In [13]:

```
import os
import time
import shelve
import random
import numpy as np
import pandas as pd
import tensorflow as tf
from pandas import DataFrame
import matplotlib.pyplot as plt
```

In [14]:

```
def load data(name):
    if name == 'mnist':
        (X_train, y_train), (X_test, y_test) = tf.keras.datasets.mnist.load_data()
    elif name == 'fashion mnist':
        (X_train, y_train), (X_test, y_test) = tf.keras.datasets.fashion_mnist.loa
d data()
    else:
        print('Only mnist or fashion mnist.')
        return False
    imageSize = X train.shape[1]*X train.shape[2]
    numClasses = np.max(y train)+1
    X train = np.reshape(X train.astype(float)/255.0, (-1, 784))
    X \text{ test} = \text{np.reshape}(X \text{ test.astype}(float)/255.0, (-1, 784))
    y train = tf.keras.utils.to categorical(y train, num classes=numClasses)
    y test = tf.keras.utils.to categorical(y test, num classes=numClasses)
    X val
            = X train[-10000:]
            = y train[-10000:]
    y val
    X train = X train[:-10000]
    y_{train} = y_{train}[:-10000]
    print('Data Split: ')
    print(f'X train: {X train.shape}, y train: {y train.shape}')
    print(f'X_test : {X_test.shape }, y_test : {y_test.shape }')
    print(f'X_val : {X_val.shape }, y_val : {y_val.shape }')
    data = \{\}
    data['X_train'] = X_train
    data['y_train'] = y_train
    data['X_val'] = X_val
    data['y_val'] = y_val
    data['X_test'] = X_test
    data['y_test'] = y_test
    data['imageSize'] = imageSize
    return data
```

In [27]:

```
class MLP(object):
    def init (self, name, size input, size hidden, size output, learning rate=
0.01, optimizer='SGD', weight coeff=1,\
                 Reg=None, RegC=0, training=None, validation=None, accuracy=0, dev
ice=None):
        self.name
                           = name
        self.size input
                           = size input
        self.size hidden
                           = size hidden
        self.size output
                           = size output
        self.learning rate = learning rate
        self.optimizer
                           = optimizer
        self.Reg
                           = Reg
        self.ReqC
                           = ReqC
        self.training
                           = training
        self.validation
                           = validation
        self.accuracy
                           = accuracy
        self.device
                           = device
        self.weight coeff = weight coeff
        self.W1 = self.initWeights(self.size input, self.size hidden[0], self.weig
ht_coeff)
        self.b1 = self.initWeights(1, self.size_hidden[0], self.weight_coeff)
        self.W2 = self.initWeights(self.size hidden[0], self.size hidden[1], self.
weight coeff)
        self.b2 = self.initWeights(1, self.size hidden[1], self.weight coeff)
        self.W3 = self.initWeights(self.size hidden[1], self.size hidden[2], self.
weight coeff)
        self.b3 = self.initWeights(1, self.size hidden[2], self.weight coeff)
        self.W4 = self.initWeights(self.size hidden[2], self.size output, self.wei
ght coeff)
        self.b4 = self.initWeights(1, self.size output, self.weight coeff)
        self.varibles = [self.W1, self.b1, self.W2, self.b2, self.W3, self.b3, self.b3
f.W4, self.b41
    def initWeights(self, rows, columns, multFactor=1):
        return tf.Variable(multFactor*tf.random.normal([rows, columns]))
    def forward(self, X):
        if self.device is not None:
            with tf.device('qpu:0' if self.device=='qpu' else 'cpu'):
                self.y = self.compute output(X)
        else:
            self.y = self.compute output(X)
        return self.v
```

```
def getRegLoss(self, X_train):
        if self.Req=='L2':
            return (self.RegC/X_train.shape[0])*(tf.reduce_sum(tf.math.square(self))
.W1)) +
                                                  tf.reduce sum(tf.math.square(self
.W2)) +
                                                  tf.reduce sum(tf.math.square(self
.W3)) +
                                                  tf.reduce sum(tf.math.square(self
.W4)))
        elif self.Reg=='L1':
            return (self.RegC/X train.shape[0])*tf.abs(tf.reduce sum(self.W1) +
                                                        tf.reduce sum(self.W2) +
                                                        tf.reduce sum(self.W3) +
                                                        tf.reduce sum(self.W4))
        elif self.Reg=='L1+L2':
            L2 = (self.RegC/X train.shape[0])*(tf.reduce sum(tf.math.square(self.
W1)) +
                                                 tf.reduce_sum(tf.math.square(self.
W2)) +
                                                 tf.reduce sum(tf.math.square(self.
W3)) +
                                                 tf.reduce sum(tf.math.square(self.
W4)))
            L1 = (self.RegC/X train.shape[0])*tf.abs(tf.reduce sum(self.W1) +
                                                      tf.reduce_sum(self.W2) +
                                                      tf.reduce sum(self.W3) +
                                                      tf.reduce sum(self.W4))
            return L1+L2
        else:
            return 0
    def loss(self, y pred, y true):
        y_true_tf = tf.cast(tf.reshape(y_true, (-1, self.size_output)), dtype=tf.f
loat32)
        y_pred_tf = tf.cast(y_pred, dtype=tf.float32)
        loss = tf.keras.losses.CategoricalCrossentropy()(y true tf, y pred tf)
        return loss
    def backward(self, X_train, y_train):
        if self.optimizer=='SGD':
            optimizer = tf.keras.optimizers.SGD(learning rate=self.learning rate)
        elif self.optimizer=='Adam':
            optimizer = tf.keras.optimizers.Adam(learning rate=self.learning rate)
        elif self.optimizer=='RMSprop':
```

```
optimizer = tf.keras.optimizers.RMSprop(learning rate=self.learning ra
te)
        else:
            pass
       if self.Reg is not None and self.RegC==0:
            print('Regularization coffecient argument was 0, seeting it to default
lamda=0.01')
            self.RegC = 0.01;
       with tf.GradientTape() as tape:
            predicted = self.forward(X_train)
            current loss = self.loss(predicted, y train)
            current_loss += self.getRegLoss(X_train)
        grads = tape.gradient(current loss, self.varibles)
        optimizer.apply gradients(zip(grads, self.varibles))
   def compute output(self, X):
       X tf = tf.cast(X, dtype=tf.float32)
       w1Hat = tf.matmul(X tf, self.W1) + self.b1
        h1Hat = tf.nn.relu(w1Hat)
       w2Hat = tf.matmul(h1Hat, self.W2) + self.b2
        h2Hat = tf.nn.relu(w2Hat)
       w3Hat = tf.matmul(h2Hat, self.W3) + self.b3
       h3Hat = tf.nn.relu(w3Hat)
       w4Hat = tf.matmul(h3Hat, self.W4) + self.b4
        output = tf.nn.softmax(w4Hat)
        return output
   def getAccuracy(self, predictions, outputs):
        preds = np.argmax(predictions, axis=1)
       y true = np.argmax(outputs, axis=1)
        return (preds==y true).mean()
```

