

# Verifying Featured Transition Systems using Variability Parity Games

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## 1 Definitions

### 1.1 Transition systems

From [1].

**Definition 1.1.** An LTS is a tuple  $M = (S, Act, trans, I, AP, L)$ , where:

- $S$  is a set of states,
- $Act$  a set of actions,
- $trans \subseteq S \times Act \times S$  is the transition relation with  $(s, a, s') \in trans$  denoted as  $s \xrightarrow{a} s'$ ,
- $I \subseteq S$  is a set of initial states,
- $AP$  is a set of atomic propositions, and
- $L : S \rightarrow 2^{AP}$  is a labelling function.

**Definition 1.2.** An FTS is a tuple  $M = (S, Act, trans, I, AP, L, N, px, \gamma)$ , where:

- $S, Act, trans, I, AP, L$  are defined as in an LTS,
- $N$  is a set of features,
- $px \subseteq \mathcal{P}(N)$  is a set of products, ie. feature assignments, that are valid,
- $\gamma : trans \rightarrow \mathbb{B}(N)$  is a total function, labelling each transition with a Boolean expression over the features. A product  $p \in \mathcal{P}(N)$  satisfying the Boolean expression of transition  $t$  is denoted as  $p \models \gamma(t)$ ,  $\gamma(t)(p) = 1$  or  $p \in \llbracket \gamma(t) \rrbracket$ .

A transition  $s \xrightarrow{a} s'$  and  $\gamma((s, a, s')) = f$  is denoted as  $s \xrightarrow{a \setminus f} s'$ .

**Definition 1.3.** The projection of an FTS fts to a product  $p \in px$ , noted  $fts|_p$ , is the LTS  $t = (S, Act, trans', I, AP, L)$ , where  $trans' = \{t \in trans \mid p \models \gamma(t)\}$ .

## 2 Variability Parity Games

### 2.1 Option 1

**Definition 2.1.** A Variability Parity Game is a tuple  $VG = (V, V_0, V_1, E, \rho, N, \gamma)$ , where:

- $V = V_0 \cup V_1$ ,
- $V_0 \cap V_1 = \emptyset$ ,

- $V_0$  is the set of vertices for player 0,
- $V_1$  is the set of vertices for player 1,
- $E \subseteq V \times V$  is the edge relation,
- $\rho : V \rightarrow \mathbb{N}$  is a priority assignment,
- $N$  is a set of features,
- $\gamma : E \rightarrow \mathbb{B}(N)$  is a total function, labelling each edge with a Boolean expression over the features.

A VPG is played for a specific  $p \subseteq N$ . A path  $\pi$  is valid if for all pairs  $\pi_i$  and  $\pi_{i+1}$  we have  $(\pi_i, \pi_{i+1}) \in E$  and  $p \models \gamma((\pi_i, \pi_{i+1}))$ .

Not deadlock free, so player  $\alpha \in \{0, 1\}$  wins iff  $\bar{\alpha}$  can't make a move or if the highest priority occurring infinitely often has the same parity as the player.

For a  $p \subseteq N$  we have winning sets  $W_0^p$  and  $W_1^p$ .

**Definition 2.2.** The projection of a VPG  $\text{vpg}$  to a product  $p \subseteq N$ , noted  $\text{vpg}_{|p}$ , is the PG  $pg = (V, V_0, V_1, E', \rho)$ , where  $E' = \{e \in E \mid p \models \gamma(e)\}$ .

**Definition 2.3.**  $\text{FTS2VPG}(\text{fts}, \varphi)$  converts an FTS and a formula to a VPG.

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**Definition 2.4.**  $\text{LTS2PG}(\text{lts}, \varphi)$  converts an LTS and a formula to a PG.

Use some existing definition.

**Theorem 2.1.**  $W_\alpha^p$  for VPG  $\text{vpg}$  is equal to  $W_\alpha$  in  $\text{vpg}_{|p}$  for any  $p \subseteq N$  and  $\alpha \in \{0, 1\}$ .

From this it theorem follows that the VPG is positionally determined and that the winning sets cover the entire graph.

**Lemma 2.2.**  $\text{FTS2VPG}(\text{fts}, \varphi)_{|p}$  is equal to  $\text{LTS2PG}(\text{fts}_{|p}, \varphi)$  for any  $p \subseteq N$ .

**Theorem 2.3.** Given FTS  $\text{fts} = (S, \text{Act}, \text{trans}, I, AP, L, N, px, \gamma)$  and formula  $\varphi$ .

For any product  $p \in px$  and state  $s \in S$  we have:

$\text{fts}$  satisfies  $\varphi$  for product  $p$  in state  $s$  iff  $s \in W_0^p$  in  $\text{FTS2VPG}(\text{fts}, \varphi)$ .

*Proof.* Winning set  $W_0^p$  in  $\text{FTS2VPG}(\text{fts}, \varphi)$  is equal to winning set  $W_0$  in  $\text{FTS2VPG}(\text{fts}, \varphi)_{|p}$  (using theorem 2.1). Furthermore  $\text{FTS2VPG}(\text{fts}, \varphi)_{|p}$  is equal to  $\text{LTS2PG}(\text{fts}_{|p}, \varphi)$  (using lemma 2.2).

So winning set  $W_0^p$  in  $\text{FTS2VPG}(\text{fts}, \varphi)$  is equal to winning set  $W_0$  in  $\text{LTS2PG}(\text{fts}_{|p}, \varphi)$ . Since  $\text{fts}_{|p}$  satisfies  $\varphi$  in state  $s$  iff  $s \in W_0$  in  $\text{LTS2PG}(\text{fts}_{|p}, \varphi)$  (existing LTS verification theory) the theorem holds.  $\square$

## References

- [1] A. Classen, M. Cordy, P.-Y. Schobbens, P. Heymans, A. Legay, and J.-F. Raskin, "Featured transition systems: Foundations for verifying variability-intensive systems and their application to ltl model checking," *IEEE Transactions on Software Engineering*, vol. 39, pp. 1069–1089, 2013.