In [1]:

```
import os
import time
import shelve
import random
import numpy as np
import pandas as pd
import tensorflow as tf
from pandas import DataFrame
import matplotlib.pyplot as plt
```

In [2]:

```
def load data(name):
    if name == 'mnist':
        (X_train, y_train), (X_test, y_test) = tf.keras.datasets.mnist.load_data()
    elif name == 'fashion mnist':
        (X_train, y_train), (X_test, y_test) = tf.keras.datasets.fashion_mnist.loa
d data()
    else:
        print('Only mnist or fashion mnist.')
        return False
    imageSize = X train.shape[1]*X train.shape[2]
    numClasses = np.max(y train)+1
    X train = np.reshape(X train.astype(float)/255.0, (-1, 784))
    X \text{ test} = \text{np.reshape}(X \text{ test.astype}(float)/255.0, (-1, 784))
    y train = tf.keras.utils.to categorical(y train, num classes=numClasses)
    y test = tf.keras.utils.to categorical(y test, num classes=numClasses)
    X val
            = X train[-10000:]
            = y train[-10000:]
    y val
    X train = X train[:-10000]
    y_{train} = y_{train}[:-10000]
    print('Data Split: ')
    print(f'X train: {X train.shape}, y train: {y train.shape}')
    print(f'X_test : {X_test.shape }, y_test : {y_test.shape }')
    print(f'X_val : {X_val.shape }, y_val : {y_val.shape }')
    data = \{\}
    data['X_train'] = X_train
    data['y_train'] = y_train
    data['X_val'] = X_val
    data['y_val'] = y_val
    data['X_test'] = X_test
    data['y_test'] = y_test
    data['imageSize'] = imageSize
    return data
```

In [3]:

```
class MLP(object):
    def init (self, name, size input, size hidden, size output, learning rate=
0.01, optimizer='SGD', weight coeff=1,\
                 Reg=None, RegC=0, training=None, validation=None, accuracy=0, dev
ice=None):
        self.name
                           = name
        self.size input
                           = size input
        self.size hidden
                           = size hidden
        self.size output
                           = size output
        self.learning rate = learning rate
        self.optimizer
                           = optimizer
        self.Reg
                           = Reg
        self.ReqC
                           = ReqC
        self.training
                           = training
        self.validation
                           = validation
        self.accuracy
                           = accuracy
        self.device
                           = device
        self.weight coeff = weight coeff
        self.W1 = self.initWeights(self.size input, self.size hidden[0], self.weig
ht_coeff)
        self.b1 = self.initWeights(1, self.size_hidden[0], self.weight_coeff)
        self.W2 = self.initWeights(self.size hidden[0], self.size hidden[1], self.
weight coeff)
        self.b2 = self.initWeights(1, self.size hidden[1], self.weight coeff)
        self.W3 = self.initWeights(self.size hidden[1], self.size hidden[2], self.
weight coeff)
        self.b3 = self.initWeights(1, self.size_hidden[2], self.weight_coeff)
        self.W4 = self.initWeights(self.size hidden[2], self.size output, self.wei
ght coeff)
        self.b4 = self.initWeights(1, self.size output, self.weight coeff)
        self.varibles = [self.W1, self.b1, self.W2, self.b2, self.W3, self.b3, self.b3
f.W4, self.b41
    def initWeights(self, rows, columns, multFactor=1):
        return tf.Variable(multFactor*tf.random.normal([rows, columns]))
    def forward(self, X):
        if self.device is not None:
            with tf.device('qpu:0' if self.device=='qpu' else 'cpu'):
                self.y = self.compute output(X)
        else:
            self.y = self.compute output(X)
        return self.v
```

```
def getRegLoss(self, X_train):
        if self.Req=='L2':
            return (self.RegC/X_train.shape[0])*(tf.reduce_sum(tf.math.square(self))
.W1)) +
                                                  tf.reduce sum(tf.math.square(self
.W2)) +
                                                  tf.reduce sum(tf.math.square(self
.W3)) +
                                                  tf.reduce sum(tf.math.square(self
.W4)))
        elif self.Reg=='L1':
            return (self.RegC/X train.shape[0])*tf.abs(tf.reduce sum(self.W1) +
                                                        tf.reduce sum(self.W2) +
                                                        tf.reduce sum(self.W3) +
                                                        tf.reduce sum(self.W4))
        elif self.Reg=='L1+L2':
            L2 = (self.RegC/X train.shape[0])*(tf.reduce sum(tf.math.square(self.
W1)) +
                                                 tf.reduce_sum(tf.math.square(self.
W2)) +
                                                 tf.reduce sum(tf.math.square(self.
W3)) +
                                                 tf.reduce sum(tf.math.square(self.
W4)))
            L1 = (self.RegC/X train.shape[0])*tf.abs(tf.reduce sum(self.W1) +
                                                      tf.reduce_sum(self.W2) +
                                                      tf.reduce sum(self.W3) +
                                                      tf.reduce sum(self.W4))
            return L1+L2
        else:
            return 0
    def loss(self, y pred, y true):
        y_true_tf = tf.cast(tf.reshape(y_true, (-1, self.size_output)), dtype=tf.f
loat32)
        y_pred_tf = tf.cast(y_pred, dtype=tf.float32)
        loss = tf.keras.losses.CategoricalCrossentropy()(y true tf, y pred tf)
        return loss
    def backward(self, X_train, y_train):
        if self.optimizer=='SGD':
            optimizer = tf.keras.optimizers.SGD(learning rate=self.learning rate)
        elif self.optimizer=='Adam':
            optimizer = tf.keras.optimizers.Adam(learning rate=self.learning rate)
        elif self.optimizer=='RMSProp':
```

```
optimizer = tf.keras.optimizers.RMSprop(learning rate=self.learning ra
te)
        else:
            pass
       if self.Reg is not None and self.RegC==0:
            print('Regularization coffecient argument was 0, seeting it to default
lamda=0.01')
            self.RegC = 0.01;
       with tf.GradientTape() as tape:
            predicted = self.forward(X_train)
            current loss = self.loss(predicted, y train)
            current_loss += self.getRegLoss(X_train)
        grads = tape.gradient(current loss, self.varibles)
        optimizer.apply gradients(zip(grads, self.varibles))
   def compute output(self, X):
       X tf = tf.cast(X, dtype=tf.float32)
       w1Hat = tf.matmul(X tf, self.W1) + self.b1
        h1Hat = tf.nn.relu(w1Hat)
       w2Hat = tf.matmul(h1Hat, self.W2) + self.b2
        h2Hat = tf.nn.relu(w2Hat)
       w3Hat = tf.matmul(h2Hat, self.W3) + self.b3
       h3Hat = tf.nn.relu(w3Hat)
       w4Hat = tf.matmul(h3Hat, self.W4) + self.b4
        output = tf.nn.softmax(w4Hat)
        return output
   def getAccuracy(self, predictions, outputs):
        preds = np.argmax(predictions, axis=1)
       y true = np.argmax(outputs, axis=1)
        return (preds==y true).mean()
```

In [4]:

```
def trainModel(model, data, NUM EPOCHS=10, batchSize=50, seedVal=1234):
    X train = data['X train']
    y_train = data['y_train']
           = data['X val']
    X val
           = data['y_val']
    y_val
    training = np.zeros(shape=(NUM EPOCHS, 3))
    validation = np.zeros(shape=(NUM EPOCHS, 3))
    train_ds = tf.data.Dataset.from_tensor_slices((X_train, y_train)).batch(batchS
ize)
            = tf.data.Dataset.from_tensor_slices((X_val, y_val)).batch(batchSize)
    val ds
    print(f'\n\n************* Training model: {model.name} with optimizer: {mod
el.optimizer} and seed: {seedVal} ************\n')
    time start = time.time()
    for epoch in range(NUM EPOCHS):
        train loss = tf.zeros([1, 1], dtype=tf.float32)
        val loss
                 = tf.zeros([1, 1], dtype=tf.float32)
        train ds = tf.data.Dataset.from tensor slices((X train, y train)).shuffle(
25, seed = epoch*(seedVal)).batch(batchSize)
        val_ds = tf.data.Dataset.from_tensor_slices((X_val, y_val)).shuffle(25,
seed = epoch*(seedVal)).batch(batchSize)
        for inputs, outputs in train ds:
            train pred = model.forward(inputs)
            train loss = train loss + model.loss(train pred, outputs)
            model.backward(inputs, outputs)
            train acc = model.getAccuracy(train pred, outputs)
        for inputs, outputs in val ds:
            val pred = model.forward(inputs)
            val_loss = val_loss + model.loss(val pred, outputs)
            val acc = model.getAccuracy(val pred, outputs)
        # train loss = np.array(train loss)
        # val loss = np.array(val loss)
        training[epoch] = [epoch+1, train acc, np.sum(train loss)/X train.shape[0
]]
        validation[epoch] = [epoch+1, val acc, np.sum(train loss)/X train.shape[0
]]
        print('# Epoch:={}/{} - train loss:={:.4f} - val loss:={:.4f}, train acc:
={:.2f} - val acc:={:.2f}'\
              .format(epoch+1, NUM_EPOCHS, np.sum(train_loss)/X_train.shape[0], np
.sum(val loss)/X val.shape[0], train acc, val acc))
    time taken = time.time()-time start
    print(f'\nTotal time taken (in seconds): {time taken: .2f}')
    print(f'\nFinished training model: {model.name}\n')
```

```
model.training = training
   model.validation = validation
def testModel(model, data):
   X test = data['X test']
   y_test = data['y_test']
   preds = model.forward(X test)
   pred = np.argmax(preds, axis=1)
   y_true= np.argmax(y_test, axis=1)
   model.accuracy = (pred==y_true).mean()*100
   print(f'************* Testing ***************)
   print(f'{model.name} model accuracy = {model.accuracy:.2f}%')
   def plotAccuracyAndLoss(model):
   training = model.training
   validation = model.validation
   fig, (ax1, ax2) = plt.subplots(1, 2)
   training[:, -1] = training[:, -1]/np.linalg.norm(training[:, -1])
   ax1.plot(training[:,0], training[:,1], 'g')
   ax1.plot(training[:,0], training[:,2], 'b')
   ax1.set title('Training')
   ax1.legend(["Accuracy", "Loss"])
   validation[:, -1] = validation[:, -1]/np.linalg.norm(validation[:, -1])
   ax2.plot(validation[:,0], validation[:,1], 'g')
   ax2.plot(validation[:,0], validation[:,2], 'b')
   ax2.set title('Validation')
   ax2.legend(["Accuracy", "Loss"])
   plt.show()
```

