

Quiz 10

i) a) Predictive accuracy is a method of evaluating classification methods / techniques.

It is a simple formula of the form

$$\text{Predictive accuracy} = \frac{\text{No of correct classification}}{\text{Total no of Test data / cases}}$$

b) The key to building a decision tree is to find and select which attribute branch in the tree.

c) Evaluation method is any method used to evaluate classification techniques / methods.

d) Machine Learning is the process of training a computer using data in the place of past experiences in order to allow the machine to predict the outcome / make decision in the future without human intervention.

e) True. For computers data is the only way we can give it past experiences.

f) The data is a set of data records, which are used to capture past experiences / instances / cases / outcomes, in a application domain. Example would be students and their past grades.

A goal is ~~to~~ to train/learn a classification model using the data in order to enable the system to predict outcomes for new data. Example grade prediction of ^{students} ~~a course~~ in a course.

g) Data records are labelled with a specific ~~class~~ predefined class. Test data for training are labelled with these classes labels.

h) A heuristic algo. aims to find an approximate / fast solution to a problem insted of finding the most optimal solution to a problem.

i) True all worst tree building algorithms are heuristic algorithms. because finding the best optimal decision is a NP-hard problem and heuristics are the only way of finding the closest approximation to the best tree in a reasonable runtime.

j) Yes a ~~greedy~~ decision tree is a greedy divide and conquer because at each step we find the best possible decision in each branch to find the optimal solution; thus making it a greedy divide and conquer algorithm -

k) Deterministic is when we can assign a definitive class to the output like Yes/No in our classification model.

Probabilistic models output the ^{chances} ~~chance~~ of something happening for each test instance instead of something ~~positive~~ boolean in nature.

2)

for 1/4 fold cross validation we pick ~~one~~ 1 fold as our Test data and 3 folds for our Training data from the entire test data.

After one iteration, we select another 1 fold as Test data and the ~~2~~ other 3 folds as training data and train our model again.

At the end of all iterations, ~~our~~ ^{cross} validation is complete.

3)

Naive Bayes classification is a classification technique based on Bayes theorem of conditional probability where we assume that the predictors involved in the model are independent of each other. In the given model

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)}$$

For example lets consider below table in C

$$P(A=m | C=t) = \frac{P(C=t | A=m) \cdot \frac{1}{10}}{\frac{1}{2}}$$

$$P(A=m | C=t) = \frac{2}{25}$$

3)
C) i) $A=h$ $B=s$ $C=?$

for $C=t$ we have,

$$Pr(A=h | C=t) = \frac{1}{5}$$

$$Pr(B=s | C=t) = \frac{2}{5}$$

$$Pr(C=t) = \frac{1}{2}$$

for test instance

$$Pr(A=h) Pr(C=t) = \frac{1}{5} \times \frac{2}{5} \times \frac{1}{2}$$
$$= \frac{1}{25}$$

for $C=f$ we have.

$$Pr(A=h | C=f) = \frac{2}{5}$$

$$Pr(B=s | C=f) = \frac{1}{5}$$

$$Pr(C=f) = \frac{1}{2}$$

for test instance

$$Pr(C=f) = \frac{2}{5} \times \frac{1}{5} \times \frac{1}{2}$$
$$= \frac{1}{25}$$

Both h ($=t$ and $=f$) are equal.

(can be either t or f . We can choose t

i) for $A=h$ $B=b$

for $(=t)$

$$Pr(A=h | C=t) = \frac{1}{5}$$

$$Pr(\overset{B=b}{A=h} | C=t) = \frac{1}{5}$$

$$Pr(C=t) = \frac{1}{2}$$

$$\text{for best instar, } Pr(C=t) = \frac{1}{5} \times \frac{1}{5} \times \frac{1}{2} = \frac{1}{50}$$

