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Date: 19/10/2020

Usr: IBM19CS137

Batch 2

1) Circular Queue

```
#include <stdio.h>
```

```
#include <process.h>
```

```
#define qs 5
```

```
int item, front=0, rear=-1, q[10], count=0;
```

```
void insert()
```

```
{ if (count == qs)
```

```
{ printf("The queue is full\n");  
  return;
```

```
}
```

```
rear = (rear + 1) % qs;
```

```
q[rear] = item;
```

```
count += 1;
```

```
}
```

```
int delete()
```

```
{ if (count == 0)
```

```
{ front = 0; rear = -1;  
  return -1;
```

```
}
```

```
item = q[front];
```

```
front = (front + 1) % qs;
```

```
count -= 1;
```

```
return item;
```

```
}
```

```
void display()
{
    int i, f = front;
    if (count == 0)
    {
        printf("The queue is empty");
        return;
    }
    for (i = 1; i <= count; i++)
    {
        printf("%d ", q[f]);
        f = (f + 1) % qs;
    }
}
```

```
int main()
{
    int choice;
    for (; ; )
    {
        printf("Menu\n 1. INSERT\n 2. Delete\n 3. Display\n 4. Exit");
        printf("Enter your choice");
        switch (choice)
        {
            case 1: printf("Enter item to be inserted:");
                    scanf("%d", &item);
                    scanf("%d", &item); insert();
                    break;
            case 2: item = delete();
                    if (item == -1)
                        printf("The queue is empty\n");
                    else
                        printf("item deleted = %d\n", item);
                    break;
            case 3: display();
                    break;
            default: exit(0);
        }
    }
}
```

Output

MENU

1. INSERT

2. Delete

3. Display

4. Exit

Enter your choice: 2

item deleted = 15

MENU

1. Insert

2. Delete

3. Display

4. Exit

Enter your choice: 3

The queue items are;

15 7 18 14

Name S Skanda

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Date: 14/10/2020

Batch 2

2) Dqueue

```
#include <stdio.h>
```

```
#include <process.h>
```

```
#define qsize 5
```

```
int f=0, r=-1, ch, item, q[10];
```

```
int isfull() { return (r==qsize-1)?1:0; }
```

```
int isfull()
```

```
int isempty() { return (f>r)?1:0; }
```

```
void insert-rear()
```

```
{ if (isfull())
```

```
{ printf("queue overflow\n");
```

```
return;
```

```
r=r+1; q[r]=item;
```

```
}
```

```
void delete-front()
```

```
{ if (isempty())
```

```
{ printf("The queue is empty\n");
```

```
return;
```

```
}
```

```
printf("item deleted is %d\n", q[f]);
```

```
if (f>r)
```

```
{ f=0;
```

```
r=-1;
```

```
}
```

```
}
```

```
void insert-front()
```

```
{ if (f == 0)
```

```
{ f--;
```

```
q[f] = item;
```

```
return;
```

```
}
```

```
else if (f == 0 && r == -1)
```

```
{ q[++r] = item;
```

```
return;
```

```
}
```

```
else printf("insertion not possible\n");
```

```
}
```

```
void delete-rear()
```

```
{ if (isEmpty())
```

```
{ printf("item deleted is %d\n", q[r]--);
```

```
if (isEmpty())
```

```
{ printf("Queue is empty\n");
```

```
return;
```

```
}
```

```
printf("item deleted is %d\n", q[r]--);
```

```
if (f == r)
```

```
{ f = 0;
```

```
r = -1;
```

```
}
```

```
void display()
```

```
{ int i;
```

```
if (isEmpty())
```

```
{ printf("Queue empty\n");
```

```
return; }
```

```
for (i = f; i <= r; i++)
```

```
printf("%d ", q[i]);
```

```
}
```

```

int main()
{
    for(;;)
    {
        printf("\n 1.insert-rear 2.insert-front\n 3.delete-rear 4.delete-front 5.display\n 6.exit\n");
        printf("Enter choice :");
        scanf("%d", &ch);
        switch(ch)
        {
            case 1: printf("Enter the item :");
                    scanf("%d", &item);
                    insert_rear();
                    break;
            case 2: printf("Enter the item :");
                    scanf("%d", &item);
                    insert_front();
                    break;
            case 3: delete_rear();
                    break;
            case 4: delete_front(); break;
            case 5: display();
                    break;
            default: exit(0);
        }
    }
    return 0;
}

```

Output

1 insert_rear

2 insert_front

3 delete_rear

4 delete_front

5 display

6 exit

Enter choice: 3

Item deleted is 5