

Exercise 1

Problem 1

Database – A collection of related data

DBMS – A computerized system that enables users to create and maintain a database.

Self-describing nature – The database does not only contain the database itself, but also a complete definition or description of the database structure and constraints.

Program-data independence – The structure of data files is stored separately from the access programs in the DBMS catalog. A consequence of this is that it is possible to change the data structure of a file does not necessarily require changing all programs that access the file.

Multi-user support – Several programs or users can access the database simultaneously. This requires concurrency protection s.t. no read/write operations can collide and corrupt the data.

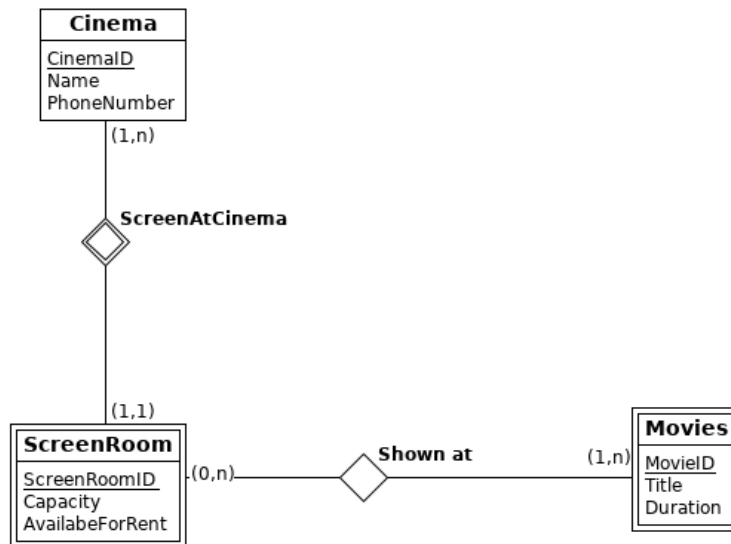
Problem 2

- a) 1) An entity describes an actual physical world item or object, whilst an entity class is a gathering of items or objects with the same structure or behavior.
- 2) A relation describes the cohesion between two or more entities, whilst a relation class is the quantity of equal relations between to entity classes.
- 3) Since the attributes describe the entity, it wouldn't exist without atleast one attribute.
- b) 1) True – It is a key attribute
- 2) True – (0,n) relation means as many as you want
- 3) False – (1,n) relation, means atleast 1
- 4) True – there is no roof to n tacos
- 5) False – Order has a pickUpTime, so no
- 6) True – Since the lower limits of orders pr customer is 0.
- 7) False – The relation between vegetable and taco has a weight, not the vegetable itself. Instances of taco can have different weights.
- 8) True – Since the relation contains a job title, and it has (1,n) relation, a worker can have different titles.
- 9) False – Nothing indicates this in the model
- 10) False – No?

