

## Code Output Explanations

1. What will be the output of this code?

```
console.log(x);  
var x=5;
```

- **Output:** undefined
- **Explanation:** This happens because of hoisting. Here hoisting moves declaration (var x) to top of their scope. At top of the scope value is not assigned to x and x remains where it is. It looks like as:

```
var x;  
console.log(x);  
x=5;
```

2. What will be the output of this code?

```
var a;  
console.log(a);
```

- **Output:** undefined
- **Explanation:** The var a; declaration is moved to the top of the scope. Since a doesn't have a value yet, so it's undefined.

3. What will be the output of this code?

```
console.log(a);  
b=10;  
var b;
```

- **Output:** undefined
- **Explanation:** In this snippet both the declaration (var b) and the assignment (b = 10) exist, but only the declaration is hoisted to the top. The assignment remains in place. Since console.log(b) is executed before the assignment b = 10, the value of b is undefined.

4. What will be the output of this code?

```
console.log(c);
```

- **Output:** ReferenceError: c is not defined

- **Explanation:** c is accessed without declared or defined in the code.

5. What will be the output of this code?

```
console.log(e);  
var e=10;  
console.log(e);  
e=20;  
console.log(e);
```

- **Output:**
  1. undefined
  2. 10
  3. 20
- **Explanation:**
  - The declaration var e is hoisted, but the assignment (e = 10) is not, So the first console.log(e) outputs undefined because e is declared but not initialized.
  - The second console.log(e) happens after e is initialized to 10, so it prints 10.
  - After the second one, e is reassigned to 20, so the final console.log(e) prints 20.

6. What will be the output of this code?

```
console.log(f);  
var f = 100;  
var f;  
console.log(f);
```

- **Output:**
  1. undefined
  2. 100
- **Explanation:**
  - The declaration var f is hoisted, but the assignment f = 100 is not. So, the first console.log(f) prints undefined because only the declaration is hoisted, and f hasn't been assigned a value.
  - The second var f: var declarations are hoisted to the top, but redeclaring f doesn't change anything. The assignment f = 100 has already happened, so the second console.log(f) prints 100.

7. What will be the output of this code?

```
console.log(g);  
var g = g + 1;  
console.log(g);
```

○ **Output:**

1. undefined
2. NaN

○ **Explanation:**

- The declaration var g be hoisted, but not the initialization. So, the first console.log(g) outputs undefined because g is declared but not initialized.
- In g = g + 1, since g is still undefined , undefined + 1 results in NaN (Not a Number). So, the second console.log(g) prints NaN.

8. What will be the output of this code?

```
var h;  
console.log(h);  
h = 50;  
console.log(h);
```

○ **Output:**

1. undefined
2. 50

○ **Explanation:**

- The variable h is declared but not initialized, so the first console.log(h) prints undefined because h doesn't have a value.
- After h is assigned the value 50, the second console.log(h) prints 50.

9. What will be the output of this code?

```
console.log(i);  
i = 10;  
var i = 5;  
console.log(i);
```

○ **Output:**

1. undefined

2. 5

○ **Explanation:**

- Due to hoisting, the declaration `var i` is moved to the top but the assignment (`i = 5`) stays where it is. So, the first `console.log(i)` outputs `undefined` because `i` is declared but not initialized.
- The second `console.log(i)` prints `5` since `i` was assigned the value.