In [5]:

```
def main():
    for j in range(2):
        if j==0:
            data = load_data('mnist')
            size_hidden = [128, 128, 128]
            learning rate = 5e-3
            weight\_coeff = 1e-2
        if j==1:
            data = load_data('fashion_mnist')
            size_hidden = [1024, 512, 256]
            learning rate = 3e-4
            weight coeff = 1e-31
        for k in range(1):
            if k==0:
                opt = 'Adam'
            elif k==1:
                opt = 'RMSProp'
            elif k==2:
                opt = 'SGD'
            else:
                pass
            imageSize = data['imageSize']
            size_input = imageSize
            size\_output = 10
            allModels = {}
            allModels['mlp_on_gpu_default'] = {}
            allModels['mlp on gpu RegL1'] = {}
            allModels['mlp_on_gpu_RegL2']
            for model name in allModels:
                model = allModels[model_name]
                cnt = -1
                numEpochs = 10
                batchSize = 50
                numTrials = 10
                seeds = random.sample(range(1000, 9999), numTrials)
                           = np.zeros(shape=(numEpochs, 1))
                accuracy = np.zeros(shape=(numTrials, 1))
                for i in seeds:
                    cnt += 1
                    np.random.seed(i)
```

```
tf.random.set seed(i)
                    print(f'Count: {cnt}, j=: {j}')
                    if model name == 'mlp on gpu default':
                        model['name'] = MLP('mlp_on_gpu_default', size_input, size
hidden, size output, learning rate, opt, weight coeff,\
                                             device='qpu')
                    elif model_name == 'mlp_on_gpu_RegL1':
                        model['name'] = MLP('mlp_on_gpu_RegL1', size_input, size_h
idden, size output, learning rate, opt, weight coeff,\
                                             'L1', 0.01, device='gpu')
                    elif model_name == 'mlp_on_gpu_RegL2':
                        model['name'] = MLP('mlp_on_gpu_RegL2', size_input, size_h
idden, size output, learning rate, opt, weight coeff,\
                                             'L2', 0.01, device='qpu')
                    else:
                        pass
                    trainModel(model['name'], data, numEpochs, batchSize, i)
                    testModel(model['name'], data)
                    accuracy[cnt] = model['name'].accuracy
                    plotAccuracyAndLoss(model['name'])
                    allModels[model name][i] = model['name']
                    allModels[model name]['Accuracy'] = [np.mean(accuracy), np.var
(accuracy)]
        if j==0:
            mnist = allModels
        elif j==1:
            fashion mnist = allModels
        else:
            pass
    return mnist, fashion mnist
```

```
In [ ]:
```

```
if __name__ == "__main__":
    mnist, fashion_mnist = main()
```

```
Data Split:
```

X_train: (50000, 784), y_train: (50000, 10)
X_test : (10000, 784), y_test : (10000, 10)
X_val : (10000, 784), y_val : (10000, 10)

Count: 0, j=: 0

2022-03-03 20:09:58.375951: I tensorflow/stream_executor/cuda/cuda_gpu _executor.cc:936] successful NUMA node read from SysFS had negative va lue (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.406288: I tensorflow/stream_executor/cuda/cuda_gpu _executor.cc:936] successful NUMA node read from SysFS had negative va lue (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.406697: I tensorflow/stream_executor/cuda/cuda_gpu _executor.cc:936] successful NUMA node read from SysFS had negative va lue (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.408308: I tensorflow/core/platform/cpu_feature_guard.cc:151] This TensorFlow binary is optimized with oneAPI Deep Neural Network Library (oneDNN) to use the following CPU instructions in performance-critical operations: AVX2 FMA

To enable them in other operations, rebuild TensorFlow with the appropriate compiler flags.

2022-03-03 20:09:58.409933: I tensorflow/stream_executor/cuda/cuda_gpu _executor.cc:936] successful NUMA node read from SysFS had negative va lue (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.410305: I tensorflow/stream_executor/cuda/cuda_gpu_executor.cc:936] successful NUMA node read from SysFS had negative value (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.410552: I tensorflow/stream_executor/cuda/cuda_gpu_executor.cc:936] successful NUMA node read from SysFS had negative value (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.954977: I tensorflow/stream_executor/cuda/cuda_gpu _executor.cc:936] successful NUMA node read from SysFS had negative va lue (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.955285: I tensorflow/stream_executor/cuda/cuda_gpu _executor.cc:936] successful NUMA node read from SysFS had negative va lue (-1), but there must be at least one NUMA node, so returning NUMA node zero

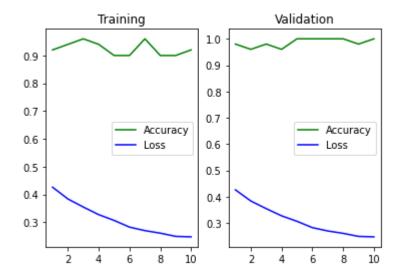
2022-03-03 20:09:58.955539: I tensorflow/stream_executor/cuda/cuda_gpu_executor.cc:936] successful NUMA node read from SysFS had negative value (-1), but there must be at least one NUMA node, so returning NUMA node zero

2022-03-03 20:09:58.956133: I tensorflow/core/common_runtime/gpu/gpu_d evice.cc:1525] Created device /job:localhost/replica:0/task:0/device:G PU:0 with 7049 MB memory: -> device: 0, name: NVIDIA GeForce GTX 107 0, pci bus id: 0000:01:00.0, compute capability: 6.1

****** Training model: mlp on gpu default with optimizer: Ad am and seed: 7076 ********** # Epoch:=1/10 - train loss:=0.0230 - val loss:=0.0179, train acc:=0.9 2 - val acc:=0.98 # Epoch:=2/10 - train loss:=0.0207 - val loss:=0.0176, train acc:=0.9 4 - val acc:=0.96 # Epoch:=3/10 - train loss:=0.0191 - val loss:=0.0155, train acc:=0.9 6 - val acc:=0.98 # Epoch:=4/10 - train loss:=0.0176 - val loss:=0.0160, train acc:=0.9 4 - val acc:=0.96 # Epoch:=5/10 - train loss:=0.0165 - val loss:=0.0153, train acc:=0.9 0 - val acc:=1.00 # Epoch:=6/10 - train loss:=0.0152 - val loss:=0.0138, train acc:=0.9 0 - val acc:=1.00 # Epoch:=7/10 - train loss:=0.0145 - val loss:=0.0143, train acc:=0.9 6 - val acc:=1.00 # Epoch:=8/10 - train loss:=0.0140 - val loss:=0.0130, train acc:=0.9 0 - val acc:=1.00 # Epoch:=9/10 - train loss:=0.0134 - val loss:=0.0187, train acc:=0.9 0 - val acc:=0.98 # Epoch:=10/10 - train loss:=0.0133 - val loss:=0.0121, train acc:=0. 92 - val acc:=1.00

Total time taken (in seconds): 177.93

Finished training model: mlp_on_gpu_default

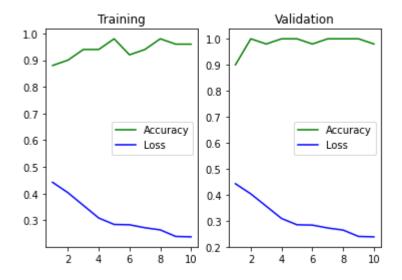


Count: 1, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 5628 **********
# Epoch:=1/10 - train loss:=0.0235 - val loss:=0.0283, train acc:=0.8
8 - val acc:=0.90
# Epoch:=2/10 - train loss:=0.0214 - val loss:=0.0192, train acc:=0.9
0 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0189 - val loss:=0.0137, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0164 - val loss:=0.0132, train acc:=0.9
4 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0151 - val loss:=0.0154, train acc:=0.9
8 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0150 - val loss:=0.0124, train acc:=0.9
2 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0144 - val loss:=0.0124, train acc:=0.9
4 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0140 - val loss:=0.0152, train acc:=0.9
8 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0127 - val loss:=0.0126, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0126 - val loss:=0.0183, train acc:=0.
96 - val acc:=0.98
```

Total time taken (in seconds): 180.51

Finished training model: mlp on gpu default

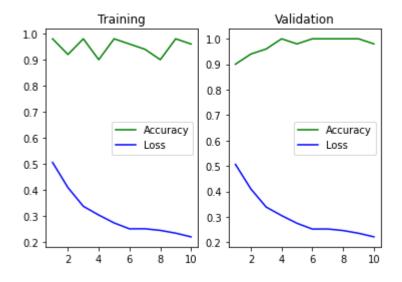


Count: 2, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 2363 ***********
# Epoch:=1/10 - train loss:=0.0206 - val loss:=0.0173, train acc:=0.9
8 - val acc:=0.90
# Epoch:=2/10 - train loss:=0.0167 - val loss:=0.0128, train acc:=0.9
2 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0138 - val loss:=0.0097, train acc:=0.9
8 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0124 - val loss:=0.0101, train acc:=0.9
0 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0112 - val loss:=0.0101, train acc:=0.9
8 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0103 - val loss:=0.0139, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0103 - val loss:=0.0115, train acc:=0.9
4 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0100 - val loss:=0.0106, train acc:=0.9
0 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0096 - val loss:=0.0108, train acc:=0.9
8 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0090 - val loss:=0.0101, train acc:=0.
96 - val acc:=0.98
```

