

WAP to Implement Singly Linked List with following operations

a) Create a linked list.

b) Insertion of a node at first position, at any position and at end of list.

c) Display the contents of the linked list.

WAP to Implement Singly Linked List with following operations

a) Create a linked list.

b) Deletion of first element, specified element and last element in the list.

c) Display the contents of the linked list.

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<process.h>
```

```
struct node
{
    int info;
    struct node *link;
};
```

```
typedef struct node *NODE;
NODE getnode()
{
    NODE x;
    x=(NODE)malloc(sizeof(struct node));
    if(x==NULL)
    {
        printf("memory full\n");
        exit(0);
    }
    return x;
}
```

```
void freenode(NODE x)
{
    free(x);
}
```

```
NODE insert_front(NODE first,int item)
{
    NODE temp;
    temp=getnode();
    temp->info=item;
    temp->link=NULL;
```

```
if(first==NULL)
return temp;
temp->link=first;
first=temp;
return first;
}
```

```
NODE delete_front(NODE first)
{
NODE temp;
if(first==NULL)
{
printf("list is empty cannot delete\n");
return first;
}
temp=first;
temp=temp->link;
printf("item deleted at front-end is=%d\n",first->info);
free(first);
return temp;
}
```

```
NODE insert_rear(NODE first,int item)
{
NODE temp,cur;
temp=getnode();
temp->info=item;
temp->link=NULL;
if(first==NULL)
return temp;
cur=first;
while(cur->link!=NULL)
cur=cur->link;
cur->link=temp;
return first;
}
```

```
NODE delete_rear(NODE first)
{
NODE cur,prev;
if(first==NULL)
{
printf("list is empty cannot delete\n");
return first;
}
if(first->link==NULL)
```

```

{
printf("item deleted is %d\n",first->info);
free(first);
return NULL;
}
prev=NULL;
cur=first;
while(cur->link!=NULL)
{
prev=cur;
cur=cur->link;
}
printf("item deleted at rear-end is %d",cur->info);
free(cur);
prev->link=NULL;
return first;
}

```

```

NODE delete_info(int key,NODE first)
{
NODE prev,cur;
if(first==NULL)
{
printf("list is empty\n");
return NULL;
}
if(key==first->info)
{
cur=first;
first=first->link;
freenode(cur);
return first;
}
prev=NULL;
cur=first;
while(cur!=NULL)
{
if(key==cur->info)break;
prev=cur;
cur=cur->link;
}
if(cur==NULL)
{
printf("search is unsuccessfull\n");
return first;
}
}

```

```

prev->link=cur->link;
printf("key deleted is %d",cur->info);
freenode(cur);
return first;
}

```

```

NODE insert_pos( int item, int pos, NODE first)
{
NODE temp;
NODE prev,cur;
int count;
temp=getnode();
temp->info=item;
temp->link=NULL;
if(first==NULL && pos==1)
{
return temp;
}
if(first==NULL)
{
printf("invalid position\n");
return first;
}
if(pos==1)
{
temp->link=first;
return temp;
}
count=1;
prev=NULL;
cur=first;
while(cur!=NULL && count!=pos)
{
prev=cur;
cur=cur->link;
count++;
}
if(count==pos)
{
prev->link=temp;
temp->link=cur;
return first;
}
printf("invalid position\n");
return first;
}

```

```
}
```

```
void display(NODE first)
{
    NODE temp;
    if(first==NULL)
        printf("list is empty cannot display items\n");
    else
    {
        printf("Contents of the list : \n");
        for(temp=first;temp!=NULL;temp=temp->link)
        {
            printf("%d  ",temp->info);
        }
    }
}

int main()
{
    int item,choice,key,pos;
    NODE first=NULL;
    for(;;)
    {
        printf("\n 1:Insert_front  2:Delete_front 3:Insert_rear
        4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list
        8:Exit\n");
        printf("Enter the choice:");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:printf("Enter the item at front-end:");
                    scanf("%d",&item);
                    first=insert_front(first,item);
                    break;
            case 2:first=delete_front(first);
                    break;
            case 3:printf("Enter the item at rear-end: ");
                    scanf("%d",&item);
                    first=insert_rear(first,item);
                    break;
            case 4:first=delete_rear(first);
                    break;
            case 5:printf("Enter the item to be inserted:");
                    scanf("%d",&item);
                    printf("Enter the position:");
                    scanf("%d",&pos);
```

```

        insert_pos( item, pos, first);
        break;
    case 6:printf("enter the item to be deleted:");
        scanf("%d",&key);
        first=delete_info(key,first);
        break;
    case 7:display(first);
        break;
    default:exit(0);
        break;
}
}
getch();
return 0;
}

```

Output:

```

D:\sem3\ds_lab\23-11-2020\simple_linked_list.exe

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:2
list is empty cannot delete

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:4
list is empty cannot delete

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:6
enter the item to be deleted:6
list is empty

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:1
Enter the item at front-end:2

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:3
Enter the item at rear-end: 7

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:7
Contents of the list :
2 7
1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:5
Enter the item to be inserted:5
Enter the position:2

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:7
Contents of the list :
2 5 7

```

```

D:\sem3\ds_lab\23-11-2020\simple_linked_list.exe
Enter the position:2

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:7
Contents of the list :
2 5 7
1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:6
enter the item to be deleted:5
key deleted is 5
1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:7
Contents of the list :
2 7
1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:2
item deleted at front-end is=2

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:7
Contents of the list :
7
1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:4
item deleted is 7

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:7
list is empty cannot display items

1:Insert_front 2:Delete_front 3:Insert_rear 4:Delete_rear 5:insert_pos 6:Delete_specified 7:Display_list 8:Exit
Enter the choice:

```
