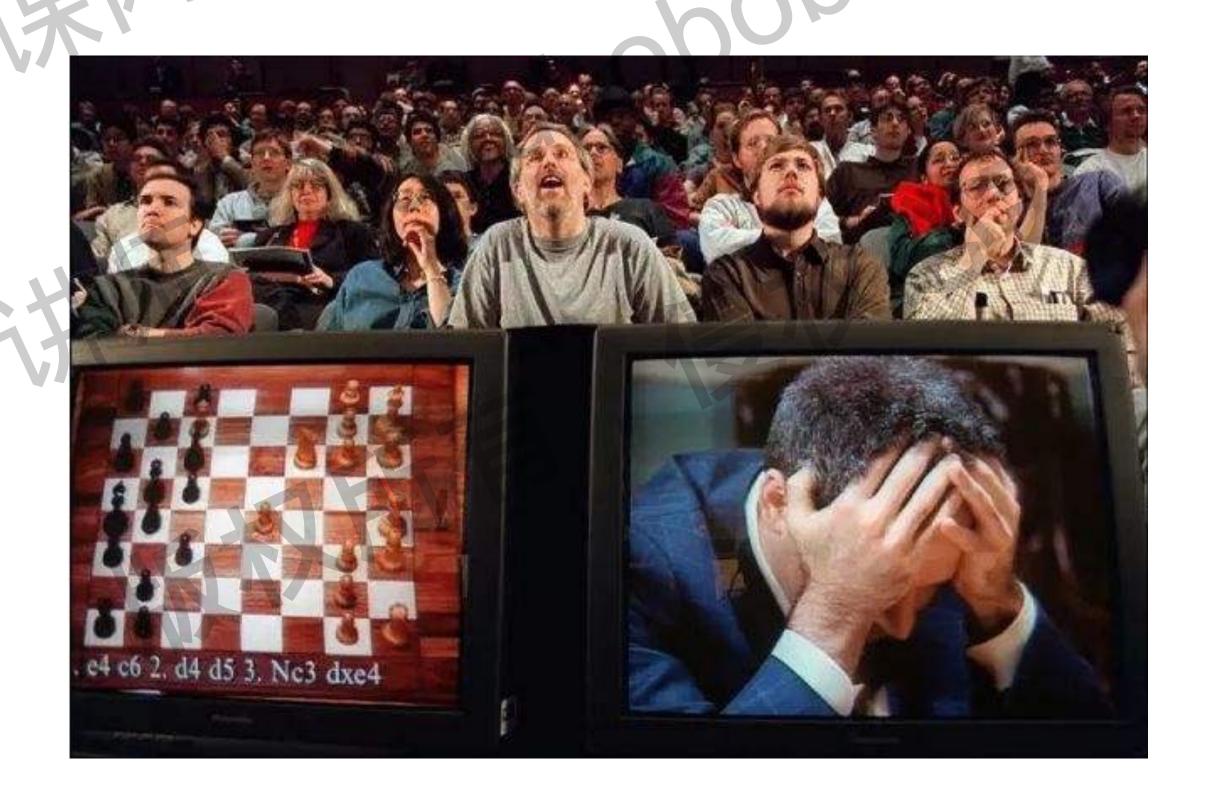
启发式搜索

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搜索



搜索《沙

Depth-First Search

Breadth-First Search