In [28]:

```
def trainModel(model, data, NUM EPOCHS=10, batchSize=50, seedVal=1234):
    X train = data['X train']
    y_train = data['y_train']
           = data['X val']
    X val
           = data['y_val']
    y_val
    training = np.zeros(shape=(NUM EPOCHS, 3))
    validation = np.zeros(shape=(NUM EPOCHS, 3))
    train_ds = tf.data.Dataset.from_tensor_slices((X_train, y_train)).batch(batchS
ize)
    val ds
            = tf.data.Dataset.from_tensor_slices((X_val, y_val)).batch(batchSize)
    print(f'\n\n************* Training model: {model.name} with optimizer: {mod
el.optimizer} and seed: {seedVal} ************\n')
    time start = time.time()
    for epoch in range(NUM EPOCHS):
        train loss = tf.zeros([1, 1], dtype=tf.float32)
        val loss
                 = tf.zeros([1, 1], dtype=tf.float32)
        train ds = tf.data.Dataset.from tensor slices((X train, y train)).shuffle(
25, seed = epoch*(seedVal)).batch(batchSize)
        val_ds = tf.data.Dataset.from_tensor_slices((X_val, y_val)).shuffle(25,
seed = epoch*(seedVal)).batch(batchSize)
        for inputs, outputs in train ds:
            train pred = model.forward(inputs)
            train loss = train loss + model.loss(train pred, outputs)
            model.backward(inputs, outputs)
            train acc = model.getAccuracy(train pred, outputs)
        for inputs, outputs in val ds:
            val pred = model.forward(inputs)
            val_loss = val_loss + model.loss(val pred, outputs)
            val acc = model.getAccuracy(val pred, outputs)
        # train loss = np.array(train loss)
        # val loss = np.array(val loss)
        training[epoch] = [epoch+1, train acc, np.sum(train loss)/X train.shape[0
]]
        validation[epoch] = [epoch+1, val acc, np.sum(train loss)/X train.shape[0
]]
        print('# Epoch:={}/{} - train loss:={:.4f} - val loss:={:.4f}, train acc:
={:.2f} - val acc:={:.2f}'\
              .format(epoch+1, NUM_EPOCHS, np.sum(train_loss)/X_train.shape[0], np
.sum(val loss)/X val.shape[0], train acc, val acc))
    time taken = time.time()-time start
    print(f'\nTotal time taken (in seconds): {time taken: .2f}')
    print(f'\nFinished training model: {model.name}\n')
```

```
model.training = training
   model.validation = validation
def testModel(model, data):
   X test = data['X test']
   y_test = data['y_test']
   preds = model.forward(X test)
   pred = np.argmax(preds, axis=1)
   y_true= np.argmax(y_test, axis=1)
   model.accuracy = (pred==y_true).mean()*100
   print(f'************* Testing ***************)
   print(f'{model.name} model accuracy = {model.accuracy:.2f}%')
   def plotAccuracyAndLoss(model):
   training = model.training
   validation = model.validation
   fig, (ax1, ax2) = plt.subplots(1, 2)
   training[:, -1] = training[:, -1]/np.linalg.norm(training[:, -1])
   ax1.plot(training[:,0], training[:,1], 'g')
   ax1.plot(training[:,0], training[:,2], 'b')
   ax1.set title('Training')
   ax1.legend(["Accuracy", "Loss"])
   validation[:, -1] = validation[:, -1]/np.linalg.norm(validation[:, -1])
   ax2.plot(validation[:,0], validation[:,1], 'g')
   ax2.plot(validation[:,0], validation[:,2], 'b')
   ax2.set title('Validation')
   ax2.legend(["Accuracy", "Loss"])
   plt.show()
```

In [29]:

```
def main():
    for j in range(1):
        if j==0:
            data = load_data('mnist')
            size_hidden = [128, 128, 128]
            learning rate = 5e-4
            weight\_coeff = 1e-2
        if j==1:
            data = load_data('fashion_mnist')
            size_hidden = [1024, 512, 256]
            learning rate = 5e-4
            weight coeff = 1e-3
        for k in range(1):
            if k==0:
                opt = 'RMSprop'
            elif k==1:
                opt = 'Adam'
            elif k==2:
                opt = 'SGD'
            else:
                pass
            imageSize = data['imageSize']
            size_input = imageSize
            size\_output = 10
            allModels = {}
            allModels['mlp_on_gpu_default'] = {}
            allModels['mlp on gpu RegL1'] = {}
            allModels['mlp_on_gpu_RegL2']
            for model name in allModels:
                model = allModels[model_name]
                cnt = -1
                numEpochs = 10
                batchSize = 50
                numTrials = 10
                seeds = random.sample(range(1000, 9999), numTrials)
                           = np.zeros(shape=(numEpochs, 1))
                accuracy = np.zeros(shape=(numTrials, 1))
                for i in seeds:
                    cnt += 1
                    np.random.seed(i)
```

```
tf.random.set seed(i)
                    print(f'Count: {cnt}, j=: {j}')
                    if model name == 'mlp on gpu default':
                        model['name'] = MLP('mlp_on_gpu_default', size_input, size
hidden, size output, learning rate, opt, weight coeff,\
                                             device='qpu')
                    elif model_name == 'mlp_on_gpu_RegL1':
                        model['name'] = MLP('mlp_on_gpu_RegL1', size_input, size_h
idden, size output, learning rate, opt, weight coeff,\
                                             'L1', 1e-2, device='gpu')
                    elif model_name == 'mlp_on_gpu_RegL2':
                        model['name'] = MLP('mlp_on_gpu_RegL2', size_input, size_h
idden, size output, learning rate, opt, weight coeff,\
                                             'L2', 1e-2, device='qpu')
                    else:
                        pass
                    trainModel(model['name'], data, numEpochs, batchSize, i)
                    testModel(model['name'], data)
                    accuracy[cnt] = model['name'].accuracy
                    plotAccuracyAndLoss(model['name'])
                    allModels[model name][i] = model['name']
                    allModels[model name]['Accuracy'] = [np.mean(accuracy), np.var
(accuracy)]
        if j==0:
            mnist = allModels
        elif j==1:
            fashion mnist = allModels
        else:
            pass
    return mnist, fashion mnist
```

```
In [30]:
```

```
if __name__ == "__main__":
    mnist, fashion_mnist = main()
```

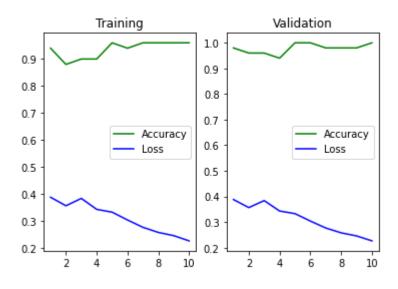
```
Data Split:
X_train: (50000, 784), y_train: (50000, 10)
X_test: (10000, 784), y_test: (10000, 10)
X_val: (10000, 784), y_val: (10000, 10)
Count: 0, j=: 0
```

