Stack implementation using arrays

```
#include<stdio.h>
#define stack_size 5
int top =-1;
int s[10],item;
void push()
{
    if (top==stack_size-1)
    {
         printf("Stack overflow!! cannot push item. \n");
         return ;
     }
    top=top+1;
    s[top]=item;
}
int pop()
{
    if (top== -1)
    {
         return -1;
     }
    return s[top--];
}
void display()
{
    int i;
```

```
if(top==-1)
    {
         printf("Stack is empty. \n");
     }
    printf("The contents of the stack : \n");
    for(i=tpo;i>=0;i--)
         printf("%d ",s[i]);
}
int main()
{
    int deleted, choice;
    for(;;)
    {
         printf("MENU \n1 Push\n1 Pop \n3 Display
\n4Exit \n");
         printf("enter your choice : ");
         scanf("%d",&choice);
         switch (choice)
         {
              case 1:
                   printf("enter the item to be inserted :
");
                   scanf("%d",&item);
                   push();
                   break;
              case 2:
                   deleted=pop();
                   if(deleted==-1)
```

```
MENU
1 Push
1 Pop
3 Display
4Exit
enter your choice : 1
enter the item to be inserted: 8
MENU
1 Push
1 Pop
3 Display
4Exit
enter your choice : 1
enter the item to be inserted : 2
Stack overflow!! cannot push item.
MENU
1 Push
1 Pop
3 Display
4Exit
enter your choice : 3
The contents of the stack :
8 5 9 7 1 MENU
1 Push
1 Pop
3 Display
4Exit
enter your choice : 2
the item deleted is 8
MENU
1 Push
1 Pop
3 Display
4Exit
enter your choice : 3
The contents of the stack :
       7 1 MENU
1 Push
1 Pop
3 Display
4Exit
enter your choice : 4
```