Total time taken (in seconds): 177.34

Finished training model: mlp on gpu default

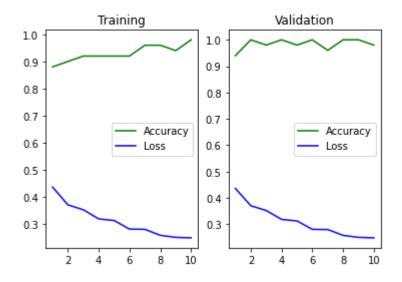


Count: 3, j=: 0

```
************ Training model: mlp on gpu default with optimizer: Ad
am and seed: 9947 ***********
# Epoch:=1/10 - train loss:=0.0235 - val loss:=0.0163, train acc:=0.8
8 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0199 - val loss:=0.0220, train acc:=0.9
0 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0190 - val loss:=0.0157, train acc:=0.9
2 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0172 - val loss:=0.0166, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0168 - val loss:=0.0141, train acc:=0.9
2 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0151 - val loss:=0.0128, train acc:=0.9
2 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0151 - val loss:=0.0129, train acc:=0.9
6 - val acc:=0.96
# Epoch:=8/10 - train loss:=0.0139 - val loss:=0.0127, train acc:=0.9
6 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0135 - val loss:=0.0125, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0134 - val loss:=0.0134, train acc:=0.
98 - val acc:=0.98
```

Total time taken (in seconds): 177.28

Finished training model: mlp on gpu default

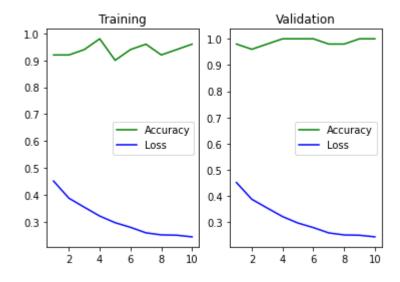


Count: 4, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 7259 ***********
# Epoch:=1/10 - train loss:=0.0260 - val loss:=0.0182, train acc:=0.9
2 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0223 - val loss:=0.0197, train acc:=0.9
2 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0204 - val loss:=0.0171, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0185 - val loss:=0.0149, train acc:=0.9
8 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0171 - val loss:=0.0156, train acc:=0.9
0 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0161 - val loss:=0.0143, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0149 - val loss:=0.0143, train acc:=0.9
6 - val acc:=0.98
             - train loss:=0.0145 - val loss:=0.0137, train acc:=0.9
# Epoch:=8/10
2 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0144 - val loss:=0.0135, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0140 - val loss:=0.0144, train acc:=0.
96 - val acc:=1.00
```

Total time taken (in seconds): 177.83

Finished training model: mlp on gpu default

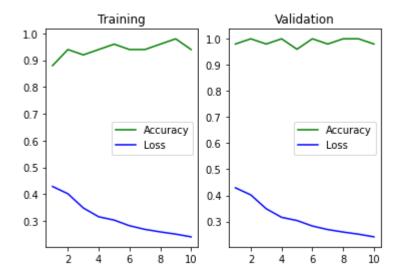


Count: 5, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 8855 **********
# Epoch:=1/10 - train loss:=0.0245 - val loss:=0.0188, train acc:=0.8
8 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0229 - val loss:=0.0174, train acc:=0.9
4 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0199 - val loss:=0.0164, train acc:=0.9
2 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0180 - val loss:=0.0145, train acc:=0.9
4 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0173 - val loss:=0.0156, train acc:=0.9
6 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0161 - val loss:=0.0144, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0153 - val loss:=0.0152, train acc:=0.9
4 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0148 - val loss:=0.0211, train acc:=0.9
6 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0143 - val loss:=0.0137, train acc:=0.9
8 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0138 - val loss:=0.0152, train acc:=0.
94 - val acc:=0.98
```

Total time taken (in seconds): 177.47

Finished training model: mlp on gpu default

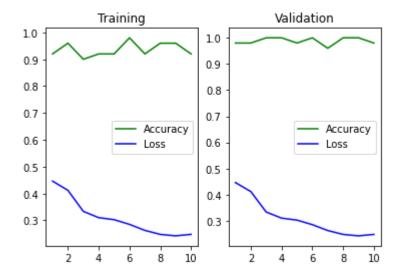


Count: 6, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 1597 ***********
# Epoch:=1/10 - train loss:=0.0258 - val loss:=0.0269, train acc:=0.9
2 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0238 - val loss:=0.0170, train acc:=0.9
6 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0193 - val loss:=0.0213, train acc:=0.9
0 - val acc:=1.00
# Epoch:=4/10 - train loss:=0.0180 - val loss:=0.0156, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0175 - val loss:=0.0181, train acc:=0.9
2 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0165 - val loss:=0.0135, train acc:=0.9
8 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0152 - val loss:=0.0137, train acc:=0.9
2 - val acc:=0.96
# Epoch:=8/10 - train loss:=0.0143 - val loss:=0.0128, train acc:=0.9
6 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0140 - val loss:=0.0143, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0144 - val loss:=0.0137, train acc:=0.
92 - val acc:=0.98
```

Total time taken (in seconds): 182.86

Finished training model: mlp on gpu default

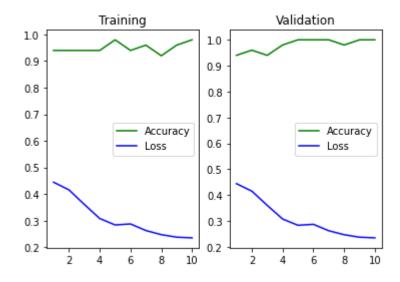


Count: 7, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 1795 ***********
# Epoch:=1/10 - train loss:=0.0236 - val loss:=0.0212, train acc:=0.9
4 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0221 - val loss:=0.0146, train acc:=0.9
4 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0192 - val loss:=0.0150, train acc:=0.9
4 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0164 - val loss:=0.0139, train acc:=0.9
4 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0151 - val loss:=0.0153, train acc:=0.9
8 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0153 - val loss:=0.0189, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0140 - val loss:=0.0110, train acc:=0.9
6 - val acc:=1.00
              - train loss:=0.0131 - val loss:=0.0140, train acc:=0.9
# Epoch:=8/10
2 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0126 - val loss:=0.0111, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0125 - val loss:=0.0115, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 181.20

Finished training model: mlp on gpu default

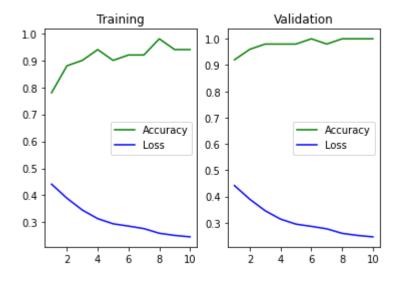


Count: 8, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 9408 **********
# Epoch:=1/10 - train loss:=0.0216 - val loss:=0.0163, train acc:=0.7
8 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0190 - val loss:=0.0154, train acc:=0.8
8 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0169 - val loss:=0.0172, train acc:=0.9
0 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0153 - val loss:=0.0124, train acc:=0.9
4 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0144 - val loss:=0.0141, train acc:=0.9
0 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0140 - val loss:=0.0150, train acc:=0.9
2 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0135 - val loss:=0.0124, train acc:=0.9
2 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0127 - val loss:=0.0117, train acc:=0.9
8 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0123 - val loss:=0.0128, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0120 - val loss:=0.0137, train acc:=0.
94 - val acc:=1.00
```

Total time taken (in seconds): 177.50

Finished training model: mlp on gpu default

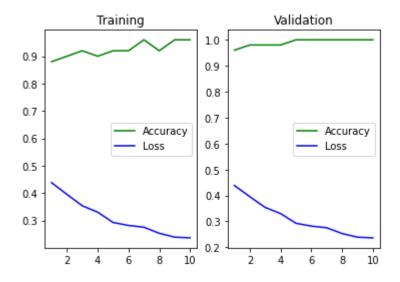


Count: 9, j=: 0

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 6164 **********
# Epoch:=1/10 - train loss:=0.0214 - val loss:=0.0182, train acc:=0.8
8 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0193 - val loss:=0.0160, train acc:=0.9
0 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0173 - val loss:=0.0164, train acc:=0.9
2 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0161 - val loss:=0.0139, train acc:=0.9
0 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0143 - val loss:=0.0132, train acc:=0.9
2 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0138 - val loss:=0.0144, train acc:=0.9
2 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0134 - val loss:=0.0121, train acc:=0.9
6 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0124 - val loss:=0.0127, train acc:=0.9
2 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0117 - val loss:=0.0137, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0115 - val loss:=0.0113, train acc:=0.
96 - val acc:=1.00
```

Total time taken (in seconds): 177.61

Finished training model: mlp on gpu default

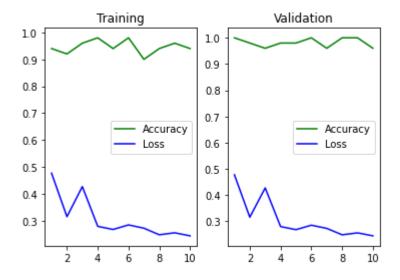


Count: 0, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 7529 ***********
# Epoch:=1/10 - train loss:=0.0194 - val loss:=0.0067, train acc:=0.9
4 - val acc:=1.00
# Epoch:=2/10 - train loss:=0.0128 - val loss:=0.0126, train acc:=0.9
2 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0174 - val loss:=0.0152, train acc:=0.9
6 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0114 - val loss:=0.0095, train acc:=0.9
8 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0109 - val loss:=0.0091, train acc:=0.9
4 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0116 - val loss:=0.0107, train acc:=0.9
8 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0111 - val loss:=0.0171, train acc:=0.9
0 - val acc:=0.96
# Epoch:=8/10 - train loss:=0.0101 - val loss:=0.0079, train acc:=0.9
4 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0104 - val loss:=0.0102, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0099 - val loss:=0.0109, train acc:=0.
94 - val acc:=0.96
```