******** Training model: mlp_on_gpu_default with optimizer: RM Sprop and seed: 4817 ***********

```
# Epoch:=1/10 - train loss:=0.0133 - val loss:=0.0078, train acc:=0.9
4 - val acc:=0.98
              - train loss:=0.0122 - val loss:=0.0133, train acc:=0.8
# Epoch:=2/10
8 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0131 - val loss:=0.0104, train acc:=0.9
0 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0118 - val loss:=0.0100, train acc:=0.9
0 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0114 - val loss:=0.0107, train acc:=0.9
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0104 - val loss:=0.0091, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0095 - val loss:=0.0123, train acc:=0.9
6 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0088 - val loss:=0.0121, train acc:=0.9
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0084 - val loss:=0.0099, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0078 - val loss:=0.0092, train acc:=0.
96 - val acc:=1.00
```

Total time taken (in seconds): 195.47

Finished training model: mlp_on_gpu_default



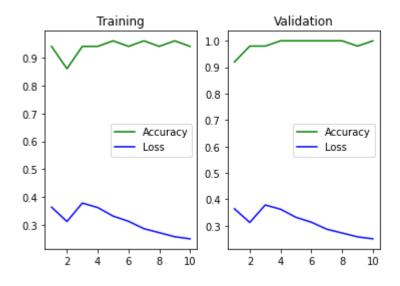
Count: 1, j=: 0

```
Sprop and seed: 4908 ***********
# Epoch:=1/10 - train loss:=0.0136 - val loss:=0.0083, train acc:=0.9
4 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0116 - val loss:=0.0161, train acc:=0.8
6 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0141 - val loss:=0.0134, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0135 - val loss:=0.0128, train acc:=0.9
4 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0124 - val loss:=0.0116, train acc:=0.9
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0117 - val loss:=0.0097, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0107 - val loss:=0.0157, train acc:=0.9
6 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0102 - val loss:=0.0101, train acc:=0.9
4 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0096 - val loss:=0.0107, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0093 - val loss:=0.0094, train acc:=0.
94 - val acc:=1.00
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 188.57

Finished training model: mlp on gpu default



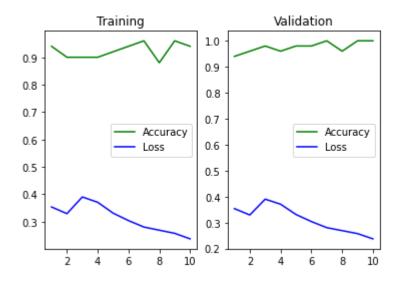
Count: 2, j=: 0

```
Sprop and seed: 9149 ***********
# Epoch:=1/10 - train loss:=0.0140 - val loss:=0.0087, train acc:=0.9
4 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0130 - val loss:=0.0179, train acc:=0.9
0 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0154 - val loss:=0.0124, train acc:=0.9
0 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0146 - val loss:=0.0116, train acc:=0.9
0 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0131 - val loss:=0.0108, train acc:=0.9
2 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0120 - val loss:=0.0114, train acc:=0.9
4 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0111 - val loss:=0.0102, train acc:=0.9
6 - val acc:=1.00
              - train loss:=0.0106 - val loss:=0.0109, train acc:=0.8
# Epoch:=8/10
8 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0102 - val loss:=0.0104, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0094 - val loss:=0.0097, train acc:=0.
94 - val acc:=1.00
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 191.20

Finished training model: mlp on gpu default



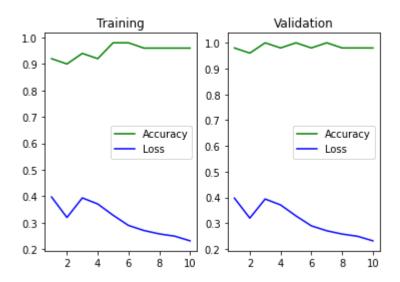
Count: 3, j=: 0

```
Sprop and seed: 3528 ***********
# Epoch:=1/10 - train loss:=0.0144 - val loss:=0.0075, train acc:=0.9
2 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0116 - val loss:=0.0150, train acc:=0.9
0 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0143 - val loss:=0.0111, train acc:=0.9
4 - val acc:=1.00
              - train loss:=0.0135 - val loss:=0.0107, train acc:=0.9
# Epoch:=4/10
2 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0119 - val loss:=0.0117, train acc:=0.9
8 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0105 - val loss:=0.0092, train acc:=0.9
8 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0098 - val loss:=0.0111, train acc:=0.9
6 - val acc:=1.00
              - train loss:=0.0094 - val loss:=0.0104, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0091 - val loss:=0.0094, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0084 - val loss:=0.0089, train acc:=0.
96 - val acc:=0.98
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 192.24

Finished training model: mlp on gpu default



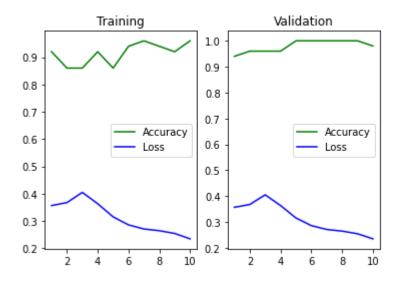
Count: 4, j=: 0

```
Sprop and seed: 7931 **********
# Epoch:=1/10 - train loss:=0.0138 - val loss:=0.0094, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0142 - val loss:=0.0130, train acc:=0.8
6 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0157 - val loss:=0.0127, train acc:=0.8
6 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0141 - val loss:=0.0136, train acc:=0.9
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0122 - val loss:=0.0098, train acc:=0.8
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0111 - val loss:=0.0116, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0105 - val loss:=0.0107, train acc:=0.9
6 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0102 - val loss:=0.0109, train acc:=0.9
4 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0098 - val loss:=0.0101, train acc:=0.9
2 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0091 - val loss:=0.0107, train acc:=0.
96 - val acc:=0.98
```

****** Training model: mlp on gpu default with optimizer: RM

Total time taken (in seconds): 191.19

Finished training model: mlp on gpu default



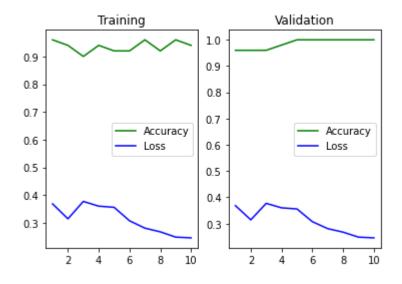
Count: 5, j=: 0

```
Sprop and seed: 4282 ***********
# Epoch:=1/10 - train loss:=0.0136 - val loss:=0.0076, train acc:=0.9
6 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0116 - val loss:=0.0143, train acc:=0.9
4 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0139 - val loss:=0.0112, train acc:=0.9
0 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0133 - val loss:=0.0123, train acc:=0.9
4 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0131 - val loss:=0.0116, train acc:=0.9
2 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0113 - val loss:=0.0112, train acc:=0.9
2 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0104 - val loss:=0.0093, train acc:=0.9
6 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0099 - val loss:=0.0096, train acc:=0.9
2 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0092 - val loss:=0.0096, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0091 - val loss:=0.0101, train acc:=0.
94 - val acc:=1.00
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 191.34

