

- Type
- Rand0

3 Falling Edge Top

2

1 Rising Edge Bottom

3

3

2

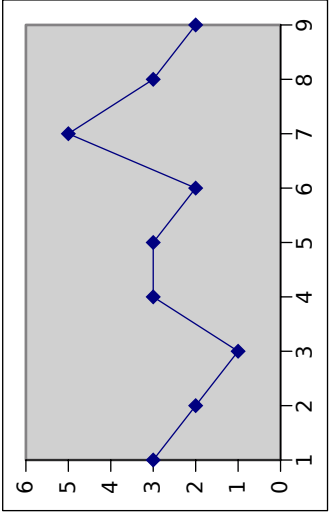
5 Falling Edge Top

3

2

3

4



- Type
- Rand1

4 Falling Edge Top

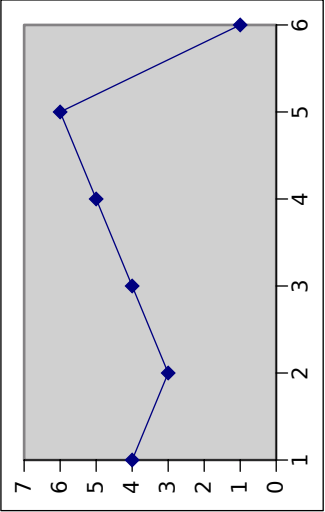
3 Rising Edge Bottom

4

5

6 Falling Edge Top

1 Rising Edge Bottom



- Type
- Rand2

9 Falling Edge Top

7

6

2 Rising Edge Bottom

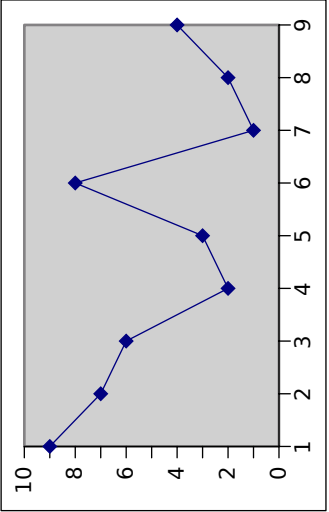
3

8

1 Rising Edge Bottom

2

4



Manual Conditioning

Top	Bottom
3	1
Bottom	Top
1	3
Top	Bottom
3	2
Bottom	Top
2	5
Top	Bottom
2	5

Top	Bottom
4	3
Bottom	Top
3	6
Top	Bottom
6	1

Top	Bottom
9	2
Bottom	Top
2	8
Top	Bottom
8	1