Total time taken (in seconds): 189.46

Finished training model: mlp on gpu RegL1

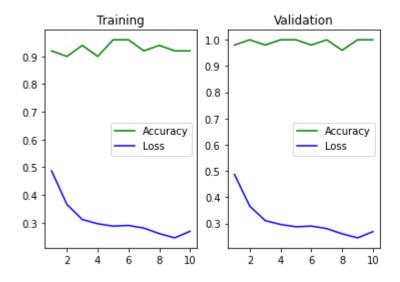


Count: 1, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 2878 ************
# Epoch:=1/10 - train loss:=0.0178 - val loss:=0.0068, train acc:=0.9
2 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0134 - val loss:=0.0073, train acc:=0.9
0 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0114 - val loss:=0.0091, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0108 - val loss:=0.0072, train acc:=0.9
0 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0105 - val loss:=0.0092, train acc:=0.9
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0106 - val loss:=0.0078, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0103 - val loss:=0.0089, train acc:=0.9
2 - val acc:=1.00
              - train loss:=0.0095 - val loss:=0.0075, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0090 - val loss:=0.0081, train acc:=0.9
2 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0098 - val loss:=0.0089, train acc:=0.
92 - val acc:=1.00
```

Total time taken (in seconds): 187.89

Finished training model: mlp on gpu RegL1

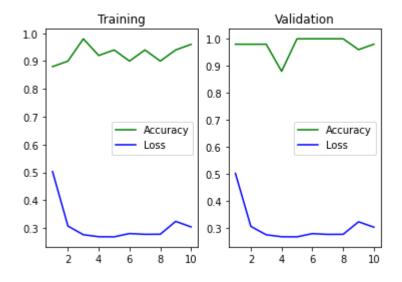


Count: 2, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 3665 ***********
# Epoch:=1/10 - train loss:=0.0196 - val loss:=0.0101, train acc:=0.8
8 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0120 - val loss:=0.0082, train acc:=0.9
0 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0108 - val loss:=0.0087, train acc:=0.9
8 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0105 - val loss:=0.0083, train acc:=0.9
2 - val acc:=0.88
# Epoch:=5/10 - train loss:=0.0105 - val loss:=0.0106, train acc:=0.9
4 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0109 - val loss:=0.0084, train acc:=0.9
0 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0108 - val loss:=0.0096, train acc:=0.9
4 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0108 - val loss:=0.0134, train acc:=0.9
0 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0126 - val loss:=0.0129, train acc:=0.9
4 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0118 - val loss:=0.0099, train acc:=0.
96 - val acc:=0.98
```

Total time taken (in seconds): 185.14

Finished training model: mlp on gpu RegL1

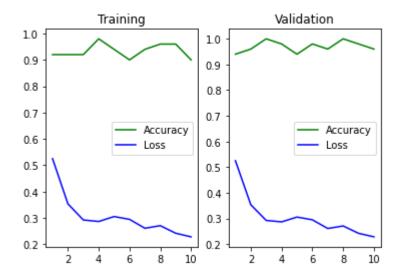


Count: 3, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 5724 ************
# Epoch:=1/10 - train loss:=0.0210 - val loss:=0.0108, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0141 - val loss:=0.0129, train acc:=0.9
2 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0117 - val loss:=0.0078, train acc:=0.9
2 - val acc:=1.00
             - train loss:=0.0114 - val loss:=0.0100, train acc:=0.9
# Epoch:=4/10
8 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0122 - val loss:=0.0111, train acc:=0.9
4 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0118 - val loss:=0.0135, train acc:=0.9
0 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0104 - val loss:=0.0084, train acc:=0.9
4 - val acc:=0.96
# Epoch:=8/10 - train loss:=0.0108 - val loss:=0.0084, train acc:=0.9
6 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0097 - val loss:=0.0111, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0091 - val loss:=0.0116, train acc:=0.
90 - val acc:=0.96
```

Total time taken (in seconds): 183.26

Finished training model: mlp on gpu RegL1

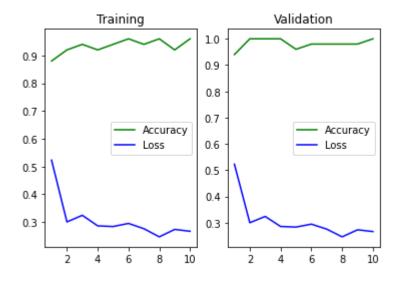


Count: 4, j=: 0

```
************ Training model: mlp on gpu RegL1 with optimizer: Adam
and seed: 4740 ***********
# Epoch:=1/10 - train loss:=0.0187 - val loss:=0.0133, train acc:=0.8
8 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0107 - val loss:=0.0086, train acc:=0.9
2 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0116 - val loss:=0.0111, train acc:=0.9
4 - val acc:=1.00
# Epoch:=4/10 - train loss:=0.0102 - val loss:=0.0097, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0102 - val loss:=0.0088, train acc:=0.9
4 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0106 - val loss:=0.0092, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0099 - val loss:=0.0107, train acc:=0.9
4 - val acc:=0.98
              - train loss:=0.0088 - val loss:=0.0096, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0098 - val loss:=0.0093, train acc:=0.9
2 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0095 - val loss:=0.0085, train acc:=0.
96 - val acc:=1.00
```

Total time taken (in seconds): 184.26

Finished training model: mlp on gpu RegL1

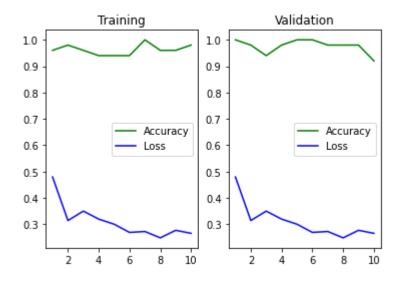


Count: 5, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 7585 ***********
# Epoch:=1/10 - train loss:=0.0172 - val loss:=0.0130, train acc:=0.9
6 - val acc:=1.00
# Epoch:=2/10 - train loss:=0.0113 - val loss:=0.0075, train acc:=0.9
8 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0125 - val loss:=0.0119, train acc:=0.9
6 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0115 - val loss:=0.0073, train acc:=0.9
4 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0108 - val loss:=0.0073, train acc:=0.9
4 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0096 - val loss:=0.0094, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0098 - val loss:=0.0086, train acc:=1.0
0 - val acc:=0.98
             - train loss:=0.0089 - val loss:=0.0078, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0099 - val loss:=0.0173, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0095 - val loss:=0.0098, train acc:=0.
98 - val acc:=0.92
```

Total time taken (in seconds): 185.47

Finished training model: mlp on gpu RegL1

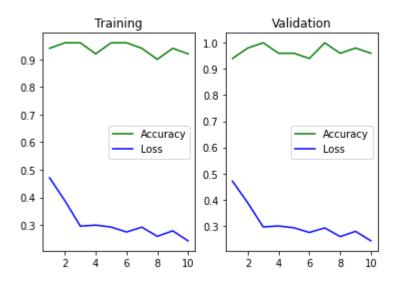


Count: 6, j=: 0

```
************ Training model: mlp on gpu RegL1 with optimizer: Adam
and seed: 2998 ***********
# Epoch:=1/10 - train loss:=0.0174 - val loss:=0.0059, train acc:=0.9
4 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0143 - val loss:=0.0082, train acc:=0.9
6 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0109 - val loss:=0.0062, train acc:=0.9
6 - val acc:=1.00
              - train loss:=0.0110 - val loss:=0.0074, train acc:=0.9
# Epoch:=4/10
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0108 - val loss:=0.0065, train acc:=0.9
6 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0101 - val loss:=0.0128, train acc:=0.9
6 - val acc:=0.94
# Epoch:=7/10 - train loss:=0.0108 - val loss:=0.0106, train acc:=0.9
4 - val acc:=1.00
              - train loss:=0.0095 - val loss:=0.0081, train acc:=0.9
# Epoch:=8/10
0 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0103 - val loss:=0.0099, train acc:=0.9
4 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0089 - val loss:=0.0106, train acc:=0.
92 - val acc:=0.96
```