Finished training model: mlp on gpu default



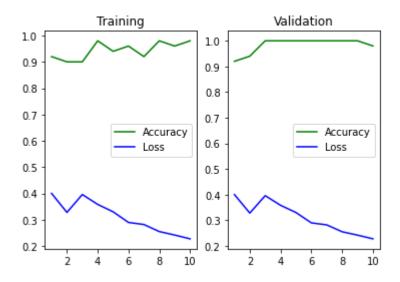
Count: 6, j=: 0

```
Sprop and seed: 6406 **********
# Epoch:=1/10 - train loss:=0.0141 - val loss:=0.0074, train acc:=0.9
2 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0116 - val loss:=0.0180, train acc:=0.9
0 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0140 - val loss:=0.0101, train acc:=0.9
0 - val acc:=1.00
# Epoch:=4/10 - train loss:=0.0127 - val loss:=0.0111, train acc:=0.9
8 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0117 - val loss:=0.0103, train acc:=0.9
4 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0102 - val loss:=0.0098, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0100 - val loss:=0.0092, train acc:=0.9
2 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0090 - val loss:=0.0082, train acc:=0.9
8 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0085 - val loss:=0.0086, train acc:=0.9
6 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0080 - val loss:=0.0113, train acc:=0.
98 - val acc:=0.98
```

****** Training model: mlp on gpu default with optimizer: RM

Total time taken (in seconds): 191.36

Finished training model: mlp on gpu default



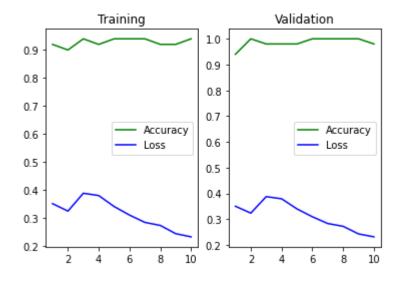
Count: 7, j=: 0

```
Sprop and seed: 7930 ************
# Epoch:=1/10 - train loss:=0.0148 - val loss:=0.0091, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0137 - val loss:=0.0133, train acc:=0.9
0 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0164 - val loss:=0.0139, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0161 - val loss:=0.0117, train acc:=0.9
2 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0144 - val loss:=0.0117, train acc:=0.9
4 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0131 - val loss:=0.0119, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0120 - val loss:=0.0099, train acc:=0.9
4 - val acc:=1.00
# Epoch:=8/10 - train loss:=0.0115 - val loss:=0.0100, train acc:=0.9
2 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0103 - val loss:=0.0116, train acc:=0.9
2 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0098 - val loss:=0.0098, train acc:=0.
94 - val acc:=0.98
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 188.16

Finished training model: mlp on gpu default



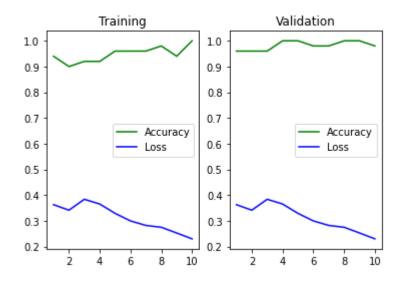
Count: 8, j=: 0

```
Sprop and seed: 9173 ***********
# Epoch:=1/10 - train loss:=0.0139 - val loss:=0.0086, train acc:=0.9
4 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0131 - val loss:=0.0127, train acc:=0.9
0 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0147 - val loss:=0.0205, train acc:=0.9
2 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0140 - val loss:=0.0105, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0126 - val loss:=0.0109, train acc:=0.9
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0115 - val loss:=0.0108, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0108 - val loss:=0.0104, train acc:=0.9
6 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0105 - val loss:=0.0119, train acc:=0.9
8 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0097 - val loss:=0.0099, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0088 - val loss:=0.0097, train acc:=1.
00 - val acc:=0.98
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 187.11

Finished training model: mlp on gpu default



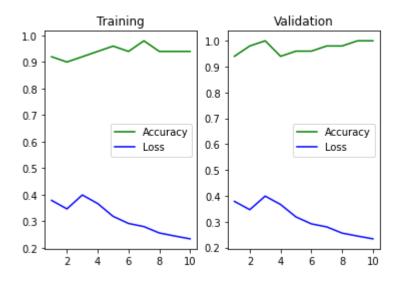
Count: 9, j=: 0

```
Sprop and seed: 7992 ************
# Epoch:=1/10 - train loss:=0.0146 - val loss:=0.0071, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0133 - val loss:=0.0129, train acc:=0.9
0 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0154 - val loss:=0.0121, train acc:=0.9
2 - val acc:=1.00
# Epoch:=4/10
              - train loss:=0.0141 - val loss:=0.0128, train acc:=0.9
4 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0122 - val loss:=0.0128, train acc:=0.9
6 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0112 - val loss:=0.0115, train acc:=0.9
4 - val acc:=0.96
# Epoch:=7/10 - train loss:=0.0108 - val loss:=0.0092, train acc:=0.9
8 - val acc:=0.98
              - train loss:=0.0098 - val loss:=0.0110, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0094 - val loss:=0.0100, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0090 - val loss:=0.0109, train acc:=0.
94 - val acc:=1.00
```

****** Training model: mlp_on_gpu_default with optimizer: RM

Total time taken (in seconds): 189.56

Finished training model: mlp on gpu default

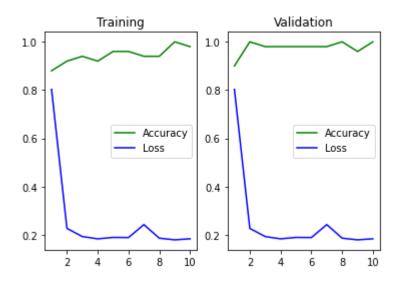


Count: 0, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 1938 **********
# Epoch:=1/10 - train loss:=0.0209 - val loss:=0.0062, train acc:=0.8
8 - val acc:=0.90
# Epoch:=2/10 - train loss:=0.0059 - val loss:=0.0046, train acc:=0.9
2 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0050 - val loss:=0.0038, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0048 - val loss:=0.0055, train acc:=0.9
2 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0050 - val loss:=0.0051, train acc:=0.9
6 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0049 - val loss:=0.0061, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0063 - val loss:=0.0055, train acc:=0.9
4 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0049 - val loss:=0.0055, train acc:=0.9
4 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0047 - val loss:=0.0074, train acc:=1.0
0 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0048 - val loss:=0.0055, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 200.73