for $(=f)$

$$Pr(A=h | C=f) = \frac{2}{5}$$

$$Pr(B=b | C=f) = \frac{1}{5}$$

$$Pr(C=f) = \frac{1}{2}$$

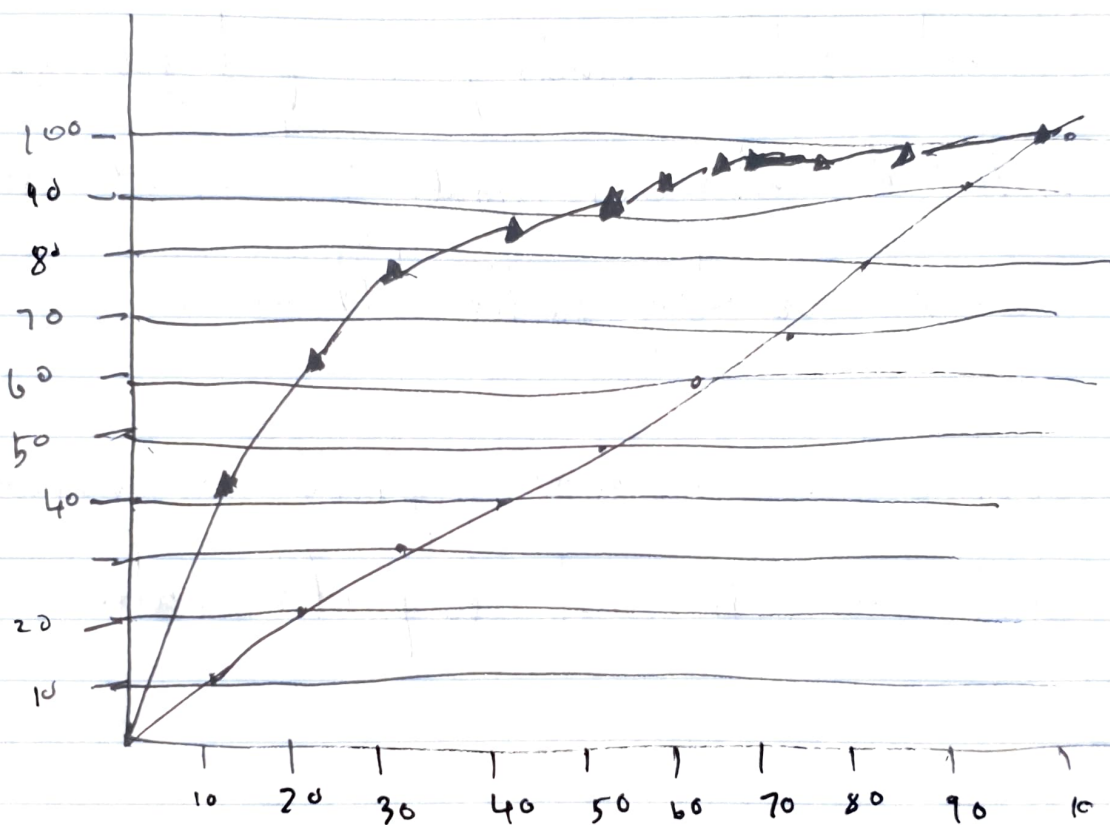
$$\begin{aligned} \text{for best instar, } Pr(C=f) &= \frac{2}{5} \times \frac{1}{5} \times \frac{1}{2} \\ &= \frac{1}{25} \end{aligned}$$

$\frac{1}{25}$ is larger. Thus $(=f)$ is final class

5)
A)

Bin	1	2	3	4	5	6	7	8	9	10
Positive sales No. of +ve instr	42%	24%	12%	8%	4.40%	3.6%	2.40%	1.40%	1.20%	1%
% of +ve instr	210	120	80	40	18 22	18	12	7	6	5
Total positive %	42%	61%	73%	81%	90.4%	94%	96.4%	97.8%	99%	100%
	66%	78%	86%	90%	94%	96%	97.8%			

Lift Curve



- - Baseline / Random
- ▲ - lift curve from model.