Uniform-Cost Search

Bidirectional Search

搜索算法》 启发式搜索 A* 算法



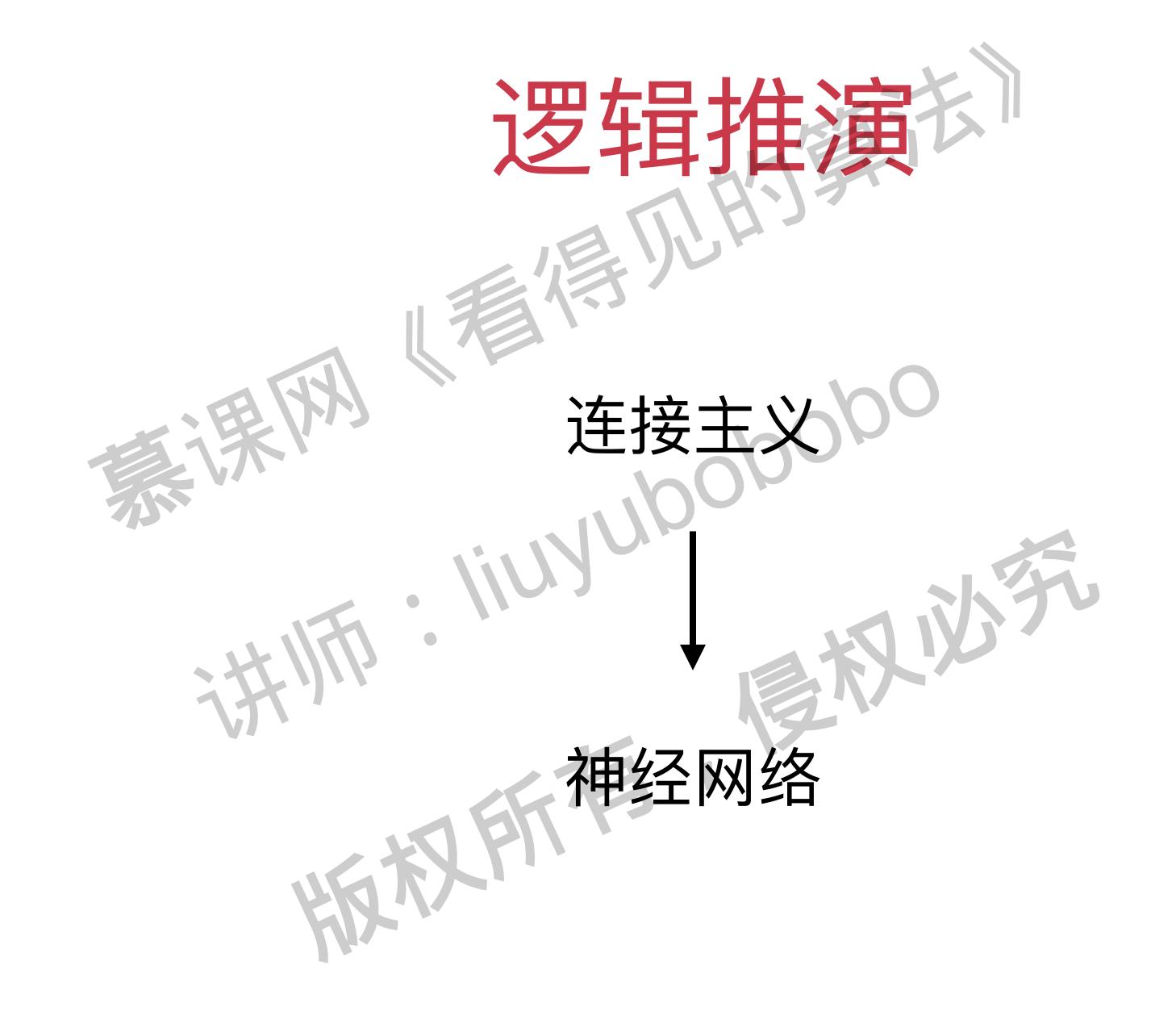
梯度下降搜索模拟退火

遗传算法

逻辑推演 讲师·IIIXU的ODOO 符号主义 人员权必养



