```
#include <stdio.h>
#include <math.h>
int main()
    int pick,option=1;
    double first, second, result;
    do
    {
         printf("1.add \n2.subtract \n3.multiply \n4.
divide\n");
    printf("5.greater number \n6.smaller number \n7.check
equality \n8.greater than equal to\n");
    printf("9.square root \n10.exponent");
    printf("choose an operation(1-10): \n");
    scanf("%d", &pick);
    printf("Enter two operands: ");
    scanf("%lf %lf", &first, &second);
         switch (pick)
    case 1:
         printf("%.1lf + %.1lf = %.1lf", first, second,
first + second);
         break;
    case 2:
         printf("%.1lf - %.1lf = %.1lf", first, second,
first - second);
         break;
    case 3:
         printf("%.1lf * %.1lf = %.1lf", first, second,
first * second);
         break;
    case 4:
         printf("%.1lf / %.1lf = %.1lf", first, second,
first / second);
         break;
        case 5:
         result=(first>second) ? first : second;
              printf("%.", result);
```

```
break;
        case 6:
          result=(first<second) ? first : second;</pre>
              printf("%.1lf is the smaller number",
result);
         break;
        case 7:
          if(first==second)
              printf("the numbers are equal");
         else
              printf("the numbers are not equal");
         break;
        case 8:
          result=(first>=second) ? first : second;
              printf("%.1lf is the smaller number",
result);
         break;
        case 9:
         printf("the square root of %.1f is %.1f", first
,sqrt(first));
         printf("the square root of %.1f is %.1f", second
,sqrt(second));
         break;
        case 10:
          result=pow(first, second);
         printf("%.1lf to the power of %.1lf is %.1lf",
first, second, result);
              break;
        // operator doesn't match any case constant
     default:
         printf("Error! operator is not correct");
     printf("\ndo you want to continue?(1 is yes, 0 is
no)");
     scanf("%d",&option);
     }while(option == 1);
     return 0;
```

```
}
```

```
DhosjabhN18MM9CS137.SKANDA_18-09-2020_SIMPLECALC.exe

1.add
2.subtract
3.multiply
4. divide
5.greater number
6.smaller number
7.check equality
8.greater than equal to
9.square root
10.exponentchoose an operation(1-10):
Enter two operands: 34
78
34.0 + 78.0 = 112.0
do you want to continue?(1 is yes, 0 is no)1
1.add
0.you want to continue?
3.multiply
4. divide
5.greater number
6.smaller number
7.check equality
8.greater than equal to
9.square root
10.exponentchoose an operation(1-10):
```