# Skander Ayari

## Applied Computer Science student

Self-motivated and highly reliable university student seeking to contribute my strengths to a positive and productive work environment in order to enhance my personal development

✉ skanderayari96@gmail.com

📱 +49 1634252454

📍 Berlin, Germany

in linkedin.com/in/skander-ayari96

## SKILLS

OOP · TDD · JAVA · Spring boot · Git · HTML · CSS · JS · PYTHON · Jira · Confluence

## LANGUAGES

German
*Full Professional Proficiency*

Englich
*Professional Working Proficency*

French
*Native or bilingual Proficiency*

Arabic
*Native or bilingual Proficiency*

## SOCIAL EXPERIENCE

Won several water polo trophies with the club Avenir Sportif de la Marsa

Member of Deutsche Lebens-Rettungs-Gesellschaft Landesverband

## EDUCATION

### B.Sc. Applied Computer Science
Hochschule für Technik und Wirtschaft / Berlin
*10/2020 - Bis jetzt*                                        *Berlin*

### B.Eng. Electrical Engineering
Berliner Hochschule für Technik
*10/2018 - 09/2020*                                          *Berlin*

### German Language School
Vivat Lingua Tübingen
*10/2017 - 04/2018*                                          *Tübingen*

### Baccalaureate Mathematics
Lycée Chekki La marsa
*07/2017*                                                    *Tunisia*

## WORK EXPERIENCE

### Working Student
mgm technology partners GmbH
*02/2022 - 04/2022*                                          *Berlin*
*Tasks*
- Jira & Confluence System Administrator

### Part time job
WISAG Sicherheit & Service Berlin-Brandenburg
*05/2021 - 09/2022*                                          *Berlin*
*Task*
- lifeguard in International Club Berlin e.V.

## CERTIFICATES

TestDaf TDN 4 (04/2018)
*Completed TestDaF exam with overall 16/20 points*

## PERSONAL PROJECTS

### Cake machine
- Implemented a Java program for managing various types of cakes, enabling users to perform CRUD operations and searches through both a graphical user interface and the terminal.

### School managing system
- Implemented a Java User Interface to manage a stack of students. The program consisted of many commands. The user could create, delete, update the students and read the stack of students.

### Lost in the Labyrinth
- Developed a Unity 3D labyrinth as a project for my computer graphics class at HTW Berlin.