

Fn.py

ideas and internals

Fn.py

<https://github.com/kachayev/fn.py>

About me

- Alexey Kachayev
- CTO at KitApps Inc.
- Open source activist
- Functional programming advocate
- Erlang, Python, Scala, Clojure, Go, Haskell
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About Python

- minimalistic syntax
- dynamically typed
- imperative (by design)
- “multi paradigm”
- functions are variables
- lambdas
- iterators, generators, decorators, ...
- mutable data types (mostly)

About Fn.py

- enjoy FP in Python
- developed on my own talks materials
- not only proof of concept
- tremendous support from community

Overview

- Scala-style lambdas
- Stream and infinite sequences declaration
- TCO / trampolines
- Itertools recipes
- Option monad
- Python 2/3 unification for functional stuff

Scala-style lambdas

```
1  -- Scala
2  List(1,2,3).map(_*2)
3
4  -- Clojure
5  (map #(* % 2) [1 2 3])
6
7  -- Haskell
8  map (2*) [1,2,3]
9
10 -- Python
11 map(lambda x: x*2, [1,2,3])
```


Scala-style lambdas

```
1  from fn import _
2  from fn.op import zipwith
3  from itertools import repeat
4
5  assert list(map(_ * 2, range(5))) == [0,2,4,6,8]
6  assert list(filter(_ < 10, [9,10,11])) == [9]
7  assert list(zipwith(_ + _)([0,1,2], repeat(10))) == [10,11,12]
```

Scala-style lambdas

```
1  from fn import _  
2  
3  print (_ + 2)  
4  # "(x1) => (x1 + 2)"  
5  print (_ + _ * _)  
6  # "(x1, x2, x3) => (x1 + (x2 * x3))"
```

Why?

- Code readability
- Improve you vision
- Keyboard will work longer

How?

- `_Callable` class
- `shortcut` instance
- overloaded operators
- each instance - unary or double-side operations tree

Streams and infinite sequences

What?

- Lazy evaluated list
- Composable producers
- Any number of consumers
- All consumers share one iterable origin
- Infinite (potentially) sequence

```
1  from fn import Stream
2
3  s = Stream() << [1,2,3,4,5]
4  assert list(s) == [1,2,3,4,5]
5  assert s[1] == 2
6  assert list(s[0:2]) == [1,2]
7
8  s = Stream() << range(6) << [6,7]
9  assert list(s) == [0,1,2,3,4,5,6,7]
10
11 def gen():
12     yield 1
13     yield 2
14     yield 3
15
16 s = Stream() << gen << (4,5)
17 assert list(s) == [1,2,3,4,5]
```

So what?

Haskell

```
1 Prelude> let fibs = 0 : 1 : zipWith (+) fibs (tail fibs)
2 Prelude> take 10 fibs
3 [0,1,1,2,3,5,8,13,21,34]
4 Prelude> take 20 fibs
5 [0,1,1,2,3,5,8,...,610,987,1597,2584,4181]
```

Clojure

```
1  user> (def fib (lazy-cat [0 1] (map + fib (rest fib))))
2  user> (take 10 fib)
3  (0 1 1 2 3 5 8 13 21 34)
4  user> (take 20 fib)
5  (0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597 2584 4181)
```

Scala

```
1  scala> def fibs: Stream[Int] =  
2  ...    0 #:: 1 #:: fibs.zip(fibs.tail).map{case (a,b) => a + b}  
3  scala> fibs(10)  
4  res1: Int = 55  
5  scala> fibs.take(10).toArray  
6  res2: Array[Int] = Array(0, 1, 1, 2, 3, 5, 8, 13, 21, 34)  
7  scala> fibs.take(20).toArray  
8  res3: Array[Int] = Array(0, 1, 1, 2, 3, 5, 8, ..., 1597, 2584, 4181)
```

Python

```
1  from fn import Stream
2  from fn.iters import take, drop, map
3  from operator import add
4
5  f = Stream()
6  fib = f << [0, 1] << map(add, f, drop(1, f))
7
8  assert list(take(10, fib)) == [0, 1, 1, 2, 3, 5, 8, 13, 21, 34]
9  assert fib[20] == 6765
10 assert fib[30:35] == [832040, 1346269, 2178309, 3524578, 5702887]
```

Tail call optimization

“I don't believe in recursion as the basis of all programming. This is a fundamental belief of certain computer scientists, especially those who love Scheme and like to teach programming by starting with a "cons" cell and recursion.” Guido van Rossum

```
1  # heavy stack consuming
2  # this will fail with RuntimeError
3  def fact(n):
4      if n == 0: return 1
5      return n * fact(n-1)
6
7  # tail call
8  # will fail the same way
9  def fact(n, acc=1):
10     if n == 0: return acc
11     return fact(n-1, acc*n)
```

Okay....

Trampolines

unwrap tail calls to while loop

Recursion = Induction

recursion = induction basis + step
while loop = induction basis + step

Trampoline

```
1  from fn import recur
2
3  @recur.tco
4  def fact(n, acc=1):
5      # induction basis
6      if n == 0: return False, acc
7      # next induction step
8      # you can pass callable instead of True
9      return True, (n-1, acc*n)
```

Control flow patterns

```
1  class Request(dict):
2      def parameter(self, name):
3          return self.get(name, None)
4
5  r = Request(testing="Fixed", empty=" ")
6  param = r.parameter("testing")
7  if param is None:
8      fixed = ""
9  else:
10     param = param.strip()
11     if len(param) == 0:
12         fixed = ""
13     else:
14         fixed = param.upper()
```

Scala-style Option

```
1  from operator import methodcaller
2  from fn.monad import optionable
3
4  class Request(dict):
5      @optionable
6      def parameter(self, name):
7          return self.get(name, None)
8
9  r = Request(testing="Fixed", empty="")
10 fixed = r.parameter("testing")
11     .map(methodcaller("strip"))
12     .filter(len)
13     .map(methodcaller("upper"))
14     .get_or("")
```

```
1  from fn.monad import Option
2
3  request = dict(url="face.png", mimetype="PNG")
4  tp = Option \
5      .from_value(request.get("type", None)) \
6      .or_call(from_mimetype, request) \
7      .or_call(from_extension, request) \
8      .get_or("application/undefined")
```

What?

- analog = list with 1 or 0 elements
- functor + fmap
- monadic flatMap operation
- “retry” computations

When?

- computations that may fail
- heavy execution branching (if/else/try/etc)

Where to find more?

<https://github.com/kachayev/fn.py>

Questions?

<http://kachayev.github.com/talks>