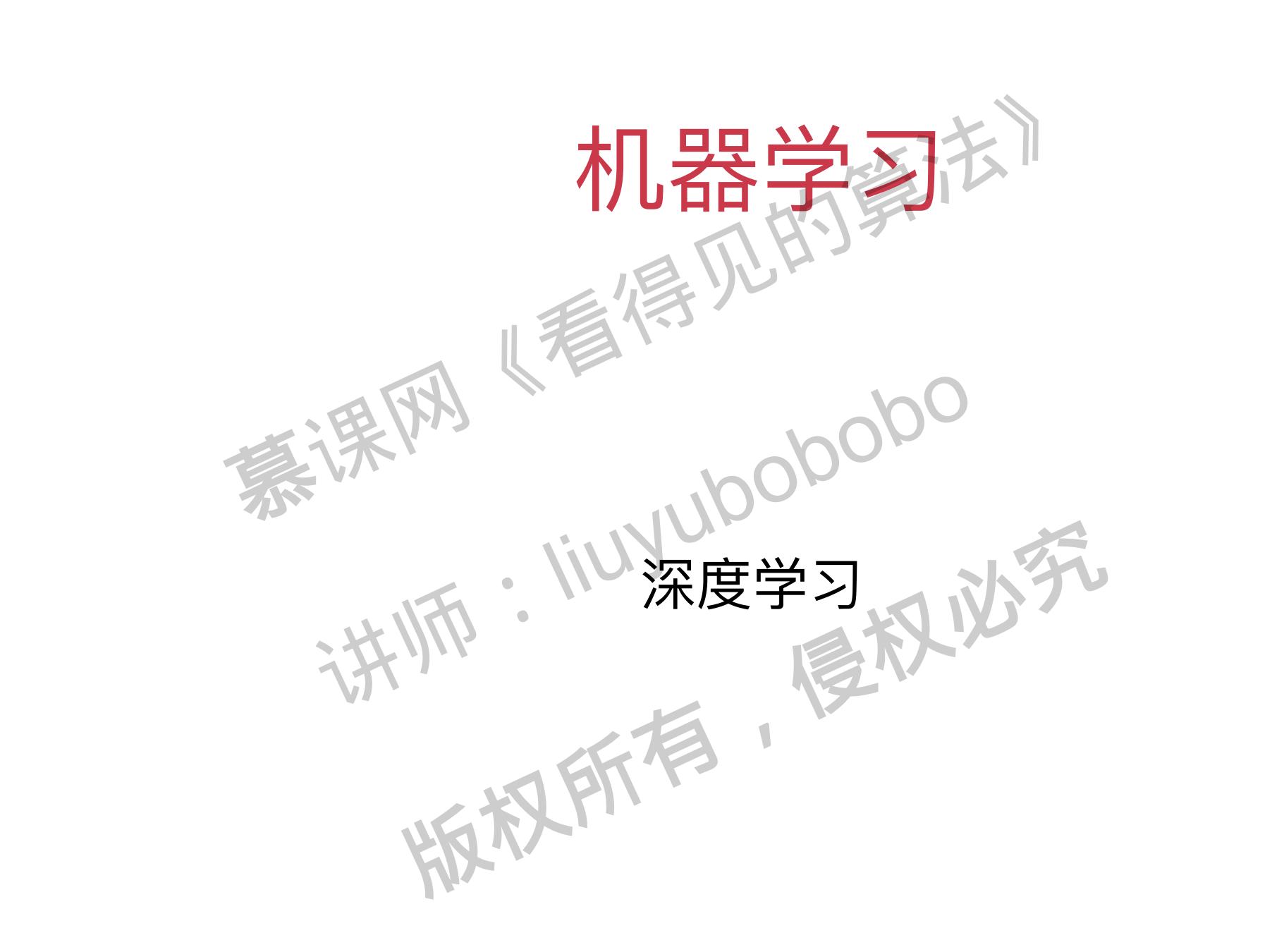
逻辑推演制 符号主义 连接主义



机器学家

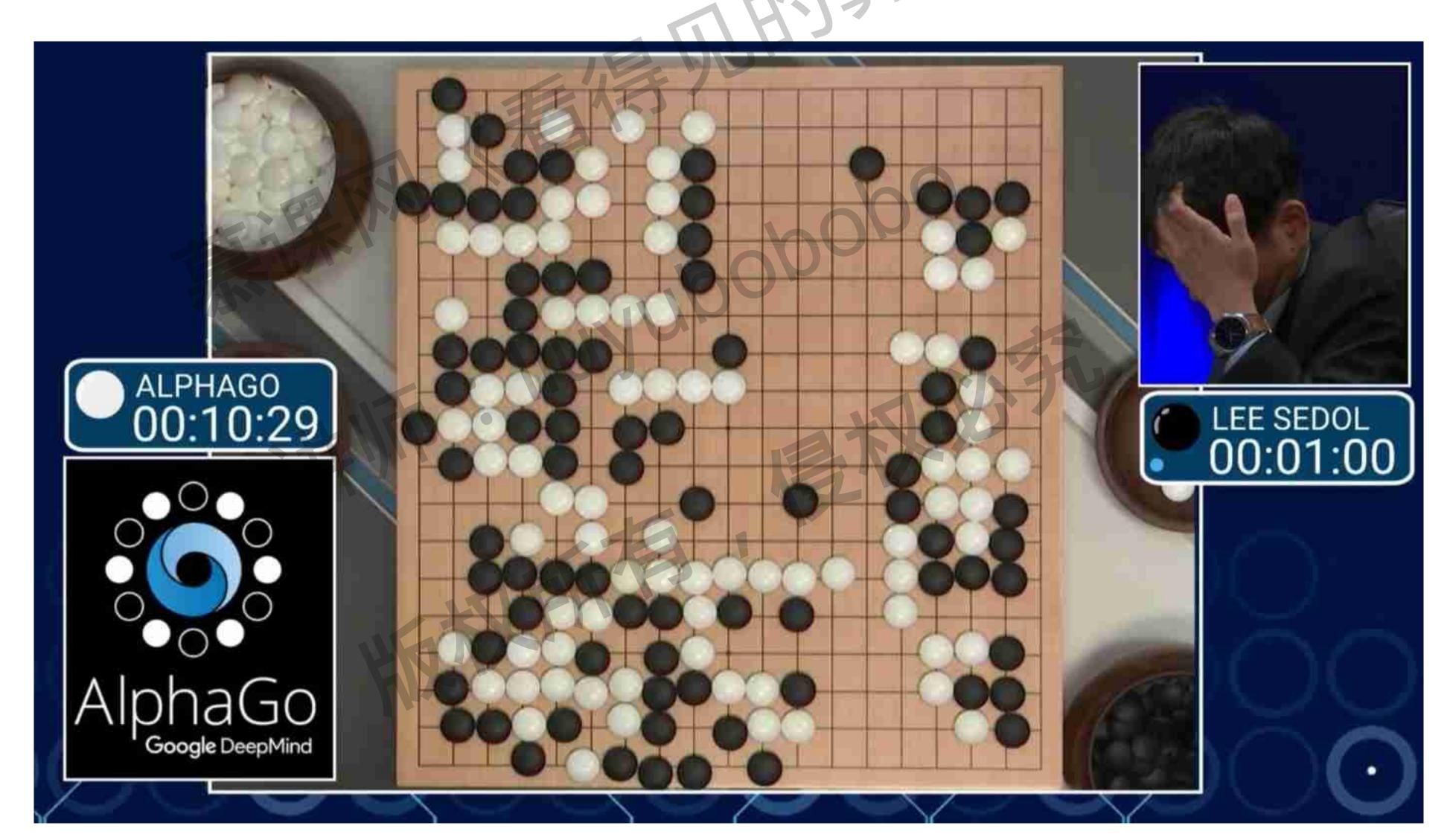
不是编程让机器完成特定任务

而是编程让机器学习完成特定任务



