Experiment Name: Implementation and Analysis of Linear Search Using recursive function.

Objective: Implement and analyse the recursive implementation of linear search to understand its recursive nature and assess its time and space complexity.

```
#include <stdio.h>
int recursiveLinearSearch(int arr[], int target, int index, int size) {
  if (index == size) {
     return -1;
  }
  if (arr[index] == target) {
     return index;
  }
  return recursiveLinearSearch(arr, target, index + 1, size);
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
  printf("Enter %d elements for the array:\n", arraySize);
```

```
for (int i = 0; i < arraySize; ++i) {
  printf("Element %d: ", i + 1);
  scanf("%d", &myArray[i]);
}
int targetElement;
printf("Enter the target element to search: ");
scanf("%d", &targetElement);
int result = recursiveLinearSearch(myArray, targetElement, 0, arraySize);
if (result != -1) {
  printf("Element %d found at index %d.\n", targetElement, result);
} else {
  printf("Element %d not found in the array.\n", targetElement);
}
return 0;
```

Experiment Name: Implementation and Analysis of Binary Search Using recursive function

Objective: Implement and analyse the recursive implementation of Binary search to understand its recursive nature and assess its time and space complexity.

```
#include <stdio.h>
int recursiveBinarySearch(int arr[], int target, int low, int high) {
  if (low <= high) {
     int mid = low + (high - low) / 2;
     if (arr[mid] == target) {
       return mid;
     }
     if (arr[mid] > target) {
        return recursiveBinarySearch(arr, target, low, mid - 1);
     } else {
       return recursiveBinarySearch(arr, target, mid + 1, high);
     }
  }
  return -1;
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
```

```
scanf("%d", &arraySize);
int myArray[arraySize];
printf("Enter %d sorted elements for the array:\n", arraySize);
for (int i = 0; i < arraySize; ++i) {
  printf("Element %d: ", i + 1);
  scanf("%d", &myArray[i]);
}
int targetElement;
printf("Enter the target element to search: ");
scanf("%d", &targetElement);
int result = recursiveBinarySearch(myArray, targetElement, 0, arraySize - 1);
if (result != -1) {
  printf("Element %d found at index %d.\n", targetElement, result);
} else {
  printf("Element %d not found in the array.\n", targetElement);
}
return 0;
```

Experiment Name: Implementation and Analysis of Insertion Sort .

Objective: To implement the Insertion Sort algorithm and analyze its efficiency in sorting data, evaluating its time complexity and practical performance.

```
#include <stdio.h>
#include <stdlib.h>
void insertionSort(int arr[], int size) {
  int i, key, j;
  for (i = 1; i < size; i++) {
     key = arr[i];
     j = i - 1;
     while (i \ge 0 \&\& arr[i] > key)  {
        arr[j + 1] = arr[j];
       j = j - 1;
     arr[j + 1] = key;
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
```

```
printf("Enter %d elements for the array:\n", arraySize);
for (int i = 0; i < arraySize; i++) {
    printf("Element %d: ", i + 1);
    scanf("%d", &myArray[i]);
}
insertionSort(myArray, arraySize);

printf("Sorted array: ");
for (int i = 0; i < arraySize; i++) {
    printf("%d ", myArray[i]);
}
printf("\n");</pre>
```

Experiment Name: Implementation and Analysis of Bubble Sort.

Objective: Objective: To implement and analyse the Bubble Sort algorithm's efficiency and performance in sorting a given dataset.

```
#include <stdio.h>
#include <stdlib.h>
void bubbleSort(int arr[], int size) {
  for (int i = 0; i < size - 1; i++) {
     for (int j = 0; j < \text{size - } i - 1; j++) {
        if (arr[j] > arr[j + 1]) {
          int temp = arr[j];
          arr[j] = arr[j + 1];
          arr[j + 1] = temp;
        }
     }
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
  printf("Enter %d elements for the array:\n", arraySize);
  for (int i = 0; i < arraySize; i++) {
```

```
printf("Element %d: ", i + 1);
scanf("%d", &myArray[i]);
}
bubbleSort(myArray, arraySize);
printf("Sorted array: ");
for (int i = 0; i < arraySize; i++) {
    printf("%d ", myArray[i]);
}
printf("\n");</pre>
```

Experiment Name: Implementation and Analysis of Bubble Sort.