Total time taken (in seconds): 183.13

Finished training model: mlp on gpu RegL1

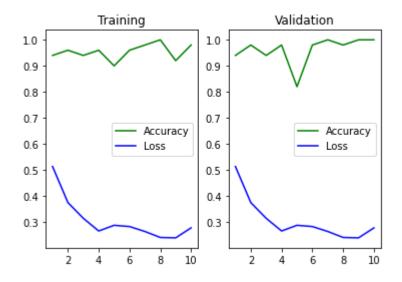


Count: 7, j=: 0

```
************ Training model: mlp on gpu RegL1 with optimizer: Adam
and seed: 4704 ***********
# Epoch:=1/10 - train loss:=0.0190 - val loss:=0.0174, train acc:=0.9
4 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0139 - val loss:=0.0076, train acc:=0.9
6 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0116 - val loss:=0.0134, train acc:=0.9
4 - val acc:=0.94
             - train loss:=0.0098 - val loss:=0.0086, train acc:=0.9
# Epoch:=4/10
6 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0106 - val loss:=0.0218, train acc:=0.9
0 - val acc:=0.82
# Epoch:=6/10 - train loss:=0.0105 - val loss:=0.0117, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0098 - val loss:=0.0118, train acc:=0.9
8 - val acc:=1.00
              - train loss:=0.0089 - val loss:=0.0079, train acc:=1.0
# Epoch:=8/10
0 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0089 - val loss:=0.0084, train acc:=0.9
2 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0103 - val loss:=0.0091, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 182.86

Finished training model: mlp on gpu RegL1

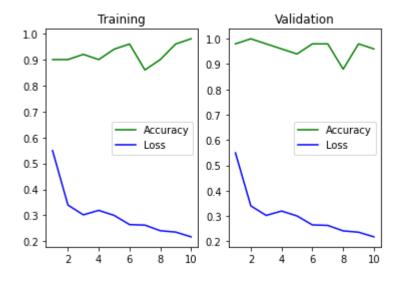


Count: 8, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 7517 ***********
# Epoch:=1/10 - train loss:=0.0193 - val loss:=0.0119, train acc:=0.9
0 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0119 - val loss:=0.0103, train acc:=0.9
0 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0106 - val loss:=0.0081, train acc:=0.9
2 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0112 - val loss:=0.0115, train acc:=0.9
0 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0105 - val loss:=0.0108, train acc:=0.9
4 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0093 - val loss:=0.0098, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0092 - val loss:=0.0085, train acc:=0.8
6 - val acc:=0.98
             - train loss:=0.0084 - val loss:=0.0126, train acc:=0.9
# Epoch:=8/10
0 - val acc:=0.88
# Epoch:=9/10 - train loss:=0.0083 - val loss:=0.0068, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0076 - val loss:=0.0086, train acc:=0.
98 - val acc:=0.96
```

Total time taken (in seconds): 183.52

Finished training model: mlp on gpu RegL1

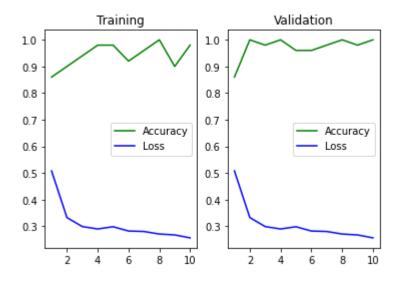


Count: 9, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 1726 ************
# Epoch:=1/10 - train loss:=0.0187 - val loss:=0.0183, train acc:=0.8
6 - val acc:=0.86
# Epoch:=2/10 - train loss:=0.0123 - val loss:=0.0083, train acc:=0.9
0 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0110 - val loss:=0.0096, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0107 - val loss:=0.0099, train acc:=0.9
8 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0110 - val loss:=0.0092, train acc:=0.9
8 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0104 - val loss:=0.0097, train acc:=0.9
2 - val acc:=0.96
# Epoch:=7/10 - train loss:=0.0103 - val loss:=0.0096, train acc:=0.9
6 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0100 - val loss:=0.0085, train acc:=1.0
0 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0099 - val loss:=0.0084, train acc:=0.9
0 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0095 - val loss:=0.0095, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 183.26

Finished training model: mlp on gpu RegL1

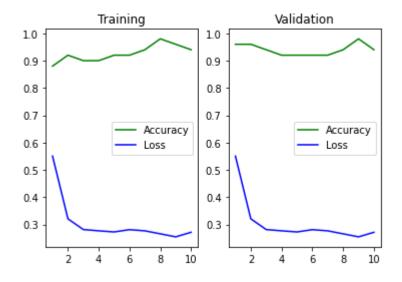


Count: 0, j=: 0

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 2055 ************
# Epoch:=1/10 - train loss:=0.0184 - val loss:=0.0089, train acc:=0.8
8 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0107 - val loss:=0.0079, train acc:=0.9
2 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0094 - val loss:=0.0079, train acc:=0.9
0 - val acc:=0.94
             - train loss:=0.0092 - val loss:=0.0083, train acc:=0.9
# Epoch:=4/10
0 - val acc:=0.92
# Epoch:=5/10 - train loss:=0.0091 - val loss:=0.0100, train acc:=0.9
2 - val acc:=0.92
# Epoch:=6/10 - train loss:=0.0094 - val loss:=0.0091, train acc:=0.9
2 - val acc:=0.92
# Epoch:=7/10 - train loss:=0.0092 - val loss:=0.0095, train acc:=0.9
4 - val acc:=0.92
              - train loss:=0.0089 - val loss:=0.0080, train acc:=0.9
# Epoch:=8/10
8 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0085 - val loss:=0.0075, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0091 - val loss:=0.0101, train acc:=0.
94 - val acc:=0.94
```

Total time taken (in seconds): 184.98

Finished training model: mlp on gpu RegL2

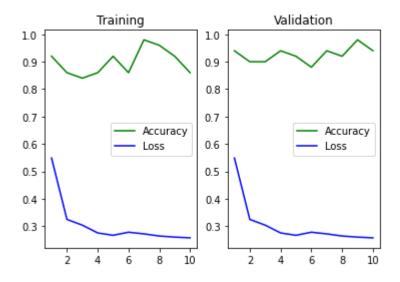


Count: 1, j=: 0

```
************ Training model: mlp on gpu RegL2 with optimizer: Adam
and seed: 2942 ************
# Epoch:=1/10 - train loss:=0.0190 - val loss:=0.0095, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0112 - val loss:=0.0109, train acc:=0.8
6 - val acc:=0.90
# Epoch:=3/10 - train loss:=0.0105 - val loss:=0.0099, train acc:=0.8
4 - val acc:=0.90
# Epoch:=4/10 - train loss:=0.0095 - val loss:=0.0062, train acc:=0.8
6 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0092 - val loss:=0.0086, train acc:=0.9
2 - val acc:=0.92
# Epoch:=6/10 - train loss:=0.0096 - val loss:=0.0121, train acc:=0.8
6 - val acc:=0.88
# Epoch:=7/10 - train loss:=0.0094 - val loss:=0.0069, train acc:=0.9
8 - val acc:=0.94
              - train loss:=0.0091 - val loss:=0.0075, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.92
# Epoch:=9/10 - train loss:=0.0090 - val loss:=0.0083, train acc:=0.9
2 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0089 - val loss:=0.0096, train acc:=0.
86 - val acc:=0.94
```

Total time taken (in seconds): 186.29

Finished training model: mlp on gpu RegL2

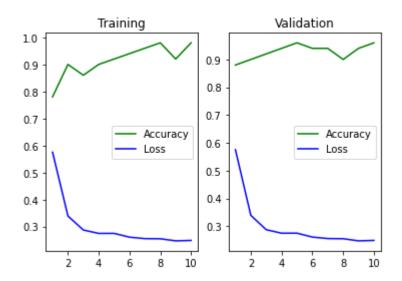


Count: 2, j=: 0

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 4724 ************
# Epoch:=1/10 - train loss:=0.0201 - val loss:=0.0119, train acc:=0.7
8 - val acc:=0.88
# Epoch:=2/10 - train loss:=0.0119 - val loss:=0.0093, train acc:=0.9
0 - val acc:=0.90
# Epoch:=3/10 - train loss:=0.0101 - val loss:=0.0079, train acc:=0.8
6 - val acc:=0.92
# Epoch:=4/10 - train loss:=0.0096 - val loss:=0.0086, train acc:=0.9
0 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0096 - val loss:=0.0079, train acc:=0.9
2 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0091 - val loss:=0.0089, train acc:=0.9
4 - val acc:=0.94
# Epoch:=7/10 - train loss:=0.0089 - val loss:=0.0074, train acc:=0.9
6 - val acc:=0.94
              - train loss:=0.0089 - val loss:=0.0079, train acc:=0.9
# Epoch:=8/10
8 - val acc:=0.90
# Epoch:=9/10 - train loss:=0.0086 - val loss:=0.0067, train acc:=0.9
2 - val acc:=0.94
# Epoch:=10/10 - train loss:=0.0087 - val loss:=0.0079, train acc:=0.
98 - val acc:=0.96
```

Total time taken (in seconds): 185.43

Finished training model: mlp on gpu RegL2

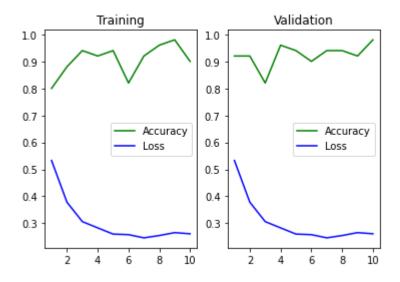


Count: 3, j=: 0

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 8725 ***********
# Epoch:=1/10 - train loss:=0.0168 - val loss:=0.0108, train acc:=0.8
0 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0119 - val loss:=0.0141, train acc:=0.8
8 - val acc:=0.92
# Epoch:=3/10 - train loss:=0.0097 - val loss:=0.0126, train acc:=0.9
4 - val acc:=0.82
# Epoch:=4/10 - train loss:=0.0089 - val loss:=0.0068, train acc:=0.9
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0082 - val loss:=0.0073, train acc:=0.9
4 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0081 - val loss:=0.0081, train acc:=0.8
2 - val acc:=0.90
# Epoch:=7/10 - train loss:=0.0078 - val loss:=0.0060, train acc:=0.9
2 - val acc:=0.94
              - train loss:=0.0080 - val loss:=0.0081, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0084 - val loss:=0.0080, train acc:=0.9
8 - val acc:=0.92
# Epoch:=10/10 - train loss:=0.0082 - val loss:=0.0070, train acc:=0.
90 - val acc:=0.98
```

Total time taken (in seconds): 194.72

Finished training model: mlp on gpu RegL2

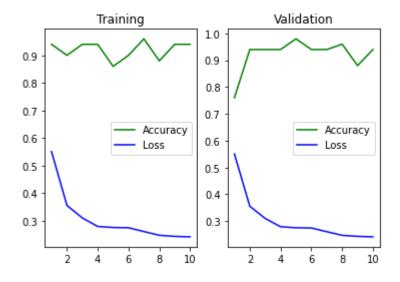


Count: 4, j=: 0

