

## Lab - 4

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Batch - 2

To create abstract class shape with two integer members. and create three class namely circle, rectangle and triangle to demonstrate ~~the~~ function overriding

```
abstract class shape {
```

```
    int dim1;
```

```
    int dim2;
```

```
    shape (int a, int b) {
```

```
        dim1 = a;
```

```
        dim2 = b;
```

```
    }
```

```
class Rectangle extends shape {
```

```
    Rectangle (int a, int b) {
```

```
        super (a, b);
```

```
    }
```

```
    void area() {
```

```
        double area = dim1 * dim2;
```

```
        System.out.println ("Area of Rectangle is " + area);
```

```
    }
```

```
}
```

```
class Triangle extends shape {
```

```
    Triangle (int a, int b) {
```

```
        super (a, b);
```

```
    }
```

```
    void area() {
```

```
        double area = dim1 * dim2 / 2;
```

```
        System.out.println ("Area of Triangle is " + area);
```

```
    }
```

```
}
```

```
class Circle extends Shape {  
    Circle (int a, int b) {  
        super(a, b);  
    }  
    void area() {  
        double area = 3.14 * dim1 * dim1;  
        System.out.println("Area of circle is " + area);  
    }  
}
```

```
}  
class Shapes {  
    public static void main (String args[]) {  
        Rectangle r = new Rectangle (7, 3);  
        Triangle t = new Triangle (6, 8);  
        Circle c = new Circle (5, 5);  
        Shape s;  
        s = r;  
        s.area();  
        s = t;  
        s.area();  
        s = c;  
        s.area();  
    }  
}
```

Output

Area of rectangle is 21

Area of triangle is 24

Area of circle is 78.5