Objective: Objective: To implement and analyse the Bubble Sort algorithm's efficiency and performance in sorting a given dataset.

```
#include <stdio.h>
#include <stdlib.h>
void selectionSort(int arr[], int size) {
  for (int i = 0; i < size - 1; i++) {
     int minIndex = i;
     for (int j = i + 1; j < size; j++) {
       if (arr[j] < arr[minIndex]) {</pre>
          minIndex = j;
        }
     }
     int temp = arr[i];
     arr[i] = arr[minIndex];
     arr[minIndex] = temp;
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
```

```
printf("Enter %d elements for the array:\n", arraySize);
for (int i = 0; i < arraySize; i++) {
    printf("Element %d: ", i + 1);
    scanf("%d", &myArray[i]);
}

selectionSort(myArray, arraySize);

printf("Sorted array: ");
for (int i = 0; i < arraySize; i++) {
    printf("%d ", myArray[i]);
}

printf("\n");</pre>
```

Experiment Name: Implementation and Analysis of Merge Sort.

Objective: To implement and analyse the Merge Sort algorithm for efficient sorting of data, assessing its time and space complexity.

```
#include <stdio.h>
#include <stdlib.h>
void merge(int arr[], int left, int middle, int right) {
  int i, j, k;
  int n1 = middle - left + 1;
  int n2 = right - middle;
  int L[n1], R[n2];
  for (i = 0; i < n1; i++)
     L[i] = arr[left + i];
  for (j = 0; j < n2; j++)
     R[j] = arr[middle + 1 + j];
  i = 0;
  j = 0;
  k = left;
  while (i < n1 \&\& j < n2) {
     if (L[i] \le R[j]) {
       arr[k] = L[i];
       i++;
     } else {
       arr[k] = R[j];
       j++;
```

```
k++;
   }
  while (i < n1) {
     arr[k] = L[i];
     i++;
     k++;
   }
  while (j < n2) {
     arr[k] = R[j];
     j++;
     k++;
   }
}
void mergeSort(int arr[], int left, int right) {
  if (left < right) {
     int middle = left + (right - left) / 2;
     mergeSort(arr, left, middle);
     mergeSort(arr, middle + 1, right);
     merge(arr, left, middle, right);
   }
}
int main() {
  int arraySize;
```

```
printf("Enter the size of the array: ");
scanf("%d", &arraySize);
int myArray[arraySize];
printf("Enter %d elements for the array:\n", arraySize);
for (int i = 0; i < arraySize; i++) {
  printf("Element %d: ", i + 1);
  scanf("%d", &myArray[i]);
}
mergeSort(myArray, 0, arraySize - 1);
printf("Sorted array: ");
for (int i = 0; i < arraySize; i++) {
  printf("%d ", myArray[i]);
}
printf("\n");
return 0;
```

Experiment Name: Implementation and Analysis of Quick Sort.

Objective: To implement and analyse the Quick Sort algorithm for efficient sorting of data, assessing its time and space complexity.

```
#include <stdio.h>
#include <stdlib.h>
void swap(int* a, int* b) {
  int temp = *a;
  *a = *b;
  *b = temp;
}
int partition(int arr[], int low, int high) {
  int pivot = arr[high];
  int i = (low - 1);
  for (int j = low; j \le high - 1; j++) {
     if (arr[j] < pivot) {
       i++;
       swap(&arr[i], &arr[j]);
     }
  }
  swap(&arr[i+1], &arr[high]);
  return (i + 1);
}
void quickSort(int arr[], int low, int high) {
  if (low < high) {
```

```
int pi = partition(arr, low, high);
     quickSort(arr, low, pi - 1);
     quickSort(arr, pi + 1, high);
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
  printf("Enter %d elements for the array:\n", arraySize);
  for (int i = 0; i < arraySize; i++) {
     printf("Element %d: ", i + 1);
     scanf("%d", &myArray[i]);
  }
  quickSort(myArray, 0, arraySize - 1);
  printf("Sorted array: ");
  for (int i = 0; i < arraySize; i++) {
     printf("%d ", myArray[i]);
  }
  printf("\n");
  return 0;
}
```

Experiment Name: Implementation and Analysis of Heap Sort.

Objective: To implement and analyse the Heap Sort algorithm for efficient sorting of data, assessing its time and space complexity.

```
#include <stdio.h>
#include <stdlib.h>
void heapify(int arr[], int size, int i) {
  int largest = i;
  int left = 2 * i + 1;
  int right = 2 * i + 2;
  if (left < size && arr[left] > arr[largest])
    largest = left;
  if (right < size && arr[right] > arr[largest])
    largest = right;
  if (largest != i) {
    int temp = arr[i];
    arr[i] = arr[largest];
    arr[largest] = temp;
    heapify(arr, size, largest);
  }
}
void heapSort(int arr[], int size) {
```

```
for (int i = size / 2 - 1; i >= 0; i--)
    heapify(arr, size, i);
  for (int i = size - 1; i > 0; i--) {
    int temp = arr[0];
    arr[0] = arr[i];
    arr[i] = temp;
    heapify(arr, i, 0);
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
  printf("Enter %d elements for the array:\n", arraySize);
  for (int i = 0; i < arraySize; i++) {
    printf("Element %d: ", i + 1);
    scanf("%d", &myArray[i]);
  }
  heapSort(myArray, arraySize);
  printf("Sorted array: ");
  for (int i = 0; i < arraySize; i++) {
```

```
printf("%d ", myArray[i]);
}
printf("\n");
return 0;
}
```

Experiment Name: Implementation and Analysis of Counting Sort.