```
************ Training model: mlp on gpu RegL2 with optimizer: Adam
and seed: 5729 ***********
# Epoch:=1/10 - train loss:=0.0177 - val loss:=0.0149, train acc:=0.9
4 - val acc:=0.76
# Epoch:=2/10 - train loss:=0.0114 - val loss:=0.0103, train acc:=0.9
0 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0100 - val loss:=0.0131, train acc:=0.9
4 - val acc:=0.94
              - train loss:=0.0090 - val loss:=0.0064, train acc:=0.9
# Epoch:=4/10
4 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0089 - val loss:=0.0065, train acc:=0.8
6 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0088 - val loss:=0.0081, train acc:=0.9
0 - val acc:=0.94
# Epoch:=7/10 - train loss:=0.0084 - val loss:=0.0071, train acc:=0.9
6 - val acc:=0.94
              - train loss:=0.0079 - val loss:=0.0065, train acc:=0.8
# Epoch:=8/10
8 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0078 - val loss:=0.0066, train acc:=0.9
4 - val acc:=0.88
# Epoch:=10/10 - train loss:=0.0078 - val loss:=0.0062, train acc:=0.
94 - val acc:=0.94
```

Total time taken (in seconds): 195.56

Finished training model: mlp on gpu RegL2

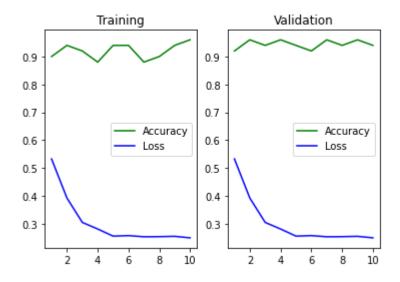


Count: 5, j=: 0

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 6303 ***********
# Epoch:=1/10 - train loss:=0.0171 - val loss:=0.0112, train acc:=0.9
0 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0126 - val loss:=0.0107, train acc:=0.9
4 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0098 - val loss:=0.0079, train acc:=0.9
2 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0090 - val loss:=0.0077, train acc:=0.8
8 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0082 - val loss:=0.0083, train acc:=0.9
4 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0083 - val loss:=0.0076, train acc:=0.9
4 - val acc:=0.92
# Epoch:=7/10 - train loss:=0.0081 - val loss:=0.0068, train acc:=0.8
8 - val acc:=0.96
             - train loss:=0.0082 - val loss:=0.0091, train acc:=0.9
# Epoch:=8/10
0 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0082 - val loss:=0.0059, train acc:=0.9
4 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0080 - val loss:=0.0061, train acc:=0.
96 - val acc:=0.94
```

Total time taken (in seconds): 201.53

Finished training model: mlp on gpu RegL2

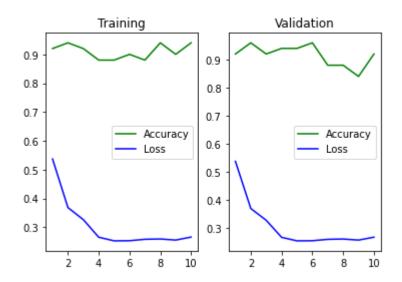


Count: 6, j=: 0

```
************ Training model: mlp on gpu RegL2 with optimizer: Adam
and seed: 3289 ***********
# Epoch:=1/10 - train loss:=0.0181 - val loss:=0.0078, train acc:=0.9
2 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0124 - val loss:=0.0096, train acc:=0.9
4 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0110 - val loss:=0.0095, train acc:=0.9
2 - val acc:=0.92
# Epoch:=4/10 - train loss:=0.0090 - val loss:=0.0072, train acc:=0.8
8 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0085 - val loss:=0.0078, train acc:=0.8
8 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0085 - val loss:=0.0065, train acc:=0.9
0 - val acc:=0.96
# Epoch:=7/10 - train loss:=0.0087 - val loss:=0.0075, train acc:=0.8
8 - val acc:=0.88
              - train loss:=0.0088 - val loss:=0.0117, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.88
# Epoch:=9/10 - train loss:=0.0086 - val loss:=0.0130, train acc:=0.9
0 - val acc:=0.84
# Epoch:=10/10 - train loss:=0.0090 - val loss:=0.0074, train acc:=0.
94 - val acc:=0.92
```

Total time taken (in seconds): 188.92

Finished training model: mlp on gpu RegL2

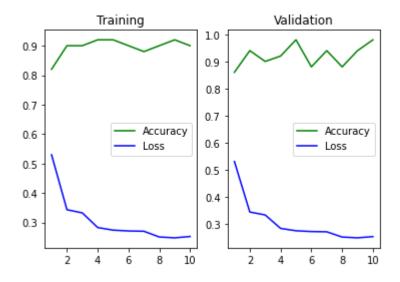


Count: 7, j=: 0

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 3412 ************
# Epoch:=1/10 - train loss:=0.0177 - val loss:=0.0136, train acc:=0.8
2 - val acc:=0.86
# Epoch:=2/10 - train loss:=0.0115 - val loss:=0.0103, train acc:=0.9
0 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0111 - val loss:=0.0113, train acc:=0.9
0 - val acc:=0.90
# Epoch:=4/10 - train loss:=0.0095 - val loss:=0.0060, train acc:=0.9
2 - val acc:=0.92
# Epoch:=5/10 - train loss:=0.0092 - val loss:=0.0076, train acc:=0.9
2 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0091 - val loss:=0.0120, train acc:=0.9
0 - val acc:=0.88
# Epoch:=7/10 - train loss:=0.0091 - val loss:=0.0069, train acc:=0.8
8 - val acc:=0.94
              - train loss:=0.0084 - val loss:=0.0084, train acc:=0.9
# Epoch:=8/10
0 - val acc:=0.88
# Epoch:=9/10 - train loss:=0.0083 - val loss:=0.0075, train acc:=0.9
2 - val acc:=0.94
# Epoch:=10/10 - train loss:=0.0085 - val loss:=0.0085, train acc:=0.
90 - val acc:=0.98
```

Total time taken (in seconds): 191.11

Finished training model: mlp on gpu RegL2

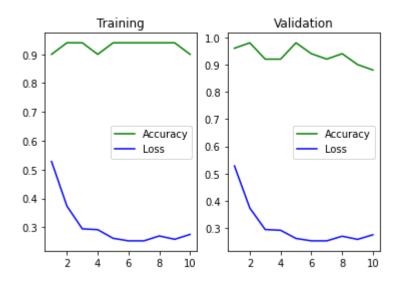


Count: 8, j=: 0

```
************ Training model: mlp on gpu RegL2 with optimizer: Adam
and seed: 6097 ***********
# Epoch:=1/10 - train loss:=0.0166 - val loss:=0.0104, train acc:=0.9
0 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0118 - val loss:=0.0086, train acc:=0.9
4 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0093 - val loss:=0.0081, train acc:=0.9
4 - val acc:=0.92
# Epoch:=4/10 - train loss:=0.0092 - val loss:=0.0078, train acc:=0.9
0 - val acc:=0.92
# Epoch:=5/10 - train loss:=0.0082 - val loss:=0.0071, train acc:=0.9
4 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0080 - val loss:=0.0072, train acc:=0.9
4 - val acc:=0.94
# Epoch:=7/10 - train loss:=0.0080 - val loss:=0.0080, train acc:=0.9
4 - val acc:=0.92
              - train loss:=0.0085 - val loss:=0.0058, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0081 - val loss:=0.0068, train acc:=0.9
4 - val acc:=0.90
# Epoch:=10/10 - train loss:=0.0087 - val loss:=0.0112, train acc:=0.
90 - val acc:=0.88
```

Total time taken (in seconds): 189.48

Finished training model: mlp on gpu RegL2

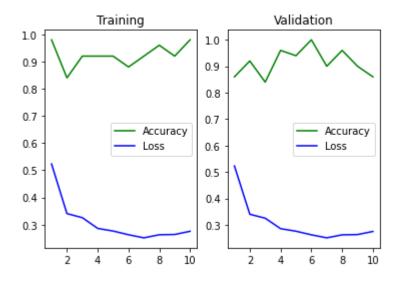


Count: 9, j=: 0

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 4371 ***********
# Epoch:=1/10 - train loss:=0.0175 - val loss:=0.0085, train acc:=0.9
8 - val acc:=0.86
# Epoch:=2/10 - train loss:=0.0114 - val loss:=0.0083, train acc:=0.8
4 - val acc:=0.92
# Epoch:=3/10 - train loss:=0.0109 - val loss:=0.0094, train acc:=0.9
2 - val acc:=0.84
# Epoch:=4/10 - train loss:=0.0095 - val loss:=0.0088, train acc:=0.9
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0092 - val loss:=0.0086, train acc:=0.9
2 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0088 - val loss:=0.0061, train acc:=0.8
8 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0084 - val loss:=0.0112, train acc:=0.9
2 - val acc:=0.90
             - train loss:=0.0088 - val loss:=0.0097, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0088 - val loss:=0.0075, train acc:=0.9
2 - val acc:=0.90
# Epoch:=10/10 - train loss:=0.0092 - val loss:=0.0114, train acc:=0.
98 - val acc:=0.86
```

Total time taken (in seconds): 190.06

Finished training model: mlp on gpu RegL2



```
Data Split:
```

X_train: (50000, 784), y_train: (50000, 10)
X_test : (10000, 784), y_test : (10000, 10)
X_val : (10000, 784), y_val : (10000, 10)