Finished training model: mlp on gpu RegL1

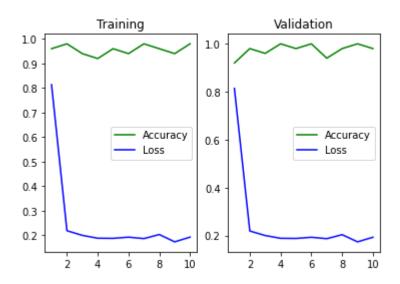


Count: 1, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 3329 ***********
# Epoch:=1/10 - train loss:=0.0229 - val loss:=0.0076, train acc:=0.9
6 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0062 - val loss:=0.0050, train acc:=0.9
8 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0056 - val loss:=0.0063, train acc:=0.9
4 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0053 - val loss:=0.0060, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0053 - val loss:=0.0049, train acc:=0.9
6 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0054 - val loss:=0.0053, train acc:=0.9
4 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0053 - val loss:=0.0080, train acc:=0.9
8 - val acc:=0.94
              - train loss:=0.0057 - val loss:=0.0058, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0049 - val loss:=0.0040, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0054 - val loss:=0.0060, train acc:=0.
98 - val acc:=0.98
```

Total time taken (in seconds): 197.64

Finished training model: mlp on gpu RegL1

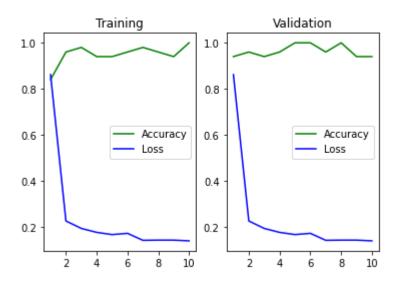


Count: 2, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 8234 ***********
# Epoch:=1/10 - train loss:=0.0263 - val loss:=0.0081, train acc:=0.8
4 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0069 - val loss:=0.0056, train acc:=0.9
6 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0059 - val loss:=0.0051, train acc:=0.9
8 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0054 - val loss:=0.0048, train acc:=0.9
4 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0051 - val loss:=0.0065, train acc:=0.9
4 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0053 - val loss:=0.0040, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0043 - val loss:=0.0045, train acc:=0.9
8 - val acc:=0.96
# Epoch:=8/10 - train loss:=0.0044 - val loss:=0.0061, train acc:=0.9
6 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0044 - val loss:=0.0048, train acc:=0.9
4 - val acc:=0.94
# Epoch:=10/10 - train loss:=0.0043 - val loss:=0.0061, train acc:=1.
00 - val acc:=0.94
```

Total time taken (in seconds): 198.94

Finished training model: mlp on gpu RegL1

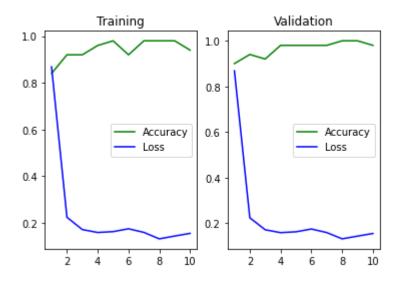


Count: 3, j=: 0

```
****** Training model: mlp on gpu RegL1 with optimizer: RMSp
rop and seed: 7425 ***********
# Epoch:=1/10 - train loss:=0.0268 - val loss:=0.0094, train acc:=0.8
4 - val acc:=0.90
# Epoch:=2/10 - train loss:=0.0069 - val loss:=0.0053, train acc:=0.9
2 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0053 - val loss:=0.0053, train acc:=0.9
2 - val acc:=0.92
# Epoch:=4/10 - train loss:=0.0049 - val loss:=0.0043, train acc:=0.9
6 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0050 - val loss:=0.0064, train acc:=0.9
8 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0054 - val loss:=0.0046, train acc:=0.9
2 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0049 - val loss:=0.0044, train acc:=0.9
8 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0040 - val loss:=0.0049, train acc:=0.9
8 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0044 - val loss:=0.0051, train acc:=0.9
8 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0048 - val loss:=0.0047, train acc:=0.
94 - val acc:=0.98
```

Total time taken (in seconds): 201.87

Finished training model: mlp on gpu RegL1

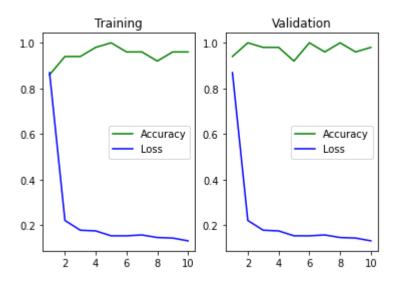


Count: 4, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 1391 ***********
# Epoch:=1/10 - train loss:=0.0273 - val loss:=0.0091, train acc:=0.8
6 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0070 - val loss:=0.0051, train acc:=0.9
4 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0056 - val loss:=0.0051, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0055 - val loss:=0.0082, train acc:=0.9
8 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0048 - val loss:=0.0053, train acc:=1.0
0 - val acc:=0.92
# Epoch:=6/10 - train loss:=0.0048 - val loss:=0.0045, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0050 - val loss:=0.0055, train acc:=0.9
6 - val acc:=0.96
# Epoch:=8/10 - train loss:=0.0046 - val loss:=0.0052, train acc:=0.9
2 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0045 - val loss:=0.0048, train acc:=0.9
6 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0042 - val loss:=0.0053, train acc:=0.
96 - val acc:=0.98
```

Total time taken (in seconds): 198.74

Finished training model: mlp on gpu RegL1

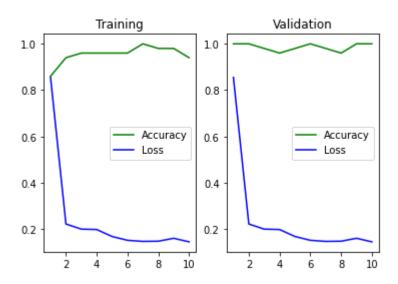


Count: 5, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 7963 **********
# Epoch:=1/10 - train loss:=0.0246 - val loss:=0.0072, train acc:=0.8
6 - val acc:=1.00
# Epoch:=2/10 - train loss:=0.0064 - val loss:=0.0053, train acc:=0.9
4 - val acc:=1.00
# Epoch:=3/10 - train loss:=0.0057 - val loss:=0.0047, train acc:=0.9
6 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0057 - val loss:=0.0054, train acc:=0.9
6 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0048 - val loss:=0.0042, train acc:=0.9
6 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0044 - val loss:=0.0050, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0042 - val loss:=0.0050, train acc:=1.0
0 - val acc:=0.98
              - train loss:=0.0042 - val loss:=0.0069, train acc:=0.9
# Epoch:=8/10
8 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0046 - val loss:=0.0060, train acc:=0.9
8 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0042 - val loss:=0.0052, train acc:=0.
94 - val acc:=1.00
```

Total time taken (in seconds): 200.83

Finished training model: mlp on gpu RegL1

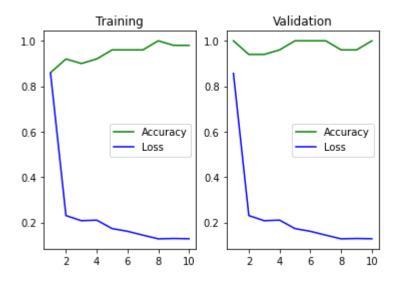


Count: 6, j=: 0

```
****** Training model: mlp on gpu RegL1 with optimizer: RMSp
rop and seed: 4112 ***********
# Epoch:=1/10 - train loss:=0.0228 - val loss:=0.0075, train acc:=0.8
6 - val acc:=1.00
# Epoch:=2/10 - train loss:=0.0061 - val loss:=0.0051, train acc:=0.9
2 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0055 - val loss:=0.0050, train acc:=0.9
0 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0056 - val loss:=0.0049, train acc:=0.9
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0046 - val loss:=0.0057, train acc:=0.9
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0043 - val loss:=0.0055, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0038 - val loss:=0.0043, train acc:=0.9
6 - val acc:=1.00
              - train loss:=0.0034 - val loss:=0.0049, train acc:=1.0
# Epoch:=8/10
0 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0034 - val loss:=0.0051, train acc:=0.9
8 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0034 - val loss:=0.0051, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 195.87

Finished training model: mlp on gpu RegL1

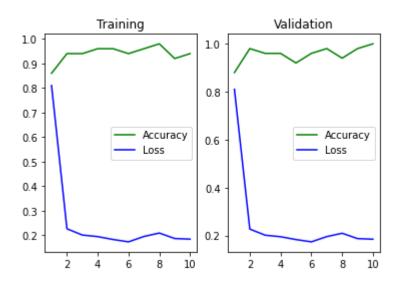


Count: 7, j=: 0