Objective: To implement and analyse the Counting Sort algorithm for efficient sorting of data, assessing its time and space complexity.

```
#include <stdio.h>
#include <stdlib.h>
void countingSort(int arr[], int size) {
  int max = arr[0];
  for (int i = 1; i < size; i++) {
    if (arr[i] > max) {
       max = arr[i];
    }
  }
  int* count = (int*)malloc((max + 1) * sizeof(int));
  for (int i = 0; i \le max; i++) {
    count[i] = 0;
  }
  for (int i = 0; i < size; i++) {
    count[arr[i]]++;
  }
  int k = 0;
  for (int i = 0; i \le max; i++) {
    while (count[i] > 0) {
       arr[k++] = i;
```

```
count[i]--;
    }
  }
  free(count);
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
  printf("Enter %d elements for the array:\n", arraySize);
  for (int i = 0; i < arraySize; i++) {
    printf("Element %d: ", i + 1);
    scanf("%d", &myArray[i]);
  }
  countingSort(myArray, arraySize);
  printf("Sorted array: ");
  for (int i = 0; i < arraySize; i++) {
    printf("%d ", myArray[i]);
  }
  printf("\n");
  return 0;
}
```

Experiment Name: Implementation and Analysis of Radix Sort.

Objective: To implement and analyse the Radix Sort algorithm for efficient sorting of data, assessing its time and space complexity.

```
#include <stdio.h>
#include <stdlib.h>
int getMax(int arr[], int size) {
  int max = arr[0];
  for (int i = 1; i < size; i++) {
    if (arr[i] > max) {
       max = arr[i];
    }
  }
  return max;
}
void countingSort(int arr[], int size, int place) {
  const int max = 10;
  int output[size];
  int count[max];
  for (int i = 0; i < max; i++) {
    count[i] = 0;
  }
  for (int i = 0; i < size; i++) {
    count[(arr[i] / place) % 10]++;
  }
```

```
for (int i = 1; i < max; i++) {
    count[i] += count[i - 1];
  }
  for (int i = size - 1; i >= 0; i--) {
    output[count[(arr[i] / place) % 10] - 1] = arr[i];
    count[(arr[i] / place) % 10]--;
  }
  for (int i = 0; i < size; i++) {
    arr[i] = output[i];
  }
}
void radixSort(int arr[], int size) {
  int max = getMax(arr, size);
  for (int place = 1; max / place > 0; place *= 10) {
    countingSort(arr, size, place);
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
```

```
printf("Enter %d elements for the array:\n", arraySize);
for (int i = 0; i < arraySize; i++) {
    printf("Element %d: ", i + 1);
    scanf("%d", &myArray[i]);
}

radixSort(myArray, arraySize);
printf("Sorted array: ");
for (int i = 0; i < arraySize; i++) {
    printf("%d ", myArray[i]);
}
printf("\n");</pre>
```

Experiment Name: Implementation and Analysis of Shell Sort.

Objective: To implement and analyse the Shell Sort algorithm for efficient sorting of data, assessing its time and space complexity.

```
#include <stdio.h>
#include <stdlib.h>
void shellSort(int arr[], int size) {
  for (int gap = size / 2; gap > 0; gap \neq 2) {
    for (int i = gap; i < size; i++) {
       int temp = arr[i];
       int j;
       for (j = i; j \ge gap \&\& arr[j - gap] > temp; j -= gap) {
         arr[j] = arr[j - gap];
       }
       arr[j] = temp;
    }
  }
}
int main() {
  int arraySize;
  printf("Enter the size of the array: ");
  scanf("%d", &arraySize);
  int myArray[arraySize];
  printf("Enter %d elements for the array:\n", arraySize);
```

```
for (int i = 0; i < arraySize; i++) {
    printf("Element %d: ", i + 1);
    scanf("%d", &myArray[i]);
}

shellSort(myArray, arraySize);

printf("Sorted array: ");

for (int i = 0; i < arraySize; i++) {
    printf("%d ", myArray[i]);
}

printf("\n");

return 0;
}</pre>
```