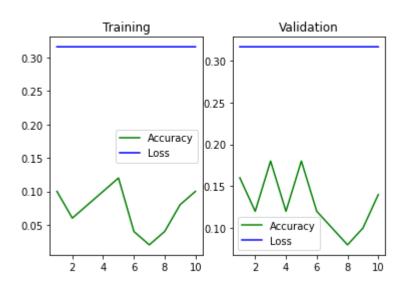
Count: 0, j=: 1

******** Training model: mlp_on_gpu_default with optimizer: Ad am and seed: 2209 ***********

```
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.16
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=2/10
6 - val acc:=0.12
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.18
# Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.18
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=6/10
4 - val acc:=0.12
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
2 - val acc:=0.10
# Epoch:=8/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.08
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.10
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
10 - val acc:=0.14
```

Total time taken (in seconds): 177.67

Finished training model: mlp_on_gpu_default

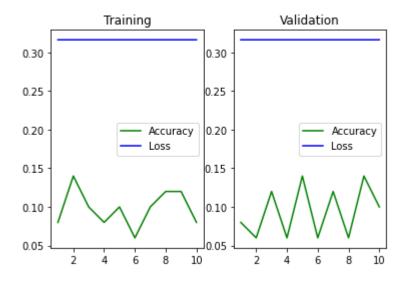


Count: 1, j=: 1

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 1313 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.08
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
4 - val acc:=0.06
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
             - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=4/10
8 - val acc:=0.06
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.06
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
2 - val acc:=0.06
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.14
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
08 - val acc:=0.10
```

Total time taken (in seconds): 177.32

Finished training model: mlp on gpu default

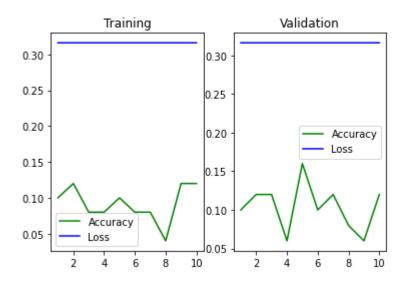


Count: 2, j=: 1

****** Training model: mlp_on_gpu_default with optimizer: Ad am and seed: 5701 ********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.10 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.12 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.12 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.06 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.10 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=8/10 4 - val acc:=0.08 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.06 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 12 - val acc:=0.12

Total time taken (in seconds): 178.53

Finished training model: mlp on gpu default

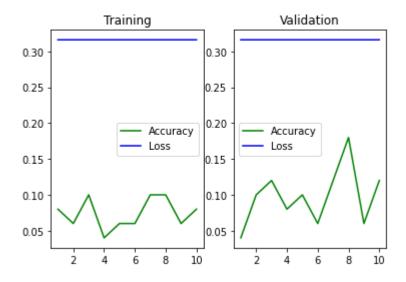


Count: 3, j=: 1

****** Training model: mlp_on_gpu_default with optimizer: Ad am and seed: 1453 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.04 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.10 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=4/10 4 - val acc:=0.08 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.10 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.06 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 0 - val acc:=0.18 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.06 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 08 - val acc:=0.12

Total time taken (in seconds): 178.74

Finished training model: mlp on gpu default

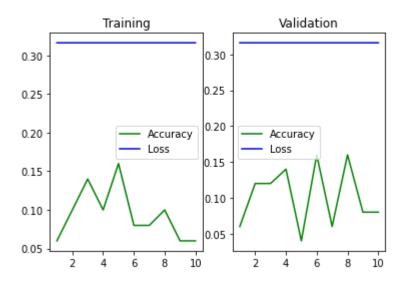


Count: 4, j=: 1

****** Training model: mlp_on_gpu_default with optimizer: Ad am and seed: 2998 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.06 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 4 - val acc:=0.12 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 6 - val acc:=0.04 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.16 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.06 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 0 - val acc:=0.16 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.08 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 06 - val acc:=0.08

Total time taken (in seconds): 177.56

Finished training model: mlp on gpu default

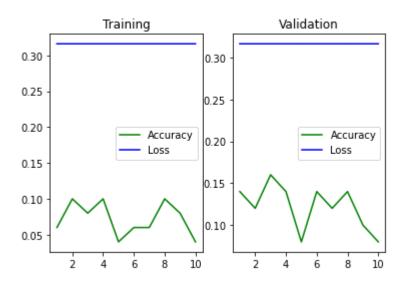


Count: 5, j=: 1

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 7160 **********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.14
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.16
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=4/10
0 - val acc:=0.14
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.08
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.14
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.12
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
0 - val acc:=0.14
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.10
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
04 - val acc:=0.08
```

Total time taken (in seconds): 174.44

Finished training model: mlp on gpu default

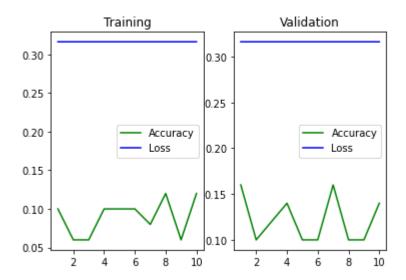


Count: 6, j=: 1

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 5848 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.16
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.12
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.10
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.10
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.16
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
2 - val acc:=0.10
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
12 - val acc:=0.14
```

Total time taken (in seconds): 178.24

Finished training model: mlp on gpu default

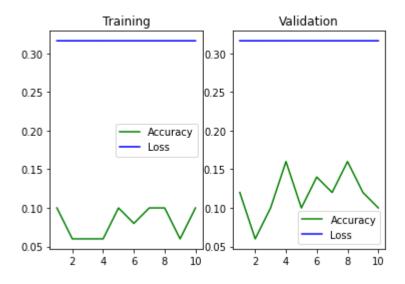


Count: 7, j=: 1

****** Training model: mlp_on_gpu_default with optimizer: Ad am and seed: 9736 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.06 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.10 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.16 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.10 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.14 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 0 - val acc:=0.16 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.12 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 10 - val acc:=0.10

Total time taken (in seconds): 175.53

Finished training model: mlp on gpu default

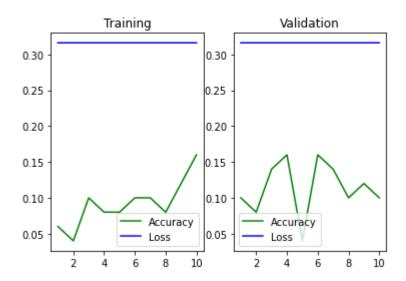


Count: 8, j=: 1

****** Training model: mlp_on_gpu_default with optimizer: Ad am and seed: 7405 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.10 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.08 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.16 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.04 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=8/10 8 - val acc:=0.10 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.12 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 16 - val acc:=0.10

Total time taken (in seconds): 174.18

Finished training model: mlp on gpu default

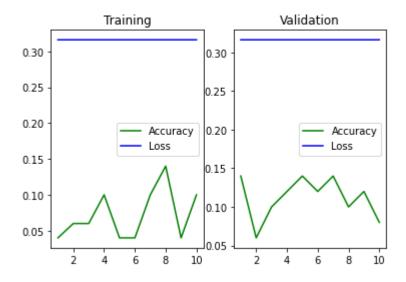


Count: 9, j=: 1

```
****** Training model: mlp_on_gpu_default with optimizer: Ad
am and seed: 7935 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.14
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.06
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.14
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.12
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
4 - val acc:=0.10
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.12
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
10 - val acc:=0.08
```

Total time taken (in seconds): 178.32

Finished training model: mlp on gpu default

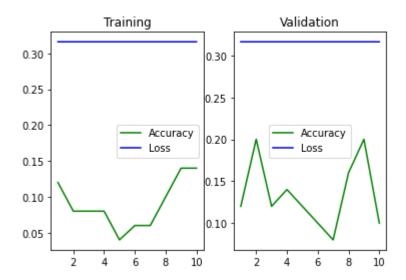


Count: 0, j=: 1

******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam and seed: 8979 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.12 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.20 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=4/10 8 - val acc:=0.14 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.12 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.10 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.08 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 0 - val acc:=0.16 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 4 - val acc:=0.20 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 14 - val acc:=0.10

Total time taken (in seconds): 183.09

Finished training model: mlp on gpu RegL1

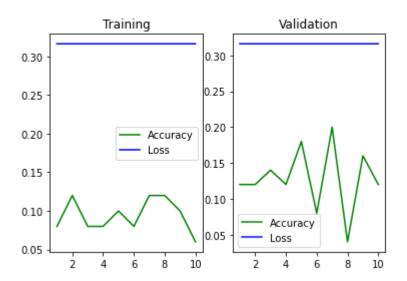


Count: 1, j=: 1

******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam and seed: 6025 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.12 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.12 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.14 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=4/10 8 - val acc:=0.12 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.18 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.08 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.20 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 2 - val acc:=0.04 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 06 - val acc:=0.12

Total time taken (in seconds): 183.54

Finished training model: mlp on gpu RegL1

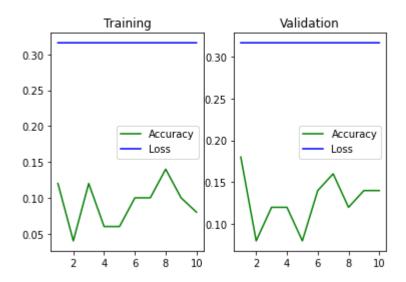


Count: 2, j=: 1

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 5761 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.18
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.08
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.12
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=4/10
6 - val acc:=0.12
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.08
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.16
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
4 - val acc:=0.12
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
08 - val acc:=0.14
```

Total time taken (in seconds): 182.95

Finished training model: mlp on gpu RegL1

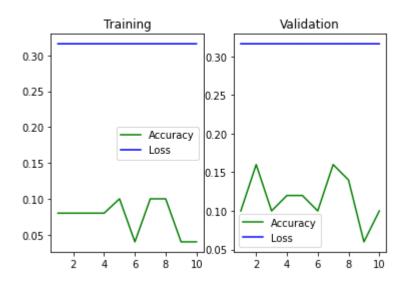


Count: 3, j=: 1

******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam and seed: 1790 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.10 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.16 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=4/10 8 - val acc:=0.12 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.10 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 0 - val acc:=0.14 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.06 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 04 - val acc:=0.10