```
******* Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 9988 ***********
# Epoch:=1/10 - train loss:=0.0222 - val loss:=0.0074, train acc:=0.8
6 - val acc:=0.88
# Epoch:=2/10 - train loss:=0.0062 - val loss:=0.0060, train acc:=0.9
4 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0055 - val loss:=0.0048, train acc:=0.9
4 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0053 - val loss:=0.0079, train acc:=0.9
6 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0050 - val loss:=0.0050, train acc:=0.9
6 - val acc:=0.92
# Epoch:=6/10 - train loss:=0.0047 - val loss:=0.0045, train acc:=0.9
4 - val acc:=0.96
# Epoch:=7/10 - train loss:=0.0053 - val loss:=0.0075, train acc:=0.9
6 - val acc:=0.98
              - train loss:=0.0057 - val loss:=0.0059, train acc:=0.9
# Epoch:=8/10
8 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0051 - val loss:=0.0052, train acc:=0.9
2 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0050 - val loss:=0.0055, train acc:=0.
94 - val acc:=1.00
```

Total time taken (in seconds): 193.44

Finished training model: mlp on gpu RegL1

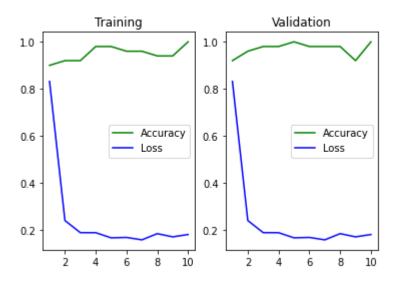


Count: 8, j=: 0

```
****** Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 9321 **********
# Epoch:=1/10 - train loss:=0.0239 - val loss:=0.0079, train acc:=0.9
0 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0069 - val loss:=0.0050, train acc:=0.9
2 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0054 - val loss:=0.0048, train acc:=0.9
2 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0054 - val loss:=0.0045, train acc:=0.9
8 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0048 - val loss:=0.0048, train acc:=0.9
8 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0049 - val loss:=0.0043, train acc:=0.9
6 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0046 - val loss:=0.0058, train acc:=0.9
6 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0053 - val loss:=0.0051, train acc:=0.9
4 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0049 - val loss:=0.0076, train acc:=0.9
4 - val acc:=0.92
# Epoch:=10/10 - train loss:=0.0052 - val loss:=0.0073, train acc:=1.
00 - val acc:=1.00
```

Total time taken (in seconds): 195.66

Finished training model: mlp on gpu RegL1

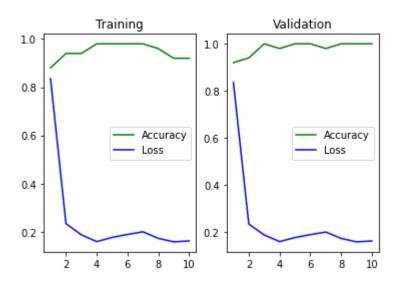


Count: 9, j=: 0

```
****** Training model: mlp_on_gpu_RegL1 with optimizer: RMSp
rop and seed: 9558 **********
# Epoch:=1/10 - train loss:=0.0230 - val loss:=0.0077, train acc:=0.8
8 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0064 - val loss:=0.0060, train acc:=0.9
4 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0052 - val loss:=0.0040, train acc:=0.9
4 - val acc:=1.00
# Epoch:=4/10
             - train loss:=0.0044 - val loss:=0.0040, train acc:=0.9
8 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0049 - val loss:=0.0051, train acc:=0.9
8 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0052 - val loss:=0.0048, train acc:=0.9
8 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0055 - val loss:=0.0052, train acc:=0.9
8 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0048 - val loss:=0.0067, train acc:=0.9
6 - val acc:=1.00
# Epoch:=9/10 - train loss:=0.0044 - val loss:=0.0048, train acc:=0.9
2 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0045 - val loss:=0.0050, train acc:=0.
92 - val acc:=1.00
```

Total time taken (in seconds): 193.60

Finished training model: mlp on gpu RegL1

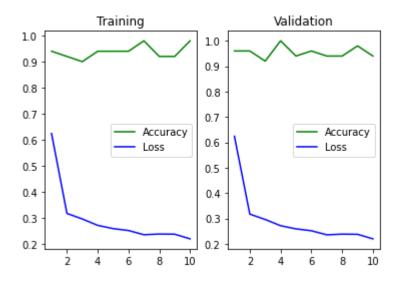


Count: 0, j=: 0

```
****** Training model: mlp on gpu RegL2 with optimizer: RMSp
rop and seed: 7130 ***********
# Epoch:=1/10 - train loss:=0.0150 - val loss:=0.0078, train acc:=0.9
4 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0076 - val loss:=0.0060, train acc:=0.9
2 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0071 - val loss:=0.0068, train acc:=0.9
0 - val acc:=0.92
# Epoch:=4/10 - train loss:=0.0065 - val loss:=0.0050, train acc:=0.9
4 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0062 - val loss:=0.0072, train acc:=0.9
4 - val acc:=0.94
# Epoch:=6/10 - train loss:=0.0060 - val loss:=0.0063, train acc:=0.9
4 - val acc:=0.96
# Epoch:=7/10 - train loss:=0.0057 - val loss:=0.0074, train acc:=0.9
8 - val acc:=0.94
             - train loss:=0.0057 - val loss:=0.0070, train acc:=0.9
# Epoch:=8/10
2 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0057 - val loss:=0.0048, train acc:=0.9
2 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0053 - val loss:=0.0061, train acc:=0.
98 - val acc:=0.94
```

Total time taken (in seconds): 194.76

Finished training model: mlp on gpu RegL2

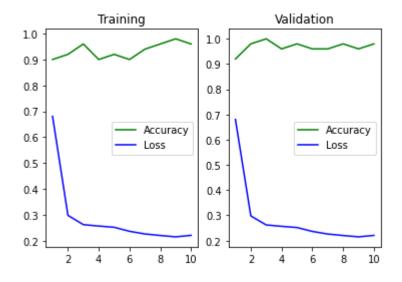


Count: 1, j=: 0

