intro_to_fp

April 9, 2019

1 Functional Programming (FP) in Python

Programming paradigms supported by Python - Object Oriented - Procedural - Imperative - Functional

1.1 What is it and why do I care?

Wikipedia - In computer science, functional programming is a programming paradigm — a style of building the structure and elements of computer programs—that treats computation as the evaluation of mathematical functions and *avoids changing-state and mutable data*.

- Easier to make concurrent
- More testable

2 One example, four paradigms

```
self.sum = 0
             def calculate_summation(self):
                 self.sum = sum(self.data)
         # Driver code
         my_list = MyList(my_data)
         my_list.calculate_summation()
         my_list.sum
Out [25]: 15
In [12]: # Procedural
         my_{data} = [1, 2, 3, 4, 5]
         def summation(nums):
             total = 0
             for num in nums:
                 total += num
             return total
         summation(my_data)
Out[12]: 15
In [13]: # Imperative
         nums = [1, 2, 3, 4, 5]
         total = 0
         for num in nums:
             total += num
         total
Out[13]: 15
In [12]: # Functional
         import functools
         my_{data} = [1, 2, 3, 4, 5]
         def summation(nums):
             return functools.reduce(lambda x, y: x + y, nums)
         summation(my_data)
Out[12]: 15
```

2.1 FP Concepts in Python

- Recursion
- Functions as first class citizens!
- closures
- list and dictionary comprehensions
- lazy vs eager evaluation
- lambda (annonymous functions)

3 Functions as first class citizens (Higher Order Functions)

```
In [1]: # Passing function as argument
        def square(x):
            """Calculates the square of a given number."""
            return x ** 2
        def apply(f, iterable):
            """Applies a function f to every element in the provided iterable."""
            result = []
            for it in iterable:
                result.append(f(it))
            return result
        apply(square, [1, 2, 3, 4, 5])
Out[1]: [1, 4, 9, 16, 25]
In [2]: # Function that returns a function
        def create_greeting(greeting):
            def greet(name):
                return "{} {}".format(greeting, name)
            return greet
        say_hello = create_greeting("Hello")
        say hello("World!")
Out[2]: 'Hello World!'
```

4 Closure

Theory: A record storing a function with the mapping associating each free variable with its value or reference.

English: A function and the variables in its scope.

```
return x + y
            return _add
        add_five = adder(5)
        add five(10)
Out[1]: 15
In [33]: """Real World Example"""
         import logging
         import queue
         import time
         from concurrent.futures import ThreadPoolExecutor
         def done(logger, queue):
             # Our closure keeps the value of our logger
             # and queue inside of the _done function below
             def _done(func):
                 if func.cancelled():
                     logger.info('future canceled')
                 elif func.done():
                     error = func.exception()
                     if error:
                         logger.info('future error: {}'.format(error))
                     else:
                         queue.put(func.result())
             return _done
         def bamboozle(duration):
             print("Muhahaha. You have been bamboozled for {}!".format(duration))
             time.sleep(duration)
             return duration
         durations = [1, 2, 3, 2, 1, 5]
         results_queue = queue.Queue(maxsize=len(durations))
         executor = ThreadPoolExecutor(max_workers=5)
         queue_logger = logging.getLogger("example")
         done_callback = done(queue_logger, results_queue)
         for duration in durations:
             future = executor.submit(bamboozle, duration)
             future.add_done_callback(done_callback)
         while True:
             if results_queue.full():
                 print('Finished bamboozling')
```

break

```
executor.shutdown()
Muhahaha. You have been bamboozled for 1!
Muhahaha. You have been bamboozled for 2!Muhahaha. You have been bamboozled for 3!
Muhahaha. You have been bamboozled for 2!
Muhahaha. You have been bamboozled for 1!
Muhahaha. You have been bamboozled for 5!
Finished bamboozling
In [22]: """Decorators Demystified! They are just closures!"""
         import functools
         import time
         def timeit(function):
             """Records the time a function takes to execute."""
             def wrapper():
                 start = time.time()
                 result = function()
                 end = time.time()
                 diff = end - start
                 print("{} took {} seconds".format(function.__name__, diff))
                 return result
             return wrapper
         def sleep_two():
             time.sleep(2)
         timed_sleep = timeit(sleep_two)
         timed_sleep()
sleep_two took 2.0027852058410645 seconds
In []: # It can get very verbose doing this for every function we want to decorate.
        # Here's some syntatic sugar for cleaner code.
        def timeit(function):
            """Records the time a function takes to execute."""
            def wrapper():
                start = time.time()
                return function()
                end = time.time()
                diff = end - start
                print("{} took {} seconds".format(function.__name__, diff))
```

```
return wrapper
        @timeit
        def sleep_one():
            time.sleep(1)
        sleep_one()
In [26]: import functools
         import time
         # https://docs.python.org/3/library/functools.html#functools.update_wrapper
         # https://docs.python.org/3/library/functools.html#functools.wraps
         def timeit(function):
             """Records the time a function takes to execute."""
             @functools.wraps(function)
             def wrapper():
                 start = time.time()
                 result = function()
                 end = time.time()
                 diff = end - start
                 print("{} took {} seconds".format(function.__name__, diff))
                 return result
             return wrapper
         @timeit
         def sleep_two():
             time.sleep(2)
         sleep_two
Out[26]: <function __main__.sleep_two()>
In [35]: # This is nice and all but what if we want to pass arguments to our decorated functio
         # Since our decorator returns a function, we can have that function expect a variable
         # of positional arguments and keyword arguments i.e. give it the function defintion w
         # *args and **kwargs.
         def timeany(function):
             @functools.wraps(function)
             def wrapper(*args, **kwargs):
                 start = time.time()
                 return function(*args, **kwargs)
                 end = time.time()
                 diff = end - start
```

```
print("{} took {} seconds".format(function.__name__, diff))
             return wrapper
         def my_decorator(f):
             @functools.wraps(f)
             def wrapper(*args, **kwargs):
                 print('calling decorated function')
                 return f(*args, **kwargs)
             return wrapper
         @my_decorator
         def example(x, y, greeting='Salutations'):
             print(greeting)
             return x + y
         example(1, 2, greeting='Hello World!')
calling decorated function
Hello World!
Out[35]: 3
```