Total time taken (in seconds): 192.61

Finished training model: mlp on gpu RegL1

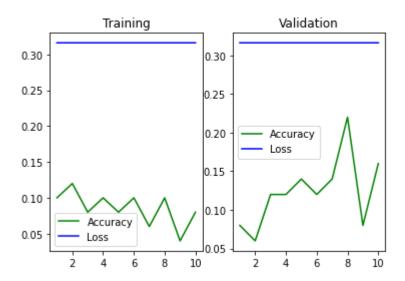


Count: 4, j=: 1

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 2291 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.08
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.06
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.12
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.14
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
0 - val acc:=0.22
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.08
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
08 - val acc:=0.16
```

Total time taken (in seconds): 188.95

Finished training model: mlp on gpu RegL1

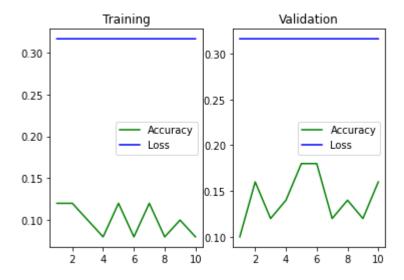


Count: 5, j=: 1

******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam and seed: 9723 ************ # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.10 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.16 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=4/10 8 - val acc:=0.14 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.18 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.18 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=8/10 8 - val acc:=0.14 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 08 - val acc:=0.16

Total time taken (in seconds): 184.66

Finished training model: mlp on gpu RegL1

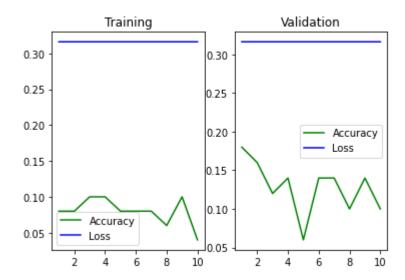


Count: 6, j=: 1

******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam and seed: 6664 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.18 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.16 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.06 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.14 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.14 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=8/10 6 - val acc:=0.10 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 04 - val acc:=0.10

Total time taken (in seconds): 187.58

Finished training model: mlp on gpu RegL1

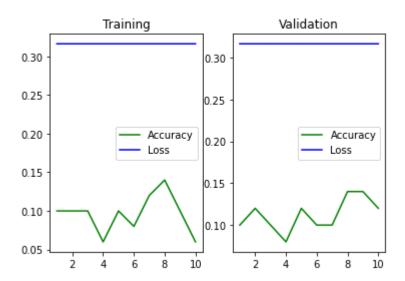


Count: 7, j=: 1

******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam and seed: 2154 ************ # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.10 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.10 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.08 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.10 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 # Epoch:=8/10 4 - val acc:=0.14 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 06 - val acc:=0.12

Total time taken (in seconds): 184.40

Finished training model: mlp on gpu RegL1

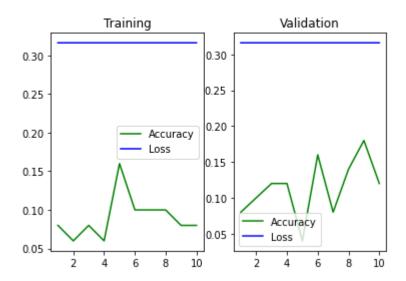


Count: 8, j=: 1

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 1204 ************
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.08
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.12
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.12
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
6 - val acc:=0.04
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.16
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.08
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
0 - val acc:=0.14
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.18
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
08 - val acc:=0.12
```

Total time taken (in seconds): 184.92

Finished training model: mlp on gpu RegL1

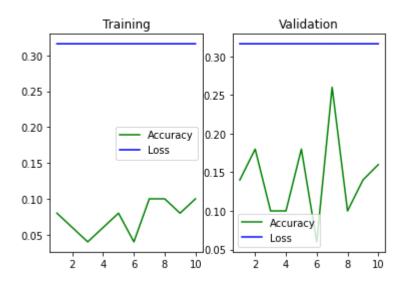


Count: 9, j=: 1

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: Adam
and seed: 8078 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.18
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.10
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.18
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.06
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.26
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
0 - val acc:=0.10
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
10 - val acc:=0.16
```

Total time taken (in seconds): 183.80

Finished training model: mlp on gpu RegL1

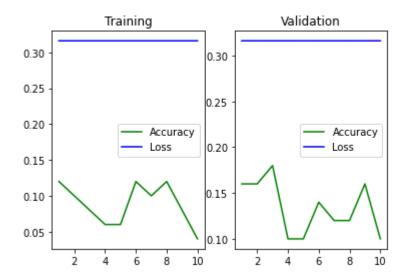


Count: 0, j=: 1

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 6711 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.16
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.16
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.18
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=4/10
6 - val acc:=0.10
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.14
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
2 - val acc:=0.12
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.16
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
04 - val acc:=0.10
```

Total time taken (in seconds): 186.11

Finished training model: mlp on gpu RegL2

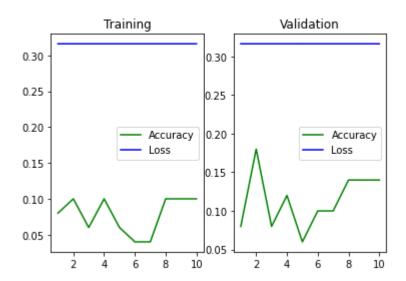


Count: 1, j=: 1

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 6056 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.08
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.18
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.08
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.06
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.10
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
4 - val acc:=0.10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
0 - val acc:=0.14
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
10 - val acc:=0.14
```

Total time taken (in seconds): 188.25

Finished training model: mlp on gpu RegL2

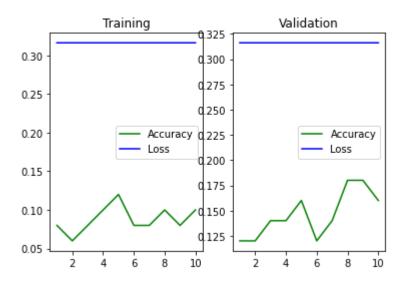


Count: 2, j=: 1

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 1302 ************
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.12
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.12
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.14
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.16
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.12
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
# Epoch:=8/10
0 - val acc:=0.18
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.18
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
10 - val acc:=0.16
```

Total time taken (in seconds): 185.75

Finished training model: mlp on gpu RegL2

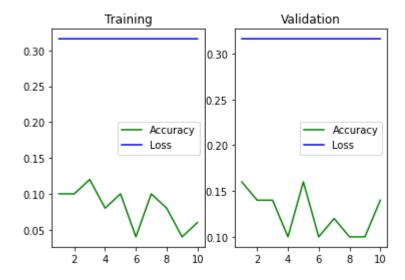


Count: 3, j=: 1

******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam and seed: 1292 ************ # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.14 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 8 - val acc:=0.10 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.10 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=8/10 8 - val acc:=0.10 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.10 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 06 - val acc:=0.14

Total time taken (in seconds): 186.01

Finished training model: mlp on gpu RegL2

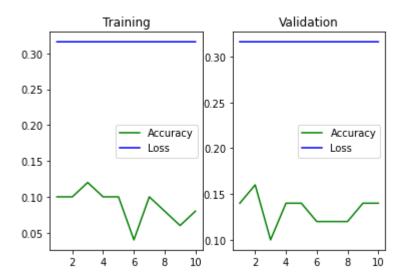


Count: 4, j=: 1

******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam and seed: 8340 *********** # Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.16 # Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 2 - val acc:=0.10 # Epoch:=4/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.14 # Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 4 - val acc:=0.12 # Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1 0 - val acc:=0.12 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 # Epoch:=8/10 8 - val acc:=0.12 # Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0 6 - val acc:=0.14 # Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0. 08 - val acc:=0.14

Total time taken (in seconds): 185.44

Finished training model: mlp on gpu RegL2

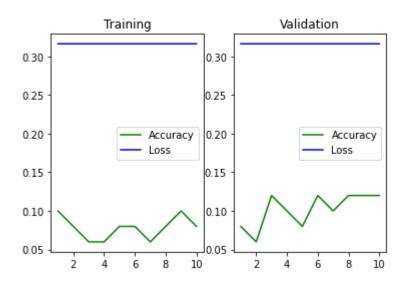


Count: 5, j=: 1

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 5814 ************
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.08
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.06
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.12
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=4/10
6 - val acc:=0.10
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.08
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.12
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=8/10
8 - val acc:=0.12
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.12
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
08 - val acc:=0.12
```

Total time taken (in seconds): 185.37

Finished training model: mlp on gpu RegL2

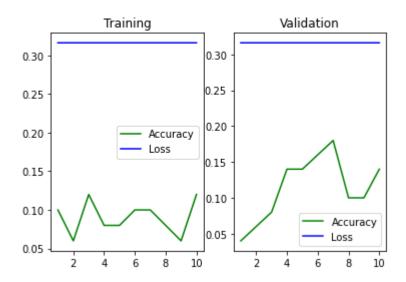


Count: 6, j=: 1

```
******* Training model: mlp_on_gpu_RegL2 with optimizer: Adam
and seed: 1663 ***********
# Epoch:=1/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.04
# Epoch:=2/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.06
# Epoch:=3/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
2 - val acc:=0.08
# Epoch:=4/10
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
# Epoch:=5/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
8 - val acc:=0.14
# Epoch:=6/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.16
# Epoch:=7/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.1
0 - val acc:=0.18
              - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
# Epoch:=8/10
8 - val acc:=0.10
# Epoch:=9/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.0
6 - val acc:=0.10
# Epoch:=10/10 - train loss:=0.0461 - val loss:=0.0461, train acc:=0.
12 - val acc:=0.14
```

Total time taken (in seconds): 197.00

Finished training model: mlp on gpu RegL2



```
Count: 7, j=: 1
```