```
****** Training model: mlp_on_gpu_RegL2 with optimizer: RMSp
rop and seed: 3984 ***********
# Epoch:=1/10 - train loss:=0.0165 - val loss:=0.0085, train acc:=0.9
0 - val acc:=0.92
# Epoch:=2/10 - train loss:=0.0072 - val loss:=0.0065, train acc:=0.9
2 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0063 - val loss:=0.0049, train acc:=0.9
6 - val acc:=1.00
             - train loss:=0.0062 - val loss:=0.0055, train acc:=0.9
# Epoch:=4/10
0 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0061 - val loss:=0.0053, train acc:=0.9
2 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0057 - val loss:=0.0051, train acc:=0.9
0 - val acc:=0.96
# Epoch:=7/10 - train loss:=0.0055 - val loss:=0.0051, train acc:=0.9
4 - val acc:=0.96
             - train loss:=0.0053 - val loss:=0.0055, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0052 - val loss:=0.0063, train acc:=0.9
8 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0053 - val loss:=0.0049, train acc:=0.
96 - val acc:=0.98
```

Total time taken (in seconds): 195.02

Finished training model: mlp on gpu RegL2

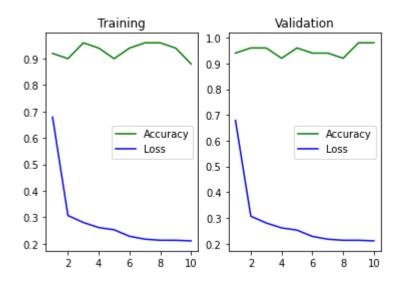


Count: 2, j=: 0

```
****** Training model: mlp on gpu RegL2 with optimizer: RMSp
rop and seed: 2366 **********
# Epoch:=1/10 - train loss:=0.0163 - val loss:=0.0077, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0074 - val loss:=0.0065, train acc:=0.9
0 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0067 - val loss:=0.0072, train acc:=0.9
6 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0063 - val loss:=0.0056, train acc:=0.9
4 - val acc:=0.92
# Epoch:=5/10 - train loss:=0.0061 - val loss:=0.0050, train acc:=0.9
0 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0055 - val loss:=0.0049, train acc:=0.9
4 - val acc:=0.94
# Epoch:=7/10 - train loss:=0.0052 - val loss:=0.0047, train acc:=0.9
6 - val acc:=0.94
# Epoch:=8/10 - train loss:=0.0051 - val loss:=0.0052, train acc:=0.9
6 - val acc:=0.92
# Epoch:=9/10 - train loss:=0.0051 - val loss:=0.0045, train acc:=0.9
4 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0051 - val loss:=0.0051, train acc:=0.
88 - val acc:=0.98
```

Total time taken (in seconds): 194.65

Finished training model: mlp on gpu RegL2

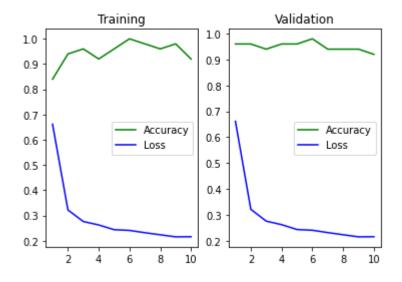


Count: 3, j=: 0

```
****** Training model: mlp on gpu RegL2 with optimizer: RMSp
rop and seed: 1850 ***********
# Epoch:=1/10 - train loss:=0.0157 - val loss:=0.0091, train acc:=0.8
4 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0076 - val loss:=0.0072, train acc:=0.9
4 - val acc:=0.96
# Epoch:=3/10 - train loss:=0.0065 - val loss:=0.0051, train acc:=0.9
6 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0062 - val loss:=0.0056, train acc:=0.9
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0058 - val loss:=0.0049, train acc:=0.9
6 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0057 - val loss:=0.0057, train acc:=1.0
0 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0055 - val loss:=0.0046, train acc:=0.9
8 - val acc:=0.94
              - train loss:=0.0053 - val loss:=0.0049, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0051 - val loss:=0.0061, train acc:=0.9
8 - val acc:=0.94
# Epoch:=10/10 - train loss:=0.0051 - val loss:=0.0060, train acc:=0.
92 - val acc:=0.92
```

Total time taken (in seconds): 205.48

Finished training model: mlp on gpu RegL2

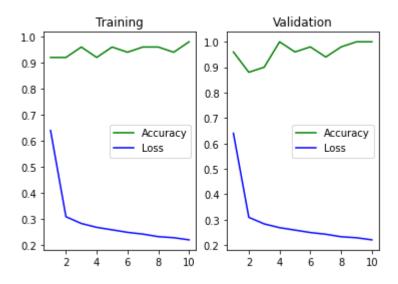


Count: 4, j=: 0

```
****** Training model: mlp on gpu RegL2 with optimizer: RMSp
rop and seed: 1562 **********
# Epoch:=1/10 - train loss:=0.0149 - val loss:=0.0077, train acc:=0.9
2 - val acc:=0.96
# Epoch:=2/10 - train loss:=0.0072 - val loss:=0.0090, train acc:=0.9
2 - val acc:=0.88
# Epoch:=3/10 - train loss:=0.0066 - val loss:=0.0060, train acc:=0.9
6 - val acc:=0.90
# Epoch:=4/10 - train loss:=0.0062 - val loss:=0.0072, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0060 - val loss:=0.0065, train acc:=0.9
6 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0058 - val loss:=0.0072, train acc:=0.9
4 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0056 - val loss:=0.0050, train acc:=0.9
6 - val acc:=0.94
             - train loss:=0.0054 - val loss:=0.0047, train acc:=0.9
# Epoch:=8/10
6 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0053 - val loss:=0.0051, train acc:=0.9
4 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0051 - val loss:=0.0048, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 202.82

Finished training model: mlp on gpu RegL2

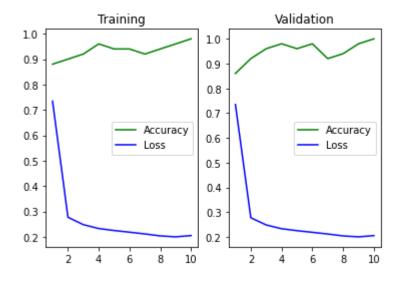


Count: 5, j=: 0

```
****** Training model: mlp on gpu RegL2 with optimizer: RMSp
rop and seed: 4183 ***********
# Epoch:=1/10 - train loss:=0.0200 - val loss:=0.0084, train acc:=0.8
8 - val acc:=0.86
# Epoch:=2/10 - train loss:=0.0076 - val loss:=0.0059, train acc:=0.9
0 - val acc:=0.92
# Epoch:=3/10 - train loss:=0.0068 - val loss:=0.0073, train acc:=0.9
2 - val acc:=0.96
# Epoch:=4/10 - train loss:=0.0064 - val loss:=0.0054, train acc:=0.9
6 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0061 - val loss:=0.0058, train acc:=0.9
4 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0060 - val loss:=0.0065, train acc:=0.9
4 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0058 - val loss:=0.0057, train acc:=0.9
2 - val acc:=0.92
             - train loss:=0.0056 - val loss:=0.0050, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0055 - val loss:=0.0058, train acc:=0.9
6 - val acc:=0.98
# Epoch:=10/10 - train loss:=0.0056 - val loss:=0.0049, train acc:=0.
98 - val acc:=1.00
```