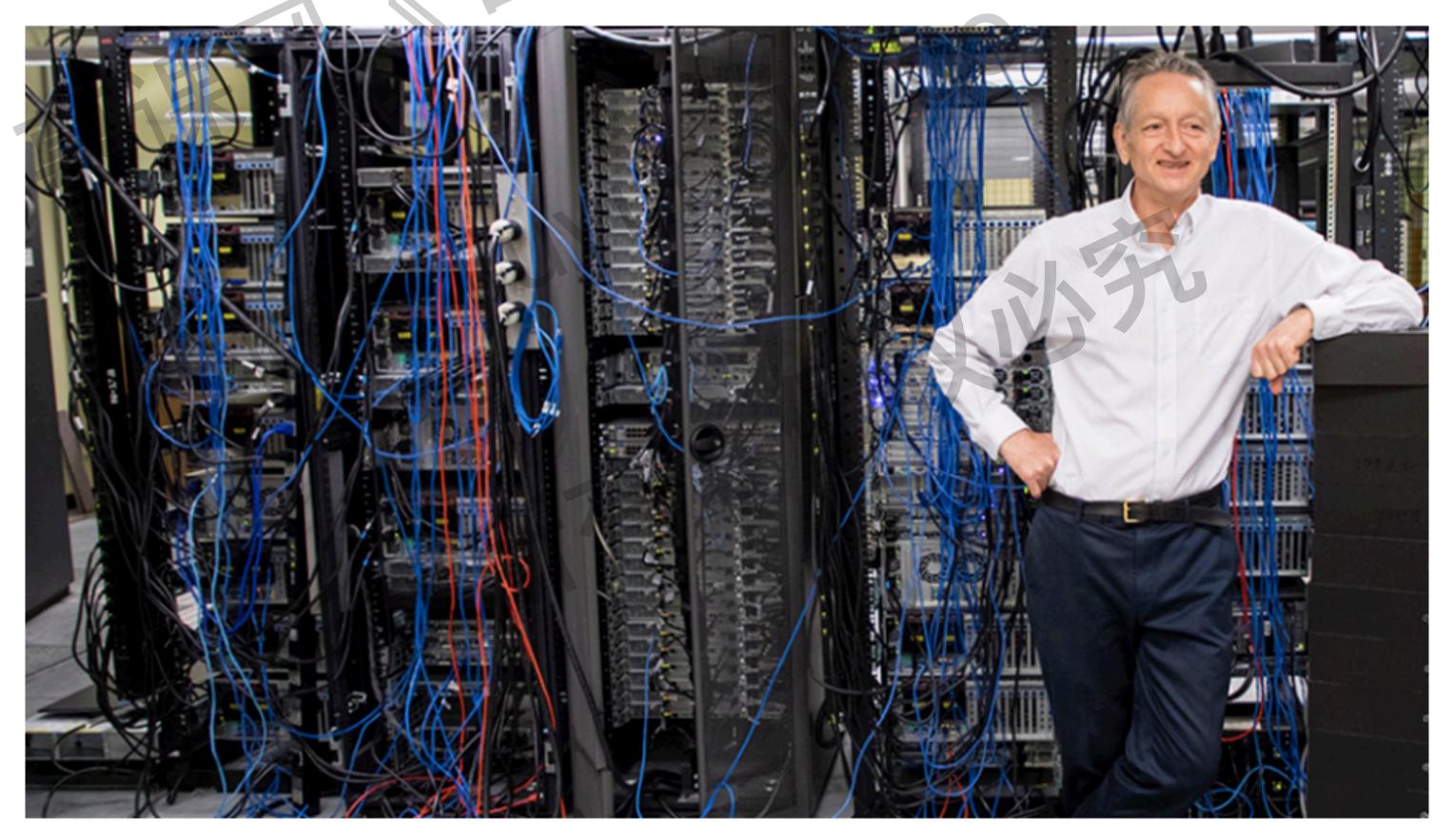


深度学家的



深度学家

Artificial intelligence pioneer says we need to start over



Geoffrey Hinton harbors doubts about Al's current workhorse. (Johnny Guatto / University of Toronto)

其他点法

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看得见的算法 脚和單法