5 Lazy vs eager evaluation and list/dictionary comprehensions

```
def lazy_numbers(n):
    num = 0
    while num < n:
        yield num
        num += 1

def eager_numbers(n):
    nums = []
    while num < n:
        nums.append(n)
        n += 1
    return nums</pre>
```

5.1 Questions

- What is this yield keyword?
- What is the difference between the lazy and eager example here?
- What happens if n is REALLY big?
- What if each element in the list is REALLY big?

```
In [20]: # Comprehensions
```

```
# List
         def nats_list(n):
             return [i for i in range(n)]
         # Generator
         def nats_gen(n):
             return (i for i in range(n))
         # Dictionary
         def nats_to_square(n):
             """Maps first n integers (0 indexed) to their square."""
             return {i: i ** 2 for i in range(n)}
         print(type(nats_list(5)))
         print(type(nats_gen(5)))
         print(type(nats_to_square(5)))
<class 'list'>
<class 'generator'>
<class 'dict'>
In [21]: # Using If-Condition
         def evens_list(n):
             return [i for i in range(n) if i % 2 == 0]
         def events_gen(n):
             return (i for i in range(n) if i % 2 == 0)
In [13]: """lazy_numbers is an example of a generator in Python.
         'yield' keyword suspends function execution and returns the current value back to the
         Python saves the enough information i.e. the stack frame so it can pick up where it l
         All of eager_numbers is being written into memory which for large n or large elements
         means it can consume more memory that you would like.
         11 11 11
Out[13]: 'lazy_numbers is an example of a generator in Python.\n\n`yield` keyword suspends fun-
In [29]: # Annonymous Functions
         users = [{
           "id": 1.
           "first_name": "Sharity",
           "last_name": "Latus",
           "email": "slatus0@ft.com",
           "ip_address": "166.36.139.73"
```

```
}, {
           "id": 2,
           "first_name": "Polly",
           "last_name": "Fautly",
           "email": "pfautly1@deviantart.com",
           "ip_address": "223.169.73.214"
         }, {
           "id": 3,
           "first_name": "Elliott",
           "last_name": "Geratt",
           "email": "egeratt2@dailymail.co.uk",
           "ip_address": "63.101.181.87"
         }, {
           "id": 4.
           "first_name": "Darcee",
           "last_name": "Stenton",
           "email": "dstenton3@bandcamp.com",
           "ip_address": "129.82.4.219"
         }, {
           "id": 5,
           "first_name": "Dorey",
           "last_name": "Bastistini",
           "email": "dbastistini4@pen.io",
           "ip_address": "255.220.99.177"
         }]
         sorted(users, key=lambda user: user['first_name'])
[{'id': 4, 'last_name': 'Stenton', 'email': 'dstenton3@bandcamp.com', 'first_name': 'Darcee',
In [30]: sorted(users, key=lambda user: user['ip_address'])
Out[30]: [{'email': 'dstenton3@bandcamp.com',
           'first_name': 'Darcee',
           'id': 4,
           'ip_address': '129.82.4.219',
           'last_name': 'Stenton'},
          {'email': 'slatus0@ft.com',
           'first_name': 'Sharity',
           'id': 1,
           'ip_address': '166.36.139.73',
           'last_name': 'Latus'},
          {'email': 'pfautly1@deviantart.com',
           'first_name': 'Polly',
           'id': 2,
           'ip_address': '223.169.73.214',
           'last_name': 'Fautly'},
```

```
{'email': 'dbastistini4@pen.io',
           'first_name': 'Dorey',
           'id': 5,
           'ip_address': '255.220.99.177',
           'last_name': 'Bastistini'},
          {'email': 'egeratt2@dailymail.co.uk',
           'first_name': 'Elliott',
           'id': 3,
           'ip_address': '63.101.181.87',
           'last_name': 'Geratt'}]
In [32]: list(filter(lambda user: user['id'] < 3, users))</pre>
Out[32]: [{'email': 'slatus0@ft.com',
           'first_name': 'Sharity',
           'id': 1,
           'ip_address': '166.36.139.73',
           'last_name': 'Latus'},
          {'email': 'pfautly1@deviantart.com',
           'first_name': 'Polly',
           'id': 2,
           'ip_address': '223.169.73.214',
           'last_name': 'Fautly'}]
```