Total time taken (in seconds): 205.89

Finished training model: mlp on gpu RegL2

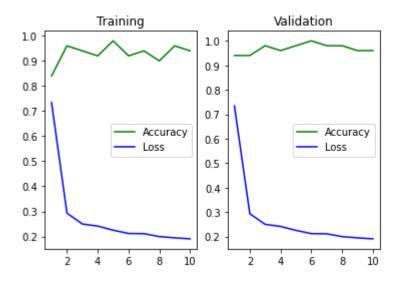


Count: 6, j=: 0

```
****** Training model: mlp_on_gpu_RegL2 with optimizer: RMSp
rop and seed: 7845 ***********
# Epoch:=1/10 - train loss:=0.0192 - val loss:=0.0077, train acc:=0.8
4 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0077 - val loss:=0.0058, train acc:=0.9
6 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0065 - val loss:=0.0059, train acc:=0.9
4 - val acc:=0.98
# Epoch:=4/10 - train loss:=0.0063 - val loss:=0.0059, train acc:=0.9
2 - val acc:=0.96
# Epoch:=5/10 - train loss:=0.0059 - val loss:=0.0044, train acc:=0.9
8 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0055 - val loss:=0.0055, train acc:=0.9
2 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0055 - val loss:=0.0045, train acc:=0.9
4 - val acc:=0.98
# Epoch:=8/10 - train loss:=0.0052 - val loss:=0.0047, train acc:=0.9
0 - val acc:=0.98
# Epoch:=9/10 - train loss:=0.0051 - val loss:=0.0049, train acc:=0.9
6 - val acc:=0.96
# Epoch:=10/10 - train loss:=0.0050 - val loss:=0.0055, train acc:=0.
94 - val acc:=0.96
```

Total time taken (in seconds): 200.64

Finished training model: mlp on gpu RegL2

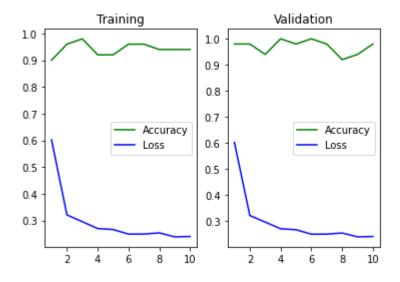


Count: 7, j=: 0

```
****** Training model: mlp_on_gpu_RegL2 with optimizer: RMSp
rop and seed: 1700 ***********
# Epoch:=1/10 - train loss:=0.0138 - val loss:=0.0067, train acc:=0.9
0 - val acc:=0.98
# Epoch:=2/10 - train loss:=0.0074 - val loss:=0.0055, train acc:=0.9
6 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0068 - val loss:=0.0061, train acc:=0.9
8 - val acc:=0.94
# Epoch:=4/10 - train loss:=0.0062 - val loss:=0.0058, train acc:=0.9
2 - val acc:=1.00
# Epoch:=5/10 - train loss:=0.0061 - val loss:=0.0053, train acc:=0.9
2 - val acc:=0.98
# Epoch:=6/10 - train loss:=0.0057 - val loss:=0.0054, train acc:=0.9
6 - val acc:=1.00
# Epoch:=7/10 - train loss:=0.0057 - val loss:=0.0049, train acc:=0.9
6 - val acc:=0.98
             - train loss:=0.0058 - val loss:=0.0055, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.92
# Epoch:=9/10 - train loss:=0.0055 - val loss:=0.0060, train acc:=0.9
4 - val acc:=0.94
# Epoch:=10/10 - train loss:=0.0055 - val loss:=0.0067, train acc:=0.
94 - val acc:=0.98
```

Total time taken (in seconds): 200.24

Finished training model: mlp on gpu RegL2

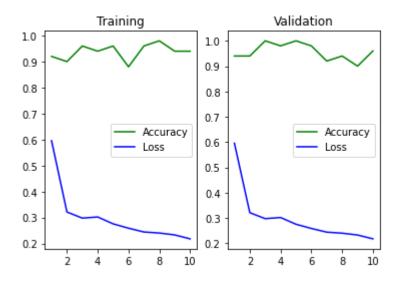


Count: 8, j=: 0

```
****** Training model: mlp on gpu RegL2 with optimizer: RMSp
rop and seed: 2161 **********
# Epoch:=1/10 - train loss:=0.0136 - val loss:=0.0063, train acc:=0.9
2 - val acc:=0.94
# Epoch:=2/10 - train loss:=0.0073 - val loss:=0.0066, train acc:=0.9
0 - val acc:=0.94
# Epoch:=3/10 - train loss:=0.0068 - val loss:=0.0056, train acc:=0.9
6 - val acc:=1.00
# Epoch:=4/10 - train loss:=0.0069 - val loss:=0.0055, train acc:=0.9
4 - val acc:=0.98
# Epoch:=5/10 - train loss:=0.0063 - val loss:=0.0055, train acc:=0.9
6 - val acc:=1.00
# Epoch:=6/10 - train loss:=0.0059 - val loss:=0.0054, train acc:=0.8
8 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0056 - val loss:=0.0059, train acc:=0.9
6 - val acc:=0.92
# Epoch:=8/10 - train loss:=0.0055 - val loss:=0.0055, train acc:=0.9
8 - val acc:=0.94
# Epoch:=9/10 - train loss:=0.0053 - val loss:=0.0043, train acc:=0.9
4 - val acc:=0.90
# Epoch:=10/10 - train loss:=0.0050 - val loss:=0.0046, train acc:=0.
94 - val acc:=0.96
```

Total time taken (in seconds): 196.67

Finished training model: mlp on gpu RegL2



Count: 9, j=: 0

```
****** Training model: mlp_on_gpu_RegL2 with optimizer: RMSp
rop and seed: 6409 **********
# Epoch:=1/10 - train loss:=0.0166 - val loss:=0.0097, train acc:=0.9
0 - val acc:=0.86
# Epoch:=2/10 - train loss:=0.0075 - val loss:=0.0067, train acc:=0.9
2 - val acc:=0.98
# Epoch:=3/10 - train loss:=0.0068 - val loss:=0.0076, train acc:=0.9
0 - val acc:=0.92
# Epoch:=4/10 - train loss:=0.0064 - val loss:=0.0079, train acc:=0.9
4 - val acc:=0.94
# Epoch:=5/10 - train loss:=0.0061 - val loss:=0.0056, train acc:=0.9
8 - val acc:=0.96
# Epoch:=6/10 - train loss:=0.0058 - val loss:=0.0059, train acc:=0.9
4 - val acc:=0.98
# Epoch:=7/10 - train loss:=0.0056 - val loss:=0.0056, train acc:=0.9
8 - val acc:=1.00
              - train loss:=0.0054 - val loss:=0.0058, train acc:=0.9
# Epoch:=8/10
4 - val acc:=0.96
# Epoch:=9/10 - train loss:=0.0053 - val loss:=0.0044, train acc:=0.9
8 - val acc:=1.00
# Epoch:=10/10 - train loss:=0.0053 - val loss:=0.0053, train acc:=0.
96 - val acc:=0.98
```

Total time taken (in seconds): 195.41

Finished training model: mlp on gpu RegL2