$$\frac{60}{100}$$

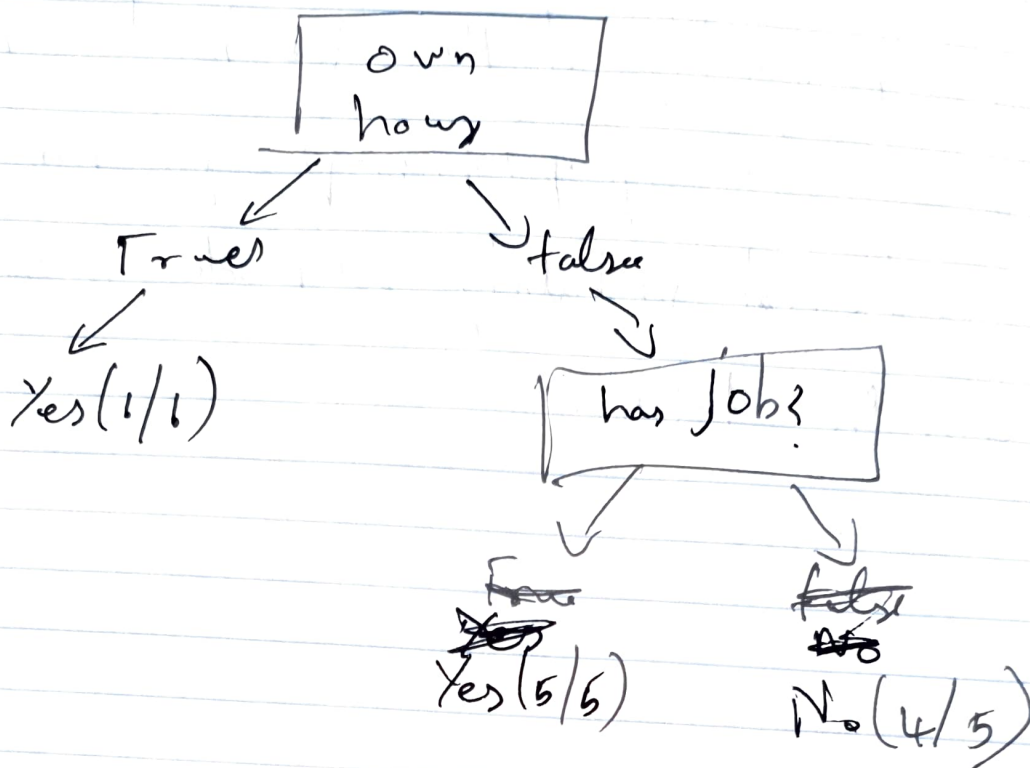
$$\frac{96.40}{100} \times 1000$$

964

B) From lift curve analysis we can see that at bin $\frac{70\%}{1000}$ of customers) ~~700~~ ⁷⁰⁰⁰ customers, we reach 96.40% of all positive instances (sales) which is 964 out of 1000 ^{totally} sales made. Thus sending ~~around~~ packages to around ~~700~~ ⁷⁰⁰⁰ customers would get us ~~approx~~ approx 1000 units sold. Sending 7000 packages to the top 70% of customers would get us the maximum gain according to the lift curve.

Above 7000 customers, gains are minimal and not worth the cost to profit ratio.

- 1) ^{a decision}
 A) No, tree is not optimal.



This makes the tree shorter and more accurate.

c) Gini for has_{job} node $= (0.4) \times (0.4) + (0.6) \times (0.6) = 0.376$
 Gini for own house
 sub node $= (0.6 \times 0.6) + (0.4 \times 0.4) = 0.376$

Gini for credit rating
 sub node $= (0.8 \times 0.8) + (0.2 \times 0.2) = 0.68$

We should split on credit rating as it has highest gini rating.

B) Gini is used to index identify the subnode to split the decision tree on. It calculates the probability of the two branches by using the formula $(p^2p) + (q^2q) = \text{gini probability}$. The highest probability subnode is chosen to split the d-tree.