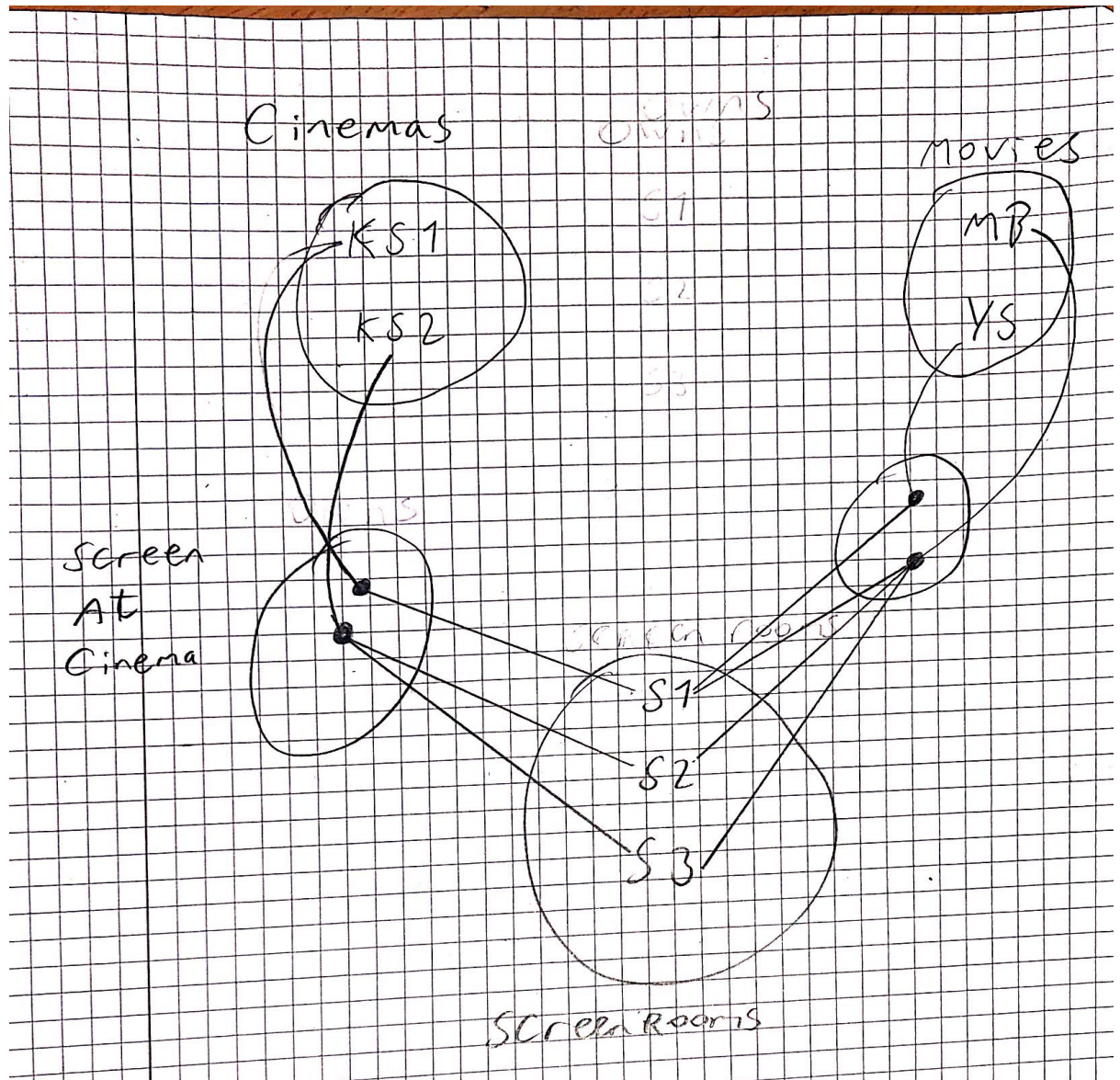
Problem 3

- a) We use weak entity types when an entity class lacks a natural key. What I mean with this is that the screen room wouldn't exist without the cinema. An identifying entity type is the entity that determines the weak entity type's existence through a relation. The identifying relationship is that the screenroom is at the cinema. The partial key is found in weak entities, and it is like the key attribute of an entity.

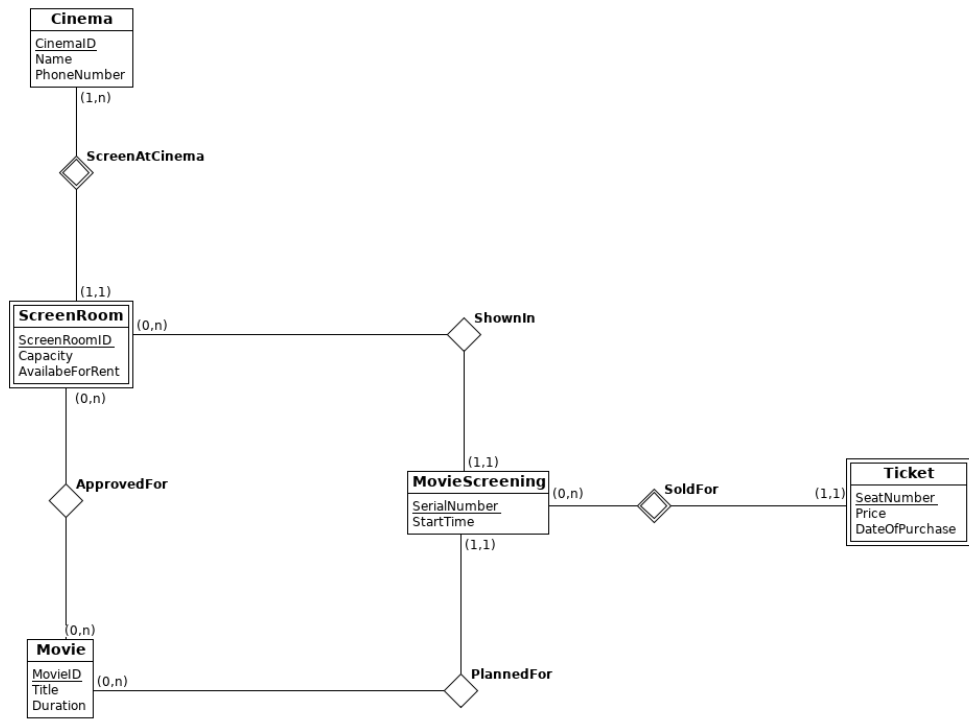
- b) If one changes the cardinality of ScreenRoom to (0,1), one says that a ScreenRoom does not necessarily belong to a cinema. Thus it can exist without the cinema, and can not be modelled as a weak entity. If one changes to (1,n), one says that a ScreenRoom must belong to atleast 1 cinema, but it can also belong to several. Thus it can still be modelled as a weak entity type.
- c) Look Picture



d) Picture



e)



Problem 4

