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ABSTRACT

Winning is the goal of any sport. Cricket is one the most watched sport now a days. Winning in Cricket depends on various factors like home crowd advantage, performances in the past, experience in the match, performance at the specific venue, performance against the specific team and the current form of the team and the player.

Here we predicts the score of first innings not only based on current run rate but also considers number of wickets fallen, venue, batting team, batsman, bowler, etc.. To predict the cricket score I have taken the dataset from espn.cricksheet

In this Project, a model has been proposed that predicts the score in each of the innings using Linear Regression, Random Forest algorithm, Lasso, Support Vector Regression, Kneigbhor, Decision Tree.
Cricket is being played in many countries all around the world. There are a lot of domestic and international tournaments being held in many countries which play cricket.
Cricket is a game played between two teams comprising of 11 players in each team. The result is either a win, loss or a tie(same score/weather). Moreover, this game is also extremely unpredictable because at every stage of the game the momentum shifts to one of the teams between the two.

A lot of times the result gets decided on the last ball of the match where the game gets really close.
Considering all these unpredictable scenarios of this unpredictable game, there is a huge interest among the spectators to do some prediction either at the start of the game or during the game.
So, keeping in mind all these possibilities, this report aims at studying the problem of predicting the game results before the game has started based on the statistics and data available from the data set.

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