

LAB 1

Objective-3 : Find the Gray code of an 8-bit binary number.

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
mov al, [1000h]
```

```
mov bl,al
```

```
shr al,01
```

```
xor al,bl
```

```
mov [1001h],al
```

```
hlt
```

Objective 4: Find the 2's complement of an 8-bit number.

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
mov al, [1000h]
```

```
not al
```

```
add al,01h
```

```
mov [1001h],al
```

```
hlt
```

LAB 2

Objective 2: Find the sum and average of N 16-bit numbers.

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
MOV SI,2000H
```

```
MOV CL,[SI]
```

```

MOV CH,00H
MOV BX,CX
MOV AX,0000H
L2:  INC SI
      INC SI
      ADD AX,[SI]
      JNC L1
      INC CH
L1:  DEC CL
      JNZ L2
      INC SI
      INC SI
      MOV [SI],AX
      INC SI
      INC SI
      MOV [SI],CH
      DIV BX
      INC SI
      INC SI
      MOV [SI],AX
      INC SI
      INC SI
      MOV [SI],DX
      HLT

```

Objective 3: Count no. of 0s in an 8-bit number.

Program:

//NAME:- SK SHAKEEL AKHTAR

//REGD NO:- 2341001063

```
MOV BX,2000H
```

```
MOV AL,[BX]
```

```

        MOV CL,08H

        MOV CH,00H

L2:     SHR AL,1H

        JC L1

        INC CH

L1:     DEC CL

        JNZ L2

        INC BX

        MOV [BX],CH

        HLT

```

LAB 3

Objective-1 : Find the largest/smallest number (8-bit number) from a given array of size N.

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
.data
```

```
count db 04h
```

```
value db 09h, 10h,05h,03h
```

```
res db ?
```

```
.code
```

```
MAIN PROC
```

```
    mov ax, data
```

```
    mov ds, ax
```

```
    mov cl, count
```

```
    dec cl
```

```
    LEA SI, value
```

```

        mov al, [SI]
up:      inc si
        cmp al, [si]
        jnl nxt  # jnc for smallest
        mov al, [si]
nxt:     dec cl
        jnz up
        LEA DI, res
        mov [DI], al
END MAIN

```

LAB 4

Obj-1: Perform Addition and Subtraction of two 32-bit numbers using data processing addressing mode (with 8-bit immediate data).

Program:

```

//NAME:- SK SHAKEEL AKHTAR
//REGD NO:- 2341001063

.global _start
_start:
mov r0, #0x40
mov r1, #0x50
adds r2,r0,#0x50
subs r3,r0,#0x50
mul r4,r0,r1
my_exit: b my_exit

```

Objective-3: Perform the logical operations (AND, OR, XOR, and NOT) on two 32-bit numbers using load/store addressing mode

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
.global _start
```

```
_start:
```

```
    LDR R0,=0X10100000
```

```
    LDR R1,[R0],#4
```

```
    LDR R2,[R0],#4
```

```
    ANDS R3,R2,R1
```

```
    STR R3,[R0],#4
```

```
    ORR R4,R2,R1
```

```
    STR R4,[R0],#4
```

```
    EOR R5,R2,R1
```

```
    STR R5,[R0],#4
```

```
    MVN R6, R1
```

```
    STR R6,[R0]
```

```
my_exit: b my_exit
```

LAB 5

Objective-2 : Separate Even numbers and odds numbers in an array of size N using ARM Assembly language.

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
.data
```

```
input:  .word 5, 12, 7, 8, 3, 9, 14
```

```
N:      .word 7
```

```
evenArr: .space 28
```

```
oddArr:  .space 28
```

```

.text
.global _start
_start:
    LDR r0, =input
    LDR r1, =N
    LDR r1, [r1]
    LDR r2, =evenArr
    LDR r3, =oddArr
    MOV r4, #0
loop:
    CMP r4, r1
    BEQ done
    LDR r5, [r0, r4, LSL #2]
    AND r6, r5, #1
    CMP r6, #0
    BEQ store_even
store_odd:
    STR r5, [r3], #4
    B next
store_even:
    STR r5, [r2], #4
next:
    ADD r4, r4, #1
    B loop
done:
    B done

```

LAB 6

Objective - 2: Find the Fibonacci Series up to n digits.

Program:

```
//NAME:- SK SHAKEEL AKHTAR
```

```
//REGD NO:- 2341001063
```

```
.global _start
```

```
_start:
```

```
.text
```

```
MOV R1, #1
```

```
MOV R2, #0
```

```
MOV R3, #0
```

```
LDR R0, =COUNT
```

```
LDR R6, =FIB_SERIES
```

```
LDRB R5, [R0]
```

```
CMP R5, #1
```

```
BLE STOP1
```

```
STRB R2, [R6], #1
```

```
SUBS R5, R5, #1
```

```
STRB R1, [R6], #1
```

```
BACK:
```

```
SUBS R5, R5, #1
```

```
BEQ STOP
```

```
ADD R3, R1, R2
```

```
STRB R3, [R6], #1
```

```
MOV R2, R1
```

```
MOV R1, R3
```

```
B BACK
```

```
STOP1:
```

```
STRB R3, [R6]
```

```
STOP:
```

```
B .
```

```
.data
```

```
COUNT:
```

```
.byte 0x0A
```

FIB_SERIES:

.byte 0x0, 0x0, 0x0, 0x0, 0x0, 0x0, 0x0, 0x0, 0x0, 0x0 @ 10-byte array